

- Getting Started - Ac Σ Math

An instruction on how to play Ac Σ Math game by n0miya

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You must run these commands in terminal!

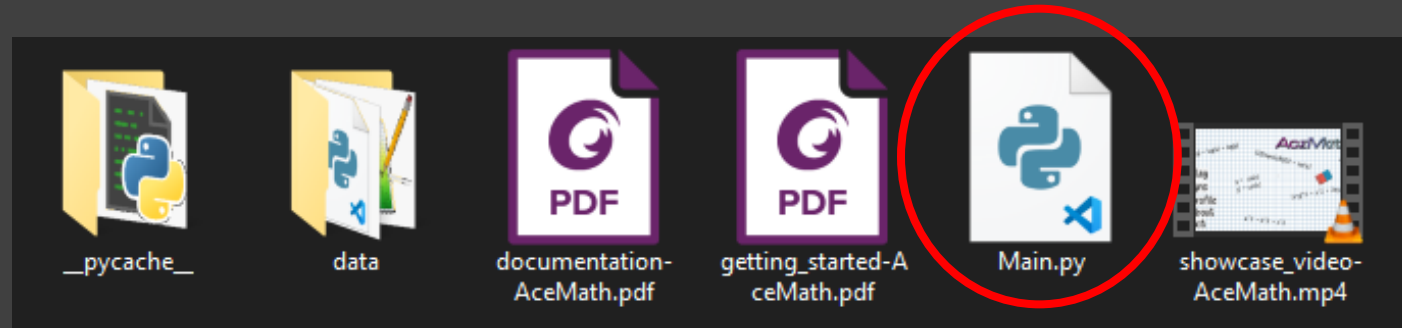
- `pip install Pillow`
- `pip install firebase-admin`
- `pip install stopwatch.py`

Notice

- Please refer to “documentation-AceMath.pdf” for game descriptions, interfaces, and much more information.
- This pdf only contains instructions on how to get started and play the game.

Opening the game

- Open the file `//AceMath/Main.py` with a python compatible IDE such as PyCharm. Then, run the program.

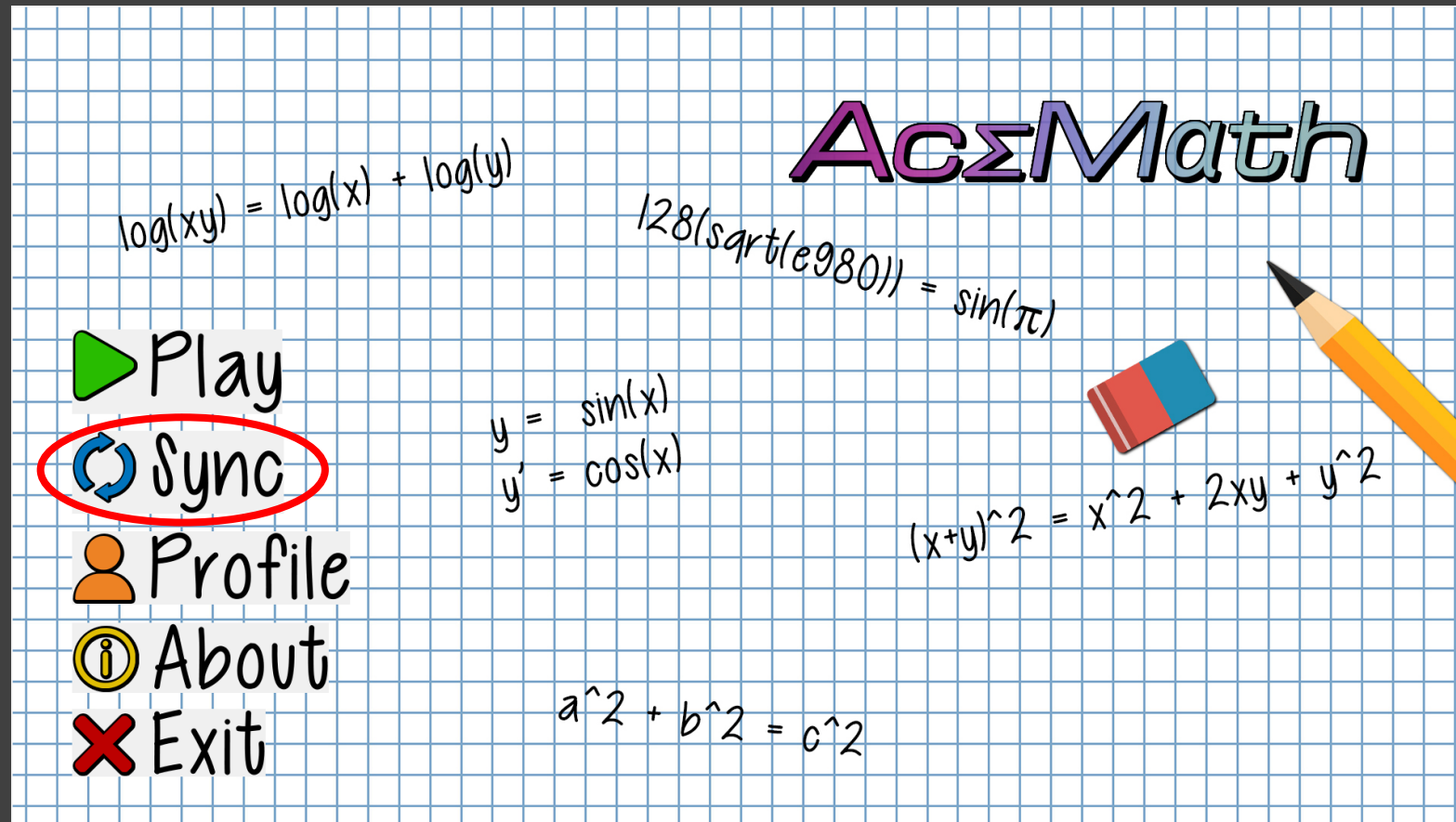


Note

- The game's main menu will appear
- You can press 'F11' to toggle full screen
- You can press 'ESC' to exit game (exit confirmation dialog)
- This game has background music

