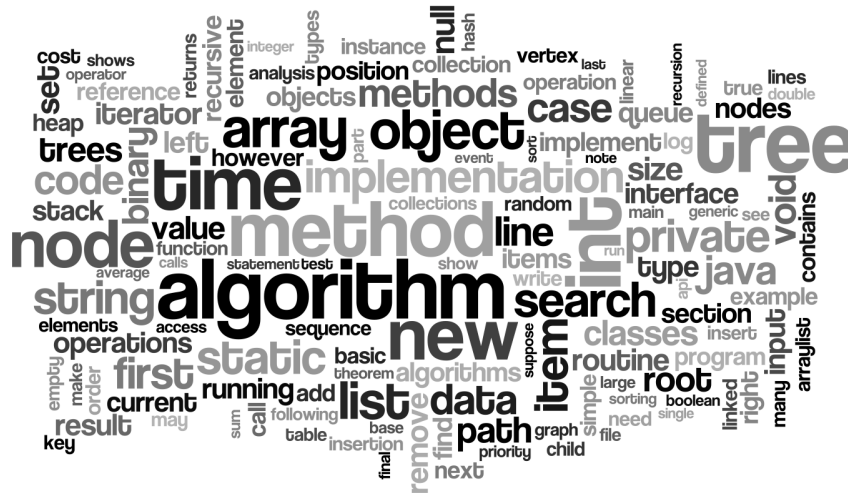


Atma Ram Sanatan Dharma College

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Design and analysis of Algorithms

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1. Implement Insertion Sort

Source code

```
#include
<cstdlib>
#include
<fstream>
#include
<iomanip>
#include
<iostream>

#define MIN_SIZE 30
#define MAX_SIZE

1000 using namespace

std;

int insertionSort(int *, int);

int main()
{
    try
    {
        srand(time(0));

        int
        array[MAX_SIZE];
        int size,
        comparisons;

        ofstream fout("./results.csv");

        cout << "+_____+\\n";
        cout << "| Input Size | Best Case | Avg Case | Worst Case |\\n";
```

```

cout << "+_____

+\\n"; fout << "size,best,avg,worst\\n";

for (int i = 0; i < 100; i++)
{
    // rand() % (upperBound + 1 - lowerBound) +
    lowerBound size = rand() % (MAX_SIZE + 1 -
    MIN_SIZE) + MIN_SIZE;

    // Input Size
    cout << "| " << setw(10) <<
    size; fout << size << ",";

    // Best Case
    for (int i = 0; i < size;
        i++) array[i] = i +
        1;
    comparisons = insertionSort(array, size);
    cout << " | " << setw(9) << right <<
    comparisons; fout << comparisons <<
    ",";

    // Average
    Case try
    {
        ifstream
        fin("./random.txt"); for
        (int i = 0; i < size; i++)
            fin >>
            array[i];
        fin.close();
        comparisons = insertionSort(array, size);
        cout << " | " << setw(8) << right << comparisons;

```

```

        fout << comparisons << ",";
    }
    catch (exception e)
    {
        cerr <<
        e.what(); return
        -1;
    }

    // Worst Case
    for (int i = 0; i < size;
        i++) array[i] = size
        - i;
    comparisons = insertionSort(array, size);
    cout << " | " << setw(10) << right << comparisons
    << " |\n"; fout << comparisons << "\n";
}

cout << "+_____

+\\n\\n"; fout.close();

return 0;
}
catch (exception e)
{
    cerr << e.what();
    return -1;
}
}

```

```
int insertionSort(int *array, int size)  
{  
    int i, j, k, key, count = 0;  
  
    for (i = 1; i < size; i++)  
    {  
        key = array[i];  
  
        for (j = i - 1; j >= 0; j--)  
        {  
            count++;  
  
            if (array[j] > key)  
            {  
                array[j + 1] = array[j];  
            }  
            else  
            {  
                break;  
            }  
        }  
  
        array[j + 1] = key;  
    }  
  
    return count;  
}
```

Output

Input Size	Best Case	Avg Case	Worst Case
475	474	474	112575
580	579	579	167910
883	882	882	389403
333	332	332	55278
531	530	530	140715
223	222	222	24753
153	152	152	11628
602	601	601	180901
711	710	710	252405
111	110	110	6105
272	271	271	36856
515	514	514	132355
555	554	554	153735
54	53	53	1431
260	259	259	33670

260	259	259	33670
786	785	785	308505
503	502	502	126253
230	229	229	26335
773	772	772	298378
234	233	233	27261
826	825	825	340725
918	917	917	420903
919	918	918	421821
281	280	280	39340
718	717	717	257403
74	73	73	2701
883	882	882	389403
524	523	523	137026
572	571	571	163306
348	347	347	60378

Plotting of graph

```
import math
```

```
import numpy as
```

```
np import pandas
```

```
as pd
```

```
import matplotlib.pyplot
```

```
as plt df =
```

```
pd.read_csv("results.csv"
```

```
) df =
```

```
df.sort_values("size")
```

```
plt.figure(figsize=(8, 6))
```

```
plt.plot(df['size'],
```

```
df['best'], 'g')
```

```
plt.plot(df['size'], df['avg'], 'b')
```

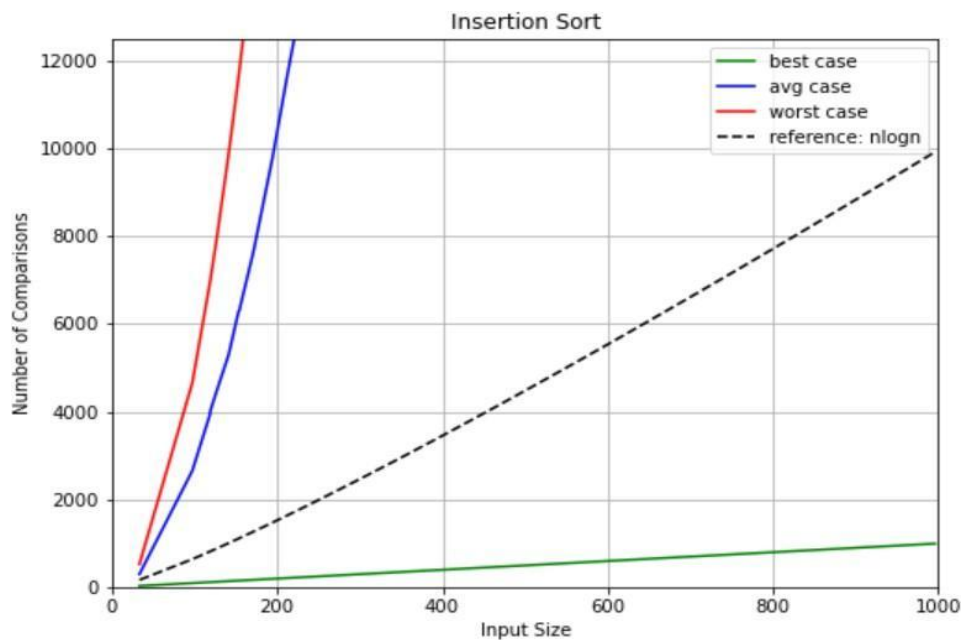
```
plt.plot(df['size'], df['worst'], 'r')
```

```
plt.plot(df['size'], df['size'] * np.log2(df['size']), 'k--')
```

```

plt.legend(['best case', 'avg case', 'worst case', 'reference: nlogn'])
plt.title('Insertion Sort')
plt.xlabel('Input Size')
plt.ylabel('Number of Comparisons')
plt.ylim(0, 12500)
plt.xlim(0, 1000)
plt.grid()
plt.savefig('plot.png')

