# 1. Props and State

### **Props (Properties)**

- Props are used to pass data from a parent component to a child component.
- They are immutable (read-only) and cannot be modified within the child component.
- Props help in component reusability and maintainability.

#### **Example:**

```
function Greeting(props)
{
  return <h1>Hello, {props.name}!</h1>;
}

function App()
{
  return <Greeting name="Dulal" />;
}
```

#### State

- State is used to manage data that can change over time within a component.
- Unlike props, state is mutable and managed using the useState hook.
- When state updates, the component re-renders to reflect the changes.

#### **Example:**

# 2. Event Handling

- React handles events similarly to JavaScript but uses camelCase syntax (e.g., onClick instead of onclick).
- Event handlers can be defined as inline functions or separate functions.

#### **Example:**

```
function Button()
{
  function handleClick()
  {
    alert("Button clicked!");
  }
  return <button onClick={handleClick}>Click Me</button>;
}
```

#### **Using Inline Function:**

```
<button onClick={() => console.log("Clicked!")}>Click Me</button>
```

# 3. Conditional Rendering

- Conditional rendering in React allows components to render dynamically based on conditions.
- Common techniques include:
  - Using if statements
  - o Ternary operators
  - o Logical && operator

#### **Example:**

```
function UserStatus(props)
{
  if (props.isLoggedIn)
  {
    return <h1>Welcome Back!</h1>;
  } else
  {
    return <h1>Please Log In</h1>;
  }
}
```

### **Using Ternary Operator:**

```
<h1>{isLoggedIn? "Welcome Back!" : "Please Log In"}</h1>
```

### **Using Logical && Operator:**

```
{isLoggedIn && <h1>Welcome Back!</h1>}
```

# 4. List Rendering

- Lists in React can be rendered using the map () function.
- Each list item should have a unique key prop to optimize performance.

#### **Example:**

### 5. Key Prop Importance

- Keys help React identify which elements have changed, added, or removed.
- Using index as a key should be avoided if list order may change.
- Prefer unique and stable keys.

#### **Correct Usage:**

### Avoid Using Index as Key (If List Order May Change):

```
key={index}>{item}
// Not recommended
```

## **Summary:**

- **Props** are immutable and passed from parent to child.
- State is mutable and used for component-specific data.
- Event Handling follows a camelCase convention and uses inline or function handlers.
- Conditional Rendering enables dynamic UI updates based on conditions.
- List Rendering uses the map () function, and keys are crucial for efficient rendering.