

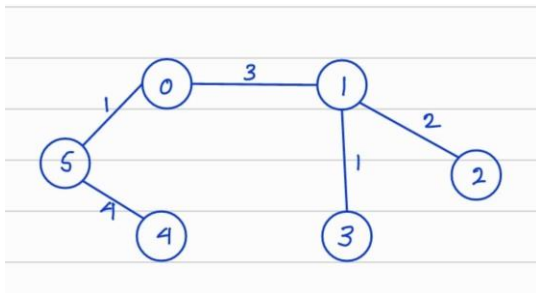
In Class 11

200356A

Q1.)

	0	1	2	3	4	5
0	0	3	0	0	0	1
1	3	0	2	1	10	0
2	0	2	0	3	0	5
3	0	1	3	0	5	0
4	0	10	0	5	0	4
5	1	0	5	0	4	0

Q2.)



Q3.)

```
eegana@OneDrive - University of Moratuwa\Sem 4 Dulan\CS2023_data_structures_and_algorithms\InClass\LAB11 May23> if ($?) { g++ lab11.cpp -o lab11 } ; if ($?) { .\lab11 }
```

start	end	weight
0	5	1
0	1	3
1	3	1
1	2	2
5	4	4

```
PS C:\Users\Dulan Lokugeegana\OneDrive - University of Moratuwa\Sem 4 Dulan\CS2023_data_structures_and_algorithms\InClass\LAB11 May23>
```

Q4.)

Yes.

When the weightage of the edges of a graph is unique it will result in a unique minimum spanning tree.

Q5.)

Time complexity of Prim's algorithm is $O(V^2)$ and time complexity of Kruskal's algorithm is $O(E \log V)$.

In Kruskal's algorithm we should first do merge sort and find the minimum weightage edge. For that the time complexity is $O(E \log E)$. Then we connect the minimum weightage edge in such a way that there will be no cycles. Time complexity for the above-mentioned operation is $O(E \log V)$.

When we implement Prim's algorithm in normal way it will cost a time complexity of $O(V^2)$. But we can make an optimized code in time complexity of $O(E \log V)$.

GitHub repository link

<https://github.com/Dulan24/S4-CS2023-DSA-labs>