

# NT219- Cryptography

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## Week 3: Modern Symmetric Ciphers

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PhD. Ngoc-Tu Nguyen

[tunn@uit.edu.vn](mailto:tunn@uit.edu.vn)

# What is cryptograph?

- Cryptology= Cryptography + Cryptanalysis

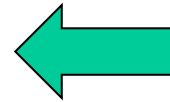
## Goals

- Confidentiality
- Privacy

**What?**

### Cipher systems

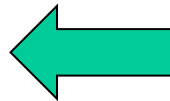
- Symmetric (AES)
- Asymmetric (RSA, ECC, CRYSTALS-KYBER)



- Integrity
- Authentication
- Non-repudiation (Accountability)

### Hash functions

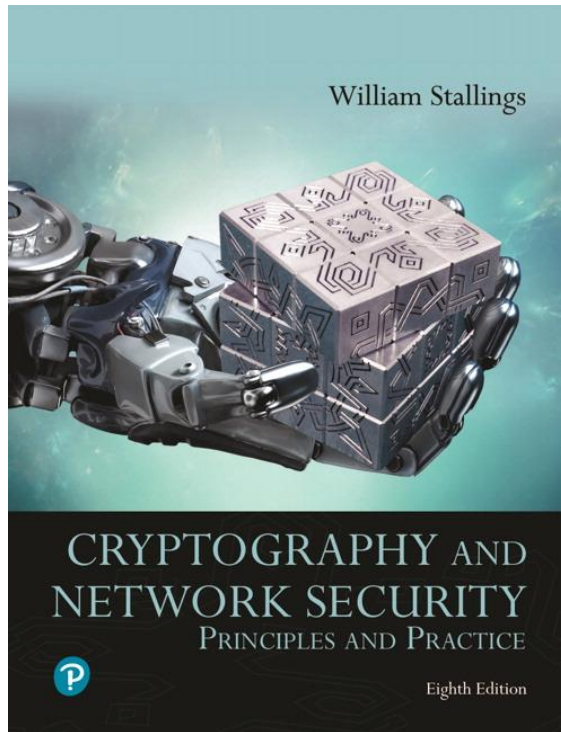
Message authentication code (MAC)  
Digital signature (digital certificate)



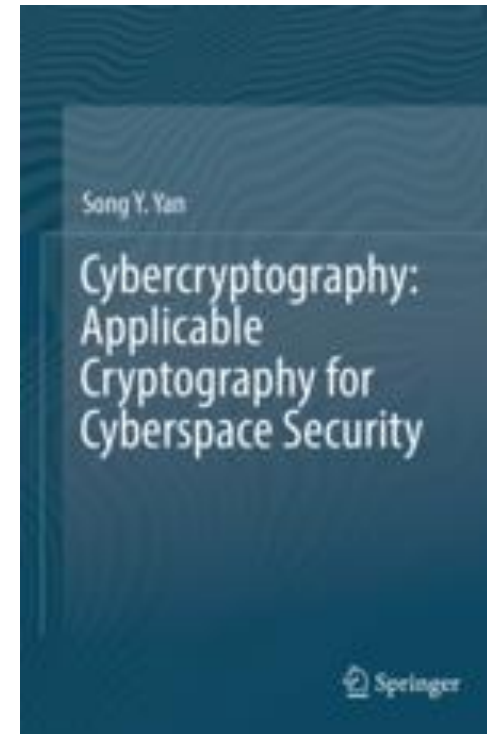
- Availability

# Textbooks and References

## ■ Text books



[1] Chapter 4,6



[2] Chapter 5

# Classical cipher algorithms

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## ■ Substitution Technique

### ➤ Monoalphabetic cipher

- Replace one character by another character
- Replace one character by other characters

### ➤ Polyalphabetic cipher

- Replace some characters by other characters
  - 2 by 2:
  - 3 by 3 or  $n$  by  $n$

## ■ Transposition Technique

### ➤ Keep the same source characters but change their positions

# Polyalphabetic Cipher

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- Polyalphabetic Cipher: **Replace some characters by other characters**
  - **Playfair Cipher**: replace 2 characters by 2 characters
  - **Hill Cipher**: replace 3 characters by 3 characters, ...
  - **Vigenère Cipher**



M	O	N	A	R
C	H	Y	B	D
E	F	G	I/J	K
L	P	Q	S	T
U	V	W	X	Z

Horizontal arrow:  $+1$

Vertical arrow:  $+1$

## Plaintext diagram:

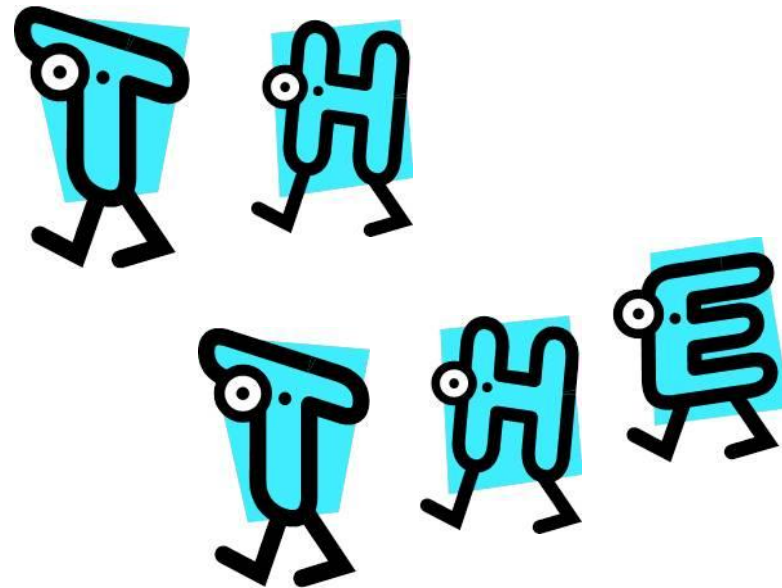
## Ciphertext diagram:

