

Terminal API Reference Manual

Version: V1.0.0

Version update record

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1 Introduction

DS50 system API interface document

2 Purposes

In order to facilitate application development, the API interface specification document has been written.

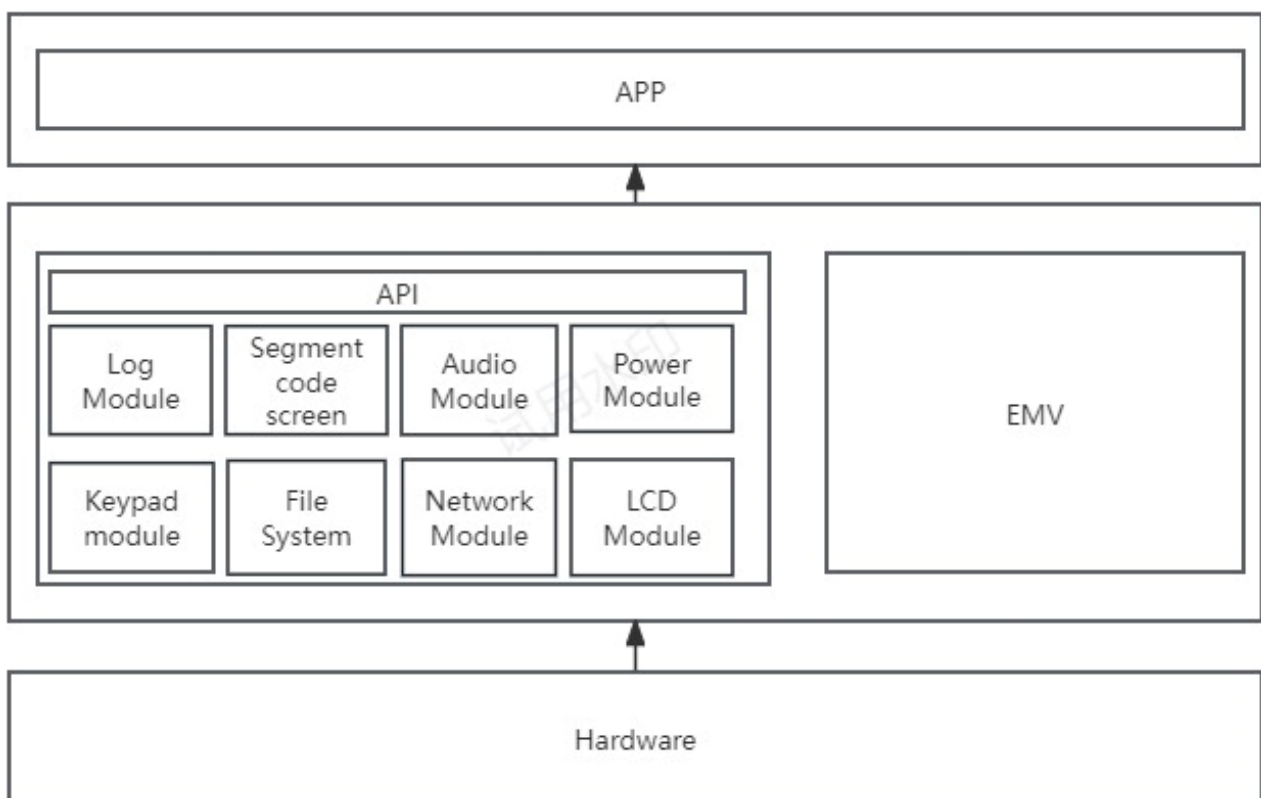
3 Background

4 Scope

4.1 Applicable Models

DS50

4.2 System Architecture



4.3 Data Type

The system interface has customized the following data types, as shown in the following table:

Table 1

No.	Name	Data Type	Type Description
1	s32	int	signed 4-byte integer

2	u32	unsigned int	unsigned 4-byte integer
3	s16	short	signed 2-byte integer
4	u16	unsigned short	unsigned 2-byte integer
5	s8	char	signed 1-byte integer
6	u8	unsigned char	unsigned 1-byte integer

4.4 Abbreviations

Table 2

No.	Name	Description
1	API	Application Programming Interface
2	BCD	Binary coded decimal numbers, 4 bits. The value ranges from 0 to 9, and the default value is BCD compression.
3	ms	millisecond
4	PCD	Proximity Coupling Device
5	PICC	Proximity IC Card

4.5 Function Name Conventions

The naming rules are similar to the Hungarian naming rules. "api" _ "module" _ "Function" operation. For the EMV module function, the rule is "EMV" _ "Function operation".

For example, the system module name is "sys" and the millisecond delay processing is "msleep". Therefore, the final interface function form is `OsSysMsleep()`.

The EMV module name is "EMV", the operation to obtain the version number is "GetModuleVer", so the final interface function form is: `EMV_GetModuleVer()`.

The module full names and their corresponding abbreviations are listed as below:

Module Name	Function Name
System module	sys
Audio module	audio
Data coding module	base64
Timer module	timer
File system	file
Wireless communication	wireless
Wifi communication	wifi
Contact card module	ic
Contactless card module	rf
Keypad module	keypad
USB module	USB

Camera	camera
Segment code screen operation	seg
Buzzer module	beep
LCD module	lcd
SECURITY module	sec
LED module	led
MQTT module	mqtt
HTTP module	http
OTA module	ota
Power module	power
EMV module	EMV
LBS module	lbs

5 References

6 System Functions

6.1 Overview

System functions mainly provide functions to control system operation, including thread creation/destruction/synchronization mechanism, dynamic memory management, device restart and shutdown, queue, clock, version information, etc.

6.2 error code

API_THREADCREATE_ERROR -0x1001
 API_GETTHREADID_ERROR -0x1002
 API_MEMORY_ALLOC_ERROR -0x1003
 API_MEMORY_FREE_ERROR -0x1004
 API_MEMORY_REALLOC_ERROR -0x1005
 API_REBOOT_ERROR -0x1006
 API_POWEROFF_ERROR -0x1007
 API_SEMCREATE_ERROR -0x1008
 API_MUTEXCREATE_ERROR -0x1009
 API_MUTEXLOCK_ERROR -0x1010
 API_CREATEQUEUE_ERROR -0x1011
 API_QUEUEPUT_ERROR -0x1012
 API_GETHEAPINFO_ERROR -0x1013
 API_QUEUEGET_ERROR -0x1014
 API_GENERATERANDOM_ERROR -0x1015
 API_SETRTC_ERROR -0x1016
 API_GETRTC_ERROR -0x1017
 API_GETSN_ERROR -0x1018
 API_GETFIRMVERSION_ERROR -0x1019
 API_GETHW_ERROR -0x1020
 API_UPDATELOGO_ERROR -0x1021

6.3 OsSysMsleep

Prototype	int OsSysMsleep(unsigned int nMs);
------------------	------------------------------------

Function		System blocking delay
Parameter	Input	nMs: Delay time unit: millisecond
	Output	N/A
Return		0: success Other: failure
Note		1. Set the hibernation time of the current thread. (The thread should not have looped code to prevent other threads from failing to run) 2. Pause the current thread task processing 3. The minimal granularity is 20ms.
Example		Correct example: while(1){ OsSysMsleep(1000); }

6.4 OsSysTick

Prototype		u32 OsSysTick();
Function		Return tick value from system startup to the current moment (in milliseconds)
Parameter	Input	N/A
	Output	N/A
Return		Tick value of the system running, in milliseconds
Note		The Return value of the function represents the total time from system startup to the current moment.
Example		U32 currTick = OsSysTick();

6.5 OsSysThreadCreate

Prototype		s32 OsSysThreadCreate(void *thread_fun,s8* thread_name,u32 thread_stack_size,void *params,u32 uxPriority,u32 *pThreadId);
Function		Create thread function
Parameter	Input	thread_fun: thread function entry thread_name: thread name thread_stack_size: thread stack size Params: thread parameter uxPriority: thread priority, see below

		<pre>typedef enum APIThreadPriority { API_PRIORITY_IDLE = 1, // reserved API_PRIORITY_LOW = 8, API_PRIORITY_BELOW_NORMAL = 16, API_PRIORITY_NORMAL = 24 } APIThreadPriority_t;</pre>
	Output	pThreadId: ID of the created thread
Return		0: success other: failure
Note		The size of the thread stack cannot be too large. The recommended value is from 10k to 100k. What needs to be noted is that the thread deletion function needs to be called explicitly when the thread function ends, otherwise the system will crash. Support multiple threads to use the same priority. When a thread exits, OsSysThreadDelete needs to be called.
Example		<pre>u32 threadID = 0; static void prvThreadEntry(void* param) { //Thread logic OsSysThreadDelete(threadID); } int ret=OsSysThreadCreate(prvThreadEntry, "app_main", 1024 * 50, NULL, API_PRIORITY_BELOW_NORMAL, &threadID);</pre>

6.6 OsSysThreadId

Prototype		u32 OsSysThreadId(void);
Function		Get the current running thread ID
Parameter	Input	N/A
	Output	N/A
Return		>0: thread ID other: failure
Note		N/A
Example		<pre>static void prvThreadEntry(void *param) { u32 thread_id=OsSysThreadId(); OsSysThreadDelete(thread_id); } u32 threadID = 0;</pre>

	int ret=OsSysThreadCreate(prvThreadEntry, "app_main", 1024 * 50, NULL, API_PRIORITY_BELOW_NORMAL, &threadID);
--	---

6.7 OsSysThreadSuspend

Prototype		void OsSysThreadSuspend(u32 uThread);
Function		Suspend a thread
Parameter	Input	uThread: thread ID to suspend
	Output	N/A
Return		N/A
Note		
Example		<pre> u32 threadID = 0; static void prvThreadEntry(void* param) { while (1) { OsSysMsleep(1000); } } void test_fun() { int ret = OsSysThreadCreate(prvThreadEntry, "app_main", 1024 * 50, NULL, API_PRIORITY_BELOW_NORMAL, &threadID); u8 key = 0; while (1) { key = OsKeypadGetKey(); if (key == DIGITAL1) { OsSysThreadSuspend(threadID); } } } </pre>

6.8 OsSysThreadResume

Prototype		void OsSysThreadResume(u32 uThread);
Function		Thread Function Recovery
Parameter	Input	uThread: thread ID to resume
	Output	N/A

Return	N/A
Note	N/A
Example	<pre> u32 threadID = 0; static void prvThreadEntry(void* param) { while (1) { OsSysMsleep(1000); } } void test_fun() { int ret = OsSysThreadCreate(prvThreadEntry, "app_main", 1024 * 50, NULL, API_PRIORITY_BELOW_NORMAL, &threadID); u8 key = 0; while (1) { key = OsKeypadGetKey(); if (key == DIGITAL1) { OsSysThreadSuspend(threadID); } if (key == DIGITAL2) { OsSysThreadResume(threadID); } } } </pre>

6.9 OsSysThreadDelete

Prototype	void OsSysThreadDelete(u32 uThread);	
Function	Thread destruction	
Parameter	Input	uThread: thread ID to delete
	Output	N/A
Return	N/A	
Note	The thread deletion function needs to be called explicitly when the thread function ends, otherwise the system will crash.	
	<pre> u32 threadID = 0; static void prvThreadEntry(void* param) { </pre>	

Example	<pre> int i=0; for(i=0;i<1000;i++){ OsSysMsleep(1000); } OsSysThreadDelete(threadID); } void test_fun() { int ret = OsSysThreadCreate(prvThreadEntry, "app_main", 1024 * 50, NULL, API_PRIORITY_BELOW_NORMAL, &threadID); u8 key = 0; while (1) { key = OsKeypadGetKey(); if (key == DIGITAL1) { OsSysThreadSuspend(threadID); } } } </pre>

6.10 OsSysMalloc

Prototype		void* OsSysMalloc(u32 size);
Function		Heap memory request
Parameter	Input	The amount of heap memory to request
	Output	N/A
Return		Non-null: allocated heap memory object NULL: failure
Note		
Example		<pre> unsigned char *src=(unsigned char *)OsSysMalloc(32); if(src){ OsSysFree(src); src=NULL; } </pre>

6.11 OsSysFree

Prototype		s32 OsSysFree(void* buffer);
Function		Heap memory release

Parameter	Input	Objects to be released (NULL objects are supported)
	Output	N/A
Return		0: success other: failure
Note		
Example		<pre> unsigned char *src=(unsigned char *)OsSysMalloc(32); if(src){ OsSysFree(src); src=NULL; } OsSysFree(NULL);//acceptable </pre>

6.12 OsSysRealloc

Prototype		void* OsSysRealloc(void* buffer, unsigned int size);
Function		Heap memory reallocation
Parameter	Input	buffer: the object to be reallocated size: allocation size
	Output	N/A
Return		Non-null: success NULL: failure
Note		
Example		<pre> unsigned char *src=(unsigned char *)OsSysMalloc(32); if(src){ src=OsSysRealloc(src, 64); } </pre>

6.13 OsSysReboot

Prototype		s32 OsSysReboot();
Function		Restart device
Parameter	Input	N/A
	Output	N/A
Return		0: success Other: failure
Note		
Example		OsSysReboot();

6.14 OsSysPowerOff

Prototype		s32 OsSysPowerOff();
Function		Shutdown device
Parameter	Input	N/A
	Output	N/A
Return		0: success other: failure
Note		
Example		OsSysPowerOff();

6.15 OsSysSemNew

Prototype		u32 OsSysSemNew(int value);
Function		Create a semaphore
Parameter	Input	value: initial value of the semaphore (0 and 1 only)
	Output	N/A
Return		>0: return semaphore handle other: failure
Note		
Example		<pre> u32 threadID = 0; u32 sem_id; int num = 0; static void prvThreadEntry(void* param) { while (1) { OsSysSemWait(sem_id); num++; OsSysSemSignal(sem_id); OsSysMsleep(100); } } void test_fun() { sem_id = OsSysSemNew(1); OsLogOutput(0, "API_sem_new id = %x\r\n", sem_id); int ret = OsSysThreadCreate(prvThreadEntry, "app_main", 1024 * 50, NULL, API_PRIORITY_BELOW_NORMAL, &threadID); </pre>

	}
--	---

6.16 OsSysSemFree

Prototype		void OsSysSemFree(int sem_id);
Function		Release semaphore
Parameter	Input	sem_id: semaphore handle
	Output	N/A
Return		0: success other: failure
Note		
Example		<pre> u32 threadID = 0; u32 sem_id; int num = 0; static void prvThreadEntry(void* param) { int i=0; for(i=0;i<10;i++){ OsSysSemWait(sem_id); num++; OsSysSemSignal(sem_id); OsSysMsleep(100); } OsSysSemFree(sem_id); OsSysThreadDelete(threadID); } void test_fun() { sem_id = OsSysSemNew(1); OsLogOutput(0, "API_sem_new id = % x\r\n", sem_id); int ret = OsSysThreadCreate(prvThreadEntry, "app_main", 1024 * 50, NULL, API_PRIORITY_BELOW_NORMAL, &threadID); } </pre>

6.17 OsSysSemWait

Prototype		void OsSysSemWait(int sem_id);
Function		The semaphore waits all the time until a signal arrives
	Input	sem_id: semaphore handle

Parameter	Output	N/A
Return		N/A
Note		
Example		<pre> u32 threadID = 0; u32 sem_id; int num = 0; static void prvThreadEntry(void* param) { int i=0; for(i=0;i<10;i++){ OsSysSemWait(sem_id); num++; OsSysSemSignal(sem_id); OsSysMsleep(100); } OsSysSemFree(sem_id); OsSysThreadDelete(threadID); } void test_fun() { sem_id = OsSysSemNew(1); OsLogOutput(0, "API_sem_new id = %x\r\n", sem_id); int ret = OsSysThreadCreate(prvThreadEntry, "app_main", 1024 * 50, NULL, API_PRIORITY_BELOW_NORMAL, &threadID); } </pre>

6.18 OsSysSemWaitTimeout

Prototype	bool OsSysSemWaitTimeout(u32 sem_id, u32 timeout);	
Function	Wait semaphore, and wait a signal for a certain amount of time	
Parameter	Input	sem_id: semaphore handle timeout: timeout period (ms)
	Output	N/A
Return	true: get the signal successful false: timeout exit	
Note		
Example	<pre> u32 threadID = 0; u32 sem_id; int num = 0; </pre>	

```

static void prvThreadEntry(void* param) {
    int i=0;
    for(i=0;i<10;i++){
        OsSysSemWaitTimeout(sem_id,1000);
        num++;
        OsSysSemSignal(sem_id);
        OsSysMsleep(100);
    }
    OsSysSemFree(sem_id);
    OsSysThreadDelete(threadID);
}

void test_fun() {

    sem_id = OsSysSemNew(1);
    OsLogOutput(0, "API_sem_new id = % x\r\n", sem_id);
    int ret = OsSysThreadCreate(prvThreadEntry, "app_main", 1024 * 50, NULL,
API_PRIORITY_BELOW_NORMAL, &threadID);
}

```

6.19 OsSysSemSignal

Prototype		void OsSysSemSignal(u32 sem_id)
Function		Semaphore notification
Parameter	Input	sem_id: semaphore handle
	Output	N/A
Return		N/A
Note		
Example		<pre> u32 threadID = 0; u32 sem_id; int num = 0; static void prvThreadEntry(void* param) { int i=0; for(i=0;i<10;i++){ OsSysSemWaitTimeout(sem_id,1000); num++; OsSysSemSignal(sem_id); OsSysMsleep(100); } OsSysSemFree(sem_id); OsSysThreadDelete(threadID); } </pre>

```

}

void test_fun() {

    sem_id = OsSysSemNew(1);
    OsLogOutput(0, "API_sem_new id = %x\r\n", sem_id);
    int ret = OsSysThreadCreate(prvThreadEntry, "app_main", 1024 * 50, NULL,
API_PRIORITY_BELOW_NORMAL, &threadID);
}

```

6.20 OsSysMutexCreate

Prototype		u32 OsSysMutexCreate();
Function		Create a mutex
Parameter	Input	N/A
	Output	N/A
Return		>0: return a mutex handle other: failure
Note		This mutex is a reentrant lock. Relevant definitions of a reentrant lock can be found online.
Example		<pre> u32 threadID = 0; u32 mutex_id; int num = 0; static void prvThreadEntry(void* param) { int i=0; for(i=0;i<10;i++){ OsSysMutexLock(mutex_id); num++; OsSysMutexUnlock(mutex_id); OsSysMsleep(100); } OsSysMutexDelete(mutex_id); OsSysThreadDelete(threadID); } void test_fun() { mutex_id = OsSysMutexCreate(); OsLogOutput(0, "OsSysMutexCreate id = %x\r\n", mutex_id); int ret = OsSysThreadCreate(prvThreadEntry, "app_main", 1024 * 50, NULL, API_PRIORITY_BELOW_NORMAL, &threadID); </pre>

	}
--	---

6.21 OsSysMutexLock

Prototype		void OsSysMutexLock(u32 mutex_id);
Function		Lock a mutex
Parameter	Input	mutex_id: mutex id
	Output	N/A
Return		N/A
Note		This mutex is a reentrant lock.
Example		<pre> u32 threadID = 0; u32 mutex_id; int num = 0; static void prvThreadEntry(void* param) { int i=0; for(i=0;i<10;i++){ OsSysMutexLock(mutex_id); num++; OsSysMutexUnlock(mutex_id); OsSysMsleep(100); } OsSysMutexDelete(mutex_id); OsSysThreadDelete(threadID); } void test_fun() { mutex_id = OsSysMutexCreate(); OsLogOutput(0, "OsSysMutexCreate id = %x\r\n", mutex_id); int ret = OsSysThreadCreate(prvThreadEntry, "app_main", 1024 * 50, NULL, API_PRIORITY_BELOW_NORMAL, &threadID); } </pre>

6.22 OsSysMutexLockTimeout

Prototype		int OsSysMutexLockTimeout(unsigned int mutex_id, unsigned int timeout)
Function		Lock a mutex with timeout
	Input	Mutex_id: mutex id

Parameter		Timeout: timeout duration(ms)
	Output	N/A
Return		0: success <0: timeout exit other: failure
Note		This mutex is a reentrant lock. Relevant definitions of a reentrant lock can be found online.
Example		<pre> u32 threadID = 0; u32 mutex_id; int num = 0; static void prvThreadEntry(void* param) { int i=0; for(i=0;i<10;i++){ OsSysMutexLockTimeout(mutex_id,1000); num++; OsSysMutexUnlock(mutex_id); OsSysMsleep(100); } OsSysMutexDelete(mutex_id); OsSysThreadDelete(threadID); } void test_fun() { mutex_id = OsSysMutexCreate(); OsLogOutput(0, "OsSysMutexCreate id = %x\r\n", mutex_id); int ret = OsSysThreadCreate(prvThreadEntry, "app_main", 1024 * 50, NULL, API_PRIORITY_BELOW_NORMAL, &threadID); } </pre>

6.23 OsSysMutexUnlock

Prototype		void OsSysMutexUnlock(unsigned int mutex_id)
Function		Unlock a mutex
Parameter	Input	Mutex_id: mutex id
	Output	N/A
Return		N/A
Note		This mutex is a reentrant lock.
		u32 threadID = 0;

Example	<pre>u32 mutex_id; int num = 0; static void prvThreadEntry(void* param) { int i=0; for(i=0;i<10;i++){ OsSysMutexLockTimeout(mutex_id,1000); num++; OsSysMutexUnlock(mutex_id); OsSysMsleep(100); } OsSysMutexDelete(mutex_id); OsSysThreadDelete(threadID); } void test_fun() { mutex_id = OsSysMutexCreate(); OsLogOutput(0, "OsSysMutexCreate id = %x\r\n", mutex_id); int ret = OsSysThreadCreate(prvThreadEntry, "app_main", 1024 * 50, NULL, API_PRIORITY_BELOW_NORMAL, &threadID); }</pre>
---------	---

6.24 OsSysMutexDelete

Prototype		void OsSysMutexDelete(unsigned int mutex_id)
Function		Destroy a mutex
Parameter	Input	mutex_id: mutex ID
	Output	N/A
Return		0: success
Note		other: failure
		<pre>u32 threadID = 0; u32 mutex_id; int num = 0; static void prvThreadEntry(void* param) { int i=0; for(i=0;i<10;i++){ OsSysMutexLockTimeout(mutex_id,1000); num++; OsSysMutexUnlock(mutex_id); OsSysMsleep(100); } }</pre>

Example	<pre> OsSysMutexDelete(mutex_id); OsSysThreadDelete(threadID); } void test_fun() { mutex_id = OsSysMutexCreate(); OsLogOutput(0, "OsSysMutexCreate id = %x\r\n", mutex_id); int ret = OsSysThreadCreate(prvThreadEntry, "app_main", 1024 * 50, NULL, API_PRIORITY_BELOW_NORMAL, &threadID); } </pre>
----------------	---

6.25 OsSysGetHeapInfo

Prototype		int OsSysGetHeapInfo(unsigned int*memsize, unsigned int*avail_size, unsigned int*avail_block_size)
Function		Retrieve heap memory information
Parameter	Input	N/A
	Output	memsize: heap memory size avail_size: available size avail_block_size: available block size
Return		0: success other: failure
Note		
Example		<pre> u32 memsize = 0, avail_size=0, avail_block_size = 0; OsSysGetHeapInfo(&memsize,&avail_size,&avail_block_size); OsLogOutput(0,"app start memory:%x,%x,%x\r\n", memsize, avail_size, avail_block_size); </pre>

6.26 OsSysQueueCreate

Prototype		unsigned int OsSysQueueCreate(unsigned int count, unsigned int itemsize)
Function		Create a queue
Parameter	Input	count: number of queue ITEM itemsize: size of each ITEM
	Output	N/A
Return		>0: created queue id other: failure
Note		

Example	<code>unsigned int queue_id=OsSysQueueCreate(10,1024);</code>
----------------	---

