Managing and Monitoring a WebLogic Server Environment

At the end of this module you will be able to:

- ✓ Understand machines and Node Manager
- ✓ Describe Simple Logging
- ✓ Use commands to get attributes from an MBean
- ✓ Explain basic SNMP concepts
- ✓ Configure the WLS SNMP agent
- ✓ Use the WLS SNMP management command-line tools

Road Map

1. **Remote Administration**
   - Configuring Machines
   - Node Manager
   - Configuring Node Manager
2. Logs and Monitoring
3. SNMP Concepts
4. WLS SNMP Agent
5. WLS SNMP Management Tools
6. Network Channels

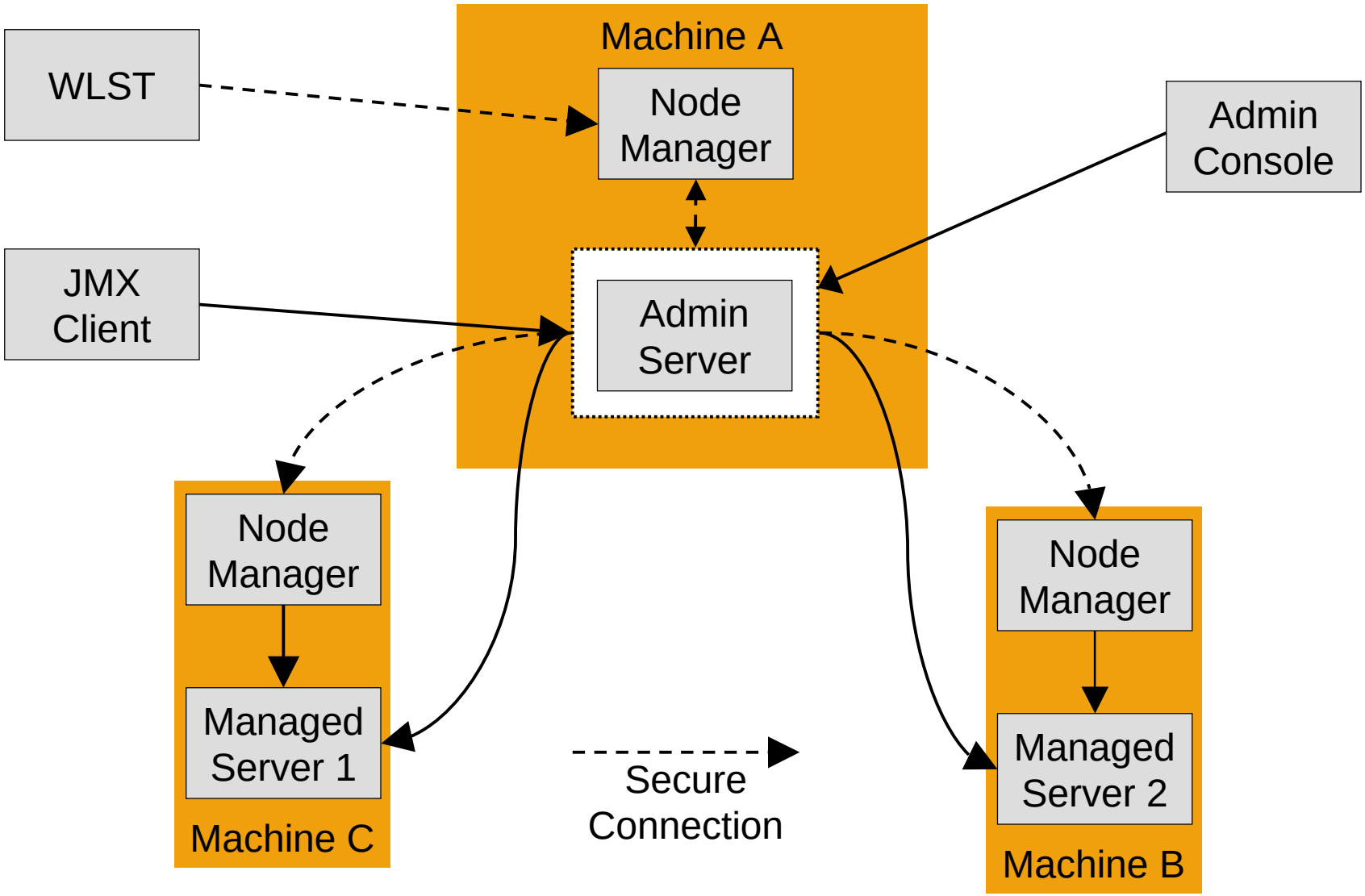
Node Manager

- Node Manager (NM):
  - Lets you start and kill managed servers remotely: one server, a domain, a cluster
  - Is available as either a Java-based or (for UNIX or Linux) a script-based process.
  - Monitors and acts on server health
  - Runs on the same computers as the managed servers
  - Can be run automatically in the background, as a Windows service or a Unix daemon

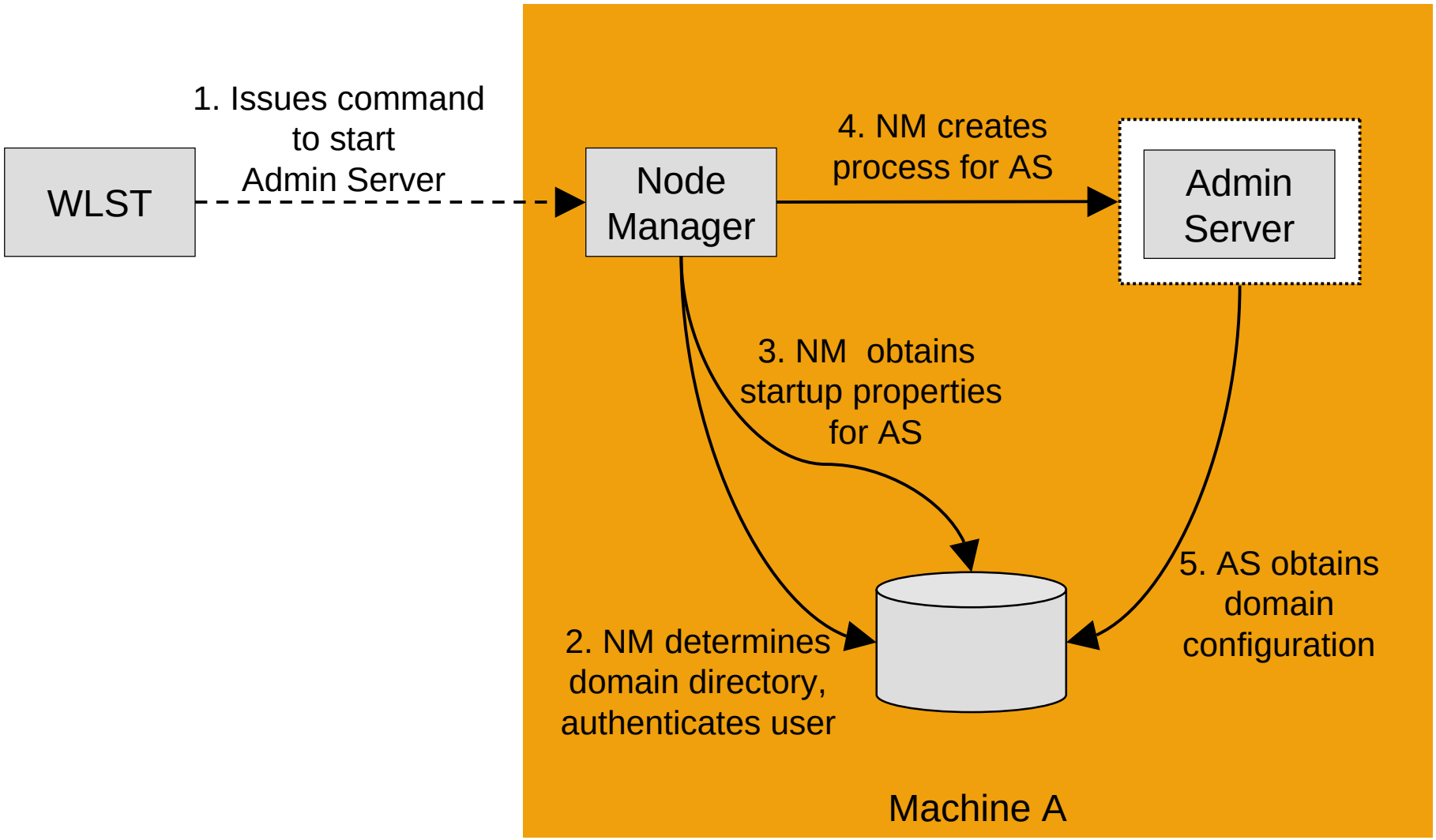
What Node Manager Can Do

- Node Manager can be used to:
  1. Start, Shut Down, and Restart an Administration Server.
  2. Start, Shut Down, Suspend, and Restart Managed Servers.
  3. Automatically Restart Administration and Managed Servers on failure.
  4. Monitor Servers and collects log data.

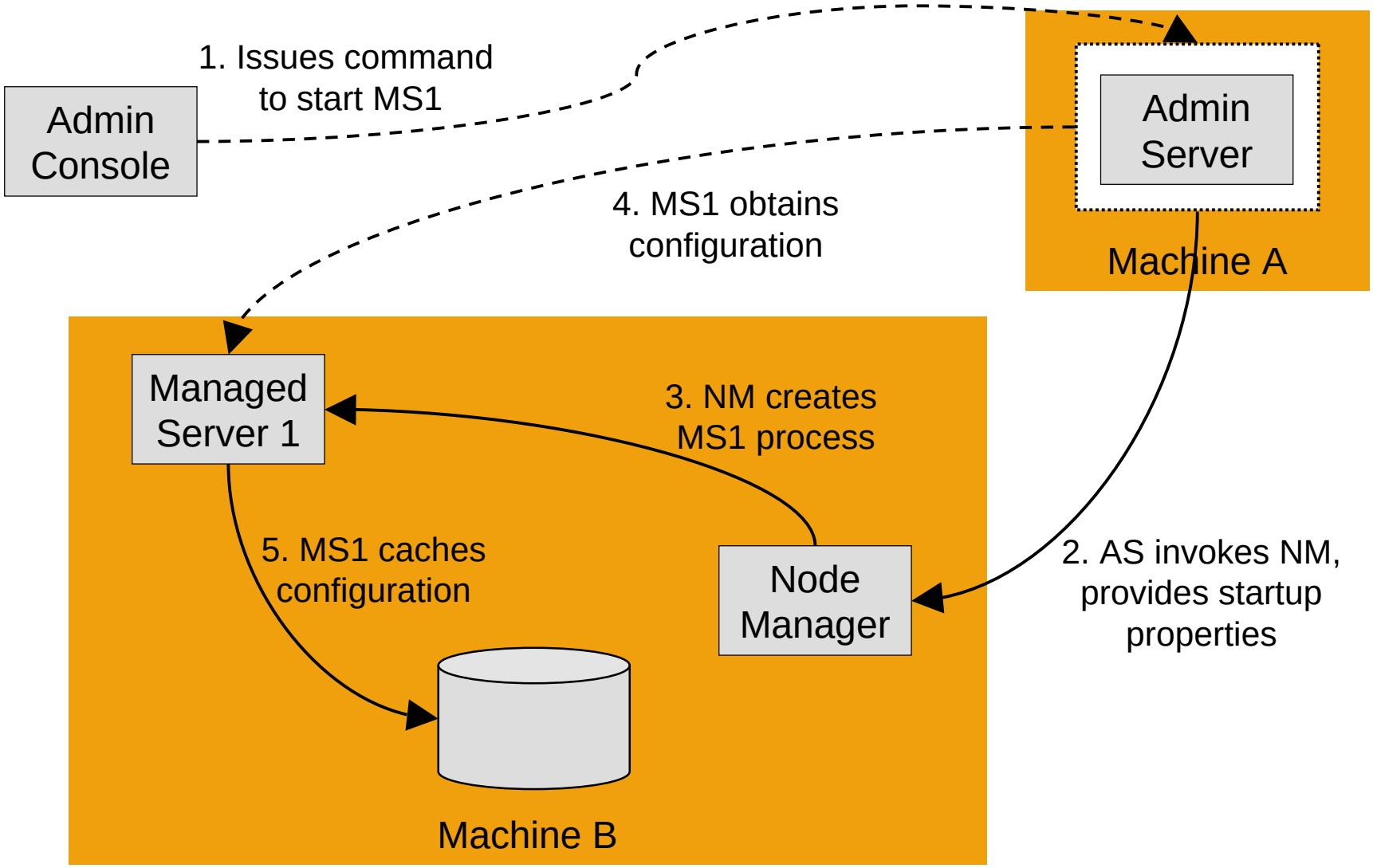
Node Manager Architecture



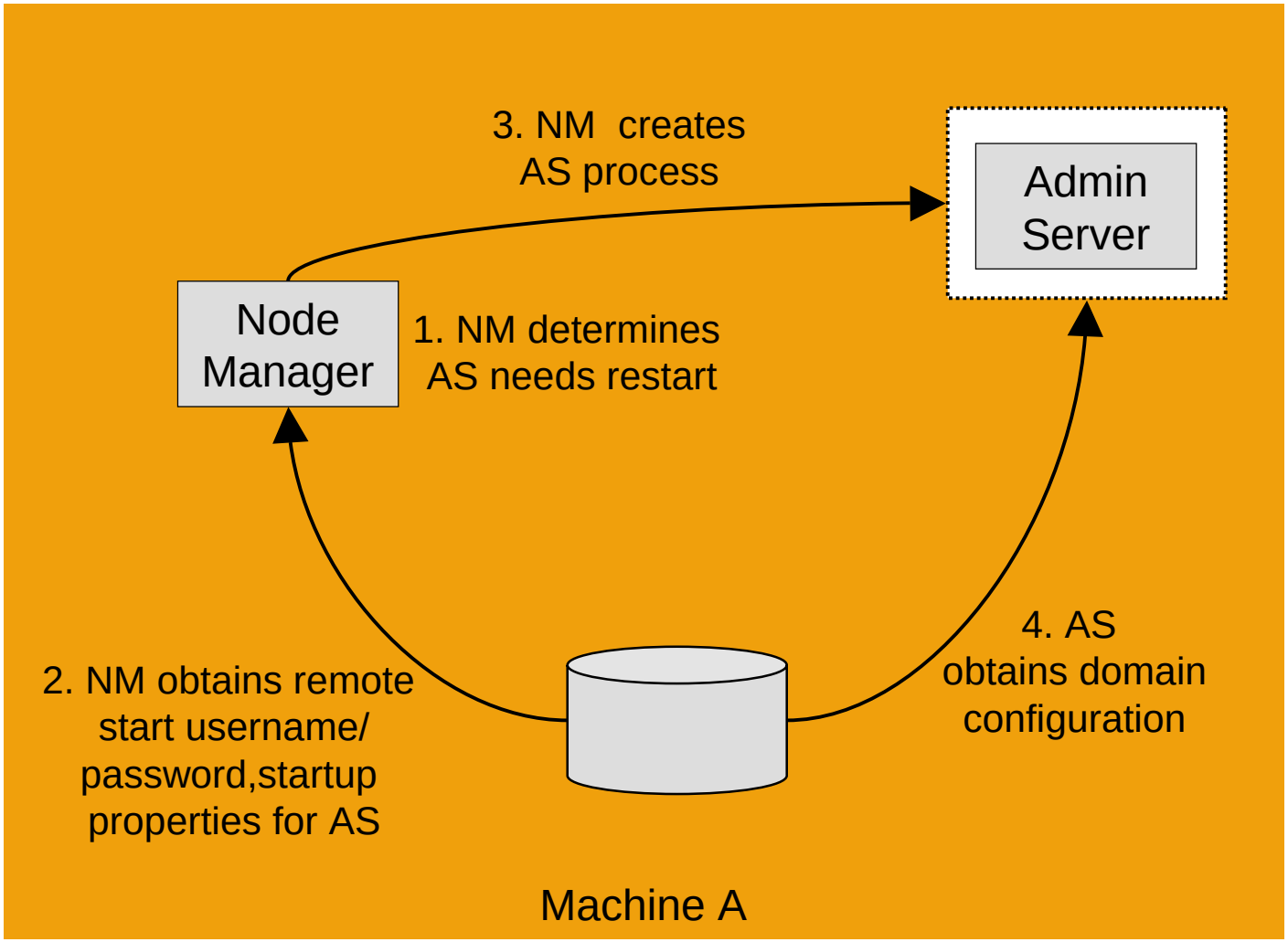
How Node Manager Starts an Administration Server



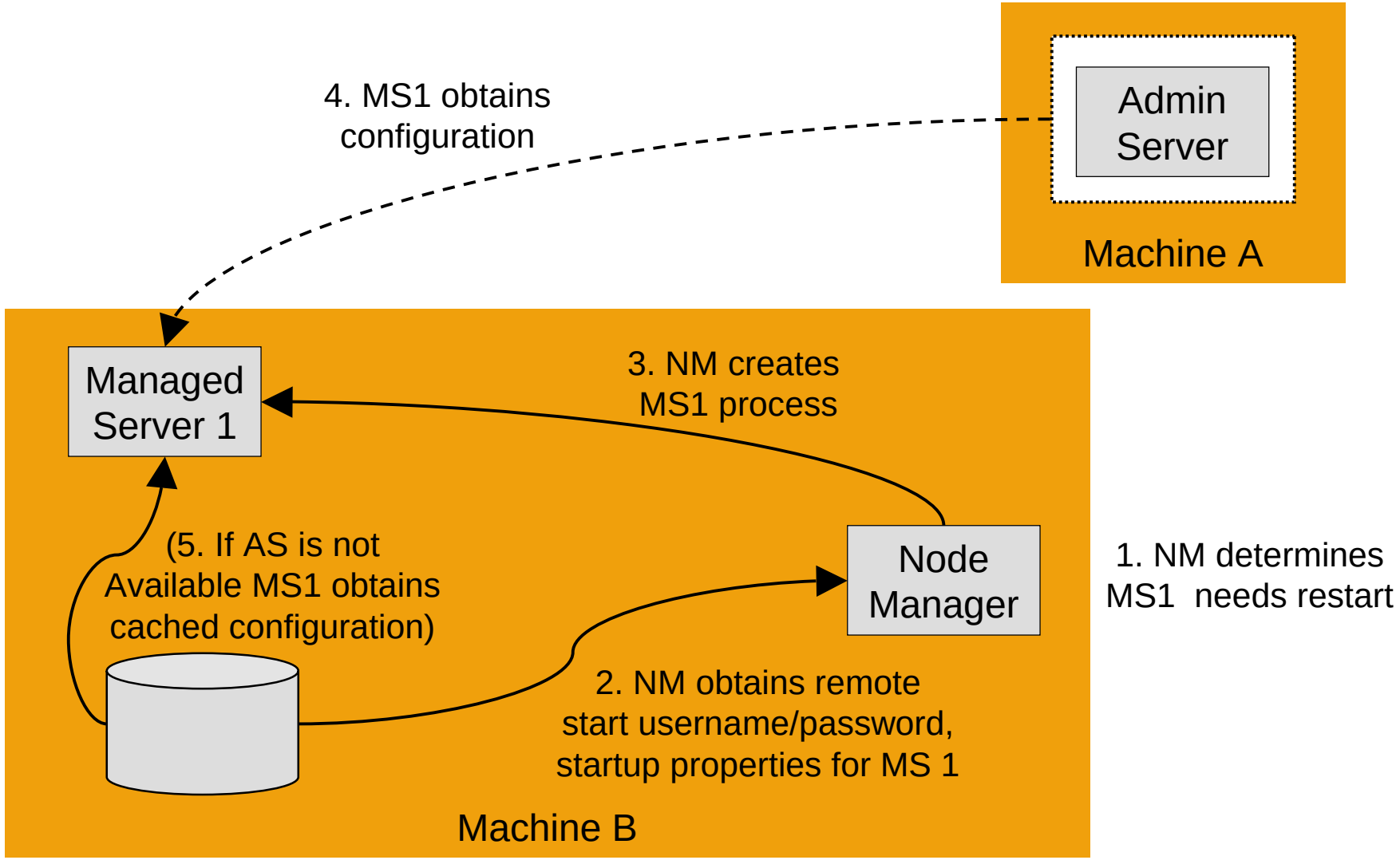
How Node Manager Starts a Managed Server



