

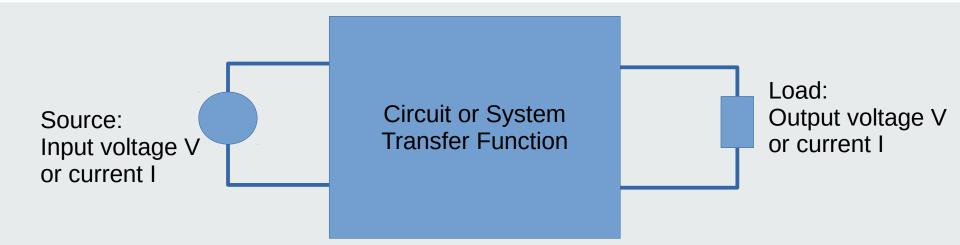
Circuit Theory and Electronics Fundamentals

Lecture 8: Transfer Function

- What is a transfer function
- RC and RL transfer function types
- Amplitude as a function of frequency
- Phase as a function of frequency
- · Using logarithmic scale
- Magnitude Bode plot
- Phase Bode plot
- Complex frequency and transfer function
- Octave Bode plots



TÉCNICO What is a transfer function



- Transfer function: computes complex output from complex input
- We know how to compute the response for a sinusoidal input: magnitude and phase of output
- Signals can be decomposed into a series of sinusoidal signals of various frequencies (Fourier Analysis)
- A function that computes the sinusoidal output from a sinusoidal input can compute the system response because of *linearity and time* invariance



Transfer function maths

$$x(u) \Rightarrow y(u) \Rightarrow a \ x_a(u) + b \ x_b(u) \Rightarrow a \ y_a(u) + b \ y_b(u)$$
 Linearity $x(t) \Rightarrow y(t) \Rightarrow x(t-\delta) \Rightarrow y(t-\delta)$ Time invariance $f(t) \Leftrightarrow F(s)$ Time domain versus complex frequency domain representation

$$s = j \, \omega$$

$$f(t) \Leftrightarrow \widetilde{F}(\omega)$$

$$T(j\omega): \widetilde{X}(j\omega) \to \widetilde{Y}(j\omega)$$

$$\widetilde{Y}(j\omega) = T(j\omega)\widetilde{X}(j\omega)$$

$$T(j\omega) = \frac{\widetilde{Y}(j\omega)}{\widetilde{X}(j\omega)}$$

Sinusoidal time function maps to frequency dependent phasor

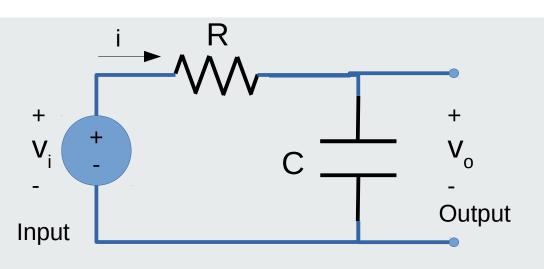
The frequency response converts input phasor into output phasor

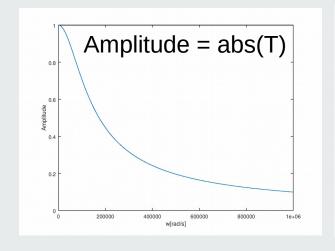
In LTI circuits phasors at a given frequency have linear relations

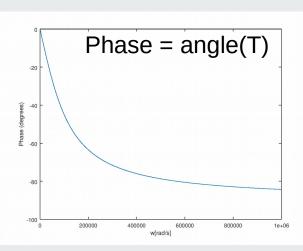
The frequency response is just the phasor quotient!



RC frequency response







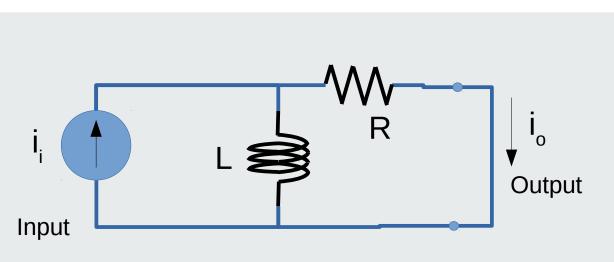
$$\begin{split} \widetilde{V}_{i} &= R \, i + \widetilde{V}_{o} \left(KVL \right) \\ i &= \frac{\widetilde{V}_{o}}{Z_{C}} \left(Ohm's \right) \\ Z_{C} &= \frac{1}{j \, \omega C} \end{split}$$

$$\widetilde{V}_{i} = (1 + j \omega R C) \widetilde{V}_{o}$$

$$T(j\omega) = \frac{\widetilde{V}_o}{\widetilde{V}_i} = \frac{1}{1 + j\omega RC}$$

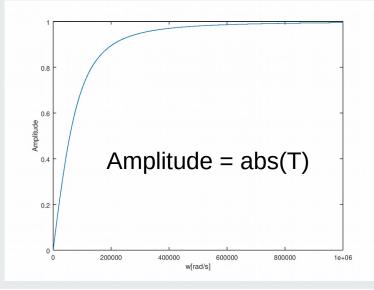


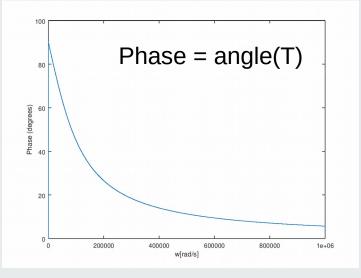
RL frequency response



 $\widetilde{I}_o = \frac{\frac{1}{R} \text{ Current div.}}{\frac{1}{R} + \frac{1}{j \omega L}} \widetilde{I}_i$

$$T(j\omega) = \frac{\widetilde{I}_o}{\widetilde{I}_i} = \frac{j\omega L}{R + j\omega L}$$