```



2. Implement Merge Sort

Source code

```

#include
<cstdlib>
#include
<fstream>
#include
<iomanip>
#include
<iostream>

```

```
#define MIN_SIZE 30  
#define MAX_SIZE 1000
```

```
using namespace std;
```

```
int mergeSort(int *, int,  
int); int merge(int *,  
int, int, int);
```

```
int main()
```

```
{
```

```
    try
```

```
    {
```

```
        srand(time(0));
```

```
  
        int
```

```
        array[MAX_SIZE];
```

```
        int size,
```

```
        comparisons;
```

```
  
        ofstream fout("./results.csv");
```

```
  
        cout << "+ _____ +\n";
```

```
        cout << "| Input Size | Best Case | Avg Case | Worst  
        Case |\n"; cout << "+ _____ +\n";
```

```
  
        fout << "size,best,avg,worst\n";
```

```
  
        for (int i = 0; i < 100; i++)
```

```
        {
```

```
            // rand() % (upperBound + 1 - lowerBound) + lowerBound
```



```
size = rand() % (MAX_SIZE + 1 - MIN_SIZE) + MIN_SIZE;
```

```
// Input Size
```

```
cout << "| " << setw(10) <<  
size; fout << size << ",";
```

```
// Best Case
```

```
for (int i = 0; i < size;  
    i++) array[i] = i +  
    1;  
comparisons = mergeSort(array, 0, size -  
1); cout << " | " << setw(9) << right <<  
comparisons; fout << comparisons <<  
",";
```

```
// Average
```

```
Case try
```

```
{  
  
    ifstream  
    fin("./random.txt"); for  
    (int i = 0; i < size; i++)  
        fin >>  
        array[i];  
    fin.close();  
    comparisons = mergeSort(array, 0, size -  
1); cout << " | " << setw(8) << right <<  
    comparisons; fout << comparisons <<  
    ",";  
}
```

```
catch (exception e)
```

```
{  
    cerr <<  
    e.what(); return  
    -1;
```

```
}
```

```
// Worst Case
```

```
for (int i = 0; i < size;
```

```
    i++) array[i] = size
```

```
    - i;
```

```
    comparisons = mergeSort(array, 0, size - 1);
```

```
    cout << " | " << setw(10) << right << comparisons
```

```
    << " |\n"; fout << comparisons << "\n";
```

```
}
```

```
cout << "+ _____+\n\n";
```

```
fout.close();
```

```
return 0;
```

```
}
```

```
catch (exception e)
```

```
{
```

```
    cerr << e.what();
```

```
    return -1;
```

```
}
```

```
}
```

```
int mergeSort(int *array, int beg, int end)
```

```
{
```

```
    int comparisons
```

```
    = 0; if (beg <
```

```
    end)
```

```
{
```

```

    int mid = (beg + end) / 2;
    comparisons += mergeSort(array, beg, mid);
    comparisons += mergeSort(array, mid + 1, end);
    comparisons += merge(array, beg, mid, end);
}
return comparisons;
}

```

```

int merge(int *array, int beg, int mid, int end)
{
    int comparisons = 0;

    int n1 = mid - beg
    + 1; int n2 = end -
    mid;
    int L[n1 + 1], R[n2 + 1];

    for (int i = 0; i < n1;
        i++) L[i] =
        array[beg + i];
    for (int j = 0; j < n2;
        j++) R[j] =
        array[mid + 1 + j];

    L[n1] = R[n2] = INT16_MAX;

    for (int i = 0, j = 0, k = beg; k <= end; k++)
    {
        if (L[i] != INT16_MAX
            && R[j] !=
            INT16_MAX)
            comparisons++;
    }
}

```

```

    if (L[i] <= R[j])
        array[k] = L[i++];
    else
        array[k] = R[j++];
}

return comparisons;
}

```

Output

Input Size	Best Case	Avg Case	Worst Case
151	584	584	519
30	77	77	71
705	3528	3528	3203
748	3760	3760	3444
537	2500	2500	2383
688	3440	3440	3104
49	149	149	130
504	2284	2284	2244
98	347	347	309
692	3464	3464	3124
343	1544	1544	1374
195	787	787	712
994	5019	5019	4891
967	4904	4904	4709
235	961	961	898
102	365	365	323

50	153	153	133
552	2604	2604	2444
741	3726	3726	3401
867	4419	4419	4094
620	3036	3036	2760
432	1984	1984	1824
209	854	854	771
157	613	613	544
768	3840	3840	3584
175	701	701	618
362	1639	1639	1469
840	4276	4276	3940
373	1689	1689	1529
770	3857	3857	3589
658	3263	3263	2951
595	2886	2886	2635
403	1843	1843	1675
302	1319	1319	1189
501	2276	2276	2222

228	932	932	864
438	2013	2013	1855
819	4163	4163	3822
880	4480	4480	4176
291	1254	1254	1144
644	3168	3168	2892
563	2678	2678	2491
411	1884	1884	1714
551	2598	2598	2439
642	3153	3153	2885
845	4306	4306	3965
600	2916	2916	2660
167	664	664	583
798	4039	4039	3715
189	760	760	685
631	3096	3096	2821
170	679	679	595
864	4400	4400	4080
721	3623	3623	3284

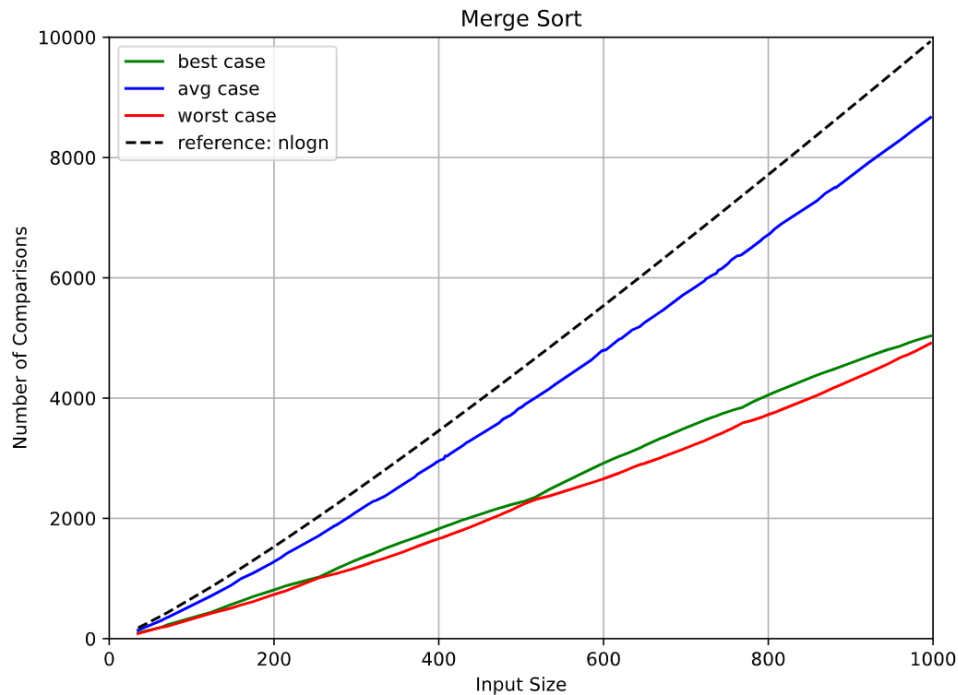
Plotting of graph

```

import math
import numpy as
np import pandas
as pd
import matplotlib.pyplot
as plt df =
pd.read_csv("results.csv"
) df =
df.sort_values("size")
plt.figure(figsize=(8, 6))
plt.plot(df['size'],
df['best'], 'g')
plt.plot(df['size'], df['avg'], 'b')
plt.plot(df['size'], df['worst'], 'r')
plt.plot(df['size'], df['size'] * np.log2(df['size']), 'k--')
plt.legend(['best case', 'avg case', 'worst case',
'reference: nlogn']) plt.title('Merge Sort')