6.27 OsSysQueuePut

Prototype		<code>int OsSysQueuePut(int queue_id,void *item, unsigned int timeout)</code>
Function		Insert data to queue
Parameter	Input	queue_id: queue id Item: data Timeout: timeout duration(0 - infinite wait)
	Output	N/A
Return		0: success other: failure
Note		
Example		<code>unsigned int queue_id=OsSysQueueCreate(10,1024);</code> <code>OsSysQueuePut(queue_id,"123456",0);</code>

6.28 OsSysQueuePutFront

Prototype		<code>int OsSysQueuePutFront(int queue_id, void* item, unsigned int timeout)</code>
Function		Prepend data to queue
Parameter	Input	queue_id: queue id Item: data timeout: timeout duration(0 - infinite wait)
	Output	N/A
Return		0: success other: failure
Note		
Example		<code>unsigned int queue_id=OsSysQueueCreate(10,1024);</code> <code>OsSysQueuePutFront(queue_id,"123456",0);</code>

6.29 OsSysQueueGet

Prototype		<code>int OsSysQueueGet(int queue_id, void* item,unsigned int timeout)</code>
Function		Retrieve data from queue
Parameter	Input	queue_id: queue id timeout: timeout duration
	Output	item: retrieved data buffer
Return		0: success

	other: failure
Note	
Example	<pre>unsigned char data[1024]={0}; unsigned int queue_id=OsSysQueueCreate(10,1024); OsSysQueuePutFront(queue_id,data,0);</pre>

6.30 OsSysQueueDelete

Prototype	void OsSysQueueDelete(int queue_id)	
Function	Delete a existing queue	
Parameter	Input	queue_id: queue id
	Output	N/A
Return	0: success other: failure	
Note	The prerequisite is that the queue needs to be successfully created in advance.	
Example	<pre>unsigned int queue_id=OsSysQueueCreate(10,1024); OsSysQueueDelete(queue_id);</pre>	

6.31 OsSysQueueSpaceAvail

Prototype	unsigned int OsSysQueueSpaceAvail(unsigned int queue_id)	
Function	Get remained space in queue	
Parameter	Input	queue_id: queue id
	Output	N/A
Return	Remaining available queue size	
Note	The prerequisite is that the queue needs to be successfully created in advance.	
Example	<pre>unsigned int queue_id=OsSysQueueCreate(10,1024); unsigned int free_size=OsSysQueueSpaceAvail(queue_id);</pre>	

6.32 OsSysQueueClear

Prototype	void OsSysQueueClear(unsigned int queue_id)	
Function	Clear a existing queue	
Parameter	Input	queue_id: successfully created queue id
	Output	N/A
Return	N/A	

Note	The prerequisite is that the queue needs to be successfully created in advance.
Example	<pre>unsigned int queue_id=OsSysQueueCreate(10,1024); OsSysQueueClear(queue_id);</pre>

6.33 OsSysGenerateRandom

Prototype	int OsSysGenerateRandom(void *buf,unsigned int len)	
Function	Generate random numbers	
Parameter	Input	Len: length
	Output	buf: buffer
Return	0: success other: failure	
Note	Hardware-Generated True Random Numbers.	
Example	<pre>char buf[16]={0}; OsSysGenerateRandom(buf,sizeof(buf));</pre>	

6.34 OsSysGetSysVersion

Prototype	int OsSysGetSysVersion(char* version)	
Function	Retrieve system version information	
Parameter	Input	N/A
	Output	version: version information buffer
Return	0: success other: failure	
Note		
Example	<pre>char version[32]; memset(version,0,sizeof(version)); OsSysGetSysVersion(version);</pre>	

6.35 OsSysSetRtcTime

Prototype	s32 OsSysSetRtcTime(s8 *pTimestr);	
Function	Set RTC time	
Parameter	Input	pTimestr: time string
	Output	N/A
Return	0: success other: failure	

Note	
Example	<code>OsSysSetRtcTime("20240102121212");</code>

6.36 OsSysGetRtcTime

Prototype	<code>s32 OsSysGetRtcTime(s8* timeStr)</code>	
Function	Retrieve RTC time	
Parameter	Input	N/A
	Output	timeStr: data buffer
Return	0: success other: failure	
Note		
Example	<pre>s8 timeStr[15]; memset(timeStr,0,sizeof(timeStr)); OsSysGetRtcTime(timeStr); // "20240102121212"</pre>	

6.37 OsSysReadSn

Prototype	<code>s32 OsSysReadSn(u8* tsn, u32* tsnlen, u8* csnn, u32* csnnlen)</code>	
Function	Retrieve terminal serial number	
Parameter	Input	N/A
	Output	tsn: local terminal serial number(the tsn Sunyard set) tsnlen: retrieved tsn length csnn: Client Serial Number (Parameter preset, allowing customers to set their own terminal serial numbers) csnnlen: retrieved csnn length
Return	0: success other: failure	
Note		
Example	<pre>u8 tsn[24]; u32 tsnlen; u8 csnn[24]; u32 csnnlen; s32 ret=OsSysReadSn(tsn, &tsnlen, csnn, &csnnlen);</pre>	

6.38 OsSysGetFirmVersion

Prototype		s32 OsSysGetFirmVersion (u8 *lpOut, u32 nType);
Function		Retrieve SP firmware version information
Parameter	Input	nType: types of firmware See below: <pre>#define AP_BOOT_VER 0x00 #define AP_CORE_VER 0x01 #define AP_VSM_VER 0x02 #define ROM_VER 0x04 #define SP_BOOT_VER 0x10 #define SP_CORE_VER 0x11 #define SP_SECLIB_VER 0x12</pre>
	Output	lpOut: firmware version information buffer
Return		0: success other: failure
Note		
Example		<pre>unsigned char data[24]; s32 ret=OsSysGetFirmVersion (data, AP_BOOT_VER);</pre>

6.39 OsSysGetHwc

Prototype		s32 OsSysGetHwc(hwc_list_t *hwc_list);
Function		Retrieve the hardware configuration information
	Input	N/A
		hwc_list: retrieves the hardware configuration information structure information as follows: <pre>typedef struct __hwc_list { u32 crc; u8 ProjectItem[32]; // Project type u8 HWboomVer[32]; // Hardware BOOM version u8 wireless; // N/A line module hwc_wireless_ts u8 bluetooth; // Bluetooth u8 modem; // modem hwc_modem_t u8 net; // Ethernet u8 wifi; // wifi u8 gps; // GPS }</pre>

Parameter	Output	u8 scanner; // Barcode scanner hwc_scanner_t u8 camera; // Camera u8 fingerprint; // Fingerprint u8 icc; // IC card u8 nfc; // NFC card u8 mag; // Magnetic card u8 idcard; // ID card scanner module u8 touchscreen; // Touchscreen hwc_touchscreen_t u8 sdc; // SD card u8 printer; // Printer hwc_printer_t u8 audio; // Speaker u8 nes; // National1 Encryption Standard hwc_nes_t u8 psam; // psam card u8 beep; // Buzzer u8 esim; // esim card :0 N/Aesim 0x01 :USIM 0x02: u8 flash; // External flash u8 cameraled; // Camera light :0 N/A 0x02 Red 0x04 White 0x06 white + red u8 LSI; // LSI type: 0 External, 1 Internal, 2 Internal with RF-HSI calibration u8 LCD; // LCD type: 0 RGB, 1 Monochrome 128*96 ST7571, 2 Monochrome 128*96 UC1617S, 3 Monochrome 128*64 ST7567A u8 SEG; // Segmented display u8 res1; // Reserved u8 res2; // Reserved u8 res3; // Reserved }hwc_list_t;
Return		0: success other: failure
Note		It is necessary to burn the hardware configuration table information file to the device in advance.
Example		hwc_list_t hwc_list; OsSysGetHwc(&hwc_list);

6.40 OsSysInit

Prototype	void* OsSysInit(u8 *ver);	
Function	System initialization function (including initialization of tasks such as logs, flash, buttons, voice, etc.)	
Parameter	Input	ver:app version info
	Output	N/A
Return	Return signal event handle	
Note	The main entry function of the DS50 program is appimg_enter, so the application needs to call this interface in appimg_enter. This function is indispensable and contains the initialization logic of the system.	

Example	<pre> Void * appimg_enter (void * param)//Main entry of the function { void *p = OsSysInit("V1.0.0");// System initialization //Application logic development return p; } </pre>
----------------	--

6.41 OsGetSleepState

Prototype		s32 OsGetSleepState(void);
Function		check current device sleep state
Parameter	Input	N/A
	Output	N/A
Return		Return 0 is unsleep 1 is sleep
Note		
Example		API_LOG_DEBUG(“%d”,OsGetSleepState());

6.42 OsSysAppLock

Prototype		void OsSysAppLock();
Function		Application locking
Parameter	Input	N/A
	Output	N/A
Return		N/A
Note		When the application is handling tasks, if you don't want the system to enter sleep mode, you can use this interface
Example		

6.43 OsSysAppUnLock

Prototype	void OsSysAppUnLock();
Function	Application unlocking

Parameter	Input	N/A
	Output	N/A
Return		N/A
Note		It is used in conjunction with the OsSysAppLock interface to prevent the system from failing to enter sleep mode. It is worth noting that this interface must appear in pairs with OsSysAppUnLock() to prevent failure to enter sleep mode.
Example		

6.44 OsSysGetAppLock

Prototype		int OsSysGetAppLock();
Function		get the count of application lock
Parameter	Input	N/A
	Output	N/A
Return		Obtain the current number of application locks.
Note		If the number of application locks is not zero, the system cannot enter sleep mode.
Example		API_LOG_DEBUG("lock cnt:%d\r\n",OsSysGetAppLock());

6.45 OsSysUpdateLogo

Prototype		int OsSysUpdateLogo(char* filename);
Function		Update the startup logo
Parameter	Input	filename:The file path to be updated (absolute filepath)
	Output	N/A
Return		0-success,other fail
Note		Currently, only 24-bit format bmp is supported
Example		OsSysUpdateLogo("/ext/tmp.bmp");

6.46 OsSysSetTmsHandle

Prototype		void OsSysSetTmsHandle(int (*func)());
Function		Update the startup logo
Parameter	Input	func:tms Function handle
	Output	N/A
Return		N/A
Note		This interface is designed to support the tms functions custom-developed by customers.It needs to be called before the OsSysInit interface.
Example		<pre>int tms_func(){ return 0; } OsSysSetTmsHandle(tms_func);</pre>

6.47 OsSysSetSecHandle

Prototype		void OsSysSetSecHandle(void (*func)(int, char*));
Function		set security function handle
Parameter	Input	func:sec Function handle The first parameter in the callback function is the length of the trigger code, and the second parameter is the content of the trigger code.
	Output	N/A
Return		N/A
Note		When the device is triggered, the relevant trigger information will be notified through this interface.It needs to be called before the OsSysInit interface
Example		<pre>int sec_func(int codelen,char *code){ API_DEBUG_LOG("codelen:%d,%s\r\n",codelen,code); return 0; } OsSysSetSecHandle(sec_func);</pre>

6.48 OsSecSmgtGetRunningMode

Prototype	int OsSecSmgtGetRunningMode(u8 *dataout, u8 *datalen)
Function	get device running mode

Parameter	Input	N/A
	Output	dataout: datalen:
Return		0-success other:fail
Note		
Example		<pre> unsigned char tmpbuf[16] = { 0 }; unsigned int tmplen = 0; int runmode = 0; OsSecSgmtGetRunningMode(tmpbuf, &tmplen); memcpy(&runmode, tmpbuf, tmplen); API_LOG_DEBUG("runmode:%d,SMGT_KM_PROD:%d\r\n", runmode, SMGT_KM_PROD); if (runmode == SMGT_KM_PROD) { </pre>

7 Audio Interface

7.1 Summary

The audio module mainly provides functions for playing audio files and tts.

7.2 error code

```

#define API_AUDIOPLAY_ERROR -2001
#define API_AUDIOCLEAR_ERROR -2002
#define API_AUDIOSTOP_ERROR -2003
#define API_AUDIOSETVOLUME_ERROR -2004
#define API_AUDIOGETVOLUME_ERROR -2005
#define API_AUDIOSETTTSSPEED_ERROR -2006
#define API_AUDIOPLAYLIST_ERROR -2007

```

7.3 OsAudioPlay

Prototype		int OsAudioPlay(char* filename);
Function		Play audio files (supports MP3, WAV, PCM, AMR)
Parameter	Input	filename: file name (absolute path)
	Output	N/A
Return		0: success other: failure

Note	no prerequisite function, can be directly called. The file name must be all in lowercase or uppercase.
Example	<code>OsAudioPlay("/ext/audio/1.mp3");</code>

7.4 OsAudioTtsPlay

Prototype		<code>int OsAudioTtsPlay(char* ttsbuf, int tts_type);</code>
Function		TTS voice broadcasting
Parameter	Input	ttsbuf: the tts string to be broadcasted (in hexadecimal format) tts_type: 0-utf-8, 1-GB2312, 2-unicode
	Output	N/A
Return		0: success other: failure
Note		Only English supported
Example		<code>OsAudioTtsPlay ("77656C636F6D65",0); // Play "welcome" - utf8 encoding</code> <code>OsAudioTtsPlay ("77656C636F6D65",1); // Play "welcome" - gb2312 encoding</code> <code>OsAudioTtsPlay ("770065006C0063006F006D006500",2); // Play "welcome" - unicode encoding</code>

7.5 OsAudioClear

Prototype		<code>int OsAudioClear();</code>
Function		Clear the remaining audio queue content
Parameter	Input	N/A
	Output	N/A
Return		0: success other: failure
Note		no prerequisite function, can be directly called.
Example		<code>OsAudioClear();</code>

7.6 OsAudioStop

Prototype		<code>int OsAudioStop();</code>
Function		Stop voice playback
Parameter	Input	N/A
	Output	N/A

Return	0: success other: failure
Note	no prerequisite function, can be directly called.
Example	OsAudioStop();

7.7 OsAudioSetVolume

Prototype	int OsAudioSetVolume(int mode, int volume);	
Function	Set the volume of voice broadcast	
Parameter	Input	mode: 0-voice, 1-play, 2-tone volume: 0-4
	Output	N/A
Return	0:success other: failure	
Note	no prerequisite function, can be directly called.	
Example	OsAudioSetVolume(1, 1);	

7.8 OsAudioGetVolume

Prototype	int OsAudioGetVolume(int mode)	
Function	Obtain the volume levels for each voice broadcast mode	
Parameter	Input	mode: Audio mode 0-voice (call sound) 1-play (audio playback sound) 2-tone (prompt sound)
	Output	N/A
Return	0: success other: failure	
Note	no prerequisite function, can be directly called.	
Example	OsAudioGetVolume(1);	

7.9 OsAudioGetState

Prototype	int OsAudioGetState();	
Function	Get the current status of the voice broadcast	
Parameter	Input	N/A
	Output	N/A

Return	0: not broadcasted 1: currently broadcasting
Note	no prerequisite function, can be directly called.
Example	OsAudioGetState();

7.10 OsAudioTtsGetState

Prototype	int OsAudioTtsGetState();	
Function	Obtain TTS broadcast status	
Parameter	Input	
	Output	N/A
Return	1- currently broadcasting 0- not broadcasted	
Note	no prerequisite function, can be directly called.	
Example	OsAudioTtsGetState();	

7.11 OsAudioTtsSetSpeed

Prototype	int OsAudioTtsSetSpeed(int speed);	
Function	Set TTS broadcast speed	
Parameter	Input	speed: -32768~32767
	Output	N/A
Return	0: success other: failure	
Note	The default is zero.	
Example	OsAudioTtsSetSpeed(0);	

7.12 OsAudioTtsSetPitch

Prototype	int OsAudioTtsSetPitch(int pitch);	
Function	Set TTS broadcast tone	
Parameter	Input	pitch:-32768~32767
	Output	N/A
Return	0: success other: failure	
Note	The default is zero.	

Example	OsAudioTtsSetPitch(0);
----------------	------------------------

7.13 OsAudioPlaylist

Prototype		int OsAudioPlaylist(char* filenamelist[][128], int listSize);
Function		Play the list of audio files
Parameter	Input	filenamelist: List of file name arrays listSize: list size
	Output	N/A
Return		0: success other: failure
Note		
Example		char filenamelist[2][128]={" /ext/1.mp3", "/ext/2.mp3"}; OsAudioPlaylist(filenamelist, 2);

8 Data Encoding

8.1 Summary

This module provides functions for encoding and decoding data.

8.2 error code

```
#define API_BASE64ENCODE_ERROR -0x3001
#define API_BASE64DECODE_ERROR -0x3002
```

8.3 OsBase64Encode

Prototype		int OsBase64Encode(unsigned char* dst, unsigned int dlen, unsigned int* olen, const unsigned char* src, unsigned int slen)
Function		Base64 encodes
Parameter	Input	src: source string slen: source string length
	Output	dst: encoded string buffer dlen: size of the encoded string buffer olen: actual length after encoding
Return		0: success other: failure
Note		

Example	<pre>unsigned char dst[12]; unsigned int olen; int ret=OsBase64Encode(dst, sizeof(dst),&olen,"123",3);</pre>
----------------	--

8.4 Osbase64Decode

Prototype		int Osbase64Decode(unsigned char* dst, unsigned int dlen, unsigned int* olen, const unsigned char* src, unsigned int slen)
Function		Base64 decodes
Parameter	Input	src: source string slen: source string length
	Output	dst: decoded string buffer dlen: size of the decoded string buffer olen: actual length after decoding
Return		0: success other: failure
Note		
Example		<pre>unsigned char dst[12]; unsigned int olen; int ret=Osbase64Decode(dst,sizeof(dst),&olen,"EgM=",4);</pre>

9 Log Interface

9.1 Summary

This module provides functions for log output, which includes both string and hexadecimal forms of output.

9.2 error code

9.3 OsLogSetLevel

Prototype		void OsLogSetLevel(unsigned char level)
Function		Set the current log level
Parameter	Input	level: The maximum is 4, as detailed below, enum { DEBUG_LEVEL=0, INFO_LEVEL=1, WARNING_LEVEL=2, ERROR_LEVEL=3, MAX_LEVEL=4,

		};
	Output	N/A
Return		N/A
Note		After setting the log level, any log level lower than the set level will be outputted, and the system defaults to MAX_LEVEL.
Example		OsLogSetLevel(ERROR_LEVEL);

9.4 OsLogSwitch

Prototype		void OsLogSwitch(int val);
Function		Set the log switch
Parameter	Input	val: -1- close the log 0 - output logs through the coolwatcher.
	Output	N/A
Return		N/A
Note		The system log is off by default. Currently, 0 is temporarily supported. It needs to be called before the OsSysInit() function.
Example		<pre> Void * appimg_enter (void * param)//Main entry of the function { OsLogSwitch(0); void *p = OsSysInit("V1.0.0");// System initialization //Application logic development return p; } </pre>

9.5 OsLogOutput

Prototype		void OsLogOutput(unsigned char level, const char* format, ...);
Function		Log outputs (in string format)
Parameter	Input	level: log level (any level lower than the current log level will output) format: format string ...: variable parameter
	Output	N/A
Return		N/A
Note		To output logs, the application needs to call OsLogSwitch (0)

Example	<pre> Void * appimd_enter (void * param)//Main entry of the function { OsLogSwitch(0);// Open the log and go to cooltracker log p = OsSysInit("V1.0.0"); return p; } //Application development OsLogOutput(DEBUG_LEVEL,"%s\r\n","error"); </pre>
----------------	--

9.6 OsLogHexOutput

Prototype		void OsLogHexOutput(unsigned char level, unsigned char* data, int len)
Function		Hexadecimal prints log
Parameter	Input	level: log level data: string len: string length
	Output	N/A
Return		N/A
Note		To output logs, the application needs to call OsLogSwitch (0)
Example	<pre> Void * appimd_enter (void * param)//Main entry of the function { OsLogSwitch(0);// Open the log and go to cooltracker log p = OsSysInit("V1.0.0"); return p; } //Application development char *data="123"; OsLogHexOutput(DEBUG_LEVEL,data,3); </pre>	

9.7 OsLogSetPause

Prototype		void OsLogSetPause();
Function		Stop log output
	Input	N/A

Parameter	Output	N/A
Return		N/A
Note		
Example		OsLogSetPause();

9.8 OsLogSetResume

Prototype		void OsLogSetResume();
Function		Log recovery output
Parameter	Input	N/A
	Output	N/A
Return		N/A
Note		
Example		OsLogSetResume();

10 Timer Interface

10.1 Summary

This module mainly provides functions for timer operations, including create, stop, and destroy timers.

10.2 error code

```
#define API_TIMERCREATE_ERROR -0x4001
#define API_TIMERFREE_ERROR   -0x4002
```

10.3 OsTimerCreate

Prototype		unsigned int OsTimerCreate(unsigned int timer_ms, bool single, void (*fn)(void* arg), void* arg)
Function		Create a timer
Parameter	Input	timer_ms: timer time (in milliseconds) single: is it a single timer fn: timer function arg: parameter to be passed into the timer function
	Output	N/A
Return		>0: timer handle other: failure
Note		The N/A pre function can be called directly.

Example	<pre>void timer_callback(void *args){ OsLogOutput(0,"hello world\r\n"); } unsigned int id=OsTimerCreate(1000,false,timer_callback,NULL);</pre>
----------------	--

10.4 OsTimerStop

Prototype	bool OsTimerStop(unsigned int timerid)	
Function	Stop timer	
Parameter	Input	timerid: timer handle
	Output	N/A
Return	true: success false: failed	
Note	The pre function is OsTimerCreate	
Example	<pre>unsigned int id=OsTimerCreate(1000,false,timer_callback,NULL); OsTimerStop(id);</pre>	

10.5 OsTimerFree

Prototype	bool OsTimerFree(unsigned int timerid)	
Function	Destroy a timer	
Parameter	Input	timerid: timer handle
	Output	N/A
Return	true: success false: failed	
Note	The pre functions are OsTimerCreate and OsTimerStop	
Example	<pre>unsigned int id=OsTimerCreate(1000,false,timer_callback,NULL); OsTimerStop(id); OsTimerFree(id);</pre>	

11 File Interface

11.1 Summary

The file system mainly provides necessary data storage for applications, supporting both on-chip and off-chip file system operations. Due to limited on-chip file system resources, applications primarily use off-chip file systems to store data. The starting path of the on-chip file system is /, while the starting path of the off-chip file system is /ext.