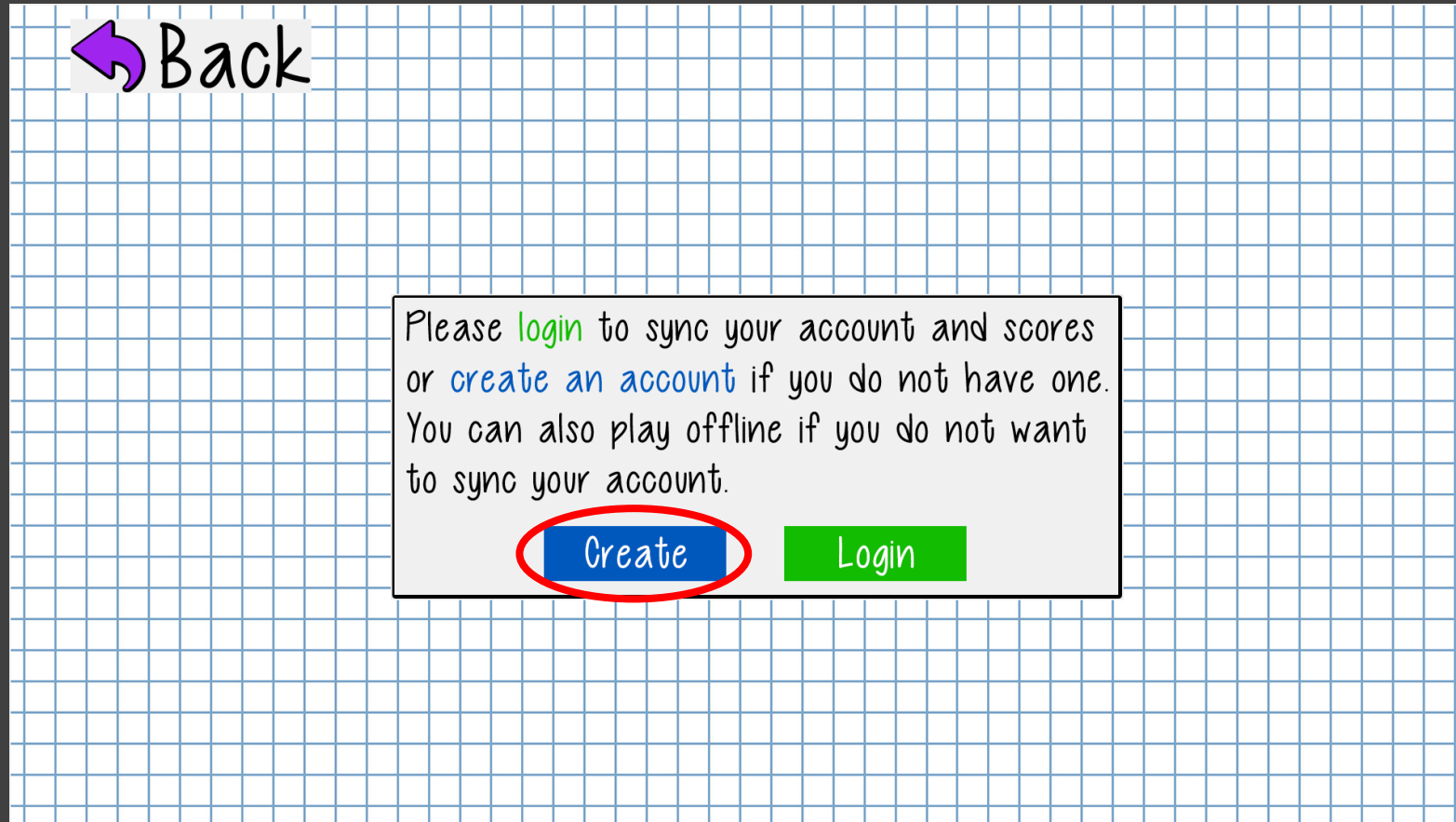
Creating an account

- Press the 'Sync' button to go to sync menu



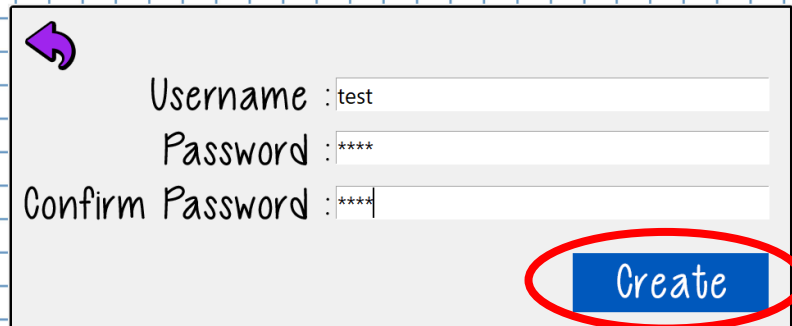
Creating an account

- Press the 'Create' button to create account



Creating an account

- Fill all the fields then press the “Create” button



←

Username : test

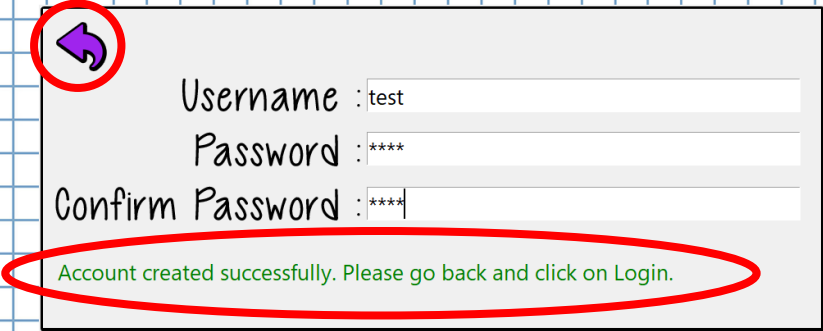
Password : ****

Confirm Password : ****

Create

Creating an account

- A green message will appear. Then press the purple 'Back' button.



