

# DEEPIKA DUBEY

Noida, Uttar Pradesh, India

+91-8090580157

dubeydeepika1209@gmail.com

Deepika Dubey

Dubey1209

My portfolio

## EDUCATION

**Ajay Kumar Garg Engineering College**

*B.Tech. in Artificial Intelligence & Machine Learning - CGPA: 8.25*

**08/2022 – 06/2026**

*Ghaziabad, India*

**St. Mary's School & Inter College**

*Intermediate - Percentage: 82.2%*

*Mirzapur, India*

## EXPERIENCE

**Product Technical Lead Intern, THATha Business Development**

**07 2025 – Present**

*Android, Kotlin, HTML, CSS, Figma, Product Thinking*

*Bangalore, India*

- Wrote PRDs, managed ClickUp tasks, and contributed to product roadmap and sprint planning.
- Collaborated with developers to clarify features, unblock issues, and support delivery with hands-on coding.
- Led QA testing, tracked feature performance, and analyzed user behavior via Mixpanel.

**Open Source Contributor, GirlScript Summer of Code**

**08 2024 – 01 2025**

*Android, Kotlin*

*Noida, India*

- Contributed to open-source Android projects using Kotlin, HTML, and CSS by fixing UI bugs and implementing responsive designs.
- Collaborated with maintainers, followed Git workflows, and ensured clean, maintainable code contributions.

**Android Developer, Software Incubator – SDC SI**

**08 2023 – 11 2023**

*Android, Kotlin*

*Ghaziabad, India*

- Developed responsive Android UIs using Kotlin, HTML, and CSS; integrated APIs and optimized app performance.
- Collaborated with a 5-member team to deliver feature-rich projects on time, ensuring code quality and maintainability.

## PROJECTS

**Runfinity** | Android Studio, Kotlin, MVVM

**6 2025– Present**

- Built a fitness tracking app with real-time walk/run session monitoring and stats.
- Used MVVM, Room DB, Coroutines, and Hilt for clean and modular architecture.
- Integrated Jetpack Navigation for smooth user flow and screen transitions.

**HitTheBox** | HTML, CSS, Javascript

**7 2024**

- Designed and developed a browser-based game inspired by Angry Birds mechanics.
- Implemented increasing difficulty levels, score tracking, and interactive UI.
- Used DOM manipulation and event handling to simulate projectile motion and collision.

## CS FUNDAMENTALS

- Data Structures & Algorithms
- Object Oriented Programming
- Computer Networks
- Database Management System
- Operating Systems
- Computer Architecture

## TECHNICAL SKILLS

**Programming Languages:** Java, Kotlin, Python, C, HTML, CSS, JavaScript

**Android Development:** Android Studio, Jetpack Compose, UI Design, XML, MVVM

**Software Engineering:** Class Design, OOP, Code Analysis, Feature Design

**Design and AI Tools:** Figma, Sketch, Canva, Prompt Engineering

**Tools and Platforms:** Git, GitHub, VS Code, Notion, JIRA, Trello

**Product and Data:** SQL, Looker Studio, Google Sheets, Product Thinking, Agile

## MISCELLANEOUS

- Secured 2nd place in Monoact at SPOTLIGHT by Goonj; led a 30-member team for event management in dramatics.
- Contributed to Guinness World Record (largest Rangoli-39,125sq.m); recognized by DM and awarded for story writing.
- Served as School Disciplinary Head for 5 years; represented in inter-school badminton tournaments.

## ACHIEVEMENTS

Ranked in Top 5 of Electronics Communication Engineering branch, earning the opportunity to upgrade to Artificial Intelligence Machine Learning specialization.