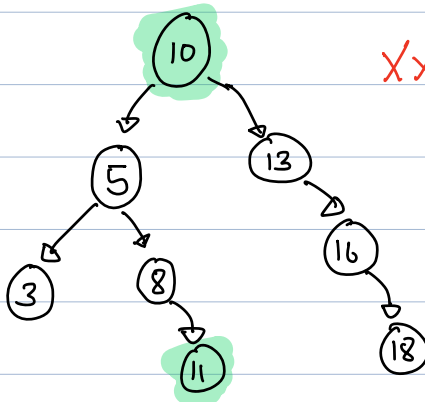


# BST [Binary Search Tree]

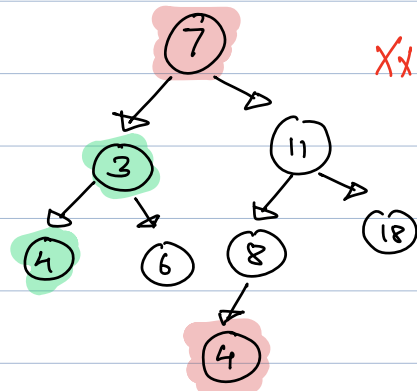
A Binary tree is BST if.

For all nodes : All Elements  $<$  node  $<$  All Elements  
in LST in RST

Ex1

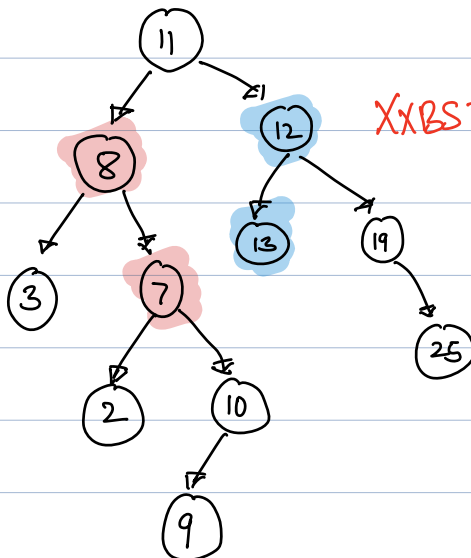


XX BST



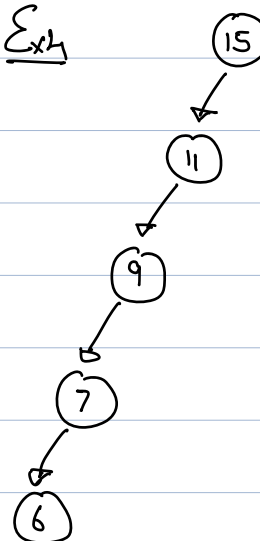
XX BST

Ex3



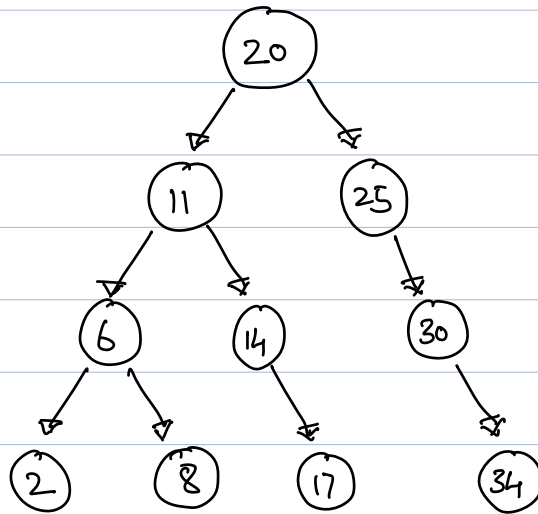
XX BST

Ex4



BST

Interesting Property.

