LP Messaging SDK and Cordova integration for Android

Basic Deployment Guide

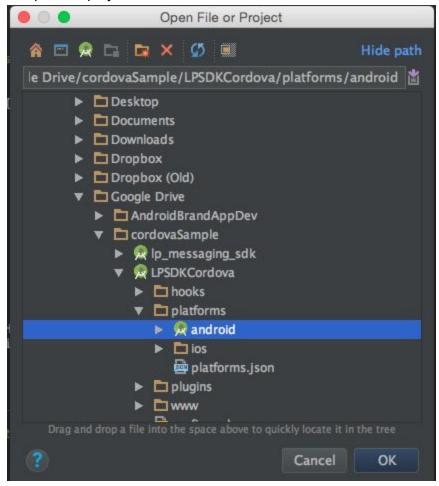
Document Version: 1.0.0

October 2016

Folder Content:

1. **LPSDKCordova.zip** - zipped sample app source code that demonstrate a cordova app with installed LP Messaging SDK plugin.

To open the project in android studio select the android folder as show in the picture:



- 2. **Android-debug.apk** Sample app apk ready for installation
- 3. MessagingSDKPlugin LP Messaging SDK plugin for cordova.
- 4. **Lp_messaging_sdk** LP Messaging SDK module version 1.4.0 (Note: always use the latest one from LP public GitHub

https://github.com/LP-Messaging/Android-Messaging-SDK/releases)

Basic Installation:

If you want to integrate this plugin into your cordova project please follow these steps:

- 1. Create new Cordova project.
- 2. Install the MessagingSDKPlugin using the folloing command:

```
cordova plugin add ../MessagingSDKPlugin/
```

- 3. After you install the plugin you need to add the Messaging SDK module into your project. Follow these steps:
 - 1. In the Android Studio menu bar select: File \rightarrow New \rightarrow Import module.
 - 2. Navigate to the lp_messaging_sdk module that in this folder.
 - 3. click finish.
- 4. Call from the JS file to the MessagingSDKPlugin as follow:

```
var success = function(message) {
    console.log("OnEvent JS: " + message)
}

var failure = function() {
    console.log("Error calling lp_conversation_api Plugin");
}

var action = lp_sdk_init; or var action = start_lp_conversation;
var accountId = xxxx;

lpMessagingSDK.lp_conversation_api(action, accountId, success, failure);
```

^{**}In the sample app source code (LPSDKCordova/platforms/android/assets/www/js/index.js) you can find example of how to use this plugin.

MessagingSDKPlugin Content:

- 1. LPMessagingSDK.java Contain the "execute" method
- 2. LPMessagingSDK.js Contain the definition of the bridge between the JAVA code to JS
- 3. Plugin.xml Definition of the "LPMessagingSDK" obj and the required permission
- 4. IpMessagingBuild.gradle Gradle file with the dependency for the Messaging SDK