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## magic constant

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Author PrimeFan (13766)

Entry type Definition Classification msc 05B15 Given a magic square, magic cube, etc., the sum of any row, column or diagonal is called the *magic constant* of that magic square, cube, etc.

In the case of a standard  $n \times n$  magic square that uses the integers from 1 to  $n^2$ , the magic constant is

$$\frac{1}{n}\sum_{i=1}^{n^2}i,$$

while that for a magic cube is

$$\frac{1}{n^2} \sum_{i=1}^{n^3} i.$$

We can then generalize to higher dimensions d thus:

$$\frac{1}{n^{d-1}} \sum_{i=1}^{n^d} i.$$

So, for dimension d the magic constant is  $\frac{n(n^d+1)}{2}$ . For instance, a Franklin magic square (n=8,d=2) has magic constant  $\frac{8(8^2+1)}{2}=260$ .

In a trivial sense, an  $n \times n$  sudoku puzzle has a magic constant of  $n^2$ .