

# **C Project Proposal**

## **Members:**

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## **Project Name:**

3D snake game

## **Github Repository:**

<https://github.com/DulapahV/3D-Snake>

## **Detail:**

This project aims to recreate a retro game: snake, in 3d perspective.

The main objective of the game is for the player to control the snake to move around searching for food to grow longer, avoiding obstacles along the way.

- The length of the snake represents the player's score.
- The game ends when
  - The player collide into walls
  - The player collides with their own snake.
  - The player reaches max length.