[https://en.wikipedia.org/wiki/Playfair\\_cipher](https://en.wikipedia.org/wiki/Playfair_cipher)

# Polyalphabetic Cipher

## Cryptoanalysis Playfair cipher

- Digram
  - Two-letter combination
  - Most common is *th*
- Trigram
  - Three-letter combination
  - Most frequent is *the*



The diagram shows a 2D array with 5 rows and 5 columns. The rows are indexed 0 to 4, and the columns are indexed 0 to 4. A horizontal arrow at the top points to the right, labeled +1, indicating the column index increment. A vertical arrow on the right points downwards, labeled +1, indicating the row index increment. The letters are mapped as follows:

Row \ Column	0	1	2	3	4
0	M	O	N	A	R
1	C	H	Y	B	D
2	E	F	G	I/J	K
3	L	P	Q	S	T
4	U	V	W	X	Z

Arrows indicate the mapping: H (row 1, column 1) points to Y (row 1, column 2), Y (row 1, column 2) points to B (row 1, column 3), B (row 1, column 3) points to I/J (row 2, column 3), and I/J (row 2, column 3) points to F (row 2, column 1).

- **UnigramScorer:** Single letter frequencies;  
[https://en.wikipedia.org/wiki/Frequency\\_analysis](https://en.wikipedia.org/wiki/Frequency_analysis)
- **DigramScorer:** Bigram frequencies  
<https://en.wikipedia.org/wiki/Bigram>
- **QuadgramScorer:** Trigram frequencies  
<https://en.wikipedia.org/wiki/Trigram>



# Polyalphabetic Cipher

## (4) Hill Cipher

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z

- Developed by the mathematician Lester Hill in 1929
- Strength is that it completely hides single-letter frequencies
  - The use of a larger matrix hides more frequency information
  - A 3 x 3 Hill cipher hides not only single-letter but also two-letter frequency information
- Strong against a ciphertext-only attack but easily broken with a known plaintext attack

$$C = K.P \bmod 26 \quad \begin{pmatrix} k_{1,1} & k_{1,2} & k_{1,3} \\ k_{2,1} & k_{2,2} & k_{2,3} \\ k_{3,1} & k_{3,2} & k_{3,3} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} c_1 \\ c_2 \\ c_3 \end{pmatrix} \bmod 26$$

## (5) Vigenère Cipher

- Best known and one of the simplest polyalphabetic substitution ciphers
- In this scheme the set of related monoalphabetic substitution rules consists of the 26 Caesar ciphers with shifts of 0 through 25
- Each cipher is denoted by a key letter which is the ciphertext letter that substitutes for the plaintext letter a

[https://en.wikipedia.org/wiki/Vigen%C3%A8re\\_cipher](https://en.wikipedia.org/wiki/Vigen%C3%A8re_cipher)

# Vigenère Cipher

## Vigenère matrix

**Key: deceptiv**

	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
A	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
B	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A
C	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B
D	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C
E	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D
F	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E
G	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F
H	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G
I	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H
J	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I
K	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J
L	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K
M	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L
N	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M
O	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
P	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
Q	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P
R	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q
S	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R
T	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S
U	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T
V	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U
W	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V
X	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W
Y	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X
Z	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y

# Example of Vigenère Cipher

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- To encrypt a message, a key is needed that is as long as the message
- Usually, the key is a repeating keyword
- For example, if the keyword is *deceptive*, the message “we are discovered save yourself” is encrypted as:

key:           deceptivedeceptivedeceptive  
plaintext:   wearediscoveredsaveyourself  
ciphertext: ??

# Vigenère Autokey System

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- Example:

