Name: Turganbek Dulat   id: 26301

Project report

The goal of my project - to implement a system for creating a car condition was to use three patterns

I used: Builder, Adapter, Bridge patterns.

I created a separate class for the (Builder pattern) and in this class I created int and String variables and implemented this in the main class, it was detailed information about the car, such as what color and model of car, etc.

 There are 2 car dealerships "Bavaria" and "Toyota City" for each dealership I created separate classes and use (Bridge pattern) to connect car with dealership like: BMW are produced in Bavaria.

(Adapter pattern)

Then I created the "Power" interface and added a method there, then I created the "CarPower" class and added a method there that does sout, then I created another class "Adapter" this class extends CarPower implements Power, two methods that I created earlier, I connected in this class and implemented the main class.