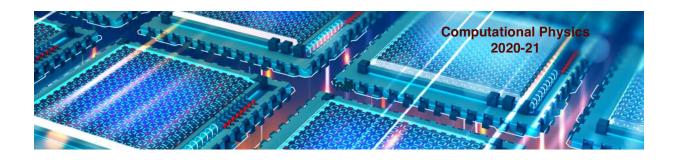


Computational Physics

numerical methods with C++ (and UNIX)
2020-21



Fernando Barao

Instituto Superior Tecnico, Dep. Fisica email: fernando.barao@tecnico.ulisboa.pt

Computational Physics 2020-21 (Phys Dep IST, Lisbon)

Fernando Barao (1)



Computational Physics Numerical methods

Fernando Barao, Phys Department IST (Lisbon)

Numerical methods

- ✓ System of linear equations
 - Gauss elimination
 - ▶ LU decomposition
 - Gauss-Seidel method
- Interpolation
 - Lagrange interpolation
 - Newton method
 - Neville method
 - Cubic spline

- ✓ Numerical derivatives
 - First derivative $O(h^2)$, $O(h^4)$
 - Second derivative $O(h^2)$, $O(h^4)$
 - Derivative by interpolation
- ✓ Numerical integration
 - Newton-Cotes: trapezoidal and Simpson rules
 - Gaussian quadrature
- ✓ Monte-Carlo methods

Computational Physics 2020-21 (Phys Dep IST, Lisbon)

Fernando Barao (3)

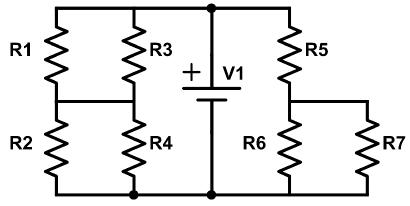


Computational Physics Systems of Linear equations

direct and iterative methods

Fernando Barao, Phys Department IST (Lisbon)

Electrical circuit



$$\begin{pmatrix} R_1 & 0 & R_3 & 0 & 0 & 0 & 0 \\ 0 & R_2 & 0 & R_4 & 0 & 0 & 0 \\ 0 & 0 & R_3 & R_4 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & R_5 & R_6 & 0 \\ 0 & 0 & 0 & 0 & 0 & R_6 & R_7 \\ 1 & -1 & -1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & -1 & 1 & 1 \end{pmatrix} \begin{pmatrix} i_1 \\ i_2 \\ i_3 \\ i_4 \\ i_5 \\ i_6 \\ i_7 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ -V_1 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

Defining a set of equations involving loop voltages and node currents will allow to determine the different loop currents:

$$\begin{cases}
i_1R_1 + i_3R_3 = 0 \\
i_2R_2 + i_4R_4 = 0 \\
i_3R_3 + i_4R_4 = -V_1 \\
i_5R_5 + i_6R_6 = -V_1 \\
i_6R_6 + i_7R_7 = 0 \\
i_1 - i_2 - i_3 + i_4 = 0 \\
-i_5 + i_6 - i_7 = 0
\end{cases}$$

Computational Physics 2020-21 (Phys Dep IST, Lisbon)

Fernando Barao (5)



Systems of linear equations

A system of algebraic equations has the form:

$$A_{11}x_1 + A_{12}x_2 + \dots + A_{1n}x_n = b_1$$

$$A_{21}x_1 + A_{22}x_2 + \dots + A_{2n}x_n = b_2$$

:

$$A_{n1}x_1 + A_{n2}x_2 + \cdots + A_{nn}x_n = b_n$$

where both the coefficients A_{ij} and the constants b_j are known and x_i represent the unknowns

$$\begin{pmatrix} A_{11} & A_{12} & \cdots & A_{1n} \\ A_{21} & A_{22} & \cdots & A_{2n} \\ \vdots & \vdots & \vdots & \vdots \\ A_{n1} & A_{n2} & \cdots & A_{nn} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{pmatrix}$$



Conditioning

- ✓ A system of n linear equations with n unknowns has a unique solution if the determinant is nonsingular: |A| ≠ 0 a nonsingular matrix has all rows and columns independent (not linear combination)
- what happens when the determinant of the coeff matrix is small? coeff matrix "almost"singular!