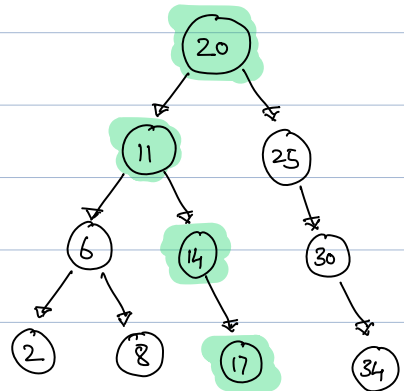


Inorder : 2 6 8 11 14 17 20 25 30 34

$\Rightarrow$  Sorted Order

Q1 Search for a node in  
BST. You are given root.

Ex : Search for  $k=17$ .



bool findNode (Node root, int k) {

Node temp  $\Rightarrow$  root;

while (temp != null) {

if (temp.val == k) {  
return true;

} else if (temp.val > k) {  
temp = temp.left;

} else if (temp.val < k) {  
temp = temp.right;

}

}

return false;

}

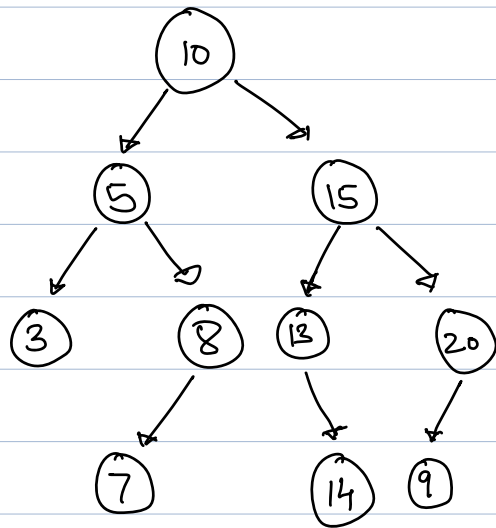
Tc:  $O(h)$

worst case:  $O(n)$

Skewed tree

Sc:  $O(1)$

Q2 Given BT check BST or not.



Approach 1

Check inorder traversal if it is sorted or not.

TC:  $O(n)$

SC:  $O(n)$

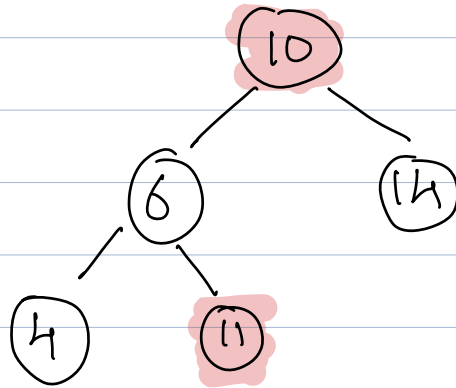
Approach 2 :  $\max \text{ of lft} < \text{root} < \min \text{ of Rst}$