Username : test

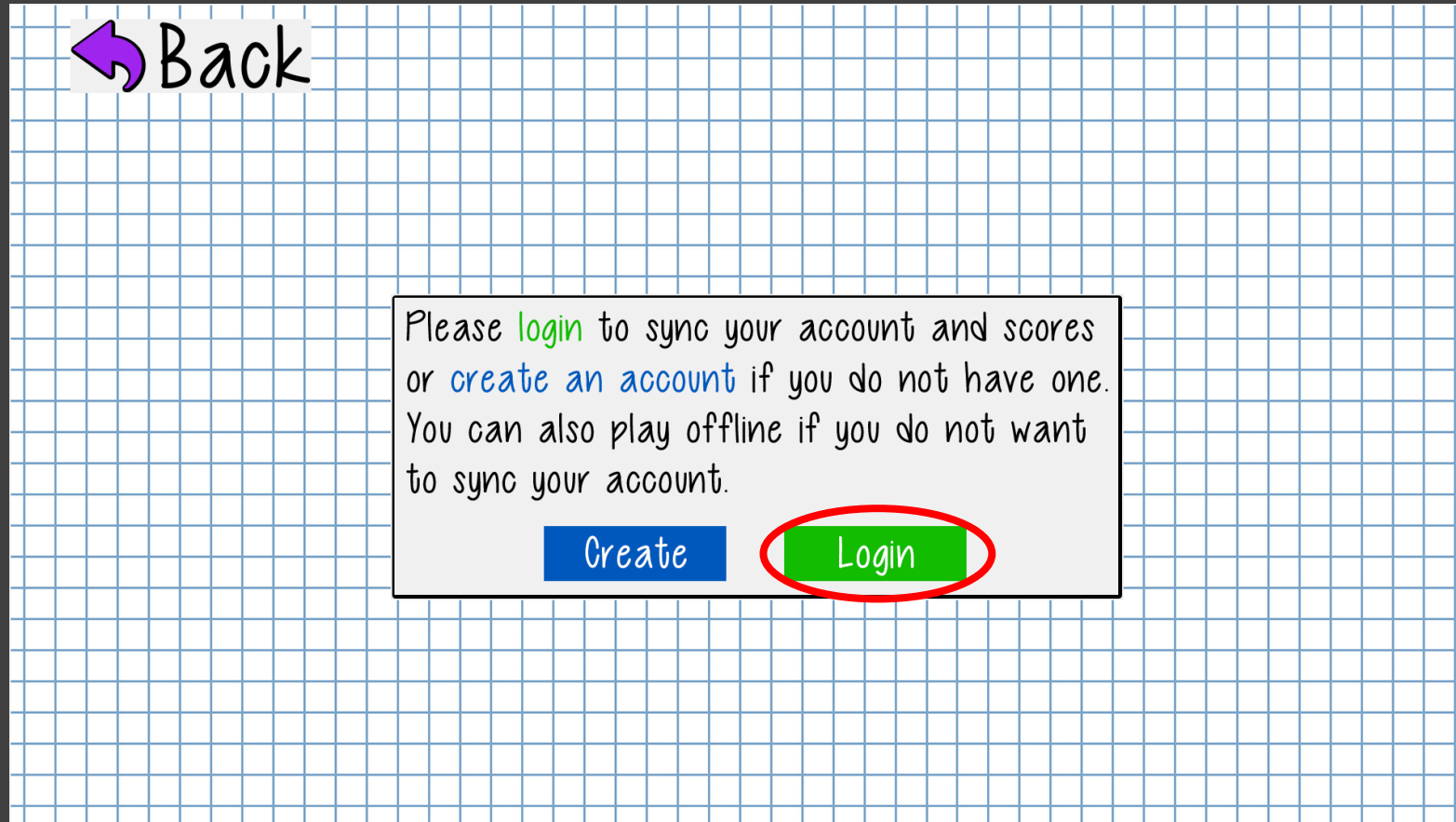
Password : ****

Confirm Password : ****

Account created successfully. Please go back and click on Login.

