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2.1 Simple execution, without data forwarding techniques

e)	Clock cycles	308	Stalls: - Data	102
	Instructions	170	- Structural	0
	Average CPI	1.81	Flushes: - Branch Taken	15

- f) The branch prediction policy adopted by the simulator is a static “not taken” prediction. This means that all branch instructions are assumed not to be taken during the fetch stage. This behavior is evidenced by the fact that the program continues fetching instructions sequentially after a branch, and only if the branch is actually taken does the pipeline experience a stall due to the need to flush and redirect the instruction flow.

2.2 Application of data forwarding techniques

c)

Clock cycles	222
Instructions	170
Average CPI	1.31

Stalls: - Data	16
- Structural	0
Flushes: - Branch Taken	15

- d) The obtained speedup can be computed as:

$$\text{Speedup} = \frac{T_{\text{old}}}{T_{\text{new}}} = \frac{\left(\frac{1}{f_{\text{old}}}\right) \times \#Cycles_{\text{old}}}{\left(\frac{1}{f_{\text{new}}}\right) \times \#Cycles_{\text{new}}} = \frac{f_{\text{new}}}{f_{\text{old}}} \times \frac{\#Cycles_{\text{old}}}{\#Cycles_{\text{new}}}$$

Given that:

$$\#Cycles_{\text{old}} = 308, \#Cycles_{\text{new}} = 222$$

we obtain:

$$\frac{\#Cycles_{\text{old}}}{\#Cycles_{\text{new}}} = 1.38739$$

If both processors operate at the same clock frequency ($f_{\text{new}} = f_{\text{old}}$), then:

$$\text{Speedup} = 1.38739$$

However, since the second processor includes data forwarding, its critical path is likely longer due to the additional forwarding logic, potentially reducing its maximum achievable clock frequency. Consequently, the actual speedup in practice will likely be lower than 1.38739.

It is not possible to precisely determine the real speedup without information about the respective clock frequencies.

2.3 Source code optimization: minimization of data and structural hazards

a) Attach a copy of the new assembly program.

c)	Clock cycles	206	Stalls: - Data	0
	Instructions	170	- Structural	0
	Average CPI	1.21	Flushes: - Branch Taken	15

d) The obtained speedup can be calculated as follows:

$$\text{Speedup} = \frac{T_{\text{old}}}{T_{\text{new}}} = \frac{\left(\frac{1}{f_{\text{old}}}\right) \times \#Cycles_{\text{old}}}{\left(\frac{1}{f_{\text{new}}}\right) \times \#Cycles_{\text{new}}} = \frac{f_{\text{new}}}{f_{\text{old}}} \times \frac{\#Cycles_{\text{old}}}{\#Cycles_{\text{new}}}$$

Given that:

$$\#Cycles_{\text{old}} = 308, \#Cycles_{\text{new}} = 206$$

we have:

$$\frac{\#Cycles_{\text{old}}}{\#Cycles_{\text{new}}} = 1.49515$$

If both processors operate at the same clock frequency ($f_{\text{new}} = f_{\text{old}}$), then:

$$\text{Speedup} = 1.49515$$

However, since the second processor includes data forwarding, its critical path is likely longer due to the additional forwarding logic, potentially reducing its maximum achievable clock frequency. Consequently, the actual speedup in practice will likely be lower than 1.49515.

It is not possible to precisely determine the real speedup without information about the respective clock frequencies.

Source code optimization: loop unrolling

a) Attach a copy of the new assembly program.

c)

Clock cycles	122
Instructions	110
Average CPI	1.11

Stalls: - Data	0
- Structural	0
Flushes: - Branch Taken	3

d)

The obtained speedup can be expressed as:

$$\text{Speedup} = \frac{T_{\text{old}}}{T_{\text{new}}} = \frac{\left(\frac{1}{f_{\text{old}}}\right) \times \#Cycles_{\text{old}}}{\left(\frac{1}{f_{\text{new}}}\right) \times \#Cycles_{\text{new}}} = \frac{f_{\text{new}}}{f_{\text{old}}} \times \frac{\#Cycles_{\text{old}}}{\#Cycles_{\text{new}}}$$

Given that:

$$\#Cycles_{\text{old}} = 308, \#Cycles_{\text{new}} = 122$$

then:

$$\frac{\#Cycles_{\text{old}}}{\#Cycles_{\text{new}}} = 2.52459$$

If both processors operate at the same clock frequency ($f_{\text{new}} = f_{\text{old}}$), then:

$$\text{Speedup} = 2.52459$$

However, since the second processor includes data forwarding, its critical path is likely longer due to the additional forwarding logic, potentially reducing its maximum achievable clock frequency. Consequently, the actual speedup in practice will likely be lower than 2.52459.

It is not possible to precisely determine the real speedup without information about the respective clock frequencies.

Attachment 1: Assembly Code 2.3 a)

```
.data
A: .word 1,2,3,4,5,6,7,8,9
   .word 10,11,12,13,14,15,16
B: .word 11,22,33,44,55,66,77
   .word 88,99,111,122,133
   .word 144,155,166
C: .word 0,0,0,0,0,0,0,0,0
   .word 0,0,0,0,0,0,0

.text
main:
    la s3, A           # base of A
    la s4, B           # base of B
    la s5, C           # base of C
    addi s1, zero, 0    # i = 0
    addi s2, zero, 16   # value of N

loop:
    lw t1, 0(s3)
    lw t2, 0(s4)
    addi s1, s1, 1
    addi s3, s3, 4
    mul t3, t2, t1
    addi s4, s4, 4
    add t3, t3, t1
    sw t3, 0(s5)
    addi s5, s5, 4
    bne s1, s2, loop

end:
    addi a7, zero, 10
    ecall           # Exit (syscall)
```

Attachment 2: Assembly Code 2.4a)

```
.data
A: .word 1,2,3,4,5,6,7,8,9
   .word 10,11,12,13,14,15,16
B: .word 11,22,33,44,55,66,77
   .word 88,99,111,122,133
   .word 144,155,166
C: .word 0,0,0,0,0,0,0,0,0
   .word 0,0,0,0,0,0,0

.text
main:
    la s3, A           # base of A
    la s4, B           # base of B
    la s5, C           # base of C
    addi s1, zero, 0   # i = 0
    addi s2, zero, 16  # value of N

loop:
    lw t2, 0(s4)
    lw t1, 0(s3)
    addi t3, t2, 1
    mul t3, t3, t1
    sw t3, 0(s5)

    lw t2, 4(s4)
    lw t1, 4(s3)
    addi t3, t2, 1
    mul t3, t3, t1
    sw t3, 4(s5)

    lw t2, 8(s4)
    lw t1, 8(s3)
    addi t3, t2, 1
    mul t3, t3, t1
    sw t3, 8(s5)

    lw t2, 12(s4)
    lw t1, 12(s3)
    addi t3, t2, 1
    mul t3, t3, t1
    sw t3, 12(s5)

    addi s1, s1, 4
    addi s3, s3, 16
    addi s4, s4, 16
    addi s5, s5, 16
    bne s1, s2, loop

end:
    addi a7, zero, 10
    ecall          # Exit (syscall)
```

Table 1: Pipeline time diagram, without data forwarding techniques

[illegible]

Table 2: Pipeline time diagram, with data forwarding techniques.

[illegible]