```

```
plt.xlabel('Input Size')
plt.ylabel('Number of
Comparisons') plt.ylim(0, 10000)
plt.xlim(0, 1000)
plt.grid()
plt.savefig('plot.png')
```



3. Implement Heap Sort

Source code

```
#include
<cstdlib>
#include
<fstream>
#include
<iomanip>
#include
<iostream>

#define MIN_SIZE 30
#define MAX_SIZE 1000
```

```
using namespace std;
```

```
int comparisons;
```

```
int heap[MAX_SIZE];
```

```
int parent(int i)
```

```
{  
    return (i - 1) / 2;  
}
```

```
int left(int i)
```

```
{  
    return 2 * i + 1;  
}
```

```
int right(int i)
```

```
{  
    return 2 * i + 2;  
}
```

```
int maxHeapify(int *&A, int n, int i)
```

```
{  
    int temp;  
    int  
    largest;  
    int comparisons = 0;
```

```
    int l = left(i);
```

```

int r = right(i);

if (l <= n && A[l] > A[i])
{
    largest = l;
}
else
{
    largest = i;
}

if (r <= n && A[r] > A[largest])
{
    largest = r;
}

if (largest != i)
{
    comparisons++;

    temp = A[i];
    A[i] =
    A[largest];
    A[largest] =
    temp;

    comparisons += maxHeapify(A, n, largest);
}

return comparisons;

```



```
}
```

```
int buildHeap(int A[], int n)
```

```
{
```

```
    int comparisons = 0;
```

```
    for (int i = n / 2; i >= 0; i--)
```

```
        comparisons += maxHeapify(A,  
        n, i);
```

```
    return comparisons;
```

```
}
```

```
int heapSort(int A[], int n)
```

```
{
```

```
    int comparisons = 0;
```

```
    comparisons += buildHeap(A, n);
```

```
    for (int i = n - 1; i > 0; i--)
```

```
    {
```

```
        swap(A[0], A[i]);
```

```
        comparisons += maxHeapify(A, i, 0);
```

```
    }
```

```
    return comparisons;
```

```
}
```

```
int main()
```

```

{
    try
    {
        srand(time(0));

        int
        array[MAX_SIZE];
        int size,
        comparisons;

        ofstream fout("./results.csv");

        cout << "+_____+\n";
        cout << "| Input Size | Best Case | Avg Case | Worst
        Case |\n"; cout << "+_____+\n";

        fout << "size,best,avg,worst\n";

        for (int i = 0; i < 100; i++)
        {
            // rand() % (upperBound + 1 - lowerBound) +
            lowerBound size = rand() % (MAX_SIZE + 1 -
            MIN_SIZE) + MIN_SIZE;

            // Input Size
            cout << "| " << setw(10) <<
            size; fout << size << ",";

            // Best Case
            for (int i = 0; i < size;
                i++) array[i] = i +
                1;

```

```
comparisons = heapSort(array, size);  
cout << " | " << setw(9) << right <<  
comparisons; fout << comparisons <<  
",";
```

```
// Average
```

```
Case try
```

```
{  
  
    ifstream  
    fin("./random.txt"); for  
    (int i = 0; i < size; i++)  
        fin >>  
        array[i];  
    fin.close();  
    comparisons = heapSort(array, size);  
    cout << " | " << setw(8) << right <<  
    comparisons; fout << comparisons <<  
    ",";  
}
```

```
catch (exception e)
```

```
{  
    cerr <<  
    e.what(); return  
    -1;  
}
```

```
// Worst Case
```

```
for (int i = 0; i < size;  
    i++) array[i] = size  
    - i;  
comparisons = heapSort(array, size);  
cout << " | " << setw(10) << right << comparisons  
<< " |\n"; fout << comparisons << "\n";  
}
```

```

        cout << "+" + _____ + "\n\n";

    fout.close();

    return 0;
}

catch (exception e)
{
    cerr << e.what();
    return -1;
}
}

```

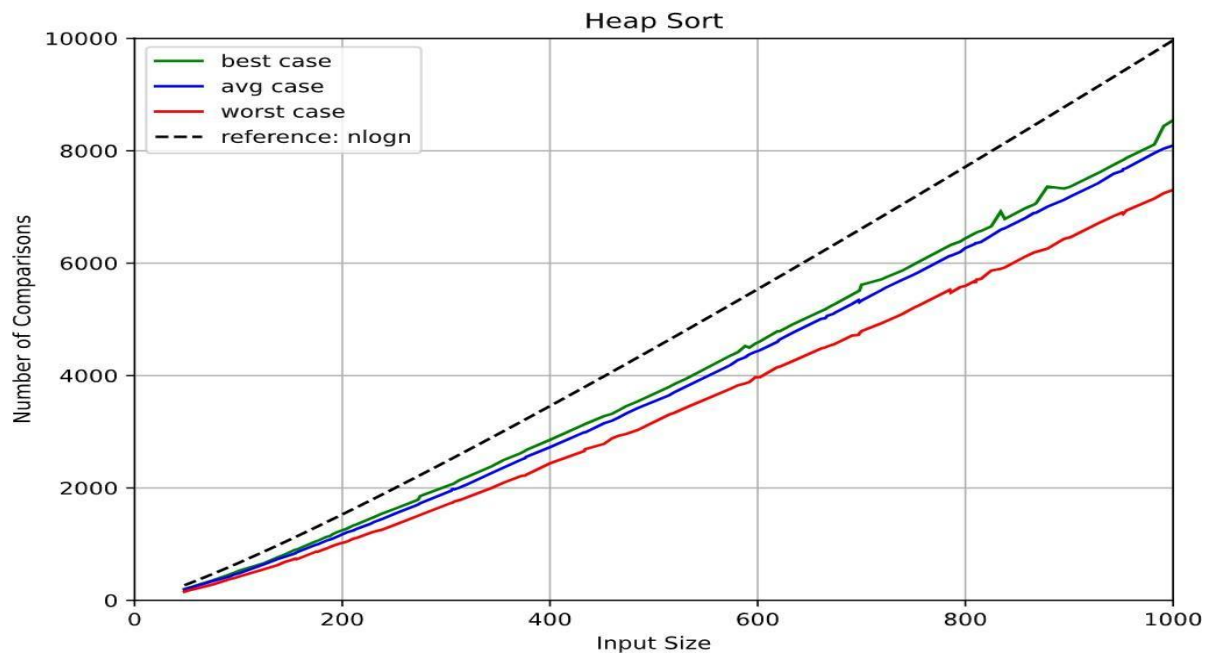
Output

Input Size	Best Case	Avg Case	Worst Case
571	4327	4473	3735
296	1990	2013	1677
105	549	554	442
859	7165	7042	6137
777	6239	6442	5412
609	4673	4835	4041
757	6049	6249	5259
248	1624	1591	1327
660	5175	5313	4450
103	533	537	436
92	463	469	380
682	5365	5540	4615
531	3942	4086	3430
635	4928	5087	4253
822	6625	6877	5773
259	1709	1698	1411