Total n nodes

1<sup>st</sup> node :  $\Rightarrow (n-1)$

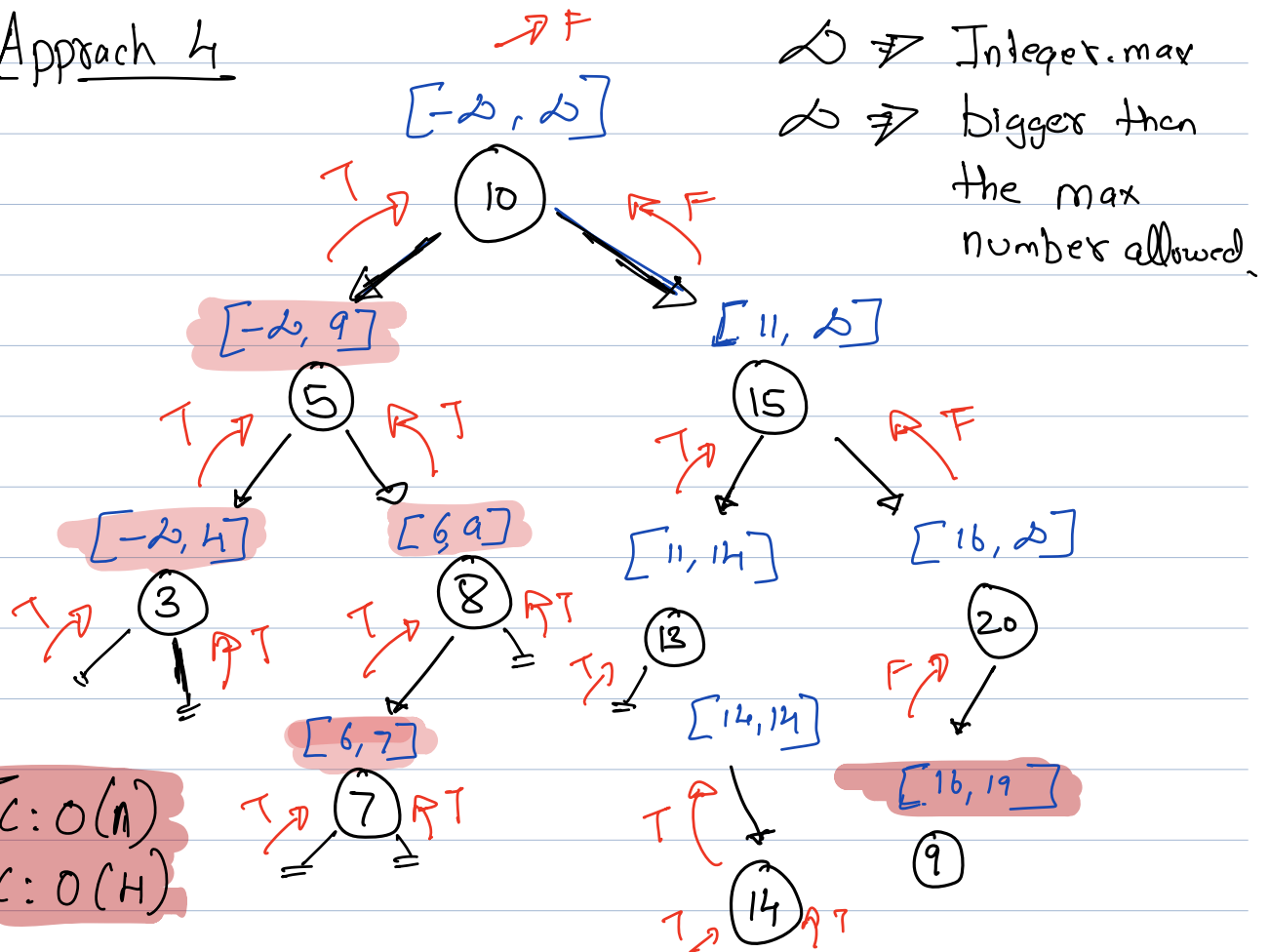
2<sup>nd</sup> node :  $\Rightarrow (n-2)$

TC:  $O(n^2)$



Approach 3 : left child value < root < right child value.

## Approach 4



```

bool isBST (Node root, int l, int r) {
    if (root == null) return true;

```

```

    if (root.val >= l && root.val <= r) {

```

```

        return isBST (root.left, l, root.val - 1);

```

```

        &&
        isBST (root.right, root.val + 1, r);

```

```

    } else
        return false;

