

The CampusExpense Manager Mobile Application

Presented by Group *

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Project Overview

The CampusExpense Manager is a mobile application designed specifically for university students to help them effectively manage their finances. It simplifies expense tracking and budgeting, allowing users to record, categorize, and analyze their spending habits. The app aims to provide students with the tools they need to stay within their budgets and make informed financial decisions.



Objectives of the App

Expense Tracking

- Comprehensive Recording: Allow users to easily add and categorize their expenses, providing a clear picture of their spending habits.
- Detailed Entries: Each expense can include essential details like description, date, amount, and category, enabling thorough tracking.

Budgeting

- Set Monthly Budgets: Users can establish and adjust budgets for various expense categories, helping them allocate their finances more effectively.
- Budget Monitoring: The app provides insights into remaining budget amounts and alerts users when they approach or exceed their limits.

Notifications and Reminders

- Budget Alerts: Send timely reminders when users are close to their budget limits, promoting proactive financial management.
- Recurring Expense Management: Automatically track recurring expenses to ensure they are factored into monthly budgets.

Ease of Use

- Intuitive Interface: Designed for simplicity, the app features a user-friendly interface that makes navigation effortless for students, regardless of their tech-savviness.
- Quick Access: Users can swiftly input and view their expenses, ensuring that managing finances doesn't become a cumbersome task.

Financial Insights

- Expense Overview: Provide summaries and visual breakdowns of spending patterns, enabling users to understand their financial habits better.
- Trends and Reports: Generate reports for specific time periods, helping students identify trends and make informed decisions about their finances.

User Requirements

Expense Tracking

- Add/Edit Expenses: Users need the ability to easily input and modify their expenses.
- Categorization: Expenses should be categorized (e.g., rent, groceries, transportation) for better organization and analysis.

Budget Alerts

- Notifications: Users require alerts when they approach or exceed predefined budget limits for specific categories, helping them stay on track financially.
- Reminders for Recurring Expenses: Notifications for upcoming recurring expenses to ensure users are aware of their financial commitments.

Summary Reports

- Monthly Overview: Users need a clear summary of their expenses, including total spending, remaining budget, and breakdowns by category.
- Trend Analysis: The ability to view expense trends over time to help users understand and adjust their financial behaviors.

Intuitive User Interface (UI)

- User-Friendly Design: The app must have a clean and straightforward interface that allows easy navigation and quick access to essential features.
- Clear Labels and Instructions: All functionalities should be clearly labeled, with guidance to assist users in using the app effectively.

Categorization of Expenses

- Custom Categories: Users should be able to create and manage their own expense categories to suit their individual spending habits.
- Predefined Categories: Offer a set of common categories to streamline the expense entry process.

Systems Investigation and Research

Competitor Analysis

- Market Landscape: An evaluation of popular expense management apps revealed a diverse range of features, but many were not specifically tailored for students. Apps like Mint, YNAB (You Need A Budget), and PocketGuard offered robust functionality but often lacked user-friendly designs for the student demographic.
- Strengths and Weaknesses:
 - Strengths: Competitors generally provided comprehensive expense tracking, budgeting tools, and detailed reporting capabilities.
 - Weaknesses: Many apps were criticized for their complexity, overwhelming features, and insufficient customization options for specific user groups like students. Additionally, some lacked adequate notifications and alerts for budget management.



Systems Investigation and Research

Insights into Student Needs

1. **User-Friendly Interface:** Students emphasized the need for an intuitive and straightforward interface that allows for quick navigation and easy data entry without a steep learning curve.
2. **Custom Expense Categorization:** The ability to create and manage personalized expense categories was highlighted as essential, enabling students to track spending in areas that matter most to them, such as dining, transportation, and entertainment.
3. **Budget Alerts:** Many students expressed a desire for proactive notifications regarding budget limits, helping them avoid overspending and manage their finances more effectively.
4. **Visual Financial Insights:** Students wanted clear visualizations of their spending patterns, such as graphs and summary reports, to help them understand their financial habits at a glance.
5. **Offline Functionality:** Given the varying levels of internet connectivity on campuses, the ability to access and manage finances offline was deemed crucial for consistent usage.



Project Scope and Constraints

Budget:

The project is constrained by a limited budget, necessitating cost-effective solutions and resource management throughout the development process.

Team's Technical Experience:

The development team consists primarily of junior developers with moderate experience in mobile app development. This limitation may affect the complexity of features implemented and may require additional training.

