

Basic Information-----

- test - Eladrin - Monk

Speed : 6

Ability Scores-----

- Str: 12

- Const: 13

- Dex: 18

- Int: 12

- Wis: 11

- Cha: 14

Ability Modifiers-----

- Str.mod: +1

- Const.mod: +1

- Dex.mod: +4

- Int.mod: +1

- Wis.mod: +0

- Cha.mod: +2

Defenses-----

- AC: 14

- Fortitude: 12

- Reflex: 15

- Will: 13

Health-----

Max HP : 25

Bloodied value : 12

Surge value : 6

Surges per day : 8

Skills-----

- Acrobatics: [9, 'Dex', True]
- Arcana: [3, 'Int', False]
- Athletics: [1, 'Str', False]
- Bluff: [2, 'Cha', False]
- Diplomacy: [2, 'Cha', False]
- Dungeoneering: [0, 'Wis', False]
- Endurance: [6, 'Const', True]
- Heal: [5, 'Wis', True]
- History: [3, 'Int', False]
- Insight: [0, 'Wis', False]
- Intimidate: [2, 'Cha', False]
- Nature: [0, 'Wis', False]
- Perception: [0, 'Wis', False]
- Religion: [1, 'Int', False]
- Stealth: [4, 'Dex', False]
- Streetwise: [2, 'Cha', False]
- Thievery: [9, 'Dex', True]

Languages-----

['Common', 'Elven']

Items-----

- Shuriken
- Cloth
- Ki Focus

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