## Will Rinkoff

#### will.rinkoff@gmail.com / dsm0.github.io / link to cv

#### **Education**

Carnegie Mellon University / Pittsburgh PA / August 2019 - Present Bachelors of Computer Science and Music

#### **Relevant Coursework:**

Imperative Computation | Computer Music | Functional Programming | Data Structures and Algorithms | Computer Systems | Theoretical Computer Science | Enterprise Software Engineering | Audiovisual Composition | Experimental Capture

## Skills relevant to Artistic Practice

- 4+ years of experimental live coding audio production work using Tidalcycles (in Haskell), Supercollider, and Bitwig
  - including 3+ years of both live-streamed and in-person live performances
- 2+ years navigating both enterprise and open source video editing software (Adobe Premier, Kdenlive, Cinnelera)

# **Experience**

#### Front-end Developer for Penrose (Pittsburgh PA, February-July 2020)

- Designed and implemented programming interfaces for visualization tools
- Implemented transpilation from a user's code code as input to the SVG specification

#### Front-end Developer at Neort.io (Japan (Remote), July-August 2020)

- Proposed and deployed a non-trivial website feature in just over a month, the programming of which was largely solo
- Familiarized myself with a large Vue.js code base quickly with little documentation
- Effectively worked/communicated with developers across both language and timezone barriers

#### Audio Processing / Machine Learning Intern at Resonant Cavity (Minneapolis MN, May-August 2019)

- Created tools for deep-learning audio analysis/synthesis inside Python
- Researched and worked with complex vocal-analysis machine learning architectures
- Developed documentation for developed in-house tools

## **Skills**

## **Programming Languages/Frameworks**

Git, Html/CSS, Javascript, Typescript, Vue, Axios, C, Python, Numpy, Tensorflow, Keras, Haskell, Bash

#### **Applications/Environments**

Vim, Bitwig (digital audio workstation), Max/MSP/Jitter, Godot, Unity, Audacity, Pro Tools, G Suite, Adobe Indesign

#### **Other Skills**

- 4+ years experience with debugging Linux systems (daily personal use and some work with servers)
- 4+ years experience navigating obscure open source software and libraries for artistic exploration/personal use