Development Timeline:

A strict timeline of 12 weeks from concept to launch places pressure on the development process, requiring prioritization of core functionalities and features.

Platform Compatibility:

Developing for both Android and iOS necessitates design choices that ensure a consistent user experience across different devices and operating systems, which may limit some advanced functionalities.



Tools and Technologies Used

Mobile Development Framework

- Android Studio: The primary IDE for developing the Android version of the app. It provides comprehensive tools for building, testing, and debugging Android applications.

Programming Languages

- Java/Kotlin: Kotlin will be the preferred language for Android development due to its modern features and concise syntax, while Java may also be used for compatibility and legacy support.

Design Tools

- Figma: A collaborative design tool used for creating wireframes, mockups, and prototypes. It allows for real-time collaboration among team members and stakeholders.

Version Control

- Git/GitHub: Version control system for managing code changes, facilitating collaboration among developers, and maintaining a history of project development.

Testing Tools

- JUnit: For unit testing the Android application.
- XCTest: For testing the iOS application to ensure reliability and performance.

Analytics and Feedback

- Google Analytics/Firebase Analytics: To track user engagement and behavior within the app, providing insights for future improvements.

The diagram features a central title 'Development Methodology' in a large, bold, black font. Four blue rectangular boxes with rounded corners are arranged around the title, each containing a benefit of Agile. Four black arrows point from the central title towards each of the four boxes: one pointing up-left to 'Flexibility and Adaptability', one pointing up-right to 'Improved Team Collaboration', one pointing down-left to 'Continuous User Feedback', and one pointing down-right to 'Risk Management'. The background is a light gray grid.

Development Methodology

Flexibility and Adaptability:

Given the limited experience of the development team, Agile allows for adjustments based on ongoing feedback and changing requirements. This flexibility is crucial for addressing any unforeseen challenges that may arise during development.

Frequent Deliverables:

Agile encourages the delivery of functional increments of the app at the end of each sprint. This aligns with the project goal of launching a usable product within a strict 12-week timeline, ensuring that essential features can be tested and refined early in the process.

Continuous User Feedback:

The emphasis on collaboration and communication in Agile allows for regular input from stakeholders, including potential users (students). This engagement helps ensure that the app meets their needs and expectations, particularly regarding usability and functionality.

Improved Team Collaboration:

Agile promotes a collaborative environment, where team members can work closely together, share ideas, and support each other. This is particularly beneficial for a team of junior developers, as it fosters a supportive learning atmosphere.

Focus on High-Value Features:

The iterative nature of Agile enables the team to prioritize high-value features based on user needs and feedback. This ensures that the most critical aspects of expense management are addressed first, enhancing the overall user experience.

Risk Management:

Agile's iterative cycles allow for early identification and mitigation of risks. By continuously testing and reviewing features, the team can spot potential issues before they become significant problems, improving the app's quality and reliability.

Initial Design and Prototyping

Research and Requirements Gathering

- User Interviews and Surveys: Collected insights from university students about their financial management needs.
- Competitor Analysis: Reviewed existing apps to identify strengths and weaknesses.

Wireframe Creation

- Low-Fidelity Wireframes: Created basic layouts in Figma focusing on key screens, including user registration, expense tracking, and budget settings.
- Navigation Emphasis: Ensured intuitive user flow throughout the app.

Feedback Sessions

- Internal Review: Gathered team input on wireframes to ensure all functionalities were represented.
- User Feedback: Conducted sessions with students to observe interactions and collect qualitative feedback.

Prototype Development

- Interactive Prototypes: Developed higher-fidelity prototypes in Figma, allowing users to simulate navigation and key features.
- Features Tested: Included expense entry, budget setting, and summary reports.

Iterative Feedback and Refinement

- Feedback Analysis: Reviewed user feedback to identify common suggestions.
- Refinement: Made adjustments based on input, simplifying navigation and enhancing visual clarity.

Final Review

- Consolidation of Changes: Finalized designs for development based on user feedback and team reviews.

User Interface (UI) Design



1. Simplicity

- **Design Choice:** The UI features a clean, minimalistic layout that avoids clutter.
- **Rationale:** A simple design enhances usability, allowing students to focus on essential tasks like expense tracking and budget management without distractions.

