

7

halt

Halt signal

6

pattern

```
self go: 100.  
self turnRight: 90.  
self go: 100.  
self turnRight: 90.  
self go: 50.  
self turnRight: 90.  
self go: 50.  
self halt.  
self go: 100
```

5

pattern4

4 timesRepeat: [self **pattern**]

4

timesRepeat: aBlock

... aBlock **value**

3

pattern4

4 **timesRepeat** [ self pattern ]

2

aBot **pattern4**

1

Bot new **pattern4**

