

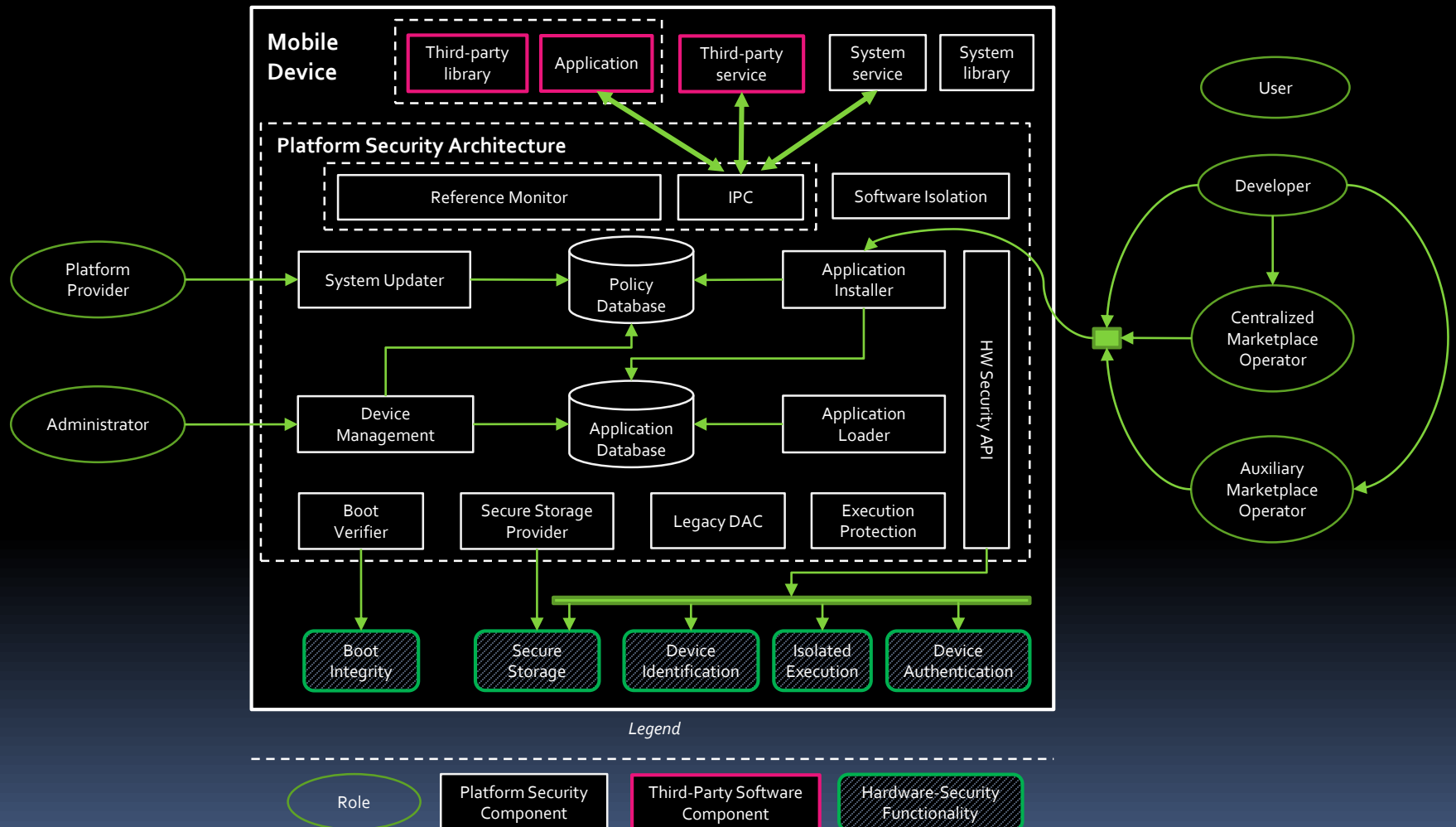
Lecture 2

PLATFORM SECURITY IN ANDROID OS

You will be learning:

- Android as a software platform
 - Internals and surrounding ecosystem
- Security techniques in Android:
 - Application signing
 - Application isolation
 - Permission-based access control
 - Hardware-based security features

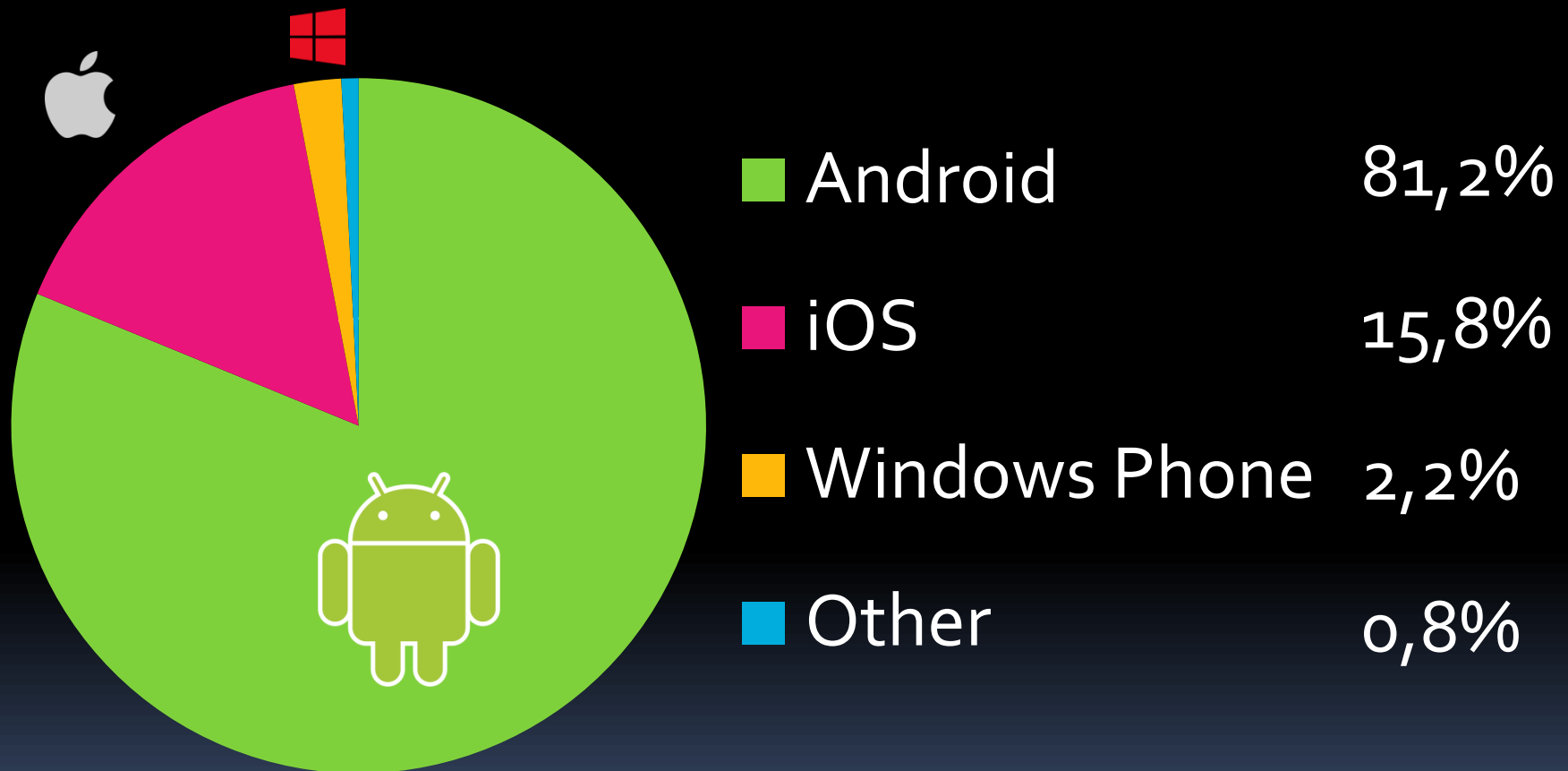
Mobile Software platform security



Mobile software platforms

- Which mobile platforms have you heard of?