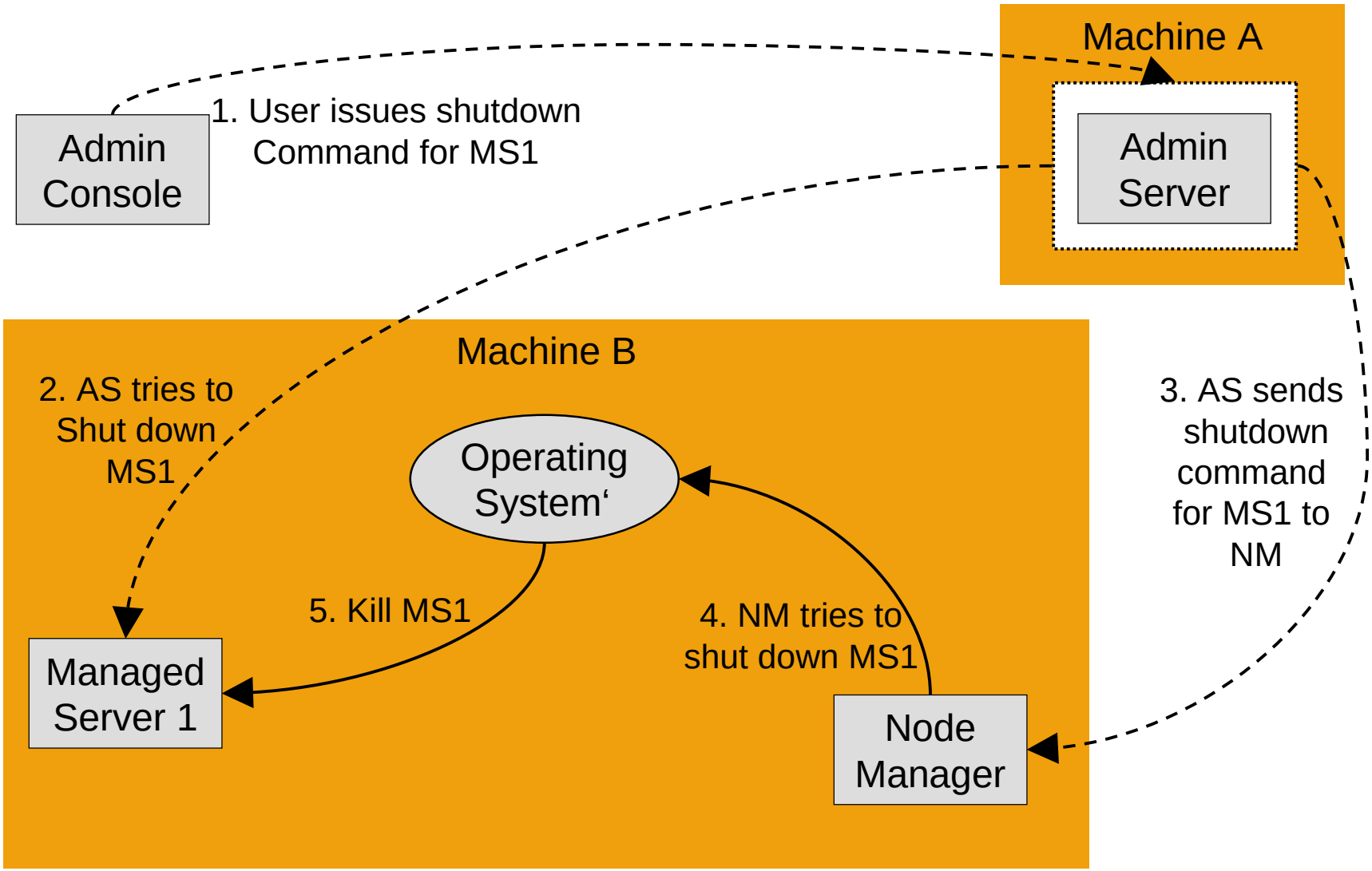
How Node Manager Restarts an Administration Server



How Node Manager Restarts a Managed Server



How Node Manager Shuts Down a Server Instance



Versions of Node Manager

- There are two versions of Node Manager
  1. Java-Based Node Manager
  2. Script-Based Node Manager
- Java-based Node Manager runs within a Java Virtual Machine (JVM) process
- Script-based Node Manager (used only for UNIX and Linux systems)
  - Script-based does not have as much security, but provides the ability to remotely manage servers over a network using Secure Shell (SSH).

Node Manager Configuration

- NM must run on each computer that hosts WLS instances that you want to control with NM
- Configure each computer as a machine in WLS, and assign each server instance to be controlled by NM to the machine it runs on.
- NM should run as an operating system service, so that it automatically restarts upon system failure or reboot

Node Manager Default Behaviors

- After WebLogic Server installation, Node Manger is “ready-to-run” if the Node Manager and Administration Server are on the same machine.
- By default, the following behaviors are configured:
  - Administration console can use the Node Manager to start managed servers
  - Node Manager monitors the Managed Servers that it started
  - Automatic restart of Managed Servers is enabled

Configuring Java-Based Node Manager

- BEA recommends configuring NM to run as an operating system service
- Configuration tasks for Java-based Node Manager include:
  - Reconfiguring Startup Service for Windows Installation
  - Daemonizing Node Manager for UNIX systems
  - Configuring Java-based Node Manager Security
  - Reviewing `nodemanager.properties`
  - Configuring Node Manager on Multiple Machines

Reconfigure Startup Service for Windows Installation

1. Delete the service using `uninstallNodeMgrSvc.cmd`
2. Edit `installNodeMgrSvc.cmd` to specify NM's Listen Address and Listen Port
3. Run `installNodeMgrSvc.cmd` to reinstall NM as a service, listening on the updated address and port

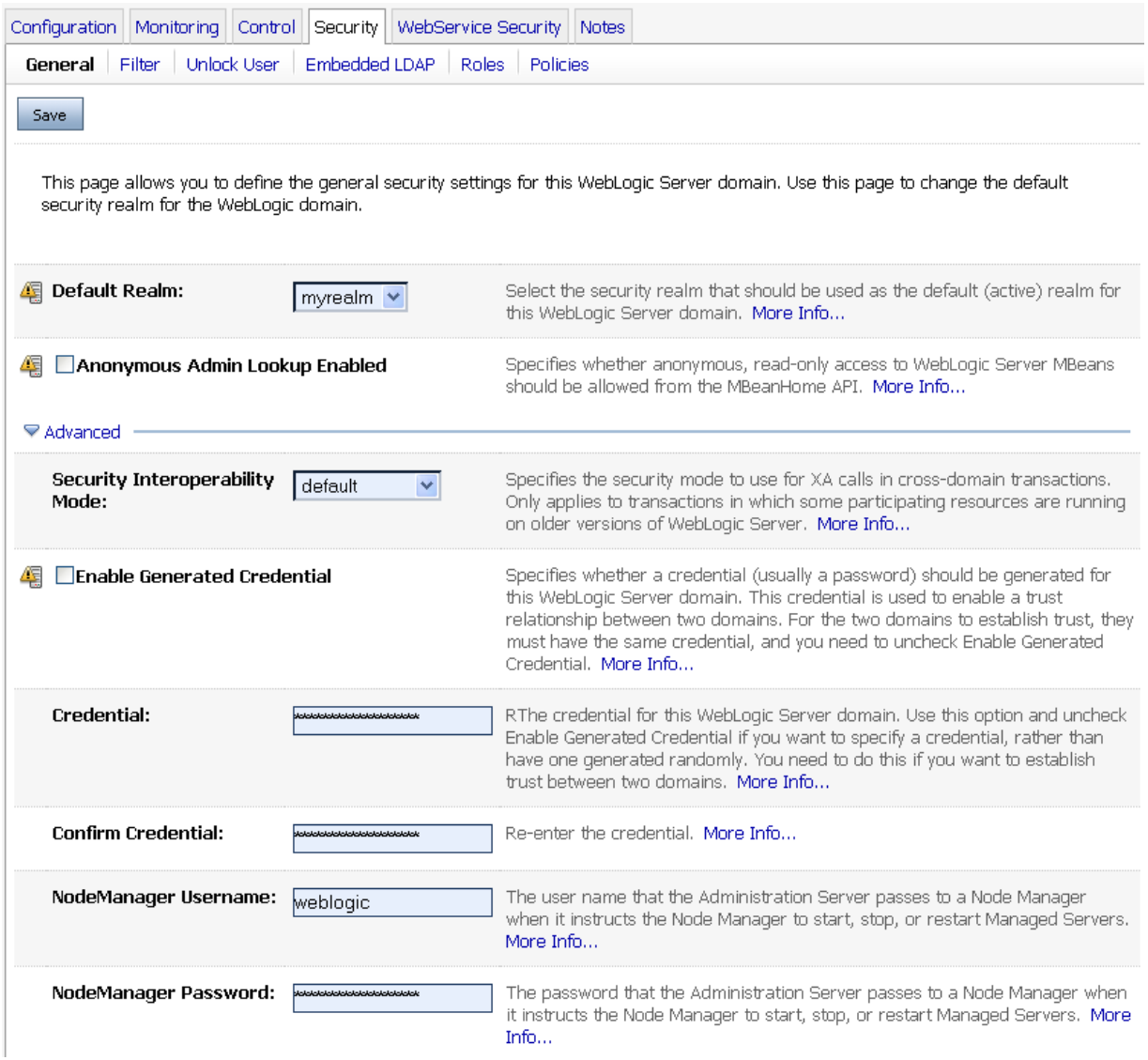
Daemonizing NM for UNIX Systems

1. Remove NM daemon process setup from WLS installation
2. Reinstall NM daemon
3. Configure NM:
   - Set `WL_HOME`
   - Set `NODEMGR_HOME`
   - Add JDK and WL directories to system path
   - Add JDK and WL jars to classpath
   - Set `LD_LIBRARY_PATH`
   - Set `JAVA_VM`
   - Set `NODEMGR_HOST`
   - Set `NODEMGR_PORT`
   - Set `PROD_NAME`=BEA WebLogic Platform 9.1

Configuring Java-Based Node Manager Security

- NM Security relies on a one-way SSL connection between client and server
- WLST uses the `nmConnect` command to establish a connection to the Java Node Manager.
- The `nmConnect` command requires a username and password, which is verified against the `nm_password.properties` file.

Administration Console NM Security



Remote Server Start Security for Java-Based Node Manager

- Credentials for Managed Servers and Administration Servers are handled differently
  - Managed Servers – When you invoke NM to start a Managed Server it gets its remote username and password from the Administration Server
  - Administration Servers – When you invoke NM to start an Administration Server, the remote start username come from either the command-line or the `boot.properties` file

Reviewing `nodemanager.properties`

- Properties for a Java-based Node Manager process can be specified either at the command line or in the `nodemanager.properties` file.
- Values supplied on the command line take precedence over those in the `nodemanager.properties` file.
- To configure the Node Manager to use a start script, in the nodemanager.properties file:
  1. set the StartScriptEnabled property to true.
  2. Set the StartScriptName property to the name of your script

Configuring Node Manager on Multiple Machines

- Node Manager has to be installed and configured on each machine on which there is a Managed Server
- This can be done with the WLST `nmEnroll` command to copy all required domain and configuration information from one machine to another.

Configurating Script-Based Node Manager

- The SSH Node Manager is a shell script, wlscontrol.sh, located in NM_HOME/.
- An executable SSH client must reside on each machine where Node Manager or Node Manager client runs.
  - An SSH client is typically a standard part of a Unix or Linux installation
- Configuration tasks for Script-based Node Manager include:
  - Using SSL With Script-based Node Manager
  - Creating a Node Manager User
  - Configuring Script-based Node Manager Security

Using SSL With Script-based NM

- Script-based Node Manager communicates with Administration Servers and Managed Servers using one-way SSL.
- The default WLS installation includes demonstration Identity and Trust keystores that allow SSL to be used out of the box.
- To configure SSL for the production environment, identity and trust must be obtained for the Node Manager, the Administration Server and all Managed Servers.

Creating a Node Manager User

- Before running Node Manager, a dedicated UNIX user account – for performing Node Manager functions – should be created.
- This user should be added to all machines that will host the SSH Node Manager and to all machines that will host a Node Manager client, including the Administration Server.

Configuring Script-Based Node Manager Security

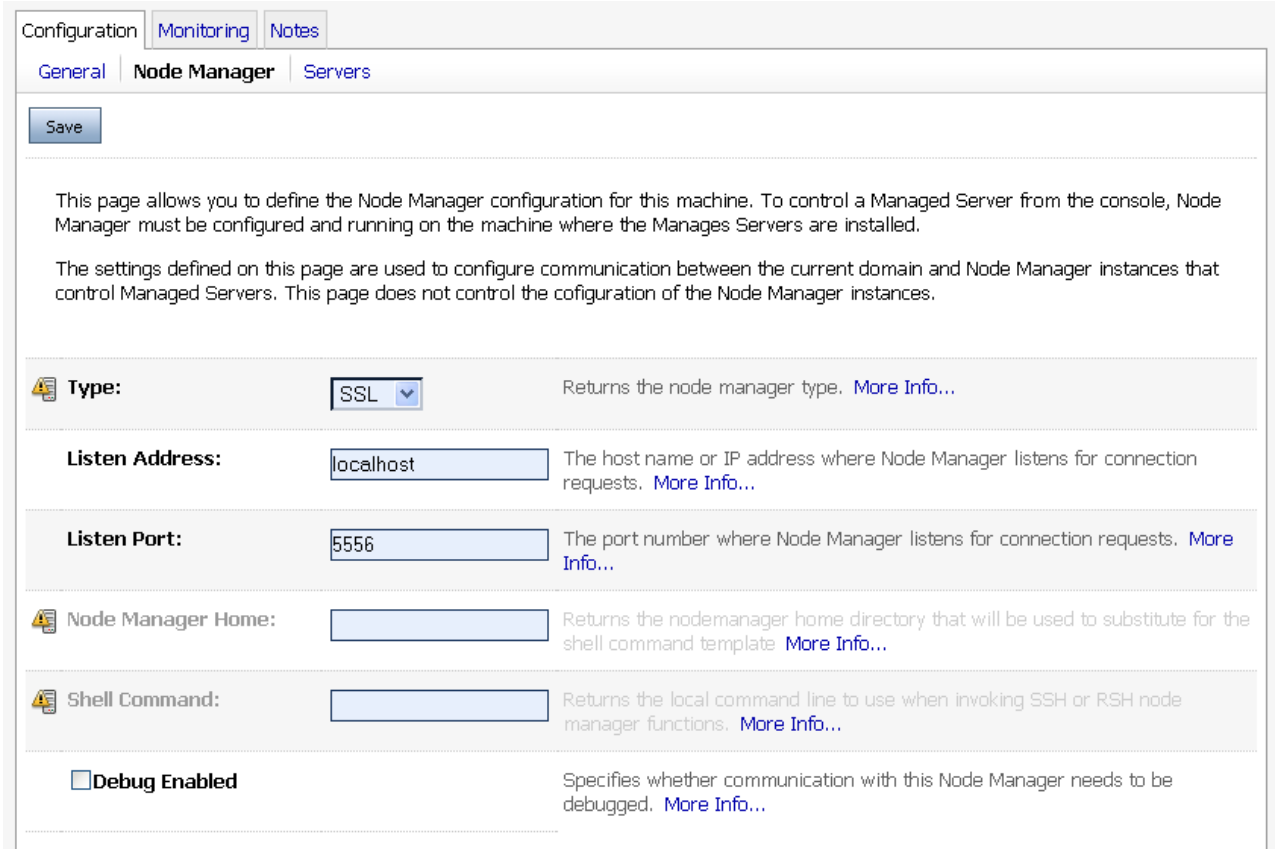
- The Node Manager SSH shell script relies on SSH user-based security to provide a secure trust relationship between users on different machines.
- Authentication is not required.
- You create a UNIX user account – typically one per domain – for running Node Manager commands and scripts.
- A user logged in as this user can issue Node Manager commands without providing a username and password.

