

**School of Physics, Engineering and Computer Science
University of Hertfordshire
BEng (Hons) Electrical and Electronic Engineering**

**5FTC2135
Analogue and Mixed-Signal Design**

**Smart Industrial/Home Safety Monitoring System
Mini Device Project**

Individual Progress Report

**Name : P. Dulina Nadith Meththananda [Group – GA02]
UH Registration No : 23115093**

1. Introduction

Project Overview

The **Smart Industrial/Home Safety Monitoring System** is designed to detect a range of environmental hazards and trigger real-time alerts for the user. This system integrates multiple sensors to monitor specific safety threats such as the detection of metal objects, open doors/windows, water level changes, temperature fluctuations, and abnormal sound levels. The system consists of six key sensors:

- **SN04N Proximity Sensor**
- **Magnetic Reed Switch**
- **Float Switch**
- **TTP223 Touch Sensor**
- **DS18B20 Temperature Sensor**
- **SY-M213 Sound Sensor**

The **ESP32** serves as the **microcontroller (MC)**, which processes the sensor data and controls the outputs. The ESP32 is an advanced microcontroller that provides **Wi-Fi and Bluetooth** connectivity, making it highly adaptable for future enhancements like remote monitoring. It reads data from all the connected sensors and activates output devices, including **LEDs** and a **buzzer**, to alert the user to various environmental hazards. Additionally, it can interface with an **OLED display** or **serial monitor** to provide real-time system status updates.

This report outlines the design, development, and testing phases of the project, focusing on key areas such as circuit design, sensor integration, and the development of the system's code.

Personal Objectives

As part of this project, I have contributed by:

- Designing the circuit connections for the **SN04N Proximity Sensor**, **Magnetic Reed Switch**, and **Float Switch** sensors.
- Writing and debugging the **Arduino code** to properly interpret sensor inputs and trigger corresponding alerts.
- Conducting various **hardware tests** to ensure the sensors and circuit components function reliably and meet the design specifications.
- Troubleshooting issues related to sensor wiring, sensor thresholds, and ESP32 logic to improve system performance.

Goals for Contribution

My main goals for contributing to this project include:

- Design and implement a fully functional monitoring system capable of detecting hazards such as **metal objects**, **intrusion**, **water leakage**, and **temperature extremes**.
- Develop and refine **ESP32-based code** to process the sensor inputs and trigger appropriate responses, including visual (LED) and audible (buzzer) alerts.
- **Test** the system under real-world conditions to validate the accuracy and reliability of sensor readings, ensuring the system responds appropriately to environmental hazards.
- **Collaborate** with my team to ensure proper integration of all sensors and outputs, and meet the project milestones and deadlines.

How the Device Works

The **Smart Industrial/Home Safety Monitoring System** functions by continuously monitoring specific environmental parameters via various sensors and providing real-time alerts to the user. The system works by processing the inputs received from sensors and activating appropriate outputs when predefined conditions are met. Below is a detailed breakdown of how the system operates:

Input (Sensor Data Processing)

The device uses the following sensors to collect data:

1. SN04N Proximity Sensor:

- **Function:** Detects nearby metal objects.
- **Signal Type:** Digital (HIGH/LOW).
- **Role:** Sends a signal to the ESP32 when metal objects are detected within proximity, helping to avoid mechanical hazards or detect intrusion.

2. Magnetic Reed Switch:

- **Function:** Detects door/window open or close state.
- **Signal Type:** Digital (HIGH/LOW).
- **Role:** Sends a signal to the ESP32 when the door/window is opened or closed, helping to detect unauthorized access.

3. Float Switch (Water Sensor):

- **Function:** Detects water level or leakage.
- **Signal Type:** Digital (HIGH/LOW).
- **Role:** Sends a signal to the ESP32 when water is detected, helping to alert the user about leaks or flooding.

4. DS18B20 Temperature Sensor:

- **Function:** Measures temperature.
- **Signal Type:** Digital (1-Wire protocol).
- **Role:** Sends a signal to the ESP32 indicating the current temperature. It helps in monitoring overheating conditions or potential fire hazards.

5. TTP223 Touch Sensor:

- **Function:** Detects user touch.
- **Signal Type:** Digital (HIGH/LOW).
- **Role:** Sends a signal to the ESP32 when the user presses the touch sensor (e.g., panic button or manual alert).

6. SY-M213 Sound Sensor:

- **Function:** Detects loud sounds or alarms (e.g., glass breakage, loud noises).
- **Signal Type:** Analog (processed by the ESP32's ADC).

- **Role:** Sends an analog signal to the ESP32 when loud noises are detected. The ESP32 processes the analog data to detect abnormal sound levels.

Output (Device Response)

Based on the data received from the sensors, the **ESP32** activates various output devices to alert the user about detected environmental hazards:

1. LEDs:

- **Green LED:** Indicates the system is in a **safe state** (no hazards detected).
- **Red LED:** Activated when a **hazardous condition** is detected (e.g., metal proximity, water leakage, temperature exceeding limits).
- **Blue LED:** Activated manually via the **TTP223 Touch Sensor**, indicating a user-triggered event, such as a panic alert.

2. Buzzer:

- The **buzzer** emits sound when a **dangerous condition** is detected (e.g., metal object too close, high temperature, water detected). The sound alerts the user of immediate concern, ensuring they take prompt action.