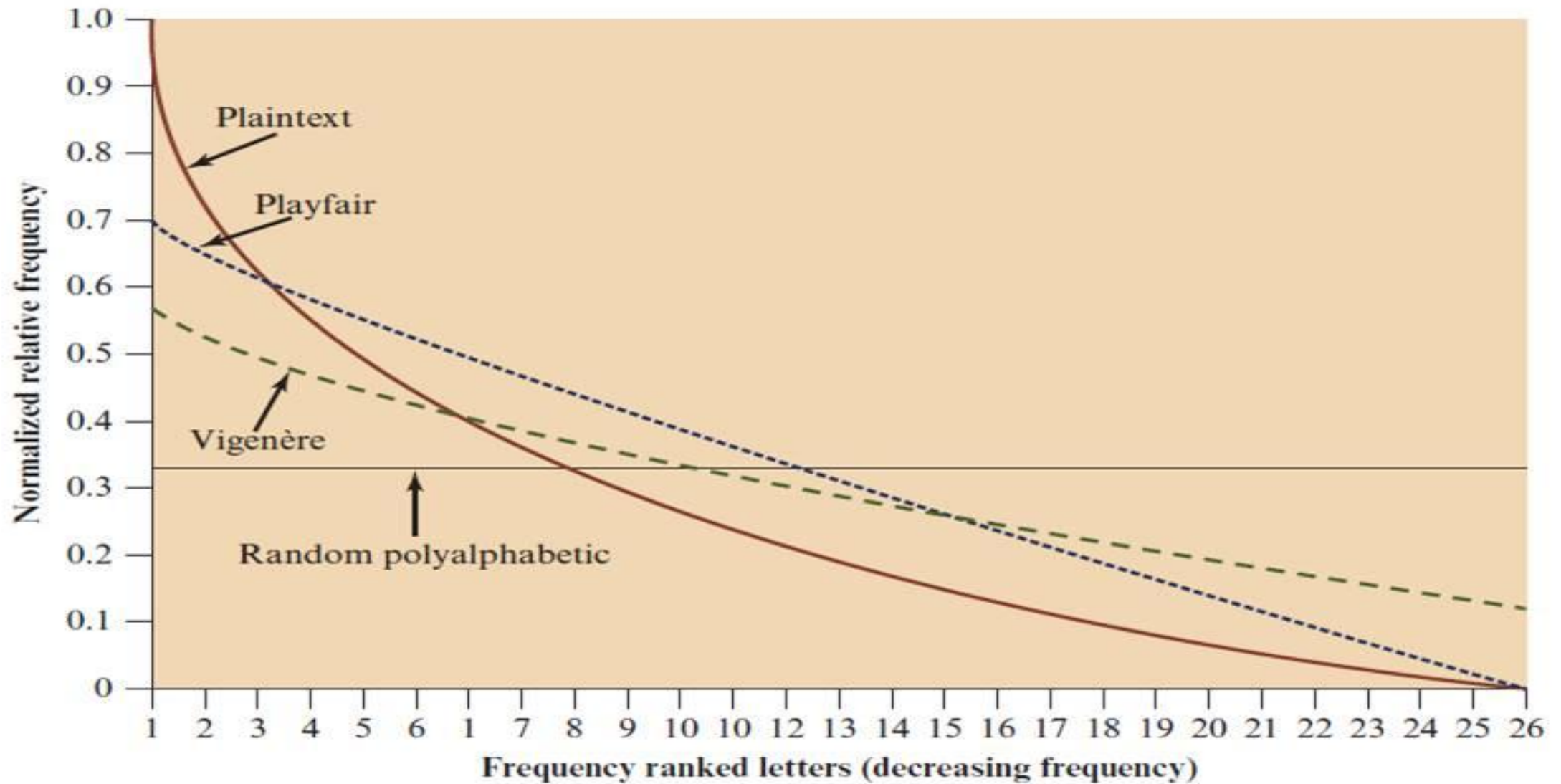
plaintext: w e a r e d i s c o v e r e d s a v e y o u r s e l f

key: d e c e p t l v e w e a r e d i s c o v e r e d s a v

ciphertext: Z I C V T W Q N G K Z E I I G A S X S T S L V V W L A

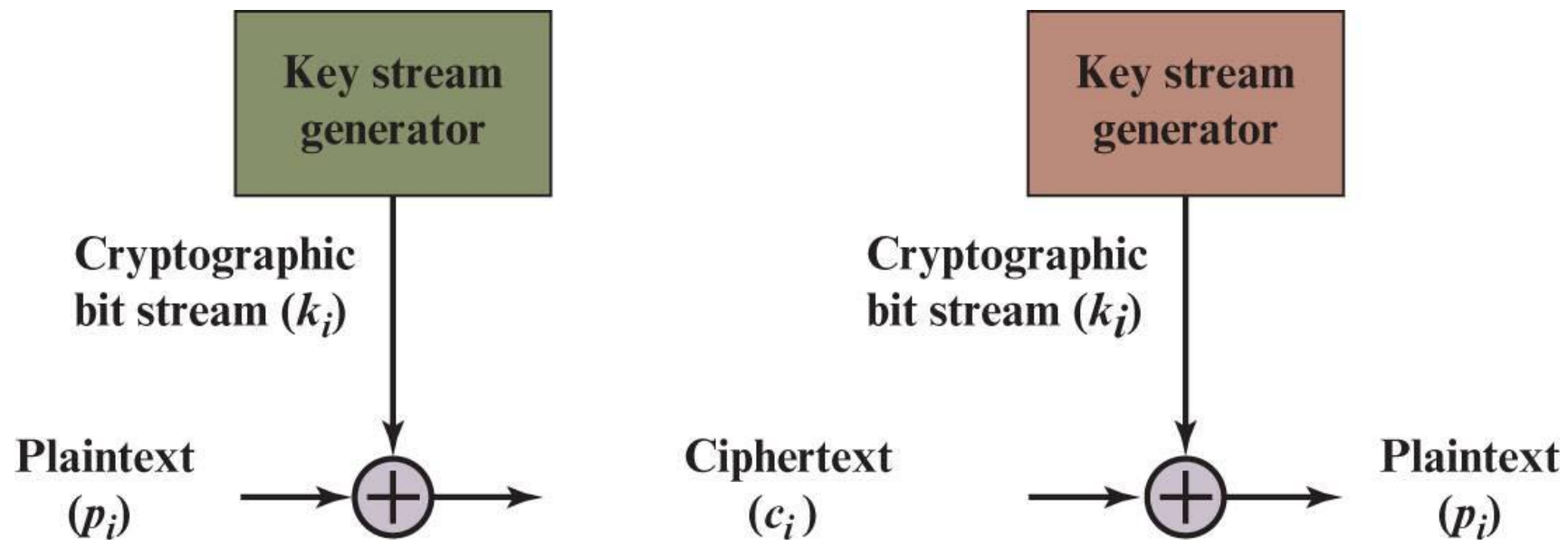
- Even this scheme is vulnerable to cryptanalysis
  - Because the key and the plaintext share the same frequency distribution of letters, a statistical technique can be applied