Additional Configuration Information

- Other Node Manager configuration tasks include:
  - Configuring a Machine to User Node Manager
  - Configuring `nodemanager.domains` file
  - Configuring Remote Startup Arguments
  - Ensuring Administration Server Address is Defined
  - Setting Node Manager Environment Variables

Configuring a Machine to User Node Manager

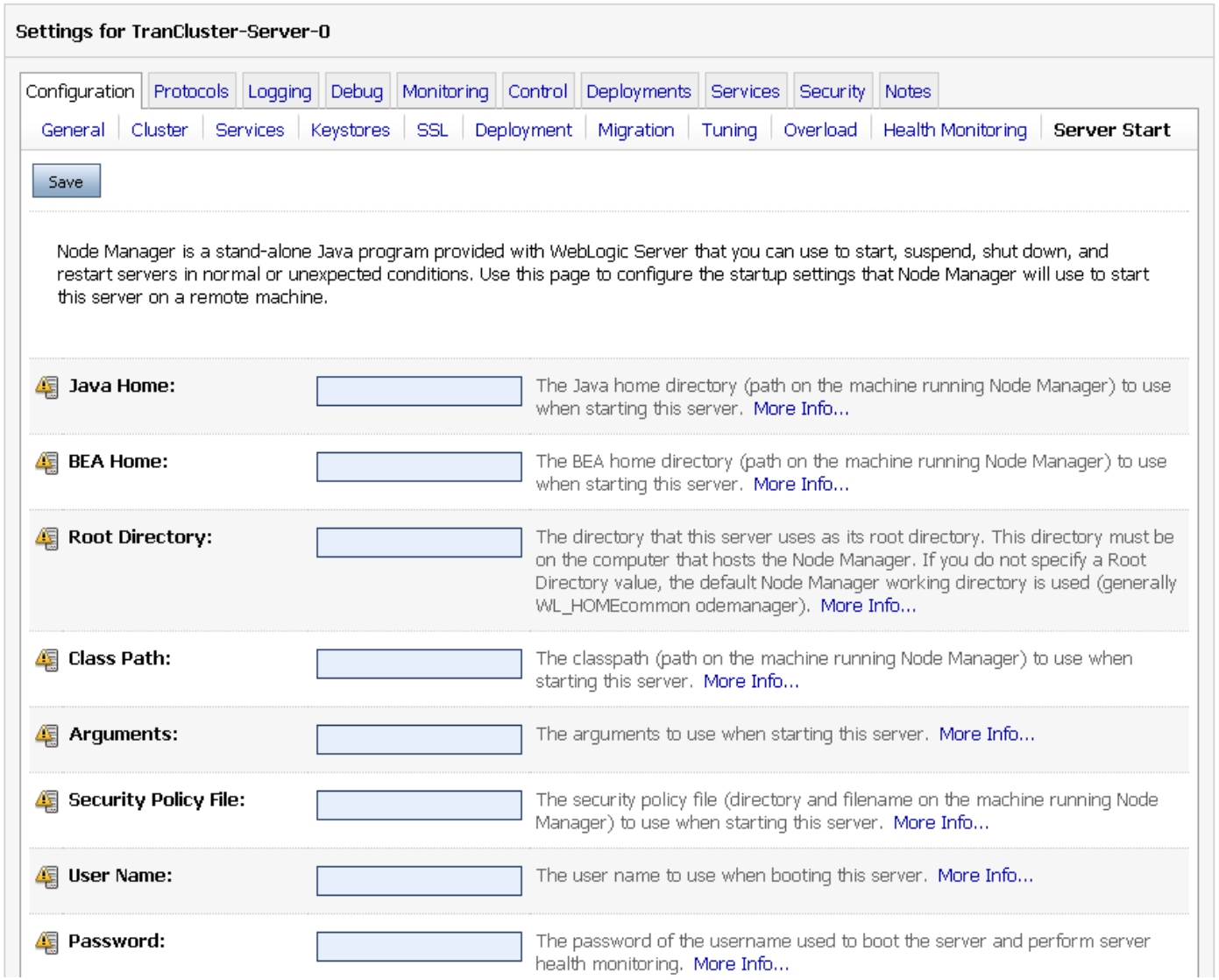
- A WLS Machine resource maps a machine with the server instances it hosts.



Configuring nodemanager.domains File

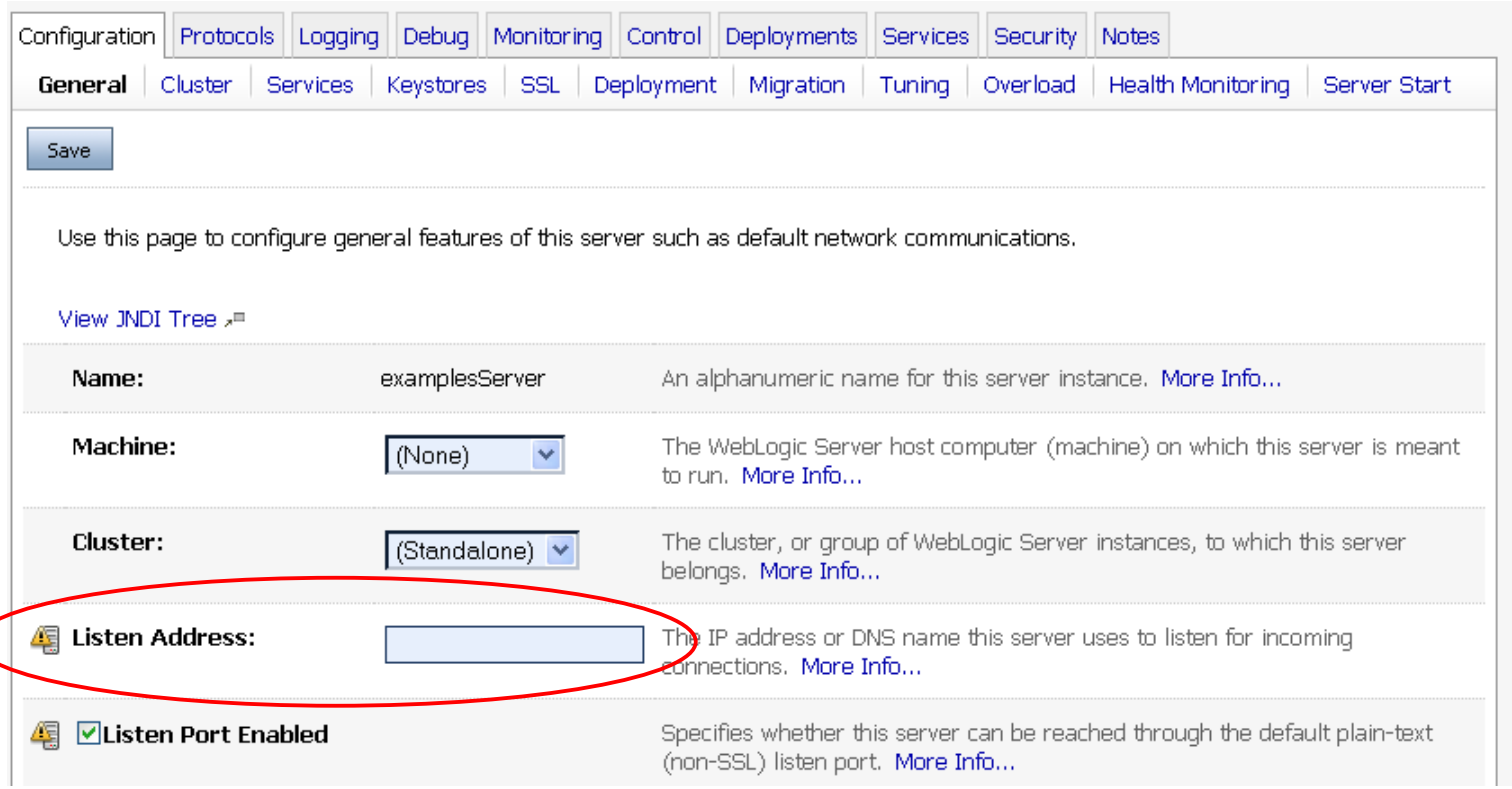
- The `nodemanager.domains` file specifies the domains that a Node Manager instance controls.
- When a user issues a command for a domain, NM looks up the domain directory from this file.
- `nodemanager.domains` provides additional security by restricting Node Manager client access to the domains listed in this file.

Configuring Remote Startup Arguments



Ensuring Administration Server Address is Defined

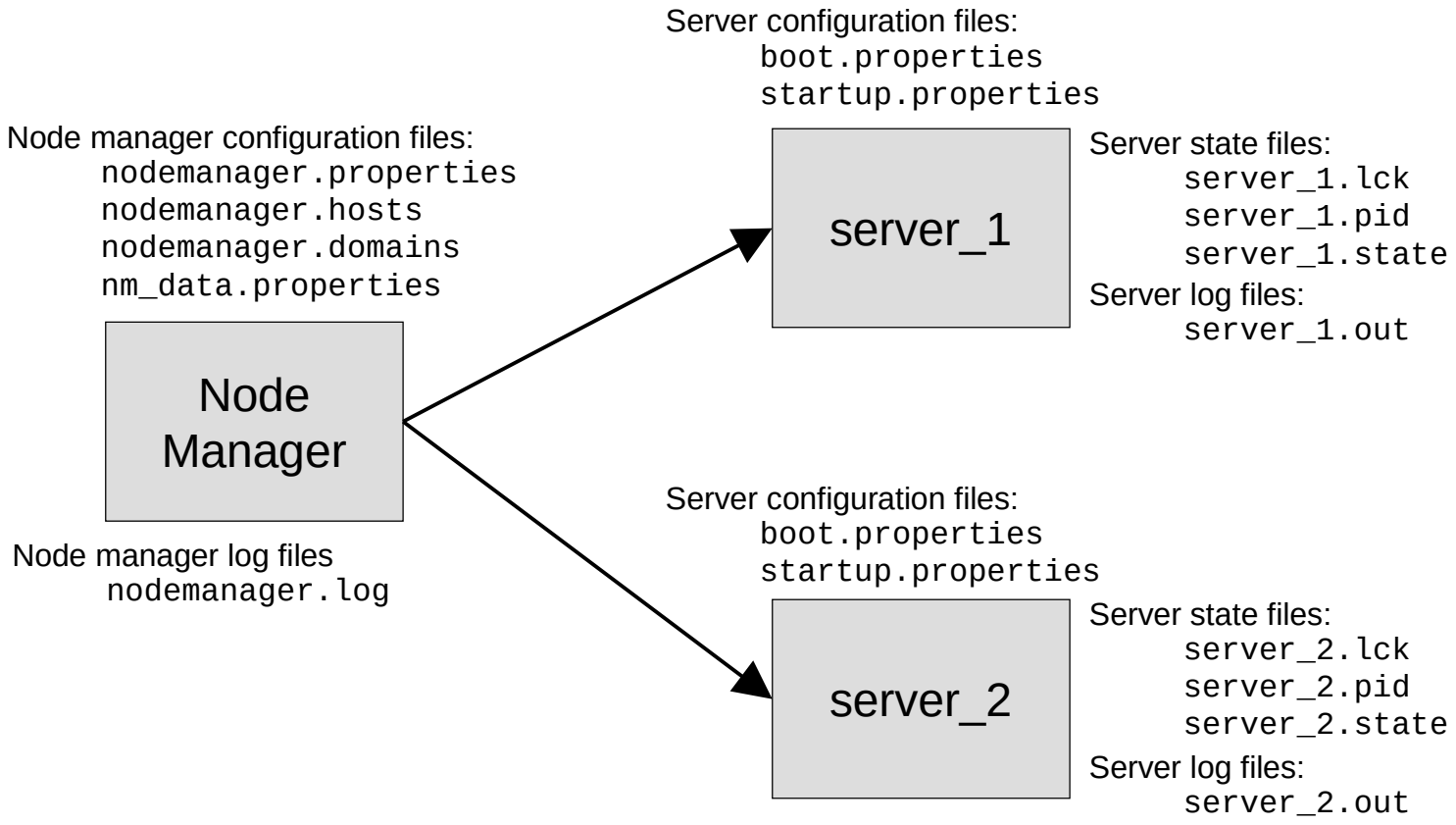
- A Listen Address must be defined for each Administration Server that will connect to the Node Manager process.



Setting Node Manager Environment Variables

Environment Variable	Description
JAVA_HOME	Root directory of JDK that you are using for Node Manager. For example: set JAVA_HOME=c:\bea\jdk1.5.0_04 Node Manager has the same JDK version requirements as WebLogic Server.
WL_HOME	WebLogic Server installation directory. For example: set WL_HOME=c:\bea\weblogic91
PATH	Must include the WebLogic Server bin directory and path to your Java executable. For example: set PATH=%WL_HOME%\server\bin;%JAVA_HOME%\bin;%PATH%
LD_LIBRARY_PATH (UNIX only)	For HP UX and Solaris systems, you must include the path to the native Node Manager libraries. Solaris example: LD_LIBRARY_PATH:$WL_HOME/server/lib/solaris:$WL_HOME/server/lib/solaris/oci816_8 HP UX example: SHLIB_PATH=$SHLIB_PATH:$WL_HOME/server/lib/hpux11:$WL_HOME/server/lib/hpux11/oci816_8
CLASSPATH	You can set the Node Manager CLASSPATH either as an option on the java command line used to start Node Manager, or as an environment variable. Windows example: set CLASSPATH=.;%WL_HOME%\server\lib\weblogic_sp.jar;%WL_HOME%\server\lib\weblogic.jar

Node Manager Configuration and Log Files



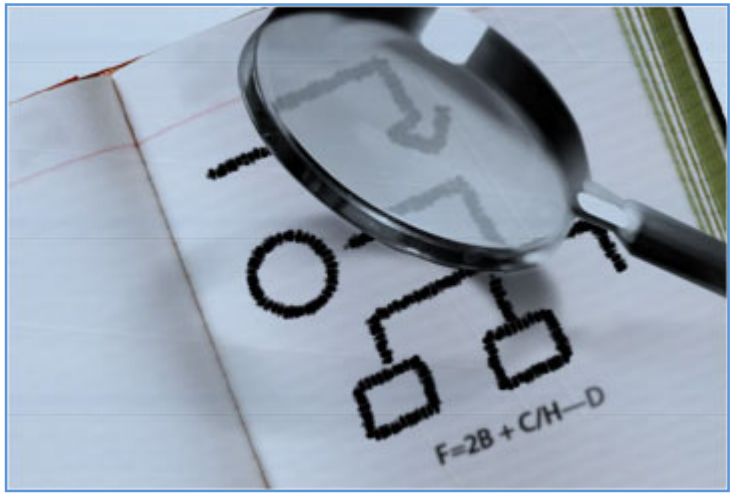
Node Manager Configuration and Log Files

- Node Manager config files include:
  - `nodemanager.properties`
  - `nodemanager.hosts`
  - `nodemanager.domains`
  - `nm_data.properties`
  - `nm_password.properties`
  - `boot.properties`
  - `startup.properties`
  - `server_name.lck`
  - `server_name.pid`
  - `server_name.state`
- Node Manager log files include:
  - `nodemanager.log`
  - `server_name.out`

Section Review

In this section we discussed:

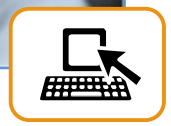
- ✓ How to create a machine definition
- ✓ Targeting servers to a machine
- ✓ The benefits of Node Manager
- ✓ The five steps to setting it up
- ✓ Console operations made available by Node Manager



Exercise

Configuring Servers and Machines

- In this lab you are going to create and configure two machines.
- Ask the instructor for any clarification.
- The instructor will determine the stop time.



Lab Exercise

Exercise

Starting Servers Using Node Manager

- In this lab you will use Node Manager to control managed servers.
- Ask the instructor for any clarification.
- The instructor will determine the stop time.

Lab Exercise

Road Map

1. Remote Administration
2. **Logs and Monitoring**
   - Using Log Files
   - Monitoring Servers
3. SNMP Concepts
4. WLS SNMP Agent
5. WLS SNMP Management Tools
6. Network Channels

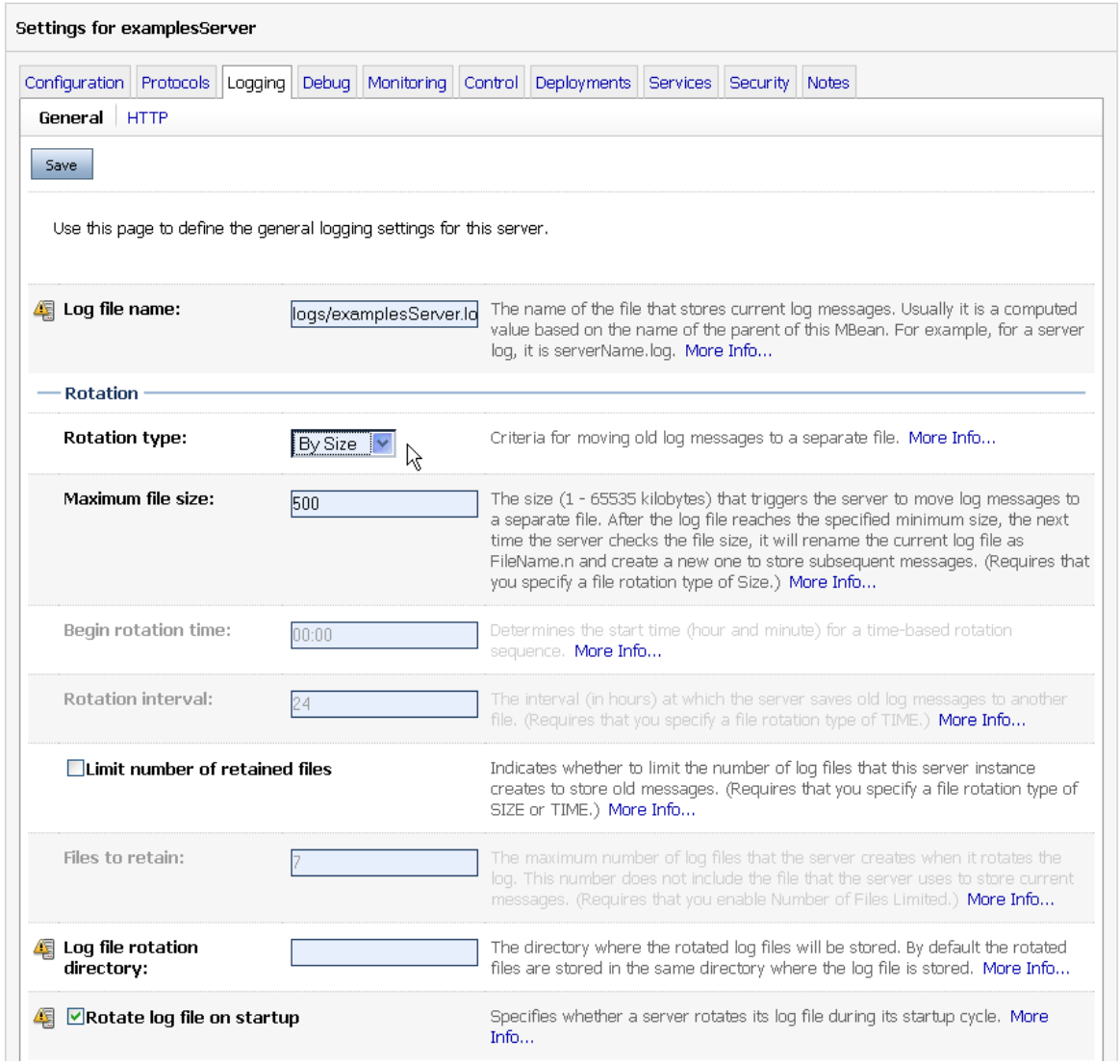
Using Logs

- Logs can aid in the discovery of:
  - frequently accessed resources
  - activity by day and time interval
  - amount of data sent and received
  - IP addresses of users accessing the site
  - number of actual “hits”
  - problems servicing requests
  - performance statistics

Main Server Logs

- A Server log:
  - logs all server activity
  - is stored in *serverName*\logs\<*serverName*>.log by default
- A Domain log:
  - logs all domain activity
  - is stored in <AdminServer>\logs\<*domainName*>.log by default
- These logs are independently configured.

Configuring Server Logging



Messages Forwarded to Domain Log

Severity	Forwarded to Domain Log by Default	Meaning
Informational	No	Used for reporting normal operations.
Notice	Yes	An informational message with a higher level of importance
Warning	Yes	A suspicious operation or configuration has occurred but it may not have an impact on normal operation.
Error	Yes	A user error has occurred. The system or application is able to handle the error with no interruption, and limited degradation, of service.
Critical	Yes	A system or service error has occurred. The system is able to recover but there might be a momentary loss, or permanent degradation, of service.
Alert	Yes	A particular service is in an unusable state while other parts of the system continue to function. Automatic recovery is not possible; the immediate attention of the administrator is needed to resolve the problem.
Emergency	Yes	The server is in an unusable state. This severity indicates a severe system failure or panic.