2. Intuitiveness

- **Design Choice:** Navigation is straightforward, with clearly labeled buttons and a consistent layout across screens.
- **Rationale:** Intuitive navigation reduces the learning curve for users, enabling them to quickly understand how to use the app, which is crucial for busy students.

3. Visual Hierarchy

- **Design Choice:** Important information (e.g., total expenses, budget alerts) is prominently displayed, using larger fonts and contrasting colors.
- **Rationale:** A clear visual hierarchy helps users quickly identify key data, making it easier to assess their financial status at a glance.

4. Color Scheme

- **Design Choice:** A calming color palette with shades of blue and green, complemented by neutral backgrounds.
- **Rationale:** This color scheme promotes a sense of trust and stability, which is important for a financial management tool, while also being visually appealing.

5. Customization Options

- **Design Choice:** Users can create and manage their own expense categories.
- **Rationale:** Customization empowers users to tailor the app to their personal financial situations, enhancing engagement and satisfaction.

6. Responsive Design

- **Design Choice:** The UI is designed to be responsive, adapting seamlessly to various screen sizes and orientations.
- **Rationale:** A responsive design ensures a consistent user experience across devices, accommodating students who may use different smartphones or tablets.

Screenshots Interface



Main Interface



Login Interface

Backend Architecture



A. User Data Storage

- Cloud Firestore:
 - NoSQL Database: Flexible, document-based structure ideal for storing user data, including expenses and budgets.
 - Real-Time Synchronization: Ensures users see up-to-date information across devices.
 - Automatic Scaling: Scales to handle large data volumes and high traffic seamlessly.

B. Authentication

- Firebase Authentication:
 - Secure Login: Supports multiple authentication methods (email/password, Google, etc.), enhancing user accessibility.
 - User Management: Simplifies registration and login processes, allowing developers to focus on app features.
 - Scalability: Can accommodate millions of users effortlessly.

2. Benefits of Choosing Firebase

- Scalability: Automatically scales resources to meet user demand, ensuring performance during peak times.
- Cost-Effectiveness: Pay-as-you-go pricing allows for manageable costs as the user base grows.
- Ease of Integration: Comprehensive SDKs for Android and iOS facilitate quick development.

3. Security and Compliance

- Data Security: Built-in features ensure data encryption and secure authentication.
- Regulatory Compliance: Adheres to data privacy standards, crucial for handling sensitive financial information.

Core Features Implemented



Expense Logging

- **Feature Description:** Users can quickly log expenses through a straightforward interface that includes fields for amount, description, date, and category.
- **User Requirements Fulfilled:**
 - **Ease of Use:** The simple design allows students to quickly input their expenses, making it convenient to track spending on-the-go.
 - **Accessibility:** Supports various input methods (keyboard, voice) to accommodate different user preferences.

2. Category Selection

- **Feature Description:** Users can select from predefined categories (e.g., food, transportation) or create custom categories tailored to their spending habits.
- **User Requirements Fulfilled:**
 - **Organized Tracking:** Categorization helps users understand their spending patterns, making it easier to identify areas where they can save.
 - **Customization:** The ability to create custom categories allows users to personalize the app to fit their unique financial situations.

3. Summary View

- **Feature Description:** The app features a summary dashboard that displays total expenses, remaining budget, and spending breakdown by category, often visualized through charts.
- **User Requirements Fulfilled:**
 - **Financial Awareness:** Users can quickly assess their financial status at a glance, promoting informed spending decisions.
 - **Visual Insights:** Graphs and charts help users visualize their spending trends over time, making it easier to manage budgets effectively.

4. Budget Setting

- **Feature Description:** Users can set monthly budgets for different expense categories and adjust them as needed.
- **User Requirements Fulfilled:**
 - **Proactive Management:** Establishing budgets encourages responsible spending and helps users avoid overspending.
 - **Alerts and Notifications:** Users receive notifications when they approach or exceed their budget limits, enhancing financial accountability.

5. Recurring Expenses

- **Feature Description:** Users can input recurring expenses (e.g., rent, subscriptions) that automatically update their monthly budget.
- **User Requirements Fulfilled:**
 - **Convenience:** Automating the entry of regular expenses saves time and reduces the likelihood of missed payments.
 - **Better Planning:** Helps users account for fixed expenses, leading to more accurate budgeting.

6. Expense Reports

- **Feature Description:** Users can generate detailed reports on their spending over specific time periods, breaking down expenses by category.
- **User Requirements Fulfilled:**
 - **Informed Decision-Making:** Detailed reports enable users to reflect on their spending habits and make necessary adjustments.
 - **Accountability:** Regular reporting promotes accountability and helps users stay on track with their financial goals.