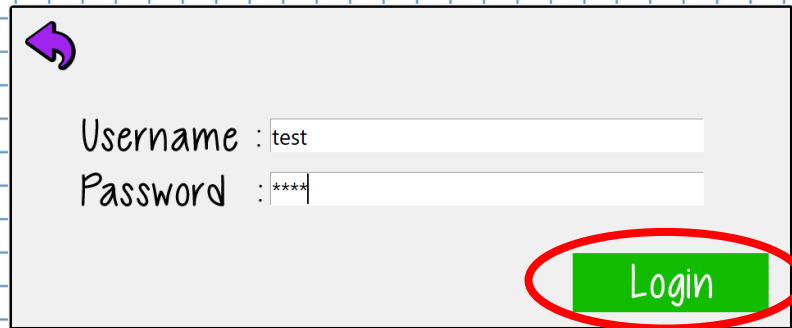
Creating an account

- Press the 'Login' button



Creating an account

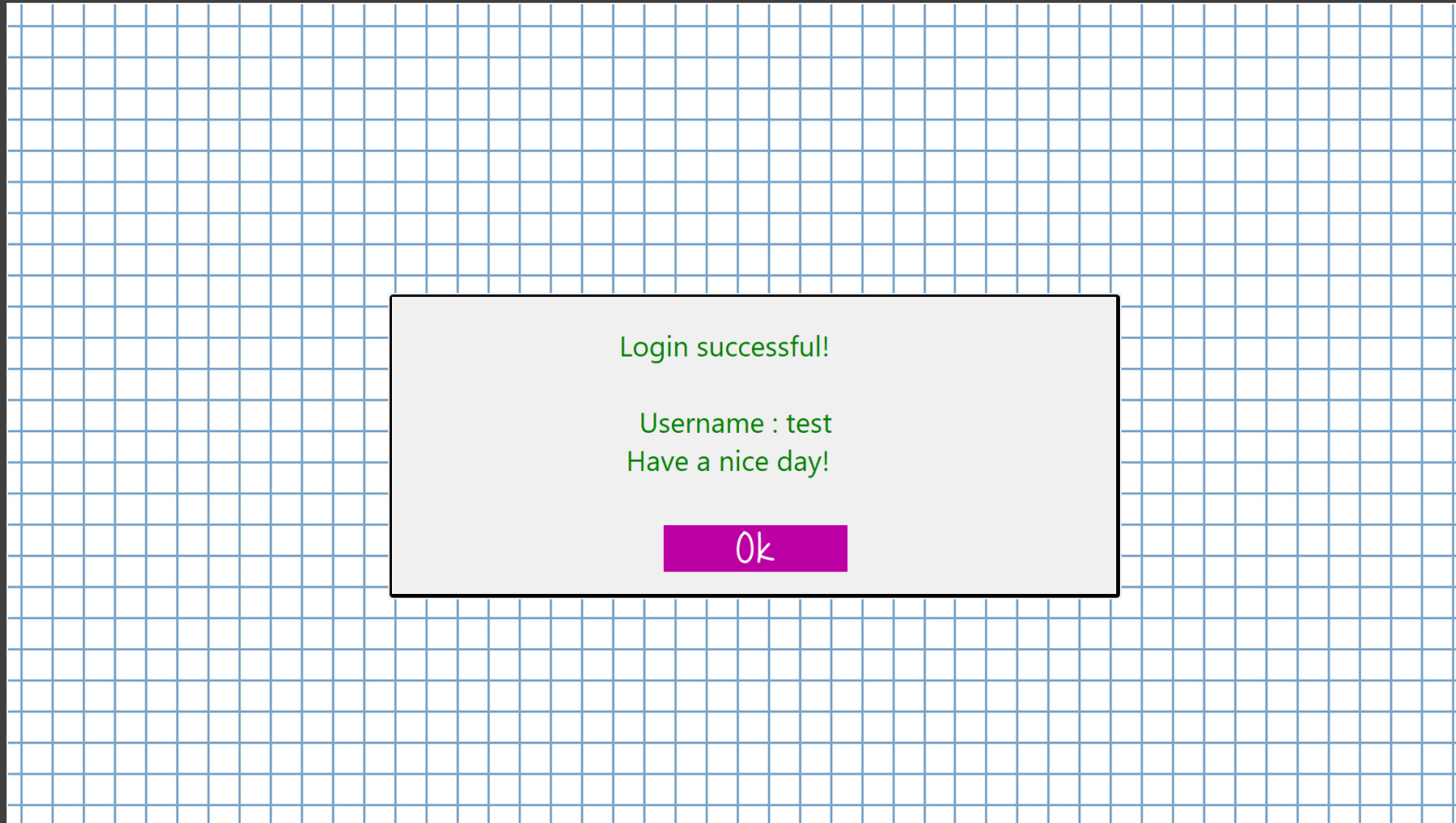
- Fill all the fields then press the “Login” button



A login form is displayed on a light blue grid background. The form is a light gray rectangle with a black border. In the top-left corner of the form is a purple back arrow icon. Below the icon, there are two input fields. The first is labeled 'Username :' and contains the text 'test'. The second is labeled 'Password :' and contains four asterisks '****'. At the bottom-right of the form is a green rectangular button with the word 'Login' in white text. This button is circled with a red oval.