Message Attributes

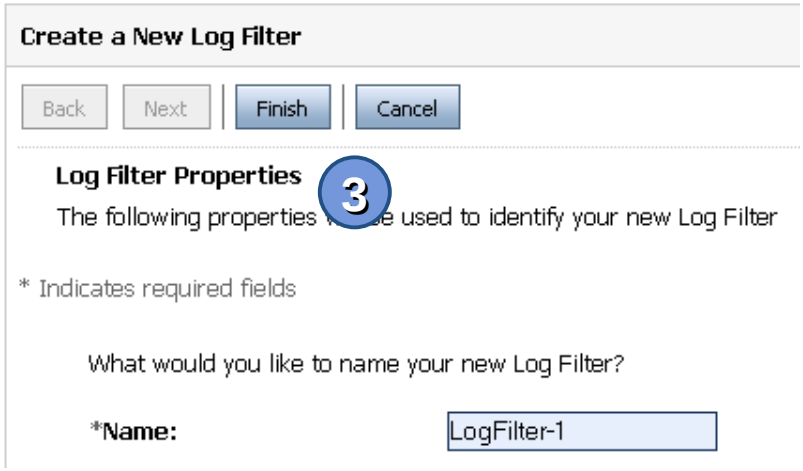
```
####<Jun 2, 2000 10:23:02 AM PDT> <Info> <SSL> <bigbox> <myServer>
<SSLListenThread> <harry> <> <004500> <Using exportable strength SSL>
```

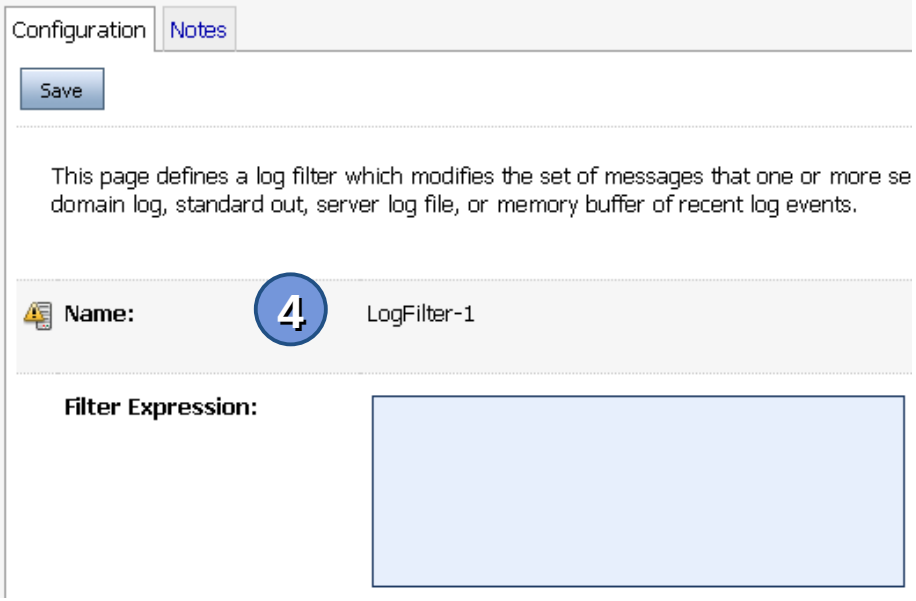
Attribute	Description
Timestamp	The time and date when the message originated, in a format that is specific to the locale.
Severity	Indicates the degree of impact or seriousness of the event reported by the message.
Subsystem	This attribute denotes the particular subsystem of WebLogic Server that was the source of the message. For example, EJB, RMI, JMS.
Server Name Machine Name Thread ID Transaction ID	These four attributes identify the origins of the message. Transaction ID is present only for messages logged within the context of a transaction. Note: Server Name and Thread ID are not present in log messages generated by a Java client and logged to a client log.
User ID	The user from the security context when the message was generated.
Message ID	A unique six-digit identifier. Message IDs through 499999 are reserved for WebLogic Server system messages.
Message Text	For WebLogic Server messages, this contains the Short Description as defined in the system message catalog. For other messages, this is text defined by the developer of the program.

Log Filters

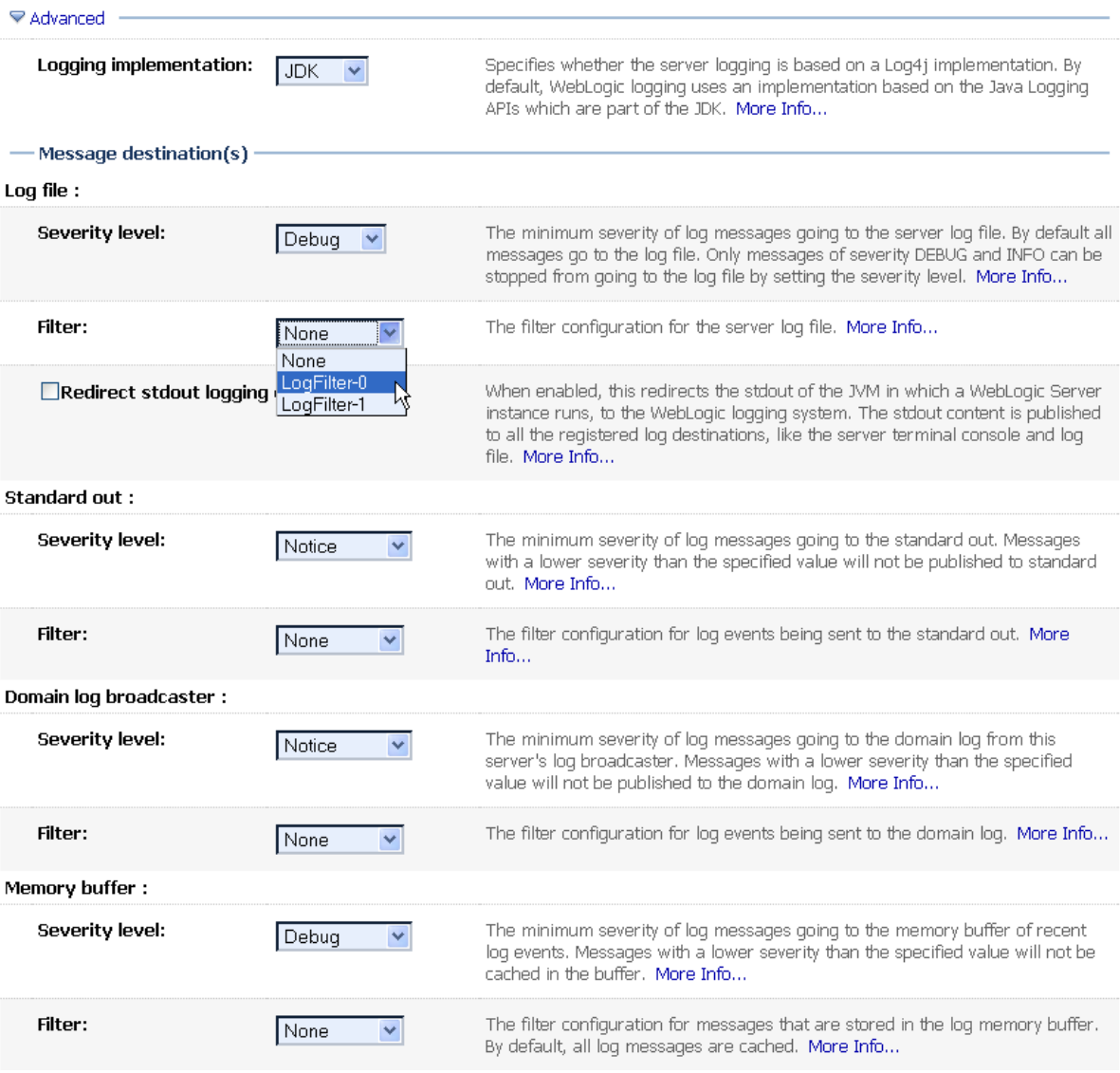
- Log filters provide control over the log messages that get published.
  - You can filter out messages of a certain severity level, from a particular subsystem, or according to specified criteria
- You can create separate filters for the messages that each server instance writes to:
  - its server log file
  - standard out
  - memory buffer
  - domain-wide log

Creating Log Filters



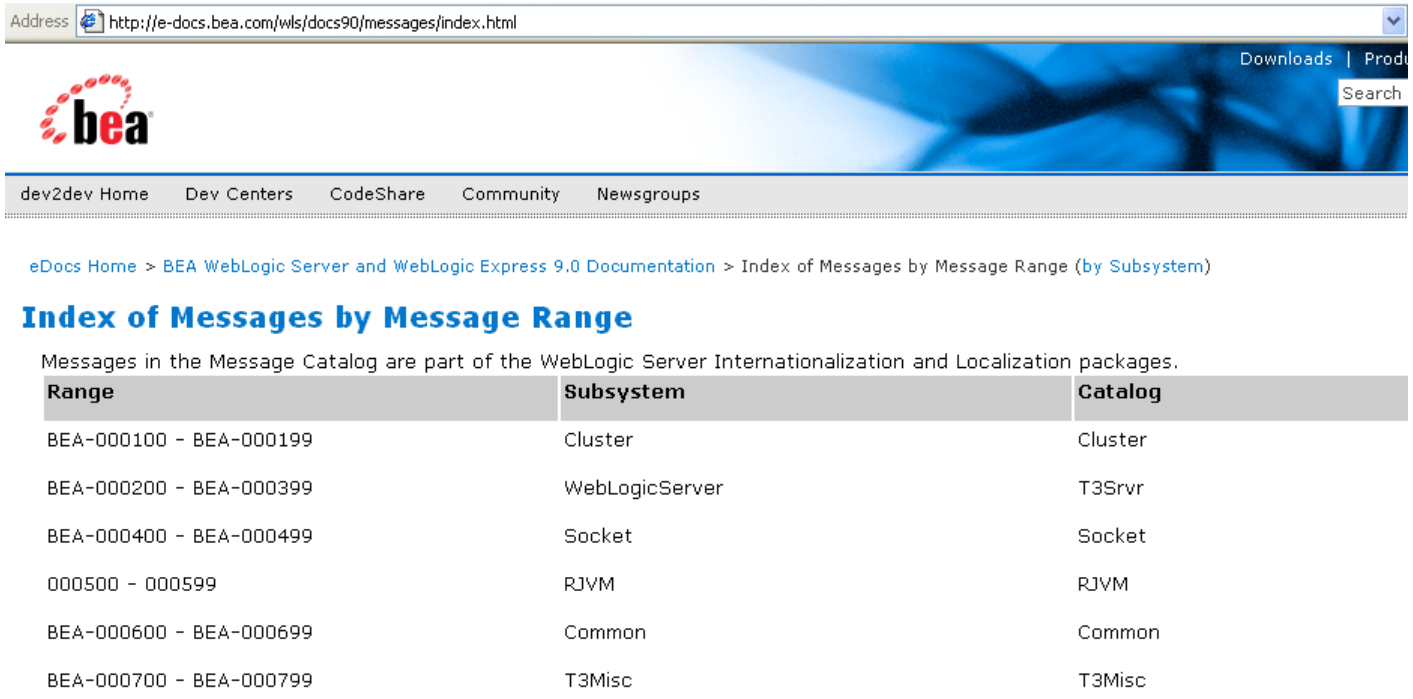


Assigning a Log Filter

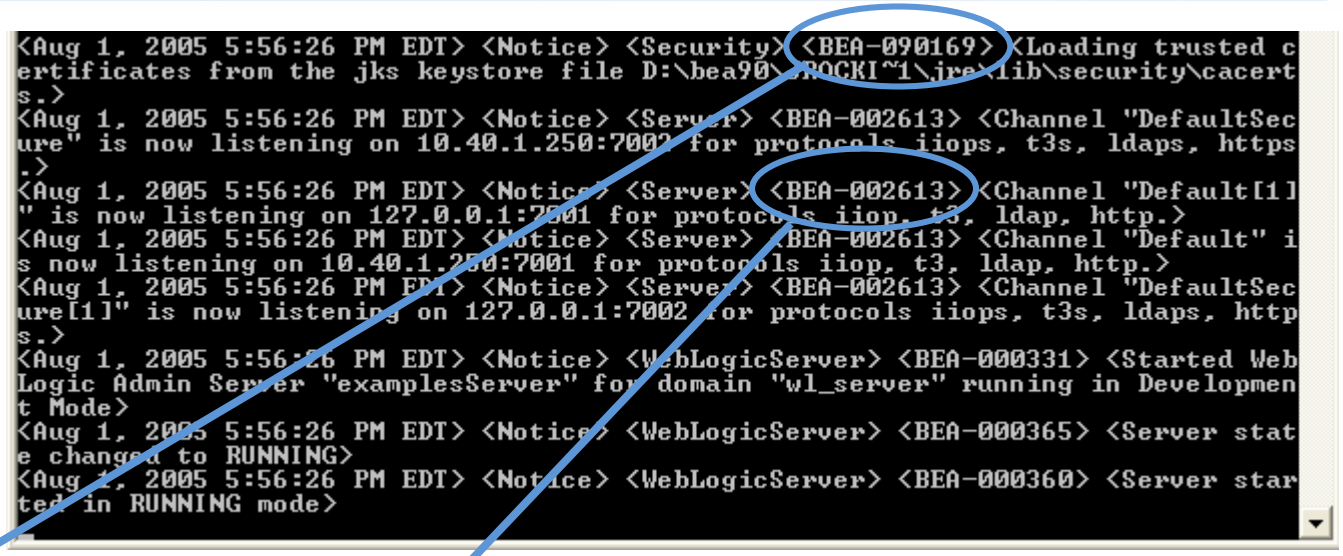


Message Catalog

- Message catalogs are available in HTML format on e-docs as part of the documentation deliverable. You can search for messages by error number using the search engine.



Message Catalog



BEA-090169 — *Notice:* Loading trusted certificates from the *ksType* keystore file *ksFile*.

Description This message contains information about the trusted CA keystore.

Cause The server is loading trusted CA certificates from the specified keystore.

Action Verify that the correct trusted CA certificate and keystore are being used.

BEA-002613 — *Notice:* Channel "*channel*" is now listening on *listenAddress*:*port* for protocols *protocols*.

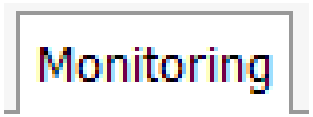
Description The server successfully started the listen thread and server socket.

Cause None.

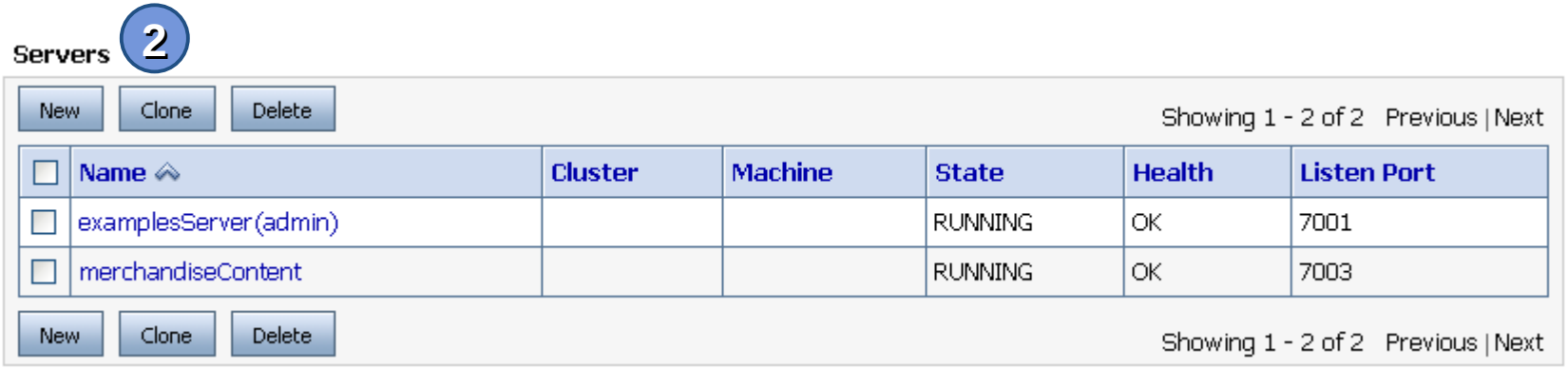
Action None.