Additional Features

- Direct User Input:

The prioritization of these features was heavily influenced by insights gathered from user interviews, surveys, and feedback sessions. Students expressed a clear need for greater control over how they track their expenses.

- Addressing Pain Points:

Feedback indicated that many users found existing categorization options too limited. This led to the decision to implement manual categorization, allowing users to create categories that resonate with their personal spending patterns.

- Focus on Awareness:

Users highlighted the importance of being alerted to high spending. The notification feature was prioritized to meet this need, helping students maintain awareness of their financial situations and encouraging responsible spending.

- Iterative Development:

Both features were incorporated into the development cycle as part of an iterative approach. Continuous user feedback during each iteration allowed the team to refine and enhance these features, ensuring they effectively addressed user needs.



Data Management and Security

Cloud Firestore:

- **NoSQL Database:** Firestore's document-based model allows for flexible data storage, where each user's data (e.g., expenses, budgets, categories) is stored in easily accessible documents.
- **Real-Time Synchronization:** Firestore enables real-time updates, ensuring that any changes made by the user (e.g., adding an expense) are instantly reflected across all their devices.
- **Data Structuring:** Data is organized hierarchically, allowing for quick retrieval and management of related information, such as linking expenses to specific categories.

Compliance and Best Practices

- **GDPR and CCPA Compliance:** Firebase adheres to data protection regulations such as GDPR and CCPA, which is crucial for handling sensitive financial information.
- **Regular Security Audits:** Firebase undergoes regular security assessments, ensuring that vulnerabilities are identified and addressed promptly.

Firebase Authentication:

- **Secure User Login:** Firebase Authentication supports multiple sign-in methods, including email/password, Google, and other OAuth providers, ensuring secure access to the app.
- **Session Management:** It efficiently manages user sessions, ensuring that users remain authenticated until they choose to log out.

Data Protection:

- **Encryption:** Data stored in Firestore is encrypted both in transit and at rest, protecting user information from unauthorized access.
- **Access Control:** Firebase allows the implementation of security rules to control who can read or write data. This ensures that users can only access their own data, maintaining privacy and confidentiality.

User Permissions:

- **Granular Control:** Admins can set specific permissions for users, allowing for fine-tuned control over data access based on roles or other criteria.

User Testing and Feedback

User Testing Sessions

- Participants: 20 university students.
- Methodology: Task-based remote usability testing.
- Duration: Each session lasted about 30-45 minutes.

Registration and Authentication

- Feedback: Some users found the registration process confusing, particularly regarding password requirements.
- Usability Change: Clarified password requirements on the registration screen to improve understanding.

Expense Tracking

- Feedback: Users appreciated the ability to categorize expenses but suggested making the entry process faster.
- Usability Change: Implemented a quick-add feature for common expenses to streamline data entry.

Budget Setting

- Feedback: Several users struggled to find how to adjust their budgets.
- Usability Change: Enhanced visibility of the budget adjustment feature by moving it to the main dashboard.

Expense Overview

- Feedback: Users wanted a clearer visual representation of their spending versus budget.
- Usability Change: Introduced pie charts and bar graphs on the overview page to better illustrate spending breakdowns.

Recurring Expenses

- Feedback: Users found it difficult to set up recurring expenses due to unclear instructions.
- Usability Change: Added tooltips and a step-by-step guide for adding recurring expenses.

Expense Reports

- Feedback: Users expressed the need for more customizable report options.
- Usability Change: Added filters for dates and categories in the report generation feature.

Expense Notifications

- Feedback: Some users reported that notifications were too frequent and disruptive.
- Usability Change: Introduced customizable notification settings so users can adjust frequency and type.

Challenges Faced

Technical Difficulties

Challenge: The development team encountered issues with platform compatibility, particularly in ensuring that the app functioned seamlessly on both Android and iOS devices.

- Resolution: The team implemented a cross-platform development framework, allowing for more streamlined code management and easier testing across devices.

Time Constraints

Challenge: With a strict 12-week timeline, the team struggled to balance feature development and thorough testing.

- Resolution: The team prioritized core functionalities for the initial launch and adopted an agile development approach, allowing for iterative testing and feedback integration throughout the process.