11.2 error code

```
#define API_FILEOPEN_ERROR    -0x5001
#define API_FILEREAD_ERROR    -0x5002
#define API_FILEWRITE_ERROR   -0x5003
#define API_FILECLOSE_ERROR   -0x5004
#define API_FILESEEK_ERROR    -0x5005
#define API_FILEREMOVE_ERROR  -0x5006
#define API_FILEUNLINK_ERROR  -0x5007
#define API_FILEGETSIZE_ERROR -0x5008
#define API_FILEGETFILESIZE_ERROR -0x5009
#define API_FILERENAME_ERROR  -0x5010
#define API_FILEMKDIR_ERROR   -0x5011
#define API_FILERMDIR_ERROR   -0x5012
#define API_FILEUNZIP_ERROR   -0x5013
#define API_FILELSTDIR_ERROR  -0x5014
#define API_FILEFORMAT_ERROR  -0x5015
#define API_FILECOPY_ERROR    -0x5016
```

11.3 OsFileOpen

Prototype		int OsFileOpen(char* pchFileName, unsigned int ucMode)
Function		File opens
Parameter	Input	<p>pchFileName: file name</p> <p>ucMode: open mode, with the following types:</p> <ul style="list-style-type: none"> # DefiniteAPI_SDONLY //Open in read-only mode # DefiniteAPI_SROONLY //Open in write only mode # DefiniteAPI_SDWR //Open in read-write mode # DefiniteAPI_SPPEND //Open file as append # If this option is available when open a file, create a file if it does not exist # If the file exists, change its length to 0 # DefiniteAPI.exe CL //is mainly used in conjunction with API_CEAT. If the file exists, the creation will fail <p>For more details, please refer to api_file.h</p>
	Output	N/A
Return		<p>>0: file handle</p> <p>other: failure</p>
Note		<p>The file name needs to be passed in an absolute path, with an on-chip starting path of/off chip starting path/ext</p> <p>Example of on-chip operation file:</p> <pre>OsFileOpen("/123.txt",API_WROONLY API_CREAT)</pre> <p>Off chip file operation Example:</p> <pre>OsFileOpen("/ext/123.txt",API_WROONLY API_CREAT)</pre> <p>Due to limited on-chip system space resources, it is recommended to operate the off chip file system.</p>

Example	<pre>int fp=OsFileOpen("/ext/1.txt",API_RDONLY); OsFileClose(fp);</pre>

11.4 OsFileRead

Prototype		int OsFileRead(int iFileId, unsigned char* pucOutData, unsigned int iReadLen);
Function		File reads
Parameter	Input	iFileId: open success file handle
	Output	pucOutData: buffer to be read iReadLen: length to be read
Return		>=0: actual length read other: failure
Note		It is best that the data read each time does not exceed 1024 bytes.
Example		<pre>char buf[12]; int fp=OsFileOpen("/ext/1.txt",API_RDONLY); OsFileRead(fp,buf,12); OsFileClose(fp);</pre>

11.5 OsFileWrite

Prototype		int OsFileWrite(int iFileId, unsigned char* pucInData, unsigned int iWriteLen);
Function		File writes
Parameter	Input	iFileId: file handle pucInData: data to be written iWriteLen: length to be written
	Output	N/A
Return		>=0: actual length of data written other: failure
Note		It is best that the data written each time does not exceed 1024 bytes.
Example		<pre>char buf[12]; int fp=OsFileOpen("/ext/1.txt",API_WRONLY); OsFileWrite(fp,buf,12); OsFileClose(fp);</pre>

11.6 OsFileClose

Prototype		int OsFileClose(int iFileId);
Function		File closes

Parameter	Input	iFileId: File Handle
	Output	N/A
Return		0: success other: failure
Note		
Example		int fp=OsFileOpen("/ext/1.txt",API_WRONLY); OsFileClose(fp);

11.7 OsFileSeek

Prototype		int OsFileSeek(int iFileId, int lOffset, unsigned char iMode);
Function		File offset handling
Parameter	Input	iFileId: file handle lOffset: the size to be offset iMode: there are three options for offsetting the starting position: API_SEEK_SET moves offset bytes from the beginning of the file header; API_SEEK_CUR moves offset bytes from the current position of the file pointer; API_SEEK_END moves offset bytes from the end position of the file. (It will only return to the end position of the file when it's greater than 0 while not enlarge the file.)
	Output	N/A
Return		>=0: return to the current file handle location other: failure
Note		The pre function is OsFileOpen
Example		int fp=OsFileOpen("/ext/1.txt",API_RDONLY); OsFileSeek(fp,0,API_FS_SEEK_SET); OsFileClose(fp);

11.8 OsFileRemove

Prototype		int OsFileRemove(char* pchFileName);
Function		File deletion
Parameter	Input	pchFileName: filename (absolute path)
	Output	N/A
Return		0: success other: failure
Note		To delete a file, you must close it first and ensure that no other threads opened the file.
Example		OsFileRemove("/ext/1.txt");

11.9 OsFileGetFileSize

Prototype		long OsFileGetFileSize(char* pchFileName);
Function		Get file size
Parameter	Input	pchFileName: filename (absolute path)
	Output	N/A
Return		>=0: file size other: failure
Note		N/A pre function
Example		long size=OsFileGetFileSize("/ext/1.txt");

11.10 OsFileExist

Prototype		int OsFileExist(char* pchFileName)
Function		Determine if the file exists
Parameter	Input	pchFileName: File Name
	Output	N/A
Return		1: existence -1: does not exist
Note		N/A pre function
Example		int ret=OsFileExist("/ext/1.txt");

11.11 OsFileReName

Prototype		int OsFileReName(char* pchOldFileName, char* pchNewFileName)
Function		File rename
Parameter	Input	pchOldFileName: Old file name pchNewFileName: New file name
	Output	N/A
Return		0: success other: failure
Note		N/A pre function
Example		int ret=OsFileReName("/ext/1.txt","/ext/2.txt");

11.12 OsFileMkdir

Prototype	int OsFileMkdir(char* pchDirName)
------------------	-----------------------------------

Function		Create a folder
Parameter	Input	pchDirName: folder name
	Output	N/A
Return		0: success other: failure
Note		N/A pre function
Example		int ret=OsFileMkdir("/ext/temp");

11.13 OsFileRmdir

Prototype		int OsFileRmdir(char* pchDirName)
Function		Remove folders
Parameter	Input	pchDirName: folder name
	Output	N/A
Return		0: success other: failure
Note		No prerequisite function, only supports deleting empty folders.
Example		int ret=OsFileRmdir("/ext/1");

11.14 OsFileLstdir

Prototype		int OsFileLstdir(char* pchDirName, fileinfo_t* fileinfo);
Function		Traverse folder
Parameter	Input	pchDirName: Folder Name (absolute path)
	Output	fileinfo: Obtained file (folder) information typedef struct fileinfo_t{ char dirname[64];// folder char filename[128];// file unsigned int filesize;// file size }fileinfo_t;
Return		>0: number of files (folders) obtained other: failure
Note		No prerequisite function, does not support recursive retrieval of all file information.
Example		fileinfo_t fileinfo[10]; OsFileLstdir("/ext/audio",fileinfo);

11.15 OsFileUnzip

Prototype		int OsFileUnzip(const char* file_path, const char* zip_path)
Function		Extract a zip file to a specified path
Parameter	Input	file_cath: zip package path (absolute path,/ext/temp. zip) zip_path: Unzip zip path (absolute path)
	Output	N/A
Return		0: success other: failure
Note		When extracting to the specified directory, it is necessary to create the folder in advance, otherwise the extraction will fail. For example, extracting/ext/tempzip to/ext/temp2 requires creating/ext/temp2 in advance
Example		int ret=OsFileUnzip("/ext/temp.zip", "/ext/temp2");

11.16 OsFileTypeCheck

Prototype		int OsFileTypeCheck(char *filepath)
Function		File type determination
Parameter	Input	filepath: file path
	Output	N/A
Return		1: folder 0: file <0: the file does not exist
Note		No prerequisite function, file or directory needs to exist.
Example		int ret=OsFileTypeCheck("/ext/1.txt");

11.17 OsFileGetFileSysFreeSize

Prototype		long OsFileGetFileSysFreeSize(void);
Function		Retrieve the remaining size of the file system
Parameter	Input	N/A
	Output	N/A
Return		>=0 remaining size (bytes) <0 Failure
Note		N/A pre function.
Example		long freesize=OsFileGetFileSysFreeSize();

12 Wireless Interface

12.1 Summary

This module provides functions for applications to use SIM cards for network communication. It includes network registration, de-registration, network information query, and socket (SSL) operations.

12.2 error code

```
#define API_WIRELESSGETIP_ERROR -0x6001
#define API_WIRELESSPING_ERROR -0x6002
#define API_WIRELESSPDPACTIVE_ERROR -0x6003
#define API_WIRELESSPDPDEACTIVE_ERROR -0x6004
#define API_WIRELESSNTP_ERROR -0x6005
#define API_WIRELESSGETLAC_ERROR -0x6006
#define API_WIRELESSGETCELL_ERROR -0x6007
#define API_WIRELESSGETSIM_ERROR -0x6008
#define API_WIRELESSGETCCID_ERROR -0x6009
#define API_WIRELESSGETCSQ_ERROR -0x6010
#define API_WIRELESSGETIMEI_ERROR -0x6011
#define API_WIRELESSGETMNC_ERROR -0x6012
```

12.3 OsWlSetPdpConfig

Prototype		void OsWlSetPdpConfig(char* apn, char* username, char* pwd);
Function		Configure APN, username, and password before PDP activation
Parameter	Input	apn: apnName username: username pwd: password
	Output	N/A
Return		N/A
Note		Call this interface to set the APN information of the SIM card installed, and remember to call it before the OsSysInit function.
Example		<pre>void* appimg_enter(void* param)//Main entrance of the program { int* p = NULL; OsLogSwitch(0); OsWlSetPdpConfig("CMNET", NULL, NULL);//config apn Parameter p = OsSysInit("V1.0.0"); return p; }</pre>

12.4 OsWIPdpActive

Prototype		int OsWIPdpActive(int simid);
Function		Pdp active
Parameter	Input	simid: SIM index(only support 0)
	Output	N/A
Return		0: success other: failure
Note		Automatically called in OsSysinit, no need to call it in application.
Example		OsWIPdpActive(0);

12.5 OsWIPdpDeactive

Prototype		int OsWIPdpDeactive(int simid);
Function		Pdp deactive Function
Parameter	Input	simid: SIM index(only support 0)
	Output	N/A
Return		0: success other: failure
Note		
Example		int ret=OsWIPdpDeactive(0);

12.6 OsWIPdpGetStatus

Prototype		int OsWIPdpGetStatus(int simid);
Function		Obtain PDP activation status
Parameter	Input	simid:SIM index(only support 0)
	Output	N/A
Return		1: success 0: fail
Note		Please insert the SIM card.
Example		int ret=OsWIPdpGetStatus(0);

12.7 OsWIGetNetState

Prototype		int OsWIGetNetState();
------------------	--	------------------------

Function		Get wireless network status
Parameter	Input	N/A
	Output	N/A
Return		1- connected, 0- not connected
Note		Please insert the SIM card.
Example		int ret=OsWlGetNetState();

12.8 OsWlGetMncMcc

Prototype		int OsWlGetMncMcc(int* mcc, int* mnc);
Function		Wireless MCC/MNC value
Parameter	Input	N/A
	Output	mcc: obtained mcc value mnc: obtained mnc value
Return		0: success other: failure
Note		Please insert the SIM card.
Example		int mcc,mnc; int ret=OsWlGetMncMcc(&mcc, &mnc);

12.9 OsWlGetLacInfo

Prototype		int OsWlGetLacInfo(int* gsm_lac, int* lte_lac);
Function		Get wireless lac info
Parameter	Input	N/A
	Output	gsm_lac: gsm lac lte_lac: lte lac
Return		0: success other: failure
Note		Please insert the SIM card.
Example		int gsm_lac,lte_lac; int ret= OsWlGetLacInfo(&gsm_lac,<e_lac);

12.10 OsWlGetCellId

Prototype		int OsWlGetCellId(int* gsm_cell_id, int* lte_cell_id);
------------------	--	--

Function		Get wireless cell id
Parameter	Input	N/A
	Output	gsm_cell_id: gsm cell id lte_cell_id: lte cell id
Return		0: success other: failure
Note		Please insert the SIM card.
Example		int gsm_cell_id, lte_cell_id; int ret=OsWIGetCellId(&gsm_cell_id, <e_cell_id);

12.11 OsWINTp

Prototype		int OsWINTp(char* pucIP, unsigned int uiPort, unsigned int timeout);
Function		Synchronize NTP time based on NTP server
Parameter	Input	pucIP: ntp server IP uiPort: ntp server port timeout: timeout(ms)
	Output	N/A
Return		0: success other: failure
Note		The prerequisite is a successful network connection.
Example		int ret=OsWINTp("ntp.com",123,10000);

12.12 OsWIPing

Prototype		int OsWIPing(int type, char* host, int ping_cnt, void(*fun)(int, char*))
Function		Wireless ping interface
Parameter	Input	type: 0-stop, 1-ipv4, 2-ipv6 host: host address ping_cnt: ping counts(1-255) fun: ping callback fun
	Output	N/A
Return		0: success other: failure
Note		The prerequisite is a successful network connection.
Example		static void pingRecvfun(int type,char* str) {

	<pre>//The ping test result information is in str } OsWIPing(1,"www.sunyard.com",3,pingRecvfun);</pre>
--	--

12.13 OsWlGetSimStatus

Prototype		int OsWlGetSimStatus(unsigned char* status);
Function		Determine if the SIM card is inserted
Parameter	Input	N/A
	Output	Status: 1-inserted, 0-not inserted
Return		0: success other: failure
Note		
Example		unsigned char status; int ret=OsWlGetSimStatus(&status);

12.14 OsWlGetCcid

Prototype		int OsWlGetCcid(unsigned char* ccid);
Function		Get wireless ccid
Parameter	Input	N/A
	Output	ccid: ccid value
Return		0: success other: failure
Note		Please insert the SIM card.
Example		unsigned char ccid; int ret=OsWlGetCcid(&ccid);

12.15 OsWlGetCsq

Prototype		int OsWlGetCsq(int* rssi, int* ber);
Function		Get wireless csq
Parameter	Input	N/A
	Output	rssi: RSSI signal value (0~31, 99 abnormal) ber: Error rate value
Return		0: success other: failure

Note	Please insert the SIM card.
Example	<pre>int rssi,ber; int ret=OsWlGetCsq(&rssi, &ber);</pre>

12.16 OsWlGetImeiImsi

Prototype		int OsWlGetImeiImsi(unsigned char* imei, unsigned char* imsi);
Function		Get wireless module imei and imsi info
Parameter	Input	N/A
	Output	imei: imei number imsi: imsi number
Return		0: success other: failure
Note		
Example		<pre>unsigned char imei[32],imsi[32]; int ret=OsWlGetImeiImsi(imei,imsi);</pre>

12.17 OsWlGetOperatoName

Prototype		int OsWlGetOperatoName(char* operatorname, int bufsize);
Function		Obtain SIM card operator name
Parameter	Input	N/A
	Output	operatorname: operator name bufsize: buffer size
Return		0: success other: failure
Note		Please insert the SIM card.
Example		<pre>char operatorname[24]; int bufsize=24; int ret=OsWlGetOperatoName(operatorname,bufsize);</pre>

12.18 OsWlSocketCreate

Prototype		int OsWlSocketCreate(int net_type);
Function		Create socket
Parameter	Input	net_type: 0-ipv4, 1-ipv6
	Output	N/A

Return	>=0: socket handle other: failure
Note	The prerequisite is a successful network connection.
Example	int fd=OsWISocketCreate(0);

12.19 OsWISocketClose

Prototype	int OsWISocketClose(int sockid);	
Function	Close socket	
Parameter	Input	sockid: socket handle
	Output	
Return	0: success other: failure	
Note		
Example	int fd=OsWISocketCreate(0); OsWISocketClose(fd);	

12.20 OsWISocketConnect

Prototype	int OsWISocketConnect(int nettype, int sockid, char* pIP, char* pPort)	
Function	Socket connects	
Parameter	Input	nettype: 0-ipv4 1-ipv6 sockid: socket handle pIP: server ip pPort: server port
	Output	N/A
Return	0: success other: failure	
Note	The prerequisite is a successful network connection.	
Example	int fd=OsWISocketCreate(0); OsWISocketConnect(0,fd,"www.baidu.com",80); OsWISocketClose(fd);	

12.21 OsWISocketSend

Prototype	int OsWISocketSend(int sockid, unsigned char* pucdata, unsigned int iLen);
Function	Socket sends data

Parameter	Input	sockid: socket handle pucdata: data iLen: datalen
	Output	N/A
Return		>=0: actual length of data sent <0: sending failed
Note		The prerequisite is a successful network connection.It is best that the data sent each time does not exceed 1024 bytes.
Example		int fd=OsWISocketCreate(0); OsWISocketConnect(0,fd,"www.baidu.com",80); OsWISocketSend(fd,"123",3); OsWISocketClose(fd);

12.22 OsWISocketRecv

Prototype		int OsWISocketRecv(int sockid, unsigned char* pucdata, unsigned short iLen);
Function		Socket recv data
Parameter	Input	sockid: socket handle
	Output	pucdata: receive buffer iLen: receive buffer size
Return		>=0: Actual received data length <0: Reception failed
Note		The prerequisite is a successful network connection.It is best that the data received each time does not exceed 1024 bytes.
Example		char buf[12]; int fd=OsWISocketCreate(0); OsWISocketConnect (0,fd,"www.baidu.com",80); OsWISocketRecv(fd,buf,12); OsWISocketClose(fd);

12.23 OsWISocketRecvTimeout

Prototype		int OsWISocketRecvTimeout(int sockid, unsigned char* pucdata, unsigned short iLen, unsigned int uiTimeout);
Function		Wireless socket receives data with time out
Parameter	Input	sockid: socket handle uiTimeout: timeout(ms)
	Output	pucdata: recvbuf iLen: recvbufsize
Return		>=0: actual received data length <0: reception failed
Note		The prerequisite is a successful network connection.It is best that the data received each time does not exceed 1024 bytes
Example		char buf[12];

	<pre>int fd=OsWISocketCreate(0); OsWISocketConnect (0,fd,"www.baidu.com",80); OsWISocketRecvTimeout(fd,buf,12,3000); OsWISocketClose(fd);</pre>
--	---

12.24 OsWIGetHostName

Prototype		int OsWIGetHostName(char* Domainname, char* ipv4_addr, char* ipv6_addr);
Function		Wireless domain name resolution
Parameter	Input	Domainname: domain
	Output	ipv4_addr: ipv4 buf ipv6_addr: ipv6 buf
Return		0: success other: failure
Note		The prerequisite is a successful network connection.
Example		<pre>char ipv4_addr[32], char ipv6_addr[32]; int ret=OsWIGetHostName("www.baidu.com",ipv4_addr,ipv6_addr);</pre>

12.25 OsWISslSetTlsVer

Prototype		int OsWISslSetTlsVer(int ver);
Function		Version when set up SSL connection
Parameter	Input	ver: 1 SSL3.0 2 TLS 1.0 3 TLS 1.1 4 TLS 1.2
	Output	N/A
Return		0: success other: failure
Note		
Example		int ret=OsWISslSetTlsVer(4);

12.26 OsWISslSetFile

Prototype		int OsWISslSetFile(char* cacert, char* clientcert, char* clientkey);
Function		Set ssl certificate
Parameter	Input	Cacert: ca certificate(Absolute Path) Clientcert: client certificate(Absolute Path) Clientkey: client key(Absolute Path)

	Output	N/A
Return	0: success other: failure	
Note	The certificate file needs to be imported into the device via PC tools.	
Example	int ret=OsWISslSetFile("/ext/ca.crt", "/ext/cli.crt", "/ext/key.key");	

12.27 OsWISslSocketSetCheckMode

Prototype	void OsWISslSocketSetCheckMode(int mode);	
Function	Set whether SSL verifies certificates	
Parameter	Input	mode: 0-not verify, 1-verify
	Output	N/A
Return	N/A	
Note		
Example	OsWISslSocketSetCheckMode (0);	

12.28 OsWISslSocketCreate

Prototype	int OsWISslSocketCreate();	
Function	Create ssl socket	
Parameter	Input	N/A
	Output	N/A
Return	-1: create fail >0: ssl socket handle	
Note		
Example	int fd=OsWISslSocketCreate(); OsWISslSocketClose(fd);	

12.29 OsWISslSocketConnect

Prototype	int OsWISslSocketConnect(int ssl_fd, char* plp, char *pPort)	
Function	Wireless ssl socket connects	
Parameter	Input	ssl_fd: ssl socket handle plp: server ip pPort: server port

	Output	N/A
Return		0: success other: failure
Note		OsWISslSocketCreate must be return valid ssl socket handle
Example		int fd=OsWISslSocketCreate(); OsWISslSocketConnect(fd, "www.baidu.com", 443); OsWISslSocketClose(fd);

12.30 OsWISslSocketSend

Prototype	int OsWISslSocketSend(int ssl_fd, char* senddata, unsigned short sendlen);	
Function	Wireless ssl socket sends	
Parameter	Input	ssl_fd: ssl socket handle Senddata: senddata Sendlen: senddatalen
	Output	N/A
Return	>=0: actual length of data sent <0: sending failed	
Note	Remember to close the ssl socket when things done.It is best that the data sent each time does not exceed 1024 bytes.	
Example	int fd=OsWISslSocketCreate(); OsWISslSocketConnect(fd, "www.baidu.com", 443); OsWISslSocketSend(fd, "123", 3); OsWISslSocketClose(fd);	

12.31 OsWISslSocketRecv

Prototype	int OsWISslSocketRecv(int ssl_fd, char* recvdata, unsigned short recvlen);	
Function	Wireless ssl socket recvdata	
Parameter	Input	ssl_fd: ssl socket handle recvlen: recvbufsize
	Output	recvdata: recvbuf
Return	>=0: actual received data length <0: reception failed	
Note	Remember to close the ssl socket when things done.It is best that the data received each time does not exceed 1024 bytes.	
Example	char buf[12]; int fd=OsWISslSocketCreate(); OsWISslSocketConnect(fd, "www.baidu.com", 443); OsWISslSocketRecv(fd, buf, 12);	

	OsWISslSocketClose(fd);
--	-------------------------

12.32 OsWISslSocketRecvTimeout

Prototype		int OsWISslSocketRecvTimeout(int ssl_fd, char* recvdata, unsigned short recvlen, unsigned int timeout);
Function		Wireless ssl socket recvtimeout
Parameter	Input	ssl_fd: ssl socket handle recvlen: recvbufsize timeout: timeout(ms)
	Output	recvdata: recvbuf
Return		>=0: actual received data length <0: reception failed
Note		Remember to close the ssl socket when things done.It is best that the data received each time does not exceed 1024 bytes.
Example		char buf[12]; int fd=OsWISslSocketCreate(); OsWISslSocketConnect(fd, "www.baidu.com", 443); OsWISslSocketRecvTimeout(fd, buf, 12,10000); OsWISslSocketClose(fd);

12.33 OsWISslSocketClose

Prototype		int OsWISslSocketClose(int ssl_fd);
Function		Wireless ssl closes
Parameter	Input	Ssl_fd: ssl socket handling
	Output	N/A
Return		0: success other: failure
Note		
Example		int fd=OsWISslSocketCreate(); api_wireless_sslSocketClose(fd);

13 WIFI Module

13.1 Summary

This module provides functions for applications to use WIFI for network communication. It includes network registration, de-registration, network information query, and socket (SSL) operations.

13.2 error code

```
#define API_WIFIINIT_ERROR -0x7001
#define API_WIFIOPEN_ERROR -0x7002
#define API_WIFICLOSE_ERROR -0x7003
#define API_WIFIWAKE_ERROR -0x7004
#define API_WIFISTATUS_ERROR -0x7005
#define API_WIFICHECKAP_ERROR -0x7006
#define API_WIFILOADCRT_ERROR -0x7007
#define API_WIFISCAN_ERROR -0x7008
#define API_WIFICONNECT_ERROR -0x7009
#define API_WIFIDISCONNECT_ERROR -0x7010
#define API_WIFINTP_ERROR -0x7011
#define API_WIFITCPCONNECT_ERROR -0x7012
#define API_WIFITCPCLOSE_ERROR -0x7013
#define API_WIFISOCKETCREATE_ERROR -0x7014
#define API_WIFISOCKETCLOSE_ERROR -0x7015
#define API_WIFISOCKETSEND_ERROR -0x7016
#define API_WIFISOCKETRECV_ERROR -0x7017
#define API_WIFISSLCONNECT_ERROR -0x7018
#define API_WIFISSLCONFIG_ERROR -0x7019
#define API_WIFISSLCLOSE_ERROR -0x7020
#define API_WIFISSLCREATE_ERROR -0x7021
#define API_WIFISLSEND_ERROE -0x7022
#define API_WIFISSLRECV_ERROR -0x7023
#define API_WIFIWEBSTATUS_ERROR -0x7024
#define API_WIFIMAC_ERROR -0x7025
#define API_WIFIMACSET_ERROR -0x7026
#define API_WIFIGETAPLIST_ERROR -0x7027
#define API_WIFISNTPCFG_ERROR -0x7028
#define API_WIFIUPTIME_ERROR -0x7029
#define API_WIFIWEBNETCONNECT_ERROR -0x7030
#define API_WIFIOTA_ERROR -0x7031
#define API_WIFIVERSION_ERROR -0x7032
#define API_WIFIWEBCLOSE_ERROR -0x7033
```

13.3 OsWifiOpen

Prototype		int OsWifiOpen(void)
Function		WIFI module opens
Parameter	Input	N/A
	Output	N/A
Return		0: success other: failure
Note		Automatically called in OsSysInit, no need to call it in application.