Smartphone platforms

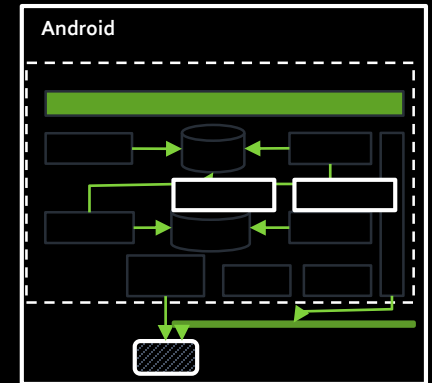


(IDC Dec 2015, market share forecast 2015)

Android in a nutshell

- Linux-based (ARM, x86, x86_64, MIPS)
- Widely used for phones and tablets
 - ▣ Wearables, smart TVs, cameras, (handheld) gaming consoles, etc.
- Open-source software stack + closed source applications and services

Security goals

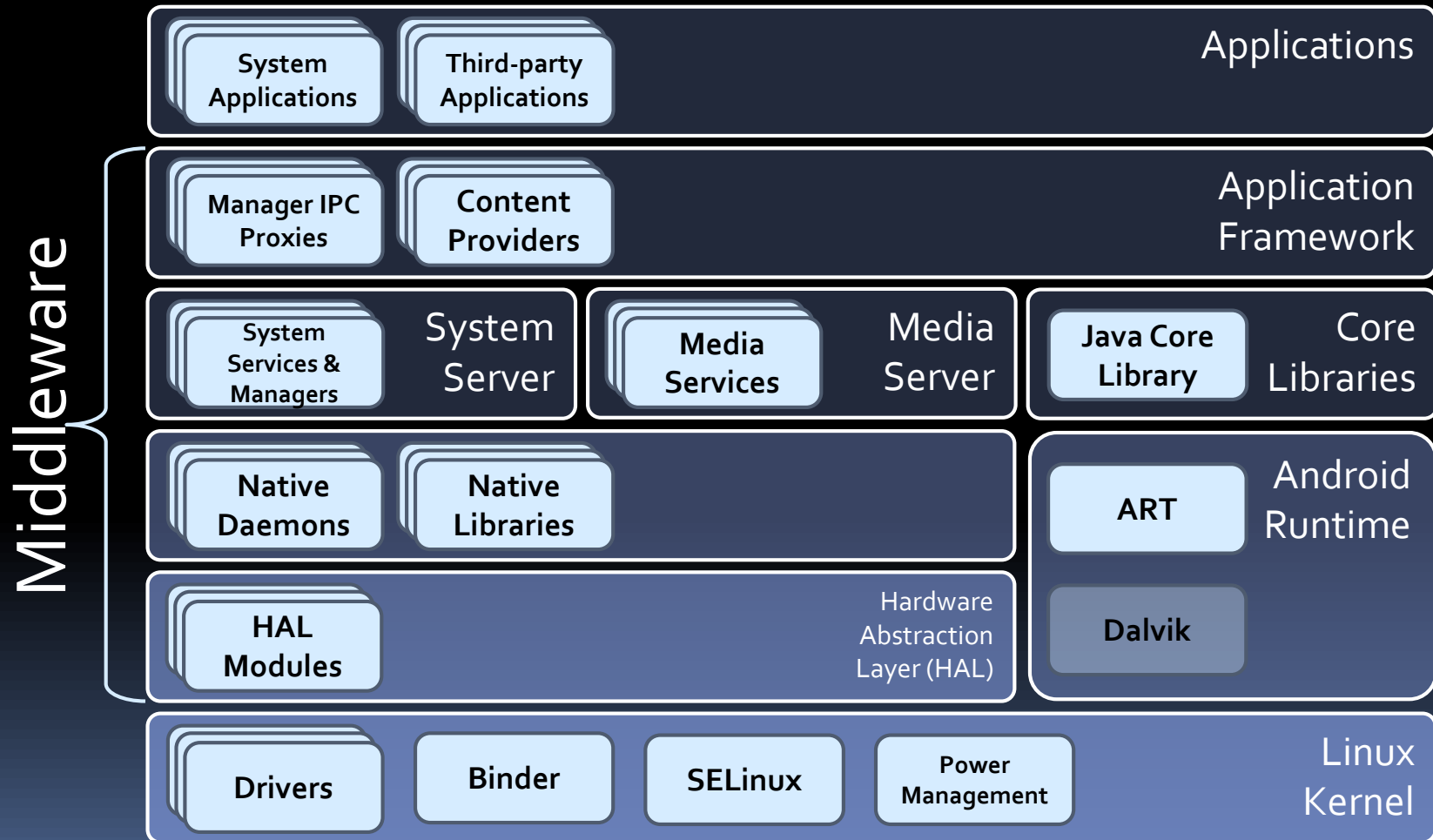


- Protect user data
- Protect system resources
- Provide application isolation

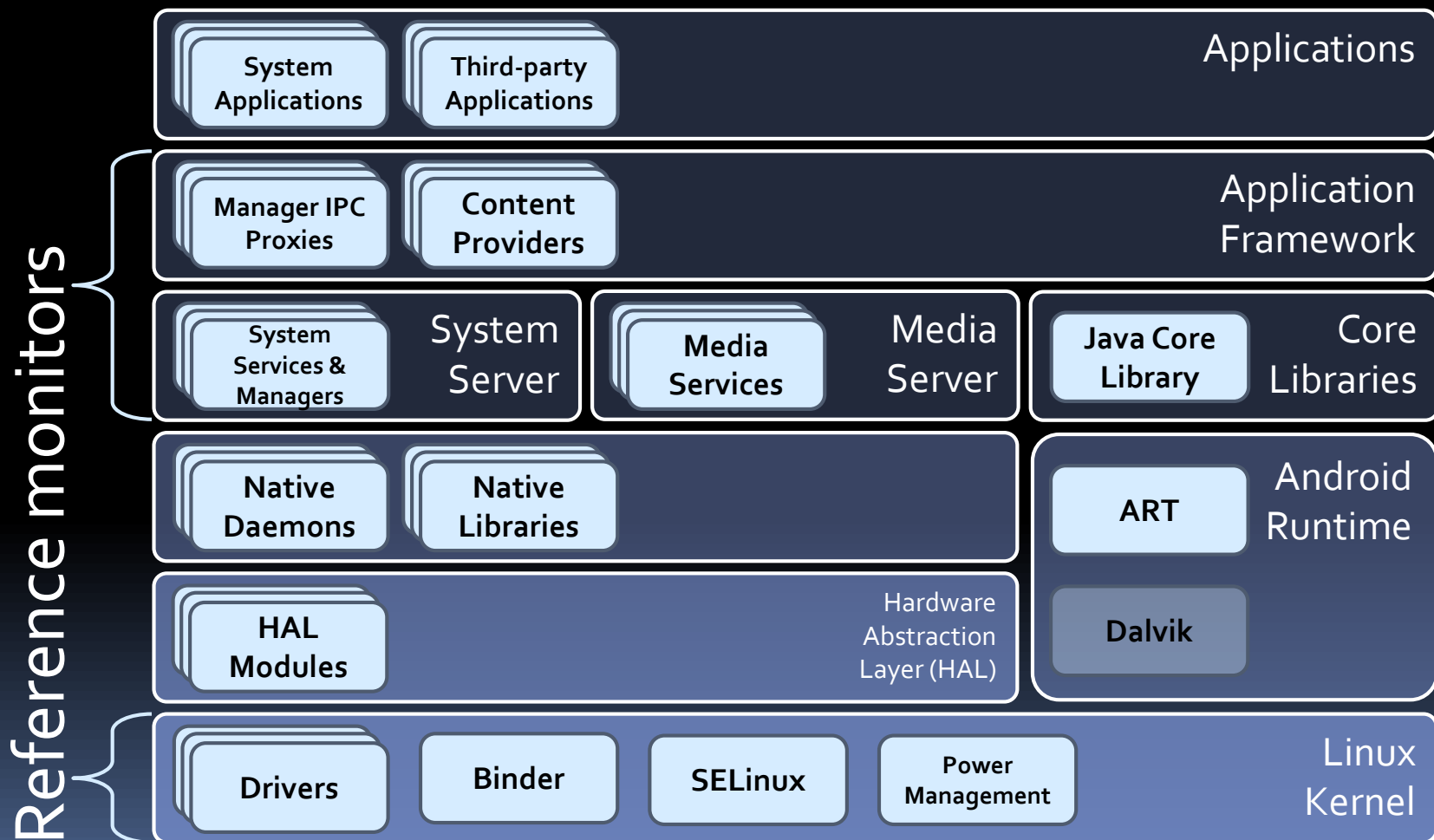
On terminology

- Linux = the kernel
- "Desktop Linux" \approx GNU / Linux
- Linux DAC = (Unix) file permissions
- Linux MAC = SELinux
- Permissions = Android app perms.