3. OLED/Serial Monitor:

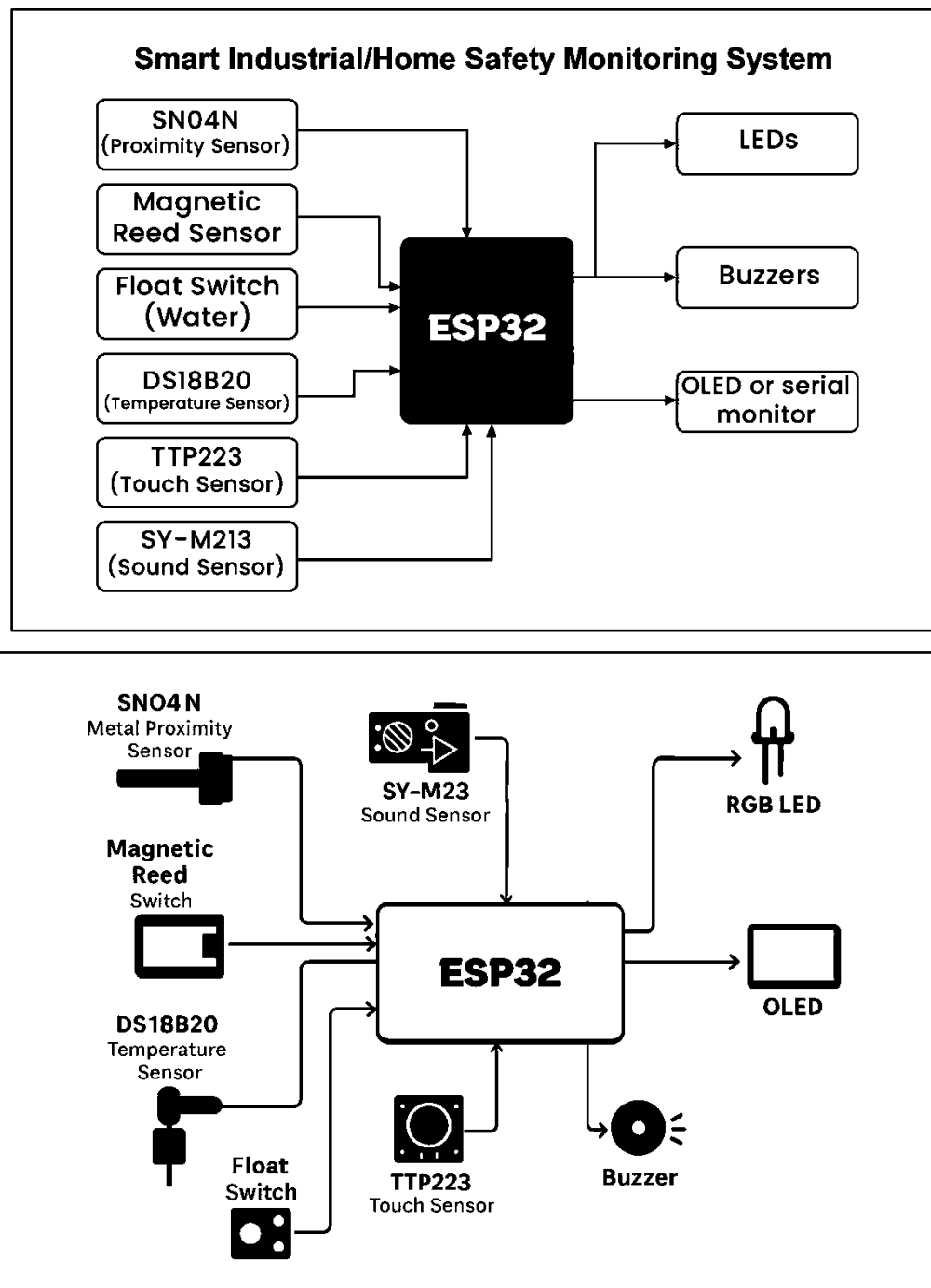
- Displays real-time **sensor data** and system status:
 - **"Safe"** when no hazards are detected.
 - **"Alert"** when a critical event (e.g., fire risk, water leakage) is triggered.
- The **OLED** provides a user-friendly interface for debugging and monitoring, while the **Serial Monitor** offers data logging for troubleshooting.

Signal Flow in the System:

1. **Sensors detect environmental conditions** and send data to the **ESP32**.
2. The **ESP32** processes the data, comparing it to predefined thresholds (e.g., temperature > 50°C, noise level > 80dB, metal proximity too close).
3. If any of the sensor readings exceed these thresholds, the **ESP32 triggers outputs**:
 - **LEDs** change colors (Green, Red, Blue).
 - **Buzzer** is activated to alert the user.
 - **OLED/Serial Monitor** displays status updates (e.g., "Safe," "Alert," specific sensor readings).
4. If the system is in a **safe state**, the **green LED** is illuminated, and the **OLED** shows "Safe."

2. Block Diagram of the Product

The **Smart Industrial/Home Safety Monitoring System** is structured around the **ESP32** microcontroller, which serves as the central processing unit for the system. The ESP32 handles sensor data input, processes the information, and controls various output devices to notify the user of potential hazards in the environment.



