

Instituto Superior Técnico Sistemas de Processamento Digital de Sinais Digital Signal Processing Systems

Problem: Numerical representation and fixed-point operations

Consider the real numbers x = 17.35, y = 0.15 and its representation and processing using fixed point arithmetic.

1. Determine the arithmetic formats which allow the most accurate representation of x and y with 16 bit words and $z=x\cdot y$ with 32 bit words. Determine the values of x and y in these formats and the resulting value of z, $z_{\rm real}$. Compute the relative absolute error of z, $\varepsilon_{\rm rel}(z)=\left|\frac{z-z_{\rm real}}{z}\right|$.

How could this error be made smaller?

Write the C code that implements this computation including variable declarations and initialization.

2. Since in this case the true value of z is known beforehand, what is the most precise format that could be used to represent it?

encise: n = 17.35, y = 0.15, fixed point 16 bit Z = 2.6025 = Zrpme Z = 2.6025tenerise: You, now but actual values are unknown. (1) Assume Z= 71.4 = needs 5+0=5. rutiger lets => Q10 or Q26 (32 bit) n = round (210x17,35)=17766 y = round (215xv.15) = 4915 but is in Q25 because of endre Sjub? Z= 4915 x 17766 = 87319890 Z= 2xx+31989U=174639780 $\frac{174635780}{226} = 7.602335512638.0.$ $\mathcal{L}_{\mathcal{L}} = \left| 1 - \frac{2 \pi v d}{2.6025} \right| = 6.32 \times 10^{-5}$ Int16 x = 17766, y = 4915, 216; Int32 Z $Z = (x * y) \ll 1;$ (Q_{26}) $Z_{16} = (Z >> 16);$ $\sigma Z_{16} = ((x * y) < ((1) >> 16);$ 2) In this case we know the values of the openeds and the result which is 2-6025 => in fact need only 2 integer lets because 12 true | 24! => Can store in Q29 (or Q13) Z=((n*4) (1) (13)