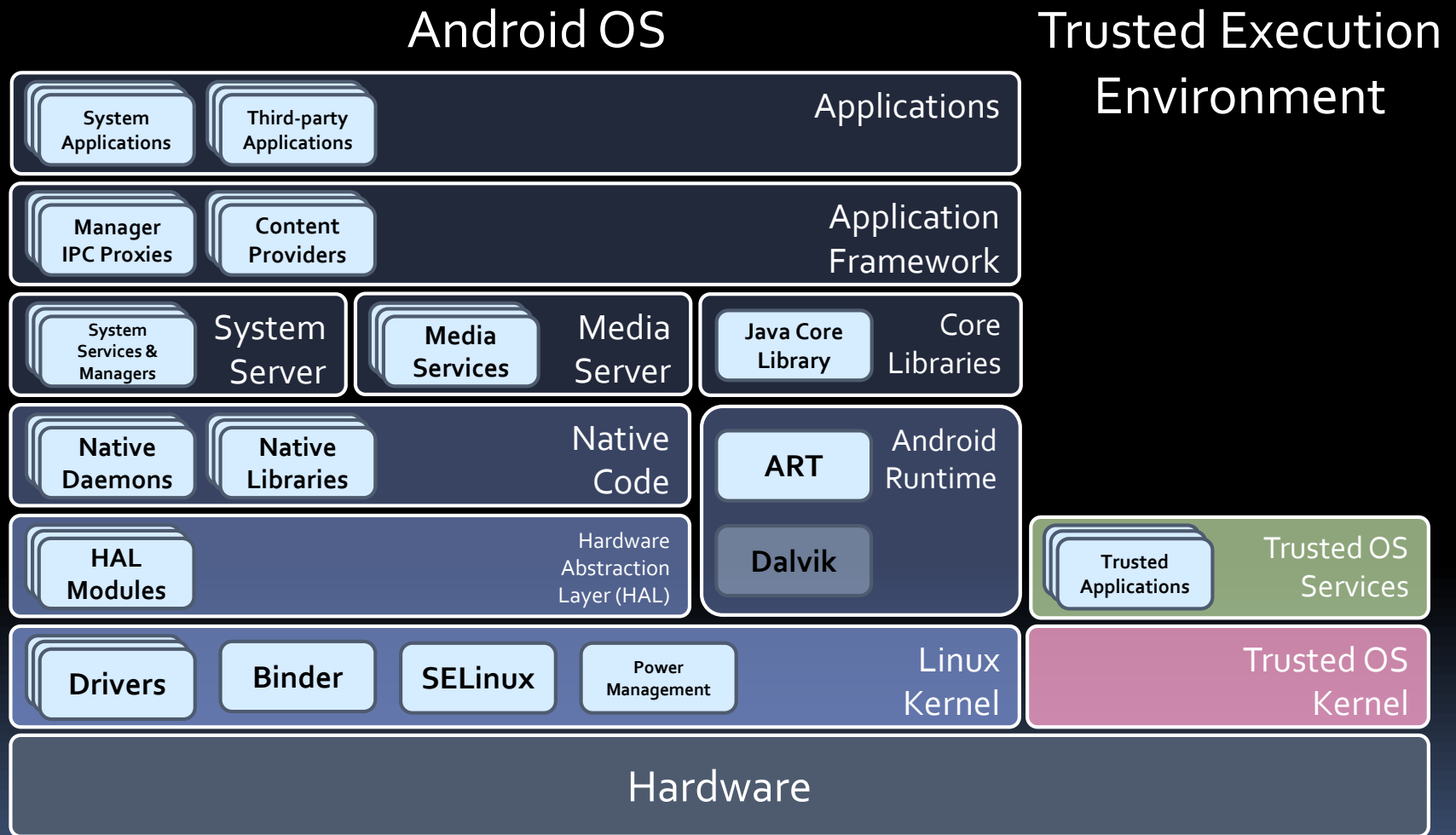
Android Software Stack



Android Software Stack

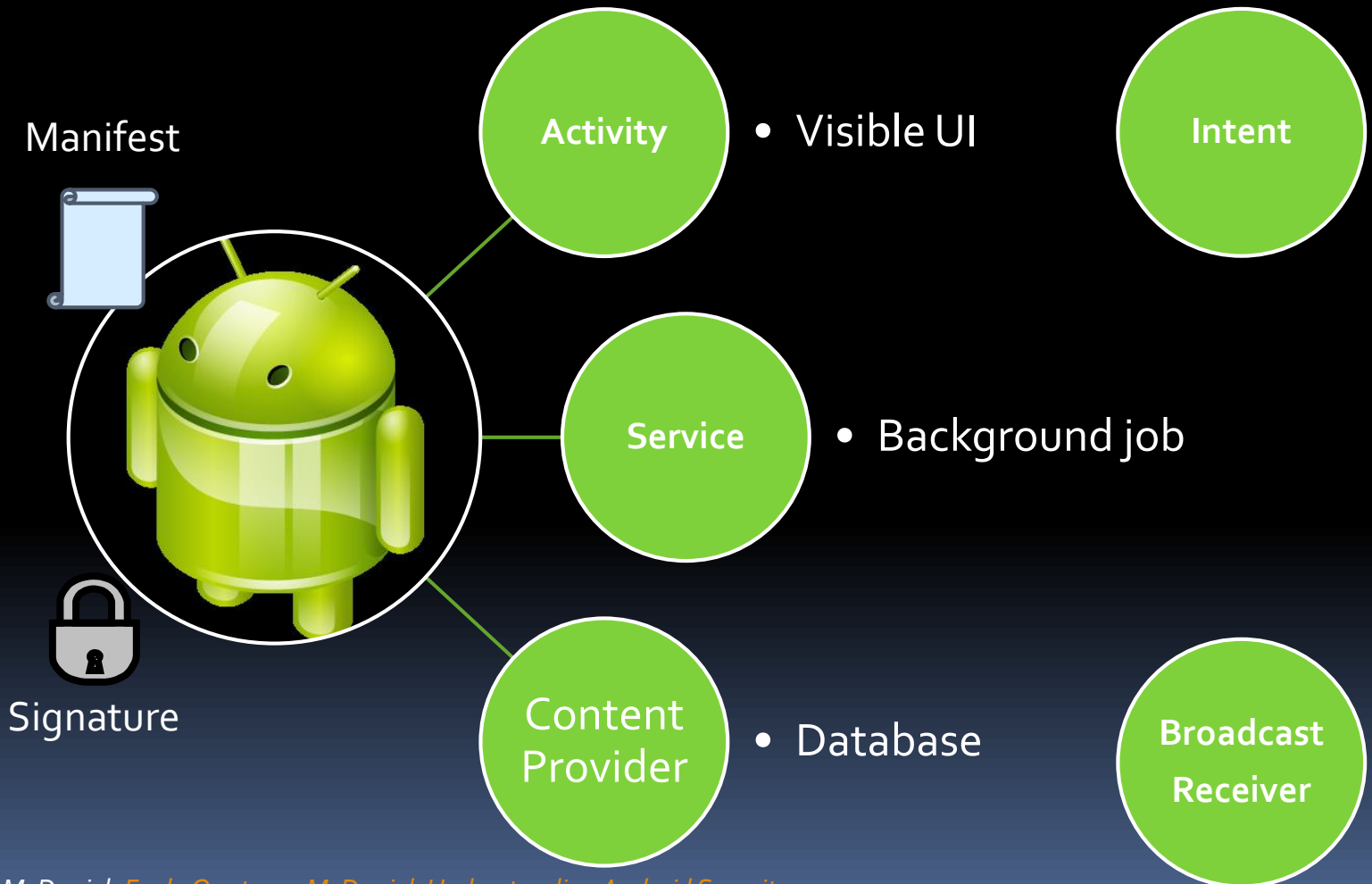


Android Software Stack



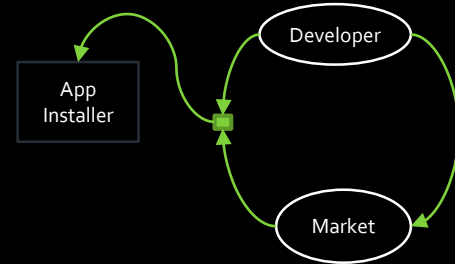
Google. [Android for Work Security white paper](#). 2015

Application components



Software distribution

- Apps from multiple sources
 - Google Play
 - Auxiliary marketplaces
 - Sideloading
 - Pre-installed software
- Marketplace services
 - Discovery
 - Purchase & Installation
 - User-submitted ratings / flagging
 - Malware scans (Google Bouncer)
 - Remote application installation & removal