we can compare the $\mathbf{determinant}$ ($|\mathbf{A}|$) with \mathbf{norm} ($||\mathbf{A}||$) of the matrix,

$$|\mathbf{A}| \ll |\mathbf{A}||$$

The norm of the matrix (several definitions):

$$\|\mathbf{A}\| = \sqrt{\sum_{i=1}^{n} \sum_{j=1}^{n} A_{ij}^2}$$

$$\|\mathbf{A}\| = \max_{1 \le i \le n} \sum_{j=1}^{n} |A_{ij}| = \max(|A_{11}| + |A_{12}| + \dots, |A_{21}| + |A_{22}| + \dots, |A_{31}| + |A_{32}| + \dots)$$

Computational Physics 2020-21 (Phys Dep IST, Lisbon)

Fernando Barao (7)



Conditioning (cont.)

- ✓ In most cases it is sufficient compare the determinant with the magnitudes of the matrix elements
- An "almost"singular coefficient matrix (small determinant) will define a ill-conditioned system

their numerical solutions are not precise

small changes in the coefficient matrix will imply large solutions variations

ill-conditioned system

Suppose the system: Solution: Determinant:

$$\begin{cases} 2x + y = 3 \\ 2x + 1.001y = 0 \end{cases} \begin{cases} x = 1501.5 \\ y = -3000 \end{cases} |\mathbf{A}| = \mathbf{0.002}$$

The system is ill-conditioned since $|\mathbf{A}|$ is much smaller than the norm of the coefficients matrix \mathbf{A} or more simple, than the coefficients of the matrix. To verify the ill-conditioning of the system just change by 0.1% the value 1.001 and check the new result:

$$\begin{cases} 2x + y = 3 \\ 2x + \underbrace{\mathbf{1.002}}_{1+\delta} y = 0 \end{cases} \Rightarrow \begin{cases} x = 3\left(\frac{1}{2} + \frac{1}{\delta}\right) \\ y = -\frac{3}{\delta} \end{cases}$$

The solutions of ill-conditioned cannot be trusted because round-off errors during computation can change completely the solution!

Computational Physics 2020-21 (Phys Dep IST, Lisbon)

Fernando Barao (9)



System of linear eqs: solving

- Systems of linear algebraic equations can be solved with direct and iterative methods
- ✓ Direct methods transform original eqs into equivalent eqs
 - equivalent eqs have the same solution
 - matrix determinant may change
- ✓ Elementary operations that leave the solution unchanged are:
 - exchanging equations changes sign of determinant $|\mathbf{A}'| = -|\mathbf{A}|$
 - multiply equation by nonzero constant λ determinant changes $|\mathbf{A}'| = \lambda |\mathbf{A}|$
 - multiply equation by nonzero constant and subtract it from another equation $|\mathbf{A}'| = |\mathbf{A}|$ determinant remains unchanged

Solving (cont.)

Method	Initial form	Final form
Gauss elimination	$\mathbf{A} \mathbf{x} = \mathbf{b}$	$\mathbf{U} \mathbf{x} = \mathbf{c}$
LU decomposition	$\mathbf{A} \mathbf{x} = \mathbf{b}$	$\mathbf{L}\mathbf{U}\ \mathbf{x}=\mathbf{b}$
Gauss-Jordan elimination	$\mathbf{A} \mathbf{x} = \mathbf{b}$	$\mathbf{I} \mathbf{x} = \mathbf{c}$

 $A \equiv \text{matrix of coefficients}$

 $U \equiv upper triangular matrix$

 $L \equiv lower triangular matrix$

 $I \equiv identity matrix$

$$\mathbf{I} = \begin{pmatrix} 1 & 0 & 0 & \cdots & 0 \\ 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & \vdots & 1 \end{pmatrix}$$

$$\mathbf{U} = \begin{pmatrix} U_{11} & U_{12} & U_{13} & \cdots & U_{1n} \\ 0 & U_{22} & U_{23} & \cdots & U_{2n} \\ 0 & 0 & U_{33} & \cdots & U_{3n} \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & \vdots & U_{nn} \end{pmatrix}$$

$$\mathbf{L} = \begin{pmatrix} L_{11} & 0 & 0 & \cdots & 0 \\ L_{21} & L_{22} & 0 & \cdots & 0 \\ L_{31} & L_{32} & L_{33} & \cdots & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ L_{n1} & L_{32} & L_{n3} & \vdots & L_{nn} \end{pmatrix}$$