```

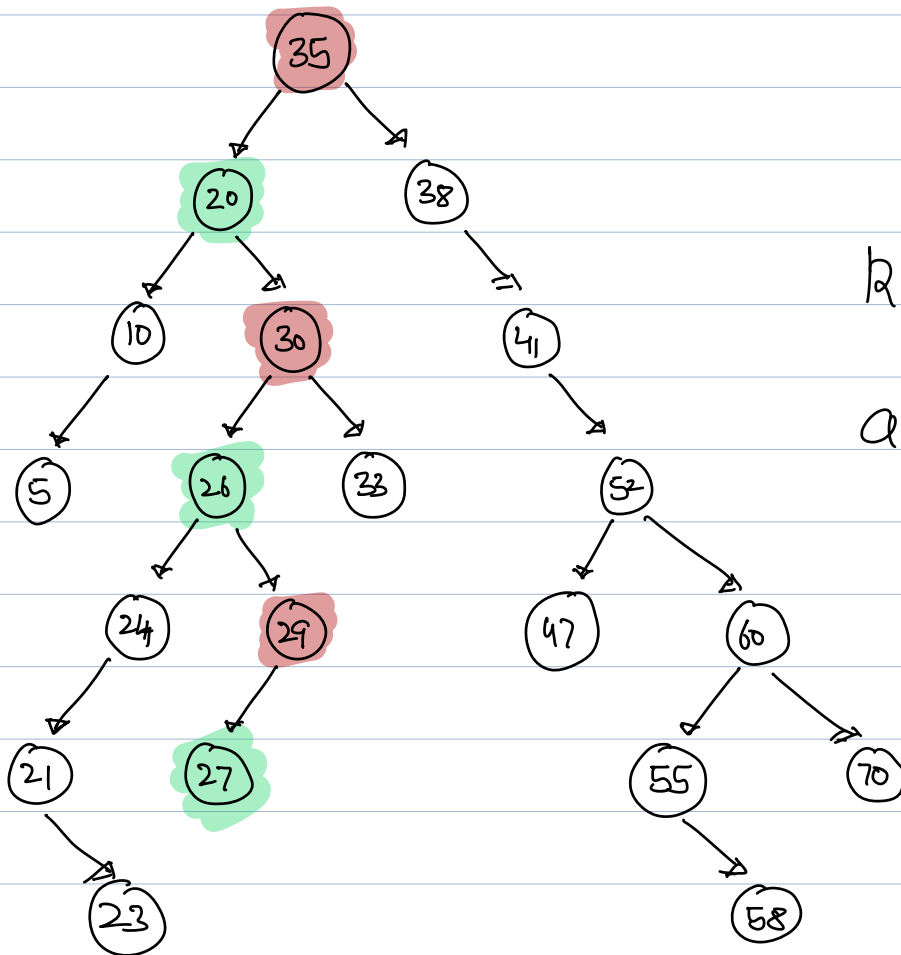
```

}

```

Q3 Given  $K$ , find floor of  $K$ .