Using the Console to Monitor

- The Administration Console offers some monitoring capabilities:

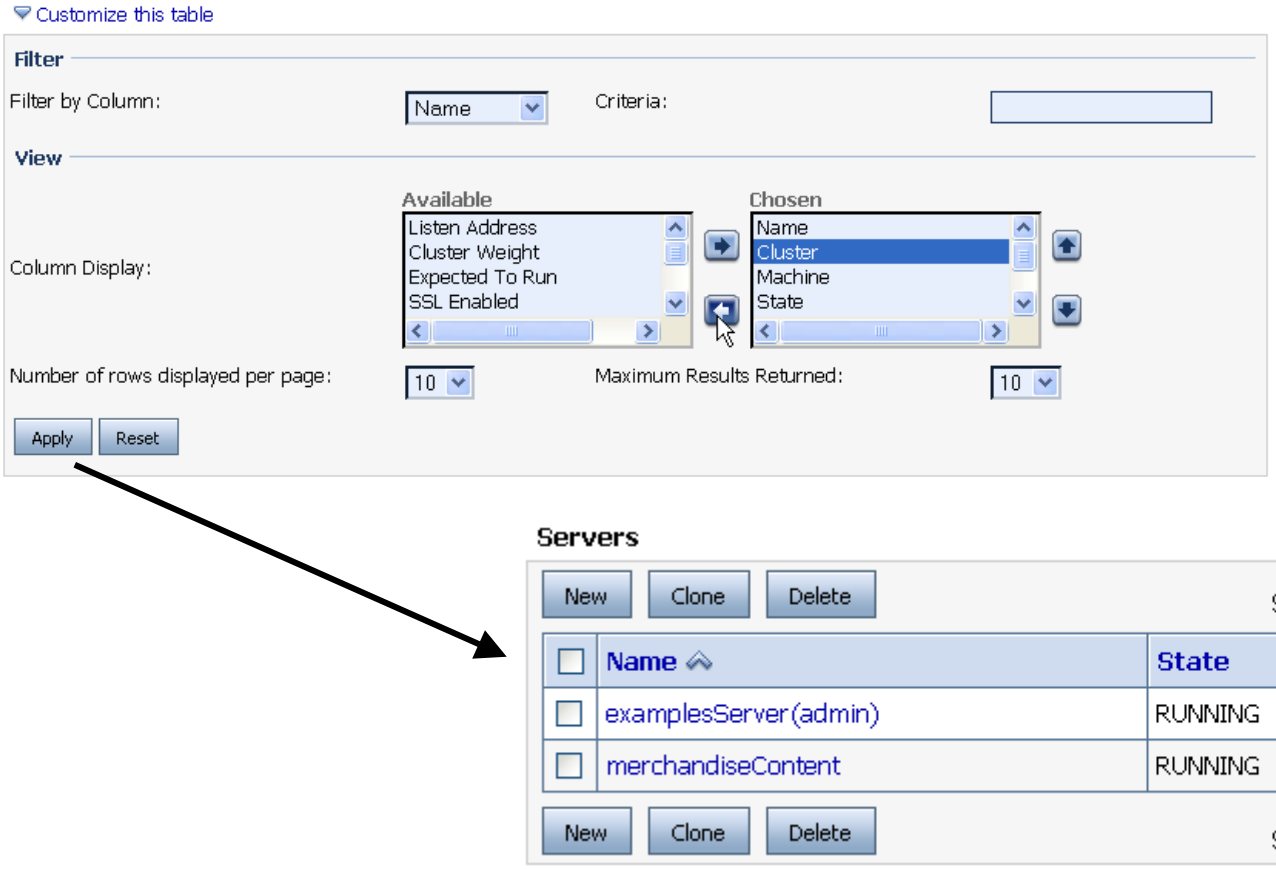
Attribute	Description
	**Many of the Console's objects have a Monitoring tab, that allows you to view monitoring information for that object**
	**The monitoring view can be customized by clicking on Customize this table…**

Monitoring Running Servers

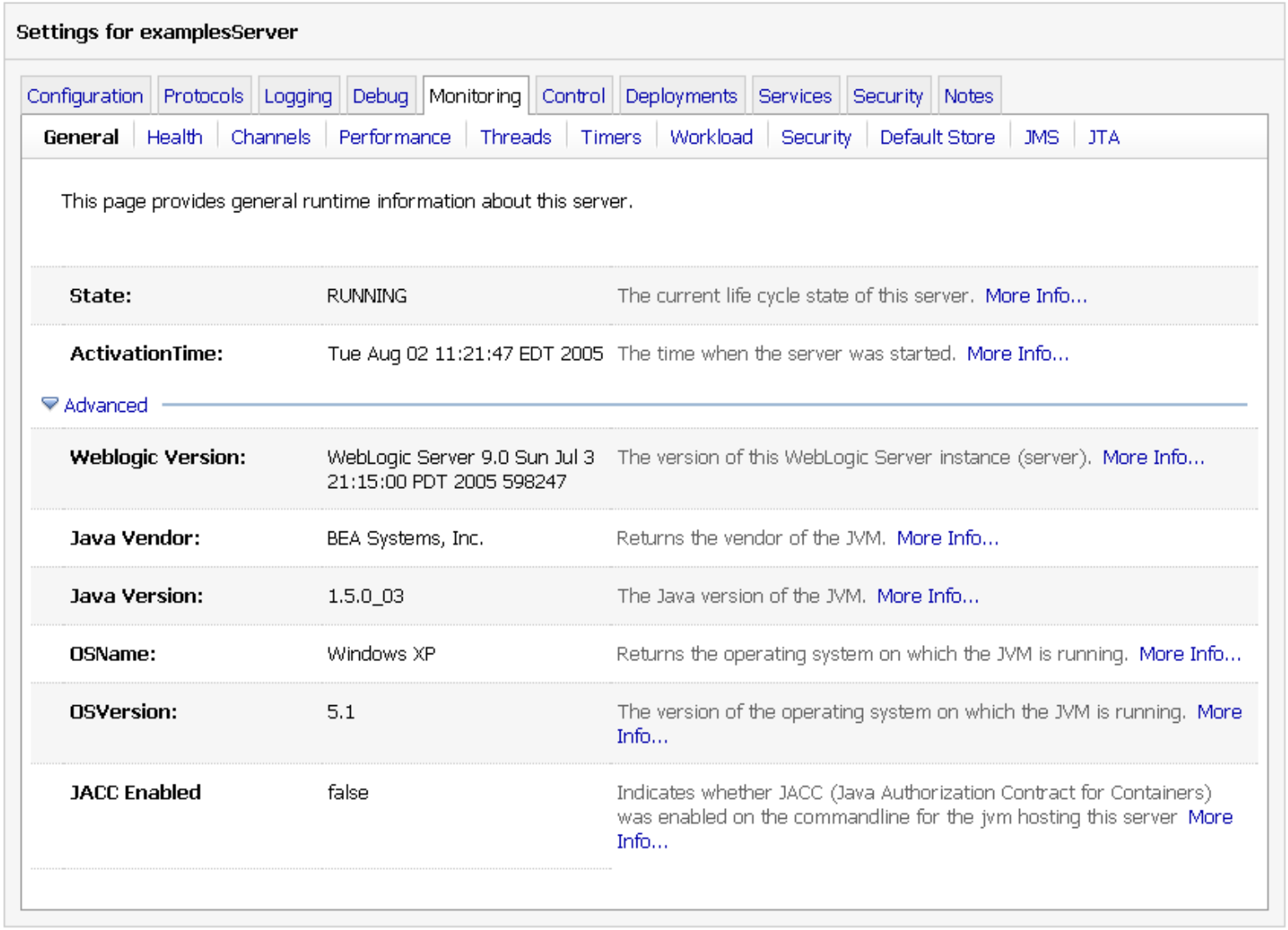


Customizing views

- Columns can be customized on views



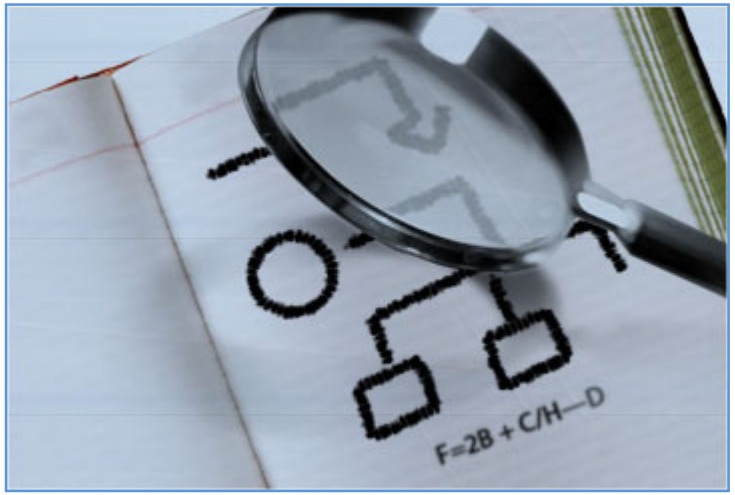
Monitoring Individual Servers



Section Review

In this section we discussed:

- Using Log Files
- Monitoring Servers



Road Map

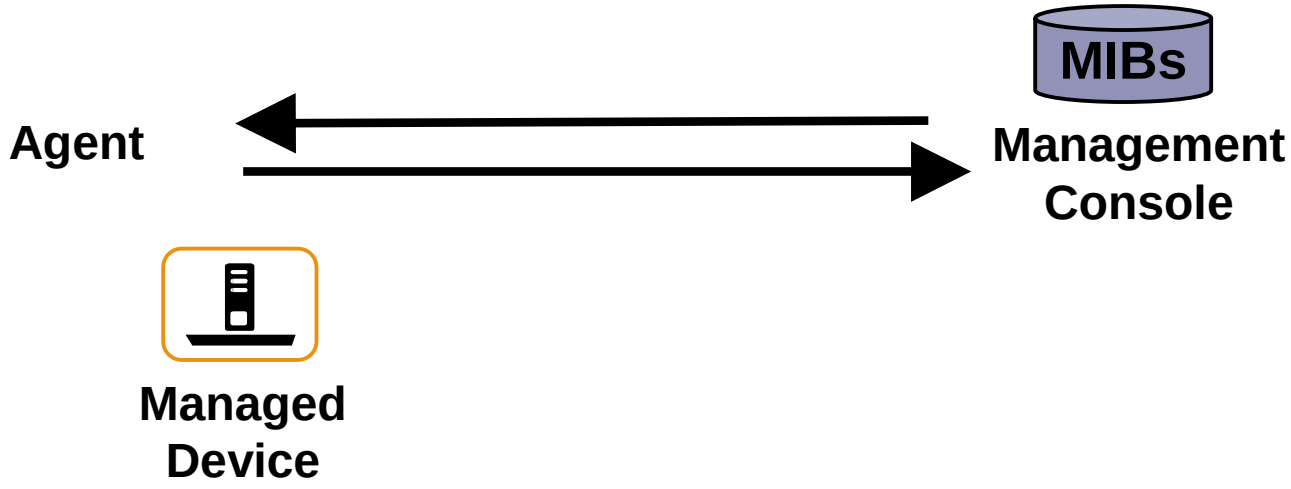
1. Remote Administration
2. Logs and Monitoring
3. **SNMP Concepts**
   - Architecture, MIB, OID
   - SNMP Agent
   - Trap Notifications
   - SNMP Features of WLS
4. WLS SNMP Agent
5. WLS SNMP Management Tools
6. Network Channels

SNMP

- The Simple Network Management Protocol (SNMP) is a protocol for managing distributed devices.
- Examples of devices include:
  - bridges
  - routers
  - servers
  - printers

SNMP Architecture

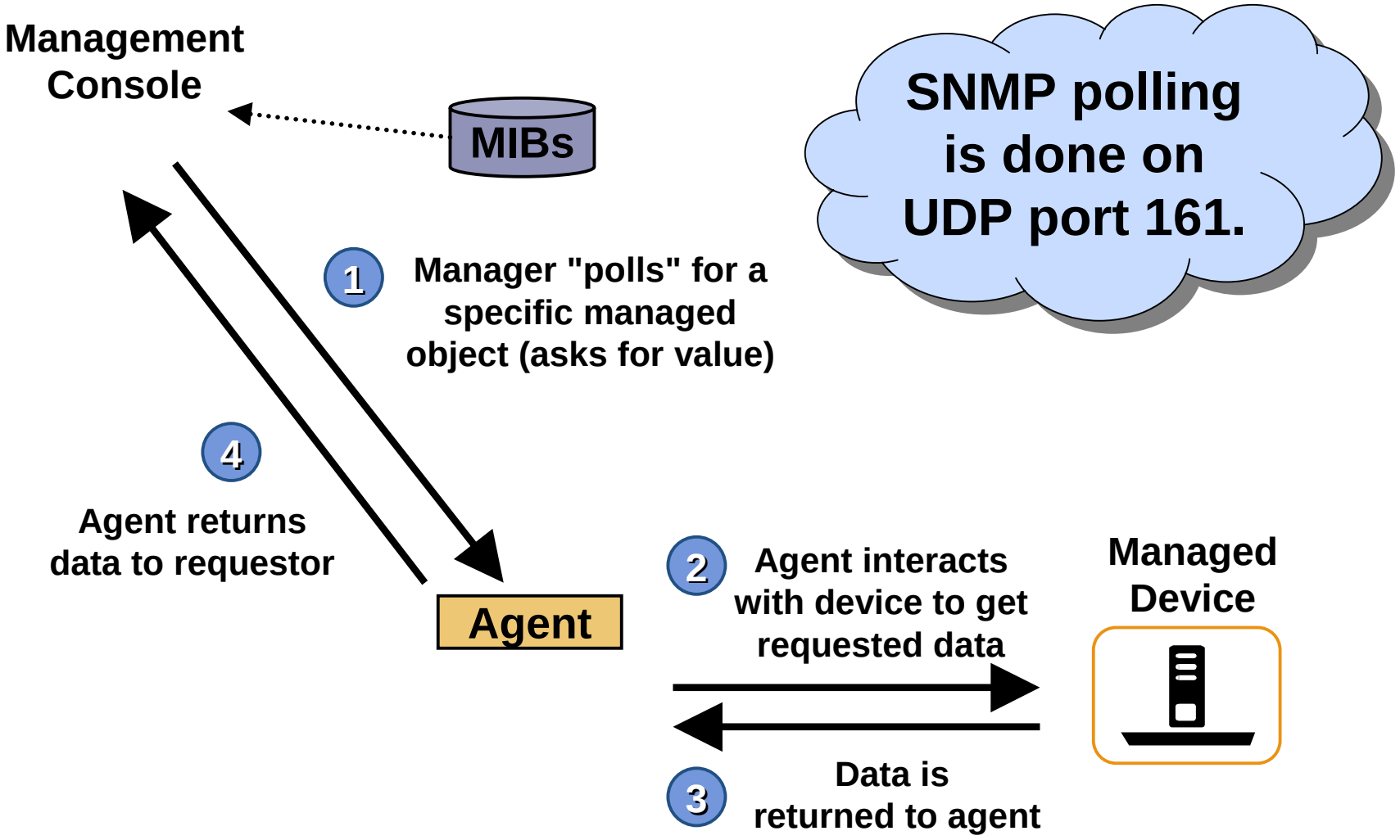
- SNMP works by monitoring devices through software known as *agents*.
- Agents report information to a *manager*:
  - on demand (*polling*)
  - automatically (*traps*)



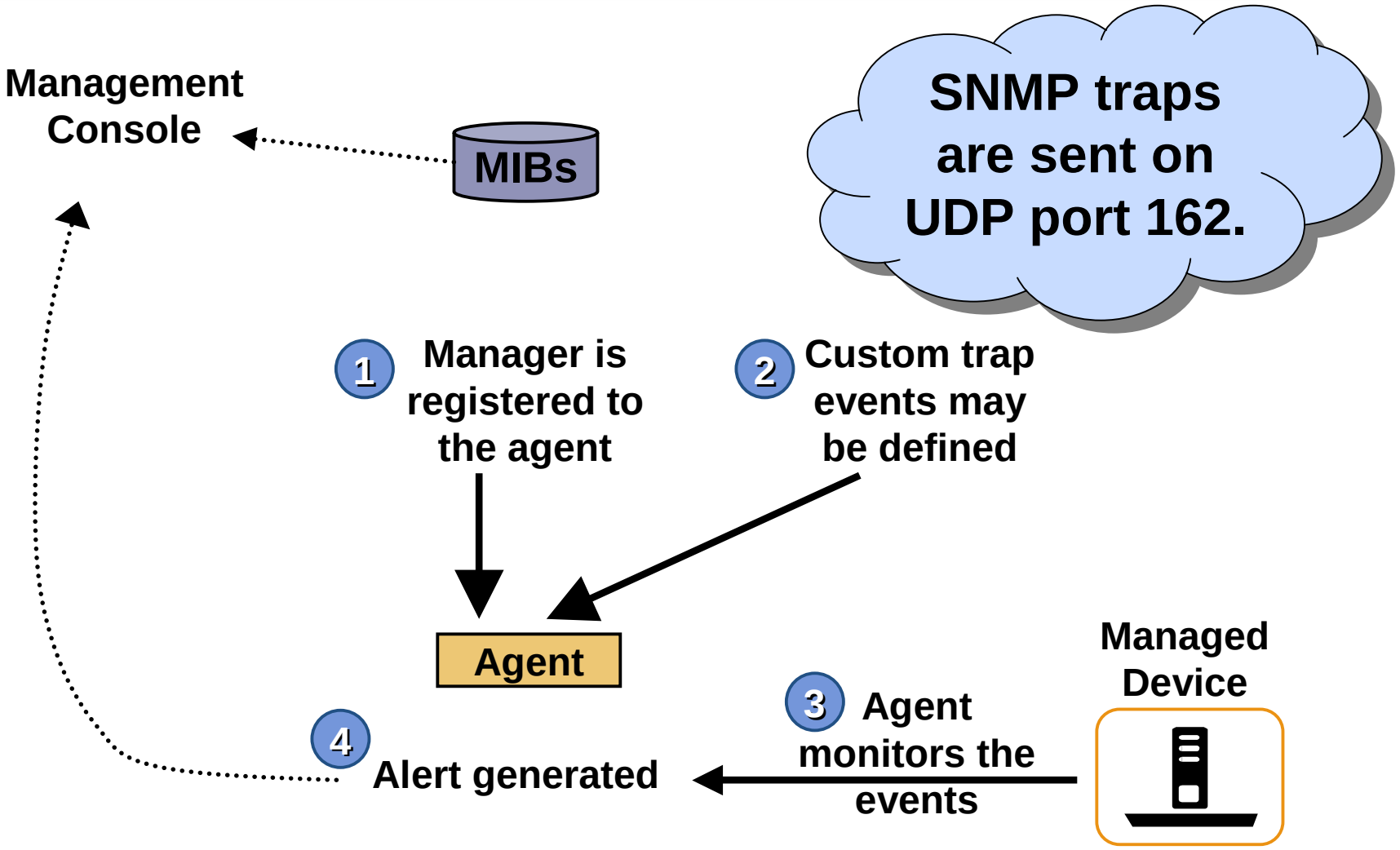
Management Information Base (MIB)

- A “managed object” is a value that can be monitored by an Agent.
- A Management Information Base (MIB) is a file that:
  - contains a list of these objects
  - is related to a single device type
  - is used by the manager to:
    - determine the available objects that can be polled, and
    - make sense of values returned by trap notifications

SNMP Polling

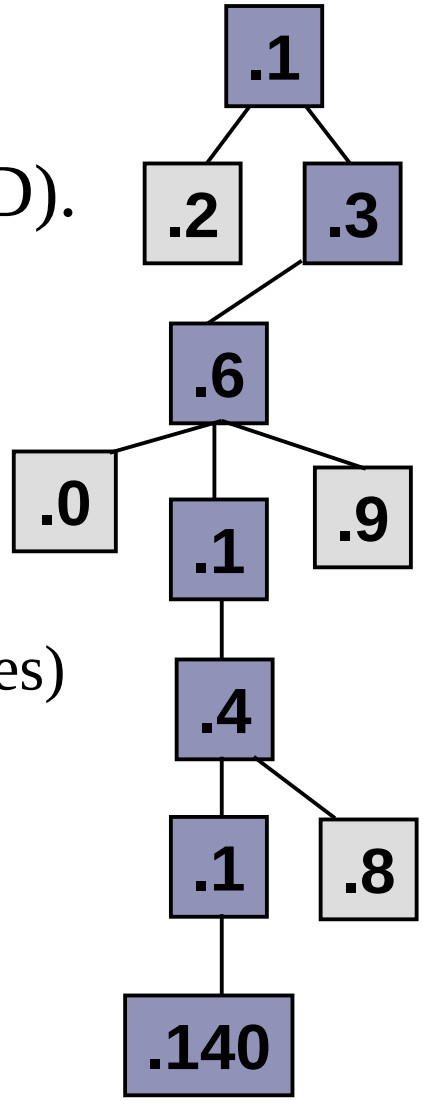


SNMP Traps



OIDs

- Each managed object is represented by an identifier, called the Object IDentifier (OID).
- The OIDs:
  - are represented as dot-separated integers (e.g.: `.1.3.6.1.4.1.140` …)
  - are hierarchical
  - refer to single objects (leaf) or groups (branches)



The Root for WLS OIDs

- The base for all objects in WLS is:

  `.1.3.6.1.4.1.140.625`

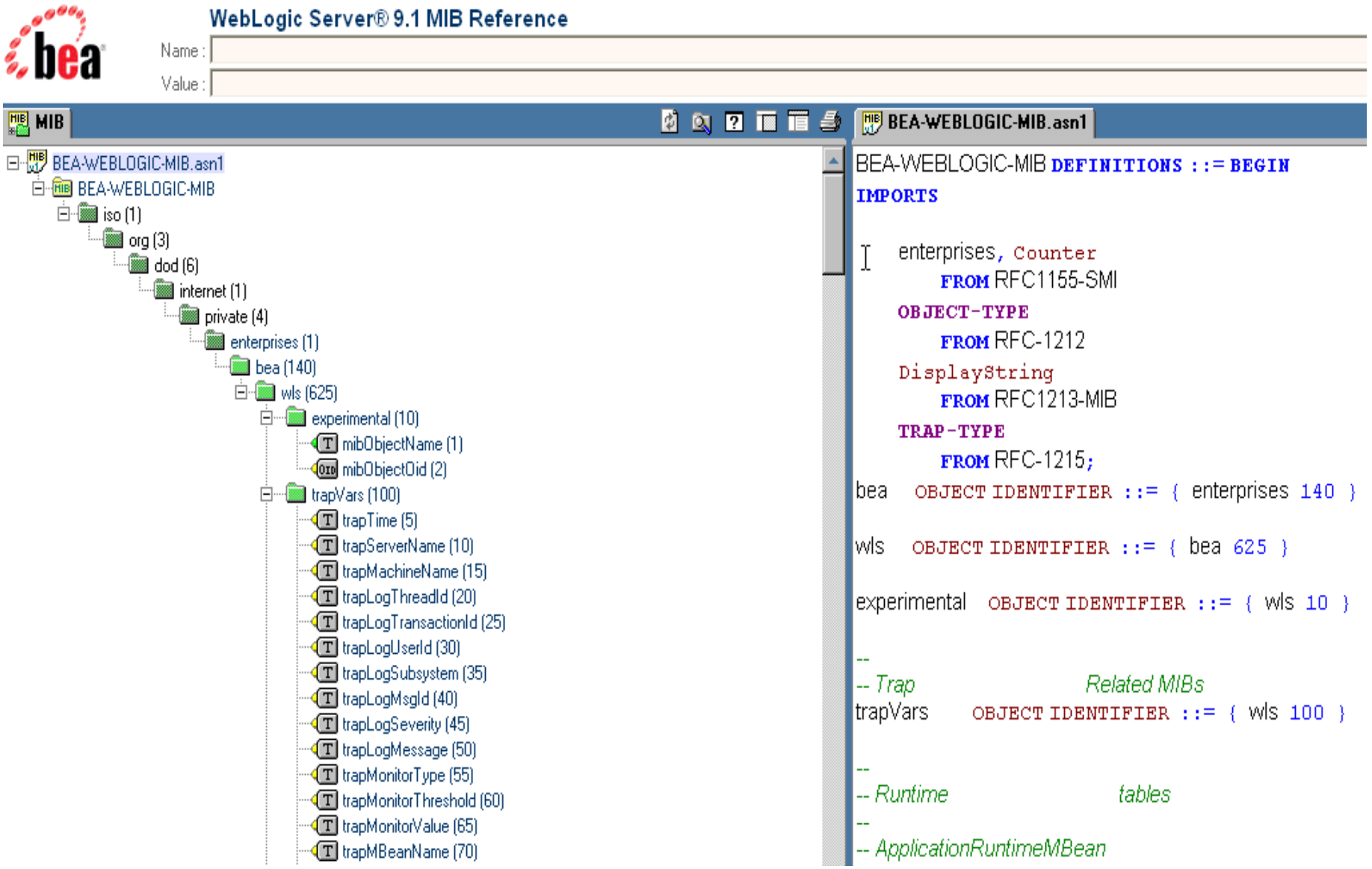
- All WLS SNMP objects are located on some hierarchical level under the root, e.g.:

  To know the current operating system, you can query the managed object `jvmRuntimeOSName`, located under the OID `.1.3.6.1.4.1.140.625.340.1.45`

WebLogic Server 9.1 MIB Reference

- The available managed objects and their OIDs can be looked up online :
  - `http://e-docs.bea.com/wls/docs91/snmp`
- locate the OID root for an object and write it down
- your SNMP manager tool can then use this OID root to poll objects under it

WebLogic Server 9.1 MIB Reference

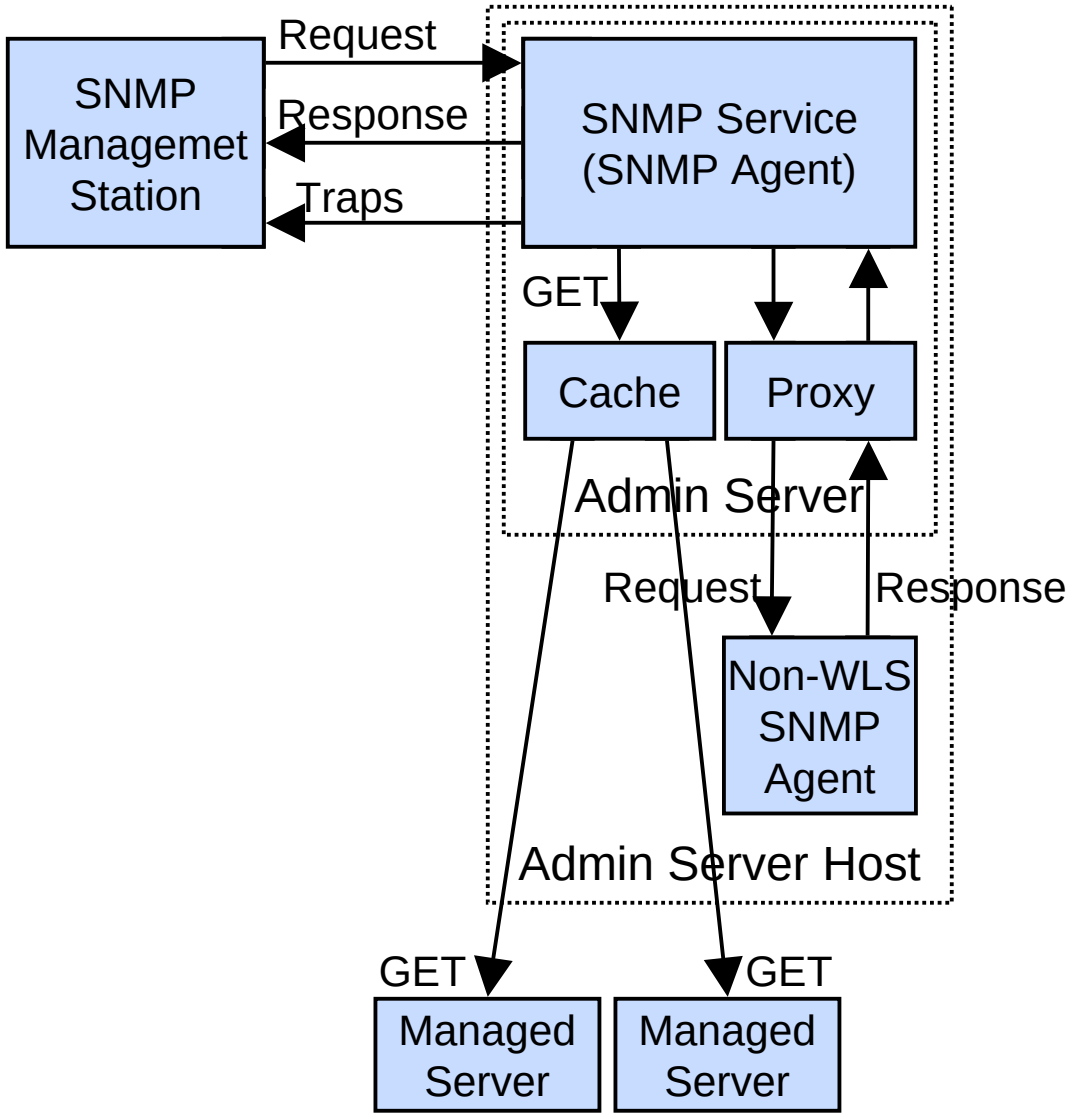


WLS SNMP Support

- WLS provides an SNMP Agent that:
  - provides monitoring capability to SNMP managers
  - generates standard and user-defined trap notification sent to registered managers
  - runs inside the administration server (`weblogic.Server`)
  - doesn't support the SET operation

WLS SNMP Architecture

- The WLS SNMP Agent:
  - caches its data and refreshes the cache regularly
  - has the ability to proxy other SNMP agents



WLS Managed Objects

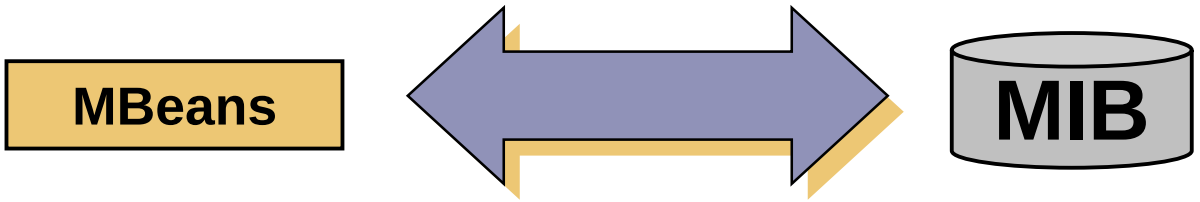
- The WLS MIB supports polling for hundreds of managed objects, e.g.:
  - domain, Web server, clustering
  - deployment
  - applications (enterprise, EJB, Web)
  - execute queues
  - JDBC, JMS, JTA services
  - JVM information

WLS Traps

- The WLS MIB defines standard trapping notifications for:
  - server start
  - server shutdown
  - MBean attribute changed
  - logging notification
  - MBean monitoring notification (gauge, string, counter)
- The last three allow user-defined trap notifications monitored by the agent.

SNMP and WLS MBeans

- In WLS, SNMP and MBeans are closely related because:
  - internally, managed objects map to MBean attributes
  - user-defined traps test MBean attributes for certain conditions



WLS SNMP Management Tools

- WLS comes with command-line management utilities that can:
  - poll information (one managed object, or all of them under a branch)
  - alert the user of all trap notifications
  - generate trap events for testing

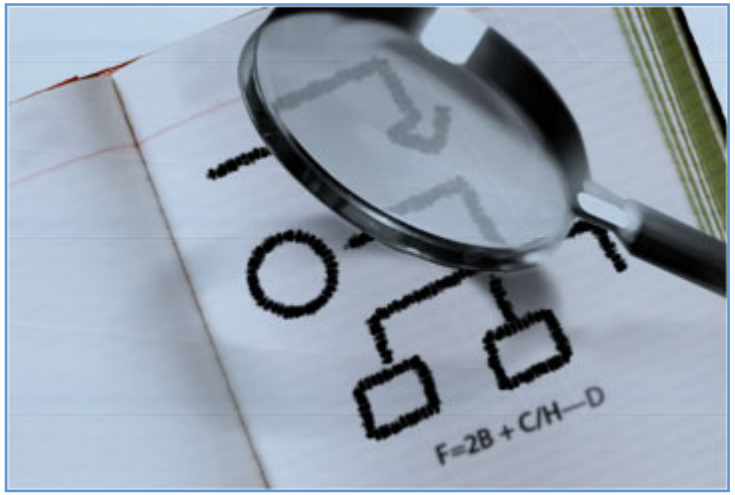
SNMP Vendors

- Some SNMP management systems compatible with WLS 9.1 include:
  - IBM Tivoli
  - HP Openview
  - Sun Domain/SunNet/Site Manager
  - CA Unicenter

Section Review

In this section we discussed:

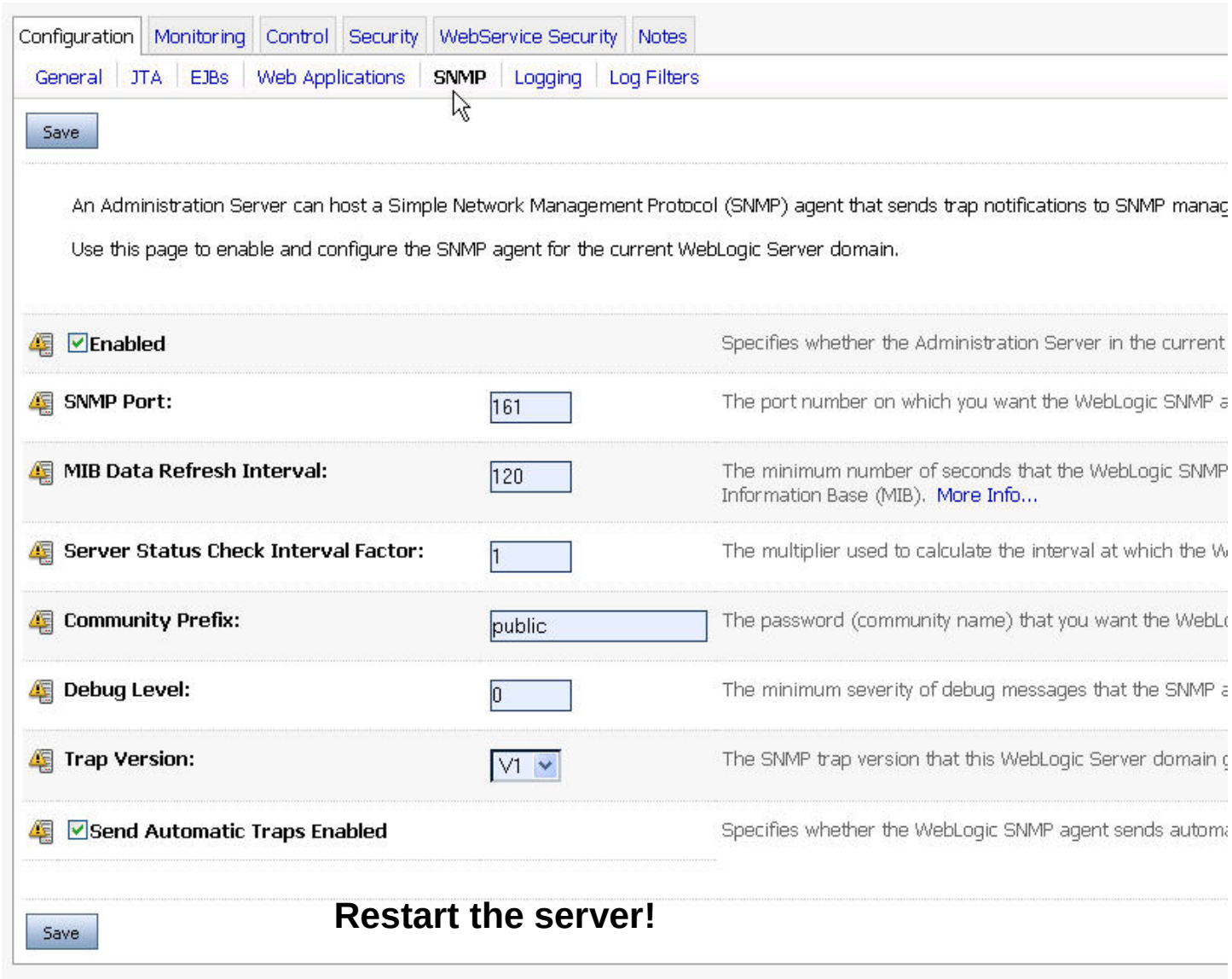
- ✓ SNMP definitions:
  - Agent
  - Manager
  - managed object
  - MIB
  - OID
  - polling
  - traps
- ✓ WLS support for SNMP



Road Map

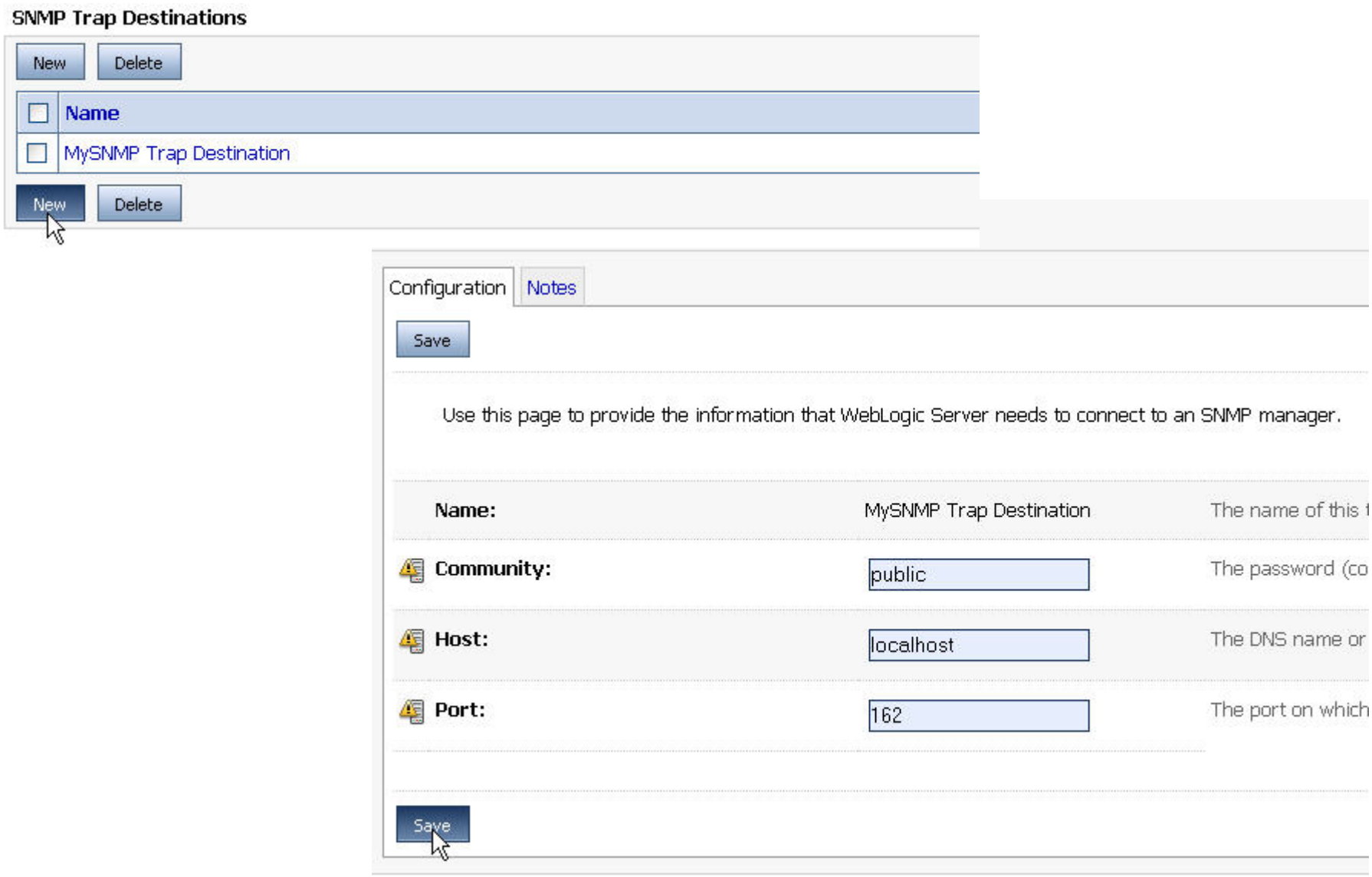
1. Remote Administration
2. Logs and Monitoring
3. SNMP Concepts
4. **WLS SNMP Agent**
   - Activating the SNMP Agent
   - Registering Managers to Receive Traps
   - Setting Up Traps
5. WLS SNMP Management Tools
6. Network Channels