Example	
----------------	--

13.4 OsWifiClose

Prototype		int OsWifiClose(void)
Function		WIFI module closes
Parameter	Input	N/A
	Output	N/A
Return		0: success other: failure
Note		
Example		

13.5 OsWifiGetScanResults

Prototype		int OsWifiGetScanResults(ST_AP_LIST *pstApList, int iApCount)
Function		WIFI module scans hot spots
Parameter	Input	iApCount: expected number of scans
	Output	pstApList: wifi ap info, sorted by rssi in forward order
Return		0: success other: failure
Note		ap info: typedef struct { int iEcn; /*enc mode*/ char cSsid[64]; /*ap name*/ int iRssi; /*rssi*/ char cBssid[20]; /*bssid*/ int iChannel; /*channel*/ int iFreqOffset; }ST_AP_LIST;
Example		<pre> ST_AP_LIST ap[30]={0}; S32 ap_num = 32; int Scan_num = 0; int i,j; s8 show_tmp[512]={0}; OsWifiOpen(); Scan_num = OsWifiGetScanResults(&ap, ap_num); </pre>

13.6 OsWifiConnectHotSpot

Prototype		int OsWifiConnectHotSpot(unsigned char *pucSsid, unsigned char *pucPassword)
Function		WIFI module connects AP
Parameter	Input	pucSsid: AP name pucPassword: AP password, coded in utf-8
	Output	
Return		0: success other: failure
Note		
Example		

13.7 OsWifiGetConnectStatus

Prototype		int OsWifiGetConnectStatus(void)
Function		WIFI module state check
Parameter	Input	N/A
	Output	N/A
Return		<0: Communication error 2: Connected to AP and obtained IP address 3: TCP or UDP link established 4: Disconnect network connection 5: Not connected to AP
Note		
Example		

13.8 OsEspCheckApAsync

Prototype		int OsEspCheckApAsync(ST_AP_INFO *pstAPInfo)
Function		Query connected AP information
Parameter	Input	N/A
	Output	ST_AP_INFO *pstAPInfo: ap info
Return		0: success other: failure
Note		typedef struct { char cSsid[64]; /*ap name*/ char cBssid[20]; /*ap bssid*/

	<pre> int iChannel; /*channel*/ int iRssi; /*rssi*/ }ST_AP_INFO; </pre>
Example	

13.9 OsWifiGetMac

Prototype	int OsWifiGetMac(unsigned char *pcMacBuf)	
Function	Get current wifi MAC information	
Parameter	Input	N/A
	Output	pcMacBuf: mac buf
Return	0: success other: failure	
Note		
Example		

13.10 OsWifiConnectParamConfig

Prototype	int OsWifiConnectParamConfig(ST_WIFI_PARAM *pstWifiParam)	
Function	WIFI configure parameter	
Parameter	Input	pstWifiParam: typedef struct { int iDHCPEnable; /*DHCP enabled, 0- off 1- on*/ char clp[20]; /*Static IP*/ char cNetMask[20]; /*mask*/ char cGateWay[20]; /*gateway*/ }ST_WIFI_PARAM;
	Output	N/A
Return	0: success other: failure	
Note	Can only be called when not connected to an AP	
Example		

13.11 OsWifiConnectParamGet

Prototype	s32 OsWifiConnectParamGet(ST_WIFI_PARAM *pstWifiParam);
------------------	---

Function		WIFI get connection parameters
Parameter	Input	pstWifiParam
	Output	N/A
Return		0: success other: failure
Note		typedef struct { int iDHCPEnable; /*DHCP enable selection: 0- off, 1- on*/ char cIp[20]; /*Static IP*/ char cNetMask[20]; /*mask*/ char cGateWay[20]; /*gateway*/ }ST_WIFI_PARAM;
Example		

13.12 OsWifiSocketCreate

Prototype		int OsWifiSocketCreate(int type)
Function		WIFI creates socket
Parameter	Input	type: 0-TCP, 1-UDP
	Output	N/A
Return		>0: success-socket ID other: failure
Note		
Example		

13.13 OsWifiSocketClose

Prototype		int OsWifiSocketClose(int sockid)
Function		WIFI closes socket
Parameter	Input	sockid: sock id
	Output	N/A
Return		0: success other: failure
Note		
Example		

13.14 OsWifiSslSocketCreate

Prototype		int OsWifiSslSocketCreate(void);
Function		WIFI creates ssl socket
Parameter	Input	N/A
	Output	N/A
Return		>0: success, socket id other: failure
Note		
Example		

13.15 OsWifiSslSocketClose

Prototype		int OsWifiSslSocketClose(int sockid)
Function		WIFI close SSL socket
Parameter	Input	Sockid: ssl socket id
	Output	N/A
Return		0: success other: failure
Note		
Example		

13.16 OsWifiTcpConnect

Prototype		int OsWifiTcpConnect(int sockid, char *pcTcpUdp, char *pcServeraddr, char *port, int timeout)
Function		WIFI-TCP connects
Parameter	Input	sockid: socket ID pcTcpUdp: TCP or UDP pcServeraddr: server ip Port: serverport Timeout: timeout(ms)
	Output	N/A
Return		0: success other: failure
Note		
Example		

13.17 OsWifiTcpClose

Prototype		int OsWifiTcpClose(void)
Function		TCP disconnects
Parameter	Input	sockid-socket id
	Output	N/A
Return		0: success other: failure
Note		
Example		

13.18 OsWifiSend

Prototype		int OsWifiSend(int sockid,char *data, int datalen, int timeout)
Function		WIFI sends data
Parameter	Input	sockid-socket id; data-senddata datalen-datalen; timeout-timeout(ms)
	Output	N/A
Return		0: success other: failure
Note		
Example		

13.19 OsWifiRecv

Prototype		int OsWifiRecv(int sockid, unsigned char *pucdata, unsigned short iLen, unsigned int uiTimeOut)
Function		WIFI tcp recvdata
Parameter	Input	sockid-socket id; uiTimeOut-timeout(ms)
	Output	pucdata-recvbuf iLen-recvsize;
Return		>=0: actual received data length other: failure
Note		
Example		

13.20 OsWifiSslConnect

Prototype		int OsWifiSslConnect(int sockid,char *serveraddr,char *port,int timeout);
Function		WIFI ssl server connect
Parameter	Input	sockid: ssl socket id serveraddr: server ip port: server port timeout: timeout(ms)
	Output	N/A
Return		>=0: socket id other: failure
Note		
Example		

13.21 OsWifiSslClose

Prototype		int OsWifiSslClose(int sockid);
Function		WIFI ssl server close
Parameter	Input	sockid: ssl socket id
	Output	N/A
Return		0: success other: failure
Note		
Example		

13.22 OsWifiSslSend

Prototype		int OsWifiSslSend(int sockid, char *data, int datalen, int timeout);
Function		WIFI ssl sends data to server
Parameter	Input	sockid: ssl socket id data: senddata datalen: datalen timeout: timeout(ms)
	Output	N/A
Return		0: success other: failure
Note		

Example	
----------------	--

13.23 OsWifiSslRcv

Prototype		int OsWifiSslRcv(int sockid, unsigned char *pucdata, unsigned short iLen, unsigned int uiTimeout);
Function		WIFI ssl socket rcv data from server with timeout
Parameter	Input	sockid: ssl socket id timeout: timeout(ms)
	Output	data: rcvbuf datalen: rcvbufsize
Return		>=0: actual received data length other: failure
Note		
Example		

13.24 OsWifiSntpCfg

Prototype		int OsWifiSntpCfg(int enable,int timezone, unsigned char* SNTP1,unsigned char* SNTP2,unsigned char* SNTP3);
Function		wifi set ntp server address
Parameter	Input	enable: timezone: SNTP1: SNTP2: SNTP3:
	Output	
Return		0:success other: failure
Note		
Example		OsWifiSntpCfg(1,8, "cn.ntp.org.cn", "ntp.sjtu.edu.cn","");

13.25 OsWifiUptime

Prototype		int OsWifiUptime(void);
Function		Set the terminal time via wifi
Parameter	Input	N/A
	Output	N/A

Return	0:success other: failure
Note	OsWifiSntpCfg must be called first
Example	

13.26 OsWifiWebNetConnect

Prototype	int OsWifiWebNetConnect(unsigned char* pui8Ssid, unsigned char* pui8Password, unsigned int ui32Timeout);	
Function	Turn on the wifi distribution network	
Parameter	Input	pui8Ssid:ssid pui8Password:password ui32Timeout:timeout(ms)
	Output	N/A
Return	0:success other: failure	
Note		
Example		

13.27 OsWifiWebNetworkClose

Prototype	int OsWifiWebNetworkClose(void);	
Function	Turn off the wifi distribution network	
Parameter	Input	pui8Ssid:ssid pui8Password:password ui32Timeout:timeout(ms)
	Output	N/A
Return	0:success other: failure	
Note		
Example		

13.28 OsWifiUserRota

Prototype	int OsWifiUserRota(char* URL, int URLlen, int i32Timeout);	
Function	Update the wifi firmware in url format	
Param	Input	URL:url URLlen:URLlen

Parameter		ui32Timeout:timeout(ms)
	Output	N/A
Return		0:success other: failure
Note		
Example		

13.29 OsWifiGetVersion

Prototype		int OsWifiGetVersion(char* buf, int buflen);
Function		get the wifi version
Parameter	Input	buflen:buflen
	Output	buf:output bufsize
Return		0:success other: failure
Note		
Example		

14 ICC/PSAM Card

14.1 Summary

IC (Integrated Circuit Card) card often refers to a contact type synchronous/asynchronous integrated circuit card that complies with or is based on the ISO7816 specification.

IC cards have diverse application environments and a wide range of fields, with many different names depending on the application area, such as bank cards, bus cards, social security cards, telephone SIM cards, gas cards, access cards, and so on.

Asynchronous IC cards, also known as CPU cards, smart cards, are mainly used for functions such as transaction authentication, security control, and small payments, including other fields with high security requirements, such as finance, mobile phones, public transportation, etc. The implementation and application of such IC cards must strictly follow standards, and each industry has relevant industry standards and certifications, such as PSAM card certification from the Ministry of Construction, EMV certification from the financial industry, PBOC certification, etc.

There is no standard definition for synchronous IC cards in the specifications, and each manufacturer's product has its own characteristics. Corresponding drivers must be developed for cards from different manufacturers. Mainly used for storing data information, the most widely used ones on the market include SIMENS' SLE4442 \ SLE4428, ATMEL's AT24Cxx series, and AT88SCxx series. Mainly used in access control, schools, water and electricity meters, highway toll collection and other fields.

14.2 error code

```
#define API_ICCOPEN_ERROR -0x8001
#define API_ICCCLOSE_ERROR -0x8002
#define API_ICCPOWERON_ERROR -0x8003
#define API_ICCPOWEROFF_ERROR -0x8004
#define API_ICCGETSTATUS_ERROR -0x8005
#define API_ICCAPDU_ERROR -0x8006
#define API_ICCIOCTL_ERROR -0x8007
```

14.3 OslcCardOpen

Prototype		S32 OslcCardOpen(int slot);
Function		open ICC/PSAM device
Parameter	Input	slot: slot number 0: ICC slot >=1: PSAM card holder number
	Output	N/A
Return		success other: failure
Note		1. The PSAM card holder number is consistent with the silk screen label on the card holder. 2. Please close when process ends.
Example		<pre>void BcdToAsc(u8 *Dest,u8 *Src,u32 Len) { u32 i; for(i=0;i<Len;i++) { if(((*(Src + i) & 0xF0) >> 4) <= 9) { *(Dest + 2*i) = ((*(Src + i) & 0xF0) >> 4) + 0x30; } else { *(Dest + 2*i) = ((*(Src + i) & 0xF0) >> 4) + 0x37; } if((*(Src + i) & 0x0F) <= 9) { *(Dest + 2*i + 1) = (*(Src + i) & 0x0F) + 0x30; } else { *(Dest + 2*i + 1) = (*(Src + i) & 0x0F) + 0x37; } } }</pre>

```
    }  
    }  
}  
  
void test_ic_fun(){  
    int ret=0;  
    int nslot=0;  
    u8 ATR[100]={0};  
    u8 buf[280]={0},buf2[32]={0},buf3[8] = {0},buf4[32]={0};  
    APDU_SEND ApduSend;  
    APDU_RESP ApduResp;  
    ret = OslcCardOpen(nslot);  
    while(1){  
        ret = OslcCardGetStatus(nslot);  
        if(ret == 0)  
        {  
            ret = 0;  
            break;  
        }  
        OsSysMsleep(10);  
    }  
    ret = OslcCardGetStatus(nslot);  
    if(ret)  
    {  
  
        goto EXIT;  
    }  
  
    memset(buf,0,sizeof(buf));  
    memset(ATR,0,sizeof(ATR));  
    ret=OslcCardPowerOn(nslot, buf);  
    if(ret)  
    {  
  
        goto EXIT;  
    }  
    BcdToAsc(ATR, buf+1, buf[0]);  
  
    ApduSend.Command[0]=0x00;  
    ApduSend.Command[1]=0xa4;  
    ApduSend.Command[2]=0x04;  
    ApduSend.Command[3]=0x00;  
    ApduSend.Lc=0x0e;  
    ApduSend.Le=256;  
    memcpy(ApduSend.DataIn,"1PAY.SYS.DDF01",ApduSend.Lc);
```

	<pre> ret=OsIcCardExchangeApu(nslot, &ApuSend,&ApuResp); if(ret==0) { memcpy(buf2, ApduResp.DataOut, 6); memcpy(buf4, ApduResp.DataOut+ApduResp.LenOut-6, 6); memcpy(buf,"data:",5); BcdToAsc(buf+5, buf2, 6); memcpy(buf+5+12, "*****",13); BcdToAsc(buf+5+12+13, buf4, 6); memcpy(buf+5+12+13+12,"SWA:",4); BcdToAsc(buf+5+12+13+12+4, (u8*)&ApduResp.SWA,1); memcpy(buf+5+12+13+12+4+2," SWB:",5); BcdToAsc(buf+5+12+13+12+4+2+5, (u8*)&ApduResp.SWB,1); OsSysMsleep(1000); } EXIT: OsIcCardPowerOff(nslot); OsIcCardlose(nslot); return; } </pre>
--	---

14.4 OsIcCardlose

Prototype		S32 OsIcCardlose(int slot);
Function		Close ICC/PSAM device
Parameter	Input	slot: slot number 0: ICC slot ≥1: PSAM card holder number
	Output	N/A
Return		0: success other: failure
Note		The PSAM card holder number is consistent with the silk screen label on the card holder If the card is not powered off, the power off operation will be forcibly executed
Example		<pre> void BcdToAsc(u8 *Dest,u8 *Src,u32 Len) { u32 i; for(i=0;i<Len;i++) { </pre>

```
        if(((*(Src + i) & 0xF0) >> 4) <= 9)
        {
            *(Dest + 2*i) = ((*(Src + i) & 0xF0) >> 4) + 0x30;
        }
        else
        {
            *(Dest + 2*i) = ((*(Src + i) & 0xF0) >> 4) + 0x37;
        }

        if((*(Src + i) & 0x0F) <= 9)
        {
            *(Dest + 2*i + 1) = (*(Src + i) & 0x0F) + 0x30;
        }
        else
        {
            *(Dest + 2*i + 1) = (*(Src + i) & 0x0F) + 0x37;
        }
    }
}

void test_ic_fun(){
    int ret=0;
    int nslot=0;
    u8 ATR[100]={0};
    u8 buf[280]={0},buf2[32]={0},buf3[8] = {0},buf4[32]={0};
    APDU_SEND ApduSend;
    APDU_RESP ApduResp;
    ret = OslcCardOpen(nslot);
    while(1){
        ret = OslcCardGetStatus(nslot);
        if(ret == 0)
        {
            ret = 0;
            break;
        }
        OsSysMsleep(10);
    }
    ret = OslcCardGetStatus(nslot);
    if(ret)
    {

        goto EXIT;
    }

    memset(buf,0,sizeof(buf));
    memset(ATR,0,sizeof(ATR));
    ret=OslcCardPowerOn(nslot, buf);
```



```
if(ret)
{

    goto EXIT;
}
BcdToAsc(ATR, buf+1, buf[0]);


    ApduSend.Command[0]=0x00;
ApduSend.Command[1]=0xa4;
    ApduSend.Command[2]=0x04;
    ApduSend.Command[3]=0x00;
    ApduSend.Lc=0x0e;
    ApduSend.Le=256;
    memcpy(ApduSend.DataIn,"1PAY.SYS.DDF01",ApduSend.Lc);
    ret=OslcCardExchangeApdu(nslot, &ApduSend,&ApduResp);
    if(ret==0)
    {
        memcpy(buf2, ApduResp.DataOut, 6);
        memcpy(buf4, ApduResp.DataOut+ApduResp.LenOut-6, 6);
        memcpy(buf,"data:",5);
        BcdToAsc(buf+5, buf2, 6);
        memcpy(buf+5+12, "*****",13);
        BcdToAsc(buf+5+12+13, buf4, 6);
        memcpy(buf+5+12+13+12,"SWA:",4);
        BcdToAsc(buf+5+12+13+12+4, (u8*)&ApduResp.SWA,1);
        memcpy(buf+5+12+13+12+4+2," SWB:",5);
        BcdToAsc(buf+5+12+13+12+4+2+5, (u8*)&ApduResp.SWB,1);
        OsSysMsleep(1000);
    }

EXIT:
    OslcCardPowerOff(nslot);
    OslcCardlose(nslot);

    return;
}
```

14.5 OslcCardPowerOn

Prototype	S32 OslcCardPowerOn(int slot,u8 *lpAtr);
Function	Power on ICC/PSAM equipment

Parameter	Input	slot: slot number 0: ICC slot >=1: PSAM card holder number
	Output	lpAtr: Reset response data, format: B..LLVAR, Maximum length N=32
Return		0: success other: failure
Note		1. The PSAM card holder number is consistent with the silk screen label on the card holder 2. The lpAtr reset response buffer must be no less than the maximum length (N)+1
Example		<pre> void BcdToAsc(u8 *Dest,u8 *Src,u32 Len) { u32 i; for(i=0;i<Len;i++) { if(((*(Src + i) & 0xF0) >> 4) <= 9) { *(Dest + 2*i) = ((*(Src + i) & 0xF0) >> 4) + 0x30; } else { *(Dest + 2*i) = ((*(Src + i) & 0xF0) >> 4) + 0x37; } if((*(Src + i) & 0x0F) <= 9) { *(Dest + 2*i + 1) = (*(Src + i) & 0x0F) + 0x30; } else { *(Dest + 2*i + 1) = (*(Src + i) & 0x0F) + 0x37; } } } void test_ic_fun(){ int ret=0; int nslot=0; u8 ATR[100]={0}; u8 buf[280]={0},buf2[32]={0},buf3[8] = {0},buf4[32]={0}; APDU_SEND ApduSend; APDU_RESP ApduResp; ret = OslcCardOpen(nslot); while(1){ ret = OslcCardGetStatus(nslot); if(ret == 0) { </pre>

```

        ret = 0;
        break;
    }
    OsSysMsleep(10);
}
ret = OslcCardGetStatus(nslot);
if(ret)
{

    goto EXIT;
}

memset(buf,0,sizeof(buf));
memset(ATR,0,sizeof(ATR));
ret=OslcCardPowerOn(nslot, buf);
if(ret)
{

    goto EXIT;
}
BcdToAsc(ATR, buf+1, buf[0]);


ApuSend.Command[0]=0x00;
ApuSend.Command[1]=0xa4;
ApuSend.Command[2]=0x04;
ApuSend.Command[3]=0x00;
ApuSend.Lc=0x0e;
ApuSend.Le=256;
memcpy(ApuSend.DataIn,"1PAY.SYS.DDF01",ApuSend.Lc);
ret=OslcCardExchangeApu(nslot, &ApuSend,&ApuResp);
if(ret==0)
{
    memcpy(buf2, ApuResp.DataOut, 6);
    memcpy(buf4, ApuResp.DataOut+ApuResp.LenOut-6, 6);
    memcpy(buf,"data:",5);
    BcdToAsc(buf+5, buf2, 6);
    memcpy(buf+5+12, "*****",13);
    BcdToAsc(buf+5+12+13, buf4, 6);
    memcpy(buf+5+12+13+12,"SWA:",4);
    BcdToAsc(buf+5+12+13+12+4, (u8*)&ApuResp.SWA,1);
    memcpy(buf+5+12+13+12+4+2," SWB:",5);
    BcdToAsc(buf+5+12+13+12+4+2+5, (u8*)&ApuResp.SWB,1);
    OsSysMsleep(1000);
}

```

	<div>EXIT:</div> <div> OslcCardPowerOff(nslot);</div> <div> OslcCardlose(nslot);</div> <div> return;</div> <div>}</div>
--	--

14.6 OslcCardPowerOff

Prototype		S32 OslcCardPowerOff(int slot);
Function		Power off ICC/PSAM equipment
Parameter	Input	slot: deck number 0: ICC slot >=1: PSAM card holder number
	Output	
Return		0: success other: failure
Note		The PSAM card holder number is consistent with the silk screen label on the card holder
Example		<div>void BcdToAsc(u8 *Dest,u8 *Src,u32 Len)</div> <div>{</div> <div> u32 i;</div> <div> for(i=0;i<Len;i++)</div> <div> {</div> <div><div> if(((*(Src + i) & 0xF0) >> 4) <= 9)</div><div> {</div><div> *(Dest + 2*i) = ((*(Src + i) & 0xF0) >> 4) + 0x30;</div><div> }</div><div> else</div><div> {</div><div> *(Dest + 2*i) = ((*(Src + i) & 0xF0) >> 4) + 0x37;</div><div> }</div><div><div> if((* (Src + i) & 0x0F) <= 9)</div><div> {</div><div> *(Dest + 2*i + 1) = (*(Src + i) & 0x0F) + 0x30;</div><div> }</div><div> else</div><div> {</div><div> *(Dest + 2*i + 1) = (*(Src + i) & 0x0F) + 0x37;</div><div> }</div><div> }</div><div>}</div></div></div>

```
}  
void test_ic_fun(){  
    int ret=0;  
    int nslot=0;  
    u8 ATR[100]={0};  
    u8 buf[280]={0},buf2[32]={0},buf3[8] = {0},buf4[32]={0};  
    APDU_SEND ApduSend;  
    APDU_RESP ApduResp;  
    ret = OslcCardOpen(nslot);  
    while(1){  
        ret = OslcCardGetStatus(nslot);  
        if(ret == 0)  
        {  
            ret = 0;  
            break;  
        }  
        OsSysMsleep(10);  
    }  
    ret = OslcCardGetStatus(nslot);  
    if(ret)  
    {  
        goto EXIT;  
    }  
  
    memset(buf,0,sizeof(buf));  
    memset(ATR,0,sizeof(ATR));  
    ret=OslcCardPowerOn(nslot, buf);  
    if(ret)  
    {  
        goto EXIT;  
    }  
    BcdToAsc(ATR, buf+1, buf[0]);  
  
    ApduSend.Command[0]=0x00;  
    ApduSend.Command[1]=0xa4;  
    ApduSend.Command[2]=0x04;  
    ApduSend.Command[3]=0x00;  
    ApduSend.Lc=0x0e;  
    ApduSend.Le=256;  
    memcpy(ApduSend.DataIn,"1PAY.SYS.DDF01",ApduSend.Lc);  
    ret=OslcCardExchangeApdu(nslot, &ApduSend,&ApduResp);  
    if(ret==0)  
    {
```

