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### rational transducer

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Defines rational transduction

#### Definition

A rational transducer is a generalization of a generalized sequential machine (gsm). Recall that a gsm M is a quadruple  $(S, \Sigma, \Delta, \tau)$  where S is a finite set of states,  $\Sigma$  and  $\Delta$  are the input and output alphabets respectively, and  $\tau$  is the transition function taking an input symbol from one state to an output word in another state. A rational transducer has all of the components above, except that the transition function  $\tau$  is more general: its domain consists of a pair of a state and an input word, rather than an input symbol.

Formally, a rational transducer M is a quadruple  $(S, \Sigma, \Delta, \tau)$  where  $S, \Sigma, \Delta$  are defined just as those in a gsm, except that the transition function  $\tau$  has domain a finite subset of  $S \times \Sigma^*$  such that  $\tau(s, u)$  is finite for each  $(s, u) \in \text{dom}(\tau)$ . One can think of  $\tau$  as a finite subset of  $S \times \Sigma^* \times S \times \Delta^*$ , or equivalently a finite relation between  $S \times \Sigma^*$  and  $S \times \Delta^*$ .

Like a gsm, a rational transducer can be turned into a language acceptor by fixing an initial state  $s_0 \in S$  and a non-empty set F of finite states  $F \subseteq S$ . In this case, a rational transducer turns into a 6-tuple  $(S, \Sigma, \Delta, \tau, s_0, F)$ . An input configuration  $(s_0, u)$  is said to be *initial*, and an output configuration (t, v) is said to be *final* if  $t \in F$ . The language accepted by a rational transducer M is defined as the set

$$L(M) := \{ u \in \Sigma^* \mid \tau(s_0, u) \text{ contains an final output configuration.} \}.$$

#### **Rational Transductions**

Additionally, like a gsm, a rational transducer can be made into a language translator. The initial state  $s_0$  and the set F of final states are needed. Given a rational transducer M, for every input word u, let

$$RT_M(u) := \{ v \in \Delta^* \mid (t, v) \in \tau(s_0, u) \text{ is a final output configuration.} \}.$$

Thus,  $RT_M$  is a function from  $\Sigma^*$  to  $P(\Delta^*)$ , and is called the rational transduction (defined) for the rational transducer M. The rational transduction for M can be extended: for any language L over the input alphabet  $\Sigma$ ,

$$RT_M(L) := \bigcup \{RT_M(u) \mid u \in L\}.$$

In this way,  $RT_M$  may be thought of as a language translator.

As with GSM mappings, one can define the inverse of a rational transduction, given a rational transduction  $RT_M$ :

$$RT_M^{-1}(v) := \{ u \mid v \in RT_M(u) \} \text{ and } RT_M^{-1}(L) := \bigcup \{ RT_M^{-1}(v) \mid v \in L \}.$$

Here are some examples of rational transductions

- Every GSM mapping is clearly a rational transduction, since every gsm is a rational transducer. As a corollary, any homomorphism, as well as intersection with any regular language, is a rational transduction.
- The inverse of a rational transduction is a transduction. Given any rational transducer  $M = (S, \Sigma, \Delta, \tau, s_0, F)$ , define a rational transducer  $M' = (S', \Delta, \Sigma, \tau', t_0, F')$  as follws:  $S' = S \cup \{t_0\}$  (where  $\cup$  denotes disjoint union),  $F' = \{s_0\}$ , and  $\tau' \subseteq S \times \Delta^* \times S \times \Sigma^*$  is given by

$$\tau'(t,v) = \begin{cases} \{(s,v) \mid (s,v) \text{ is a final output configuration of } M \} & \text{if } t = t_0 \\ \{(s,u) \mid (t,v) \in \tau(s,u) \} & \text{otherwise.} \end{cases}$$

As  $\tau$  is finite, so is  $\tau'$ , so that M' is well-defined. In addition,  $RT_{M'} = RT_M^{-1}$ . As a corollary, the inverse homomorphism is a rational transduction.

• The composition of two rational transductions is a rational transduction. To see this, suppose  $M_1 = (S_1, \Sigma_1, \Delta_1, \tau_1, s_1, F_1)$  and  $M_2 = (S_2, \Sigma_2, \Delta_2, \tau_2, s_2, F_2)$  are two rational transducers such that  $\Delta_1 \subseteq \Sigma_2$ . Define  $M = (S, \Sigma_1, \Delta_2, \tau, s_1, F_2)$  as follows:  $S = S_1 \cup S_2$ , and  $\tau \subseteq S \times \Sigma_1^* \times S \times \Delta_2^*$  is given by

$$\tau(s,u) = \begin{cases} \tau_1(s,u) & \text{if } (s,u) \in S_1 \times \Sigma_1^* \\ \tau_2(s,u) & \text{if } (s,u) \in S_2 \times \Sigma_2^* \\ \{(s_2,u)\} & \text{if } (s,u) \text{ is a final output configuration of } M_1 \\ \varnothing & \text{otherwise.} \end{cases}$$

Again, since both  $\tau_1$  and  $\tau_2$  are finite, so is  $\tau$ , and thus M well-defined. In addition,  $RT_M = RT_{M_2} \circ RT_{M_1}$ .

A family  $\mathscr{F}$  of languages is said to be closed under rational transduction if for every  $L \in \mathscr{F}$ , and any rational transducer M, we have  $\mathrm{RT}_M(L) \in \mathscr{F}$ . The three properties above show that if  $\mathscr{F}$  is closed under rational transduction,

it is a cone. The converse is also true, as it can be shown that every rational transduction can be expressed as a composition of inverse homomorphism, intersection with a regular language, and homomorphism. Thus, a family of languages being closed under rational transduction completely characterizes a cone.

## References

[1] A. Salomaa Computation and Automata, Encyclopedia of Mathematics and Its Applications, Vol. 25. Cambridge (1985).