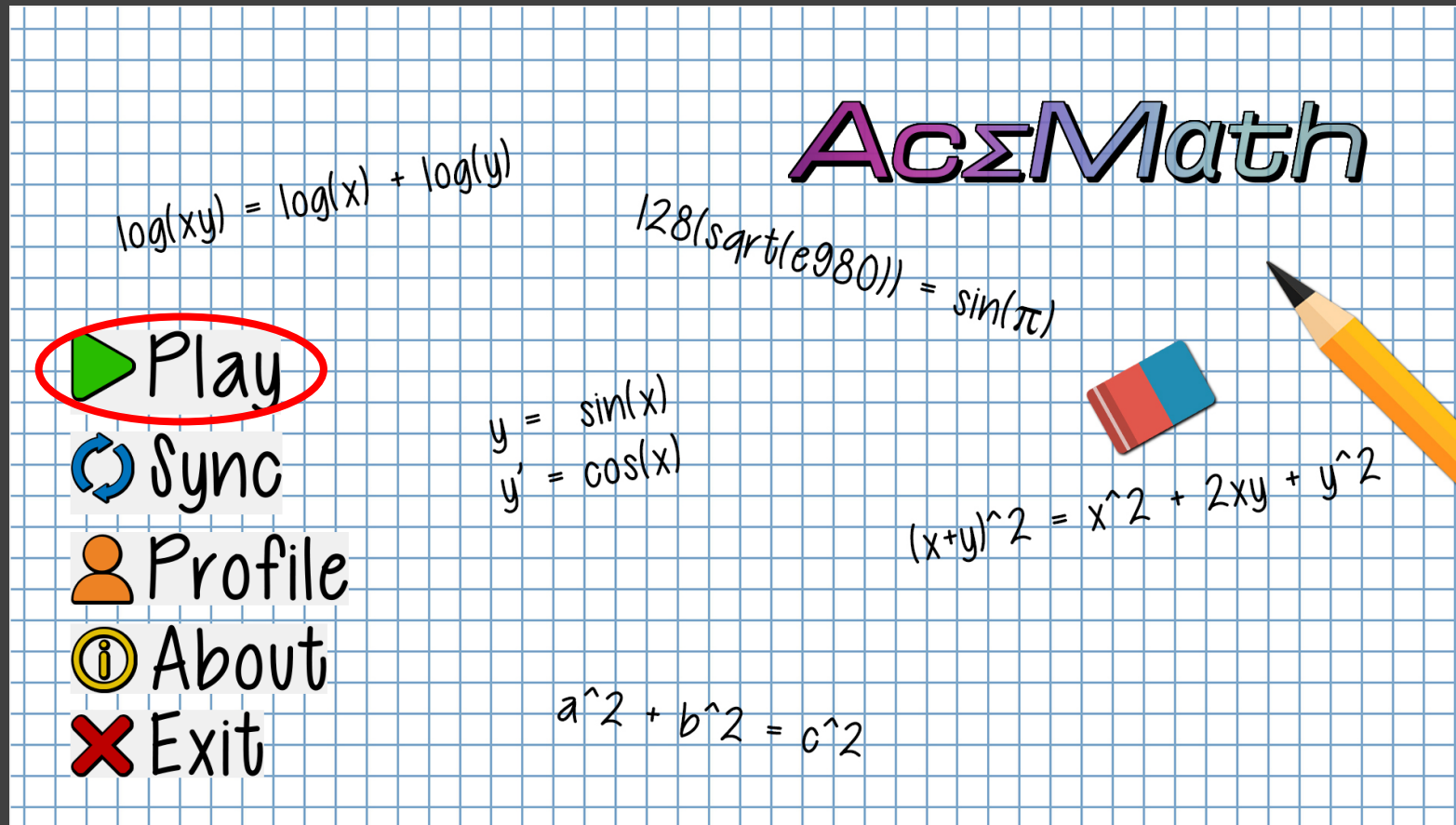
Creating an account

- Your account is successfully created! Now press the 'Ok' button



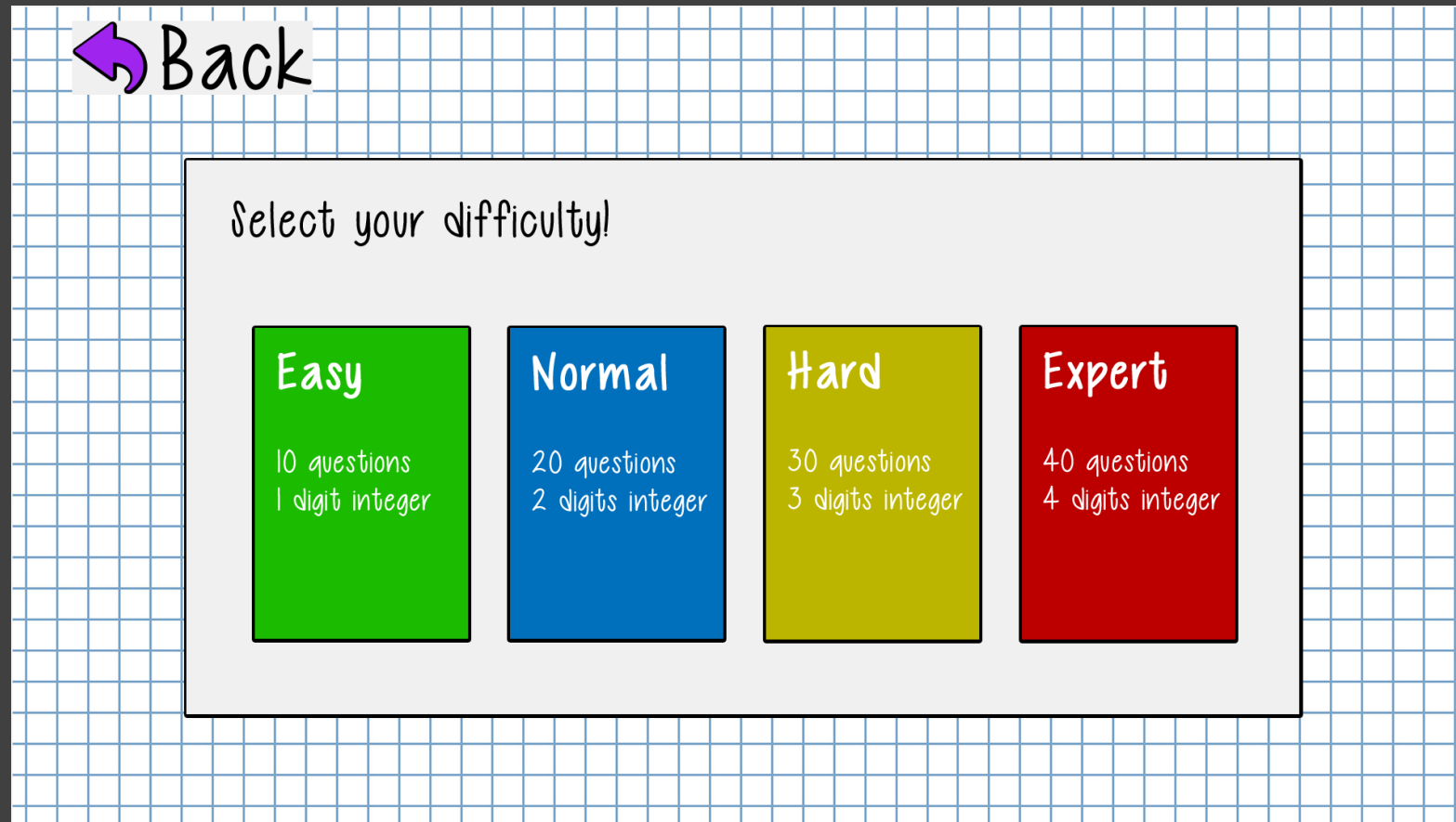
Playing the game

