



TX 5063

Birkan Ates

Game Programmer

ABOUT ME:

I'm a very positive and happy person that have studied different kinds of coding since 2018, starting with C# and Unity in LBS to trying to learn a bit of web development in HTML, CSS and a bit of JavaScript. When I later realised that I didn't want to do web development, I decided to go back to game programming and ended up at Futuregames with the best decision in my life I started refreshing my knowledge of C# and Unity, also learned other stuff such as C++ and Unreal Engine (which I like more now).

WORK EXPERIENCE

Elgiganten (2023-2024)

CHASIER AND A WAREHOUSE WORKER

2023 - 2024

Worked in Operations, receiving products, selling them at the counter, and handling warehouse transactions for the Scandinavian company. Involved in selling products and managing them in the warehouse.

Something that will come up later

SOMETHING THAT CAME UP AND MY POSITION

YEAR - YEAR

bla bla bla bla

EDUCATIONS:

- Technology, Game Development (2018 - 2021)
- Staff Assistant, Leadership Soldier (2021 - 2022)
- Technical Preparatory Year (2022 - 2023)
- Web Development (2023 - 2024)
- Game Programmer (2024 - 2026)

FEEL FREE TO CONTACT:

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[My portfolio](#)

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Manual B

SKILLS: HOBBY/INTEREST:

- | | |
|-----------------|------------|
| • C# | • Coding |
| • Unity | • Gaming |
| • C++ | • Art |
| • Unreal Engine | • Climbing |
| • Perforce | • Swimming |
| • Github | • Music |
| • Jira | |
| • Teams | |
| • Slack | |
| • Miro | |
| • Discord | |

EDUCATIONS

Game Development (2018-2021)

LEARNING GAME PROGRAMMING AND DESIGN IN LBS TECHNOLOGY PROGRAMME

High school education focused on programming in Unity using C# coding. Learned to design my own games and level design. Also gained insights into how computers and technical devices operate.

Web Development (2023-2024)

LEARNED WEB DEVELOPMENT IN LULEA UNIVERSITY

Developed skills in web development, design and programming in HTML and CSS, familiar with these different coding skills.

Game Programming (2024-2026)

DEVELOPED MORE CODE EXPERIENCE WITH C# AND C++ IN FUTUREGAMES

Learned how to work in the industry more and evolved my skills to work on bigger projects with bigger teams.

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