Chap07Yourname.java Loops

```
import java.util.Scanner;
public class Chap07 {
    private static Scanner in;
    public static void main(String[] args) {
       in = new Scanner(System.in);
```

```
System.out.println("7.1 The while statement");

//A while loop executes statements repeatedly while the condition is true.

countDown(5);

System.out.println();
```

```
public static void countDown(int n) {
       if (n == 0) {
               System.out.println("GO!");
       } else {
               System.out.println(n);
               countDown(n - 1);
```

```
public static void countDown(int n) {
       if (n == 0) {
               System.out.println("GO!");
       } else {
               System.out.println(n);
               countDown(n - 1);
//Recursive version of countDown(int n)
```

```
System.out.println("7.3 Generating the Multiplication Table");
int i = 1;
while (i <= 9) {
       System.out.printf("%4d", 1 * i);
       i = i + 1;
//The preceding code gave row 1 of the table. Then we encapsulate
//the code in a new method: printRow(), and generalize it to row n.
System.out.println();
printRow(2);
System.out.println();
```

```
public static void printRow(int n) {
       int i = 1;//initializer
       while (i <= 9) {//condition
               System.out.printf("%4d", );
               i = i + 1;//update
//The format specifier %4d causes the output to align vertically, regardless
//of whether the numbers are one or two digits.
```

```
public static void printRow(int n) {
       int i = 1;//initializer
       while (i <= 9) {//condition
               System.out.printf("%4d", n * i);
               i = i + 1;//update
//The format specifier %4d causes the output to align vertically, regardless
//of whether the numbers are one or two digits.
```

//Now we have row 2. Write a method multiTable to generate a 9 * 9 table.

```
System.out.println();
multiTable();
System.out.println();
```

```
public static void multiTable() {
```

}

```
public static void multiTable() {
        int i = 1;
        while (i \le 9) {
                printRow(i);
                System.out.println();
                i = i + 1;
```

```
//Write a new method printRow(int r, int c) generating the rth row of a //multiplication table with c columns.

//Having more than one method with the same name is called overloading.

//It is legal in Java as long as each method takes different parameters.

//method (int n) and method (int m) are not different.

//method (int n) and method (double x) are different.
```

```
public static void printRow(int r, int c) {
```

}

```
public static void printRow(int r, int c) {
    int i = 1;
    while (i <= c) {
        System.out.printf("%4d", r * i);
        i = i + 1;
    }
}</pre>
```

```
//Write an method multiTable(n) generating an n * n multiplication table,
//taking an int n \le 30 as parameter. You can invoke printRow(r, c).
System.out.println();
System.out.print("Let me generate the n * n multiplication table."
               + " n = ");
int n = in.nextInt();
multiTable(n);
System.out.println();
```

public static void multiTable(int n) {

```
public static void multiTable(int n) {
        int i = 1;
       if (n > 30) {
                System.out.println("ERROR: n should not be larger than 30!");
                return;
        while (i <= n) {
                printRow(i, n);
                System.out.println();
                i = i + 1;
```

```
//What's wrong is it to invoke the following multiTable(1) to get a 9 * 9 multi-table?
public static void multiTable(int i) {
        int r = 1;
        while (r <= 9) {
                while(i <= 9) {
                        System.out.printf("%4d", r * i);
                        i = i + 1;
                System.out.println();
                r = r + 1;
```

```
public static void multiTable() {
        int r = 1;
        while (r \le 9) {
                int i = 1;
                while(i <= 9) {
                         System.out.printf("%4d", r * i);
                         i = i + 1;
                System.out.println();
                r = r + 1;
```

```
System.out.println("7.5 The for statement");

//A for loop has a concise syntax for writing loops.

//Rewrite the printRow(int n), multiTable(), printRow(int r, int c) and

//multiTable(int n).

System.out.println();
```

```
public static void printRow(int n) {
       int i = 1;//initializer
       while (i <= 9) {//condition
               System.out.printf("%4d", n * i);
               i = i + 1;//update
//The format specifier %4d causes the output to align vertically, regardless
//of whether the numbers are one or two digits.
```

```
public static void printRow(int n) {
        for (int i = 1; i \le 9; i++) {
                System.out.printf("%4d", n * i);
//i++ means i = i + 1;
//i-- means i = i - 1;
//i += n means i = i + n;
//i -= n means i = i - n;
```

```
public static void multiTable() {
        int i = 1;
        while (i <= 9) {
                printRow(i);
                System.out.println();
                i = i + 1;
```

```
public static void multiTable() {
    for (int i = 1; i <= 9; i++) {
        printRow(i);
        System.out.println();
    }
}</pre>
```

```
public static void printRow(int r, int c) {
               int i = 1;
               while (i <= c) {
                       System.out.printf("%4d", r * i);
                        i = i + 1;
        //Having more than one method with the same name is called overloading.
//
       //It is legal in Java as long as each method takes different parameters.
       //(int n) and (int m) are not different, (int n) and (double x) are.
```

```
public static void printRow(int r, int c) {
    for (int i = 1; i <= c; i++) {
        System.out.printf("%4d", r * i);
    }
}</pre>
```

```
public static void multiTable(int n) {
       int i = 1;
       if (n > 30) {
                System.out.println("ERROR: n should not be larger than 30!");
                return;
        while (i <= n) {
                printRow(i, n);
                System.out.println();
                i = i + 1;
                                     Dubos
```

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```
public static void multiTable(int n) {
       if (n > 30) {
                System.out.println("ERROR: n should not be larger than 30!");
                return;
        for (int i = 1; i <= n; i++) {
                printRow(i, n);
                System.out.println();
```

7.6 The do-while statement

```
System.out.println("7.6 The do-whild loop");

//The while and for statements are pretest loops. They test the condition

//at the beginning of each pass through the loop.
```

//A do-while loop is the same as a while loop except that it execute the //loop body first and then checks the loop continuation condition.

7.6 The do-while statement

```
do {
       System.out.println("Enter a number: ");
       if (!in.hasNextDouble()) {
               System.out.println(in.next() + " is not a number.");
} while (!in.hasNextDouble());
double x = in.nextDouble();
System.out.printf("The number is %f.\n", x);
System.out.println();
```

```
System.out.println("7.7 Break and continue");

//When a program reaches a break statement, it exits the current loop.

//When ... continue ... , it skips the current loop and

//program goes to the end of the loop body.

//Write a program which adds integers i from 1 until the sum is greater

//than or equal to 100 using the while (i >= 1) loop and break statement.
```

```
int sum = 0;
i = 1;
while (i \ge 1) {
        sum += i;
        i++;
       if (sum >= 100)
                break;
System.out.println("The number is " + (i -1));
System.out.println("The sum is " + sum);
System.out.println();
                                Dubos
```

```
//Write a program which adds integers i from 1 to 20 except 10 and 11 //using the while (i < 20) loop and continue statement.
```

```
sum = 0;
i = 0;//the assignments are shown
while (i < 20) {
        i++;
       if (i == 10 | | i == 11) {
                continue;
        sum += i;
System.out.println("The sum is " + sum);
System.out.println();
                                Dubos
```