	<pre>memcpy(buf2, ApduResp.DataOut, 6); memcpy(buf4, ApduResp.DataOut+ApduResp.LenOut-6, 6); memcpy(buf,"data:",5); BcdToAsc(buf+5, buf2, 6); memcpy(buf+5+12, "*****",13); BcdToAsc(buf+5+12+13, buf4, 6); memcpy(buf+5+12+13+12,"SWA:",4); BcdToAsc(buf+5+12+13+12+4, (u8*)&ApduResp.SWA,1); memcpy(buf+5+12+13+12+4+2," SWB:",5); BcdToAsc(buf+5+12+13+12+4+2+5, (u8*)&ApduResp.SWB,1); OsSysMsleep(1000); } EXIT: OslcCardPowerOff(nslot); OslcCardlose(nslot); return; }</pre>
--	---

14.7 OslcCardGetStatus

Prototype		S32 OslcCardGetStatus(int slot);
Function		Get ICC/PSAM device status
Parameter	Input	slot: slot number 0: ICC slot >=1: PSAM card holder number
	Output	
Return		0: card is inserted other: failure
Note		
Example		<pre>void BcdToAsc(u8 *Dest,u8 *Src,u32 Len) { u32 i; for(i=0;i<Len;i++) { if(((*(Src + i) & 0xF0) >> 4) <= 9) { *(Dest + 2*i) = ((*(Src + i) & 0xF0) >> 4) + 0x30; } else { *(Dest + 2*i) = ((*(Src + i) & 0xF0) >> 4) + 0x37; } } }</pre>

```

    }

    if((* (Src + i) & 0x0F) <= 9)
    {
        *(Dest + 2*i + 1) = (*(Src + i) & 0x0F) + 0x30;
    }
    else
    {
        *(Dest + 2*i + 1) = (*(Src + i) & 0x0F) + 0x37;
    }
}
}

void test_ic_fun(){
    int ret=0;
    int nslot=0;
    u8 ATR[100]={0};
    u8 buf[280]={0},buf2[32]={0},buf3[8] = {0},buf4[32]={0};
    APDU_SEND ApduSend;
    APDU_RESP ApduResp;
    ret = OslcCardOpen(nslot);
    while(1){
        ret = OslcCardGetStatus(nslot);
        if(ret == 0)
        {
            ret = 0;
            break;
        }
        OsSysMsleep(10);
    }
    ret = OslcCardGetStatus(nslot);
    if(ret)
    {

        goto EXIT;
    }

    memset(buf,0,sizeof(buf));
    memset(ATR,0,sizeof(ATR));
    ret=OslcCardPowerOn(nslot, buf);
    if(ret)
    {

        goto EXIT;
    }
    BcdToAsc(ATR, buf+1, buf[0]);

```

	<pre> ApduSend.Command[0]=0x00; ApduSend.Command[1]=0xa4; ApduSend.Command[2]=0x04; ApduSend.Command[3]=0x00; ApduSend.Lc=0x0e; ApduSend.Le=256; memcpy(ApduSend.DataIn,"1PAY.SYS.DDF01",ApduSend.Lc); ret=OslcCardExchangeApu(nslot, &ApduSend,&ApduResp); if(ret==0) { memcpy(buf2, ApduResp.DataOut, 6); memcpy(buf4, ApduResp.DataOut+ApduResp.LenOut-6, 6); memcpy(buf,"data:",5); BcdToAsc(buf+5, buf2, 6); memcpy(buf+5+12, "*****",13); BcdToAsc(buf+5+12+13, buf4, 6); memcpy(buf+5+12+13+12,"SWA:",4); BcdToAsc(buf+5+12+13+12+4, (u8*)&ApduResp.SWA,1); memcpy(buf+5+12+13+12+4+2," SWB:",5); BcdToAsc(buf+5+12+13+12+4+2+5, (u8*)&ApduResp.SWB,1); OsSysMsleep(1000); } EXIT: OslcCardPowerOff(nslot); OslcCardlose(nslot); return; }</pre>
--	---

14.8 OslcCardExchangeApu

Prototype		S32 OslcCardExchangeApu(int slot,APDU_SEND *ApuSend, APDU_RESP *ApuResp);
Function		Read and write ICC/PSAM
Parameter	Input	slot: slot number 0: ICC slot >=1: PSAM card holder number ApuSendParameter: typedef struct { unsigned char Command[4]; // CLA INS P1 P2

		<pre> int Lc; // P3 unsigned char DataIn[512]; // 512 int Le; } APDU_SEND; </pre>
	Output	<pre> ApuRespParameter: typedef struct { int LenOut; // length of dataout unsigned char DataOut[512]; unsigned char SWA; unsigned char SWB; } APDU_RESP; </pre>
Return		<p>0: success</p> <p>other: failure</p>
Note		<p>For CASE 2 and CASE 4 in CAPDU, Le represents the expected length of the Return data. If Le=256, it indicates that the expected length of the Return is unknown.</p> <p>Example:</p> <p>CASE1: CLA INS P1 P2, ApduSend need set Lc=0, Le=0</p> <p>CASE2: CLA INS P1 P2 Le, ApduSend need set Lc=0, Le=xx (Le=256 represents 0, other values are specific values)</p> <p>Example:</p> <p>APDU_SEND.Le=256, CLA INS P1 P2 0</p> <p>APDU_SEND.Le=0x10, CLA INS P1 P2 10</p> <p>CASE3: CLA INS P1 P2 Lc Data, ApduSend need set Lc=xx, Le=0</p> <p>CASE4: CLA INS P1 P2 Lc Data Le, ApduSend need set Lc=xx, Le=xx (Le=256 represents 0, other values are specific values)</p>
Example		<pre> void BcdToAsc(u8 *Dest, u8 *Src, u32 Len) { u32 i; for(i=0; i<Len; i++) { if(((*(Src + i) & 0xF0) >> 4) <= 9) { *(Dest + 2*i) = ((*(Src + i) & 0xF0) >> 4) + 0x30; } else { *(Dest + 2*i) = ((*(Src + i) & 0xF0) >> 4) + 0x37; } } if((*(Src + i) & 0x0F) <= 9) </pre>

```
{
    *(Dest + 2*i + 1) = (*(Src + i) & 0x0F) + 0x30;
}
else
{
    *(Dest + 2*i + 1) = (*(Src + i) & 0x0F) + 0x37;
}
}
}
}

void test_ic_fun(){
    int ret=0;
    int nslot=0;
    u8 ATR[100]={0};
    u8 buf[280]={0},buf2[32]={0},buf3[8] = {0},buf4[32]={0};
    APDU_SEND ApduSend;
    APDU_RESP ApduResp;
    ret = OslcCardOpen(nslot);
    while(1){
        ret = OslcCardGetStatus(nslot);
        if(ret == 0)
        {
            ret = 0;
            break;
        }
        OsSysMsleep(10);
    }
    ret = OslcCardGetStatus(nslot);
    if(ret)
    {

        goto EXIT;
    }

    memset(buf,0,sizeof(buf));
    memset(ATR,0,sizeof(ATR));
    ret=OslcCardPowerOn(nslot, buf);
    if(ret)
    {

        goto EXIT;
    }
    BcdToAsc(ATR, buf+1, buf[0]);

    ApduSend.Command[0]=0x00;
    ApduSend.Command[1]=0xa4;
```

```

ApuSend.Command[2]=0x04;
ApuSend.Command[3]=0x00;
ApuSend.Lc=0x0e;
ApuSend.Le=256;
memcpy(ApuSend.DataIn,"1PAY.SYS.DDF01",ApuSend.Lc);
ret=OsIcCardExchangeApu(nslot, &ApuSend,&ApuResp);
if(ret==0)
{
    memcpy(buf2, ApuResp.DataOut, 6);
    memcpy(buf4, ApuResp.DataOut+ApuResp.LenOut-6, 6);
    memcpy(buf,"data:",5);
    BcdToAsc(buf+5, buf2, 6);
    memcpy(buf+5+12, "*****",13);
    BcdToAsc(buf+5+12+13, buf4, 6);
    memcpy(buf+5+12+13+12,"SWA:",4);
    BcdToAsc(buf+5+12+13+12+4, (u8*)&ApuResp.SWA,1);
    memcpy(buf+5+12+13+12+4+2," SWB:",5);
    BcdToAsc(buf+5+12+13+12+4+2+5, (u8*)&ApuResp.SWB,1);
    OsSysMsleep(1000);
}

EXIT:
    OsIcCardPowerOff(nslot);
    OsIcCardlose(nslot);

    return;
}

```

15 Contactless Card

15.1 Summary

Contactless IC card, also known as RF card, consists of an IC chip and an induction antenna, packaged in a standard PVC card, with the chip and antenna without exposure of any part. It successfully combines radio frequency identification technology with IC card technology, ending the problem of Passive (no power supply in the card) and Contactless operation, which is a major breakthrough in the field of electronic devices. The card approaches the surface of the reader/writer within a certain distance range (maximum 5-10mm) and completes data read and write operations through the transmission of wireless radio waves.

PCD: Proximity Coupling Device

PICC: Proximity IC Card

Contactless cards have the following advantages:

High reliability: no mechanical contact between the IC card and the reader/writer, avoids various faults caused by contact read and write.

Easy to operate: The card can be operated within a 10cm range, so there is no need to insert or remove the card, which is very convenient for users to use.

Fast transaction speed: The time for the terminal to send commands and process card response data is less than 100ms

Product classification of Contactless cards:

It can be divided into 13.56M and 2.4G according to frequency, etc

13.56M: including A card/B card/Mifare card, etc

2.4G: mainly for mobile/telecom mobile payment

The card types supported by the company's products:

Compliant with ISO14443 and EMV Contactless for Type A and Type B.

15.2 error code

```
#define API_RFOPEN_ERROR -0x9001
#define API_RFCLOSE_ERROR -0x9002
#define API_RFPOWERON_ERROR -0x9003
#define API_RFPOWEROFF_ERROR -0x9004
#define API_RFGETSTATUS_ERROR -0x9005
#define API_RFACTIVE_ERROR -0x9006
#define API_RFAPDU_ERROR -0x9007
#define API_RFIOCTL_ERROR -0x9008
```

15.3 OsRfOpen

Prototype		s32 OsRfOpen (void)
Function		Open rf device
Parameter	Input	N/A
	Output	N/A
Return		API_OK: success API_ERR: fail API_EBUSY: the device is busy or occupied
Note		
Example		<pre>int cRet = 0; APDU_SEND ApduSend; APDU_RESP ApduResp; ApduSend.Command[0] = 0x00; ApduSend.Command[1] = 0xa4; ApduSend.Command[2] = 0x04; ApduSend.Command[3] = 0x00; ApduSend.Lc = 0x0e; ApduSend.Le = 256; memcpy(ApduSend.DataIn, "2PAY.SYS.DDF01", ApduSend.Lc); OsRfOpen(); OsRfPownOn(PICC_TYPE_A); cRet = OsRfGetStatus(); if (cRet == 3) {</pre>

	<pre>if (!OsRfActivate()) { if (!OsRfExchangeApdu(&ApduSend, &ApduResp)) { while (1) { cRet = OsRfRemove(); if (cRet == 0) break; OsSysMsleep(100); } } } OsRfPowerOff(); OsRfClose();</pre>
--	---

15.4 OsRfClose

Prototype		s32 OsRfClose(void);
Function		Close rf device
Parameter	Input	N/A
	Output	N/A
Return		API_OK: success API_ERR: fail API_EBUSY: the device is busy or occupied
Note		
Example		<pre>int cRet = 0; APDU_SEND ApduSend; APDU_RESP ApduResp; ApduSend.Command[0] = 0x00; ApduSend.Command[1] = 0xa4; ApduSend.Command[2] = 0x04; ApduSend.Command[3] = 0x00; ApduSend.Lc = 0x0e; ApduSend.Le = 256; memcpy(ApduSend.DataIn, "2PAY.SYS.DDF01", ApduSend.Lc); OsRfOpen(); OsRfPownOn(PICC_TYPE_A); cRet = OsRfGetStatus(); if (cRet == 3) { if (!OsRfActivate())</pre>

	<pre> { if (!OsRfExchangeApdu(&ApduSend, &ApduResp)) { while (1) { cRet = OsRfRemove(); if (cRet == 0) break; OsSysMsleep(100); } } } OsRfPowerOff(); OsRfClose(); </pre>
--	--

15.5 OsRfPownOn

Prototype		s32 OsRfPownOn (u32 nType)
Function		Power on the Contactless card reader and start card search
Parameter	Input	nType: #define PICC_TYPE_A 0x01//type a card #define PICC_TYPE_B 0x02//type b card #define PICC_TYPE_AB 0x03//type a card and type b card simultaneously #define PICC_TYPE_M1 0x04//M1 card
	Output	N/A
Return		API_OK: success API_ERR: fail API_EINVAL: parameter error API_EIO: device not open
Note		
Example		<pre> int cRet = 0; APDU_SEND ApduSend; APDU_RESP ApduResp; ApduSend.Command[0] = 0x00; ApduSend.Command[1] = 0xa4; ApduSend.Command[2] = 0x04; ApduSend.Command[3] = 0x00; ApduSend.Lc = 0x0e; ApduSend.Le = 256; memcpy(ApduSend.DataIn, "2PAY.SYS.DDF01", ApduSend.Lc); OsRfOpen(); </pre>

```
OsRfPownOn(PICC_TYPE_A);
cRet = OsRfGetStatus();
if (cRet == 3) {
    if (!OsRfActivate())
    {
        if (!OsRfExchangeApdu(&ApduSend, &ApduResp)) {

            while (1) {
                cRet = OsRfRemove();
                if (cRet == 0)
                    break;
                OsSysMsleep(100);
            }
        }
    }
}
OsRfPowerOff();
OsRfClose();
```

15.6 OsRfPowerOff

Prototype		s32 OsRfPowerOff ()
Function		Power off rf device
Parameter	Input	N/A
	Output	N/A
Return		API_OK: success API_ERR: fail API_EINVAL: parameter error API_EIO: device not open
Note		
Example		int cRet = 0; APDU_SEND ApduSend; APDU_RESP ApduResp; ApduSend.Command[0] = 0x00; ApduSend.Command[1] = 0xa4; ApduSend.Command[2] = 0x04; ApduSend.Command[3] = 0x00; ApduSend.Lc = 0x0e;

```

ApuSend.Le = 256;
memcpy(ApuSend.DataIn, "2PAY.SYS.DDF01", ApuSend.Lc);
OsRfOpen();
OsRfPownOn(PICC_TYPE_A);
cRet = OsRfGetStatus();
if (cRet == 3) {
    if (!OsRfActivate())
    {
        if (!OsRfExchangeApu(&ApuSend, &ApuResp)) {

            while (1) {
                cRet = OsRfRemove();
                if (cRet == 0)
                    break;
                OsSysMsleep(100);
            }
        }
    }
}
OsRfPowerOff();
OsRfClose();

```

15.7 OsRfGetStatus

Prototype		s32 OsRfGetStatus (void)
Function		Check rf status
Parameter	Input	N/A
	Output	N/A
Return		>0: Contactless card reader status value 1: no card or card has been removed 2: found multiple cards 3: found a single Type A CPU card 4: found a single Type B CPU card 5: found a single Type A Memory card 6: found a single Type B Memory card 7: found a single FeliCa card other: API_SRR: failed API_SIO: device not turned on or powered on
Note		1. Further information needs to be obtained through SAK to determine whether Type A CPU and Memory 2-in-1 card can return to "Single type A CPU card" status.

Example	<pre>int cRet = 0; APDU_SEND ApduSend; APDU_RESP ApduResp; ApduSend.Command[0] = 0x00; ApduSend.Command[1] = 0xa4; ApduSend.Command[2] = 0x04; ApduSend.Command[3] = 0x00; ApduSend.Lc = 0x0e; ApduSend.Le = 256; memcpy(ApduSend.DataIn, "2PAY.SYS.DDF01", ApduSend.Lc); OsRfOpen(); OsRfPownOn(PICC_TYPE_A); cRet = OsRfGetStatus(); if (cRet == 3) { if (!OsRfActivate()) { if (!OsRfExchangeApdu(&ApduSend, &ApduResp)) { while (1) { cRet = OsRfRemove(); if (cRet == 0) break; OsSysMsleep(100); } } } } OsRfPowerOff(); OsRfClose();</pre>
---------	---

15.8 OsRfActivate

Prototype		s32 OsRfActivate (void)
Function		Activate rf device
Paramet er	Input	N/A
	Output	N/A
		API_OK: success API_ERR: fail API_EIO: device not open

Return	
Note	
Example	<pre>int cRet = 0; APDU_SEND ApduSend; APDU_RESP ApduResp; ApduSend.Command[0] = 0x00; ApduSend.Command[1] = 0xa4; ApduSend.Command[2] = 0x04; ApduSend.Command[3] = 0x00; ApduSend.Lc = 0x0e; ApduSend.Le = 256; memcpy(ApduSend.DataIn, "2PAY.SYS.DDF01", ApduSend.Lc); OsRfOpen(); OsRfPownOn(PICC_TYPE_A); cRet = OsRfGetStatus(); if (cRet == 3) { if (!OsRfActivate()) { if (!OsRfExchangeApu(&ApduSend, &ApduResp)) { while (1) { cRet = OsRfRemove(); if (cRet == 0) break; OsSysMsleep(100); } } } } OsRfPowerOff(); OsRfClose();</pre>

15.9 OsRfExchangeApu

Prototype	s32 OsRfExchangeApu(APDU_SEND *ApduSend, APDU_RESP *ApduResp);
Function	Read and write Contactless card operations
Parame	<div>Input</div> <div>lpCApu: Send command APDU in the following format: CLA INS P1 P2 [Lc Data] [Le] nCApuLen:</div>

ter		LPCApdu content length. nRApduSize: response data lpRApdu cache length
	Output	lpRApdu: Response Data (RAPDU) Format: [Data] sw1 sw2 lpRApduLen: Response Data (RAPDU) data length, including 2 bytes of SW.
Return		API_OK: success API_SRR: Failed API_CIMEOUT: timeout API_SINVAL: Parameter error API_SPROTOCOL: Protocol Error API_STRANSPORT: Transmission error API_SIO: Device not turned on
Note		1. lpRApduLen should not exceed lpRApdu, such as the status word Return 61XX, and the GET RESPENSE command must be sent to extract data; 2. The underlying communication of Contactless cards (CPU) is a block structure, similar to T1 card communication in IC cards, and the bottom does not care about CASE1, 2, 3, and 4.
Example		<pre> int cRet = 0; APDU_SEND ApduSend; APDU_RESP ApduResp; ApduSend.Command[0] = 0x00; ApduSend.Command[1] = 0xa4; ApduSend.Command[2] = 0x04; ApduSend.Command[3] = 0x00; ApduSend.Lc = 0x0e; ApduSend.Le = 256; memcpy(ApduSend.DataIn, "2PAY.SYS.DDF01", ApduSend.Lc); OsRfOpen(); OsRfPownOn(PICC_TYPE_A); cRet = OsRfGetStatus(); if (cRet == 3) { if (!OsRfActivate()) { if (!OsRfExchangeApdu(&ApduSend, &ApduResp)) { while (1) { cRet = OsRfRemove(); if (cRet == 0) break; </pre>

	<pre> OsSysMsleep(100); } } } } OsRfPowerOff(); OsRfClose(); </pre>
--	---

15.10 OsRfRemove

Prototype		s32 OsRfRemove (void)
Function		Enable the removal of Contactless card detection
Parameter	Input	N/A
	Output	N/A
Return		API_OK: success API_ERR: fail API_EIO: device not open
Note		Once the removal of Contactless cards detection is initiated, the final result needs to be obtained through OsRfGetStatus ()
Example		<pre> int cRet = 0; APDU_SEND ApduSend; APDU_RESP ApduResp; ApduSend.Command[0] = 0x00; ApduSend.Command[1] = 0xa4; ApduSend.Command[2] = 0x04; ApduSend.Command[3] = 0x00; ApduSend.Lc = 0x0e; ApduSend.Le = 256; memcpy(ApduSend.DataIn, "2PAY.SYS.DDF01", ApduSend.Lc); OsRfOpen(); OsRfPownOn(PICC_TYPE_A); cRet = OsRfGetStatus(); if (cRet == 3) { if (!OsRfActivate()) { if (!OsRfExchangeApdu(&ApduSend, &ApduResp)) { while (1) { cRet = OsRfRemove(); if (cRet == 0) break; } } } } </pre>

```

        OsSysMsleep(100);
    }
}
}
}
OsRfPowerOff();
OsRfClose();

```

15.11 OsRfioctl

Prototype		s32 OsRfioctl(u32 nCmd, u32 lParam, u32 wParam)			
Function		Operation of the contactless card reader			
Parameter	Input	nCmd: command strings			
		Serial number	Name of Command	CMD Code	Code Instructions
		1	API_RF_CTL_VER	0	Get the version of the Contactless card reader
		2	API_RF_CTL_SAK	1	Get the SAK value of selection responding
		3	API_RF_CTL_UID	2	Card ID
		4	API_RF_CTL_MF_AUTH	3	Mifare card certification
		5	API_RF_CTL_MF_READ_RAW	4	Read data of the origin binary
		6	API_RF_CTL_MF_WRITE_RAW	5	Write data of the origin binary
		7	API_RF_CTL_MF_READ_VALUE	6	Read value
		8	API_RF_CTL_MF_WRITE_VALUE	7	Write value
		9	API_RF_CTL_MF_INC_VALUE	8	Operation of increasing value
		10	API_RF_CTL_MF_DEC_VALUE	9	Operation of decreasing value
		11	API_RF_CTL_MF_BACKUP_VALUE	10	Value backup
		12	API_RF_CTL_SET_PARAM	11	Set parameter of the contactless chip
		13	API_RF_CTL_GET_PARAM	12	Get parameter of the contactless chip
Command descriptions:					
1) API_RF_CTL_VER lParam: wParam: Transfer format(u8 *) , Version (the strings ending with '\0', available length of the string fixed at 17Bytes) Return: API_OK: Success API_ERR					

	<p>: Failure</p> <p>API_EIO: device is not open or there is a wrong read</p> <p>2) API_RF_CTL_SAK IParam:</p> <p>wParam: SAK Value (1Byte) Return: API_OK: Success</p> <p>API_ERR: Failure</p> <p>API_EINVAL : Parameter error</p> <p>API_EIO: device not open or read error Remark: 1 、 SAK is only applied to tpyeA Card</p> <p>3) API_RF_CTL_UID IParam:</p> <p>wParam: UID data, transfer format(u8 *) , B.. LLVAR, the max length N=10; Return: API_OK: Success</p> <p>API_ERR: Failure</p> <p>API_EINVAL : Parameter error</p> <p>API_EIO: device not open or read error</p> <p>Remark: 1 、 The UID data cache must be no less than the maximum length of the UID data (N) + 1</p> <p>4) API_RF_CTL_MF_AUTH</p> <p>IParam: Mifare card certification construction, transfer format(strMfAuth *) typedef struct _strMfAuth</p> <pre>{ u8 m_authmode;//certifying method, 0x60 : A certifying, 0x61 : B certifying u8 m_key[6];//certifying key, Fixed at 6Bytes u8m_uid[10];//UID, executed using 4Bytes u8m_block; } strMfAuth; wParam:</pre> <p>Return: API_OK: Success API_ERR: Failure</p> <p>API_EINVAL : Parameter error</p> <p>API_EIO: device not open or read error</p> <p>5) API_RF_CTL_MF_READ_RAW IParam: Block code,</p> <p>wParam: Block data, tranfer format(u8 *) , B16 ; Return: API_OK: Success</p> <p>API_ERR: Failure</p> <p>API_EINVAL : Parameter error</p> <p>API_EIO: device not open or read error</p> <p>6) API_RF_CTL_MF_WRITE_RAW IParam:</p> <p>wParam: Block data, Transfer format(u8 *) , B16</p> <p>Return: API_OK: Success API_ERR: Failure</p> <p>API_EINVAL : Parameter error</p> <p>API_EIO: device not open or read error</p> <p>7) API_RF_CTL_MF_READ_VALUE IParam: Block code</p> <p>wParam: (u32*)Block value; Return: API_OK: Success</p> <p>API_ERR: Failure</p>
--	---

	<p>API_EINVAL : Parameter error</p> <p>API_EIO: device not open or read error</p> <p>8) API_RF_CTL_MF_WRITE_VALUE IParam: Block code</p> <p>wParam: Block value</p> <p>Return: API_OK: Success API_ERR: Failure</p> <p>API_EINVAL : Parameter error</p> <p>API_EIO: device not open or read error</p> <p>9) API_RF_CTL_MF_INC_VALUE</p> <p>IParam: Block code</p> <p>wParam: Increasing value</p> <p>Return: API_OK: Success API_ERR: Failure</p> <p>API_EINVAL : Parameter error</p> <p>API_EIO: device not open or read error</p> <p>10) API_RF_CTL_MF_DEC_VALUE IParam: Block code</p> <p>wParam: decreasing value</p> <p>Return: API_OK: Success API_ERR: Failure</p> <p>API_EINVAL : Parameter error</p> <p>API_EIO: device not open or read error</p> <p>11) API_RF_CTL_MF_BACKUP_VALUE IParam: Source block code</p> <p>wParam: target block code;</p> <p>Return: API_OK: Success API_ERR: Failure</p> <p>API_EINVAL : Parameter error</p> <p>API_EIO: device not open or read error</p> <p>12) API_RF_CTL_SET_PARAM</p> <p>IParam : the construction of the contactless chip parameter , transfer format(strRfChipParam*) typedef struct _strRfChipParam</p> <pre> { u8 m_modindex;//debug depth u8 m_impedance;//output impedance u8 m_typeagain;//TypeA gain u8 m_typebgain;//TypeB gain u8 m_felicagain;//FeliCa gain u8 m_rfu[28]; //reserve }strRfChipParam; wParam: </pre> <p>Return: API_OK: Success API_ERR: Failure</p> <p>API_EINVAL : Parameter error</p> <p>API_EIO : device not open or read error</p> <p>Remark: 1、Internal reserved interface</p> <p>13) API_RF_CTL_GET_PARAM IParam:</p> <p>wParam: Output the construction of the contactless chip parameter,transfer format</p>
--	---

		<pre>(strRfChipParam*) typedef struct _strRfChipParam { u8 m_modindex;//debug depth u8 m_impedance;//Output impedance u8 m_typeagain;//TypeA gain u8 m_typebgain;//TypeB gain u8 m_felicagain;//FeliCa gain u8 m_rfu[28]; //reserve } strRfChipParam;</pre> <p>Return: API_OK: Success API_ERR: Failure API_EIO : device not open or read error Remark: 1、 internal reserved interface</p>
Return		<p>API_OK: Success API_ERR: Failure API_EIO: device not open</p>
Remark		1. Once start removing contactless card checking, need to get the removing result through ddi_rf_get_status
Example		Referred to the controlling of the contactless cases.