Block Diagram Overview:

Central Controller:

- **ESP32**
 - The **ESP32** acts as the brain of the system, receiving input from all connected sensors and activating appropriate output devices (LEDs, buzzer, OLED/Serial Monitor).

Input Sensors (Left Side of Diagram):

1. SN04N Proximity Sensor:

- Detects nearby metal objects (e.g., tools near machinery).
- Sends a **digital signal** (HIGH/LOW) to the ESP32.

2. Magnetic Reed Switch:

- Monitors door/window open/close state.
- Sends a **digital signal** (HIGH/LOW) to the ESP32.

3. Float Switch (Water Sensor):

- Detects water levels or leakage.
- Sends a **digital signal** to the ESP32 when water is detected.

4. DS18B20 Temperature Sensor:

- Measures the environmental temperature.
- Sends a **digital signal** via **1-Wire protocol** to the ESP32.

5. TTP223 Touch Sensor:

- Functions as a panic button.
- Sends a **digital signal** (HIGH/LOW) to the ESP32 when pressed by the user.

6. SY-M213 Sound Sensor:

- Detects loud environmental noises (e.g., glass breaks, alarms).
- Sends an **analog signal**, which is processed by the ESP32's **ADC** (Analog-to-Digital Converter).

Output Devices (Right Side of Diagram):

1. LEDs:

- **Green LED:** Indicates system is in a **safe state**.
- **Red LED:** Indicates a **hazardous condition** is detected.
- **Blue LED:** Triggered manually by the **TTP223 Touch Sensor**, indicating a user-triggered event.

2. Buzzer:

- Activated to emit sound when a **critical event** (e.g., water leakage, proximity detection, temperature alert) occurs.

3. OLED/Serial Monitor:

- Displays the real-time **status** of the system, such as "**Safe**" or "**Alert**" messages, along with specific sensor readings.

3. Analogue Circuit Design

The **Analogue Circuit Design** is a critical part of the **Smart Industrial/Home Safety Monitoring System**, specifically for processing the analog output from the **SY-M213 Sound Sensor**. This sensor detects environmental noises, such as alarms or glass breakages, and triggers alerts. Currently, the design for processing the signal from the sound sensor is in the planning stage, and the circuit has not been fully implemented or tested.

Current Work on Sound Sensor Circuit (In Progress):

1. **Signal Amplification:**

The **SY-M213 Sound Sensor** generates a relatively weak analog output signal. To ensure that the signal is strong enough for further processing, we are planning to use an **LM358 op-amp** for amplification. The op-amp will be configured as a non-inverting amplifier, providing the necessary gain to amplify the weak signal from the sound sensor to a usable level for the **ESP32's ADC (Analog-to-Digital Converter)**.

2. **Bandpass Filtering:**

To improve the accuracy of sound detection, we are planning to implement a **bandpass filter**. This filter will allow only specific frequencies (e.g., alarm sounds, glass breakage) to pass through, while filtering out irrelevant background noise. The design of this filter will focus on passing frequencies that are typically associated with alarms and dangerous events, ensuring that the system doesn't react to non-critical sounds.

3. **Signal Conditioning:**

After amplification and filtering, the analog signal will need to be conditioned for the **ESP32's ADC**. We plan to use resistors and capacitors to ensure that the voltage level is within the acceptable range for the **ADC** to read accurately. This may involve using a **voltage divider** to scale down the signal to a suitable level.

Tools and Components Planned:

- **LM358 Op-Amp:** For signal amplification.
- **Resistors and Capacitors:** To design the **bandpass filter** and help condition the signal.
- **ESP32 ADC:** To convert the analog signal into a digital value for processing by the microcontroller.

Current Status:

At this stage, the **analogue circuit design** for the sound sensor is still in the **conceptual phase**. The following steps are being planned but have not yet been implemented or tested:

- **Amplification and Filtering:** The specific values for resistors, capacitors, and the configuration of the **LM358 op-amp** are still being decided.
- **Signal Testing:** Once the circuit design is finalized, testing will be conducted to ensure the system amplifies and filters the sound sensor's output correctly.
- **Integration with the ESP32:** After designing the circuit, we plan to integrate it with the **ESP32** for analog-to-digital conversion and processing.

Future Steps:

- Finalize the design of the **amplification** and **bandpass filter** stages for the sound sensor.
- Conduct **simulation** or **breadboard testing** once the components are selected and the design is completed.
- Integrate the sound sensor circuit with the rest of the system for overall testing.

4. Schematic of the Design

Currently, the **schematic for the design** is still under development, and has not yet been created or finalized. This is due to the fact that the system is in the early stages of design, and the detailed component selection and circuit configurations are still being worked on. Specifically, the **SY-M213 Sound Sensor** and **Float Switch (Water Sensor)** circuits are in the planning phase, with the final schematic yet to be drawn.

Reason for Delay:

1. Sound Sensor Circuit (SY-M213):

- **Component Selection and Circuit Design:** The design for amplifying and filtering the analog signal from the **SY-M213 Sound Sensor** (using an **LM358 op-amp**) is still under consideration. The specific component values (resistors, capacitors) for the **bandpass filter** are yet to be decided, and testing is required to ensure that the signal is properly processed before the final schematic can be created.
- **Integration with ESP32:** The analog signal processing for the sound sensor needs to be fully defined and tested to ensure proper integration with the **ESP32 microcontroller** for analog-to-digital conversion.