- Press the 'Play' button to select the difficulty



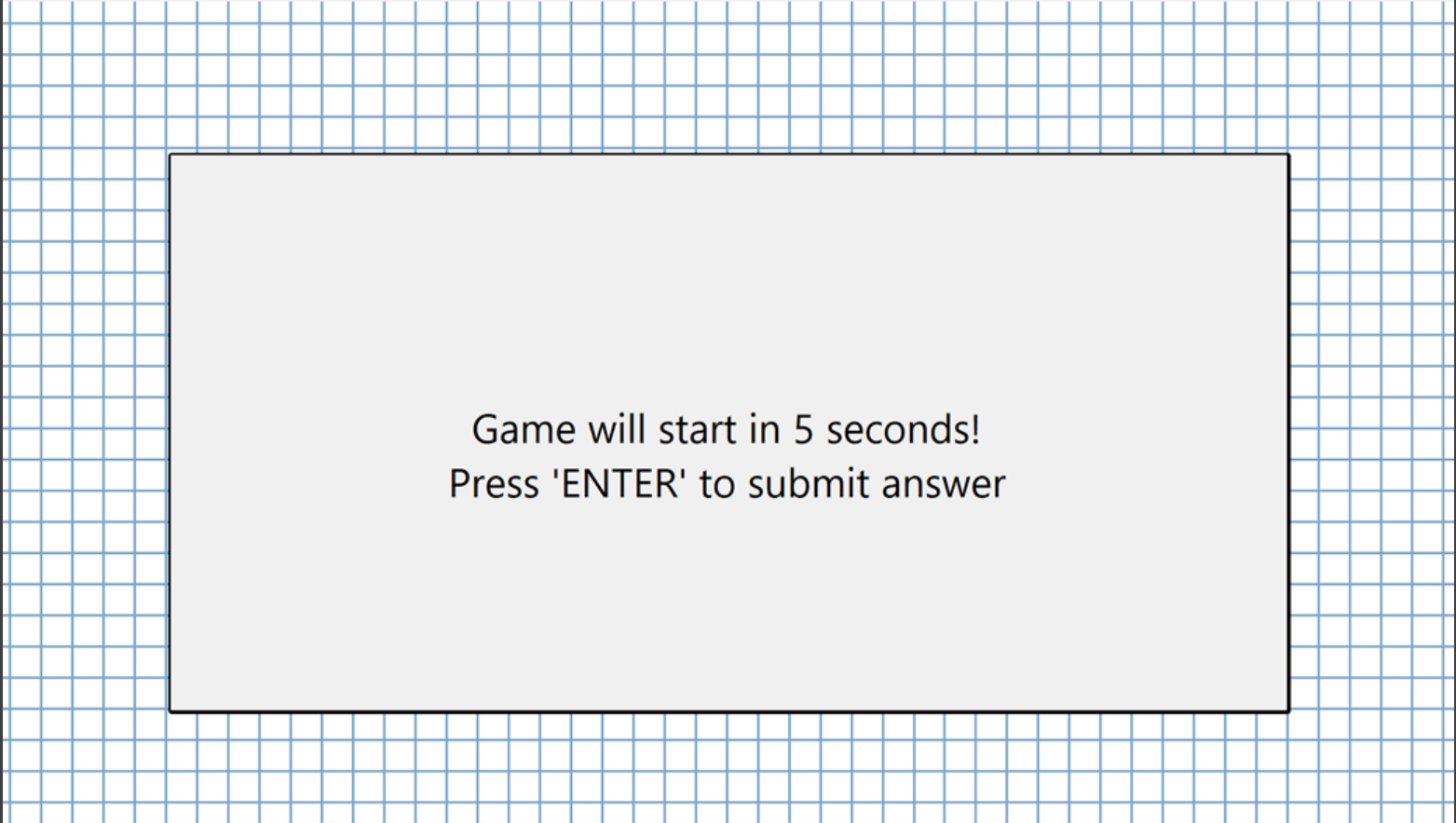
Playing the game

- Select your desired difficulty



Playing the game

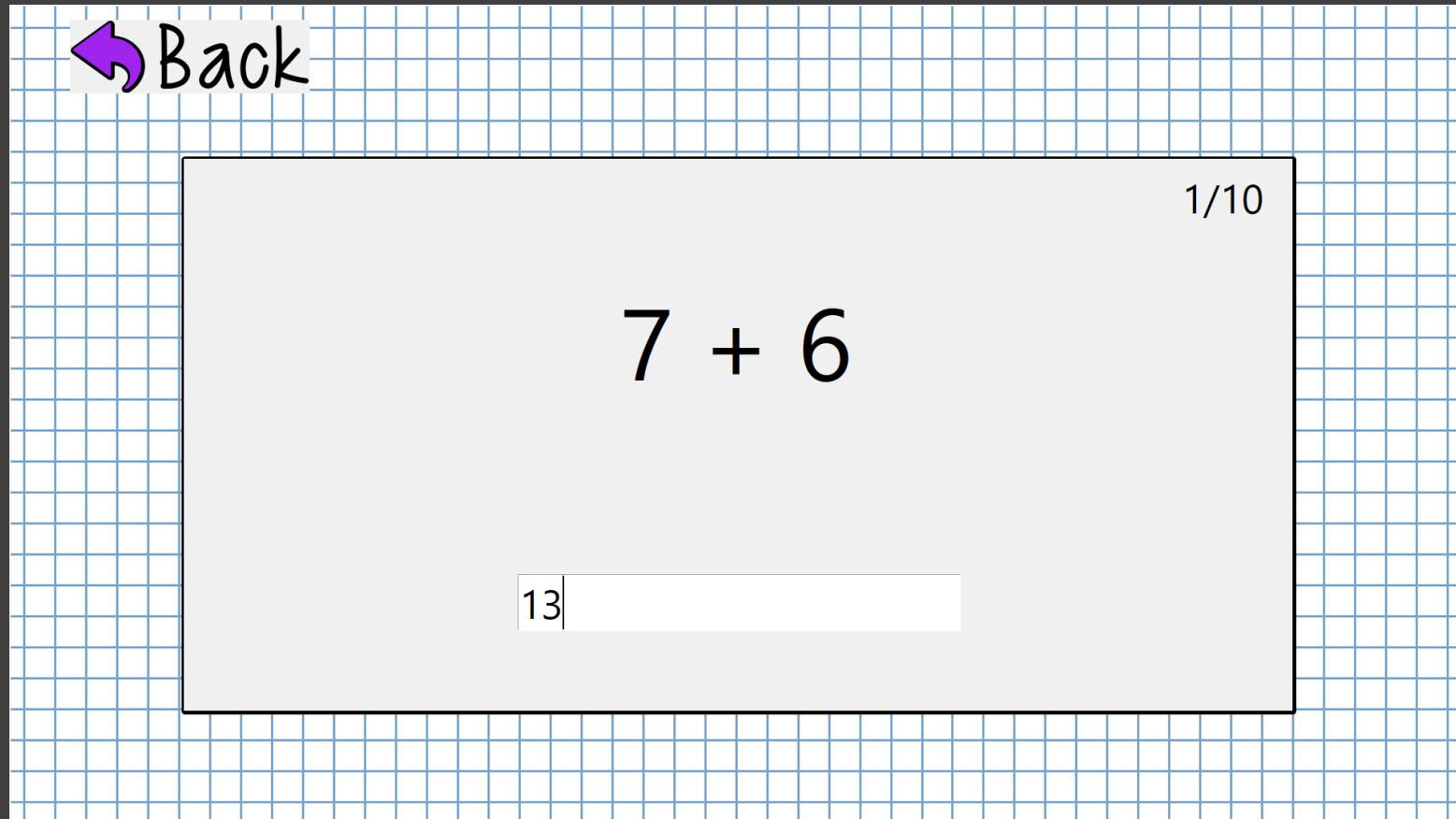
- A 5 seconds countdown timer will appear, get ready!