16 Keypad

16.1 Summary

The keypad module mainly provides functions for read keypad value and set processing modes of keypad.

16.2 error code

16.3 OsKeypadGetKey

Prototype		uint8_t OsKeypadGetKey(void);
Function		Read the physical keyboard of keypad equipment
Parameter	Input	N/A
	Output	N/A
Return		<p>>0 : the obtained key values are defined as follows</p> <pre>#define KEYPAD_NO_KEY 0x00 #define KEYPAD_VOLUME_INC 0x81 #define KEYPAD_VOLUME_DEC 0x82 #define POWER 0x80 // power key #define KEYPAD_POWER_LONG 0x84 // power key long #define PGUP 0x2a // up #define PGDOWN 0x23 // down #define ENTER 0x18 // enter #define FUNCTION 0x70 // Function</pre>

	<pre>#define CLEAR 0x17 // clear #define CANCEL 0x1b // cancel #define PLUS 0x68 // plus #define DIGITAL0 0x30 #define DIGITAL1 0x31 #define DIGITAL2 0x32 #define DIGITAL3 0x33 #define DIGITAL4 0x34 #define DIGITAL5 0x35 #define DIGITAL6 0x36 #define DIGITAL7 0x37 #define DIGITAL8 0x38 #define DIGITAL9 0x39 0:N/A</pre>
Note	<p>The application needs to handle key messages by itself. When this interface is not called, the system will only handle the power and volume keys by default. If the application needs to control the volume and power keys, please use <code>OsKeypadSetMode(1)</code>;</p>
Example	<pre>while(1){ u32 key = 0; key = OsKeypadGetKey(); if(key!=0) { if(key == POWER) { } else if((key == VOLUME_INC) (key == VOLUME_DEC)) { OsLogOutput(0,"volume key press\r\n"); } } else { } } } OsSysMsleep(10); }</pre>

16.4 OsKeypadSetMode

Prototype	<code>void OsKeypadSetMode(unsigned char mode);</code>
Function	Set keypad process mode

Parameter	Input	Mode: 1: shielding system key handling Mode: 0: allow system key processing
	Output	N/A
Return		N/A
Note		The default key processing mode is 0, indicating that the system layer will default to processing the power key and volume up/down keys. When the key processing mode is set to 1, it means that the system layer no longer controls the power key and volume up/down keys. If the application wants to control them, it needs to be processed by the application layer itself.
Example		OsKeypadSetMode(1);

17 USB Module

17.1 Summary

The USB module is mainly provided for communication process between applications and host computers. At present, it includes open, close, read and write, and inserting.

17.2 error code

```
#define API_USBOPEN_ERROR -0x1101
#define API_USBCLOSE_ERROR -0x1102
#define API_USBREAD_ERROR -0x1103
#define API_USBWRITE_ERROR -0x1104
```

17.3 OsUsbOpen

Prototype		s32 OsUsbOpen(void);
Function		USB Opens
Parameter	Input	N/A
	Output	N/A
Return		0: success other: failure
Note		Only support virtual PORT6 port

Example	s32 ret=OsUsbOpen();
----------------	----------------------

17.4 OsUsbClose

Prototype		s32 OsUsbClose(void);
Function		USB closes
Parameter	Input	N/A
	Output	N/A
Return		0: success other: failure
Note		The prerequisite is OsUsbOpen.
Example		s32 ret=OsUsbClose();

17.5 OsUsbRead

Prototype		s32 OsUsbRead(u8 *lpOut, u32 nLe);
Function		USB reads data
Parameter	Input	N/A
	Output	lpOut: recvbuf nLe: bufsize
Return		>=0: read data length other: failure
Note		The host computer needs to open the virtual serial port PORT6 to receive successfully.
Example		unsigned char buf[32]; OsUsbRead(buf, 32);

17.6 OsUsbWrite

Prototype		s32 OsUsbWrite(u8 *lpIn, u32 nLe);
Function		USB sends data
Parameter	Input	lpOut: recvbuf nLe: bufsize

	Output	N/A
Return		>=0: actual length of sent data other: failure
Note		The host computer needs to open the virtual serial port PORT6 to receive successfully.
Example		unsigned char buf[32]; OsUsbWrite(buf, 32);

17.7 OsUsblsConnected

Prototype		s32 OsUsblsConnected()
Function		Evaluate whether the USB is connected
Parameter	Input	N/A
	Output	N/A
Return		1: connected 0: disconnected
Note		
Example		s32 ret= OsUsblsConnected();

18 Camera Module

18.1 Summary

This module is used for passive scanning transactions. When the customer displays a QR code, the device can activate the preview mode and then process the scanned QR code to complete the transaction.

18.2 error code

```
#define API_CAMERASTOP_ERROR -0x1201
#define API_CAMERASTART_ERROR -0x1202
#define API_CAMERADECODE_ERROR -0x1203
#define API_CAMERAINIT_ERROR -0x1204
#define API_CAMERADEINIT_ERROR -0x1205
```

18.3 OsCameraInit

Prototype	int OsCameraInit();
Function	Camera initialization

Parameter	Input	N/A
	Output	N/A
Return		0: success other: failure
Note		This module consumes a large amount of memory, make sure the thread invoking it has sufficient stack space.
Example		int ret=OsCameraInit();

18.4 OsCameraStartPreview

Prototype		int OsCameraStartPreview();
Function		Start camera preview
Parameter	Input	N/A
	Output	N/A
Return		0: success other: failure
Note		The prerequisite is OsCameraInit
Example		int ret=OsCameraStartPreview();

18.5 OsCameraStopPreview

Prototype		int OsCameraStopPreview();
Function		Stop camera preview
Parameter	Input	N/A
	Output	N/A
Return		0: success other: failure

Note	The prerequisite is OsCameraInit、OsCameraStartPreview
Example	int ret=OsCameraStopPreview();

18.6 OsCameraDecode

Prototype		int OsCameraDecode(uint8_t* sweep_code_buf, uint32_t* sweep_code_len, int* sweep_code_type, int timeout);
Function		The camera decodes barcodes and QR codes
Parameter	Input	Timeout: timeout(ms)
	Output	sweep_code_buf: decoded buffer sweep_code_len: length after decoding sweep_code_type: the code types after decoding include the following: (UPCA, 1, C39, 2, C128, 3, ITF25, 4, C93, 5, PDF417, 6, QR, 7, DATAMATRIX, 8, CBAR, 9, UPCE, 10, EAN8, 11, EAN13, 12)
Return		0: success -0xff: timeout other: fail
Note		The prerequisite is OsCameraInit and the decoded string buffer needs to be large enough
Example		uint8_t sweep_code_buf[128]; uint32_t sweep_code_len; int sweep_code_type; int OsCameraDecode(sweep_code_buf, &sweep_code_len, &sweep_code_type, 5000);

18.7 OsCameraGetIsPreview

Prototype		int OsCameraGetIsPreview();
Function		Determine whether the camera has enabled preview function
	Input	N/A

Parameter	Output	N/A
Return	0: on 1: off	
Note	The prerequisite is OsCameraInit();	
Example	int ret=OsCameraGetIsPreview();	

18.8 OsCameraDeinit

Prototype		int OsCameraDeinit();
Function		camera deinit
Parameter	Input	N/A
	Output	N/A
Return	0: success other:fail	
Note		
Example	OsCameraDeinit();	

18.9 OsCameraSetPreviewShow

Prototype		void OsCameraSetPreviewShow(int flag);
Function		Whether to enable preview
Parameter	Input	flag: 1-enable 0-disable
	Output	N/A
Return	0: success other:fail	
Note		
Example	OsCameraSetPreviewShow(1);	

19 Segmented Display Module

19.1 Summary

This module is used to display information including communication signals strength, battery level, and amount.

19.2 error code

```
#define API_SEGCLEAR_ERROR -0x1301
#define API_SEGSHOWDOT_ERROR -0x1302
#define API_SHOWCSQ_ERROR -0x1303
#define API_SEGSHOWSOC_ERROR -0x1304
#define API_SEGSHOWMONEY_ERROR -0x1305
#define API_SEGSHOWCHAR_ERROR -0x1306
```

19.3 OsSegClear

Prototype		int OsSegClear(void);
Function		Clear seg display content
Parameter	Input	N/A
	Output	N/A
Return		0: success
Remark		
Example		

19.4 OsSegShowDot

Prototype		int OsSegShowDot(bool isShow);
Function		The segmented display screen shows the decimal point
Parameter	Input	isShow: true show false not show
	Output	NA
Return		0: success

Remark	
Example	

19.5 OsSegShowMoney

Prototype		int OsSegShowMoney(char* str);
Function		Segmented display shows amount (The DS50 has 8 digits)
Parameter	Input	Str: amount strings
	Output	N/A
Return		0: success
Remark		
Example		

20 Buzzer Module

20.1 Summary

This module is used to handle buzzer related operations, providing prompts when transaction succeeded or failed.

20.2 error code

```
#define API_BEEPPLAY_ERROR -0x1401
```

20.3 OsBeepPlaying

Prototype		s32 OsBeepPlaying(int frequency);
Function		Buzzer Play
Parameter	Input	frequency:The parameters are retained and are not currently effective
	Output	N/A
Return		0:success other: failure
Note		

Example	OsBeepPlaying(0);
----------------	-------------------

21 SECURITY Module

21.1 Summary

This module is mainly responsible for the communication between AP and security chip (SP), including random data acquisition, algorithm processing, key processing, PINBLOCK processing, security trigger processing and etc.

21.2 error code

21.3 OsSecGetRandNum

Prototype		S32 OsSecGetRandNum(u8 *pData, u32 dataLen);
Function		Obtaining Soft Random Data
Parameter	Input	N/A
	Output	pData: buffer dataLen: buffer size
Return		0 – success; other – failure
Note		
Example		u8 data[12]; OsSecGetRandNum(data,12);

21.4 OsSecCalcDes

Prototype		S32 OsSecCalcDes(s32 mode, u8 *data, u8 inlen,u8 *key, u32 key_len, u8* dataout, u32 *dataoutlen);
Function		DES encryption and decryption
Parameter	Input	mode: Mode 0x00: Decryption 0x01: Encryption data: Data inlen: Data length (multiple of 8 bytes) key: Key key_len: Key length (8, 16, 24 bytes)

	Output	Dataoutlen: length of data encrypted and decrypted dataout: encrypted and decrypted data
Return		0 - success; other - failure
Note		
Example		<pre> unsigned char data[] = { 0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12, ,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x19}; unsigned char key[] = { 0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x13 }; u8 out[16]; u32 outlen = 0; ret = OsSecCalcDes(0x00, data, 16,key, 16, out, &outlen); </pre>

21.5 OsSecCalcDesCbc

Prototype	S32 OsSecCalcDesCbc(s32 mode, u8* data, u32 data_len, u8* key, u32 key_len, u8* iv, u8* out, u32* outlen);	
Function	DES encryption and decryption with CBC mode	
Parameter	Input	Mode: Mode 0x00: Decryption 0x01: Encryption data: Data inlen: Data length (multiple of 8 bytes) key_len: Key length (8, 16, 24 bytes) key: Key Iv: Initial vector (8 bytes)
	Output	dataoutlen: length of data encrypted and decrypted dataout: encrypted and decrypted data
Return	0 – success; other – failure	
Note		
Example	<pre> unsigned char data[] = { 0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12, ,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x19}; unsigned char iv[] = { 0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12 }; unsigned char key[] = { 0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x13 }; u8 out[16]; u32 outlen = 0; ret = OsSecCalcDesCbc(0x00, data, 16,key, 16, iv, out, &outlen); </pre>	

21.6 OsSecCalcAes

Prototype		S32 OsSecCalcAes(s32 mode, u8* datain, u32 inlen, u32 keylen, u8 *keydata, u8* dataout, u32 *outlen);
Function		AES Encryption and Decryption (ECB)
Parameter	Input	Mode: Mode 0x00: Decryption 0x01: Encryption inlen: Data length (multiples of 16 bytes) datain: Data keylen: Key length(16 bytes) Keydata: Key
	Output	outlen: length of data encrypted and decrypted dataout: encrypted and decrypted data
Return		0 – success; other – failure
Note		
Example		<pre> unsigned char data[] = { 0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12, ,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x19}; unsigned char key[] = { 0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x13 }; u8 out[16]; u32 outlen = 0; int ret = OsSecCalcAes(0x00, data, 16, key, 16,out, &outlen); </pre>

21.7 OsSecCalcAesCbc

Prototype		S32 OsSecCalcAesCbc(s32 mode, u8* data, u32 data_len, u8* key, u32 key_len, u8* iv, u8* out, u32* outlen);
Function		AES Encryption and Decryption (CBC)
Parameter	Input	Mode: Mode 0x00: Decryption 0x01: Encryption inlen: Data length (multiples of 16 bytes) datain: Data keylen: Key length keydata: Key iv: Initial vector (16 bytes)
	Output	outlen: length of data encrypted and decrypted out: encrypted and decrypted data

Return	0 – success; other – failure
Note	
Example	<pre> unsigned char data[] = { 0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12, ,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x19}; unsigned char iv[] = { 0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12 ,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12 }; unsigned char key[] = { 0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x13 }; u8 out[16]; u32 outlen = 0; int ret = OsSecCalcAesCbc(0x00, data, 16, key, 16, iv, out, &outlen); </pre>

21.8 OsSecCalcEccEnc

Prototype		s32 OsSecCalcEccEnc(u32 idx, u8 *pData, u32 datalen, u8 *pCipher, u32 *pCipherLen);
Function		ECC encryption
Parameter	Input	idx: Index pData: Data datalen: Data length
	Output	pCipher: encrypted data PCipherLen: length of data encrypted
Return		0 – success; other – failure
Note		
Example		<pre> static int bn_get_digit(uint32_t* d, char c) { *d = 255; if (c >= 0x30 && c <= 0x39) *d = c - 0x30; if (c >= 0x41 && c <= 0x46) *d = c - 0x37; if (c >= 0x61 && c <= 0x66) *d = c - 0x57; if (*d >= (uint32_t)16) return(-1); return(0); } s32 bn_read_string_from_head(uint8_t* r, uint32_t len, const char* s) { </pre>

```

int32_t i, j, slen;
uint32_t d;

if ((slen = strlen(s)) < 0)
{
    return -1;
}

if ((len * 2) < slen)
    return(-1);

if (slen & 1)
{
    slen += 1;
}

memset(r, 0, len);

len = slen >> 1;

for (i = slen, j = 0; i > 0; i--, j++)
{
    if (-1 == bn_get_digit(&d, s[i - 1]))
        return (-1);
    r[len - 1 - j / 2] |= d << ((j % 2) << 2);
}

return(len);
}

#define KEY_LEN_MAX ((521+7)>>3)
#define ECC_PRI_B_256r1 "E4E8118F5ED6BF84D3188391F147A25ADF3993C9AB59A4713968F73F066905AE"
#define ECC_PUB_XB_256r1 "A932895FC829657D0156F7A05829354DF18C74B66AD23985D8F2B5A4DD2AB817"
#define ECC_PUB_YB_256r1 "25BB6882ABB9C880172568047E0A85D392B75A73BDE2487C4AC525DADF763593"

int ret=-1;
u8 cipher_data[256] = {0};
u8 plain_data[256] = {0};

uint8_t au8Puk[KEY_LEN_MAX+KEY_LEN_MAX];
uint8_t au8Pri[KEY_LEN_MAX],au8PubX[KEY_LEN_MAX],au8PubY[KEY_LEN_MAX];

```

	<pre> bn_read_string_from_head(au8PubX, sizeof(au8PubX),ECC_PUBXB_256r1); bn_read_string_from_head(au8PubY, sizeof(au8PubY),ECC_PUBYB_256r1); bn_read_string_from_head(au8Pri, sizeof(au8Pri),ECC_PRIB_256r1); ret = OsSecUpdateEccKey(0,0,au8Puk,au8Pri); ret = OsSecCalcEccEnc (0,plain_data,16,cipher_data,&cipher_data_len); for(i=0;i<cipher_data_len;i++) { SEC_TEST_DEBUG("%02x ",cipher_data[i]); } memset(plain_data,0x00,sizeof(plain_data)); ret = OsSecCalcEccDec (0,cipher_data,cipher_data_len,plain_data,&plain_data_len); </pre>
--	---

21.9 OsSecCalcEccDec

Prototype		s32 OsSecCalcEccDec(u32 idx, u8 *pData, u32 datalen, u8 *pPlaintext, u32 *pPlaintextLen);
Function		ECC decryption
Parameter	Input	idx: Index pData: Data datalen: Data length
	Output	pPlaintext: decrypted data pPlaintextLen: length of data decrypted
Return		0 – success; other – failure
Note		
Example		<pre> static int bn_get_digit(uint32_t* d, char c) { *d = 255; if (c >= 0x30 && c <= 0x39) *d = c - 0x30; if (c >= 0x41 && c <= 0x46) *d = c - 0x37; if (c >= 0x61 && c <= 0x66) *d = c - 0x57; if (*d >= (uint32_t)16) return(-1); return(0); } s32 bn_read_string_from_head(uint8_t* r, uint32_t len, const char* s) </pre>


```

{
    int32_t i, j, slen;
    uint32_t d;

    if ((slen = strlen(s)) < 0)
    {
        return -1;
    }

    if ((len * 2) < slen)
        return(-1);

    if (slen & 1)
    {
        slen += 1;
    }

    memset(r, 0, len);

    len = slen >> 1;

    for (i = slen, j = 0; i > 0; i--, j++)
    {
        if (-1 == bn_get_digit(&d, s[i - 1]))
            return (-1);
        r[len - 1 - j / 2] |= d << ((j % 2) << 2);
    }

    return(len);
}

#define KEY_LEN_MAX ((521+7)>>3)
#define ECC_PRIB_256r1 "E4E8118F5ED6BF84D3188391F147A25ADF3993C9AB59A4713968F73F066905AE"
#define ECC_PUBXB_256r1 "A932895FC829657D0156F7A05829354DF18C74B66AD23985D8F2B5A4DD2AB817"
#define ECC_PUBYB_256r1 "25BB6882ABB9C880172568047E0A85D392B75A73BDE2487C4AC525DADF763593"

int ret=-1;
u8 cipher_data[256] = {0};
u8 plain_data[256] = {0};

uint8_t au8Puk[KEY_LEN_MAX+KEY_LEN_MAX];
uint8_t au8Pri[KEY_LEN_MAX],au8PubX[KEY_LEN_MAX],au8PubY[KEY_LEN_MAX];

```

	<pre> bn_read_string_from_head(au8PubX, sizeof(au8PubX),ECC_PUBXB_256r1); bn_read_string_from_head(au8PubY, sizeof(au8PubY),ECC_PUBYB_256r1); bn_read_string_from_head(au8Pri, sizeof(au8Pri),ECC_PRIIB_256r1); ret = OsSecUpdateEccKey(0,0,au8Puk,au8Pri); ret = OsSecCalcEccEnc (0,plain_data,16,cipher_data,&cipher_data_len); for(i=0;i<cipher_data_len;i++) { OsLogOutput("%02x ",cipher_data[i]); } memset(plain_data,0x00,sizeof(plain_data)); ret = OsSecCalcEccDec (0,cipher_data,cipher_data_len,plain_data,&plain_data_len); </pre>
--	---

21.10 OsSecCalcMd5

Prototype		s32 OsSecCalcMd5(u8* pData, u32 dataLen, u8* pHashValue, u32* outlen);
Function		MD5 Algorithm
Parameter	Input	<p>pData: data</p> <p>Datalen: datalen</p>
	Output	<p>pHashValue: data after summarization</p> <p>outlen: Data length after summarization</p>
Return		0 – success; other – failure
Note		
Example		<pre> unsigned char data[] = { 0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12, ,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x19 }; int ret=0; u8 out[128]; u32 outlen = 0; ret = OsSecCalcMd5(data, sizeof(data) / sizeof(data[0]), out, &outlen); if (outlen > 0) { api_log_DEBUG_HEX(out, outlen); } </pre>

21.11 OsSecCalcSha1

Prototype	s32 OsSecCalcSha1(u8 *pData, u32 dataLen, u8 *pHashValue, u32* outlen)
------------------	--

Function		SHA1 Algorithm
Parameter	Input	pData: data dataLen: data length
	Output	pHashValue: data after summarization outlen: Data length after summarization
Return		0 – success; other – failur
Note		
Example		<pre> unsigned char data[] = { 0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12 ,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x19 }; u8 out[128]; u32 outlen = 0; OsSecCalcSha1(data, sizeof(data) / sizeof(data[0]), out, &outlen); </pre>