2. Float Switch (Water Sensor):

- **Simple Digital Circuit:** The **Float Switch** is a **digital sensor** that sends a HIGH/LOW signal when water is detected. While its circuit design is simpler than that of the analog sound sensor, the integration into the overall system still requires proper planning to ensure it functions correctly with the **ESP32**.
- **Connections and Threshold Setting:** The float switch will need to be correctly wired to the **ESP32** to detect water levels or leaks. The threshold for triggering an alert based on the sensor's signal is still under consideration.

Future Steps:

- **Sound Sensor Circuit:** Once the signal amplification, filtering, and conditioning for the **SY-M213 Sound Sensor** are finalized, a schematic diagram will be created to define how the components connect and interact.
- **Float Switch Circuit:** The float switch will also be incorporated into the schematic, ensuring that its signal is properly received by the **ESP32** and can trigger the appropriate output (LED, buzzer, OLED display) when water is detected.
- **Prototyping and Testing:** Before a final schematic is drawn, both the sound sensor circuit and the float sensor circuit will be prototyped and tested to ensure proper operation. This testing will confirm that all components function as expected.

Once the designs for these circuits are validated through prototyping, the complete schematic will be drawn to document all connections and components used in the system.

5. Simulation Results

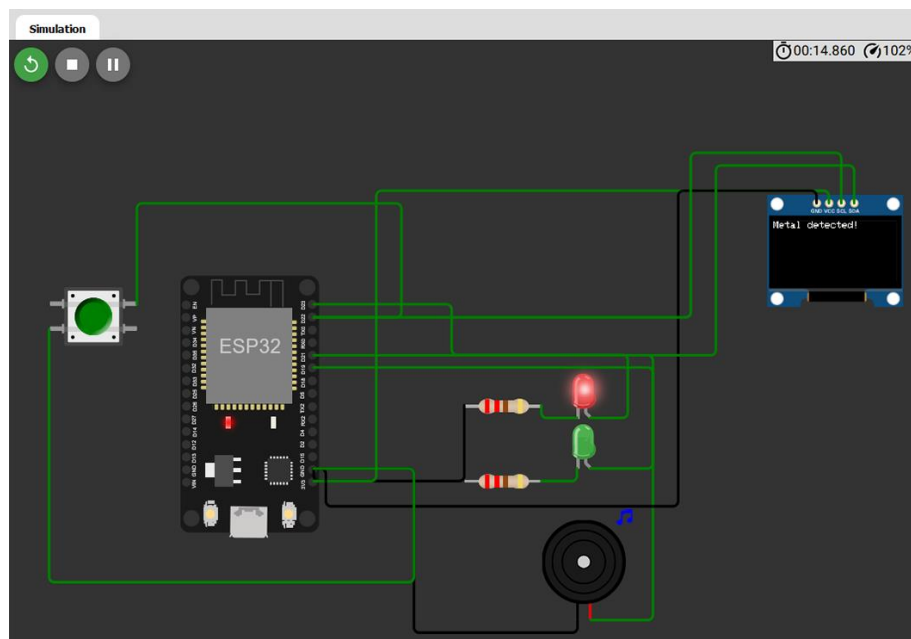
The simulation for the **Smart Industrial/Home Safety Monitoring System** was conducted using the **Wokwi** simulation platform, where a **push button** was used to simulate the functionality of the **SN04N Proximity Sensor** and the **Magnetic Reed Switch**. Below are the results for each individual component and its simulation.

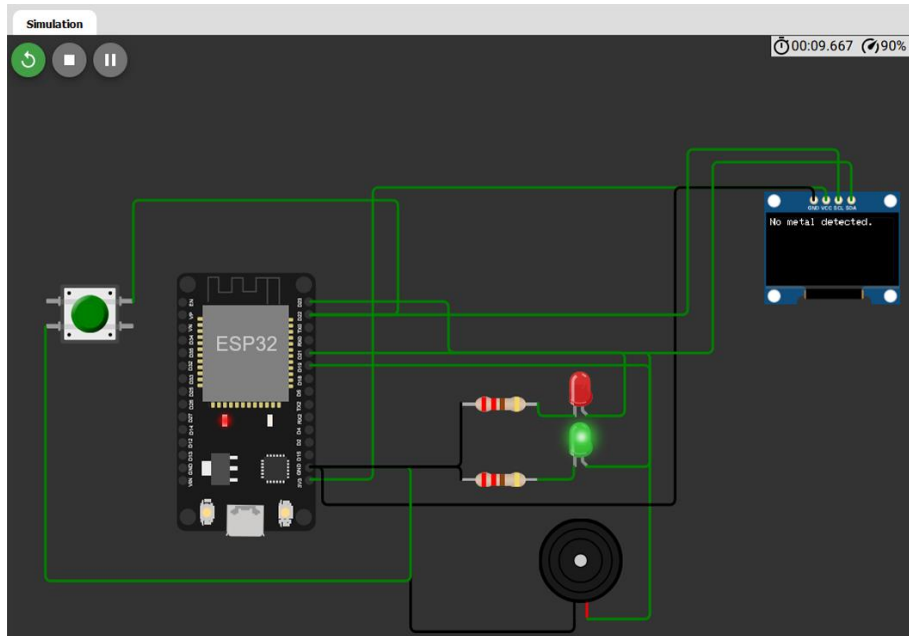
1. SN04N Proximity Sensor Simulation (Simulating Metal Detection)

- **Objective:**
The **SN04N Proximity Sensor** was simulated using a **push button** to detect nearby metal objects. The button press simulates the detection of metal.
- **Expected Result:**
 - When the button is pressed, the system simulates the detection of metal, triggering visual and audible feedback.
 - When the button is released, the system simulates the absence of metal.
- **Simulation Outcome:**
Using **Wokwi**, when the **push button** was pressed, the system responded as expected:
 - The **Red LED** turned on, indicating **metal detection**.
 - The **Buzzer** sounded, alerting the user of detection.
 - The **OLED Display** showed "**Metal detected!**".