Application signing

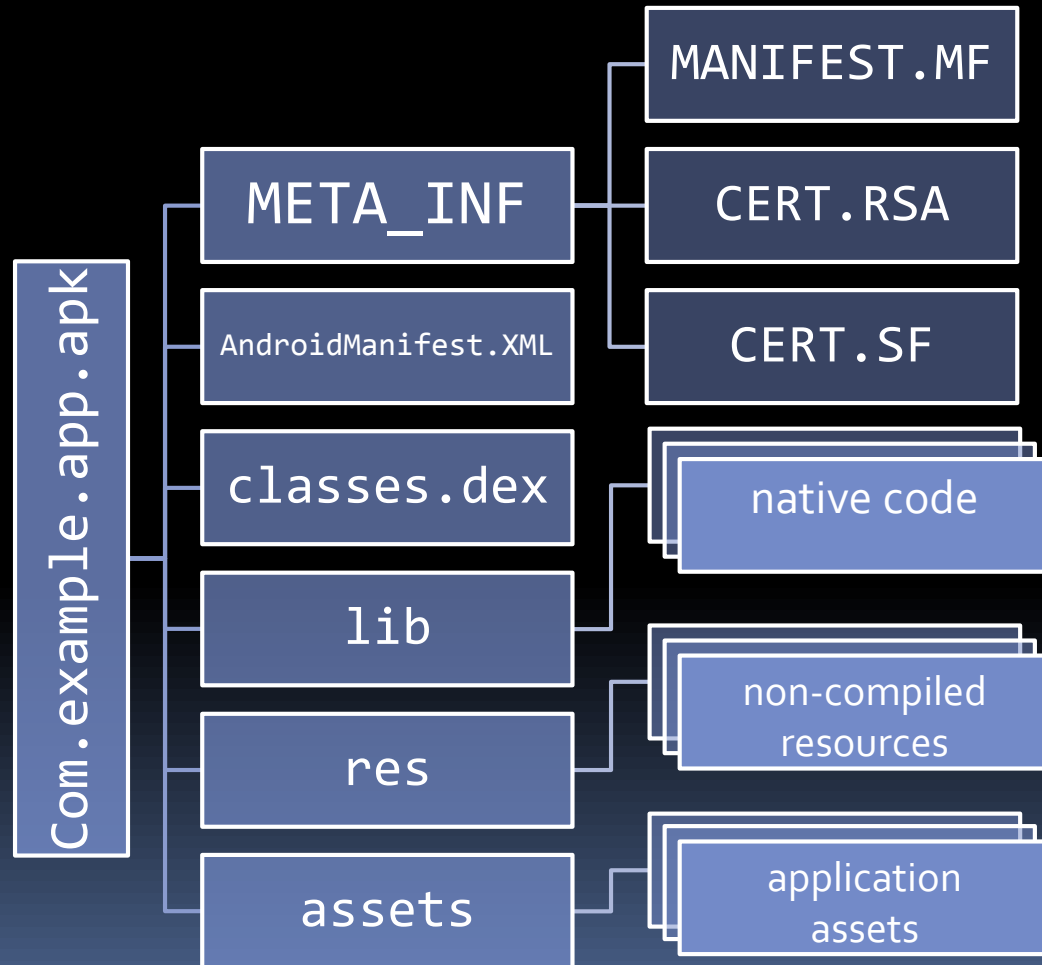
- Goal: same-origin policy for apps



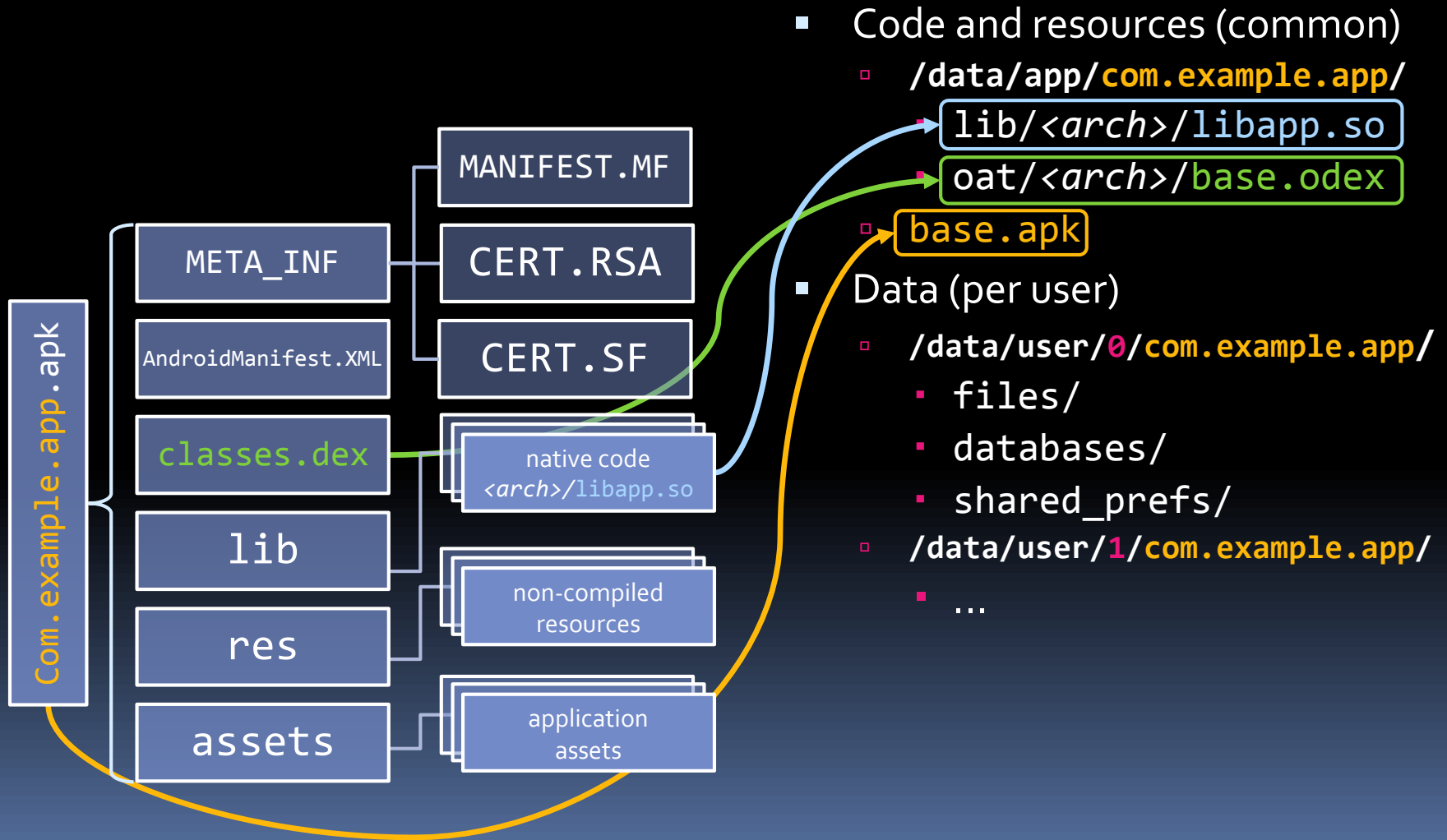
Application signing (cont.)

- For **application packages (APKs)**
 - Self-signed X.509 certificates (**no PKI!**)
 - Individual signature for each file part of APK
 - Package update requires same certificate
- For **over-the-air** updates (**OTAs**)
 - Signature over entire file stored in ZIP comment
 - Verified by OS and Recovery Mode
- System images must be signed (since 6.0)

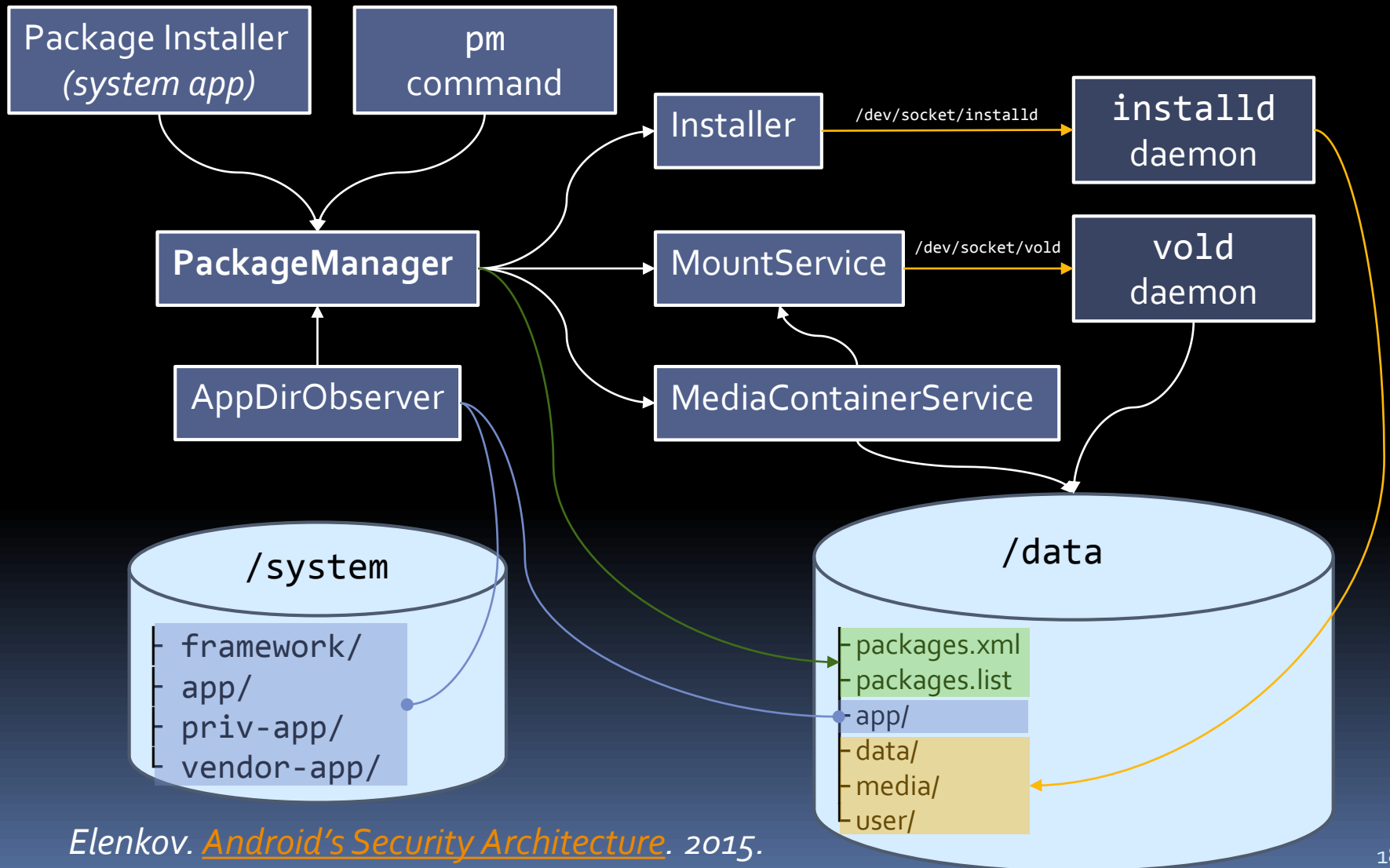
Android application packages



Package Installation



Package management components



Application isolation

- Goal: Applications cannot interfere with one another

Application isolation

Implementation on Android:

- Kernel: **Process & memory protection**
- Kernel: Linux **DAC**
- Kernel: Linux **MAC** (**SELinux**)
- Middleware: **mediation** of **Binder IPC**
- Applications run in separate Dalvik / ART virtual machine instances

Application Sandbox

- Each application assigned a Unix UID
 - One UID **per user per application** (since 5.0)
 - UID owns
 - Filesystem resources in `/data/user/<nr>/`
 - Processes
 - Permissions (!)
- Applications from same developer
(= signed with same developer key)
may share UID sandbox

Application isolation



- Linux DAC domain (UID)

Rooting

- Rooting applications exploit vulnerabilities in privileged system daemons to obtain shell
 - Note: bootloader unlocking intentionally supported by many OEMs
 - e.g. `fastboot oem unlock`

SE for Android

- Goal: System services and applications should not be able to deviate from their intended *modus operandi*

SE for Android (cont.)

