

Dwayne Thomas

SOFTWARE ENGINEER · WEB DEVELOPER

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Education

Illinois State University

BACHELOR OF SCIENCE: COMPUTER SCIENCE

Normal, IL

Aug 2014 - Dec 2017

Prairie State College

GENERAL EDUCATION

Chicago Heights, IL

Aug 2011 - May 2014

Skills

Languages Java , PHP, SQL/MySQL, HTML, CSS, XML, JSON C++, C#, C, JavaScript, ML, LaTeX

FrameWorks & Tools Wamp, MVC, Spring MVC, JSF, Bootstrap , Ajax, HTTP/HTTPS, Crons, AWS, Git, Android , Unit Testing

Experience

Agilant Solutions Inc.

JUNIOR FULL STACK PHP WEB DEVELOPER

Lisle, IL

Nov. 2018 - Nov. 2019

- Designed, wrote, and implemented web based report processing and summary output of various clientele invoices
- Created a weekly call center schedule forecaster using phone system's RESTful API to gather and average the most recent months call data, breaking down predicted number of analyst needed per day of the week, per hour
- Coordinated with Senior Developer and management to fix bugs and add features to numerous internal websites
- Primary Tools: Wamp, PhpStorm , SQL Maestro, GitHub Desktop

Agilant Solutions Inc.

TECHNICAL SUPPORT ANALYST

Mount Prospect, IL

Oct. 2018 - Dec. 2018

- Diagnose and solve hardware or software faults with clients over the phone while providing excellent customer service
- Use ticketing system to log and manage incoming queries

Projects

Website - LinkedU

JSF, APACHE DERBY, AJAX, HTML, BOOTSTRAP

Spring Semester 2017

- A mock social media website for high school students and Colleges to connect, recruit, and share.

Starcraft 2 Bot

C++, JSON

Fall Semester 2017

- Documentation for the codebase our bot extends from, "Command-center" written by David Churchill, Assistant professor of Memorial University using the s2client API released by Blizzard Entertainment
- Added in-game-timer based attacks, dynamic postscript macroing, army composition composition based attacks, and added unit and building upgrades(Add-ons, transformations, etc.) to the bots configuration file parsing functionality