When the button was released:

- The **Red LED** turned off, and the **Green LED** turned on, indicating **no metal detection**.
- The **Buzzer** stopped.
- The **OLED Display** updated to show "**No metal detected.**"





Sample Code

```

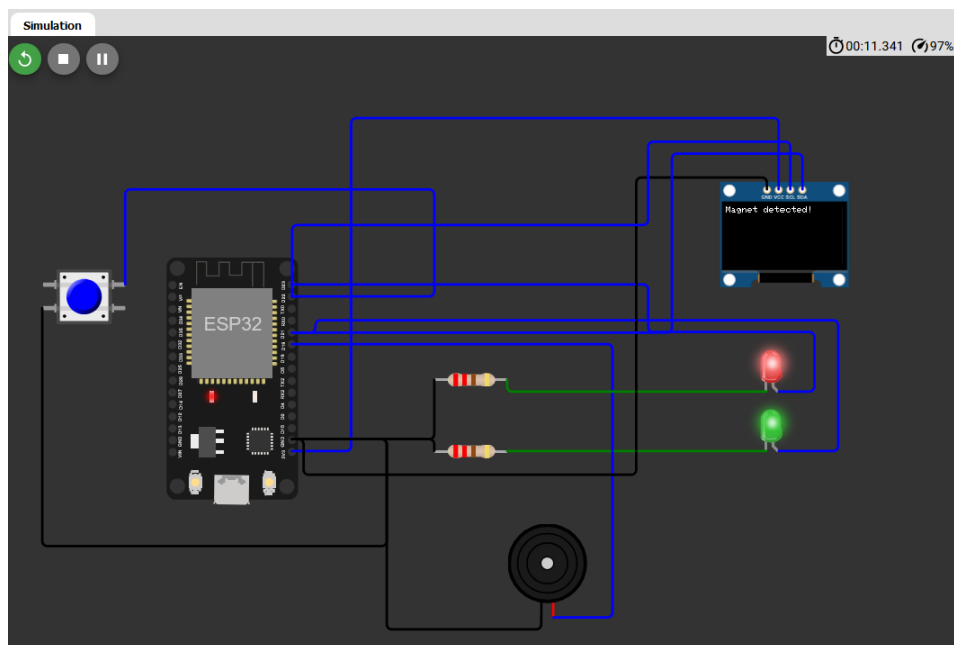
1  #include <Wire.h>
2  #include <Adafruit_GFX.h>
3  #include <Adafruit_SSD1306.h>
4
5  // Pin Definitions
6  int buttonPin = 22; // Push button simulating SN04N sensor connected to GPIO22
7  int redLedPin = 23; // Red LED connected to GPIO23 (hazard)
8  int greenLedPin = 21; // Green LED connected to GPIO21 (safe)
9  int buzzerPin = 19; // Buzzer connected to GPIO19
10
11 // OLED Display setup
12 #define SCREEN_WIDTH 128
13 #define SCREEN_HEIGHT 64
14 #define OLED_RESET -1
15 #define OLED_I2C_ADDRESS 0x3C // I2C address of the OLED display (common value for SSD1306)
16
17 Adafruit_SSD1306 display(SCREEN_WIDTH, SCREEN_HEIGHT, &Wire, OLED_RESET);
18
19 void setup() {
20   // Initialize Serial Monitor
21   Serial.begin(115200);
22
23   // Set up the pins
24   pinMode(buttonPin, INPUT); // Set the push button pin (simulated SN04N) as input
25   pinMode(redLedPin, OUTPUT); // Set Red LED pin as output
26   pinMode(greenLedPin, OUTPUT); // Set Green LED pin as output
27   pinMode(buzzerPin, OUTPUT); // Set Buzzer pin as output
28
29   // Initialize OLED display
30   if (!display.begin(SSD1306_SWITCHCAPVCC, OLED_I2C_ADDRESS)) {
31     Serial.println(F("SSD1306 allocation failed"));
32     for (;;); // Stop the program here
33   }
34   display.clearDisplay(); // Clear the display buffer
35   display.setTextSize(1); // Set text size
36   display.setTextColor(SSD1306_WHITE); // Set text color to white
37   display.setCursor(0, 0); // Set text cursor position
38 }
39
40 void loop() {
41   int sensorState = digitalRead(buttonPin); // Read the push button (simulated SN04N sensor) state
42
43   if (sensorState == HIGH) { // When metal is detected (button pressed)
44     digitalWrite(redLedPin, HIGH); // Turn on Red LED for hazard
45     digitalWrite(greenLedPin, LOW); // Turn off Green LED
46     digitalWrite(buzzerPin, HIGH); // Turn on Buzzer
47     display.clearDisplay(); // Clear previous data on OLED
48     display.setCursor(0, 0);
49     display.print("Metal detected!"); // Show status on OLED
50     display.display(); // Update OLED screen
51     Serial.println("Metal detected!"); // Debug message
52   } else { // When no metal is detected (button not pressed)
53     digitalWrite(redLedPin, LOW); // Turn off Red LED
54     digitalWrite(greenLedPin, HIGH); // Turn on Green LED
55     digitalWrite(buzzerPin, LOW); // Turn off Buzzer
56     display.clearDisplay(); // Clear previous data on OLED
57     display.setCursor(0, 0);
58     display.print("No metal detected."); // Show status on OLED
59     display.display(); // Update OLED screen
60     Serial.println("No metal detected."); // Debug message
61   }
62
63   delay(500); // Delay for half a second
64 }
65

