

E2E Automation Framework Creation

Author: Jatin Sharma

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Day 1: Project Setup & Introduction

Agenda

- 1. Introduction to API Testing
- 2. Setting Up Development Environment
- 3. Creating First Test

API Testing

- API (Application Programming Interface) testing is a type of software testing that focuses on verifying and validating the functionality, reliability, performance, and security of APIs.
- APIs are intermediaries that allow different software systems to communicate with each other, typically handling data requests and responses.
- In API testing, instead of focusing on the user interface (UI), testers interact directly with the API using tools or code to ensure it works as expected.

Key Objectives of API Testing

1. Functionality Testing:

- Ensure that the API returns the correct responses for various input conditions.
- Verify that all endpoints (GET, POST, PUT, DELETE) behave as expected.

2. Reliability Testing:

• Test whether the API consistently provides the intended results without any errors.

3. Performance Testing:

- Measure how the API performs under different loads (e.g., high traffic) and stress conditions.
- Check response time and latency.

4. Security Testing:

- Verify that sensitive data is handled securely (e.g., authentication, encryption).
- Ensure the API is protected against attacks like SQL injection, XSS, or DDoS.

5. **Error Handling**:

- Ensure appropriate error messages are returned for invalid requests.
- Validate HTTP status codes (e.g., 200 for success, 404 for not found).

Benefits of API Testing

- **Faster Testing**: APIs can be tested before the UI is complete, accelerating the testing process.
- **Comprehensive Coverage:** Ensures that business logic and data transfer between systems work as expected.
- **Early Bug Detection**: Allows issues in backend services to be caught earlier in the development lifecycle.
- Automation-Friendly: APIs are easily automatable with tools and scripts, making regression testing efficient.

How to Perform API Testing

1. Understand API Requirements:

• Review API documentation (e.g., Swagger, Postman Collection).

 Understand the request structure, endpoints, authentication methods, and response formats.

2. Set Up Test Environment:

Ensure the API server and database are configured properly.

3. Write Test Cases:

- · Cover positive and negative scenarios.
- Include tests for edge cases, boundary values, and performance thresholds.

4. Execute Tests:

- Use tools like Postman, Rest Assured (Java), or tools like SoapUI and JMeter.
- Send requests and verify responses.

5. Validate:

- Check the correctness of the response (data, status codes, headers).
- Validate against expected performance metrics.

6. Report and Fix Bugs:

Document issues and share them with developers for resolution.

Common Tools for API Testing

- Postman: Simplifies manual and automated API testing.
- Rest Assured: A Java library for automating REST API tests.
- SoapUI: For testing SOAP and REST APIs.
- **JMeter**: For load and performance testing of APIs.
- **k6**: Focused on performance testing.
- Newman: CLI for running Postman collections.

Project Setup in Eclipse

Create a Maven Based Project in Eclipse and Add the dependency in your pom.xml

Project Structure for Our API Automation Framework

This is will be project Structure for our API Automation Framework

```
├─ main/java/com/api
├─ config
├─ services
├─ utils
└─ test/java/com/api
└─ tests
```

Simple Rest Assured Test Script:

```
@Test
public void login() {
    given()
        .baseUri("http://64.227.160.186:8080/api/auth/")
        .header("Content-type","application/json")
        .body("{\"username\": \"uday1234\", \"password\": \"u
day12345\"}")
    .when()
        .log().all()
        .post("/login")
    .then()
        .log().all()
        .statusCode(200)
        .time(lessThan(3000L))
}
```

Here we are making an POST Request to the endpoint login with the user credentials uday1234 and password uday12345 and verifying if the status code is 200 and response time is less than 3seconds.

Now the Design Pattern:

Service Objects are a design pattern commonly used in software development, particularly in web applications, to encapsulate business logic and keep it separate from other layers of the application.

Key Benefits:

- Separation of Concerns Business logic is separate from model classes(POJO)
- 2. Reusability Service objects can be used by different parts of application
- 3. Testability Easier to unit test business logic
- 4. Maintainability Changes to business logic are contained in one place

NOTE: Model Classes are classes that represent the core data structure or entities in your application

In your API Automation Framework the Request and response payload will be have their respective model classes.

Aspect	Service Object Model (SOM)	Page Object Model (POM)
Purpose	Handles business logic and application rule	Handles UI elements and interactions for testing
Layer	Business/Service Layer	UI/Presentation Layer
Usage	Core application functionality	Test automation framework
Main Focus	Data processing and business operations	Web element interactions and UI verification
Example Classes	Auth Service	LoginPage, StudentRegistrationPage, DashboardPage
Methods Contain	Business logic methods	UI interaction methods (clickButton, enterText)
Dependencies	Database connections, other services	WebDriver, UI elements (buttons, fields)
When to Use	When organizing business logic and operations	When creating UI test automation framework
Scope	Backend operations	Frontend operations
Error Handling	Business logic exceptions	UI interaction exceptions
Testing Focus	Unit testing business logic	UI testing

Would you like me to elaborate on any of these aspects or provide specific code examples for either model?