Using logarithmic scale

- Several plots use logarithmic scales for the X and Y axes
- Log scales are a convenient way to <u>make the plot fit</u> in the figure
- Log plots exploit common user behaviour:
 - User is particularly interested in a certain region of X and Y
 - User still wants to see the plot outside the region of interest but in less detail
- Log scale provides great visual detail around 1, which is represented by 0 in log scale: log(1) = 0
- Log scale provides less detail for very small or very large numbers but enables seeing a wide range



The decibel (dB)

$$X_{dB} = 20 \log_{10}(X)$$

 $Y_{dB} = 20 \log_{10}(Y)$

The decibel (dB) is a convenient logarithmic scale historically used for sound levels

$$Y_{dB} = X_{dB} + 10 \Rightarrow 20 \log_{10}(Y) = 20 \log_{10}(X) + 10$$

 $\log_{10}(\frac{Y}{X}) = \frac{1}{2} \Rightarrow \frac{Y^2}{Y^2} = 10$

each 10dB increment corresponds to 10x more power

$$Y_{dB} = X_{dB} + 20 \Rightarrow 20 \log_{10}(Y) = 20 \log_{10}(X) + 20$$

 $\log_{10}(\frac{Y}{X}) = 1 \Rightarrow \frac{Y}{X} = 10$

Each 20dB increment corresponds to 10x more amplitude

$$Y = T X \Rightarrow Y_{dB} = T_{dB} + X_{dB}$$

Multiplications are converted into additions



Expressing |T(jω)| in dBs

$$T(j\omega) = \frac{j\omega L}{R + j\omega L}$$

$$|T(j\omega)| = \frac{\omega L}{\sqrt{R^2 + \omega^2 L^2}}$$

$$|T(j\omega)|_{dB} = 20\log_{10}\left(\sqrt{\frac{\omega^2 L^2}{R^2 + \omega^2 L^2}}\right)$$

$$|T(j\omega)|_{dB} = 20\log_{10}(\omega) + 20\log_{10}(L) - 10\log_{10}(R^2 + j\omega^2 L^2)$$



Magnitude Bode Plot

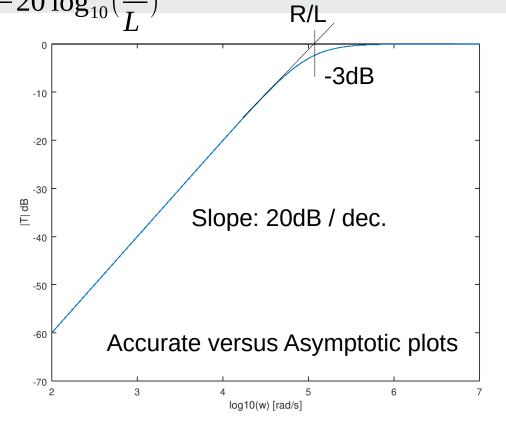
$$|T(j\omega)|_{dB} = 20\log_{10}(\omega) + 20\log_{10}(L) - 10\log_{10}(R^2 + \omega^2 L^2)$$

$$\omega \ll \frac{R}{L} \Rightarrow |T(j\omega)|_{dB} = 20 \log_{10}(\omega) - 20 \log_{10}(\frac{R}{L})$$

$$\omega = \frac{R}{L} \Rightarrow |T(j\omega)|_{dB} = -3dB$$

$$\omega \gg \frac{R}{L} \Rightarrow |T(j\omega)|_{dB} = 0$$

Magnitude Bode plot: asymptotic plot of $|T(log(\omega))|_{dB}$



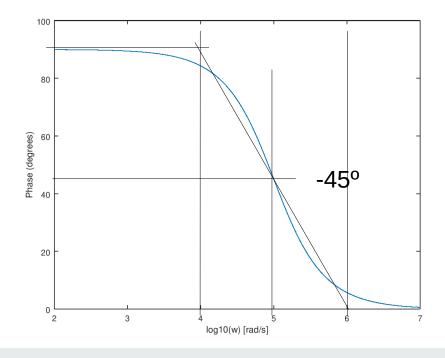


Phase Bode Plot

$$\omega \ll \frac{R}{L} \Rightarrow T(j\omega) = \frac{\pi}{2}$$

$$\omega = \frac{R}{L} \Rightarrow T(j\omega) = \frac{\pi}{4}$$

$$\omega \gg \frac{R}{L} \Rightarrow T(j\omega) = 0$$



Accurate versus Asymptotic plots

Phase Bode plot: angle($T(log(\omega))$)



Complex frequency

$$T(j\omega) = \frac{j\omega L}{R + j\omega L}$$

Note j and ω always hang out together

$$s = \sigma + j \omega$$

 $j\omega$ is a particular value of the <u>complex</u> <u>frequency s</u>

$$T(s) = \frac{sL+0}{sL+R}$$

Transfer functions are commonly expressed as a ratio of two polynomials in s



Using T(s) in Octave

- The time t is the <u>real variable</u> in a time <u>real function</u>
- The frequency ω is the <u>real variable</u> in the Fourier transform <u>complex function</u>
- The complex frequency **s** is the <u>complex variable</u> in the Laplace transform <u>complex function</u>
- The Laplace transform is more general than the Fourier transform and covers a wider range of time functions
- Octave can produce "Bode plots" and many other niceties if the user just inputs T(s)! – Let's see how.



Conclusion

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