Turning On the WLS SNMP Agent

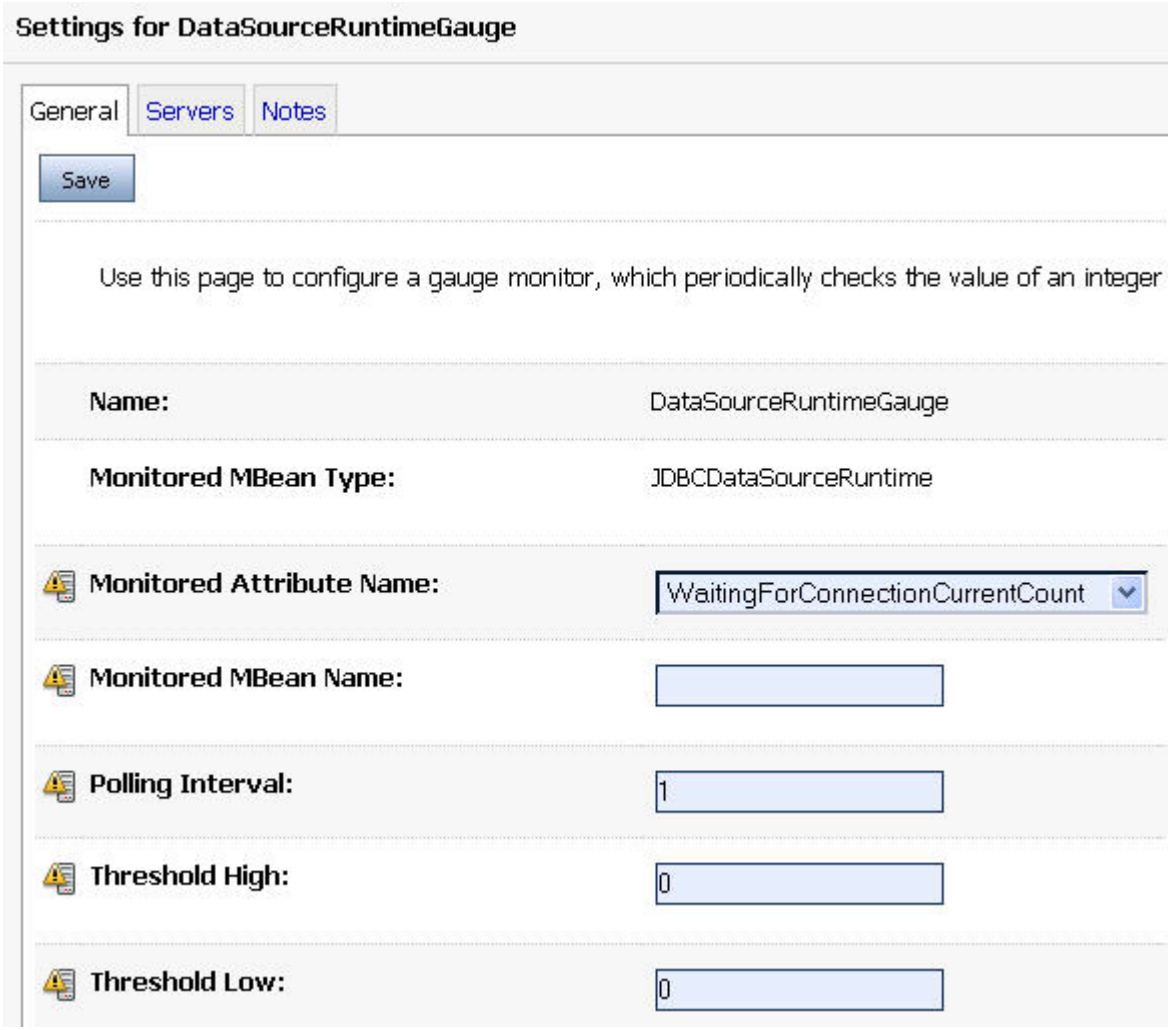


Restart the server!

Registering Managers for Traps



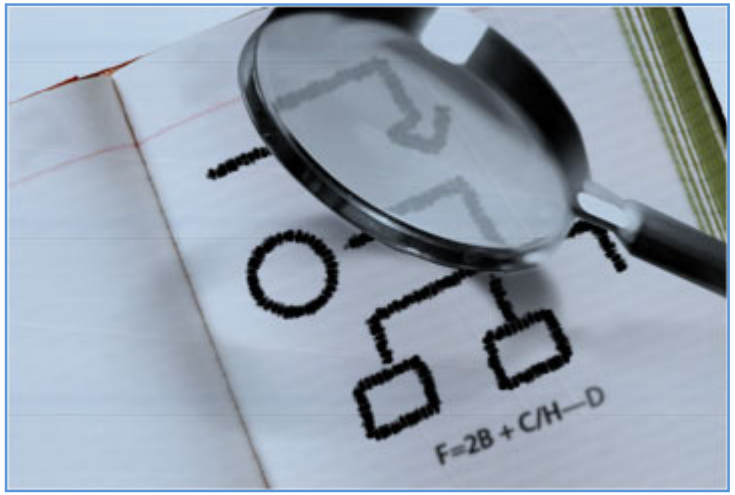
Creating User-Defined Traps



Section Review

In this section we discussed:

- ✓ Configuring the WLS SNMP Agent
- ✓ Registering managers to receive traps
- ✓ Setting up custom traps



Road Map

1. Remote Administration
2. Logs and Monitoring
3. SNMP Concepts
4. WLS SNMP Agent
5. **WLS SNMP Management Tools**
   - Overview
   - Using `snmpwalk` and `snmptrapd`
6. Network Channels

SNMP Tools

- WebLogic Server supports five testing tools for testing SNMP:
  - `snmpwalk:` return all data using SNMP `GET` and `GETNEXT` request for tabular data.
  - `snmptrapd:` receive and dump SNMP traps.
  - `snmpv1trap:` generate a test SNMP trap.
  - `snmpget:` return information from an agent using SNMP `GET`.
  - `snmpgetnext:` return information using SNMP `GETNEXT`.

Getting All Objects In a Branch

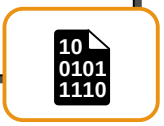
- `snmpwalk` traverses all managed objects in a branch and writes them out.

Syntax:

```
java snmpwalk [-p <port>] [-c <community>] <host> <OID>
```

Arguments:

port	The port for the trap notifications; see agent's configuration. The default is 161.
community	The password-like identifier which this manager tool will use. The default is 'public'.
host	The address of the agent to poll.
OID	The full numeric object identifier of the branch to traverse.



Listening to Trap Notifications

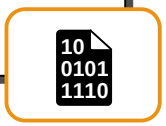
- `snmptrapd` listens to trap notifications from an agent, and displays them.

Syntax:

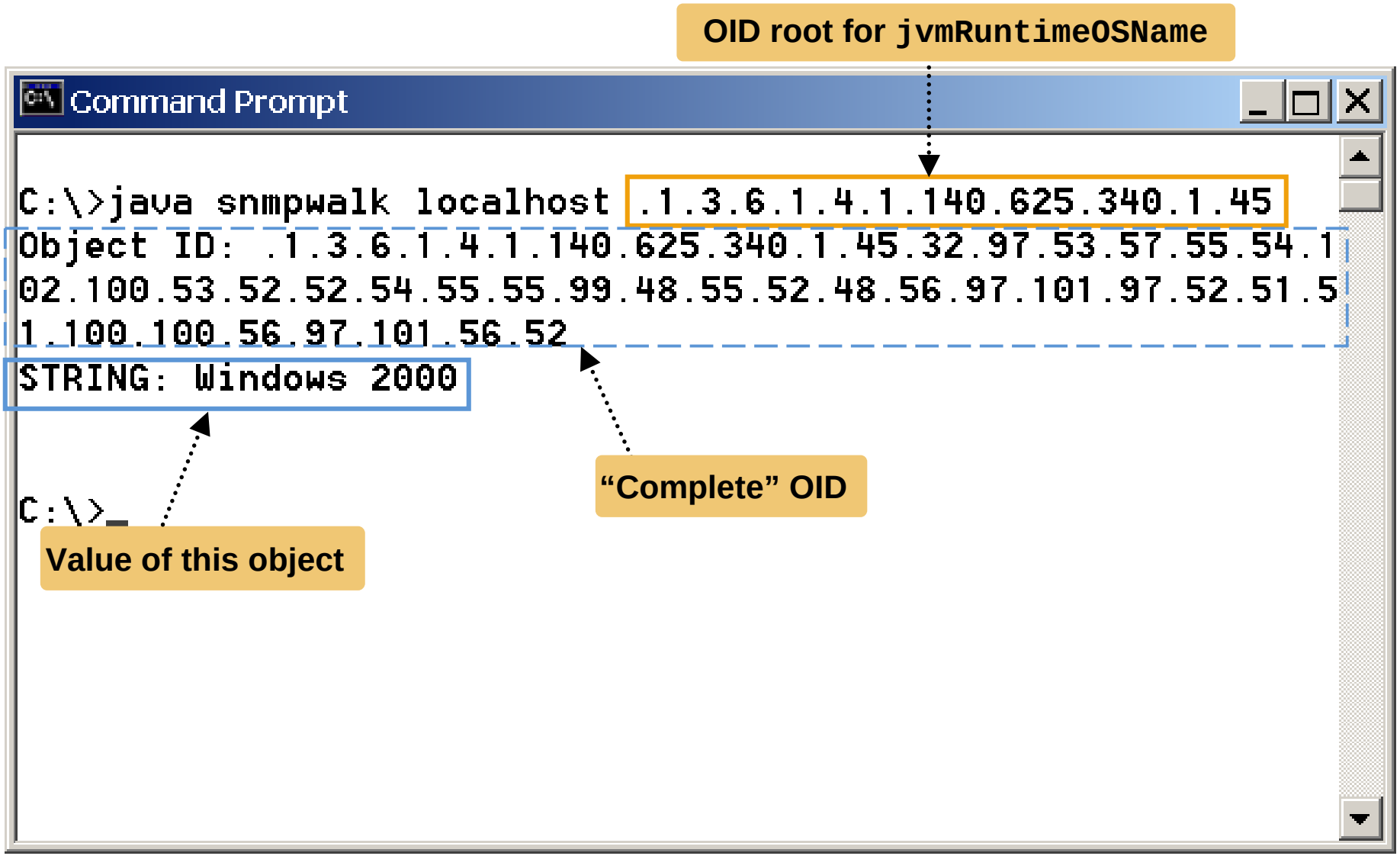
```
java snmptrapd [-p <port>] [-c <community>]
```

Arguments:

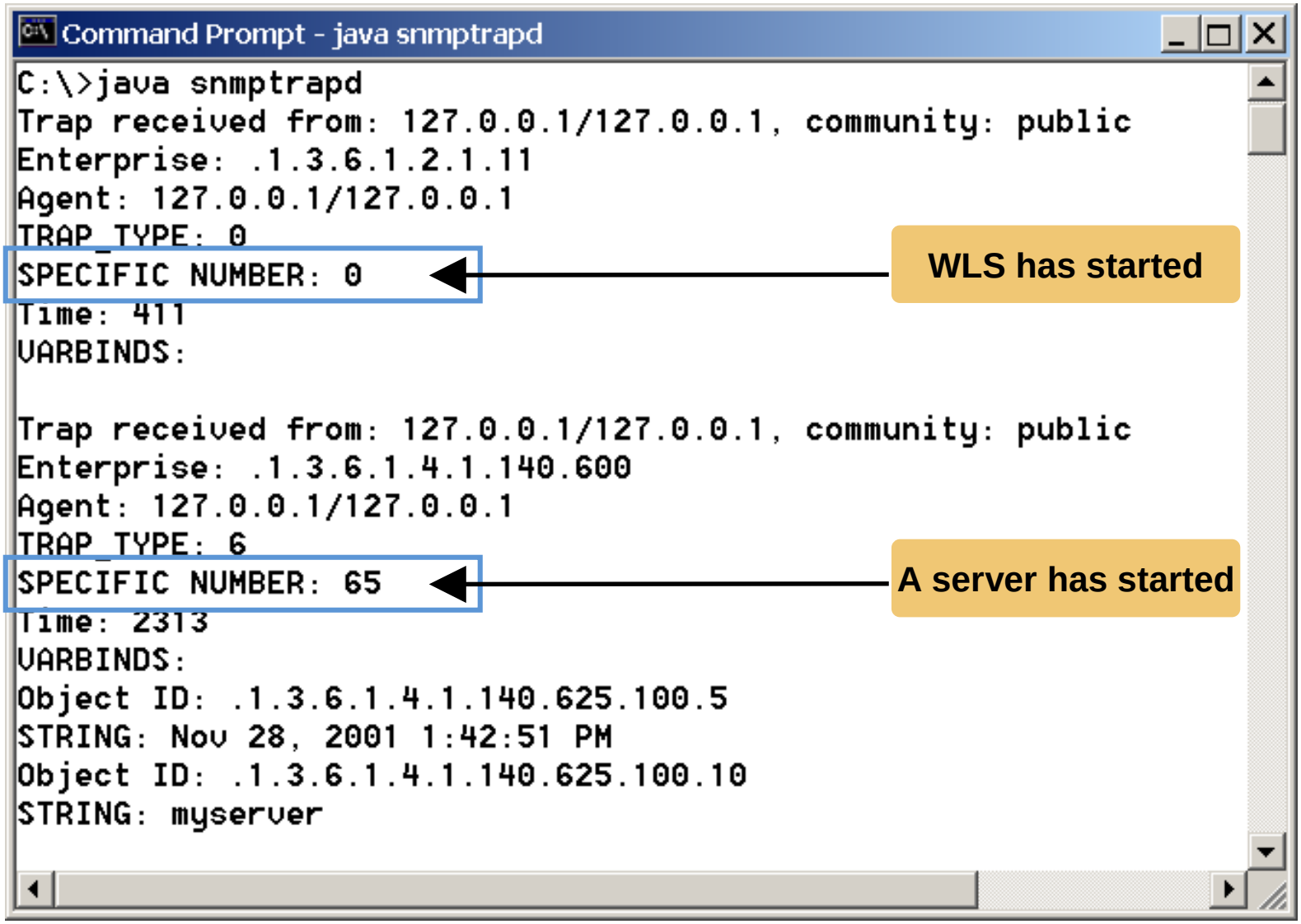
`port`	The port for the trap notifications; see agent's configuration. The default is 162.
`community`	The password-like identifier which this manager tool will use. The default is 'public'.



Example: Polling an Object



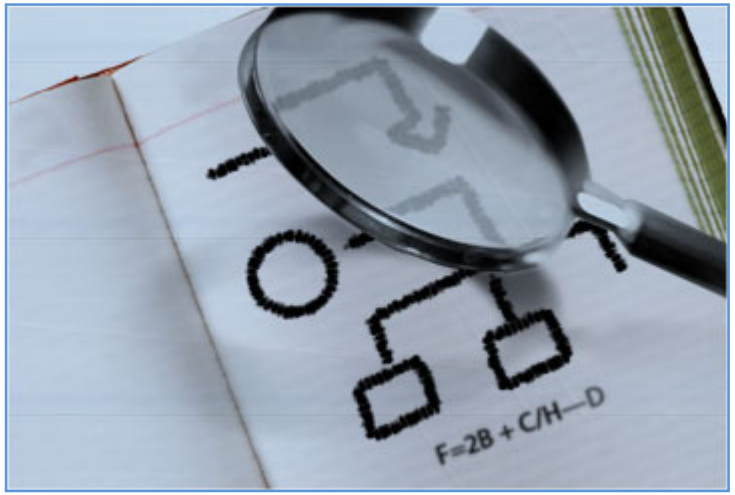
Example: Catching a Trap



Section Review

In this section we discussed:

- ✓ WLS-provided SNMP management tools
- ✓ Using `snmpwalk` and `snmptrapd`



Exercise

Using SNMP with WebLogic Server

- In this lab you will use Node Manager to control managed servers.
- Ask the instructor for any clarification.
- The instructor will determine the stop time.