- Implementation on Android:
 - Kernel-level MAC (SELinux) – Policies based on SELinux context
 - Middleware MAC (MMAC) – Policies based on package identity

SE for Android (cont.)

- Enforces MAC even for processes running with root/superuser privileges (since 4.4)
- Blocks many root exploits and misconfigurations
- Cannot protect against kernel exploits

SE for Android

- *Domain* - Label for process(es)
- *Type* - Label for object(s)
- *Class* - Kind of object being accessed
 - ▣ (e.g. file, socket)
- *Permission* - Operation being performed
 - ▣ (e.g. read, write)

Application isolation (cont)

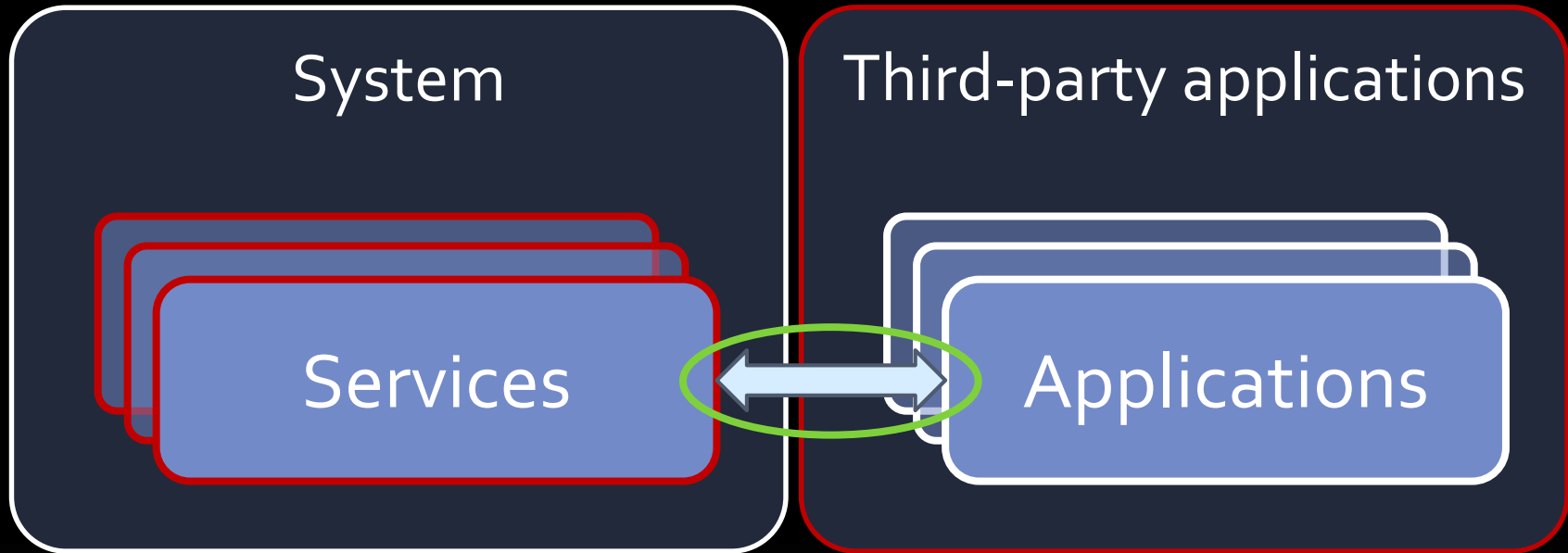


- Linux DAC domain (UID)
- Linux MAC domain (SELinux)

Protected APIs

- Goal: Protect system resources from unauthorized access

Protected APIs



- Linux DAC domain (UID)
- Linux MAC domain (SELinux)

Protected APIs (cont)

- Implementation in Android:
 - ▣ Protected APIs for “risky” actions
 - ▣ Permission-based (mandatory) access control

Protected APIs(cont)

- What kinds of system calls on a smartphone would warrant protecting and why?

Examples of Protected APIs

"Risky"

- Changing device wallpaper, ringtone
- Making phone calls, sending SMS's
- Using camera, microphone, GPS
- Internet, wireless, Bluetooth access
- Reading/writing contacts, SMS log
- Rebooting device
- Factory reset

See also: <http://developer.android.com/reference/android/Manifest.permission.html>

Sensitive user data

- Subject to permissions checks:
 - Personal information (e.g. contacts)
 - Sensitive input devices (e.g. camera)
 - Location tracking can be manually disabled
 - Device metadata (e.g. logs,)

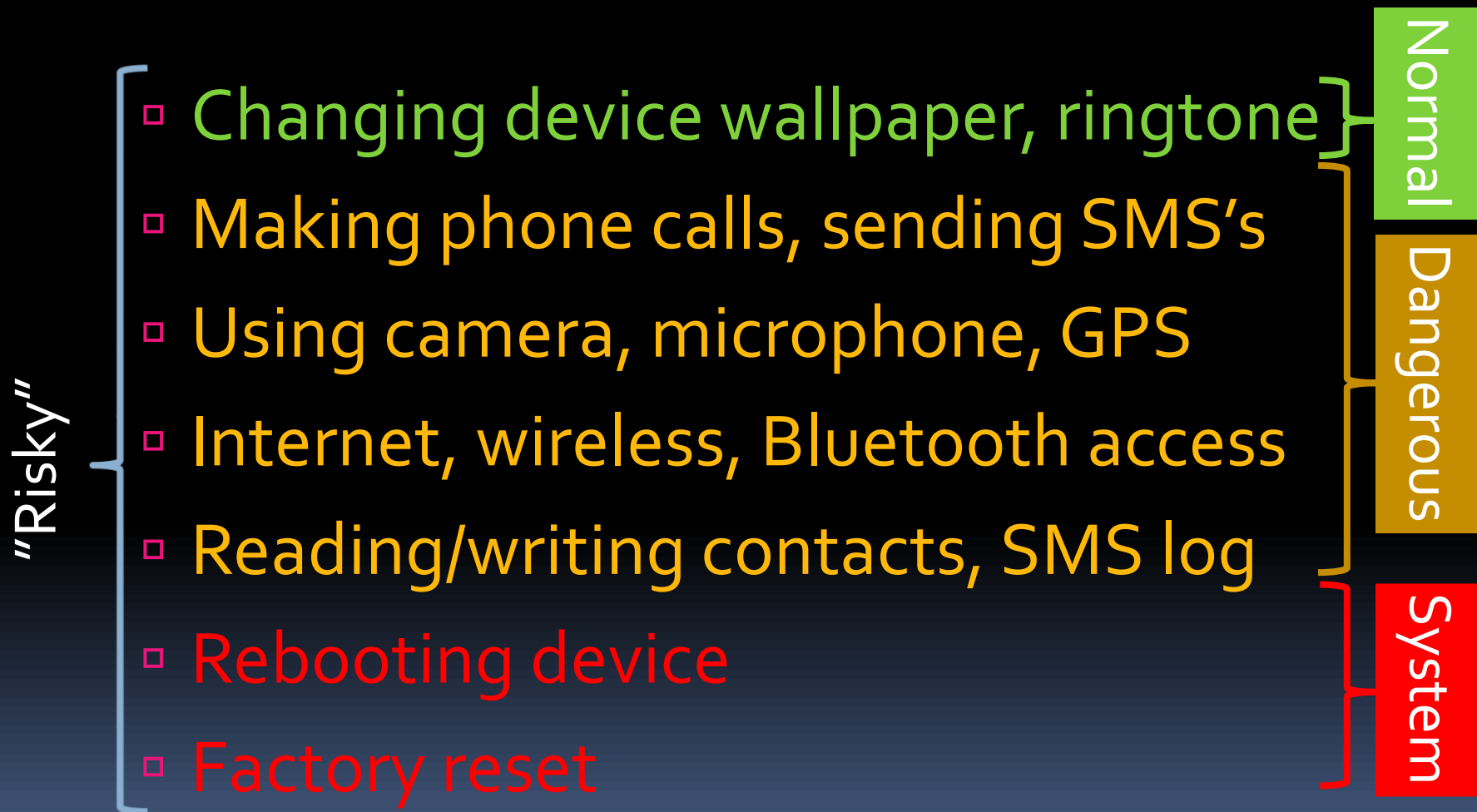
Access control & permissions

- Goal: Controls application access to protected APIs (and each other)
 - ▣ User agency vs. protecting system resources
 - ▣ Usability of security features

Android permissions

- 4 categories
 - Normal
 - Dangerous
 - System
 - Signature or System

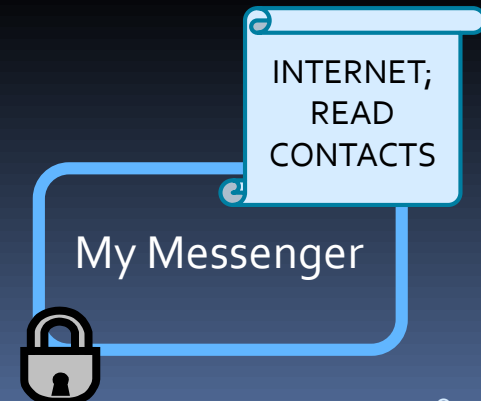
Examples of Protected APIs



See also: <http://developer.android.com/reference/android/Manifest.permission.html>