259	1709	1698	1411
786	6324	6523	5477
175	1054	1070	868
537	4004	4140	3457
594	4529	4691	3923
394	2795	2903	2392
338	2338	2422	1962
53	228	228	182
249	1627	1614	1343
323	2230	2283	1853
86	433	430	346
363	2551	2644	2125
755	6024	6236	5244
634	4913	5081	4235

Plotting of graph

```
import math
import numpy as
np import pandas
as pd
import matplotlib.pyplot
as plt df =
pd.read_csv("results.csv"
) df =
df.sort_values("size")
plt.figure(figsize=(8, 6))
plt.plot(df['size'],
df['best'], 'g')
plt.plot(df['size'], df['avg'], 'b')
plt.plot(df['size'], df['worst'], 'r')
plt.plot(df['size'], df['size'] * np.log2(df['size']), 'k--')
plt.legend(['best case', 'avg case', 'worst case',
'reference: nlogn']) plt.title('Heap Sort')
plt.xlabel('Input Size')
plt.ylabel('Number of
Comparisons') plt.ylim(0, 10000)
plt.xlim(0, 1000)
plt.grid()
plt.savefig('plot.p
ng')
```



4. Implement Randomized Quick Sort

Source code

```
#include
<cstdlib>
#include
<fstream>
#include
<iomanip>
#include
<iostream>
#define MIN_SIZE
30
#define MAX_SIZE 1000
```

```
using namespace std;
```

```
int partition(int *&A, int p, int r, int &ctr)
```

```
{
```

```
    int x =
```

```
    A[r]; int i
```

```
    = p - 1;
```

```
    for (int j = p; j < r; j++)
```

```
    {
```

```
        ctr++;
```

```
        if (A[j] <= x)
```

```
            swap(A[++i],
```

```
            A[j]);
```

```
    }
```

```
    swap(A[i + 1], A[r]);
```

```
    return i + 1;
```

```
}
```

```
int quickSort(int A[], int p, int r)
```

```
{
```

```
    int comparisons = 0;
```

```
    if (p < r)
```

```
    {
```

```
        int q = partition(A, p, r,  
        comparisons); comparisons +=
```

```
        quickSort(A, p, q - 1);
```

```
        comparisons += quickSort(A, q  
        + 1, r);
```

```

    }

    return comparisons;
}

int randomPivotPartition(int A[], int p, int r, int &ctr)
{
    swap(A[r], A[p + rand() % (r - p
+ 1)]); return partition(A, p, r,
ctr);
}

int randomizedQuickSort(int A[], int p, int r)
{
    int comparisons = 0;

    if (p < r)
    {
        int q = randomPivotPartition(A, p, r,
comparisons);    comparisons    +=
randomizedQuickSort(A, p, q - 1);
comparisons += randomizedQuickSort(A,
q + 1, r);
    }

    return comparisons;
}

int main()
{

```



```

try
{
    srand(time(0));

    int
    array[MAX_SIZE];
    int size,
    comparisons;

    ofstream fout("./results.csv");

    cout << "+_____+\n";
    cout << "| Input Size | Best Case | Avg Case | Worst Case | Randomized
\n";
    cout << "+_____+\n";

    fout << "size,best,avg,worst,randomized\n";

    for (int i = 0; i < 100; i++)
    {
        // rand() % (upperBound + 1 - lowerBound) +
        lowerBound size = rand() % (MAX_SIZE + 1 -
        MIN_SIZE) + MIN_SIZE;

        // Input Size
        cout << "| " << setw(10) <<
        size; fout << size << ",";

        // Best Case - Post Order of
        Balanced Tree AVLTree tree;
        for (int i = 0; i < size; i++)

```

```

        tree.root = tree.insert(i + 1, tree.root);
    int *postArray =
    tree.getPostOrderArray(size);
    comparisons = quickSort(postArray, 0,
    size - 1); cout << " | " << setw(9) << right
    << comparisons; fout << comparisons <<
    ",";

```

// Average

Case try

```

{
    ifstream
    fin("./random.txt"); for
    (int i = 0; i < size; i++)
        fin >>
        array[i];
    fin.close();
    comparisons = quickSort(array, 0, size - 1);
    cout << " | " << setw(9) << right <<
    comparisons; fout << comparisons <<
    ",";
}
catch (exception e)
{
    cerr <<
    e.what(); return
    -1;
}

```

// Worst Case

```

for (int i = 0; i < size;
    i++) array[i] = size
    - i;
    comparisons = quickSort(array, 0, size - 1);

    cout << " | " << setw(10) << right << comparisons;

```

```
fout << comparisons << ",";
```

```
// Randomized Quick
```

```
Sort for (int i = 0; i <
```

```
size; i++)
```

```
    array[i] = i + 1;
```

```
    comparisons = randomizedQuickSort(array, 0,
```

```
    size - 1); cout << " | " << setw(9) << right <<
```

```
    comparisons << " \n"; fout << comparisons <<
```

```
    "\n";
```

```
}
```

```
cout << "+_____+\n";
```

```
fout.close();
```

```
return 0;
```

```
}
```

```
catch (exception e)
```

```
{
```

```
    cerr << e.what();
```

```
    return -1;
```

```
}
```