Lab Exercise

Road Map

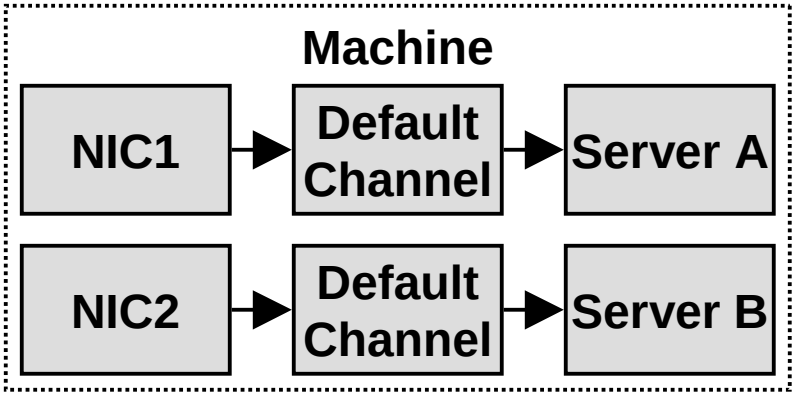
1. Remote Administration
2. Logs and Monitoring
3. SNMP Concepts
4. WLS SNMP Agent
5. WLS SNMP Management Tools
6. **Network Channels**
   - Addressing Features
   - Administration Port

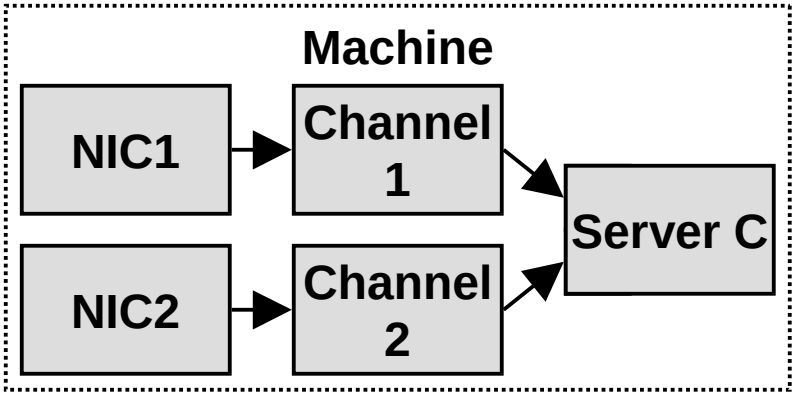
Network Addressing Features…

- Adds flexibility to networking configuration:
  - multiple NICs for a single WLS server
  - specific NIC's or multiple port numbers on a NIC for specific WLS servers
  - multiple IP addresses can be used with each server
  - a single IP address can be used with multiple ports
  - configure the cluster multicast port number independently of the port numbers used by cluster members
  - multiple SSL configurations on one server

…Network Addressing Features

- Adds flexibility to networking configuration:
  - administration traffic only port
  - interoperability with previous WLS versions

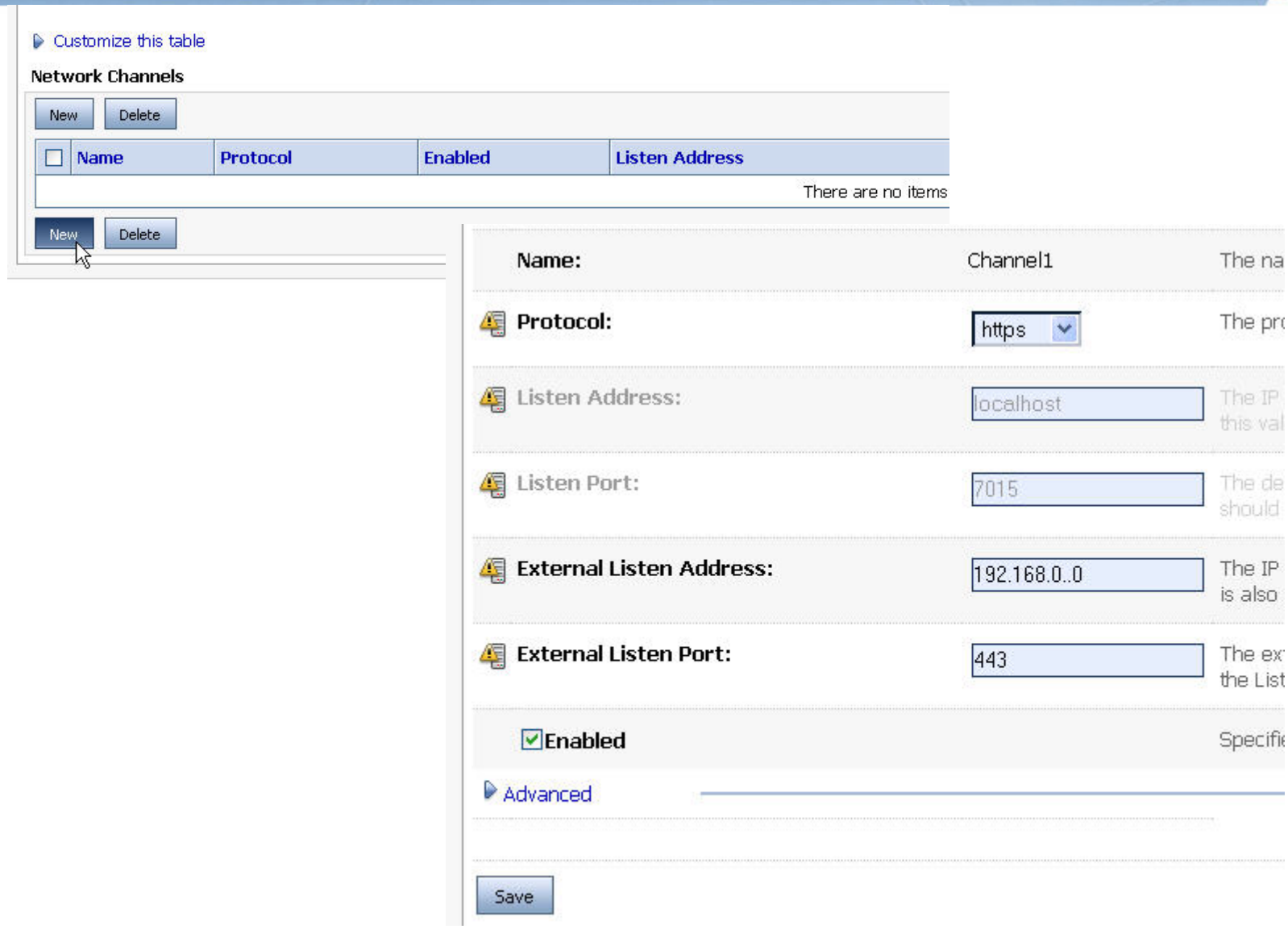




Network Channels

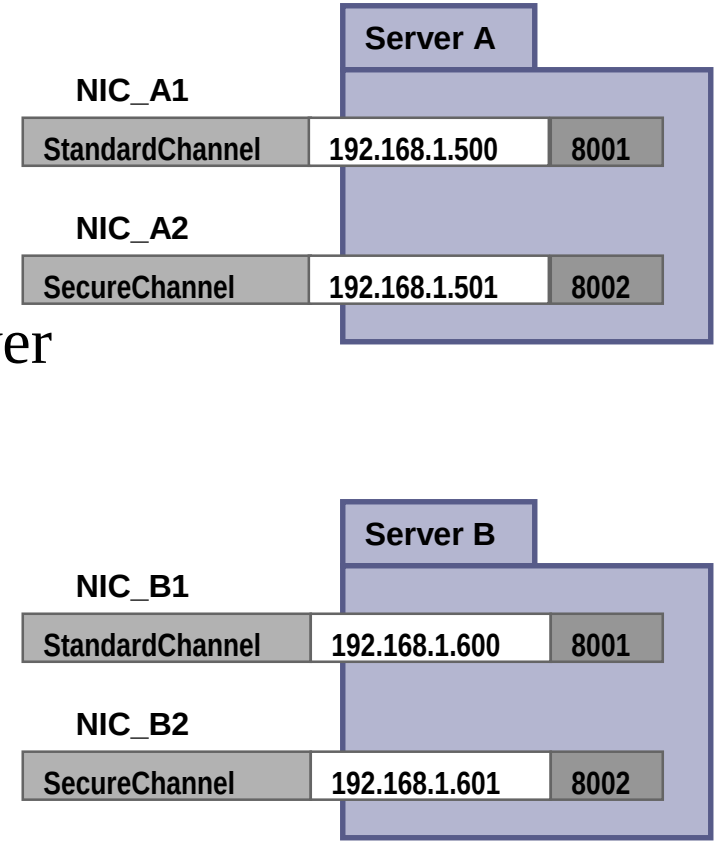
- Network channels:
  - define a set of basic attributes of a network connection to WLS.
  - can assign multiple channels to a single server (segment network traffic).
  - can prioritize internal (non-URL) connections.
  - can separate incoming client traffic from internal server to server traffic in a domain.
  - “default” channel gets automatically generated when a server is created.

Configuring Network Channels



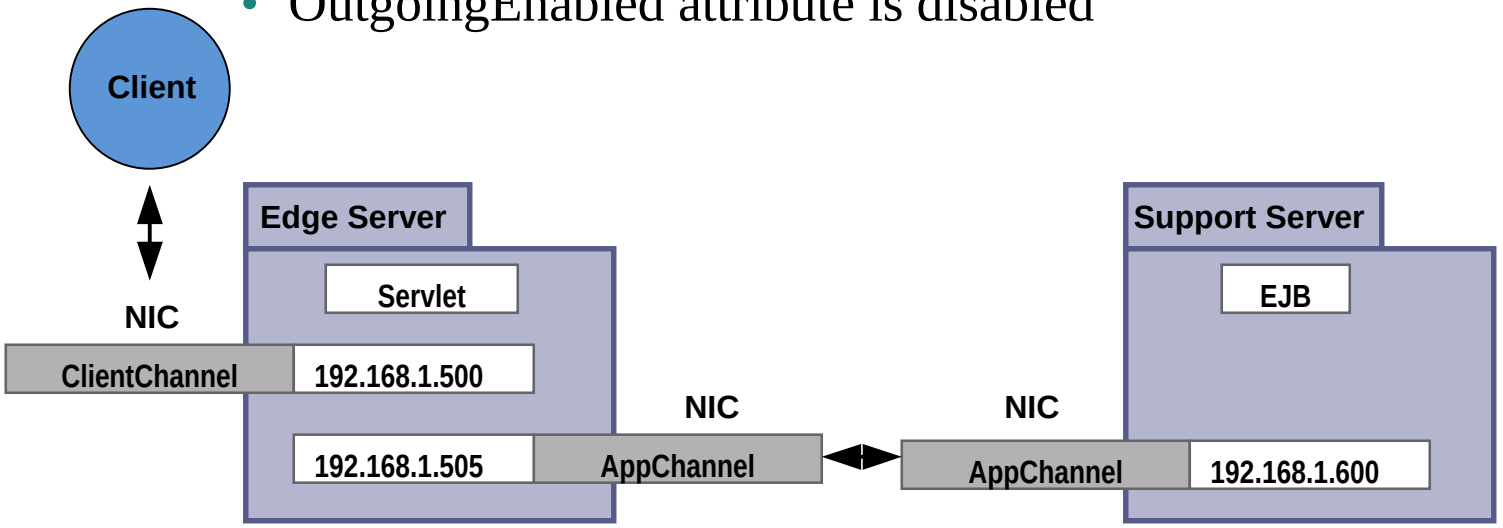
Using Channels Example 1

- Multiple NICs per server
  - each server has 2 NICs
  - Each NIC has one channel, hence there are 2 channels per server
  - Types of channels
    - StandardChannel
      - enables HTTP
      - disables other protocols
    - SecureChannel
      - enables HTTPS
      - disables other protocols



Using Channels Example 2

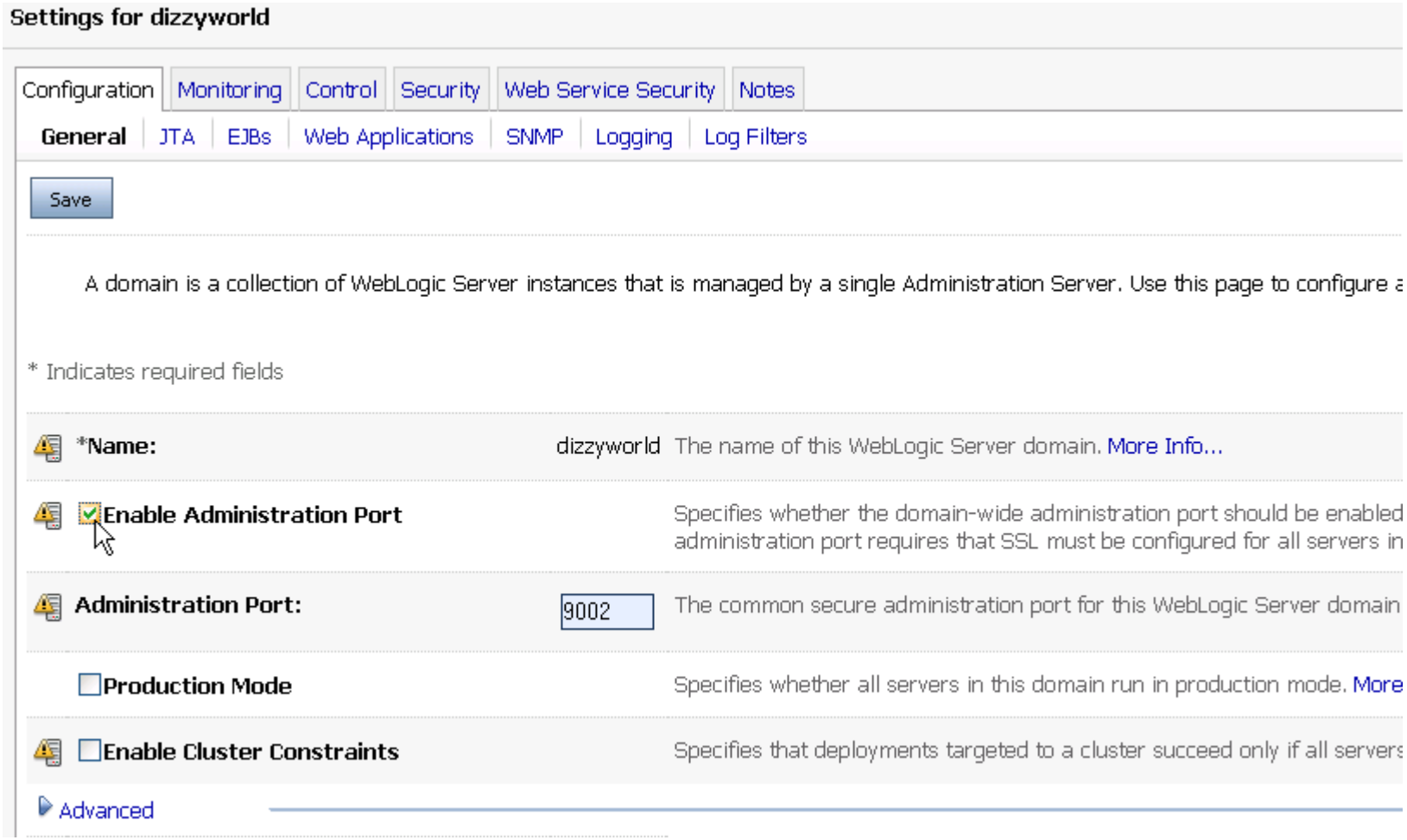
- Separate Internal and External traffic:
  - AppChannel is common between servers
    - used for internal communications
    - OutgoingEnabled attribute is enabled
  - ClientChannel is used for external access
    - clients can only connect to public IP address 192.168.1.500
    - OutgoingEnabled attribute is disabled



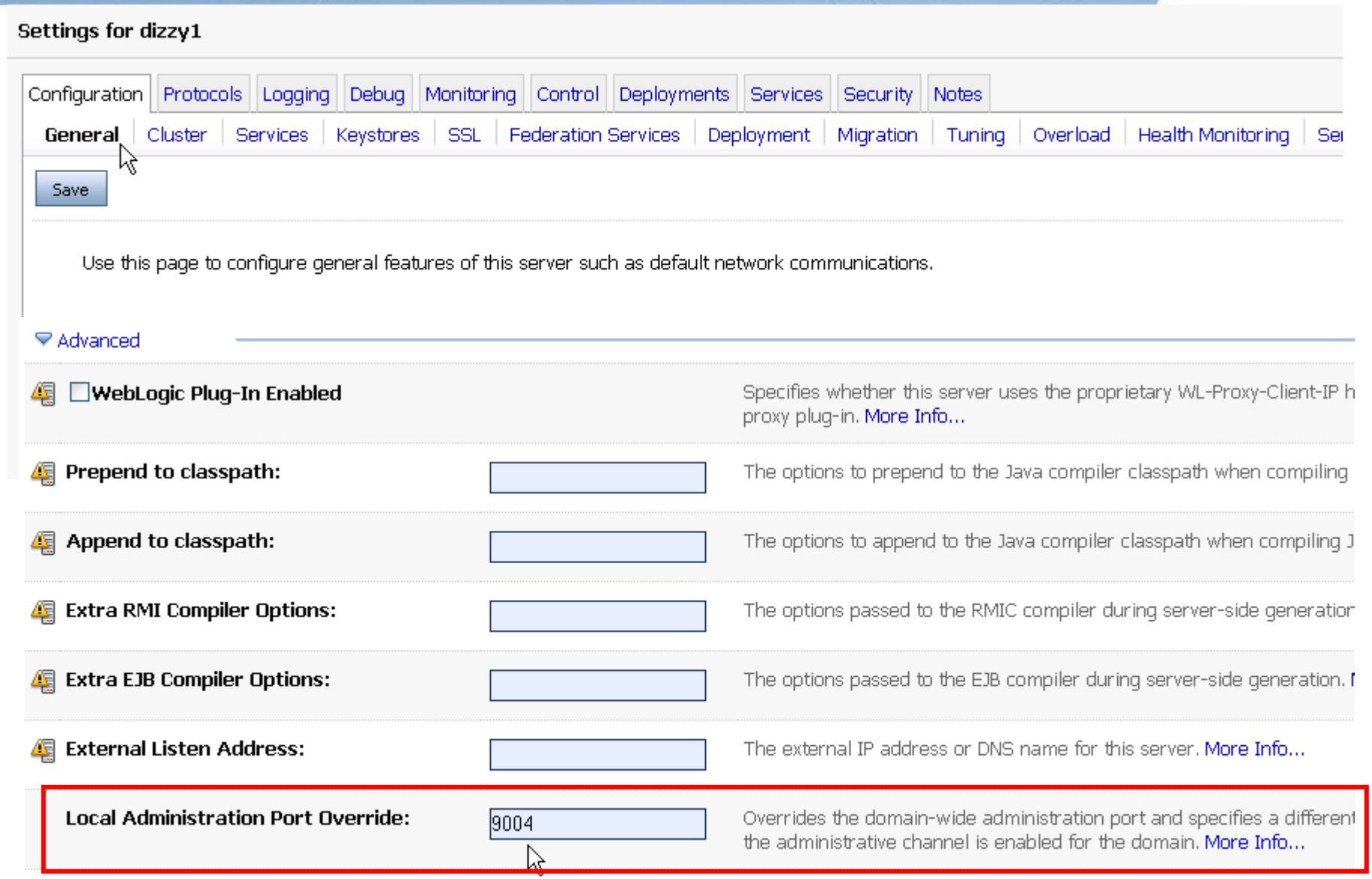
Administration Port…

- WLS allows configuration of a dedicated Administration Port:
  - generates an Administration channel
  - channel settings are as default channel except:
    - separate `SSLListenPort` value is defined
    - non-SSL `ListenPort` is disabled
  - only secure `t3s` and `https` admin traffic is allowed (no IIOP), only from:
    - console, weblogic.Admin and Managed Servers
  - all traffic requires two-way authentication
  - enables to start the server in Standby mode

…Administration Port



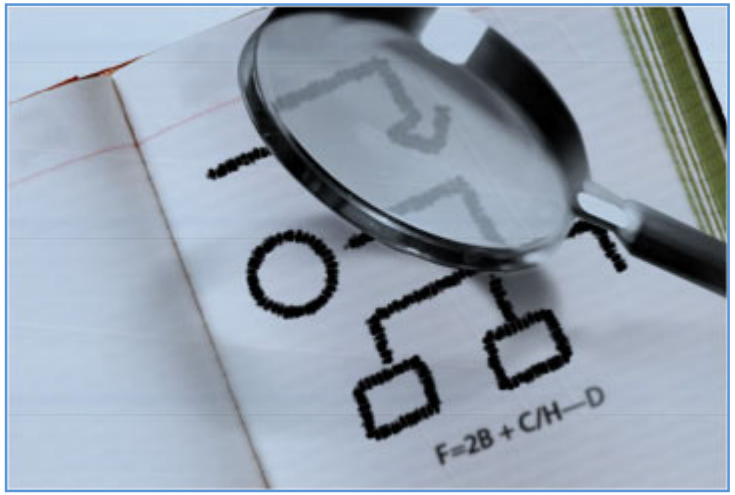
Override Administration Port



Section Review

In this section we discussed:

- ✓ Network channels
- ✓ Administration Port



Exercise

Configuring Network Channels/Network Access Points

- In this lab you will configure Network Channels.
- Ask the instructor for any clarification.
- The instructor will determine the stop time.

Lab Exercise

Module Review

In this module we discussed:

- ✓ The benefits of Node Manager
- ✓ How to monitor domains and servers
- ✓ SNMP concepts
- ✓ The WLS SNMP Agent
- ✓ WLS-provided SNMP manager commands
- ✓ Configuring Network Channels