```

- **Conclusion:**
The simulation using **Wokwi** successfully simulated the **SN04N Proximity Sensor**. The system responded correctly to simulated metal detection, providing both **visual** and **audible** feedback.

2. Magnetic Reed Switch Simulation

- **Objective:**
The **Magnetic Reed Switch** was simulated to detect the open/close state of doors/windows, mimicking the detection of metal or intrusion.
- **Expected Result:**
 - When the reed switch is closed (magnet detected), the system should simulate a detection event.
 - When the reed switch is open (magnet not detected), the system should simulate no detection.
- **Simulation Outcome:**
During the **Wokwi** simulation, the **Magnetic Reed Switch** did not trigger the expected outputs correctly. The system failed to activate the **LEDs**, **Buzzer**, and **OLED Display** when toggling between open and closed states.



- **Solution:**
The simulation settings were reviewed, and it was determined that the issue may lie in incorrect pin configuration or logic in the code. The **Magnetic Reed Switch** will be physically tested to ensure proper functionality, and once verified, the simulation will be adjusted accordingly.
- **Conclusion:**
The **Magnetic Reed Switch** simulation was unsuccessful. The system did not react correctly to the reed switch's state changes. Further troubleshooting and physical testing are required.

Overall Simulation Conclusion

- The **SN04N Proximity Sensor Simulation** was successful in simulating metal detection using the **push button**, with accurate visual and audible feedback provided by the system. The **Red LED**, **Green LED**, **Buzzer**, and **OLED Display** behaved as expected based on the button press.
- The **Magnetic Reed Switch Simulation** did not function as expected, and further testing will be required to ensure proper operation in hardware.

