

Writing Basic Functions

- ▶ A simple function can be constructed as follows:
- ▶
- ▶ You decide on the name of the function. The function command shows R that you are writing a function. Inside the parenthesis you outline the input objects required and decide what to call them. The commands occur inside the . The name of whatever output you want goes at the end of the function.

More Complex Functions

The following function returns several values in the form of a list:

```
myfunc <- function(x)
{ # x is expected to be a numeric vector # function returns
  mean, sd, min, and max of the vector x
  the.mean <- mean(x)
  <- sd(x)
  the.min <- min(x)
  the.max <- max(x)
  return(list(average=the.mean,stand.dev=the.sd,minimum=the.min,
             maximum=the.max)) }
```

Argument Matching

- ▶ How does *R* know which arguments are which?
- ▶ It uses argument matching.
- ▶ Argument matching is done in a few different ways.
 - ▶ The arguments are matched by their positions. The first supplied argument is matched to the first formal argument and so on, e.g. when writing `sf2` we specified that `a1` comes first, `a2` second and `a3` third. Using `sf2(2, 3, 4)` assigns 2 to `a1`, 3 to `a2` and 4 to `a3`.
 - ▶ The arguments are matched by name. A named argument is matched to the formal argument with the same name, e.g. `sf2` arguments have names `a1`, `a2` and `a3`.
 - ▶ Can do things like `sf2(a1=2, a3=3, a2=4)`, `sf2(a3=2, a1=3, a2=4)`, etc.
 - ▶ Name matching happens first, then positional matching is used for any unmatched arguments.

Default values

We can also give some/all arguments default values.

```
mypower <- function(x, pow=2)
{
  x^pow
}
```

If a value for the argument 'pow' is not specified in the function call, a value of 2 is used.

```
mypower(4)
[1] 16
```

If a value for pow is specified, that value is used.

```
mypower(4, 3)  #x=4, pow=3
[1] 64
```