Game will start in 5 seconds!
Press 'ENTER' to submit answer

Playing the game

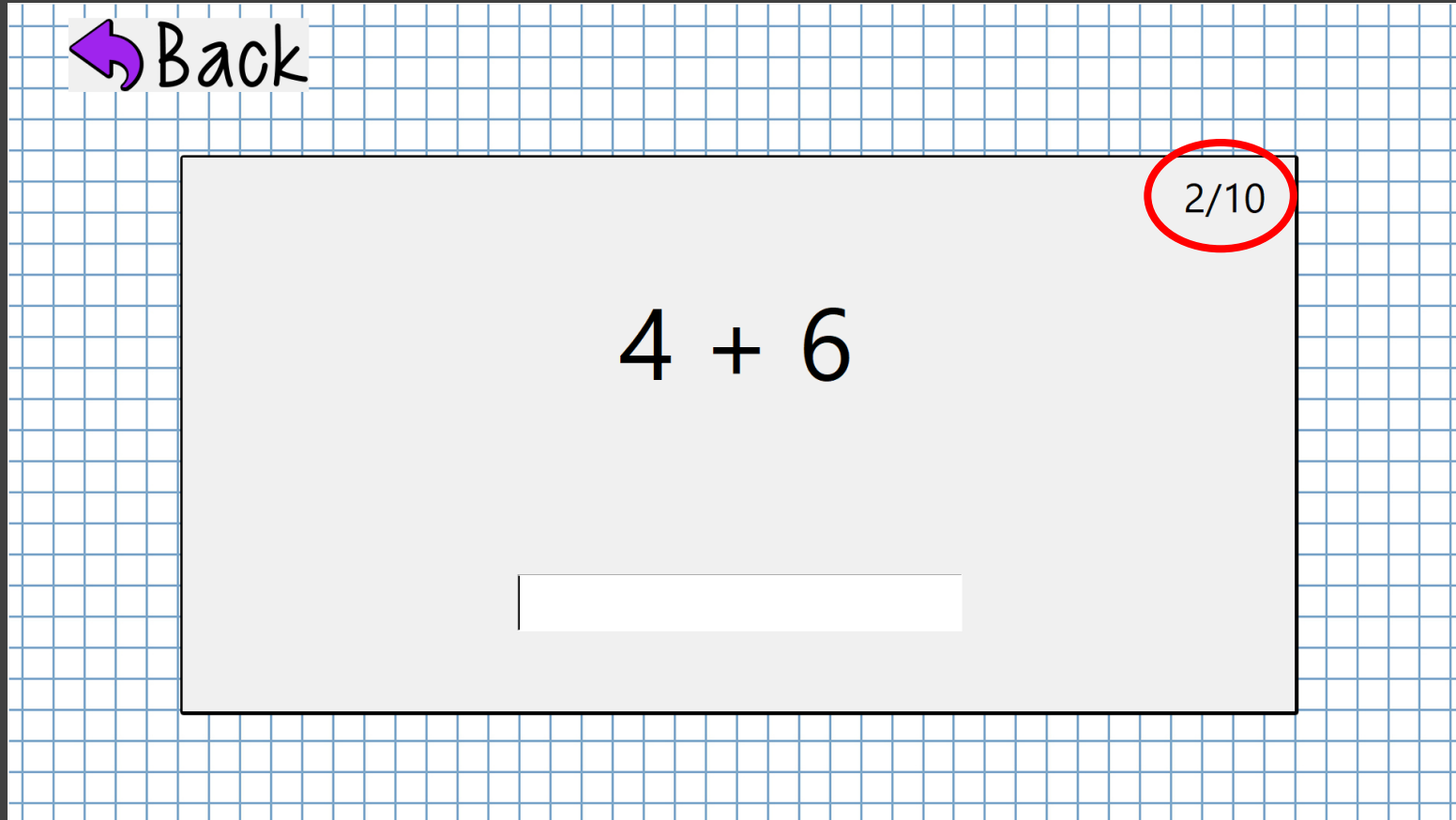
- Input your answer (no need to click the field). Then press 'Enter'



