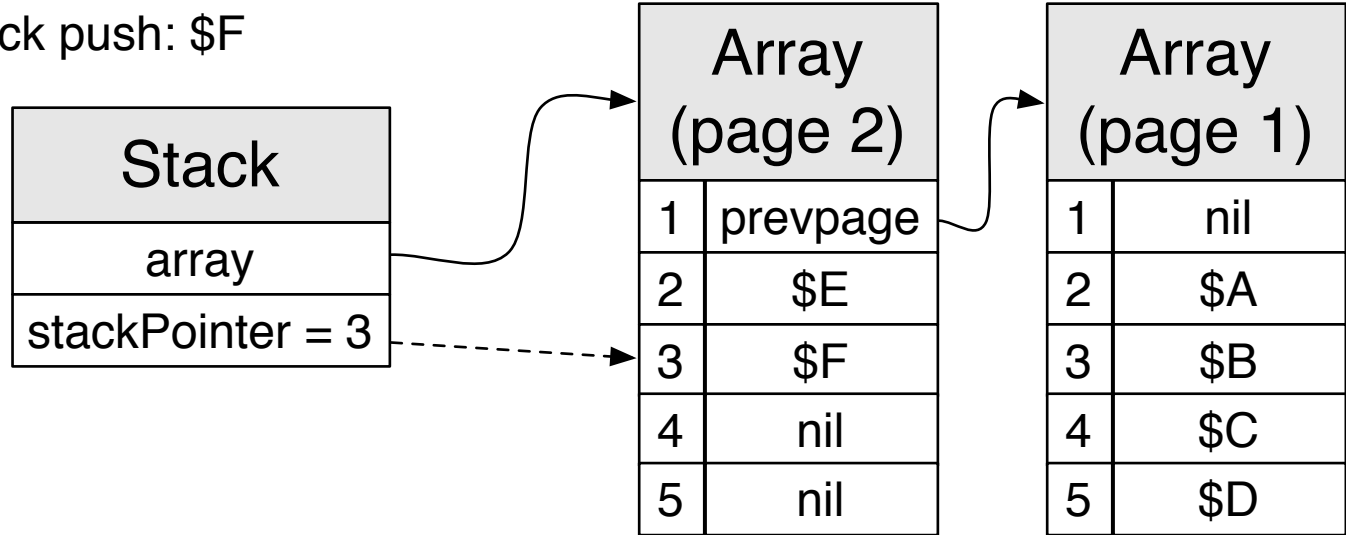
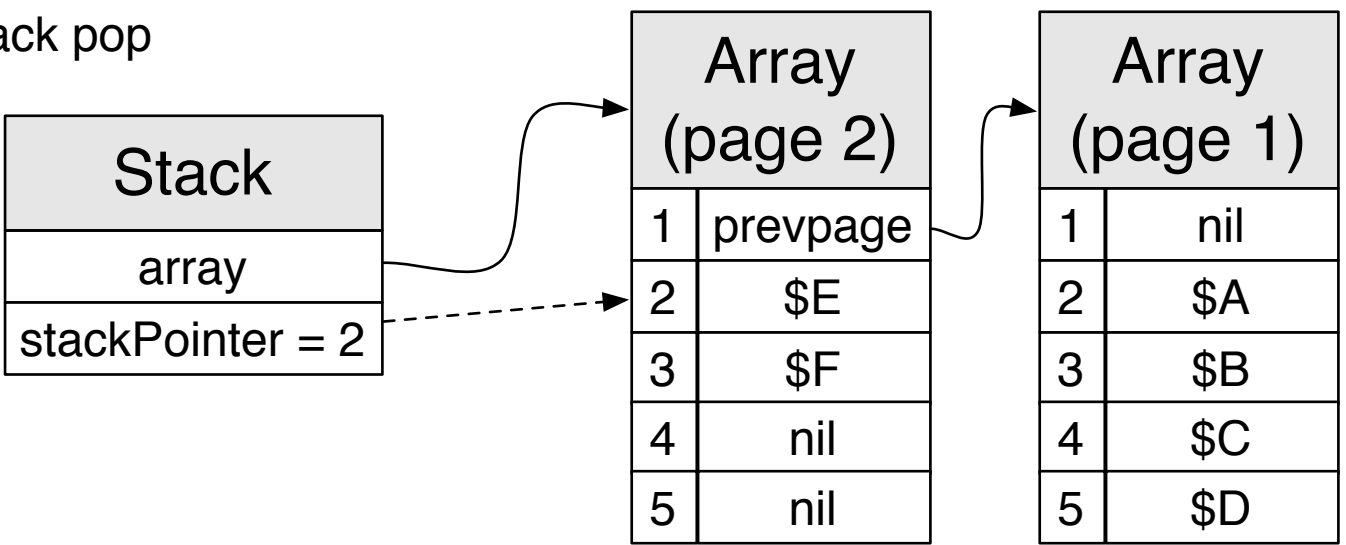


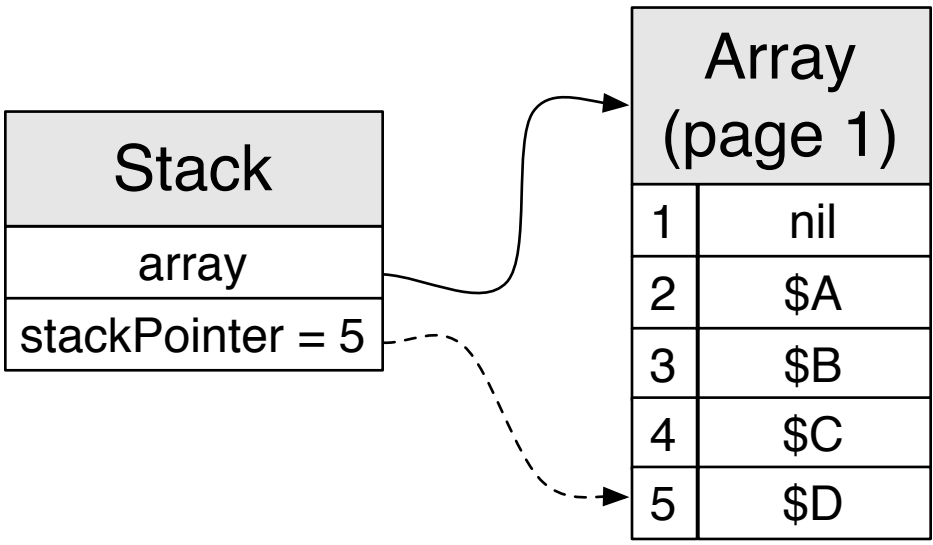
4. stack push: \$F



5. stack pop



6. stack pop



—> pointer  
---> what the Smi represents