"Guess Number" User Guide

This document guides you in how to use the application "Guess Number".

1. Open the file "guess_number.exe" by going to the folder where that file is saved in after you downloaded it. Below shows how the file icon looks like (see the file circled in red).

api-ms-win-crt-utility-I1-1-0.dll	4/1/2020 1:48 AM	Application extens	21 KB
base_library.zip	4/13/2020 9:14 PM	WinZip File	769 KB
guess_number.exe	4/13/2020 9:14 PM	Application	1,419 KB
guess_number.exe.manifest	4/13/2020 9:14 PM	MANIFEST File	2 KB
libcrypto-1_1-x64.dll	3/21/2020 9:05 PM	Application extens	2,423 KB

2. Below shows what is initially shown when you have double clicked the application. The text in black is the path to the executable file (which might be different in your PC).

D:\Indonesia Creative Community\Guess Number\dist\guess_number\guess_number.exe

Welcome to 'Guess Number' by 'CreativeCloudAppDev2020'.

The game requires you to make correct guesses about the number which will appear.

Enter 'Y' for yes.

Enter anything else for no.

Do you want to continue playing 'Guess Number'?

- 3. If you enter anything besides 'Y', you will exit the application. Else, you will be told to enter a guess of what the number which will appear is. The guess you make should be between 0 or 100 inclusive or else you will be notified that your input is invalid. If your guess is correct, you will earn one point, else, you will get nothing but a statement telling that your guess is wrong and the number which appeared.
- 4. After you make a guess, you will be shown your current score and then asked the same question as in the screenshot above step 3. If you enter anything besides 'Y', you will exit the application. Else, you will make another guess.