The screenshot shows a game interface on a blue grid background. At the top left, there is a purple arrow icon pointing left and the word "Back". In the center, a light gray rectangular box contains the math problem $7 + 6$. In the top right corner of this box, the text "1/10" indicates the current question number. At the bottom of the box, there is a white input field with the number "13" entered and a vertical cursor line to its right.

Playing the game

- If the answer is correct, you will proceed to next question.



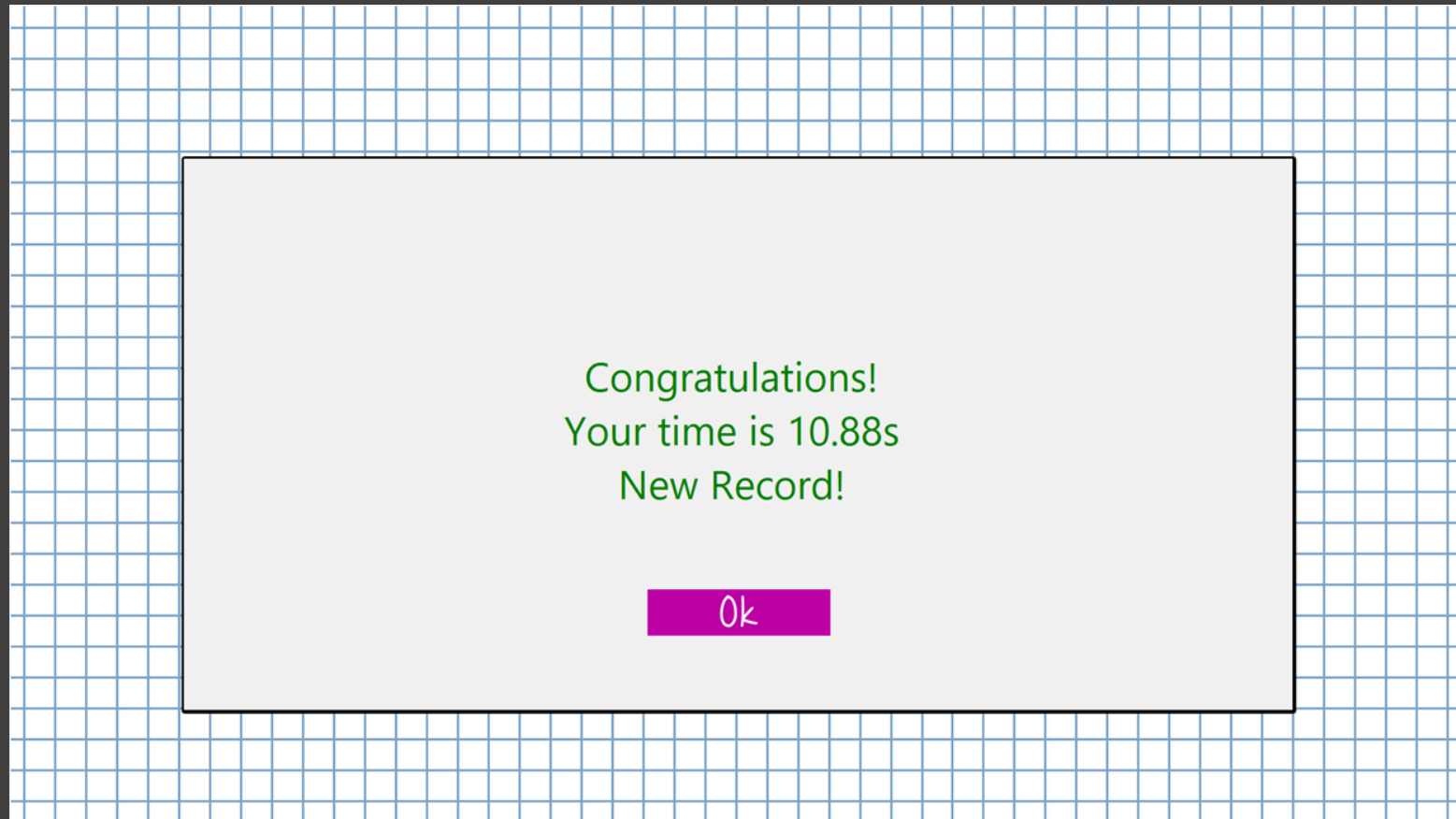
↩ Back

2/10

$4 + 6$

Playing the game

- After you have answered all questions, a result screen will appear.



And that's all!

You are on your way to becoming an Ac Σ Math champion!

Go to [documentation-AceMath.pdf](#) to see more