# Classical symmetric cipher cryptanalysis





## (6) Vernam Cipher



[https://en.wikipedia.org/wiki/Gilbert\\_Vernam](https://en.wikipedia.org/wiki/Gilbert_Vernam)

# One-Time Pad

- Improvement to Vernam cipher proposed by an Army Signal Corp officer, Joseph Mauborgne
- Use a **random key that is as long as the message** so that the key need not be repeated
- Key is used to encrypt and decrypt a single message and then is discarded
- Each new message requires a new key of the same length as the new message
- **Scheme is unbreakable**
  - Produces random output that bears no statistical relationship to the plaintext
  - Because the ciphertext contains no information whatsoever about the plaintext, there is simply no way to break the code





- The one-time pad offers complete security but, in practice, has two fundamental difficulties:
  - There is the practical problem of making large quantities of random keys
    - Any heavily used system might require millions of random characters on a regular basis
  - Mammoth key distribution problem
    - For every message to be sent, a key of equal length is needed by both sender and receiver
- Because of these difficulties, the one-time pad is of limited utility
  - Useful primarily for low-bandwidth channels requiring very high security
- The one-time pad is the only cryptosystem that exhibits *perfect secrecy* (see Appendix F)

# Transposition ciphers (permutation cipher)

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**Goals: scrambles the positions of characters**

- (1) Rail fence cipher**
- (2) Columnar Transposition Cipher**
- (3)**

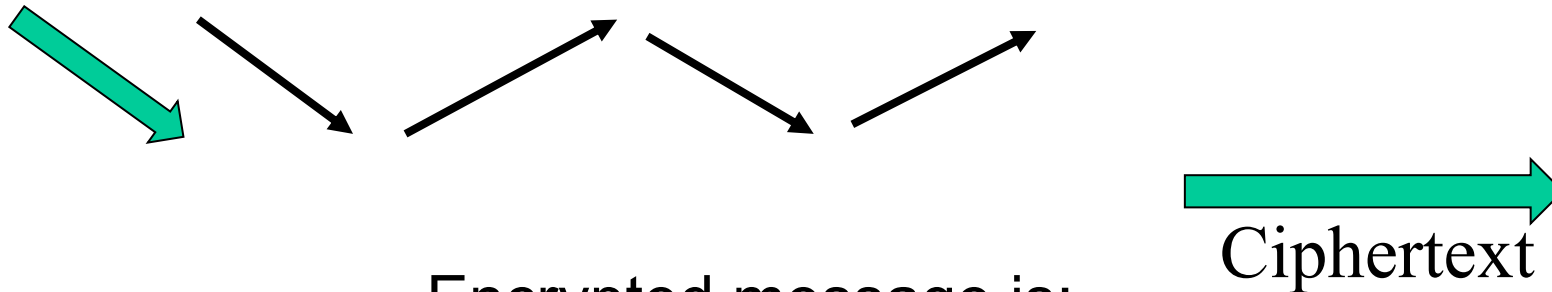


[https://en.wikipedia.org/wiki/Transposition\\_cipher](https://en.wikipedia.org/wiki/Transposition_cipher)

# Transposition cipher

## (1) Rail fence cipher

- Simplest transposition cipher
- Plaintext is written down as a sequence of diagonals and then read off as a sequence of rows
- To encipher the message “**meet me after the toga party**” with a rail fence of depth 2, we would write:



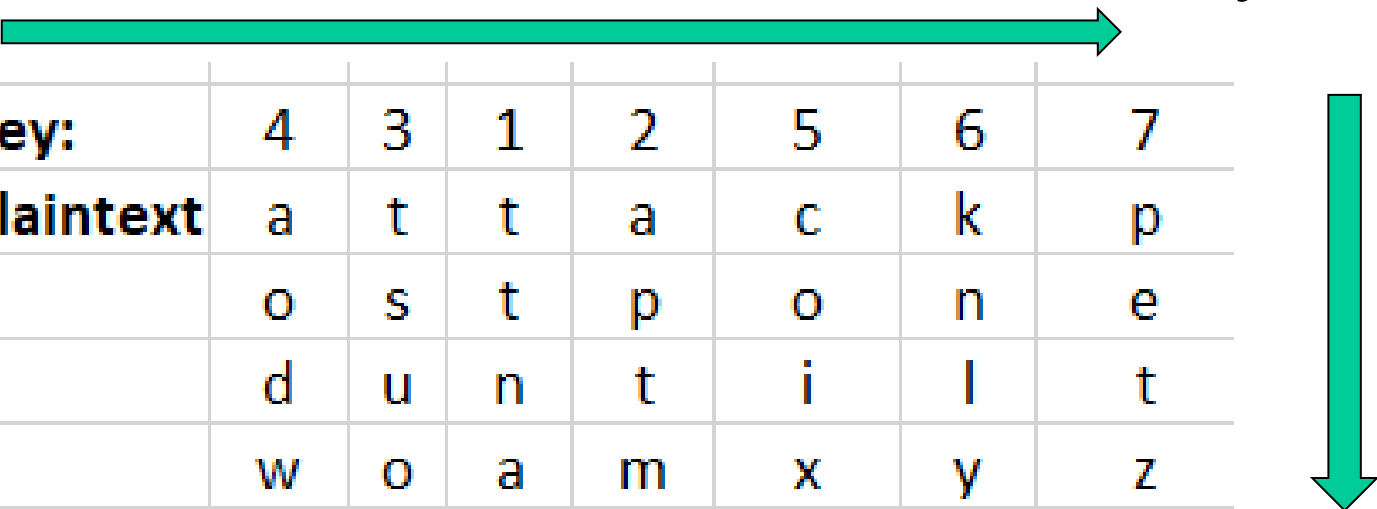
MEMATRHTGPRYETEFETEOAAT

[https://en.wikipedia.org/wiki/Rail\\_fence\\_cipher](https://en.wikipedia.org/wiki/Rail_fence_cipher)



# Columnar Transposition Cipher

- Is a more complex transposition
- Write the message in a rectangle, row by row, and read the message off, column by column, but permute the order of the columns
  - The order of the columns then becomes the key to the algorithm