Permission assignment

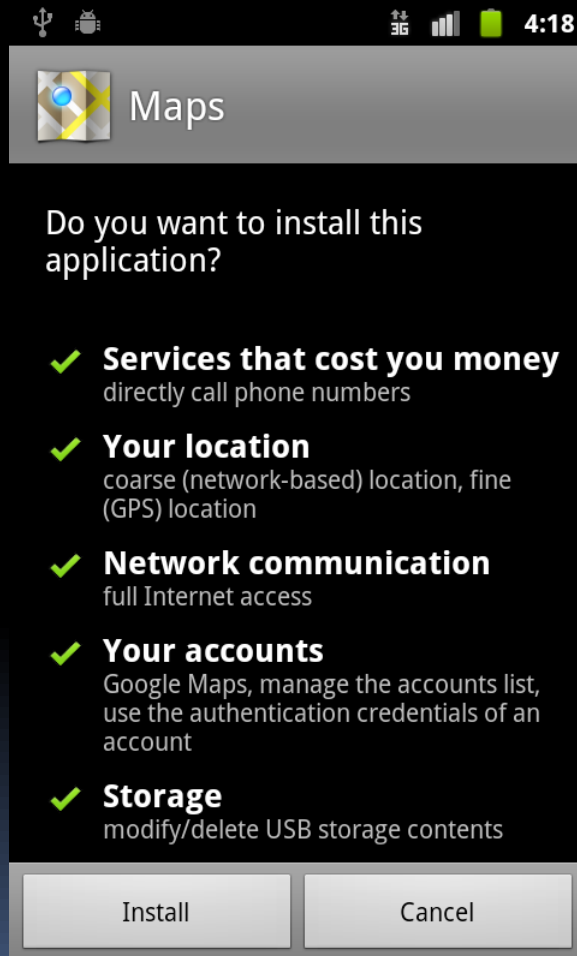
- Application declare **all permissions** in **AndroidManifest.xml**
- Permissions assigned to **application UID**
- Some permissions not user-grantable
 - Only available to pre-installed applications



Permission assignment

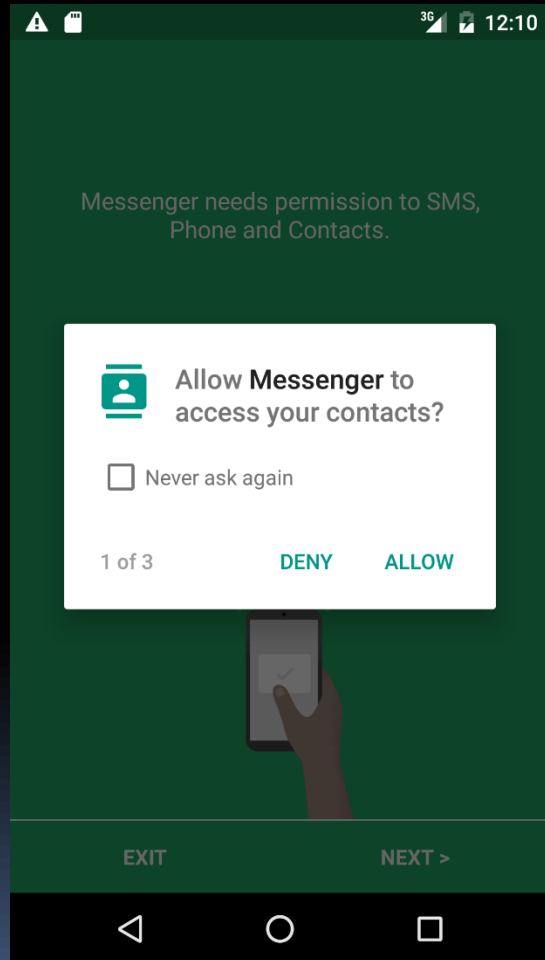
- **Normal** permission granted automatically
- **Signature** permissions granted if app signature matches the declarer of the signature
- **System** permission only assignable by OEM

User approval (up to 5.1)



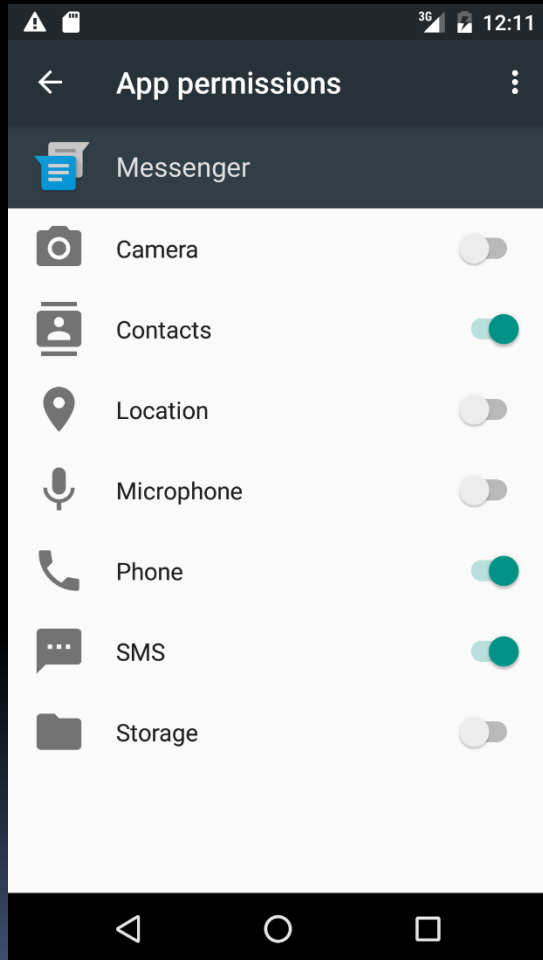
- **Dangerous** permissions require user approval at install time
- If not granted, application **not installed** at all!
- Granted for all users
 - Stored in `/data/system/packages.xml`

User approval (since 6.0)



- **Dangerous** permissions require user approval at runtime
- If not granted, application **continues to run** with limited capabilities
- Permission managed per application, per user
 - Stored in `/data/system/users/<id>/runtime-permissions.xml`

Permission revocation



- May be revoked later from application settings

Alternatives to obtaining permissions

- Delegate task to other application using *Intent*, e.g. invoke Camera app using ACTION_IMAGE_CAPTURE Intent
 - Caller does not need CAMERA permission
 - Caller cannot control the user experience, but does not have to provide UI for task
 - If no default app available, user is prompted to designate the handler

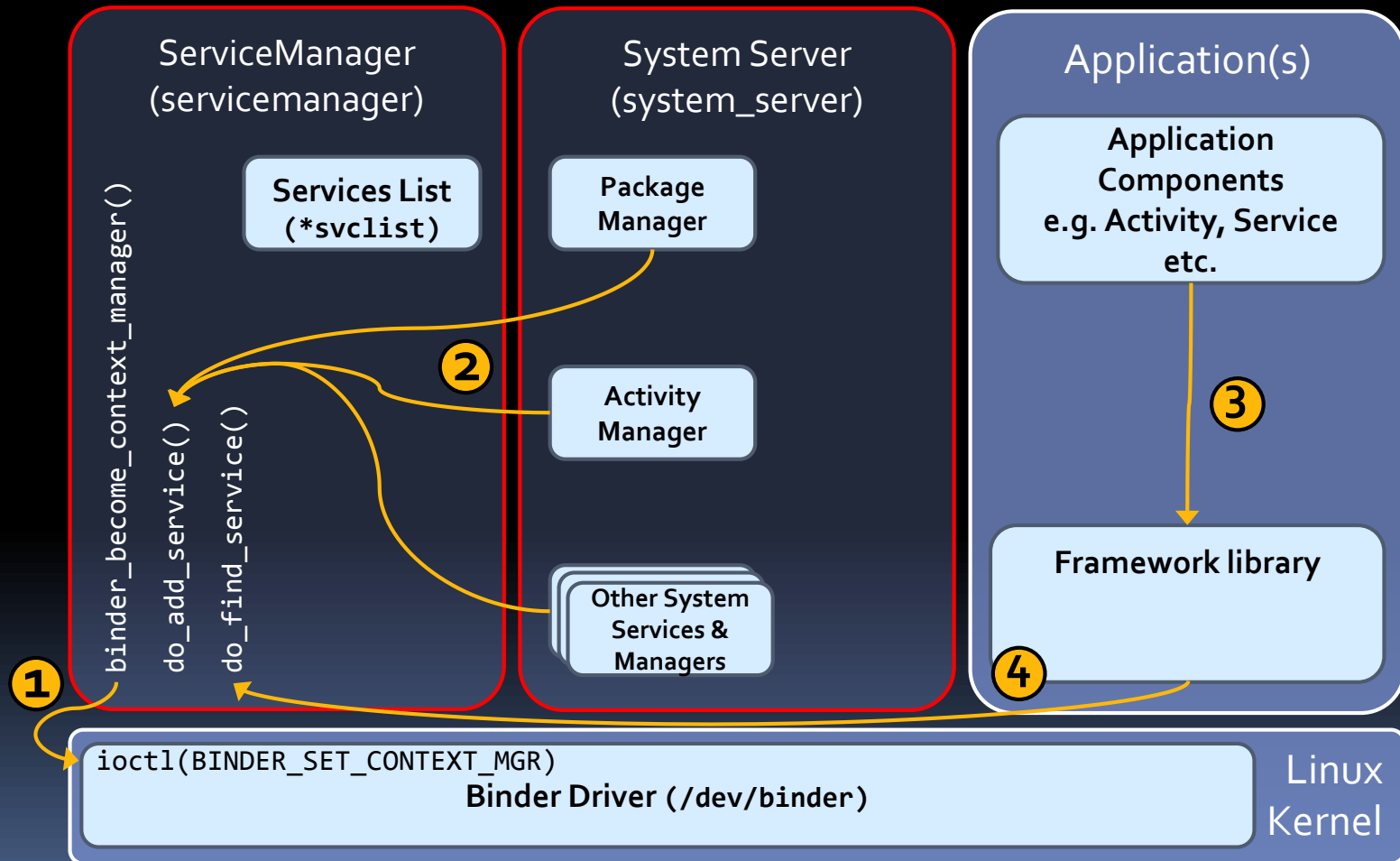
Intents

- Messaging object used for **Inter-Component Communication (ICC)**
 - Recall: activities, services, content providers, broadcast receivers
- Addressing
 - **Explicit** – fully qualified component name
 - **Implicit** – Intent filter declared in manifest
 - Provides a mechanism for late binding
- **Pending** Intents
 - Token-based access control delegation