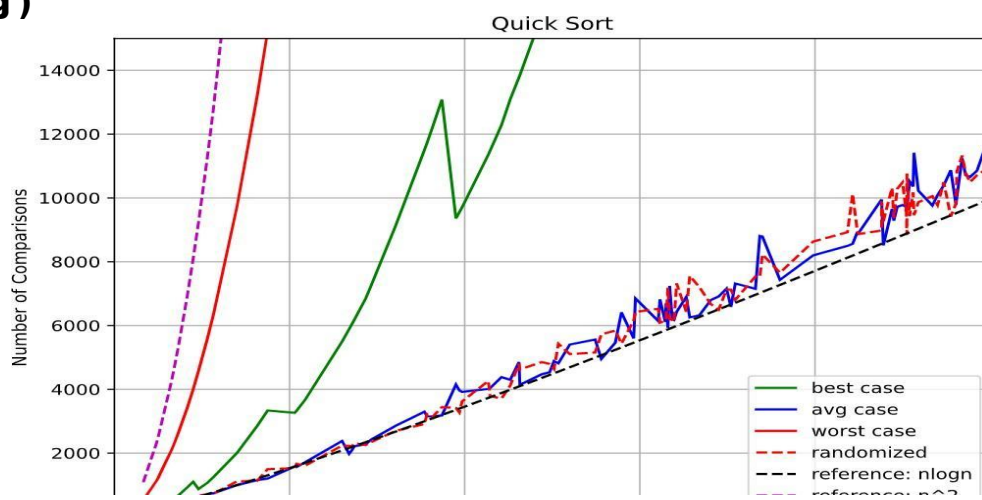
```
}
```

Output

+-----+									
Input Size	Best Case	Avg Case	Worst Case						
+-----+									
273	1789	1703	1505		674	5270	5114	4561	
155	904	839	742		785	6315	6132	5526	
588	4526	4326	3859		602	4605	4448	3971	
834	6916	6594	5898		308	2085	1974	1759	
879	7363	7005	6260		144	811	769	678	
633	4903	4755	4251		313	2140	2007	1784	
452	3277	3150	2784		795	6386	6199	5572	
991	8441	8039	7244		195	1213	1133	997	
786	6324	6132	5477		138	767	737	629	
515	3802	3651	3308		101	528	482	426	
230	1476	1390	1220		809	6529	6341	5681	
698	5512	5306	4751		665	5178	5019	4499	
661	5147	5008	4481		444	2386	2268	2001	
955	7871	7690	6936		407	2074	1987	1748	
815	6572	6378	5720		252	1659	1573	1354	
473	3451	3321	2960		120	3849	3706	3339	
858	6980	6806	6121		185	1130	1064	923	
982	8111	7959	7150		227	1455	1361	1199	
621	4785	4640	4157		943	7751	7593	6841	
674	5270	5114	4561		176	1057	993	863	
275	1855	1729	1520		355	2494	2359	2092	
531	3942	3805	3430		800	6442	6268	5597	
191	1180	1101	969		376	2660	2531	2220	
866	7041	6894	6190		53	230	221	182	
204	1273	1208	1041		460	3321	3198	2885	
319	2188	2054	1825		673	5261	5098	4554	
811	6549	6358	5708		838	6786	6623	5924	
825	6657	6490	5869		275	1855	1729	1520	
433	3131	2992	2658		92	463	424	380	
466	3381	3253	2928		755	6024	5839	5244	
619	4787	4601	4150		719	5710	5520	4929	
598	4571	4425	3973		901	7361	7184	6460	
574	4358	4189	3765		1000	8542	8095	7305	
691	5442	5277	4712		592	4496	4376	3884	
750	5974	5792	5203		434	3139	2989	2690	
581	4417	4276	3827		238	1542	1444	1255	
377	2675	2552	2232		138	767	737	629	
56	246	234	193		723	5745	5562	4963	
175	1054	991	868		48	203	190	153	
868	7065	6898	6200		306	2067	1979	1738	
211	1335	1246	1099		156	904	853	730	
372	2619	2502	2212		484	3536	3417	3028	
182	1105	1041	905		895	7327	7127	6431	
700	5614	5334	4792		96	492	460	396	
697	5503	5342	4723		400	2856	2726	2438	
952	7837	7672	6875		928	7605	7424	6711	
76	362	347	286		188	1143	1082	948	
					951	7830	7644	6900	
					305	2061	1952	1734	
					214	1354	1273	1113	
					125	663	643	557	
					515	3802	3651	3308	
					739	5865	5702	5092	
					810	6539	6358	5670	
					667	5202	5063	4518	

Plotting of graph

```
import math
import numpy as
np import pandas
as pd
import matplotlib.pyplot
as plt df =
pd.read_csv("results.csv"
) df =
df.sort_values("size")
plt.figure(figsize=(8, 6))
plt.plot(df['size'],
df['best'], 'g')
plt.plot(df['size'], df['avg'], 'b')
plt.plot(df['size'], df['worst'], 'r')
plt.plot(df['size'], df['randomized'], 'r--')
plt.plot(df['size'], df['size'] * np.log2(df['size']), 'k--')
plt.plot(df['size'], df['size'] ** 2, 'm--')
plt.legend(['best case', 'avg case', 'worst case', 'randomized',
'reference: nlogn', 'reference: n^2'])
plt.title('Quick Sort')
plt.xlabel('Input Size')
plt.ylabel('Number of
Comparisons') plt.ylim(0, 15000)
plt.xlim(0, 1000)
plt.grid()
plt.savefig('plot.p
ng')
```



5. Implement Radix Sort

Source code

```
#include
<cstdlib>
#include
<iomanip>
#include
<iostream>

#define MAX_SIZE 10

using namespace std;

int getMaximal(int A[], int n)
{
    int m = A[0];
    for (int i = 1; i < n;
        i++) if (A[i] > m)
        m = A[i];

    return m;
}

void countingSort(int A[], int n, int e)
{
    int i, B[n], C[10] = {0};

    for (i = 0; i < n;
        i++) C[(A[i] / e)
            % 10]++;
```

```
for (i = 1; i < 10;  
    i++) C[i] += C[i  
    - 1];
```

```
for (i = n - 1; i >= 0; i--)  
{  
    B[C[(A[i] / e) % 10] - 1] = A[i];  
    C[(A[i] / e) % 10]--;  
}
```

```
for (i = 0; i < n;  
    i++) A[i] =  
    B[i];  
}
```

```
void print(int A[], int n)  
{  
    for (int i = 0; i < n;  
        i++) cout << A[i]  
        << " ";  
    cout << endl;  
}
```

```
void radixSort(int A[], int n)  
{  
    int m = getMaximal(A, n);  
  
    for (int e = 1, count = 1; (m / e) > 0; e *= 10, count++)  
    {  
        countingSort(A, n, e);  
    }
```

```

        cout << "Pass " << count
        << ": "; print(A, n);
    }
}

int main()
{
    try
    {
        srand(time(0));

        int
        array[MAX_SIZE];
        int size =
        MAX_SIZE;

        for (int i = 0; i < size; i++)
            array[i] = rand() % (1000 + 1 - 100) + 100;

        cout << "Before
        Sorting: "; print(array,
        size);

        cout << "Sorting using Radix Sort...\n";
        radixSort(array, size);

        cout << "After
        Sorting: ";
        print(array, size);

        return 0;
    }
}

```



```
    catch (exception e)
    {
        cerr << e.what();
        return -1;
    }
}
```

Output

```
Before Sorting: 884 864 399 687 791 646 571 127 480 720
Sorting using Radix Sort...
Pass 1: 480 720 791 571 884 864 646 687 127 399
Pass 2: 720 127 646 864 571 480 884 687 791 399
Pass 3: 127 399 480 571 646 687 720 791 864 884
After Sorting: 127 399 480 571 646 687 720 791 864 884
```

6. Implement Bucket Sort

Source code

```
#include <cmath>
#include <iomanip>
#include
<iostream> using
namespace std;

#define MAX_SIZE 8
#define MAX_BUCKETS 10
#define BUCKET_SIZE 10
```

```
template <class
```

```
T> class Node
```

```
{
```

```
public:
```

```
    T info;
```

```
    Node
```

```
    *next;
```

```
};
```

```
template <class T>
```

```
Node<T> *insertionSort(Node<T> *list)
```

```
{
```

```
    Node<T> *k, *nodeList;
```

```
    if (list == nullptr || list->next ==  
        nullptr) return list;
```

```
    nodeList =
```

```
    list; k =
```

```
    list->next;
```

```
    nodeList->next = nullptr;
```

```
    while (k != nullptr)
```

```
    {
```

```
        Node<T> *ptr;
```

```
        if (nodeList->info > k->info)
```

```
        {
```

```
            Node<T> *temp = k;
```

```

    k = k->next;
    temp->next =
    nodeList; nodeList
    = temp; continue;
}

for (ptr = nodeList; ptr->next != 0; ptr = ptr->next)
{
    if (ptr->next->info >
        k->info) break;
}

if (ptr->next != 0)
{
    Node<T> *temp =
    k; k = k->next;
    temp->next =
    ptr->next; ptr->next
    = temp; continue;
}
else
{
    ptr->next =
    k; k =
    k->next;
    ptr->next->next = nullptr;
    continue;
}
}

