

# Nbody Walkthrough

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# General Tips

- Check piazza for a link to the recording.
- Assignment is available at [compsci201.github.io](https://compsci201.github.io)
- Helper hours Sunday-Thursday 7-11
- Get started early

# Provided Methods

- `public static void main(String[] args)`
- `public void start(Stage stage)`
- `public static Scanner openFile()`

# Required Methods

- `public double distance(double, double, double, double)`
- `public double force(double, double, double)`
- `public double[][] positions(Scanner, int, int)`

# Distance

- Use the distance formula
- <https://en.wikipedia.org/wiki/Distance>
- `Math.pow(double root, double exp)`
- `Math.sqrt(double value)`
- Avoid square distance

# Force

- $G * m_1 * m_2 / r^2$
- <https://en.wikipedia.org/wiki/Gravity>
- Useful to include a check for  $r = 0$
- Constant  $G$  is provided for you

# Positions (Reading)

- First, read the number of bodies with `Scanner.nextInt()`
- Then, the radius of the universe with `Scanner.nextDouble()`

# Positions (Reading)

- Loop over the remaining bodies (remember there are only N, no more no less)
- Read x-position, y-position, x-velocity, y-velocity, and mass all with `nextDouble()`
- Read the image name with `Scanner.next()`
- Store all of these values in arrays



# Positions (Time)

- Create a loop to increment a time variable (either a for or while loop will work)
- If you use a while loop remember to update your time by timeStep on each iteration

# Positions (Force)

- Use nested loops to generate each body pair
- Calculate the distance between them
- Calculate the force between them
- Keep track of these values with arrays

# Positions (Acceleration and Velocity)

- Use the x and y forces you just summed up to calculate the acceleration of the body on that time step
- Use the acceleration to calculate the velocity

# Positions (Positions)

- Update the positions of each body
- Crucial that this happens after the velocity of EVERY object has already been calculated

# Positions (Drawing)

- Clear the images from the last step  
`StdDraw.clear()`
- Draw the background with  
`StdDraw.picture(0, 0, "data/starfield.jpg")`
- Draw each body using  
`StdDraw.picture(x, y, fileName)`