A Comparison of Different Computer Vision Methods and Algorithms for the Classification of Aquatic Macroinvertebrates

[*]A Computer Vision project for the Department of Engineering at Aarhus University

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***Abstract*—Measuring water quality in natural environments can be a difficult problem to tackle. One of the ways of assessing the quality of fresh water in such environment is to observe and analyse the different aquatic macroinvertebrates that live in it. Using modern Computer Vision methods to do so is inherently more efficient, in terms of time and cost, than relying on the sole human expertise. Developing proper techniques in order to achieve similar, if not better, results than manual observation and analysis is the ultimate goal of this research. In this paper, a subset of the original dataset is used to conduct independent research on different image classification algorithms, and to compare several common ones with the state of the art Convolutional Neural Networks.**

***Index Terms*—CNN, Deep Neural Network, image classification, computer vision, machine learning**

I. Introduction

Ensuring the quality of water sources is an important task for the good of a human population, as well as the one of its surrounding ecosystem. Water can be infected with all sorts of bacteria, but can also contain a significant amount of micro-organisms that wouldn't be suited for human consumption, but nevertheless being part of a natural aquatic ecosystem that could be seen as a gage of quality and sanity.

However, measuring such concept isn't as trivial as what is commonly done with regular metrics, and it requires more reasoning and analysing than most standard measures in the scientific domain do. This study focuses on the analysis of known aquatic macroinvertebrates, which are part of aquatic ecosystems in water sources, and their automated classification using a machine learning approach. The end goal is to provide a reliable method for this task, that would ultimately surpass the human expertise in the field. In this paper, a set of well known and commonly used machine learning and computer vision methods are presented, and their results are compared and discussed after application on the dataset; the famous state-of-the-art Convolutional Neural Network will be used as a reference point in the benchmark.

II. Dataset

A. Dataset presentation

The provided dataset contains a subset of the whole dataset from the original research paper that this project leans on. It contains **5830** *Training* samples, **2298** *Validation* samples, and **3560** *Test* samples. These sets are given in two forms:

- the original images in color with a **28x28** pixel dimension, in the JPEG format
- the abstract representations of the images as a set of 4096-dimensional vectors (available inn *CSV*, *Matlab* and *text* formats), obtained after feeding the base pictures to a CNN, pre-trained on the training dataset

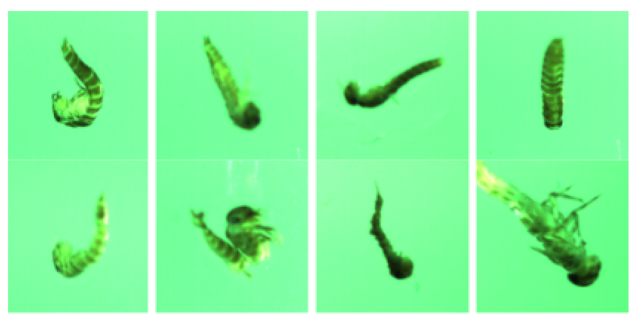

Fig. 1. Four samples from Baetis niger (top) and Ameletus inopinatus (bottom) classes.

It goes without saying that each set also comes with its corresponding labels definition (available in *CSV*, *Matlab* and *text* formats), except for the *Test* dataset which labels, of course, need to be "guessed" by the classifier.

B. Dataset pre-processing

One important thing to mention is that the given JPEG pictures are already cropped to focus on the target object, thus minimizing the need for data pre-processing in some cases where not much needs to be done. For example, with computer vision methods such as *SIFT* or *HOG* features classification, a minimal amount of data preparation is necessary for the algorithms to be effective: vector normalization is often just enough. In this study, the *Feature Scaling* normalization technique is used, in order to bring all the dataset's values into the range [0,1]:

$$x_{new} = \frac{x_i - \min(x)}{\max(x) - \min(x)} \tag{1}$$

With x_i being the current value of the sample (a vector in this case), $\min(x)$ being the minimum value of the current dataset, and $\max(x)$ being the maximum value of the same dataset. This technique is useful when the classifier is computing a lot of multiplications, since it greatly reduces the difference between the two products when the multiplied values are very close to each other, thus restraining the scatter of the samples.

Data standardization can also be used in order to improve the classification results, by reducing the mean and unit variance to zero, using the following equation:

$$x_{new} = \frac{x_i - \mu}{\sigma} \tag{2}$$

Where μ is the mean of the dataset, and σ is the variance of the same dataset.

Concerning the Convolutional Neural Networks approach, a few more things have to be taken into consideration. In this project, a pre-trained CNN is used for fine-tuning over this dataset, meaning that the weights of the convolution layers are unchanged. This implies that the images fed into the network must be the same size as the ones it has been trained with. Without going into further details (more will be explained in the appropriate section), the JPEG images for this dataset had to be scaled up to match the network's input layer (299X299 pixels), and some distortion is applied to the *Training* images. Other than that, each image is normalized as previously explained.

C. Dataset augmentation

As stated above, *Dataset Augmentation* is a process that is only applied to images used for a Convolutional Neural Network training phase, because it is the classifier that takes the most advantage of the three color channels of an image. It is only useful to augment the *Training* sample images, since those are the only ones that will help the classifier to learn. The *Python* script provided by *Tensorflow* for *Inception Resnet v2* tales care of distorting images in order to augment the data set, to ultimately make the network invariant to aspects of the image that do not effect the label. Since the aspect ratio is not respected, and since the resizing method changes depending on the running thread number, the resizing operation may distort the images in a first place. Secondly, each image is randomly flipped horizontally. Finally, the colors are randomly distorted in four different ways.

III. Prepare Your Paper Before Styling

Before you begin to format your paper, first write and save the content as a separate text file. Complete all content and organizational editing before formatting. Please note sections III-A–III-E below for more information on proofreading, spelling and grammar.

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Define abbreviations and acronyms the first time they are used in the text, even after they have been defined in the abstract. Abbreviations such as IEEE, SI, MKS, CGS, ac, dc, and rms do not have to be defined. Do not use abbreviations in the title or heads unless they are unavoidable.

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Be sure that the symbols in your equation have been defined before or immediately following the equation. Use "(3)", not "Eq. (3)" or "equation (3)", except at the beginning of a sentence: "Equation (3) is . . ."

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Headings, or heads, are organizational devices that guide the reader through your paper. There are two types: component heads and text heads.

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TABLE I
TABLE TYPE STYLES

Table Head	**Table Column Head**		
	Table column subhead	***Subhead***	***Subhead***
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[a]Sample of a Table footnote.

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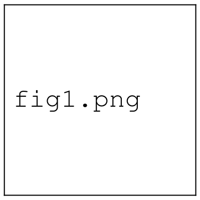

Fig. 2. Example of a figure caption.

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ACKNOWLEDGMENT

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