Computational Physics 2020-21 (Phys Dep IST, Lisbon)

Fernando Barao (11)



Gauss elimination

- ✓ Solves the system in two steps: elimination phase and solution phase
- ✓ The elimination phase transforms the equation Ax = b into Ux = c
 - a *pivot* equation (i) is multiplied by a constant λ and subtracted to another one (i)

$$\mathsf{Row}_j - \lambda_{ij} \times \mathsf{Row}_i \rightarrow \mathsf{Row}_j$$

- ✓ The equations are then solved by back substitution
- Note: the determinant of a triangular matrix (\mathbf{U} or \mathbf{L}) is easy to compute: $|\mathbf{A}| = |\mathbf{U}| = U_{11} \times U_{22} \times \cdots \times U_{nn}$

The augmented coefficient matrix is very convenient for making the computations

As example, to transform **Row**₂ we have to multiply the *pivot* line (here **Row**₁ by hypothesis...you can interchange rows!) by:

$$\lambda_{12} = \frac{A_{21}}{A_{11}}$$

Gauss elimination: example

$$\begin{cases} 4x_1 - 2x_2 + x_3 = 11 & (1) \\ -2x_1 + 4x_2 - 2x_3 = -16 & (2) \\ x_1 - 2x_2 + 4x_3 = 17 & (3) \end{cases} \qquad \begin{pmatrix} 4 & -2 & 1 & 11 \\ -2 & 4 & -2 & -16 \\ 1 & -2 & 4 & 17 \end{pmatrix}$$

$$\begin{pmatrix}
4 & -2 & 1 & 11 \\
-2 & 4 & -2 & -16 \\
1 & -2 & 4 & 17
\end{pmatrix}$$

(1) pivot line
(2)
$$-(1) \times \frac{-2}{4}$$

(3) $-(1) \times \frac{1}{4}$

$$\begin{pmatrix}
4 & -2 & 1 & 11 \\
0 & 3 & -3/2 & -10.5 \\
0 & 0 & 3 & 9
\end{pmatrix}$$

4 -2 1 The determinant of the coefficient matrix remains unchanged after the elimination phase

$$|A| = 4 \times 3 \times 3 = 36$$

Computational Physics 2020-21 (Phys Dep IST, Lisbon)

Fernando Barao (13)



Gauss elimination algorithm

Let's suppose we already transformed our matrix up to row $k = 3 (k = 1, \cdots, n)$

It means, $\mathbf{Row}_{k=3}$ is now the **pivot** line and all equations below (Row > 3) are still to be transformed

To eliminate the element A_{i3} of the row below the *pivot* (row k) we do:

$$\mathsf{Row}_i - \lambda_{ki} \times \mathsf{Row}_{pivot} \to \mathsf{Row}_i$$

$$\lambda_{ki} = A_{i3}/A_{k3}$$

$$\begin{pmatrix}
A_{11} & A_{12} & A_{13} & \cdots & A_{1n} & c_1 \\
0 & A_{22} & A_{23} & \cdots & A_{2n} & c_2 \\
0 & 0 & A_{33} & \cdots & A_{3n} & c_3
\end{pmatrix}$$

$$\begin{vmatrix}
0 & 0 & A_{i3} & \vdots & A_{in} & c_i \\
\vdots & \vdots & \vdots & \vdots & \vdots \\
0 & 0 & A_{n3} & \vdots & A_{nn} & c_n
\end{vmatrix}$$

// matrix n x n loop on pivot row (k): k = 0, n-2loop on rows below pivot: i = k+1, n-1- for every row: compute lambda A(i,k)/A(k,k)- transform row i: only elements (i, k+1:n)need to be stored - transform also constant value



Back substitution phase

✓ After Gauss elimination we got an equation involving an upper triangular matrix U: Ux = c

Now, we need to solve equations by starting on the simplest one (the last row) and going back

The solutions:

1)
$$A_{nn}x_n = c_n \qquad \Rightarrow x_n = c_n/A_{nn}$$

$$k) \quad A_{kk}x_k + A_{k,k+1}x_{k+1} + \dots + A_{kn}x_n = c_k \qquad \Rightarrow x_k = \frac{1}{A_{kk}} \left(c_k - \sum_{j=k+1}^n A_{kj}x_j \right)$$