```

```
    return nodeList;
}

template <class T>
int getBucketIndex(T value)
{
    return value * BUCKET_SIZE;
}
```

```
template <class T>
void BucketSort(T array[])
{
    int i, j;
    Node<T> **buckets;

    buckets = (Node<T> **)malloc(sizeof(Node<T> *) * MAX_BUCKETS);

    for (i = 0; i < MAX_BUCKETS; ++i)
        buckets[i] = nullptr;

    for (i = 0; i < MAX_SIZE; ++i)
    {
        int pos =
            getBucketIndex(array[i]);
        Node<T> *current = new
            Node<T>(); current->info =
            array[i];
        current->next =
            buckets[pos];
        buckets[pos] = current;
    }
}
```

```
cout << "Binning..." << endl;
```

```
for (i = 0; i < MAX_BUCKETS; i++)
```

```
{
```

```
    cout << "\tBucket[" << i
```

```
    << "]: ";
```

```
    printBuckets(buckets[i]);
```

```
    cout << endl;
```

```
}
```

```
    for (i = 0; i < MAX_BUCKETS; ++i)
```

```
        buckets[i] = insertionSort(buckets[i]);
```

```
cout << "Sorting within bins..." << endl;
```

```
for (i = 0; i < MAX_BUCKETS; i++)
```

```
{
```

```
    cout << "\tBucket[" << i
```

```
    << "]: ";
```

```
    printBuckets(buckets[i]);
```

```
    cout << endl;
```

```
}
```

```
cout << "Concatenating buckets..." << endl;
```

```
for (j = 0, i = 0; i < MAX_BUCKETS; ++i)
```

```
{
```

```
    Node<T> *node = buckets[i];
```

```
    while (node)
```

```

    {
        array[j++] =
            node->info; node =
            node->next;
    }
}

for (i = 0; i < MAX_BUCKETS; ++i)
{
    Node<T> *node = buckets[i];
    while (node)
    {
        Node<T> *temp =
            node; node =
            node->next;
        free(temp);
    }
}

free(buckets);

return;
}

```

```

template <class
T> void print(T
ar[])
{
    int i;
    for (i = 0; i <
        MAX_SIZE; ++i) cout
        << ar[i] << " ";
}

```

```

    cout << endl;
}

template <class T>
void printBuckets(Node<T> *list)
{
    Node<T> *cur = list;

    while (cur != nullptr)
    {
        cout << cur->info <<
            " "; cur = cur->next;
    }
}

int main()
{
    try
    {
        srand(time(0));

        double
        array[MAX_SIZE]; int
        size = MAX_SIZE;

        for (int i = 0; i < size; i++)
            array[i] = double(rand() % (1000 + 1 - 100) + 100) / double(1000);

        cout << "Before Sorting: ";
    }
}

```

```

    print<double>(array);

    cout << "Sorting using Radix Sort...\n";
    BucketSort<double>(array);

    cout << "After
    Sorting: ";
    print<double>(array)
    ;

    return 0;
}
catch (exception e)
{
    cerr << e.what();
    return -1;
}
}

```

Output

```

Before Sorting: 0.935 0.926 0.594 0.205 0.109 0.301 0.901 0.15
Sorting using Radix Sort...
Binning...
    Bucket[0]:
    Bucket[1]: 0.15 0.109
    Bucket[2]: 0.205
    Bucket[3]: 0.301
    Bucket[4]:
    Bucket[5]: 0.594
    Bucket[6]:
    Bucket[7]:
    Bucket[8]:
    Bucket[9]: 0.901 0.926 0.935

```


7. Implement Randomized Select

Source code

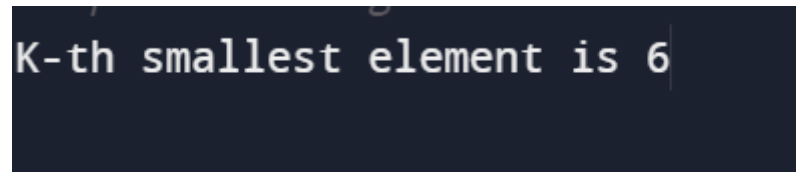
```
#include
<bits/stdc++.h> using
namespace std;
int partition(int arr[], int l, int r)
{
    int x = arr[r], i = l;
    for (int j = l; j <= r - 1;
        j++) { if (arr[j] <= x) {
        swap(arr[i],
        arr[j]); i++;
        }
    }
    swap(arr[i],
    arr[r]); return i;
}
int kthSmallest(int arr[], int l, int r, int k)
{
    if (k > 0 && k <= r - l + 1) {
        int index = partition(arr,
        l, r); if (index - l == k - 1)
        return
        arr[index]; if
        (index - l > k - 1)
        return kthSmallest(arr, l, index
        - 1, k); return kthSmallest(arr,
        index + 1, r,
        k - index + l - 1);
    }
    return INT_MAX;
```

```

}
int main()
{
    int arr[] = { 10, 4, 5, 8, 6, 11, 26 };
    int n = sizeof(arr) /
    sizeof(arr[0]); int k = 3;
    cout << "K-th smallest element is "
        << kthSmallest(arr, 0, n -
    1, k); return 0;
}

```

Output



```

K-th smallest element is 6

```

8. Implement Breadth-First Search in a graph

Source code

```

#include<iostrea
m> #include
<list>

using namespace std;

// This class represents a directed graph using
// adjacency list
representation class
Graph

```

```

{
    int V; // No. of vertices

    // Pointer to an array containing adjacency
    // lists
    list<int>
    *adj;
public:
    Graph(int V); // Constructor

    // function to add an edge to
    graph void addEdge(int v, int
    w);

    // prints BFS traversal from a given
    source s void BFS(int s);
};

Graph::Graph(int V)
{
    this->V = V;
    adj = new list<int>[V];
}

void Graph::addEdge(int v, int w)
{
    adj[v].push_back(w); // Add w to v's list.
}

void Graph::BFS(int s)

```

```

{
    // Mark all the vertices as not
    visited bool *visited = new
    bool[V];
    for(int i = 0; i < V;
        i++) visited[i] =
        false;

    // Create a queue for
    BFS list<int> queue;

    // Mark the current node as visited and
    enqueue it visited[s] = true;
    queue.push_back(s);

    // 'i' will be used to get all adjacent
    // vertices of a
    vertex
    list<int>::iterator
    i;

    while(!queue.empty())
    {
        // Dequeue a vertex from queue and
        print it s = queue.front();
        cout << s << " ";
        queue.pop_front();

        // Get all adjacent vertices of the dequeued
        // vertex s. If a adjacent has not been visited,
        // then mark it visited and enqueue
        it for (i = adj[s].begin(); i !=
        adj[s].end(); ++i)
    }
}

