

```
vector<int>prefixmin(n+1),suffixmin(n+1);
```

how u will represent this when compare to normal  
only n declaration

If you normally declare:

cpp

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```
vector<int> v(n);
```

**Meaning:**

- Size = `n`
- Valid indices = `0 ... n-1`

But when you write:

cpp

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```
vector<int> prefixmin(n+1), suffixmin(n+1);
```

### ✓ Meaning

- Size = `n+1`
- Valid indices = `0 ... n`

### ✓ Why `n+1`?

Because you want **1-based indexing**, so:

- `prefixmin[1]` corresponds to element `1`
- `prefixmin[n]` corresponds to element `n`
- `prefixmin[0]` is kept unused (or sometimes used as a default value)

### ✓ Representation difference

Declaration	Size	Index range	Use-case
<code>vector&lt;int&gt; v(n);</code>	<code>n</code>	<code>0 ... n-1</code>	normal C++ indexing
<code>vector&lt;int&gt; v(n+1);</code>	<code>n+1</code>	<code>0 ... n</code>	1-based indexing

## ✓ Diagram

`Normal ( vector<int> v(n); )`

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Index: 0 1 2 ... n-1

Value: [ ] [ ] [ ] [ ]

`1-based ( vector<int> prefixmin(n+1); )`

yaml

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Index: 0 1 2 ... n

Value: [x] [ ] [ ] [ ]

|

unused

## ✓ Conclusion

Using `n+1` gives you **clean 1-based indexing**, which matches many CP problems and avoids writing `i-1` everywhere.

If you want, I can also show how to fill `prefixmin` and `suffixmin`.