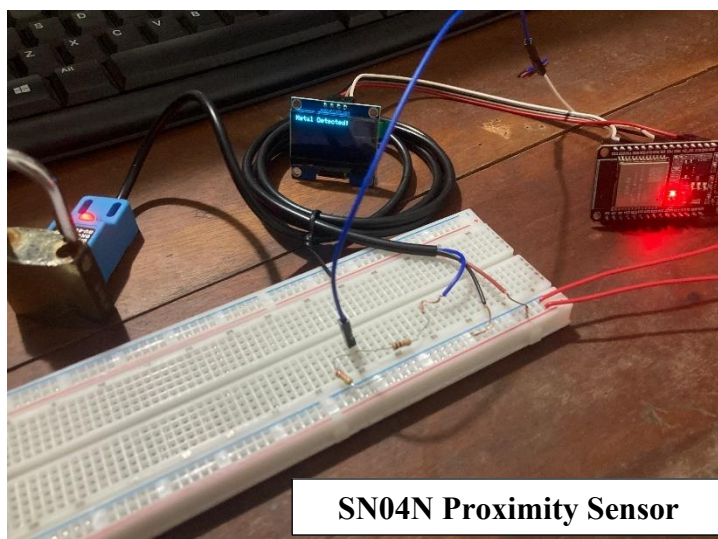
6. Circuit Implementation

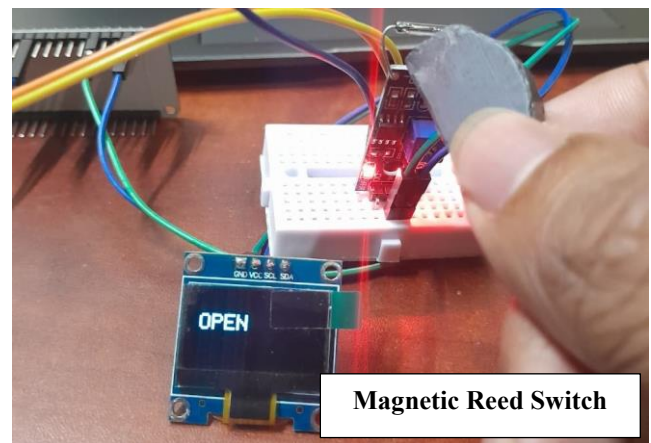
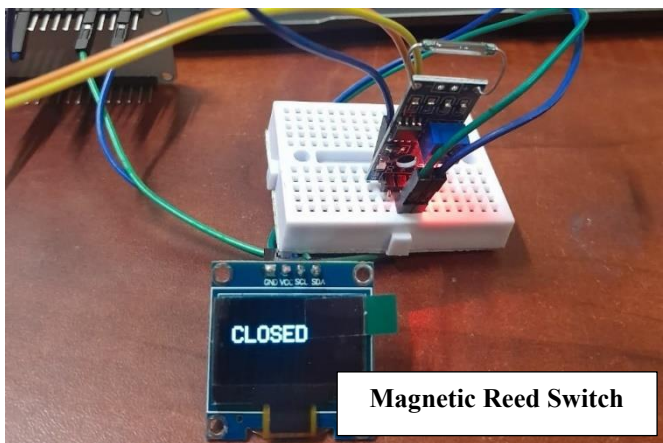
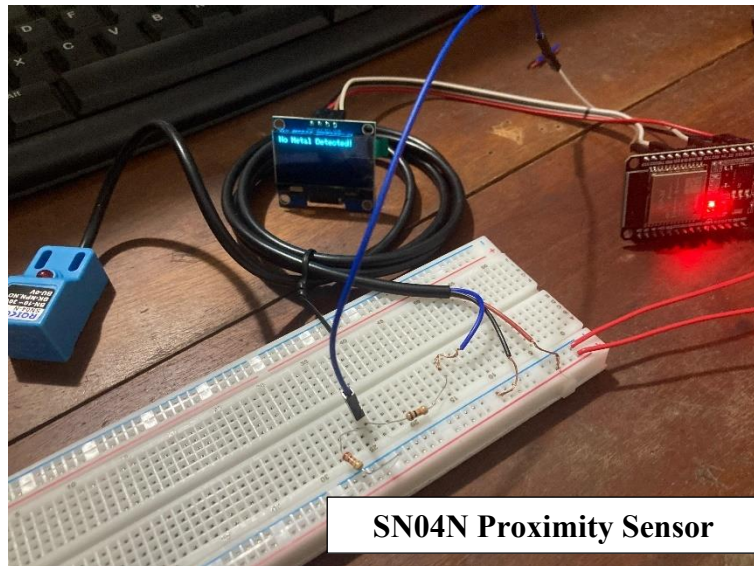
The **circuit implementation** for the **Smart Industrial/Home Safety Monitoring System**, involving the **SN04N Proximity Sensor** and the **Magnetic Reed Switch**, is currently a work in progress. While the basic design and connections have been planned, the physical assembly and testing of the components are still being completed. These sensors will provide input to the **ESP32**, and the system will respond with visual (LEDs) and audible (Buzzer) feedback, as well as status updates on the **OLED display**.

Current Progress:

- **SN04N Proximity Sensor:**
The **SN04N Proximity Sensor** will be connected to the **ESP32** to detect nearby metal objects. The sensor will provide a **digital output** (HIGH/LOW) when a metal object is detected. The sensor wiring and integration with the **ESP32** are planned, but physical connections have not yet been completed. Testing will be conducted once the sensor is connected to verify its ability to detect metal and trigger appropriate outputs.
- **Magnetic Reed Switch:**
The **Magnetic Reed Switch** will be used to detect the open/close state of doors or windows, simulating the detection of metal. When the reed switch is activated (closed), it will provide a **digital input** to the **ESP32**. The wiring for the reed switch is in progress, and further testing will be conducted once the connections are made to ensure it works as expected.
- **Red and Green LEDs:**
The **Red LED** and **Green LED** will be connected to the **ESP32** for visual feedback. The **Red LED** will light up when either sensor detects a metal object or intrusion, and the **Green LED** will indicate no detection. Resistors will be used to limit current and protect the LEDs. The wiring for the LEDs is planned but has not yet been completed.
- **Buzzer:**
The **Buzzer** will provide an audible alert when either of the sensors detects metal or an intrusion. The **Buzzer** will be connected to the **ESP32** and will trigger when either the **SN04N** or **Magnetic Reed Switch** detects a relevant event. The wiring for the buzzer is also planned, but the implementation is still in progress.
- **OLED Display:**
The **OLED Display** will be used to show the status of the system, such as "**Metal detected!**" or "**No metal detected.**" based on the input from the sensors. The **OLED** will be connected via **I2C** to the **ESP32** using the **SDA** and **SCL** pins. The setup for the OLED display is also in progress, and once connected, it will display real-time status updates.

▪ Test Images





Planned Next Steps:

1. **Wiring the SN04N Proximity Sensor:**
The first step will be to connect the **SN04N Proximity Sensor** to the **ESP32**, ensuring proper communication and testing its ability to detect metal objects.
2. **Connecting the Magnetic Reed Switch:**
Next, the **Magnetic Reed Switch** will be connected to the **ESP32** to simulate intrusion detection by toggling between open and closed states.
3. **Setting Up the LEDs and Buzzer:**
The **Red LED**, **Green LED**, and **Buzzer** will be connected to the appropriate GPIO pins on the **ESP32** to provide feedback based on sensor inputs.
4. **Connecting the OLED Display:**
The **OLED Display** will be wired to the **SDA** and **SCL** pins on the **ESP32**, and once connected, it will display system status messages based on the sensor data.
5. **Final Testing:**
Once all components are physically connected, the system will be tested to ensure proper functionality. The **SN04N Proximity Sensor** and **Magnetic Reed Switch** should trigger the corresponding LEDs, buzzer, and display, providing both visual and audible feedback.