Computational Physics 2020-21 (Phys Dep IST, Lisbon)

Fernando Barao (15)



Back substitution algorithm

```
// Let's suppose we are solving a system \mid U00 U01 U02 \mid x0 = c0
// involving a coeff matrix A(3x3)
                                          c1
const int n=3;
// solution array
double x[n];
                                           | x2 = c2/U22
                                           | x1 = (c1 - U12.x2)/A11
                                           | x0 = (c0 - U01.x1 - A02.x2)/A00
// loop on rows from end to begin
for (int k=n-1; k>=0; k--) {
 double sumX=0;
  // scan values of a row from diagonal to the right
  for (int j=k+1; j<n; j++) {
    sumX += x[j] *A[k][j]
  // compute solution values
  x[k] = (b[k] - sumX)/A[k][k];
```

Pivoting

- If the element of the pivot row and column being used to transform subsequent rows is zero, just reorder the equations by moving the pivot row to the end of the matrix
- ✓ Reordering of the equations may also be needed if the pivot element, although different from zero, is very small

$$[\mathbf{A}|\mathbf{b}] = \begin{pmatrix} \delta & -1 & 1 & 0 \\ -1 & 2 & -1 & 0 \\ 2 & -1 & 0 & 1 \end{pmatrix}$$

$$[\mathbf{A}'|\mathbf{b}'] = \begin{pmatrix} \delta & -1 & 1 & 0 \\ 0 & 2 - 1/\delta & -1 + 1/\delta & 0 \\ 0 & -1 + 2/\delta & 2/\delta & 1 \end{pmatrix}$$

$$[\mathbf{A}'|\mathbf{b}'] \simeq \begin{pmatrix} \delta & -1 & 1 & 0 \\ 0 & -1/\delta & +1/\delta & 0 \\ 0 & +2/\delta & -2/\delta & 1 \end{pmatrix}$$

Notice that after approximation the two last

equations contradict each other!

Computational Physics 2020-21 (Phys Dep IST, Lisbon)

Fernando Barao (17)



Pivoting with reordering

The augmented coeff matrix

$$[\mathbf{A}|\mathbf{b}] = \begin{pmatrix} \delta & -\mathbf{1} & \mathbf{1} & \mathbf{0} \\ -1 & 2 & -1 & 0 \\ 2 & -1 & 0 & 1 \end{pmatrix}$$

 $Row_1 \leftrightarrow Row_2$

$$[\mathbf{A}|\mathbf{b}] = \begin{pmatrix} -1 & 2 & -1 & 0 \\ \delta & -\mathbf{1} & \mathbf{1} & \mathbf{0} \\ 2 & -1 & 0 & 1 \end{pmatrix}$$

$$\mathsf{Row}_2 - (-\delta) \times \mathsf{Row}_1 \to \mathsf{Row}_2$$

$$\mathsf{Row}_3 - (-2) \times \mathsf{Row}_1 \to \mathsf{Row}_3$$

$$[\mathbf{A}'|\mathbf{b}'] = \begin{pmatrix} -1 & 2 & -1 & 0 \\ 0 & -1 + 2\delta & +1 - \delta & 0 \\ 0 & 3 & -2 & 1 \end{pmatrix}$$

$$Row_3 - 3/(-1 + 2\delta) \times Row_2 \rightarrow Row_3$$

$$[\mathbf{A}'|\mathbf{b}'] = \begin{pmatrix} -1 & 2 & -1 & 0 \\ 0 & -1 + 2\delta & +1 - \delta & 0 \\ 0 & 0 & -\frac{1+\delta}{2\delta - 1} & 1 \end{pmatrix}$$

$$[\mathbf{A}'|\mathbf{b}'] \simeq \begin{pmatrix} -1 & 2 & -1 & 0 \\ 0 & -1 & +1 & 0 \\ 0 & 0 & 1 & 1 \end{pmatrix}$$

Back substitution gives:

$$x_3 = 1$$

$$x_2 = x_3 = 1$$

$$x_1 = 2x_2 - x_3 = 1$$

Diagonal dominance

✓ A matrix A n × n is said to be diagonally dominant if each diagonal element is larger in absolute than the sum of the other elements on the same row

$$|\mathbf{A_{ii}}| > \sum_{\substack{j=1 \ i \neq j}}^{n} |A_{ij}|$$
 $i = 1, 2, ..., n$

- ✓ If the coefficient matrix of the equation system Ax = b is diagonally dominant, it means the equations are already arranged in a optimal order
 - the strategy shall be to reorder the coefficient matrix in order to get diagonal dominance approach
 - the pivot element shall be as large as possible when compared to other elements in the pivot row

scaled row pivoting

Let's make the pivot matrix element as large as possible.

