Meeting Agenda

Date:09-05-2017

Chair: Adam Grandén

Participants: Alex Nitsche, Ken Bäcklund, Adam Grandén

1. Objectives (5 min). *Resolve any issues preventing the team to continue*

- Refactoring almost done//Alex
- Views waiting for input code but skeleton code is done//Adam
- Having issues with implementing the design of Controller // Alex

2. Reports (15 min) from previous meeting

- Refactoring is done
- View is done needs implementation of the new brick class//Adam
- Redo of board almost done, including collision handler //Ken
- Brick almost done (regular bricks) //Ken

3. Discussion items (35 min)

- Design of the Controller.

4. Outcomes and assignments (5 min)

- Finish regular Brick (priority) //Ken
- Finish interface to Board (priority) // Ken
- Finish rest of Board / Ball / Brick collisions. //Ken
- Finish power UPs and Splash Screen//Adam
- Help out with Control and View.// Adam
- Fix with controller //Alex

5. Wrap up

- Next meeting on Friday lunch time
- Need to fix the following program tasks.