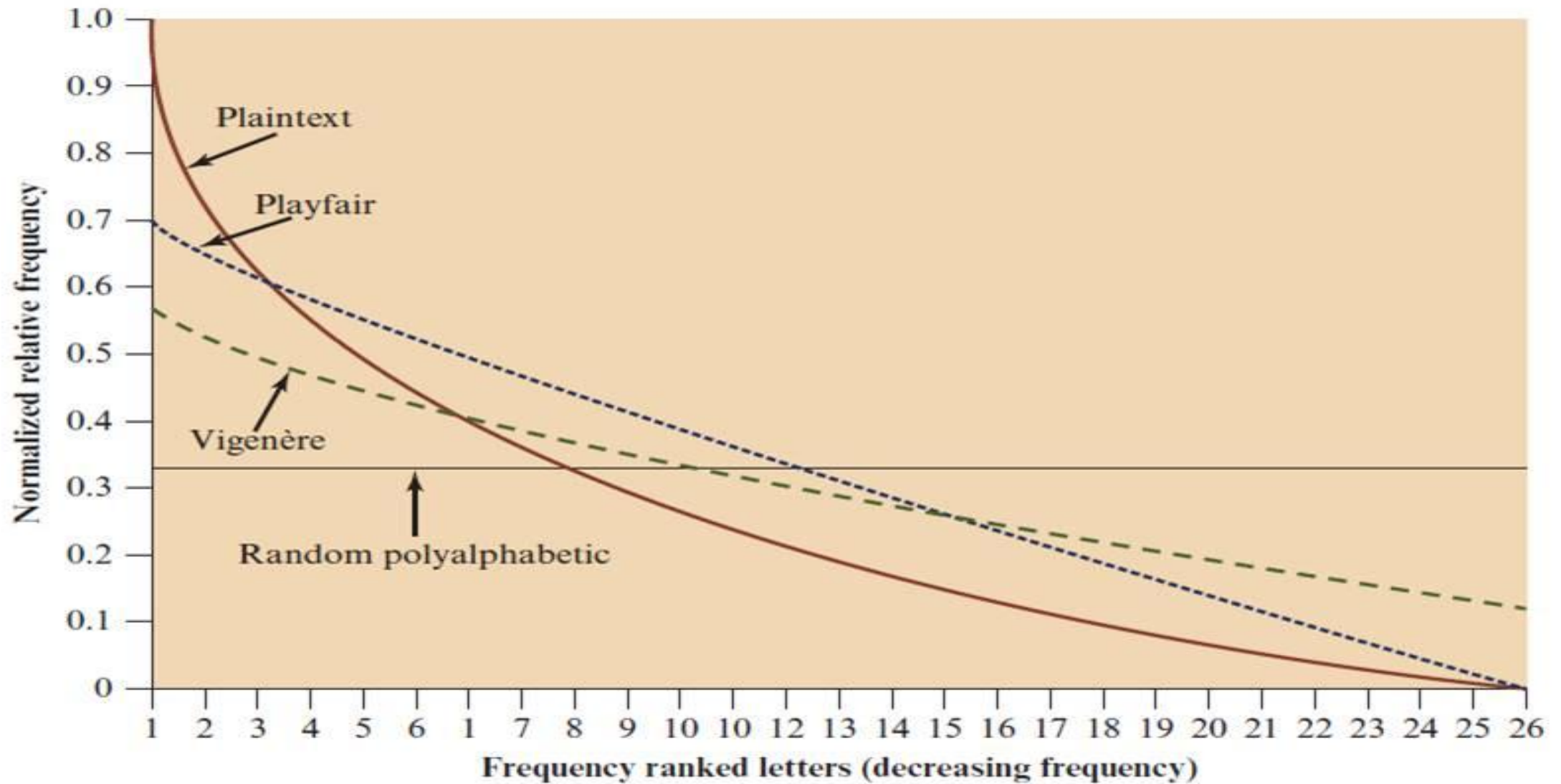


<b>Key:</b>	4	3	1	2	5	6	7
<b>Plaintext</b>	a	t	t	a	c	k	p
	o	s	t	p	o	n	e
	d	u	n	t	i	l	t
	w	o	a	m	x	y	z

Ciphertext

Ciphertext: TTNAAPTMTSUOAODWCOIXKNLYPETZ

# Classical symmetric cipher cryptanalysis



# Stream Cipher (1 of 8)

## Vigenère cipher

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

### ■ Plaintext stream

M =	A	T	T	A	C	K	A	T	D	A	W	N
	0	19	19	0	2	10	0	19	3	0	22	13

### ■ Secret key (Keystream)

K' =	L	E	M	O	N	L	E	M	O	N	L	E
	11	4	12	14	13	11	4	12	14	13	11	4

### ➤ Ciphertext

C =	L	X	F	O	P	V	E	F	R	N	H	R
	11	23	5	14	15	21	4	5	17	13	7	17

$$C = c_1 c_2 \cdots c_i \cdots \text{ where } c_i = m_i + k_i \bmod 26$$

# Stream Cipher (2 of 8)

- **Secret key (Keystream)**

$$K = k_1 k_2 \cdots k_i \cdots$$

- **Plaintext stream**

$$M = m_1 m_2 \cdots m_i \cdots$$

$m_i$  : bit or byte

- **Ciphertext**

$$C = c_1 c_2 \cdots c_i \cdots$$

where  $c_i = m_i \oplus \overline{k_i}$

$k_1$	$k_2$	$k_3$	...	$k_n$
-------	-------	-------	-----	-------

$m_1$	$m_2$	$m_3$	...	$m_n$
-------	-------	-------	-----	-------

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$k_1 \oplus m_1$	$k_2 \oplus m_2$	...	$k_n \oplus m_n$
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# Stream Cipher (3 of 8)

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- Encrypts a digital data stream **one bit or one byte** at a time
  - Examples:
    - **Autokeyed** Vigenère cipher
    - Vernam cipher
- In the ideal case, a one-time pad version of the Vernam cipher would be used, in which the keystream is as long as the plaintext bit stream
  - If the cryptographic keystream is random, then this cipher is unbreakable by any means other than acquiring the keystream
    - Keystream must be provided to both users in advance via some independent and secure channel
    - This introduces insurmountable logistical problems if the intended data traffic is very large