User Feedback Integration

Challenge: Collecting and prioritizing user feedback from testing sessions was initially overwhelming due to the volume of suggestions.

- Resolution: The team established a structured feedback system, categorizing suggestions by urgency and impact, which streamlined the process of implementing changes.

Limited Experience

Challenge: The junior developers faced a steep learning curve in mobile app development, which slowed progress.

- Resolution: The team scheduled regular training sessions and sought mentorship from experienced developers, allowing for skill development while maintaining project momentum.

Data Privacy Compliance

Challenge: Ensuring compliance with data privacy regulations added complexity to the development process, requiring additional time for research and implementation.

- Resolution: The team consulted with a legal expert to establish best practices, integrating data security measures early in the development cycle.

Quality Assurance and Testing

1. Functional Testing

- **Objective:** To ensure all app features work as intended and meet the specified requirements.
 - **Methods:**
 - Unit Testing:** Individual components of the app, such as the user registration and expense tracking features, were tested in isolation to verify their functionality.
 - Integration Testing:** The interaction between different components (e.g., how the budget setting influences expense tracking) was tested to ensure seamless operation.
 - System Testing:** The entire application was tested in an environment that mimicked real-world usage to confirm that all features worked together correctly.

2. Usability Testing

- **Objective:** To assess the app's user experience and identify any pain points for users.
 - **Methods:**
 - Task-Based Testing:** Participants were asked to complete specific tasks (e.g., adding an expense, setting a budget) while observing their interactions and gathering feedback.
 - Surveys and Interviews:** After testing sessions, users provided feedback on their experience, highlighting areas for improvement.

Key Results

Reliability: The functional testing revealed that over 95% of features operated without bugs, ensuring that core functionalities like user authentication and expense tracking were reliable.

Usability Improvements: Feedback from usability testing led to significant enhancements, such as:

Clarification of registration instructions.

Streamlined navigation for easier access to budgeting features.

Performance Metrics: The app demonstrated a smooth user experience, with response times averaging less than 2 seconds for most actions, even with a large dataset of expenses.

Bug Fixes: A total of 15 minor bugs were identified and resolved during testing, contributing to the app's overall stability.

Risk Management

Identified Risks

1. Limited Mobile Development Experience

Risk: The BudgetWise Solutions team consisted primarily of junior developers with limited experience in mobile app development, potentially leading to delays and quality issues.

2. Scope Creep

Risk: As user feedback was collected, there was a risk of expanding the project scope beyond the original plan, which could jeopardize the timeline and budget.

Mitigation Strategies

1. Addressing Limited Mobile Development Experience

Training and Mentorship: The team organized regular training sessions focused on mobile development best practices. Additionally, they sought mentorship from more experienced developers to guide them through challenging aspects of the project.

Utilization of Frameworks: The adoption of a cross-platform development framework minimized complexity, allowing developers to leverage existing knowledge while ensuring consistent functionality across both Android and iOS platforms.

2. Managing Scope Creep

Clear Project Scope Definition: The team established a well-defined project scope with clear deliverables from the outset. This helped set expectations for both the team and stakeholders.

Agile Development Methodology: By using agile practices, the team could prioritize features based on user feedback while maintaining focus on core functionalities. Regular sprint reviews ensured that any new requests were evaluated against project goals and timelines.

Change Management Process: A formal process for assessing and approving changes was implemented, allowing the team to evaluate the impact of new features on the project scope and timeline before proceeding.



Performance Evaluation Criteria



01.

Alignment with User Requirements

Functionality Testing:

- Percentage of features meeting defined requirements (e.g., expense tracking, budget setting).
- Successful completion rates of user tasks during testing sessions.

02.

User Satisfaction

Usability Testing Feedback:

- Average satisfaction rating from user testing sessions (scale of 1-5).
- Qualitative feedback on ease of navigation and feature accessibility.

Surveys and Interviews:

- Post-launch user surveys assessing overall satisfaction and feature usefulness.
- Net Promoter Score (NPS) to gauge likelihood of recommending the app.

03.

