



# Halt



```
Bot(Object)>>halt  
Bot>>pattern  
[] in Bot>>pattern4 {[self pattern]}  
SmallInteger(Integer)>>timesRepeat:  
Bot>>pattern4
```



- Proceed
- Restart
- Into
- Over
- Through
- Full Stack
- Where

**pattern**  
"draws a pattern"

```
self go: 100.  
self turnRight: 90.  
self go: 100.  
self turnRight: 90.  
self go: 50.  
self turnRight: 90.  
self go: 50.  
self halt.  
self turnRight: 90.
```

<b>self</b> all inst vars bounds owner	a Bot(3115) direction: 90 position: 690@477	<b>thisContext</b> all temp vars	Bot>>pattern
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