```

```

    {
        if (!visited[*i])
        {
            visited[*i] = true;
            queue.push_back(*i);
        }
    }
}
}

```

// Driver program to test methods of graph class

int main()

```

{
    // Create a graph given in the above
    diagram Graph g(4);
    g.addEdge(0, 1);
    g.addEdge(0, 2);
    g.addEdge(1, 2);
    g.addEdge(2, 0);
    g.addEdge(2, 3);
    g.addEdge(3, 3);

    cout << "Following is Breadth First Traversal "
        << "(starting from vertex
2) \n"; g.BFS(2);

    return 0;
}

```

Output

```
Following is Breadth First Traversal (starting from vertex 2)
2 0 3 1
```

9. Implement Depth-First-Search in a graph

Source code

```
// C++ program to print DFS traversal from
```

```
// a given vertex in a given
```

```
graph #include <bits/stdc++.h>
```

```
using namespace std;
```

```
// Graph class represents a directed graph
```

```
// using adjacency list
```

```
representation class Graph {
```

```
public:
```

```
    map<int, bool>
```

```
    visited; map<int,
```

```
    list<int> > adj;
```

```
// function to add an edge to
```

```
graph void addEdge(int v, int
```

```
w);
```

```
// DFS traversal of the vertices
```

```
// reachable
```

```
from v void
```

```
DFS(int v);
```

```
};
```

```
void Graph::addEdge(int v, int w)  
{  
    adj[v].push_back(w); // Add w to v's list.  
}
```

```
void Graph::DFS(int v)  
{  
    // Mark the current node as visited and  
    // print it  
    visited[v] =  
    true; cout <<  
    v << " ";  
  
    // Recur for all the vertices adjacent  
    // to this vertex  
    list<int>::iterator  
    or i;  
    for (i = adj[v].begin(); i !=  
        adj[v].end(); ++i) if (!visited[*i])  
        DFS(*i);  
}
```

```
// Driver  
code int  
main()  
{  
    // Create a graph given in the above  
    diagram Graph g;  
    g.addEdge(0, 1);
```

```

g.addEdge(0, 2);
g.addEdge(1, 2);
g.addEdge(2, 0);
g.addEdge(2, 3);
g.addEdge(3, 3);

cout << "Following is Depth First
        Traversal" " (starting from
        vertex 2) \n";
g.DFS(2);

return 0;
}

```

Output

```

Following is Depth First Traversal (starting from vertex 2)
2 0 1 3 |

```

10. . Write a program to determine the minimum spanning tree of a graph using both Prim's and Kruskal's algorithm.

Prim's MST

Source code

```

// A C++ program for Prim's Minimum
// Spanning Tree (MST) algorithm. The program is
// for adjacency matrix representation of the graph

```



```

#include
<bits/stdc++.h> using
namespace std;

// Number of vertices in the
graph #define V 5

// A utility function to find the vertex with
// minimum key value, from the set of vertices
// not yet included in MST
int minKey(int key[], bool mstSet[])
{
    // Initialize min value
    int min = INT_MAX, min_index;

    for (int v = 0; v < V; v++)
        if (mstSet[v] == false && key[v]
            < min) min = key[v],
                min_index = v;

    return min_index;
}

// A utility function to print the
// constructed MST stored in parent[]
void printMST(int parent[], int graph[V][V])
{
    cout<<"Edge
    \tWeight\n"; for (int i
    = 1; i < V; i++)
        cout<<parent[i]<<" - "<<i<<" \t"<<graph[i][parent[i]]<<" \n";

```

```
}
```

```
// Function to construct and print MST for
```

```
// a graph represented using adjacency
```

```
// matrix representation
```

```
void primMST(int graph[V][V])
```

```
{
```

```
    // Array to store constructed
```

```
    MST int parent[V];
```

```
    // Key values used to pick minimum weight  
    edge in cut int key[V];
```

```
    // To represent set of vertices included  
    in MST bool mstSet[V];
```

```
    // Initialize all keys as  
    INFINITE for (int i = 0; i <  
    V; i++)
```

```
        key[i] = INT_MAX, mstSet[i] = false;
```

```
    // Always include first 1st vertex in MST.
```

```
    // Make key 0 so that this vertex is picked as  
    first vertex. key[0] = 0;
```

```
    parent[0] = -1; // First node is always root of MST
```

```
    // The MST will have V vertices
```

```
    for (int count = 0; count < V - 1; count++)
```

```
{
```

```

// Pick the minimum key vertex from the
// set of vertices not yet included
in MST int u = minKey(key,
mstSet);

// Add the picked vertex to the
MST Set mstSet[u] = true;

// Update key value and parent index of
// the adjacent vertices of the picked vertex.
// Consider only those vertices which are not
// yet included in
MST for (int v = 0; v
< V; v++)

    // graph[u][v] is non zero only for adjacent vertices of m
    // mstSet[v] is false for vertices not yet included in MST
    // Update the key only if graph[u][v] is smaller than key[v]
    if (graph[u][v] && mstSet[v] == false &&
        graph[u][v] < key[v]) parent[v] = u, key[v] =
        graph[u][v];
}

// print the constructed
MST printMST(parent,
graph);
}

// Driver
code int
main()
{

    /* Let us create the following graph

```

2 3

(0)--(1)--(2)

| / \ |

6| 8/ \5 |7

| / \ |

(3)----- (4)

9 */

int graph[V][V] = { { 0, 2, 0, 6, 0 },

{ 2, 0, 3, 8, 5 },

{ 0, 3, 0, 0, 7 },

{ 6, 8, 0, 0, 9 },

{ 0, 5, 7, 9, 0 } };

// Print the solution

primMST(graph);

return 0;

}

Output

Edge	Weight
0 - 1	2
1 - 2	3
0 - 3	6
1 - 4	5

Kruskals MST

Source code

```
#include<bits/stdc++.h
> using namespace
std;

// Creating shortcut for an
integer pair typedef pair<int,
int> iPair;

// Structure to represent a
graph struct Graph
{
    int V, E;
    vector< pair<int, iPair> > edges;

    // Constructor
    Graph(int V,
    int E)
    {
        this->V =
        V; this->E
        = E;
    }

    // Utility function to add an
    edge void addEdge(int u,
    int v, int w)
    {
        edges.push_back({w, {u, v}});
    }

    // Function to find MST using Kruskal's
```

```

// MST
algorithm int
kruskalMST();
};

// To represent Disjoint
Sets struct
DisjointSets
{

    int *parent,
    *rnk; int n;

    // Constructor.
DisjointSets(in
t n)
{

    // Allocate
memory this->n
= n;
parent = new
int[n+1]; rnk =
new int[n+1];

    // Initially, all vertices are in
// different sets and have
rank 0. for (int i = 0; i <= n;
i++)
{
    rnk[i] = 0;

    //every element is parent of
itself parent[i] = i;
}
}

```

```

// Find the parent of a node 'u'
// Path
Compression int
find(int u)
{

    /* Make the parent of the nodes in
       the path from u--> parent[u] point to
       parent[u] */
    if (u != parent[u])

        parent[u] = find(parent[u]);
    return parent[u];
}


// Union by rank
void merge(int x, int y)
{

    x = find(x), y = find(y);


    /* Make tree with smaller
       height a subtree of the
       other tree */
    if (rnk[x] >
        rnk[y])
        parent[y] =
        x;
    else // If rnk[x] <=
        rnk[y] parent[x] =
        y;


    if (rnk[x] == rnk[y])
        rnk[y]++;
}

};