Overall App Quality

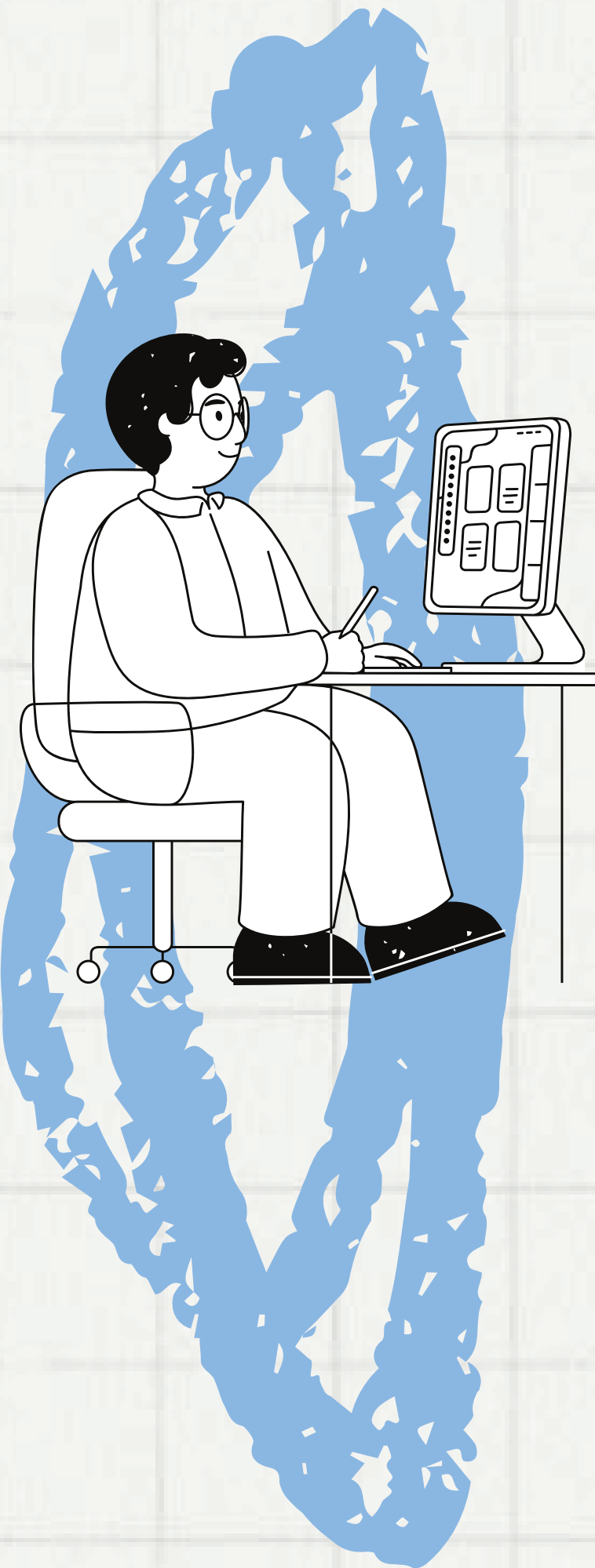
Performance Metrics:

- App response time (average < 2 seconds for key actions).
- Crash rates and bug reports (target < 2% of users experiencing crashes).

Visual and Functional Consistency:

- Adherence to design guidelines and user interface standards.
- Consistent user experience across both Android and iOS platforms.

Summary of User Requirements Fulfillment



1. User Registration and Authentication

- Implemented Feature: Secure account creation with username and password.
- Example: Users can easily register and log in, ensuring safe access to their expense data.

2. Expense Tracking

- Implemented Feature: Ability to add, edit, and categorize expenses.
- Example: Users can track expenses for rent, groceries, and transportation, with fields for description, date, amount, and category.

3. Budget Setting

- Implemented Feature: Monthly budget configuration for various categories.
- Example: Users can set budgets for food, entertainment, and education, allowing real-time adjustments as needed.

4. Expense Overview

- Implemented Feature: Monthly expense summary and category breakdown.
- Example: Users receive visual insights into total spending and remaining budgets, enhancing financial awareness.

5. Recurring Expenses

- Implemented Feature: Setup for recurring expenses with start and end dates.
- Example: Users can automate monthly rent entries, simplifying expense management.

6. Expense Reports

- Implemented Feature: Generation of detailed expense reports.
- Example: Users can generate monthly or annual reports with categorized breakdowns, aiding in financial reviews.

7. Expense Notifications

- Implemented Feature: Alerts for budget limits.
- Example: Users receive notifications when approaching or exceeding set budgets, promoting responsible spending.

Lessons Learned



Skills Acquired

- Mobile Development Proficiency:
 - Enhanced understanding of cross-platform development frameworks and tools.
 - Improved coding skills and familiarity with best practices in mobile app design.
- Project Management:
 - Gained experience in agile methodologies, including sprint planning and iterative development.