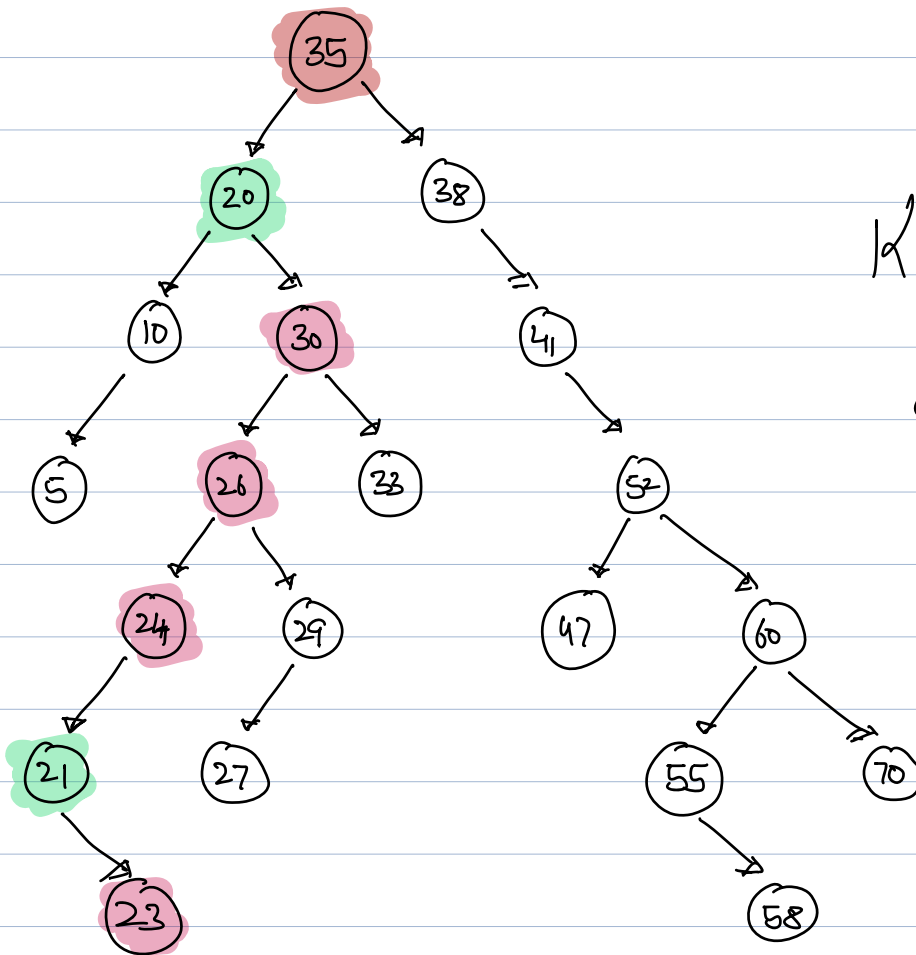
↳ greatest element  $< K$  in BST



$K = 28$

Ans = 27

Tc:  $O(H)$   
Sc:  $O(1)$

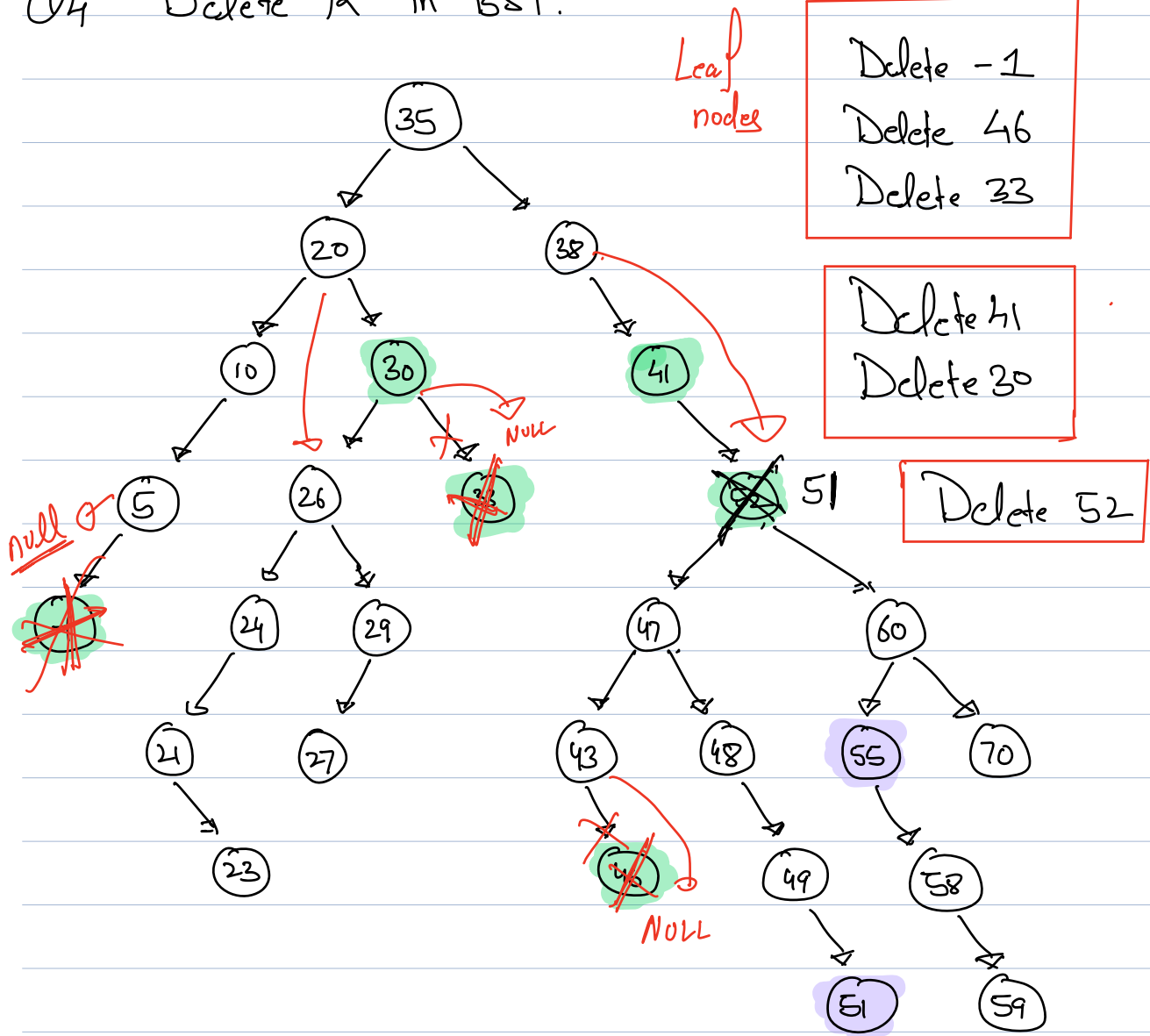


$$k = 23$$

$$\underline{\underline{\text{ans} = 21}}$$



Q4 Delete 12 in BST.

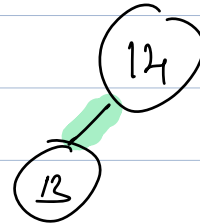


Node deleteNode (Node root, int k) {

if (root == null)  
return root;

if (root.val == k) {

k=13



*leaf node* if (root.left == null && root.right == null) {  
return null;