21.12 OsSecCalcSha256

Prototype		s32 OsSecCalcSha256(u8 *pData, u32 dataLen, u8 *pHashValue, u32* outlen);
Function		SHA256 Algorithm
Parameter	Input	pData: data dataLen: data length
	Output	pHashValue: Data after summarization outlen: Data length after summarization
Return		0 – success; other – failure
Note		
Example		<pre> unsigned char data[] = { 0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12 ,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x19 }; u8 out[128]; u32 outlen = 0; OsSecCalcSha256(data, sizeof(data) / sizeof(data[0]), out, &outlen); </pre>

21.13 OsSecCalcSha512

Prototype		s32 OsSecCalcSha512(u8* pData, u32 dataLen, u8* pHashValue, u32* outlen)
Function		SHA512 Algorithm

Parameter	Input	pData: data dataLen: data length
	Output	pHashValue: Data after summarization outlen: Data length after summarization
Return		0 – success; other – failure
Note		
Example		<pre> unsigned char data[] = { 0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12, ,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x12,0x19 }; u8 out[128]; u32 outlen = 0; OsSecCalcSha512(data, sizeof(data) / sizeof(data[0]), out, &outlen); </pre>

21.14 OsSecCalcMac

Prototype		s32 OsSecCalcMac(u32 mode, u8 alg, u32 idx, u8 *pData, u32 dataLen, u8 *pMac)
Function		MAC Algorithm
Parameter	Input	mode: 0-MAC_ALG_XOR 、 1-MAC_ALG_99 2-MAC_ALG_919 3-MAC_ALG_PBOC
		alg: 0-des 1-tdes 3-aes
		idx: Key index
		pData: Data to be calculated
		dataLen: Data length
	output	pMac: Mac value
Return		0 – success; other – failure
Note		
Example		

21.15 OsSecSetPinblockParam

Prototype	s32 OsSecSetPinblockParam(s32 mode,u8 alg, u8 idx, u8 minLen, u8 maxLen,u8 timeOut,u8 lenCard, u8 *pCardNo,u8 mark,u8 lenAmount, u8 *amount);
------------------	---

Function		Set Pinblock Parameter
Parameter	Input	Mode: Mode (not used yet) Alg: Algorithm Idx: Key index MinLen: Minimum length MaxLen: Maximum length TimeOut: Timeout period LenCard: Card length PCardNo: Card number Mark: Not used yet LenAmount: Amount length Amount: Amount
	Output	
Return		0 – success; other – failure
Note		
Example		

21.16 OsSecSetPinpadOfflineModeParam

Prototype		s32 OsSecSetPinpadOfflineModeParam(s32 mode, u8 cardType, u8 minLen, u8 maxLen, u8 timeOut, u32 lenMod, u8 *mod, u32 lenE, u8 *e, u32 lenRand, u8 *rand);
Function		Set Pinpad Offline Parameter
Parameter	Input	Mode: Mode Offline type 0 - plaintext PIN, 1- ciphertext PIN (ciphertext requires the transmission of entering public key information, and plaintext is not required) CardType: Card type 0 - contactless IC card, 1 - contact IC card MinLen: Minimum length MaxLen: Maximum length TimeOut: Timeout
	Output	LenMod: Length of public key module Mod: Public key module LenE: Length of public key index E: Public key index LenRand: Length of public key random number Rand: Public key random number
Return		0 – success; other – failure

Note	
Example	

21.17 OsSecGetPinblockStatus

Prototype		s32 OsSecGetPinblockStatus(u8 *data, u8 *datalen);
Function		Get Pinblock
Parameter	Input	
	Output	Datalen: Data length (M bytes) Data: Data M=1: '*': numeric key value #: Other buttons 0x18: Confirm key (password free transaction) 0x17: Clear key 0x1B: Cancel key 0x02: Error M=16: PINBLOCK data
Return		0 – success; other – failure
Note		
Example		

21.18 OsSecCalcCrc16

Prototype		s32 OsSecCalcCrc16(u8 *pData, u32 datalen);
Function		CRC16 Algorithm
Parameter	Input	pData: Data datalen: Data length
	Output	
Return		CRC16 value
Note		
Example		

21.19 OsSecCalcRsaGen

Prototype		s32 OsSecCalcRsaGen(s32 mode, u32 modlen, s32 exp, u32* pPkeylen, u8 *pPkey, u32* pSkeylen, u8 *pSkey);
Function		RSA Key Generation
Parameter	Input	mode: Mode (not used yet) model: Model length (supports 1024 and 2048 only) exp: Index 0 x10001
	Output	PPkeylen: Public key length PPkey: Public key PSkeylen: Private key length PSkey: Private key
Return		0 – success; other – failure
Note		
Example		

21.20 OsSecCalcRsaPk

Prototype		S32 OsSecCalcRsaPk(u32 mode, u32 idx, u8 *pData, u32 datalen, u8 *pCipher, u32 *pCipherLen);
Function		RSA Public Key Operation
Parameter	Input	Mode: Mode 0x00: Public key 1024 bits decryption 0x01: Public key 1024 bits encryption 0x02: Public key 2048 bits decryption 0x03: Public key 2048 bits encryption Idx: Index PData: Data Datalen: Data length
	Output	PCipher: Data processed PCipherLen: Length of data processed
Return		0 – success; other – failure
Note		
Example		

21.21 OsSecCalcRsaSk

Prototype		S32 OsSecCalcRsaSk(u32 mode, u32 idx, u8 *pData, u32 datalen, u8 *pCipher, u32 *pCipherLen);
Function		RSA Private Key Operation
Parameter	Input	Mode: Mode 0x00: Private key 1024 bits decryption 0x01: Private key 1024 bits encryption 0x02: Private key 2048 bits decryption 0x03: Private key 2048 bits encryption Idx: Index PData: Data Datalen: Data length
	Output	PCipher: Data processed PCipherLen: Length of data processed
Return		0 – success; other – failure
Note		
Example		

21.22 OsSecCalcDukptMac

Prototype		s32 OsSecCalcDukptMac(s32 macMode, u8 alg, u32 keyIndex, u8* pData, u32 dataLen, u8* pMac, u32 *pMacLen, u8* pKsn, u32* pKsnLen);
Function		MAC Calculation By DUKPT
Parameter	Input	macMode: Xor ANSI9.9 PBOC ANSI9.19 Alg: 0 - Supports 3des only keyIndex: 0 - 9 pData: Data dataLen: Data length
	Output	pMac: Calculated MAC data pMacLen: Data length of calculated MAC pKsn: KSN data pKsnLen: KSN data length

Return	0 – success; other – failure
Note	
Example	

21.23 OsSecCalcDukptData

Prototype		s32 OsSecCalcDukptData(s32 mode,u8 alg,u8 key_type,u32 keyIndex,u8* pdataIn,u32 dataInLen,u8* pDataOut,u32* pOutLen,u8* pKsn,u32* pKsnLen);
Function		Data Calculation By DUKPT
Parameter	Input	Mode: 0x00: ECB Decryption 0x01: ECB Encryption 0x10: CBC decryption 0x11: CBC encryption Alg: 0 - Supports 3des only key_type:0-pinkey 2-dataRequestKey 4-dataResponseKey keyIndex:0 - 9 pData: Data dataLen: Data length
	Output	pMac: Calculated data pMacLen: Length of calculated data pKSn: KSN data pKsnLen: KSN data length
Return		0 – success; other – failure
Note		
Example		<pre> u8 ipek[16] = { 0x13,0x00,0x73,0x1D,0x1E,0xB9,0xAF,0xF9,0xC5,0x59,0x19,0x16,0xC3,0x7C,0x9A,0x88 }; u8 ksn[10] = { 0x29,0x00,0x08,0x01,0x24,0x00,0x21,0xe0,0x00,0x01}; u8 outdata[256]={0},ksndata[24] = {0X62,0X22,0X83,0X01,0X53,0X27,0X80,0X55,0XD2,0X70,0X32,0X06,0X04,0X90,0X82,0X44,0X0 0,0X0F,0X06,0X06,0X06,0X06,0X06,0X06}; u32 outlen = 0, ksnlen = 0; unsigned char kcv[4] = { 0x5f, 0x49, 0x9e, 0xF8 }; OsSecUpdateDukpt(0,0,0,16,ipek, ksn,kcv); OsSecCalcDukptData(0x11, 0, 0, 0,ksndata, 16, outdata, &outlen, ksn, &ksnlen); //res:77 33 59 5E 5D B3 89 CA 65 50 3B 9E 7B 24 A8 E7 60 B4 17 33 13 A2 D2 D9 </pre>

21.24 OsSecUpdatePlainKey

Prototype		s32 OsSecUpdatePlainKey(u8 type, u8 alg, u32 idx, u8 *pMkey, u32 mkeyLen);
Function		Update Plaintext Key
Parameter	Input	Type: Type 0x00- Master key 0x01- Work key 0x02- Hardware serial number key(unsupport) 0x03- Customer customized key(unsupport) 0x04- Terminal authentication key(unsupport) 0x05- Transmission key 0x06- TR31 KBPK key Alg: Algorithm 0x00 – DES 0x01 – 3DES 0x02 – SM4(unsupport) 0x03 – AES Idx: Index PMkey: Key MkeyLen: Key length
	Output	
Return		0 – success; other – failure
Note		
Example		

21.25 OsSecUpdateCipherKey

Prototype		s32 OsSecUpdateCipherKey(u8 type, u8 mk_alg, u8 wk_alg, u32 mk_idx, u32 wk_idx, u8 *pCipher, u32 cipherLen, u8 chvmod, u8 *chkval, u32 chkvalLen);
Function		Update Ciphertext Key
		Type: Type 0x00- Master key 0x01- Work key 0x02- Hardware serial number key 0x03- Customer customized key 0x04- Terminal authentication key 0x11- TPK (used to calculate PINBLOCK) 0x21- TAK (used to calculate MAC) 0x31- TDK (used for track data encryption)

	<pre> u8 ksn[10] = { 0xFF,0xFF,0x98,0x76,0x54,0x32,0x10,0xe0,0x00,0x00 }; u8 pinblock[8] = { 0xFB,0x48,0xBB,0x73,0xD7,0x75,0xD8,0xF3 }; u8 pin[4] = { 0x31,0x32,0x33,0x34 }; u8 cardno[16] = { 0x34,0x30,0x31,0x32,0x33,0x34,0x35,0x36,0x37,0x38,0x39,0x30,0x39 }; u8 outdata[256] = { 0 }, ksndata[16] = { 0 }; u8 flashdata[1024] = { 0 }; u32 outlen = 0, ksnlen = 0; unsigned char kcv[4] = { 0x08, 0xD7, 0xB4, 0xFB }; OsSecUpdateDukpt(0,0,0,16,ipek, ksn,kcv); OsSecCalcDukptData(1, 0, 0, ksndata, 16, outdata, &outlen, ksn, &ksnlen); </pre>
--	---

21.27 OsSecUpdateEccKey

Prototype		s32 OsSecUpdateEccKey(u32 mode, u32 idx, u8 *pPkey, u8 *pSkey);
Function		Update ECC Key
Parameter	Input	Mode: Mode (not used yet) Idx: Index PPkey: Public key (64 bytes) PSkey: Private key (32 bytes)
	Output	
Return		0 – success; other – failure
Note		
Example		<pre> static int bn_get_digit(uint32_t* d, char c) { *d = 255; if (c >= 0x30 && c <= 0x39) *d = c - 0x30; if (c >= 0x41 && c <= 0x46) *d = c - 0x37; if (c >= 0x61 && c <= 0x66) *d = c - 0x57; if (*d >= (uint32_t)16) return(-1); return(0); } s32 bn_read_string_from_head(uint8_t* r, uint32_t len, const char* s) { </pre>

```

int32_t i, j, slen;
uint32_t d;

if ((slen = strlen(s)) < 0)
{
    return -1;
}

if ((len * 2) < slen)
    return(-1);

if (slen & 1)
{
    slen += 1;
}

memset(r, 0, len);

len = slen >> 1;

for (i = slen, j = 0; i > 0; i--, j++)
{
    if (-1 == bn_get_digit(&d, s[i - 1]))
        return (-1);
    r[len - 1 - j / 2] |= d << ((j % 2) << 2);
}

return(len);
}

#define KEY_LEN_MAX ((521+7)>>3)
#define ECC_PRIb_256r1 "E4E8118F5ED6BF84D3188391F147A25ADF3993C9AB59A4713968F73F066905AE"
#define ECC_PUBXB_256r1 "A932895FC829657D0156F7A05829354DF18C74B66AD23985D8F2B5A4DD2AB817"
#define ECC_PUBYb_256r1 "25BB6882ABB9C880172568047E0A85D392B75A73BDE2487C4AC525DADF763593"

int ret=-1;
u8 cipher_data[256] = {0};
u8 plain_data[256] = {0};

uint8_t au8Puk[KEY_LEN_MAX+KEY_LEN_MAX];
uint8_t au8Pri[KEY_LEN_MAX],au8PubX[KEY_LEN_MAX],au8PubY[KEY_LEN_MAX];

```

	<pre> bn_read_string_from_head(au8PubX, sizeof(au8PubX),ECC_PUBXB_256r1); bn_read_string_from_head(au8PubY, sizeof(au8PubY),ECC_PUBYB_256r1); bn_read_string_from_head(au8Pri, sizeof(au8Pri),ECC_PRIB_256r1); ret = OsSecUpdateEccKey(0,0,au8Puk,au8Pri); ret = OsSecCalcEccEnc(0,plain_data,16,cipher_data,&cipher_data_len); for(i=0;i<cipher_data_len;i++) { SEC_TEST_DEBUG("%02x ",cipher_data[i]); } memset(plain_data,0x00,sizeof(plain_data)); ret = OsSecCalcEccDec (0,cipher_data,cipher_data_len,plain_data,&plain_data_len); </pre>
--	--

21.28 OsSecUpdateRsaKey

Prototype		s32 OsSecUpdateRsaKey(u32 mode, u32 idx, u32 modlen, u32 exp, u32 pPkeylen, u8 *pPkey, u32 pSkeylen, u8 *pSkey);
Function		Update RSA Key
Parameter	Input	Mode: Mode (not used yet) Idx: Index Model length: Model length Exp: Index PPkeylen: Public key length PPkey: Public key PSkeylen: Private key length PSkey: Private key
	Output	
Return		0 – success; other – failure
Note		
Example		

21.29 OsSecCheckKeyStatus

Prototype		s32 OsSecCheckKeyStatus(u8 type, u8 alg, u32 idx, u8 *crc16);
Function		Check Key Status
Parameter	Input	Type: Type Alg: Algorithm Idx: Index
	Output	crc16: Verification value
Return		0 – success; other – failure
Note		
Example		

21.30 OsSecDelKey

Prototype		s32 OsSecDelKey(u8 type, u8 alg, u32 idx);
Function		Delete Key
Parameter	Input	Type: Key usage Alg: Algorithm type Idx: Key Index
	Output	
Return		0 – success; other – failure
Note		
Example		

21.31 OsSecSmtGetTamperStatus

Prototype	int OsSecSmtGetTamperStatus(u8 *dataout, int *len);
Function	Obtain Security Trigger Status

Parameter	Input	
	Output	Dataout: Tamper data Len: Data length
Return		0 – success; other – failure
Note		
Example		

21.32 OsSecGetTamperAuthCode

Prototype		int OsSecGetTamperAuthCode(u8* outCodelen, u8* outCodedata)
Function		Obtain the clear trigger request code.
Parameter	Input	N/A
	Output	outCodelen: codelen outCodedata: code data
Return		0: Success -1: Failure. -2: The request code length exceeds 8. -3: No attack was detected.
Note		
Example		int codelen=0; u8 code[6]={0}; OsSecGetTamperAuthCode(&codelen, code);

21.33 OsSecTamperAuthRun

Prototype		int OsSecTamperAuthRun(char codeLen, u8* codedata)
Function		Execution clearance trigger.
Parameter	Input	codelen: codelen codedata: code data
	Output	N/A

Return	0: Success -1: The authorization code is invalid and the number of retries has reached the maximum allowed number. -2: The authorization code is invalid, but the number of retries has not reached the maximum allowed number. -3: Authorization was successful but clearing failed.
Note	1) The authorization code is invalid. Retries are allowed. If the number of retries is not exceeded, the request code will not be automatically changed. Only when the number of retries exceeds the limit will a new request code be generated. 2) The authorization code is valid, but the clearing fails. The request code remains unchanged and continuous retries are allowed.
Example	int codelen=6; u8 code[6]={0x31,0x32,0x33,0x34,0x35,0x36}; OsSecTamperAuthRun(codelen, code);

22 MQTT Module (4G Mode)

22.1 Summary

MQTT is an asynchronous communication message protocol based on the TCP/IP protocol stack, which is a lightweight publish / subscribe information transmission protocol. The currently encapsulated functions include MQTT account and password setting, SSL mode setting, linking, disconnecting, subscribing, unsubscribing, publishing, will message, and status query function. The supported version is 3.1.1.

22.2 error code

```
#define API_MQTTSETUSERNAMEPWD_ERROR -0x1801
#define API_MQTTSETPSK_ERROR -0x1802
#define API_MQTTSETTLSVER_ERROR -0x1803
#define API_MQTTSETWILL_ERROR -0x1804
#define API_MQTTCONNECT_ERROR -0x1805
#define API_MQTTCLOSE_ERROR -0x1806
#define API_MQTTSUB_ERROR -0x1807
#define API_MQTTUBSUB_ERROR -0x1808
#define API_MQTTPUB_ERROR -0x1809
```

22.3 OsMqttSetUserNamePwd

Prototype		int OsMqttSetUserNamePwd(const char* username, const char* pwd);
Function		Set MQTT account and password
Parameter	Input	User name: account PWD: password
	Output	nothing
Return		0 means success and others mean failure
Notes		The precondition is that the network connection is successful
Example		OsMqttSetUserNamePwd("test", "123456");

22.4 OsMqttSetSslMode

Prototype		void OsMqttSetSslMode(int mode);
Function		Set MQTT SSL verification mode
Parameter	Input	mode: 0 means not verified and 1 means verified
	Output	nothing
Return		0 means success and others are failure
Notes		
Example		OsMqttSetSslMode(1);

22.5 OsMqttSetPsk

Prototype		int OsMqttSetPsk(const char* psk_id, const char* psk_key);
Function		Set MQTT shared key
Parameter	Input	psk_id: shared Key id psk_key: shared Key
	Output	nothing
Return		0 means success, and others are failure
Notes		
Example		

22.6 OsMqttSetWill

Prototype		int OsMqttSetWill(char* topic, unsigned char qos, bool retain, char* message);
Function		Set MQTT testament message
Parameter	Input	topic: theme qos: the QoS level; values are 0, 1 and 2 retain: Whether to keep it or not? The values are 0 and 1 message: Testament message
	Output	nothing
Return		0 means success and others are failure
Notes		Must be done before OsMqttConnect and the settings work only
Example		OsMqttSetWill("/test",1,1,"test");

22.7 OsMqttConnect

Prototype		int OsMqttConnect(char* clinetId, char* addr, unsigned short port, unsigned char cleansession, unsigned short keepalive, unsigned char useTls);
Function		MQTT link
Parameter	Input	clinetId: id addr: server address port: server ip cleansession: Do you want to clear the session keepalive: Survival time (Unit milliseconds) useTls: Whether to use ssl or not
	Output	nothing
Return		0 means success and others are failure
Notes		
Example		OsMqttConnect("clientid", "mqtt.org.com", "1883",1, 60000,1);

22.8 OsMqttClose

Prototype		int OsMqttClose();
Function		MQTT close
Parameter	Input	nothing
	Output	nothing
Return		0 means success and others are failure
Notes		
Example		OsMqttClose();

22.9 OsMqttSub

Prototype		int OsMqttSub(char* topic, unsigned char qos, void (*message)(void* args));
Function		MQTT subscribe
Parameter	Input	topic: theme qos: QoS level and the values are 0, 1, 2 message: Message callback function

	Output	nothing
Return	0 means success and others are failure	
Notes	<p>Message parameter refers to the structure as follows</p> <pre>typedef struct mqtt_message_t { char* topic; int qos; char* message; int message_len; }mqtt_message_t;</pre>	
Example	<pre>void messagefun(void *args) { mqtt_message_t *message=(mqtt_message_t*)args; } OsMqttSub("/topics/test", 1, void (*message)(void* args));</pre>	

22.10 OsMqttUnSub

Prototype	int OsMqttUnSub(char* topic);	
Function	MQTT Unsubscribe	
Parameter	Input	topic: theme
	Output	nothing
Return	0 means success and others are failure	
Notes	The precondition is that the MQTT connection is successful	
Example	OsMqttUnSub("/topics/test");	

22.11 OsMqttPub

Prototype	int OsMqttPub(char* topic, unsigned char qos, bool retain, char* message, unsigned short messlen);
------------------	--

Function		MQTT publishes a message
Parameter	Input	topic: theme qos: qos level and the values are 0,1,2 message: message content messlen: message length
	Output	nothing
Return		0 means success and others are failure
Notes		
Example		OsMqttPub("/topic/test",1, 0,"123456", 6);

22.12 OsMqttSetStateHandle

Prototype		int OsMqttSetStateHandle(void (*message)(void* args))
Function		MQTT status registration
Parameter	Input	message: function handle
	Output	N/A
Return		0 means success and others are failure
Note		typedef struct mqtt_state_t { int type;//msg type int ret;//1-success 0-fail }mqtt_state_t;
Example		static void state_fun(void *args){ mqtt_state_t *state=(mqtt_state_t *)args; api_log_DEBUG("%d:%d\r\n",state->type,state->ret); } OsMqttSetStateHandle (state_fun);

23 MQTT Module(WIFI Mode)

23.1 Summary

MQTT is an asynchronous communication message protocol based on the TCP/IP protocol stack, which is a lightweight publish / subscribe information transmission protocol. The currently encapsulated functions

include MQTT account and password setting, SSL mode setting, linking, disconnecting, subscribing, unsubscribing, publishing, will message, and status query function. The supported version is 3.1.1.

23.2 error code

```
#define API_MQTTWIFICFG_ERROR -0x1810
#define API_MQTTWIFICONNECT_ERROR -0x1811
#define API_MQTTWIFISUB_ERROR -0x1812
#define API_MQTTWIFIPUB_ERROR -0x1813
#define API_MQTTWIFICLOSE_ERROR -0x1814
```

23.3 OsMqttWifiSetUserCfg

Prototype		int OsMqttWifiSetUserCfg(int connect_type, char* clientId, char* username, char* pwd);
Function		MQTT config
Parameter	Input	connect_type:1-tcp\2-tls(not verify cert)\3-tls(verify server cert)\4-tls(supply client cert)\5-tls(verify server cert and supply client cert)
	Output	N/A
Return		0 means success and others are failure
Notes		
Example		OsMqttWifiSetUserCfg(1, "123", "123", "123");

23.4 OsMqttWifiConn

Prototype		int OsMqttWifiConn(char* host, int port, unsigned char cleansession, char* willTopic, char* willMsg, char willQos, int keepalive, void (*cb)(void* args));
Function		MQTT connect
Parameter	Input	host: port: cleansession:0-csave 1-clean willTopic:will topic willMsg:will msg willQos:support 0\1\2 keepalive:Unit second cb:connect callback function
	Output	N/A
Return		0 means success and others are failure
Notes		

Example	<pre> OsMqttWifiConn("123", 1883, 0, "offline", "wiil msg",1,60,mqtt_state_fun); void mqtt_state_fun(void* args) { mqtt_state_t* state = (mqtt_state_t*)args; } </pre>
----------------	--

23.5 OsMqttWifiSub

Prototype		int OsMqttWifiSub(char* topic, char qos, void (*message)(void* args));
Function		MQTT subscribe
Parameter	Input	topic:subscribe topic qos:support 0\1\2 message:subscribe callback function
	Output	N/A
Return		0 means success and others are failure
Notes		
Example		<pre> void issuedCallback(void* args) { mqtt_message_t* msg = (mqtt_message_t*)args; } OsMqttWifiSub(topics, 1,issuedCallback); </pre>

23.6 OsMqttWifiPub

Prototype		int OsMqttWifiPub(char* topic, char* msg, char qos, char retain);
Function		MQTT publish
Parameter	Input	topic:subscribe topic msg:publish message qos:support 0\1\2 retain:0-not retain 1-retain
	Output	N/A
Return		0 means success and others are failure
Notes		
Example		OsMqttWifiPub("online", "online", 1, 0);

23.7 OsMqttWifiClose

Prototype		int OsMqttWifiClose();
Function		MQTT close
Parameter	Input	N/A
	Output	N/A
Return		0 means success and others are failure
Notes		When an mqtt disconnection status is received, this interface needs to be called; otherwise, the next connection will fail
Example		OsMqttWifiClose();

24 HTTP Module

24.1 Summary

This module is used for HTTP protocol interaction and currently supports GET, POST requests and file download functions.