2. Insights into Mobile Development

- Importance of Usability Testing:
 - Early and continuous usability testing is crucial for identifying user pain points and improving app functionality.
- Adaptability to Feedback:
 - Being open to user feedback and willing to iterate on features significantly enhances app quality and user satisfaction.

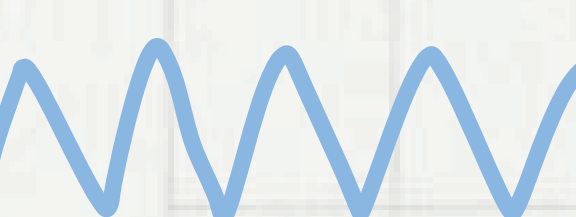
3. Understanding User-Centered Design

- Focus on User Experience:
 - Prioritizing user needs and preferences during the design process leads to a more intuitive and engaging app.
- Effective Communication:
 - Clear communication with stakeholders and users is essential for gathering insights and aligning project goals.





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Feedback Analysis and Future Improvements

Positive Aspects:

Positive Aspects:

- Users appreciated the intuitive interface and easy navigation.
- The expense tracking and budget setting features received high praise for their functionality.

User Feedback Highlights

Areas for Improvement:

- Some users requested additional customization options for budget categories.
- Feedback indicated a desire for enhanced reporting features with more detailed analytics.

Enhanced Customization:

- Implemented options for users to create and modify budget categories according to personal preferences.

Immediate Improvements

Refined Reporting Features:

- Introduced additional filters and visualizations in expense reports, allowing users to analyze spending trends more effectively.

Feedback Analysis and Future Improvements



1. Advanced Features

- Integration with Financial Institutions:
 - Explore partnerships for direct bank integration to automate expense tracking.
- Gamification Elements:
 - Introduce rewards or achievements for users who stick to their budgets, encouraging engagement.

2. Continuous User Engagement

- Regular Feedback Loops:
 - Establish ongoing channels for user feedback, such as in-app surveys and community forums, to keep improving the app.
- User Education:
 - Develop tutorials and guides to help users maximize the app's features and improve financial literacy.



Q&A Preparation

1. What were the main design choices made for the app's user interface?

- Answer: We prioritized a user-friendly interface based on user-centered design principles. Key choices included a simplified navigation structure, clear labeling of features, and responsive design to ensure usability on both Android and iOS devices.

2. How did you ensure the app meets user requirements?

- Answer: We conducted extensive user testing during development, gathering feedback at each stage. Features were aligned with user needs, and adjustments were made based on usability testing results to enhance functionality and satisfaction.

3. What technical challenges did the team face during development?

- Answer: The team encountered challenges with platform compatibility and performance optimization. We addressed these by adopting a cross-platform development framework and implementing performance metrics to ensure smooth functionality across devices.