Let's define s_i as the **scale factor** of row **i** corresponding to the absolute value of the largest element in *ith row*:

$$s_i = \max_j \left| A_{ij} \right|$$

Next, we can define the **relative size** of an element A_{ij} in the row **i** of the matrix **A**:

$$r_{ij} = \frac{|A_{ij}|}{s_i}$$

Computational Physics 2020-21 (Phys Dep IST, Lisbon)

Fernando Barao (19)



Gauss elimination with pivoting

Example

The coeff matrix

$$[\mathbf{A}] = \left(\begin{array}{rrrr} 2 & -2 & 6 \\ -2 & 4 & 3 \\ -1 & 8 & 4 \end{array} \right)$$

The vector of constants

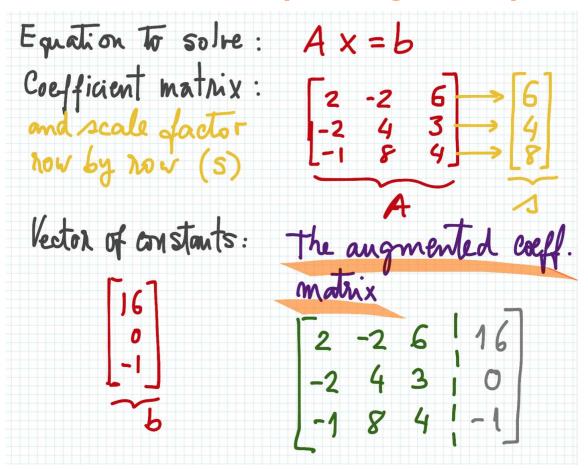
$$[\mathbf{b}] = \begin{pmatrix} 16 \\ 0 \\ -1 \end{pmatrix}$$

The augmented coeff matrix and the vector of max row values

$$[\mathbf{A}] = \begin{pmatrix} 2 & -2 & 6 & 16 \\ -2 & 4 & 3 & 0 \\ -1 & 8 & 4 & -1 \end{pmatrix} \quad [\mathbf{s}] = \begin{pmatrix} 6 \\ 4 \\ 8 \end{pmatrix}$$



Gauss elimin with pivoting: example



Computational Physics 2020-21 (Phys Dep IST, Lisbon)

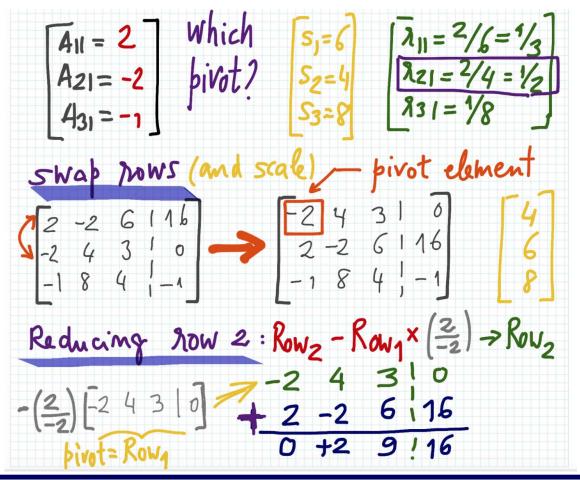
Fernando Barao (21)



🚁 Gauss elimin pivoting: example (cont.)

choosing best pivot choose element with element from 1st largest relative size column All Azi Azi S1 = max (| Aii | , | A12 | , | A13 |) A21 A22 A23 S2= max(|A21|, |A22|, |A23|) A31 A32 A33 S3=... Largest relative $2i1 = \frac{|Ai1|}{5i}$ size element: i (line number: 0, ..., M-1) max (li1)