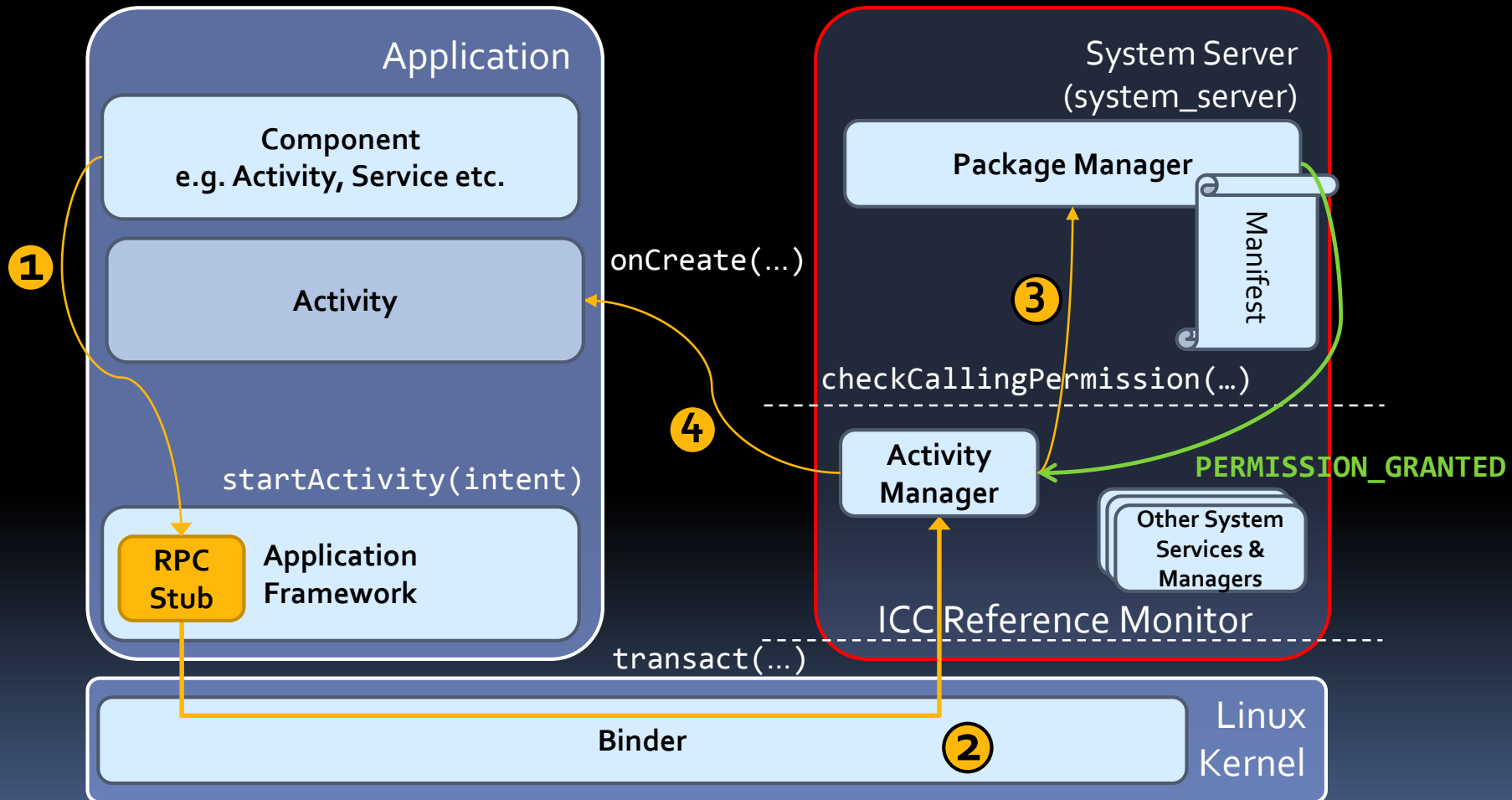
Binder

- IPC system for object-orientated operating system services (comp. CORBA/COM)
- Most underlying IPC based on Binder
 - Intents & content providers abstractions on top of Binder
 - Cf. local UNIX-domain sockets, signals, filesystem
 - Bionic libc doesn't support System V IPC
- Does not provide mediation by itself
 - Access mediated by system services

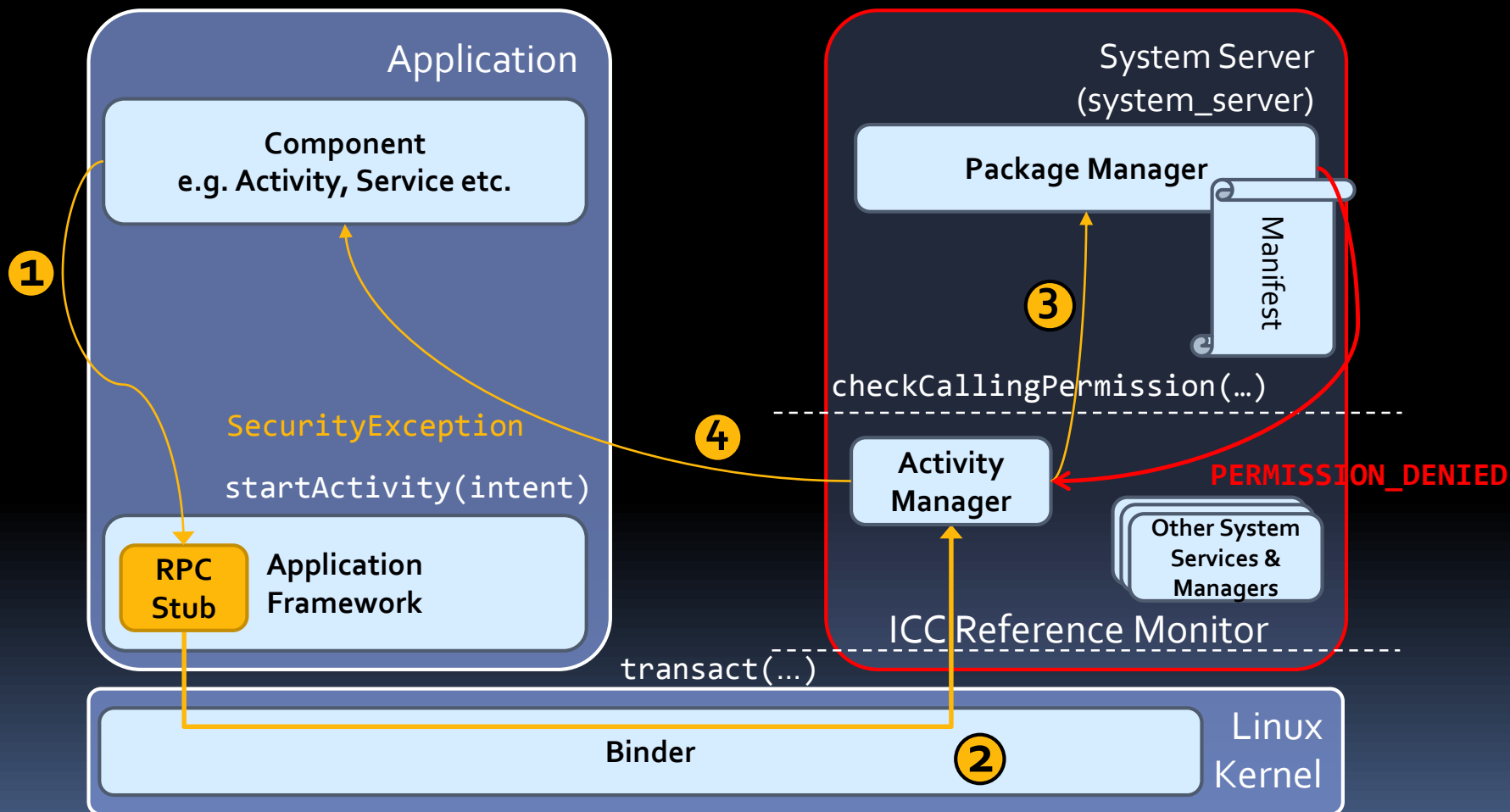
Binder Service Discovery



Starting an Activity



Starting an Activity



Authentication

- Keyguard
 - Pattern
 - PIN / Password
- Gatekeeper HAL (since 6.0)
 - Allows Keyguard to make use of native security features
- TrustAgentAPI (since 5.0)
 - Enables services that notify the system about whether they believe the environment of the device to be trusted

Authentication (cont.)