```

/* Functions returns weight of the MST*/

int Graph::kruskalMST()

{

int mst_wt = 0; // Initialize result

**// Sort edges in increasing order on basis
of cost sort(edges.begin(), edges.end());**

**// Create disjoint
sets DisjointSets
ds(V);**

**// Iterate through all sorted
edges vector< pair<int, iPair>
>::iterator it;
for (it=edges.begin(); it!=edges.end(); it++)**

{

**int u =
it->second.first; int v
= it->second.second;**

**int set_u =
ds.find(u); int
set_v = ds.find(v);**

**// Check if the selected edge is creating
// a cycle or not (Cycle is created if u
// and v belong to same
set) if (set_u != set_v)
{**


```

// Current edge will be in the MST
// so print it
cout << u << " - " << v << endl;

// Update MST
weight mst_wt +=
it->first;

// Merge two sets
ds.merge(set_u, set_v);
}
}

return mst_wt;
}

// Driver program to test above
functions int main()
{

/* Let us create above shown
   weighted and undirected graph
*/
int V = 9, E = 14;

Graph g(V, E);

// making above shown
graph g.addEdge(0, 1, 4);
g.addEdge(0, 7, 8);
g.addEdge(1, 2, 8);
g.addEdge(1, 7, 11);

```

```
g.addEdge(2, 3, 7);  
g.addEdge(2, 8, 2);  
g.addEdge(2, 5, 4);  
g.addEdge(3, 4, 9);  
g.addEdge(3, 5, 14);  
g.addEdge(4, 5, 10);  
g.addEdge(5, 6, 2);  
g.addEdge(6, 7, 1);  
g.addEdge(6, 8, 6);  
g.addEdge(7, 8, 7);
```

```
cout << "Edges of MST  
are \n"; int mst_wt =  
g.kruskalMST();
```

```
cout << "\nWeight of MST is " << mst_wt;
```

```
return 0;
```

```
}
```

Output

Edges of MST are

6 - 7

2 - 8

5 - 6

0 - 1

2 - 5

2 - 3

0 - 7

3 - 4

Weight of MST is 37

11. Write a program to solve the weighted interval scheduling problem.

Source code

```
#include
<iostream>
#include
<algorithm> using
namespace std;

int M[20];

// Job data
structure struct
Job {
```

```

    int s, // Start
    Time f, //
    Finish Time w;
    //weight
};

int p(Job jobs[], int j)
{

    for(int i = j - 1; i >= 0; i--)
        if (jobs[i].f <=
            jobs[j].s) return i;

    // return the negative index if no non-conflicting job
    is found return 0;
}

// Function to compare jobs used to sort them according to
finish time bool compareJob(Job j1, Job j2)
{

    return (j1.f < j2.f);
}

// Function to compute optimal value using
memoization int ComputeOpt(Job jobs[], int j)
{
    if (M[j] == -1)
    {
        M[j] = max(jobs[j].w + ComputeOpt(jobs, p(jobs, j)),

```

```

        ComputeOpt(jobs, j -
1)); return M[j];
    }
}

// Function to print optimal
solution void FindSolution(Job
jobs[], int j)
{
    if (j == 0)
        cout <<
        "";
    else if ((jobs[j].w + M[p(jobs, j)]) > M[j - 1])
    {
        cout << j << " ";
        FindSolution(jobs,
p(jobs, j));
    }
    else
        FindSolution(jobs, j - 1);
}

// Main function to find the optimal solution
void weightedIntervalScheduling(Job jobs[], int n)
{
    for(int i = 0; i < n; i++)
    {
        cout << endl << p(jobs, i) << " ";
    }
    cout << endl;
}

```

```

// Sort jobs according to
finish time sort(jobs, jobs + n,
compareJob);

// Find value of optimal
solution M[0] = 0;

// for(int j = 1; j < n; j++)
// M[j] = max(jobs[j].w + M[p(jobs, j)], M[j - 1]);

for (int i = 1; i < n; i++)
{

    int index = p(jobs, i);

    int incl =
jobs[i].w; if
(index != -1) {
        incl += M[index];
}

    M[i] = max(incl, M[i-1]);
}

cout << M[n-1] << " is the optimal value.";

// Find optimal solution
cout << "\nOptimal
Solution: ";
FindSolution(jobs, n);
}

```

```
/*
```

Driver Code

```
*/
```

```
int main()
```

```
{
```

```
    int n;
```

```
    cout << "\nEnter the no of
```

```
jobs: "; cin >> n;
```

```
    cout << "Enter the job details:\n";
```

```
    Job jobs[n];
```

```
    for(int i = 0; i < n; i++)
```

```
{
```

```
    cout << "Starting time of Job " <<
```

```
    i+1 << ": "; cin >> jobs[i].s;
```

```
    cout << "Finishing time of Job " <<
```

```
    i+1 << ": "; cin >> jobs[i].f;
```

```
    cout << "Weight of Job " << i+1
```

```
    << ": "; cin >> jobs[i].w;
```

```
    cout << endl;
```

```
}
```

```
    weightedIntervalScheduling(jobs, n);
```

```
return 0;  
}
```

Output:

```
Enter the no of jobs: 3  
Enter the job details:  
Starting time of Job 1: 1  
Finishing time of Job 1: 3  
Weight of Job 1: 2  
  
Starting time of Job 2: 2  
Finishing time of Job 2: 5  
Weight of Job 2: 4  
  
Starting time of Job 3: 3  
Finishing time of Job 3: 7  
Weight of Job 3: 5  
  
0  
0  
0  
5 is the optimal value.  
Optimal Solution: 2  
Process returned 0 (0x0)   execution time : 36.356 s  
Press any key to continue.
```


12. Write a program to solve the 0-1 knapsack problem.

Source code

```
#include
<iostream> using
namespace std;

int SubsetSum(int set[], int n, int W)
{

    int M[n + 1][W + 1];

    for(int w = 0; w <= W;
        w++) M[0][w] = 0;

    for(int i = 1; i <= n; i++)
        for(int w = 0; w <= W;
            w++) if (w < set[i-1])
            {
                M[i][w] = M[i-1][w];
            }
            else
            {
                M[i][w] = max(M[i - 1][w], (set[i - 1] + M[i - 1][w - set[i - 1]]));
            }

    //-- Printing the array M
    cout << "Final
    Iteration:\n"; for(int i = 0;
    i <= n; i++)
```

```

{

    for(int j = 0; j <= W;
        j++) cout << M[i][j]
        << " "; cout <<
        endl;
    }
    cout << endl;

    return M[n][W];
}

int main()
{

    int n, W;
    cout << "\nEnter the number of elements
    in set: "; cin >> n;
    int set[n];

    cout << "Enter the set
    elements: "; for(int i = 0; i <
    n; i++)
        cin >> set[i];
    cout << "Enter the
    sum: "; cin >> W;
    cout << endl;
    cout << SubsetSum(set, n, W) << " is the optimum solution value.\n";

    cout << endl;
}

```