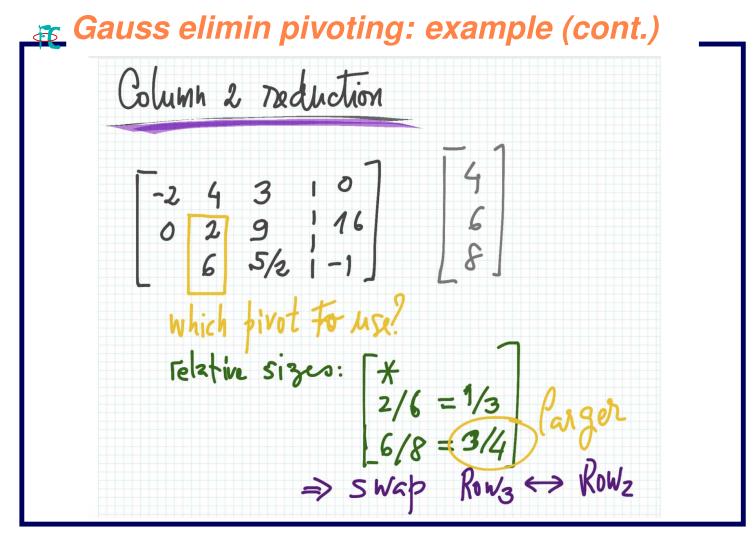




Computational Physics 2020-21 (Phys Dep IST, Lisbon)

Fernando Barao (23)

🚁 Gauss elimin pivoting: example (cont.)



Computational Physics 2020-21 (Phys Dep IST, Lisbon)

Fernando Barao (25)

🚌 Gauss elimin pivoting: example (cont.)



Gauss elimination with pivoting

algorithm

- 1) store the maximum absolute value of every row on array s(i)2) loop on rows i = 0, n-1
 - we are dealing with "pivot candidate" A(i,i); we are NOT going to accept it automatically...
 - check if pivot element A(i,i) is the best one by looking to all elements from the same column and below the pivot candidate; choose the one with the largest relative size
 - identify the row with largest relative size element: rij = |Aij|/si
 - if different from the pivot row candidate, swap those rows and swap scaling factor elements [s] void SwapRows(int i, int j, double *s);
 - if largest relative size element is very small (<tolerance)
 => the matrix is singular => PROBLEM WITH THE LINEAR SYSTEM!!!
 - proceed with elimination phase

Computational Physics 2020-21 (Phys Dep IST, Lisbon)

Fernando Barao (27)



Numerical methods

- ✓ System of linear equations
 - ▶ Gauss elimination
 - ▶ LU decomposition
 - ► Gauss-Seidel method
- ✓ Interpolation
 - Lagrange interpolation
 - Newton method
 - ▶ Neville method
 - ▶ Cubic spline

- ✓ Numerical derivatives
 - First derivative $O(h^2)$, $O(h^4)$
 - Second derivative $O(h^2)$, $O(h^4)$
 - Derivative by interpolation
- Numerical integration
 - Newton-Cotes: trapezoidal and Simpson rules
 - Gaussian quadrature
- ✓ Monte-Carlo methods

Numerical methods

- ✓ System of linear equations
 - Gauss elimination
 - ▶ LU decomposition
 - Gauss-Seidel method
- ✓ Interpolation
 - ▶ Lagrange interpolation
 - Newton method
 - Neville method
 - Cubic spline

- ✓ Numerical derivatives
 - ► First derivative $O(h^2)$, $O(h^4)$
 - Second derivative $O(h^2)$, $O(h^4)$
 - Derivative by interpolation
- Numerical integration
 - Newton-Cotes: trapezoidal and Simpson rules
 - Gaussian quadrature
- ✓ Monte-Carlo methods

Computational Physics 2020-21 (Phys Dep IST, Lisbon)

Fernando Barao (57)



Numerical methods

- ✓ System of linear equations
 - Gauss elimination
 - ▶ LU decomposition
 - ► Gauss-Seidel method
- ✓ Interpolation
 - ▶ Lagrange interpolation
 - Newton method
 - ▶ Neville method
 - ▶ Cubic spline

- ✓ Numerical derivatives
 - First derivative $O(h^2)$, $O(h^4)$
 - Second derivative $O(h^2)$, $O(h^4)$
 - Derivative by interpolation
- ✓ Numerical integration
 - Newton-Cotes: trapezoidal and Simpson rules
 - Gaussian quadrature
- ✓ Monte-Carlo methods

58-1