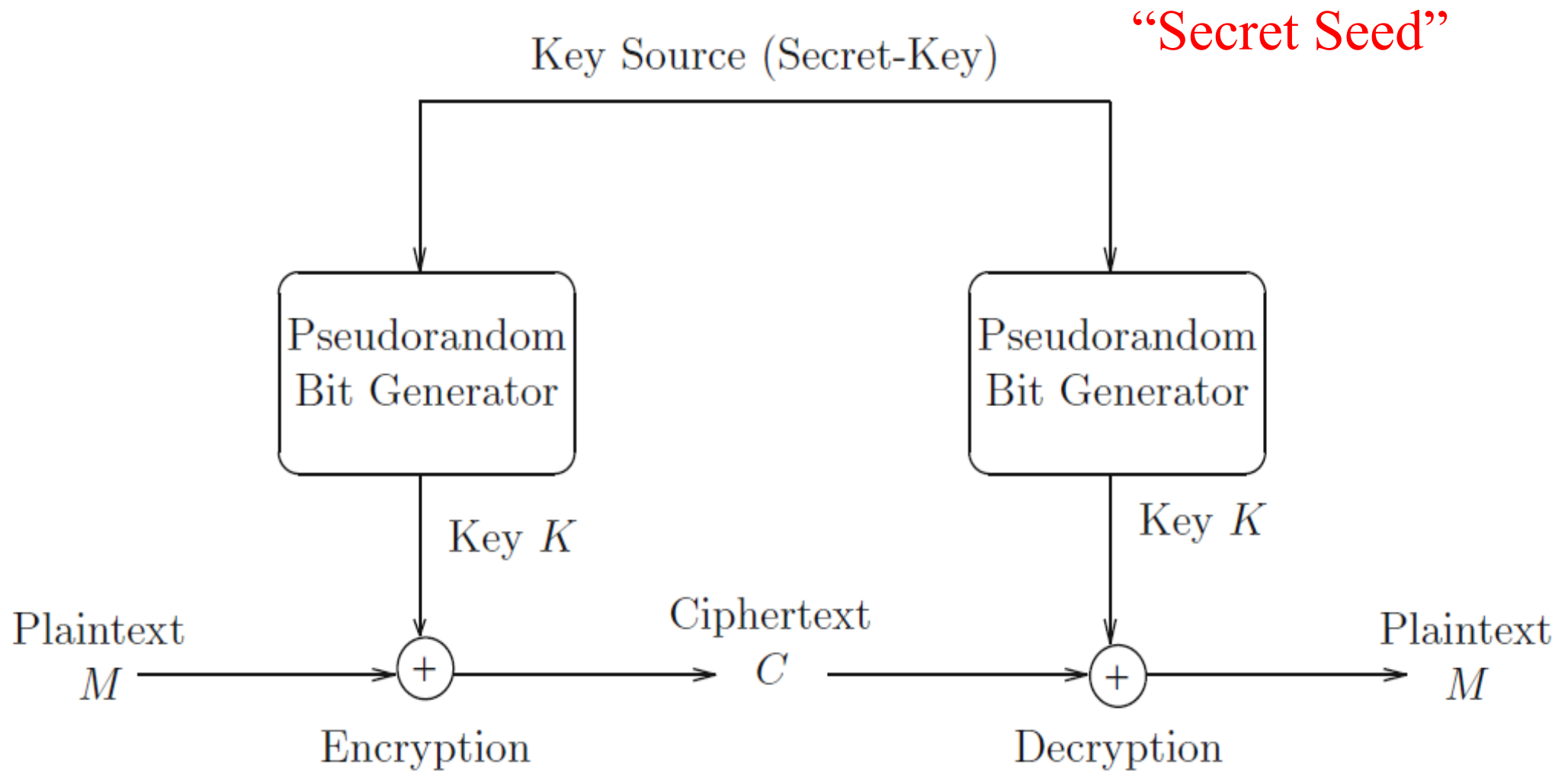


# Stream Cipher (4 of 8)

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- For practical: must be implemented as an algorithmic to **generate key bit stream** (both users)
  - It must be computationally impractical to predict future portions of the bit stream based on previous portions of the bit stream
  - The two users need only share the **generating key** and each can produce the keystream

# Stream Cipher (5 of 8)



# Stream Cipher (6 of 8)

## ➤ Rivest Cipher 4

<https://en.wikipedia.org/wiki/RC4>

## ➤ Chaotic-based cryptosystem

[https://en.wikipedia.org/wiki/List\\_of\\_chaotic\\_maps](https://en.wikipedia.org/wiki/List_of_chaotic_maps)

V · T · E		Stream ciphers
Widely used ciphers	A5/1 · A5/2 · ChaCha · Crypto-1 · E0 · <b>RC4</b>	
eSTREAM Portfolio	Software	HC-256 · Rabbit · Salsa20 · SOSEMANUK
	Hardware	Grain · MICKEY · Trivium
Other ciphers	Achterbahn · F-FCSR · FISH · ISAAC · MUGI · ORYX · Panama · Phelix · Pike · Py · QUAD · Scream · SEAL · SNOW · SOBER · SOBER-128 · VEST · VMPC · WAKE	
Generators	shrinking generator · self-shrinking generator · alternating step generator	
Theory	block ciphers in stream mode · shift register · LFSR · NLFSR · T-function · IV	
Attacks	correlation attack · correlation immunity · stream cipher attacks	

# Stream Cipher (7 of 8)

## ➤ Chaotic-based cryptosystem

Example:

Logistic map

$$x_{n+1} = rx_n(1 - x_n)$$

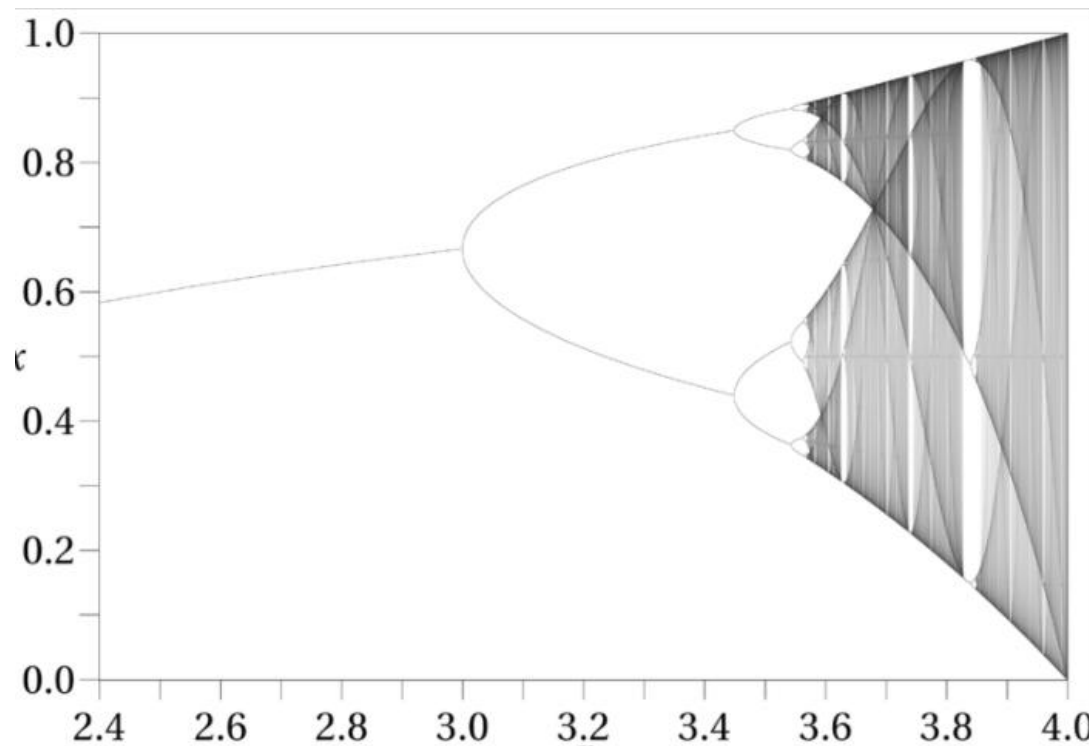
Input (seed):

