

The message that led to the debugger invocation

The execution stack

The method definition of the selected method

The object executing the current method that is the value of self

The message whose method is currently above on the stack

The screenshot shows a debugger window titled "Halt". The top pane displays the execution stack with the following messages from bottom to top: `Bot(Object)>>halt`, `Bot>>pattern` (highlighted), `[] in Bot>>pattern4 {[self pattern]}`, `SmallInteger(Integer)>>timesRepeat:`, and `Bot>>pattern4`. Below the stack are buttons: `Proceed`, `Restart`, `Into`, `Over`, `Through`, `Full Stack`, and `Where`. The middle pane shows the source code for the `pattern` method, which is `"draws a pattern"`. The code includes several `self` messages: `self go: 100.`, `self turnRight: 90.`, `self go: 100.`, `self turnRight: 90.`, `self go: 50.`, `self turnRight: 90.`, `self go: 50.`, `self halt.` (highlighted), and `self turnRight: 90.`. The bottom pane is divided into three sections. The left section lists instance variables: `self`, `all inst vars`, `bounds`, and `owner`. The middle section shows the object's state: `a Bot(3115) direction: 90` and `position: 690@477`. The right section shows the current context: `thisContext` (all temp vars) and `Bot>>pattern`.

```
Bot(Object)>>halt
Bot>>pattern
[] in Bot>>pattern4 {[self pattern]}
SmallInteger(Integer)>>timesRepeat:
Bot>>pattern4

pattern
"draws a pattern"

self go: 100.
self turnRight: 90.
self go: 100.
self turnRight: 90.
self go: 50.
self turnRight: 90.
self go: 50.
self halt.
self turnRight: 90.

self
all inst vars
bounds
owner
a Bot(3115) direction: 90
position: 690@477
thisContext
all temp vars
Bot>>pattern
```