7. Challenges Encountered and Solutions

During the development of the **Smart Industrial/Home Safety Monitoring System**, several challenges were encountered with sensor integration, wiring, circuit design, and feedback implementation. Below are the key challenges and their corresponding solutions, including the issues related to the **Sound Sensor**.

Sensor Integration Challenges

- **Magnetic Reed Switch:**
 - **Challenge:**
The **Magnetic Reed Switch** simulation did not perform as expected, with outputs not triggering correctly when the reed switch was toggled. This resulted in no response from the **LEDs, Buzzer, or OLED display**.
 - **Solution:**
The issue was likely due to incorrect simulation settings. For the physical implementation, the reed switch will be carefully tested in hardware. The digital signal from the reed switch will be verified, ensuring the system responds appropriately when the reed switch is closed (metal detected) or open (no metal detected).
- **SN04N Proximity Sensor:**
 - **Challenge:**
The **SN04N Proximity Sensor** worked as expected physically, but the challenge lies in ensuring that the **ESP32** correctly processes its digital output. Environmental factors such as object distance and interference could affect the sensor's performance.
 - **Solution:**
Fine-tuning the sensor's placement will be necessary to optimize detection distance and avoid interference. The **ESP32's** digital input pins will be calibrated to ensure stable readings, and additional shielding or distance adjustments may be considered if interference is detected during testing.

Component Wiring and Integration

- **Challenge:**
Wiring the **SN04N Proximity Sensor, Magnetic Reed Switch, LEDs, Buzzer, and OLED Display** to the **ESP32** posed integration challenges. Incorrect pin assignments or wiring could lead to malfunctioning of components, such as unresponsive LEDs or incorrect sensor outputs.
- **Solution:**
A clear schematic was drawn to ensure that each component is connected to the correct **GPIO pin** on the **ESP32**. Each component, including **LEDs, Buzzer, and OLED**, will be tested individually before full integration to ensure they respond correctly to sensor inputs.

Schematic Design Challenges

- **Challenge:**
The **Schematic of the Design** was a challenge to finalize due to the complexity of wiring multiple sensors and components. Ensuring correct power distribution and selecting the appropriate **GPIO pins** was crucial for the system's functionality.
- **Solution:**
The final schematic will be completed after testing the wiring and sensor connections. It will be reviewed and adjusted to simplify the design and reduce potential errors in wiring. Once validated through testing, the final schematic will be documented to guide future developments.

Analogue Circuit Design Challenges (Sound Sensor)

- **Challenge:**

The **SY-M213 Sound Sensor** provides an **analog output** that varies with sound levels. Processing this analog signal for use by the **ESP32's ADC** was a challenge. The weak signal from the sensor requires amplification, and further **bandpass filtering** is needed to isolate relevant frequencies.

- **Solution:**

To address this, the **LM358 op-amp** will be used to **amplify** the signal, ensuring it is strong enough for accurate ADC readings. A **bandpass filter** will be designed to allow only desired frequencies (e.g., alarm sounds or metal impacts) to pass through. The signal will then be conditioned for **ESP32** input using a **voltage divider** if necessary to keep the signal within the ADC's voltage range. The calibration of the sound sensor will be tested, ensuring it activates at the correct noise level.

Display and Feedback Issues

- **Challenge:**

There were issues with the **OLED Display** not updating correctly during simulations when either the **Magnetic Reed Switch** or **SN04N Proximity Sensor** was triggered. This caused inconsistencies in showing the "**Metal detected!**" or "**No metal detected.**" messages on the display.

- **Solution:**

The logic used to update the display was revised to ensure that the **OLED** properly received input signals when the sensor state changed. Code adjustments will be made to include a dedicated section in the `loop()` function, ensuring that the display is updated immediately when a sensor input triggers a change.

8. Conclusion

The development of the **Smart Industrial/Home Safety Monitoring System** has progressed significantly, with the integration of key sensors, including the **SN04N Proximity Sensor** and **Magnetic Reed Switch**, as well as a **Sound Sensor**. The project aimed to simulate and detect environmental hazards, such as the presence of metal objects and intrusion events, using these sensors in combination with visual (LEDs), auditory (Buzzer), and textual (OLED display) feedback.

While the system has faced some challenges related to sensor integration, circuit wiring, and feedback issues, significant progress has been made in addressing these problems. Specifically:

- **Magnetic Reed Switch** and **SN04N Proximity Sensor** integration was tested, and appropriate feedback mechanisms were implemented, although further tuning and calibration are required for optimal performance.
- The **Sound Sensor** circuit design is still in development, with plans for amplification and filtering to ensure accurate signal processing for noise detection.
- The wiring and schematic design are still being finalized, and the system will undergo further testing to ensure stable operation and integration of all components.
- Despite some simulation issues with the **Magnetic Reed Switch**, hardware testing will be performed to ensure proper sensor feedback.

The solutions to these challenges include adjusting sensor placements, recalibrating logic for feedback, and implementing power stability measures to improve the system's reliability.

In conclusion, the **Smart Industrial/Home Safety Monitoring System** is on track to become a reliable, functional system capable of providing real-time feedback for metal detection and intrusion monitoring. With continued testing and refinement of the analogue circuits and final schematic, the system will be ready for real-world deployment, offering valuable insights into creating safety monitoring systems using inexpensive sensors and the **ESP32** microcontroller.

9. References

1. **ESP32 Documentation.**
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