Will Rinkoff

will.rinkoff@gmail.com / dsm0.github.io

Education

Carnegie Mellon University / Pittsburgh PA / August 2019 - Present Bachelors of Computer Science and Music

Relevant Coursework:

Imperative Computation | Computer Music | Functional Programming | Data Structures and Algorithms |
Computer Systems | Theoretical Computer Science | Enterprise Software Engineering | Audiovisual Composition | Experimental Capture | Software Engineering | Persuasive Design (UX course)

Experience

Front-end Developer for Penrose (Pittsburgh PA, February-July 2021 / Current)

- Designed and implemented programming interfaces for visualization tools
- Implemented transpilation from a user's code code as input to the SVG specification

Front-end Developer at Neort.io (Japan (Remote), July-August 2020)

- Proposed and deployed a non-trivial website feature in just over a month, the programming of which was largely solo
- Familiarized myself with a large Vue.js code base quickly with little documentation
- Worked with developers across both language and timezone barriers

Audio Processing / Machine Learning Intern at Resonant Cavity (Minneapolis MN, May-August 2019)

- Programmed tools for deep-learning audio analysis/synthesis inside Python
- Researched and worked with complex vocal-analysis machine learning architectures
- Developed documentation for in-house tools

Skills

Programming Languages/Frameworks

Git, Html/CSS, Javascript, Typescript, React, Vue, Java, Docker, Axios, Rust, RC, Python, Numpy, Tensorflow, Keras, Haskell, Bash, AWS

Applications/Environments

Bitwig (digital audio workstation), Godot, Vim, Max/MSP/Jitter, Unity, Audacity, Pro Tools, G Suite, Adobe Indesign

Other Skills

- 4+ years experience with debugging Linux systems (daily personal use and some work with servers)
- 4+ years experience navigating obscure open source software and libraries for artistic exploration/personal use
- 4+ years of experimental live coding audio production work involving Haskell, Supercollider, and Bitwig
 - including 3+ years of both live-streamed and in-person live performances
 - o accepted to perform at the International Conference on Livecoding
- can consistently enter and exit vim