## "UEFA Champions League Round of 16 Draw" User Guide

This document guides you in how to use the application "UEFA Champions League Round of 16 Draw".

1. Open the file "ucl\_r16\_draw.exe" by going to the folder where that file is saved in after you downloaded it. Below shows how the file icon looks like (see the file circled in red).

python37.dll	3/21/2020 9:05 PM	Application extens	3,661 KB
select.pyd	3/21/2020 9:05 PM	Python Extension	27 KB
ucl_r16_draw.exe	4/12/2020 11:50 PM	Application	1,420 KB
ucl_r16_draw.exe.manifest	4/12/2020 11:50 PM	MANIFEST File	2 KB
ucrtbase.dll	4/1/2020 1:48 AM	Application extens	1,003 KB

2. Below shows what is initially shown when you have double clicked the application. The text in black is the path to the executable file (which might be different in your PC).

D:\Indonesia Creative Community\UEFA Champions League Round of 16 Draw\dist\ucl\_r16\_draw\ucl\_r16\_draw.exe

Welcome to 'UEFA Champions League Round of 16 Draw' by 'CreativeCloudAppDev2020'.

This application is used to draw the Round of 16 stage of UEFA Champions League.

Enter 'Y' for yes.

Enter anything else for no.

Do you want to continue using 'UEFA Champions League Round of 16 Draw'?

- 3. If you enter anything besides 'Y', you will exit the application. Else, you will be told to enter the name of the team and the country at which the team is associated with for 8 seeded teams. Next, you will be told to do the same thing but for 8 unseeded teams. There cannot be duplicate team names which means that if you entered a name of team which you've entered before, the program will tell you that your input is invalid.
- 4. Once you've finished entering the team names and country at which each team is associated with, there will be 8 lines showing which team goes against which team in the UEFA Champions League Round of 16 Draw.
- 5. Finally, you will be asked the same question as in the screenshot above step 3 which asks you whether you want to make another draw of UEFA Champions League Round of 16 Draw or just exit the application.