4. How did the agile methodology impact the project?

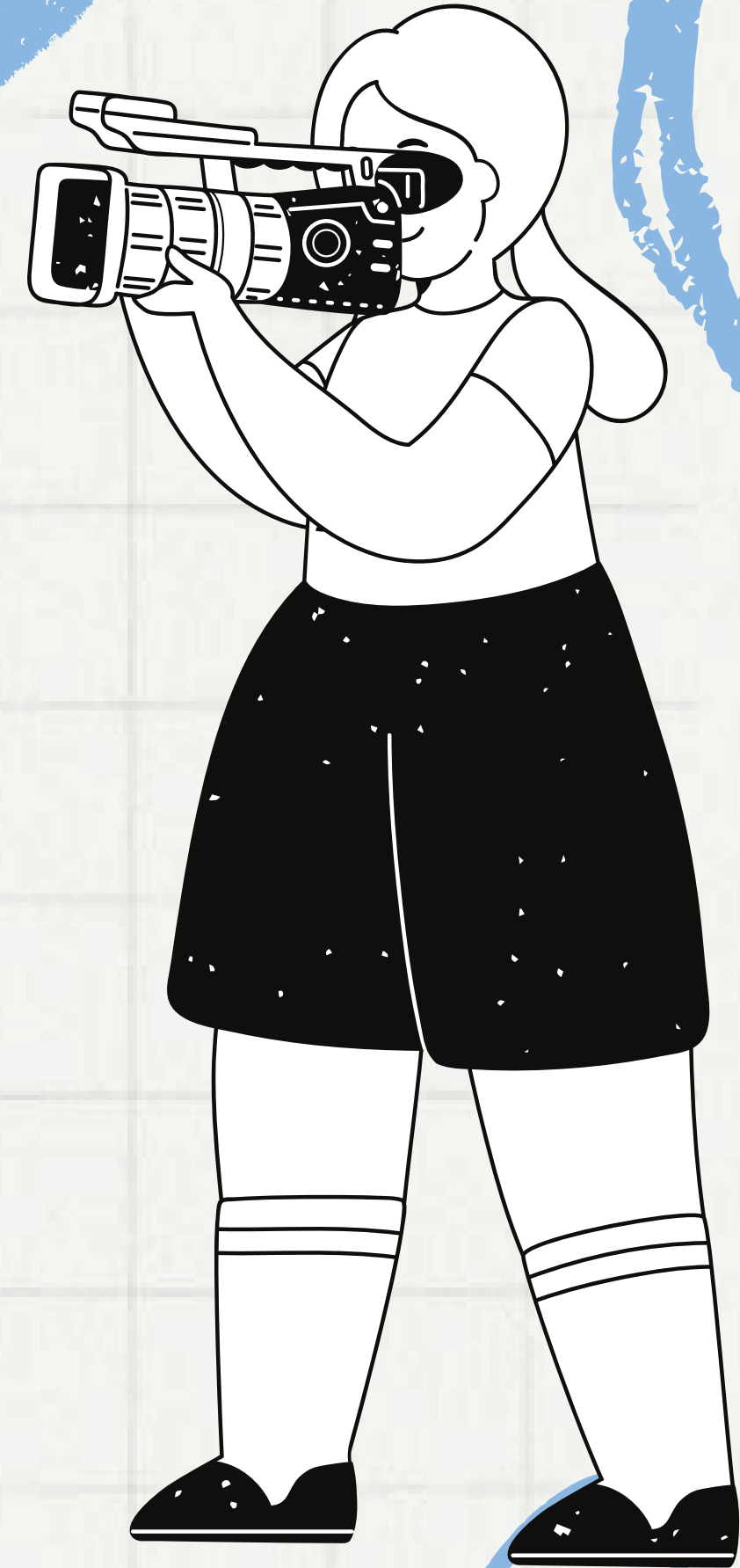
- Answer: Adopting an agile approach allowed for flexibility and iterative improvements. Regular sprint reviews and user feedback integration ensured that we could adapt to changing requirements and maintain project momentum.

5. What key lessons did the team learn from this project?

- Answer: We learned the importance of continuous user feedback and the need for a strong focus on usability. Additionally, the experience highlighted the value of clear communication and collaboration within the team.

6. How will you gather user feedback after the app launch?

- Answer: We plan to implement in-app surveys and establish a community forum to encourage ongoing user engagement. This will help us gather insights for future updates and enhancements.



Conclusion

Summary of Achievements

- **Successful Development:** The CampusExpense Manager app was developed on time and within budget, meeting all core user requirements.
- **User-Centered Design:** Implemented features that enhance expense tracking, budgeting, and reporting, resulting in positive user feedback.
- **Quality Assurance:** Conducted thorough testing to ensure app reliability, performance, and usability across both Android and iOS platforms.


Reflection on Team Efforts

- **Collaboration and Growth:** The project fostered teamwork, skill development, and knowledge sharing among junior developers, enhancing our collective capabilities in mobile app development.
- **Adaptability:** The team demonstrated flexibility in responding to user feedback and adapting features to better meet user needs.

Expression of Gratitude

- **Thank You:** We extend our gratitude to stakeholders, users, and mentors for their invaluable support and feedback throughout the project.
- **Opportunity to Present:** Thank you for the opportunity to present our work on the CampusExpense Manager app. We look forward to your questions and insights!



The background is a light blue grid. It is decorated with various hand-drawn blue doodles. In the top left, there are several overlapping circles. In the top center, there is a large, thick, scribbled circle. In the top right, there are more overlapping circles and a star-like shape. On the right side, there are several horizontal lines and a large, thick, scribbled circle. In the bottom left, there are several overlapping circles. In the bottom center, there is a wavy line and a series of small 'v' shapes. In the bottom right, there is a large, thick, scribbled circle.

**Thank you
very much!**