24.2 error code

```
#define API_HTTP_ERROR -0x1901
```

24.3 OsHttpHandle

Prototype		int OsHttpHandle(char* url, char* method, char *headers, const char* params, const char* body, int bodylen, char** resp_content, int* resp_content_len);
Function		http request
Parameter	Input	url:url link method: only support GET POST headers: request headers info params: url parameter body: request parameter data bodylen: request data len
	Output	resp_content: received content resp_content_len: received content length
Return		0 means success and other are failure
Note		
Example		char* url = (char*)"https://www.baidu.com/test / "; char* body = (char*)"{\"data\": \"40100716240001\"}";

	<pre> unsigned char* resp_content = NULL; int resp_content_len = 0; char headers[1024] = { 0 }; sprintf(headers, (char*)"Content-Type: application/json\r\nContent-Length: %zu\r\n",strlen(body)); ret = OsHttpHandle(url, (char*)"POST", headers,NULL , body, strlen(body), &resp_content, &resp_content_len); api_log_DEBUG("OsHttpHandle ret=%d\r\n", ret); if (resp_content) { api_log_DEBUG("resp_content(%d):\n%s\n", resp_content_len, resp_content); OsSysFree(resp_content); } </pre>
--	--

24.4 OsHttpDownloadFile

Prototype		int OsHttpDownloadFile(char* url, char* savefilename, void (*pProgressfun)(int cur, int total));
Function		http file download
Parameter	Input	url:url path savefilename: filename (absloute path) pProgressfun:progress callback
	Output	
Return		0 means success and others are failure
Note		
Example		int ret=OsHttpDownloadFile("https://www.baidu.com","/ext/1.tmp");

24.5 OsHttpSetTimeout

Prototype		void OsHttpSetTimeout(unsigned char val);
Function		set http timeout
Parameter	Input	val:timeout(s)
	Output	N/A
Return		N/A
Note		
Example		OsHttpSetTimeout(60);

25 OTA Module

25.1 Summary

This module is used to upgrade applications and firmware.

25.2 error code

```
#define API_OTAUPDATEAP_ERROR -0x2001
#define API_OTAUPDATEFIRM_ERROR -0x2002
#define API_OTAUPDATESP_ERROR -0x2003
#define API_OTACHECK_ERROR -0x2004
```

25.3 OsOtaAppUpdate

Prototype		int OsOtaAppUpdate(const char *filename);
Function		app updating function
Parameter	Input	filename: app file path (absolute file path)
	Output	N/A
Return		0 means success and others are ailure
Note		It must be a file with the extension. img after application compilation, and the interface call 'success' will automatically restart the application
Example		OsOtaAppUpdate("/ext/tmp.img");

25.4 OsOtaFirmwareUpdate

Prototype		int OsOtaFirmwareUpdate(const char* filename);
Function		Firmware upgrading function
Parameter	Input	filename: Absolute path of firmware file with upgrade
	Output	N/A
Return		0 means success and others are failure
Note		
Example		OsOtaFirmwareUpdate("/ext/tmp.bin");

25.5 OsOtaSpwareUpdate

Prototype		int OsOtaSpwareUpdate(char *file,char *filename);
Function		sp firmware upgrading function
Param	Input	filename: Absolute path of firmware file with upgrade filename:sp firmware filename

eter	Output	N/A
Return		0 means success and others are failure
Note		
Example		int ret = OsOtaSpwareUpdate("/ext/tmp.tmp", "DS50_core.bin");

25.6 OsOtaFirmwareUpdateNoreboot

Prototype		int OsOtaFirmwareUpdateNoreboot(const char* filename);
Function		app firmware upgrade without reboot
Parameter	Input	filename: Absolute path of firmware file with upgrade
	Output	N/A
Return		0 means success and others are failure
Note		If the interface call is successful, the firmware will be updated automatically when restarting manually.
Example		int ret = OsOtaFirmwareUpdateNoreboot("/ext/tmp.tmp");

25.7 OsOtaAppCheck

Prototype		int OsOtaAppCheck(char* data, unsigned int datalen);
Function		app img data check
Parameter	Input	data:img data datalen:img data len
	Output	N/A
Return		0 means success and others are failure
Note		This function is often used to verify whether the data is legal when upgrading applications via ota
Example		

26 Power Module

26.1 Summary

This module is used to obtain information about the power module, including charging status, battery voltage and percentage of battery charge.

26.2 error code

```
#define API_BATTERYSTATE_ERROR -0x2101
#define API_BATTERYVOLTAGE_ERROR -0x2102
#define API_BATTERYPERCENT_ERROR -0x2103
```

26.3 OsBattGetChargeState

Prototype		int OsBattGetChargeState(void);
Function		Obtain charging status
Parameter	Input	N/A
	Output	N/A
Return		0- No charging or charging turned off 1- Charging in progress 2- Fully charged
Note		
Example		int ret=OsBattGetChargeState();

26.4 OsBattGetVoltage

Prototype		int OsBattGetVoltage(void);
Function		Obtain battery voltage
Parameter	Input	N/A
	Output	N/A
Return		Current battery voltage (in millivolts)
Note		Voltage value range (3333-4130mv)
Example		int ret=OsBattGetVoltage();

26.5 OsBattGetPercent

Prototype		u32 OsBattGetPercent (void);
Function		Obtain the percentage of battery consumption
Parameter	Input	N/A
	Output	N/A
Return		Current percentage of the battery
Note		
Example		u32 ret=OsBattGetPercent();

27 Font Module

27.1 Summary

In Chapter 22, LCD displays text using a dot matrix font library. Some customers want to display vector font libraries, so we have packaged some API interfaces that support displaying vector font libraries, using the open-source library lvgl v7 version.

27.2 error code

28 DUKPT-AES

28.1 Summary

This section introduces the interfaces to manipulate DUKPT-AES key.

Since DUKPT-AES keys are stored in a sperate area, so you can have 5 DUKPT keys introduced in section 23, as well as 5 DUKPT-AES keys introduced here.

When key usage is _2TDEA and KSN length is 10, the key injected is a DUKPT ISO 9797 through and through, but it is more efficient and cost-effective.

If you are a newcomer to this terminal, and you are still using DUKPT ISO 9797, this new method is recommended. Section 23 is retained for legacy reasons only.

28.2 error code

28.3 OsSecUpdateDukptAes

Prototype		s32 OsSecUpdateDukptAes (u8 group, u8 type, u8 idx, u8 usage, u8 *ipek, u8 ksn_len, u8 *ksn, u8 kcv_len, u8 kcv_mode, u8* kcv);
Function		Update DUKPT-AES Key
Parameter	Input	Group: Group number (currently supports 0 only) Type: Type (0 - IPEK; 1 – BDK, not recommended) Idx: key index (starting from 0, up to 4) usage: Key Usage, can be 0 (_2TDEA) or 2 (_AES128) ipek: IPEK ksn_len: KSN length, supports 10 or 12。 ksn: KSN kcv_len: kcv length, 0 means no KCV is provided kcv_mode: 0 is supported for now, when usage=_2TDEA, encrypts 8 0x00's with IPEK using 2TDEA; when usage=_AES128, encrypts 16 0x00's with IPEK using AES128 kcv: KCV
	Output	
Return		0 – success; other – failure

Note	
Example	<pre> u8 ipek[16] = { 0x01,0x23,0x45,0x67,0xAB,0xCD,0xEF,0xFE,0xDC,0xBA,0x98,0x76,0x54,0x32,0x10 }; u8 ksn[12] = { 0xFF,0xFF,0x98,0x76,0x54,0x32,0x10,0xe0,0x00,0x00,0x00,0x00 }; u8 pinblock[8] = { 0xFB,0x48,0xBB,0x73,0xD7,0x75,0xD8,0xF3 }; u8 pin[4] = { 0x31,0x32,0x33,0x34 }; u8 cardno[16] = { 0x34,0x30,0x31,0x32,0x33,0x34,0x35,0x36,0x37,0x38,0x39,0x30,0x39 }; u8 outdata[256] = { 0 }, ksndata[16] = { 0 }; u8 flashdata[1024] = { 0 }; u32 outlen = 0, ksnlen = 0; unsigned char kcv[4] = { 0x08, 0xD7, 0xB4, 0xFB }; // update DUKPT-AES key 0, initial key type is IPEK, keyusage=AES128, no KCV is required, ksn length is 12 OsSecUpdateDukptAes(0,0,0,2,ipek, 12, ksn,0, 0, NULL); // update DUKPT-AES key 1, initial key type is IPEK, keyusage=2TDEA, no KCV is required, ksn length is 10 OsSecUpdateDukptAes(0,0,1,0,ipek, 10, ksn,0, 0, NULL); </pre>

28.4 OsSecCalcDukptAesMac

Prototype		s32 OsSecCalcDukptAesMac(s32 macMode,u8 alg,u32 keyIndex,u8* pData,u32 dataLen,u8*pMac,u32 *pMacLen,u8* pKsn,u32* pKsnLen);
Function		MAC Calculation By DUKPT-AES
Parameter	Input	macMode: Xor ANSI9.9 PBOC ANSI9.19 Alg: 0 keyIndex: 0 - 4 pData: Data dataLen: Data length
	Output	pMac: Calculated MAC data pMacLen: Data length of calculated MAC pKsn: KSN data pKsnLen: KSN data length

Return	0 – success; other – failure
Note	
Example	ret = OsSecCalcDukptAesMac(0, 0, keyid, data, sizeof(data), outdata, &outlen, ksndata, &ksnlen);

28.5 OsSecCalcDukptAesData

Prototype		s32 OsSecCalcDukptAesData(s32 mode,u8 alg,u32 keyIndex,u8* pdataIn,u32 dataInLen,u8* pDataOut,u32* pOutLen,u8* pKsn,u32* pKsnLen);
Function		Data Calculation By DUKPT-AES
Parameter	Input	Mode: 0x00: ECB Decryption 0x01: ECB Encryption 0x10: CBC decryption 0x11: CBC encryption Alg: 0 keyIndex:0 - 9 pData: Data dataLen: Data length
	Output	pMac: Calculated data pMacLen: Length of calculated data pKSn: KSN data pKsnLen: KSN data length
Return		0 – success; other – failure
Note		
Example		u8 outdata[256]={0},indata[24] = {0X62,0X22,0X83,0X01,0X53,0X27,0X80,0X55,0XD2,0X70,0X32,0X06,0X04,0X90,0X82,0X44,0X00,0X0F,0X06,0X06,0X06,0X06,0X06,0X06}; u32 outlen = 0, ksnlen = 0; u8 ksn[12]; OsSecCalcDukptAesData(0x11, 0, 0, indata, sizeof(indata), outdata, &outlen, ksn, &ksnlen);

28.6 Pinblock Calculation By DUKPT-AES

Pinblock Calculation By DUKPT-AES can be implement with legacy interfaces OsSecSetPinblockParam and OsSecGetPinblockStatus, with key management system set to DUKPT-AES (2).

Here is an example:

```
s32 ret;
u32 i;
u8 pinbuf[16];
```

```

u32 pinlen;
u32 tickS, tickE;
u8 cardno[16]={0x34,0x30,0x31,0x32,0x33,0x34,0x35,0x36,0x37,0x38,0x39,0x30,0x39, 0};
u8 amount[]="1234567.89";
u8 outdata[256]={0},ksndata[16] = {0};
u32 outlen = 0,ksnlen = 0;

    api_lcd_clear_screen();
    sprintf(dis, "Amount: %s", amount);
    api_lcd_fill_row_ram(1, 0, dis, FDISP|CDISP);
    api_lcd_fill_row_ram(2, 0, "Password please:", FDISP|LDISP);
    api_lcd_brush_screen();
    pinbuf[0] = 0;
    pinlen = 0;
    tickS = api_utils_stimer_get();
    ret = OsSecSetPinblockParam((2 << 24), 0, keyid, 4, 6, 60, strlen(cardno), cardno, 0,
strlen(amount), amount);
    tickE = api_utils_stimer_get();
    if(ret == 0)
    {
        while(1)
        {
            ret = OsSecGetPinblockStatus(outdata, &outlen);
            if(ret < 0)
            {
                sprintf(dis, "Fail! getPin=%d", ret);
                api_lcd_fill_row_ram(5, 0, dis, NOFDISP|CDISP);
                break;
            }

            if(outlen == 1)
            {
                if((outdata[0] == CANCEL) || (outdata[0] == ENTER))
                {
                    break;
                }
                switch(outdata[0])
                {
                    {
                        case '*':
                            pinbuf[pinlen] = '*';
                            pinlen++;
                            pinbuf[pinlen] = 0;
                            api_lcd_fill_row_ram(3, 0, pinbuf, FDISP|CDISP);
                            api_lcd_brush_screen();
                            break;
                        case BACKSPACE:
                            if(pinlen > 0)
                            {
                                pinlen--;
                                pinbuf[pinlen] = 0;

```



```

        api_lcd_fill_row_ram(3, 0, pinbuf, FDISP|CDISP);
        api_lcd_brush_screen();
    }
    break;
}
}
else if(outlen == 16)
{
    sprintf(disp, "PINBLOCK:");
    api_lcd_fill_row_ram(5, 0, disp, FDISP|CDISP);
    disp[0] = 0;
    for(i=0;i<outlen;i++)
    {
        sprintf(disp+strlen(disp), "%02X",outdata[i]);
    }
    api_lcd_fill_multi_row_ram(6, 0, disp, FDISP|LDISP);
    break;
}
    OsSysMsleep(20);
}
}

if(ret!=0)
{
    sprintf(disp, "Fail! calcMac=%d", ret);
    api_lcd_fill_row_ram(1, 0, disp, NOFDISP|CDISP);
}
api_lcd_brush_screen();
getch(20000);

```

getch is implemented as following:

```

#define FIBO_TaskSleepGranularity 40
u8 getch(u32 wait_ms)
{
    u32 i;
    u8 keyin;
    u32 loopcnt;

    loopcnt = (wait_ms+FIBO_TaskSleepGranularity-1) / FIBO_TaskSleepGranularity;

    for(i=0;i<loopcnt;i++)
    {
        keyin = GetKeyValue(TRUE);
        if(keyin != 0) break;
        OsSysMsleep(1);
    }
    return keyin;
}

```

29 SYS PARAMS

29.1 Summary

This module is used to read or set relevant parameters of the system

29.2 error code

```
#define API_PARAMSSETNETMODE_ERROR -0x2401
#define API_PARAMSGETNETMODE_ERROR -0x2402
#define API_PARAMSGETSECMODE_ERROR -0x2403
```

29.3 OsParamsSetNetMode

Prototype		int OsParamsSetNetMode(int value);
Function		set network mode
Parameter	Input	value:0-wifi 1-4g
	Output	N/A
Return		
Note		
Example		OsParamsSetNetMode(1);

29.4 OsParamsGetNetMode

Prototype		int OsParamsGetNetMode();
Function		get network mode
Parameter	Input	N/A
	Output	N/A
Return		0-wifi 1-4g
Note		
Example		OsParamsGetNetMode();

29.5 OsParamsGetSecMode

Prototype		int OsParamsGetSecMode();
Function		Determine whether the current device has been triggered.
Parameter	Input	N/A
	Output	N/A

Return	return 0-no trigger otherwise 1-trigger
Note	
Example	OsParamsGetSecMode();

30 LBS

30.1 Summary

This module provides relevant positioning interfaces.

30.2 error code

```
#define API_LBSQUERY_ERROR -0x2501
```

30.3 OsLbsQuery

Prototype		int OsLbsQuery(char* key, int keyType, double* lat, double* lng);
Function		Latitude and longitude query
Parameter	Input	key:lbs key keyType:5-google 6-gaode
	Output	lat:latitude lng:longitude
Return		0-success other:fail
Note		4g network registration is required to be successful.
Example		

31 EMV

31.1 Summary

This module provides an interface for the EMV kernel.

31.2 Emv return code

```
typedef enum
{
    APP_RC_START = -1,
    APP_RC_COMPLETED = 0,           // Transaction success
    APP_RC_TERMINAL,                //Transaction Termination
    APP_RC_CANCEL,                  // Transaction cancel
    APP_RC_EMV_DENAIL,              // Transaction denail (fail)
    APP_RC_EMV_GAC2_DENAIL,         // Transaction gac2 denail (fail)
    APP_RC_NFC_NOT_ALLOW,           //NFC transactions are not allowed
    APP_RC_EMV_APP_BLOCK,           //Card application locked
}
```

```

APP_RC_EMV_APP_SEE_PHONE,    //Please check your phone and authorize
APP_RC_EMV_TRANS_TRY_ANOTHER_INTERFACE, //Please use contact to initiate the transaction
again
APP_RC_EMV_TRANS_GPO_NOT_SUPPORT, // gpo not support
APP_RC_FALL_BACK,            // Chip card reading failed, please swipe the card
APP_RC_EMV_CARD_BLOCK,      // card block
APP_RC_CARD_NOT_SUPPORT,    //Unsupported card

APP_RC_NFC_RETAP_TIMEOUT,    //Card re pasting timeout
APP_RC_NFC_RETAP_CANCEL,    //When prompted to reattach the card, timeout occurred
APP_RC_NFC_TERMINAL,        //NFC transaction termination
APP_RC_NFC_DOUBLETAP_DENAIL, //Second tap card denail
APP_RC_NFC_MULTI_CARD,      //Multiple cards detected
APP_RC_NFC_TRY_AGAIN,        //NFC card tap, please try again
APP_RC_TRANS_REVERSEL,      //The server approved, but the second GAC of the card failed and a
reorganization needs to be initiated

APP_RC_NUMS,
}EMV_L2_Return;

```

31.3 Emv_KernelInit

Prototype		int Emv_KernelInit(EmvCallBack_t t_callbackfun);
Function		Register EMV callback function
Parameter	Input	Callbackfun: Emv callback function pointer
	Output	NULL
Return		0-success other:fail
Note		
Example		

31.4 Emv_Process

Prototype		EMV_L2_Return Emv_Process(EmvTransParams_t emvTransParams);
Function		Initiate EMV trading
Parameter	Input	emvTransParams: Transaction Information Structure
	Output	NULL
Return		APP_RC_COMPLETED-success other:fail

Note	Call after finding IC card
Example	

31.5 Emv_GetCoreData

Prototype	unsigned char* Emv_GetCoreData(unsigned int tagname, int *pvallen);	
Function	Obtain the tag value	
Parameter	Input	tagname: The TAG value to be read, see EMV TAG macro definition
	Output	Pvallen: The length of the returned data
Return	NOT NULL: Pointer to TAG value NULL: No TAG value obtained	
Note		
Example		

31.6 Emv_SetCoreData

Prototype	int Emv_SetCoreData(unsigned int tagname, unsigned char *pvalue, int valuelen)	
Function	Set tag value	
Parameter	Input	tagname: The TAG value to be read, see EMV TAG macro definition
	Input	pvalue: The address of the set tag value
	Input	Valuelen: The length of tag value
Return	0: Success Other: Fail	
Note	This function only takes effect in the following callback functions. <i>//after select app callback</i> void (*EMV_AfterSelectApp()); <i>//after read record callback</i> void (*EMV_AfterReadRecord());	
Example		

31.7 Emv_FetchData

Prototype	int Emv_FetchData(unsigned int* tagname, int count, unsigned char* obuf, int olen)	
Function	Retrieve a series of TLV data from tagname [], and return the data format as TLV	
Param	Input	tagname: The number of TLV data to be obtained
	Input	Count: tag counts

eter	Input	Olen: The size of obuf
	Output	obuf: Output the obtained TLV data pointer
Return		0 No data -1 Fail > 0 Data length
Note		
Example		<pre> u8 buf[512]; u32 totalLength; u32 tags[] = {EMVTAG_AC, EMVTAG_CID, EMVTAG_IAD, EMVTAG_RND_NUM, EMVTAG_ATC, EMVTAG_TVR, EMVTAG_TXN_DATE, EMVTAG_TXN_TYPE, EMVTAG_AMOUNT, EMVTAG_CURRENCY, EMVTAG_AIP, EMVTAG_COUNTRY_CODE, EMVTAG_OTHER_AMOUNT, EMVTAG_TERM_CAP, EMVTAG_CVM, EMVTAG_TERM_TYPE, EMVTAG_IFD, EMVTAG_DF, EMVTAG_APP_VER, EMVTAG_TXN_SN, EMVTAG_CARD_ID, EMVTAG_ARC, EMVTAG_EC_AUTH_CODE}; totalLength = Emv_FetchData(tags, ARRAY_SIZE(tags), buf, ARRAY_SIZE(buf)); nBcd2Asc(buf, totalLength*2, pEmvData, 0); //memcpy(pEmvData, buf, totalLength); *pEmvDataLen = totalLength*2; return 0; </pre>

31.8 Emv_ClrCAPKFile

Prototype		int Emv_ClrCAPKFile()
Function		Clear emv capk file
Parameter	Input	
	Output	
Return		0: Success Other: Fail
Note		
Example		

31.9 Emv_ClrAIDFile

Prototype		int Emv_ClrAIDFile ()
Function		Clear emv aid pram file.
	Input	

Parameter	Output	
Return		0: Success Other: Fail
Note		
Example		

31.10 Emv_PARAM_InputCAPKData

Prototype		int Emv_PARAM_InputCAPKData(unsigned char *ptlvstrin, int tlvlenin)
Function		Set Emv capk
Parameter	Input	Ptlvstrin: Capk data
	Input	Tlvlenin: Capk data length
Return		0: Success Other: Fail
Note		The data format is BCD format, with a maximum length of 384
Example		

31.11 Emv_PARAM_InputAIDData

Prototype		int Emv_PARAM_InputAIDData(unsigned char *ptlvstrin, int tlvlenin)
Function		Set Emv aid param
Parameter	Input	Ptlvstrin: Aid param data
	Input	Tlvlenin: Aid param data length
Return		0: Success Other: Fail
Note		The data format is BCD format, with a maximum length of 384
Example		

31.12 Emv_GetAidTotalNum

Prototype		int Emv_GetCapkTotalNum();
Function		Obtain the number of capk
Parameter	Input	
	Input	

Return	>= 0: Capk counts < 0: Fail
Note	
Example	

31.13 Emv_GetCapkTotalNum

Prototype	int Emv_GetCapkTotalNum();	
Function	Obtain the number of aid param	
Parameter	Input	
	Input	
Return	>= 0: Aid counts < 0: Fail	
Note		
Example		

31.14 EMV_L2_GetLastError

Prototype	EMV_L2_Error EMV_L2_GetLastError();	
Function	Obtain the emv kernel error code	
Parameter	Input	
	Input	
Return	EMV_L2_Error	
Note		
Example		

31.15 Emv_GetKernelVersion

Prototype	int Emv_GetKernelVersion(EmvKernelType kernelType,unsigned char *ver)	
Function	Obtain EMV kernel version	
Parameter	Input	kernelType: KERNEL to be queried
	Output	Return kernel version number address
Return	Version data length	
Note		
Example		