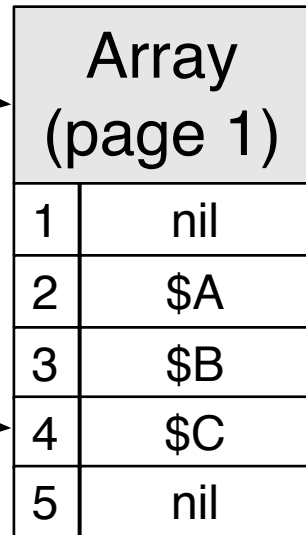
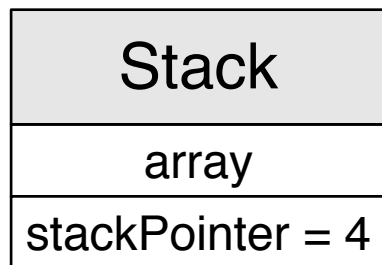


1. stack := StackedPageStack new: 5.

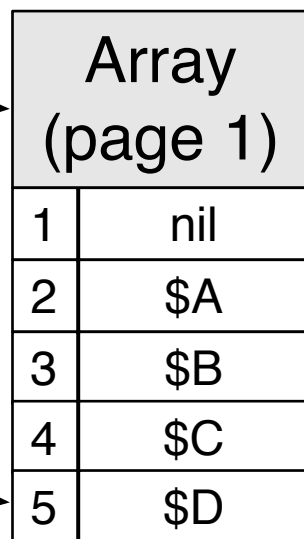
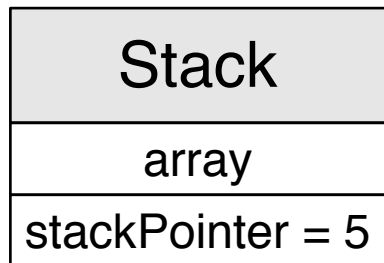
stack push: \$A.

stack push: \$B.

stack push: \$C

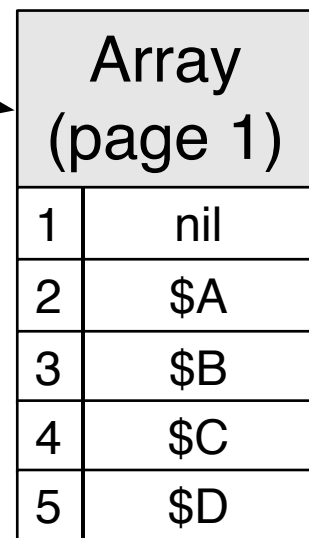
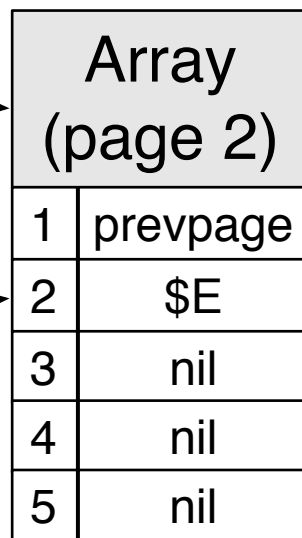
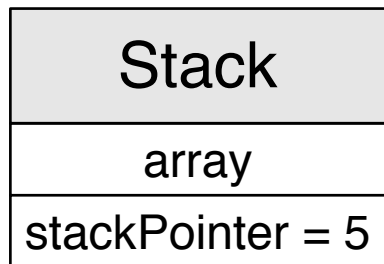


2. stack push: \$D



stack push: \$E

3.



—> pointer

---> what the Smi represents