$$x_0, r \in (3.6, 4)$$

Output:

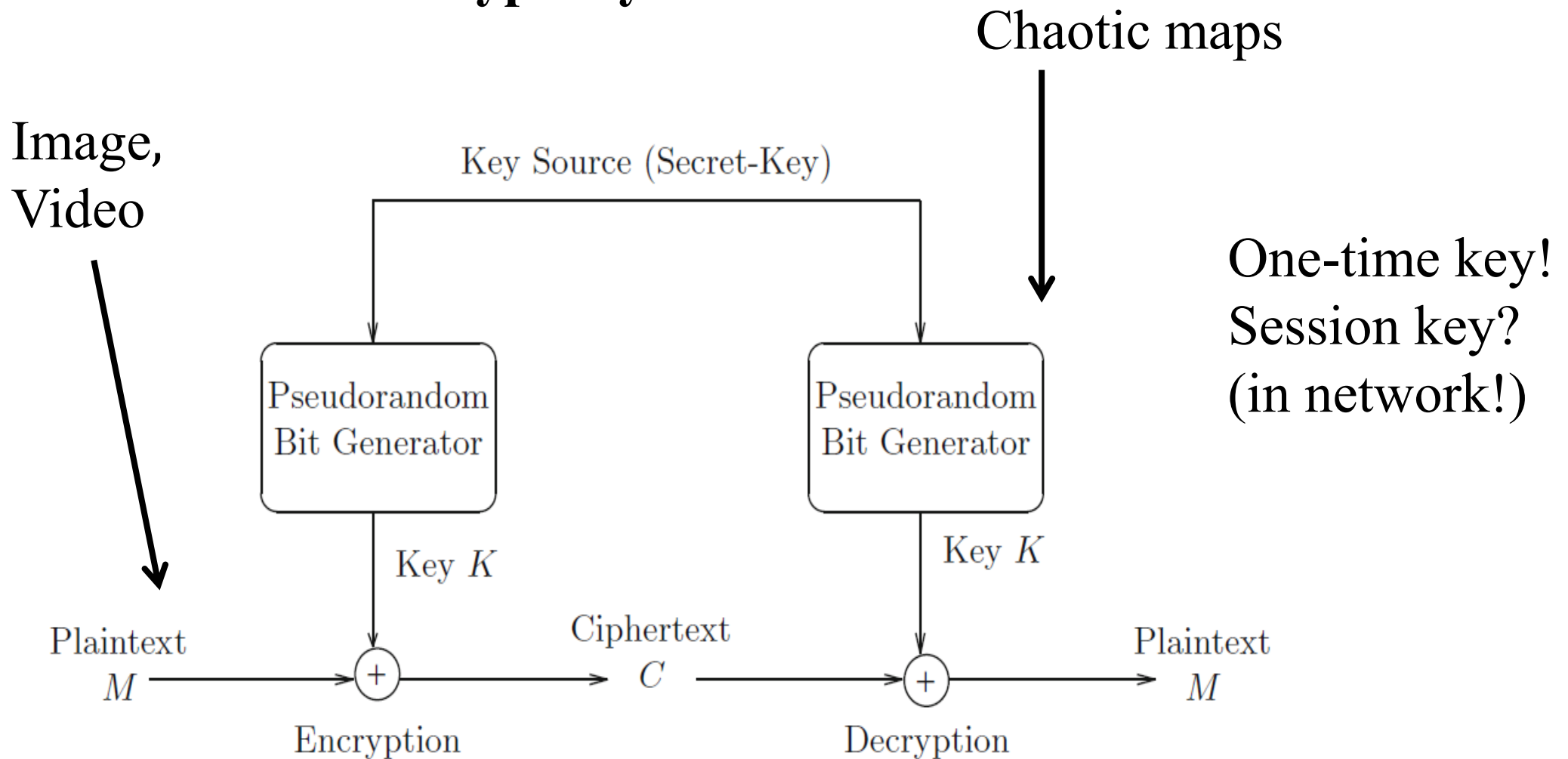
$$x_1, x_2, x_3, \dots, x_n, \dots$$

$$0 < x_i < 1$$



# Stream Cipher (8 of 8)

## ➤ Chaotic-based crypto system



# Outline (week 4,5)

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- Stream Cipher
- Block cipher
  - Data Encryption Standard (DES)
  - Advanced Encryption Standard (AES)
  - Some other ciphers
    - Searchable encryption