- Base Configuration Setup
- Creating BaseService
- HTTP Methods Implementation BaseService Implementation

```
public class BaseService {
    protected RequestSpecification requestSpec;

public BaseService() {
    this.requestSpec = RestAssured.given()
        .baseUri(ConfigManager.getBaseUrl())

}
```

Configuration Setup

```
public class ConfigManager {
    private static Properties props;
    static {
        loadProperties();
    }
    private static void loadProperties() {
  props = new Properties();
        try (InputStream input = ConfigManager.class.getClass
Loader().getResourceAsStream("config.properties")) {
            if (input == null) {
                throw new RuntimeException("Unable to find co
nfig.properties");
            props.load(input);
        } catch (IOException e) {
            throw new RuntimeException("Failed to load proper
ties file", e);
    }
}
```

Code Structure

Implementation

1. Login Request Model

```
public class LoginRequest {
    private String username;
    private String password;

// Constructor
public LoginRequest(String username, String password) {
        this.username = username;
        this.password = password;
    }

// Getters and Setters
public String getUsername() { return username; }
    public void setUsername(String username) { this.username
    = username; }
    public String getPassword() { return password; }
    public void setPassword(String password) { this.password
```

```
= password; }
}
```

2. Login Response Model

```
public class LoginResponse {
    private String token;
    private String type;
    private String username;

// Getters and Setters
public String getToken() { return token; }
    public void setToken(String token) { this.token = token; }

// ... other getters/setters
}
```

3. Auth Service

```
public class AuthService extends BaseService{
    public Response login(Object payload) {
        return postRequest("/api/auth/login", payload);
    }
}
```

Add the Dependency

```
<!-- https://mvnrepository.com/artifact/com.fasterxml.jackson.com/
<dependency>
   <groupId>com.fasterxml.jackson.core
   <artifactId>jackson-databind</artifactId>
   <version>2.18.2
</dependency>
<!-- https://mvnrepository.com/artifact/com.fasterxml.jackson.com/
<dependency>
   <groupId>com.fasterxml.jackson.core</groupId>
   <artifactId>jackson-core</artifactId>
   <version>2.18.2
</dependency>
<!-- https://mvnrepository.com/artifact/com.fasterxml.jackson.com/
<dependency>
   <groupId>com.fasterxml.jackson.core</groupId>
   <artifactId>jackson-databind</artifactId>
   <version>2.18.2
</dependency>
```

4. Basic Test Example

```
public class AuthTest {
   private AuthService authService;

   @BeforeClass
   public void setup() {
```

```
authService = new AuthService();
}

@Test
public void testSuccessfulLogin() {
    LoginRequest request = new LoginRequest("testuser",
"testpass");
    Response response = authService.login(request);

    assertEquals(200, response.getStatusCode());
    LoginResponse loginResponse = response.as(LoginResponse.class);
    assertNotNull(loginResponse.getToken());
}
```

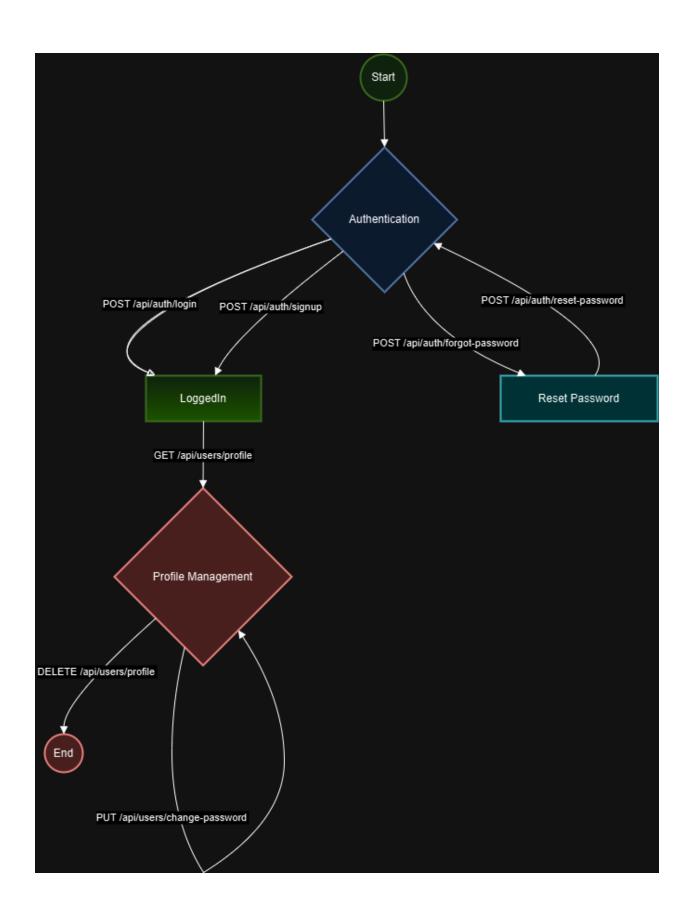
User Service

```
Modify the Base Service:

public void attachAuthToken(String token) {
requestSpec.header("Authorization", "Bearer "+ token);
}
```

Day 2 Creating an E2E solution for User Management Service

User Management flow:



Part 3 Coming Soon!

Share Your Progress! I'd love to see what you build - connect with me on LinkedIn (@Jatin Shharma) and share your framework. Your success stories inspire our community!