if (root.right == null)  
return root.left;

if (root.left == null)  
return root.right;

*One child*

int x = max (root.left)  
root.val = x

root.left = deleteNode (root.left, x);

return root;

}

```
if (root.val > k) {  
    root.left = delete(root.left, k);  
} else if (root.val < k)  
    root.right = delete(root.right, k);  
}
```

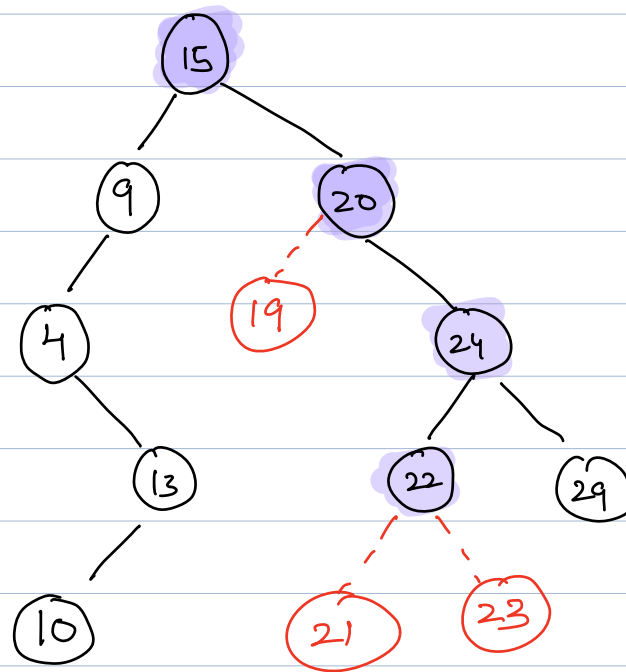
return root;

}

Tc:  $O(H)$

Sc:  $O(H)$

Q4 Insert in BST



Add 19

Add 23

Add 21

Tc:  $O(H)$

Sc:  $O(1)$