

Halt

Bot>>pattern  
[] in Bot>>pattern4 {[self pattern]}  
SmallInteger(Integer)>>timesRepeat:  
Bot>>pattern4  
UndefinedObject>>DoIt

Proceed

Restart

Into

Over

Through

Full Stack

Where

self go: 100.  
self turnRight: 90.  
self go: 100.  
self turnRight: 90.  
self go: 50.  
self turnRight: 90.  
self go: 50.  
self halt.  
self turnRight: 90.  
self go: 100.  
self turnRight: 90.

self all inst vars bounds owner	a Bot(126) direction: 0 position: 790@477	thisContext all temp vars	Bot>>pattern
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