

| size |

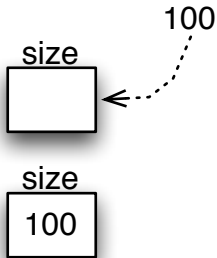
size := 100

size + 200

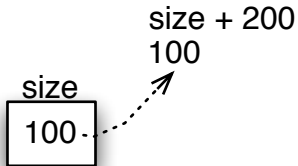
size := size + 200



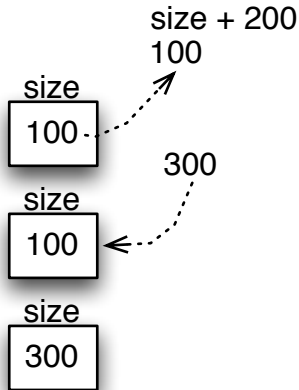
(a)



(b)



(c)



(d)