

https://drive.google.com/file/d/1YHfMr7BliWwJtUsgKFIdzt5Ew0XRDm4X/view?usp=drive_link

HOW TO PLAY

First things first - the game is meant to be played 1. With multiple people and 2. On a controller. If you only have one controller available, there is a playable asset that operates on keyboard based input.

If you only have one controller, follow these steps:

1. Open the inputPermanenceTest scene (Assets/Scenes/inputPermanenceTest)
2. Select the PlayConfigurationManager object in the Hierarchy
3. Change the maxPlayers property to '1'
4. Open the prefabs folder (Assets/Prefabs))
5. Select the FinishLine prefab
6. Check the box that says 'Single Controller'

Not adhering to this configuration will result in errors

TO START THE GAME

1. Open the 'StartScreen' scene (Assets/Scenes/StartScreen)
2. Hit play
3. On start screen, hit the spacebar to advance, use mouse to navigate menus

CONTROLS

Keyboard/Mouse

WASD/<>^V - Movement

Space - Jump

Left Click - Attack

Controller

Left stick - Movement

South button - Jump

East Button - Attack