

6.3 Evaluating results

Results of student lab activity are assigned symbolic names by the `results.config` file as described above. These results are then referenced in the `goals.config` to evaluate whether the student obtained expected results. Most lab goals defined in the `goals.config` file will evaluate to `TRUE` or `FALSE`, with `TRUE` reflecting that the student met the defined goal. In addition to these binary goals, the designer can capture and report on quantities of events, e.g., the number of times a student ran a specific program. Once evaluated, a goal value may affect the value of subsequent goals within the `goals.config` file, i.e., through use of boolean expressions and temporal comparisons between goals. The evaluated state of each goal can then contribute to an overall student assessment.

Student results may derive from multiple invocations of the same program or system utility. The framework does not discourage students from continuing to experiment and explore aspects of the exercise subsequent to obtaining the desired results. In general, Labtainer assessment determines if the student obtained expected results during any invocation of a program or system utility, or during a time period delineated by timestamp ranges described in 6.3.2.¹⁸

The `goals.config` file contains directives, each of which assigns a value to a symbolic name referred to as the `goal_id`. Each `goal_id` may have multiple instances of timestamped values, with their associated timestamp ranges inherited from results. Examples of assigning values to a `goal_id` include:

- A `goal_id` is automatically created for each boolean result from the `results.config` file. The timestamps are directly inherited from the results.
- The value of a specific result is compared (e.g., do two strings match?) to a literal expected value. A boolean `goal_id` value is generated for each referenced result's timestamp.
- The value of a specific result is compared to a parameterized value generated from the student email address as described in section 5. A boolean `goal_id` value is generated for each referenced result's timestamp.
- A keyed hash of a specific result is compared to the keyed hash of an expected value – to avoid publishing the actual value of the expected result. See 6.3.3.
- Timestamps and boolean values of two different `goal_id`'s are compared. For example, “was a `TRUE` value for `result A` generated while a `TRUE` value for `result B` was being generated?” A boolean `goal_id` is generated for each timestamp range of `result B` within which falls at least one `result A` timestamp.
- A boolean expression consisting of multiple `goal_id`'s and boolean operators such as `OR`, `AND`, `NOT_AND`. A boolean `goal_id` is generated for each timestamp range for which there is an instance of every `goal_id` named in the expression.

6.3.1 Goal definitions

The following syntax defines each goal within the `goals.config` file. While the syntax may appear complex, most goals can be expressed simply as can be seen in section 6.6 and in the Labtainer exercises distributed with the framework.

```
<goal_id> = <type> : [<operator> : <resulttag> : <answertag> | <boolean_expression>
               | goal1 : goal2 | <resulttag> | value : subgoal_list]
```

¹⁸In those cases where the student is required to obtain the expected results during the final invocation of a program, the *matchlast* goal type may be specified as described below.