

SENECA COLLEGE OF APPLIED ARTS AND TECHNOLOGY

SCHOOL OF INFORMATION AND COMMUNICATIONS TECHNOLOGY – SY

Test #1 EXAMINATION (A)

| <u>SEMESTER</u> | <u>SUBJECT NAME</u> | <u>SUBJECT CODE</u> |
|-----------------|-------------------------------------|---------------------|
| Summer 2019 | Introduction to Programming Using C | IPC144 |

NAME: _____

STUDENT NUMBER: _____

SECTION: _____

TIME ALLOWED: 1.0 Hour (60 min.)

QUESTIONS:

| | | | |
|--------|--------------------|-----------|-------|
| Part A | Explain Concepts | 9 | Marks |
| Part B | Complete the Code | 21 | Marks |
| Part C | Walkthrough | 10 | Marks |
| | TOTAL MARKS | 40 | |

PROFESSOR: Shi, Yue (Sunny)

SPECIAL INSTRUCTIONS:

1. A reference sheet is permitted and must be submitted with the test, 1 – 8 ½ X 11, white, 2 sided, printed from a computer-generated document, name and student ID on both sides
2. Write your answers in the spaces provided
3. A non-scientific calculator, you are not permitted to use your cell phone

This test includes a *cover page*, plus 4 pages of *questions*.

SENECA'S ACADEMIC INTEGRITY POLICY

As a Seneca student, you must conduct yourself in an honest and trustworthy manner in all aspects of your academic career. A dishonest attempt to obtain an academic advantage is considered an offense, and will not be tolerated by the College.

Part A: Explain Concepts [9 marks]

(1) Briefly describe the differences between all three iteration constructs. **[3 marks]**

(2) What is an *array* data structure? **[2 marks]**

(3) What is a *structure* type? **[2 marks]**

(4) Briefly explain why you may use the *#define* directive (e.g., `#define SIZE 4`). **[2 marks]**

Part B: Complete the code, referring to the comments and the sample run [21 marks]

```

//structCar.h
struct Car
{
    int year;
    double mile;
    char name[20];
};
//midterm_struct.c
#define _CRT_SECURE_NO_WARNINGS
#include <stdio.h>
// including the above header file: structCar.h    [1 mark]
#include "structCar.h"
#define SIZE 3
int main(void)
{
    int i, newCarNum, newCarYear, mostMileNum;
    double mostMile;
    struct Car carList[SIZE] = { {0,0.0, ""} };
    // set the year for car 1 as 2009
    carList[0].year = 2009;
    // set the mile for car 1 as 100000.5
    carList[0].mile = 100000.5;
    /* ask user to input the information for the rest cars, i.e., car 2 till car SIZE
    (cars are counted from 1) */
    for (i = 1; i < SIZE; i++)
    {
        printf("Enter the year for car %d: ", i+1);
        scanf("%d", &carList[i].year);
        printf("Enter the mileage for car %d: ", i+1);
        scanf("%lf", &carList[i].mile);
    }
    /* report the number of the newest car and the car with the most mileage (cars are
    counted from 1). Refer to the sample run below. */
    newCarNum = 0;
    mostMileNum = 0;
    newCarYear = carList[0].year;
    mostMile = carList[0].mile;
    for (i = 0; i < SIZE; i++)
    {
        if (carList[i].year > newCarYear && flag == 0)
        {
            newCarYear = carList[i].year;
            newCarNum = i;
            break;
            // i = SIZE;
            // flag = 1;
        }
        if (carList[i].mile > mostMile)
        {
            mostMile = carList[i].mile;
            mostMileNum = i;
        }
    }
    // referring to the sample run, display the newest car information
    printf("The newest car is car %d , year: %d.\n", newCarNum+1, newCarYear);
    // referring to the sample run, display the car with the most mileage, mileage in
    2 decimals.

```

```
    printf("The car with the most mileage is car %d , mileage: %.21f km.\n",  
mostMileNum+1, mostMile);  
  
    return 0;  
}
```

Sample run:

```
Enter the year for car 2: 2008  
Enter the mileage (km) for car 2: 300000.5  
Enter the year for car 3: 2019  
Enter the mileage (km) for car 3: 2308.3  
The newest car is car 3, year: 2019.  
The car with the most mileage is car 2, mileage: 300000.50 km.
```

Part C: Walkthrough [10 marks]

What is the output (printed to the screen) of the following code? Show your rough work.

```
//midterm_walkthrough.c
#include <stdio.h>
int main(void)
{
    int a;
    double b, c;

    a = 6;
    b = 0.7;
    int flag=0
    while (a < 10 && b < 3.0 && flag==0) {
        if (a < 8 ) {
            a = a + 1;
            b = b * 2;
            c = a - b;
            flag = 1;
        }
        else {
            a = a - 2;
            b = b + 0.8;
        }
        c = a - b;
        printf("%.21f-%d-%.21f\n", c, a, b);
    }
}
```

Output:

5.60-7-1.40

5.20-8-2.80

2.40-6-3.60