- Smart Lock Trust Agent (since 5.0)
 - Trusted Bluetooth device
 - Trusted NFC
 - Trusted place (via geofencing)
 - Facial recognition
 - On-body detection
- Fingerprint HAL (since 6.0)
 - Access to vendor-specific fingerprint hardware

Elenkov. [Dissecting Lollipop's SmartLock](#). 2014.

Nexus Help: [Set up your device for automatic unlock](#).

Android Developers. [Creating and monitoring Geofences](#).

Hardware-based security features

- Goals:
 - Platform integrity
 - Secure storage

Hardware-based security features

- Implementation on Android:
 - Verified boot
 - Full-disk encryption
 - Keychain / Keystore

Keychain

- System credential store for private keys and certificate chains (since 4.0)
- KeyChain API is used for Wi-Fi and Virtual Private Network (VPN) certificates
- Hardware-backed keystore binds keys to device to make them non-exportable
 - `KeyInfo.isInsideSecureHardware()` (since 6.0) indicates if key is stored in hardware keystore

Keystore

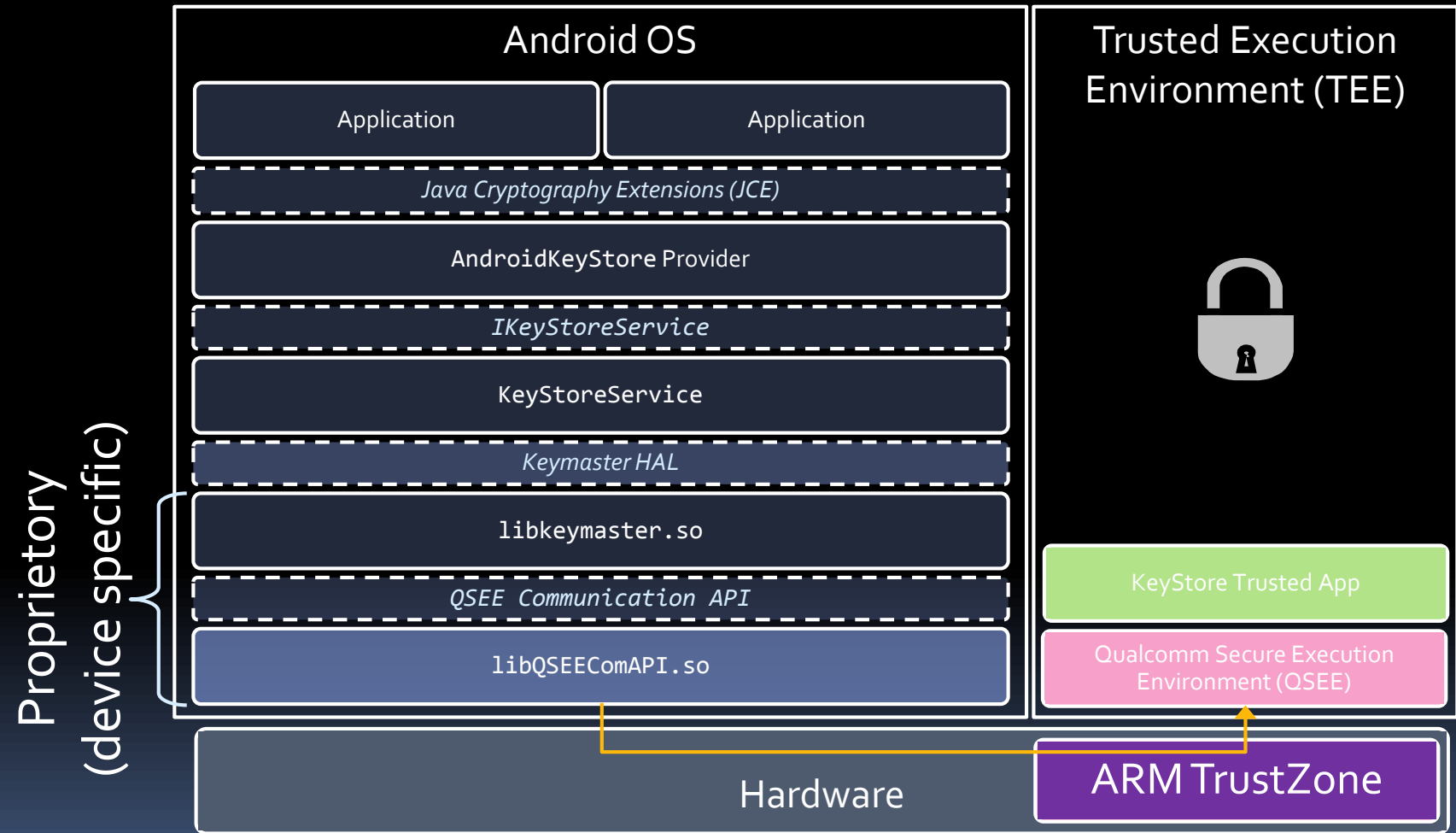
- Keystore
 - For application-bound keys
 - Access via Java CE API
- KeymasterHAL
 - Access to hardware-backed keystore
 - Asymmetric key generation, signing and verification (since 4.1)
 - Binder IKeyStoreInterface (since 4.3)
 - Symmetric key support, access control, public key import and private / symmetric key import (since 6.0)

Android Open Source Project. [Keymaster](#).

Elenkov. [Keystore redesign in Android M](#). 2015.

Elenkov. [Credential storage enhancements in Android 4.3](#). 2013.

Keystore (cont.)



Elenkov. [Keystore redesign in Android M](#). 2015.

Elenkov. [Credential storage enhancements in Android 4.3](#). 2013.

Full Disk Encryption

- Block-device encryption based on **dm-crypt**
- Encrypted on first boot (since 5.0)
- AES 128 CBC and ESSIV:SHA256
- DEK encrypted with AES 128
 - ▣ KEK derived from user PIN / password / pattern + hardware-bound key stored in TEE (since 5.0)
- Crypto acceleration through hardware AES (e.g. **dm-req-crypt**)

Android Open Source Project. [Full Disk Encryption](#).

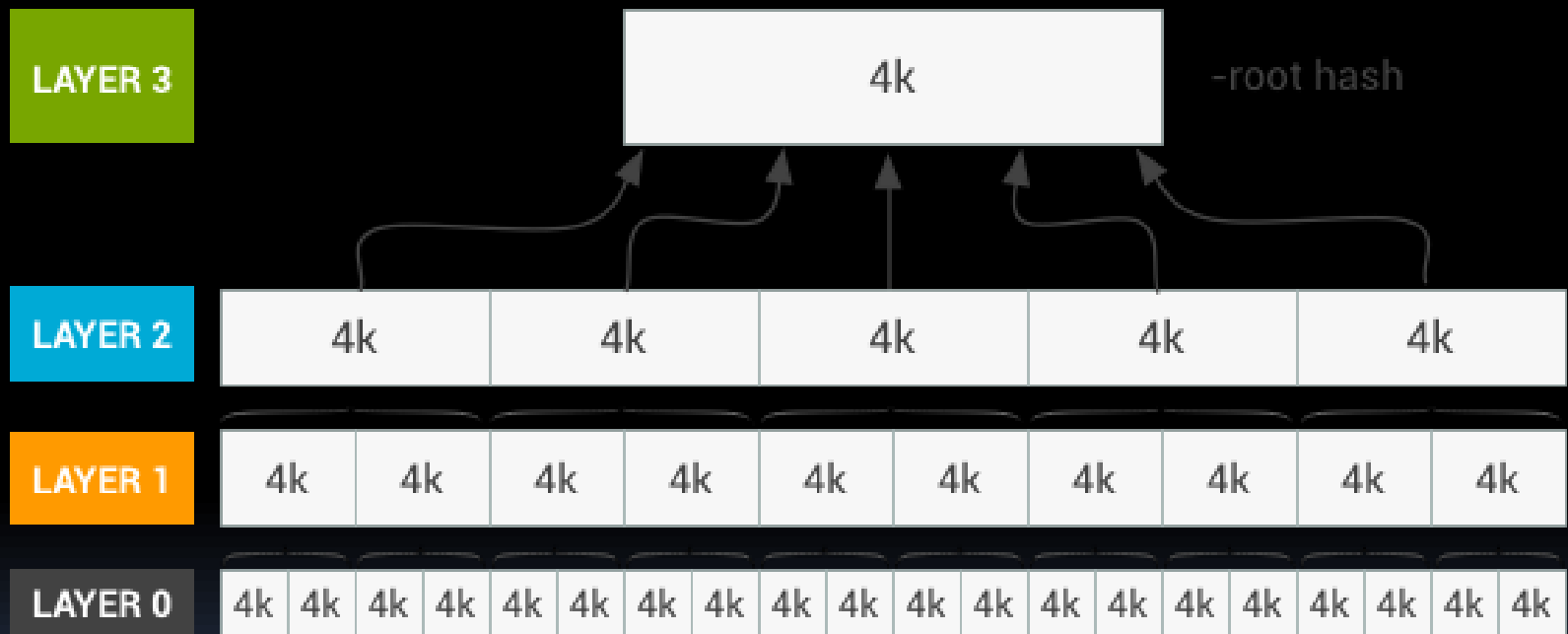
Elenkov. [Hardware-accelerated disk encryption in Android M](#). 2015.

Verified Boot

- Based on **dm-verity** kernel feature
- Calculates SHA256 hash over every 4K block of the system partition block device
 - Hash values stored in hash tree
 - Tree collapsed into a single root hash
- Signature of the root hash verified with public key included on the boot partition
 - Must be verified externally by the OEM

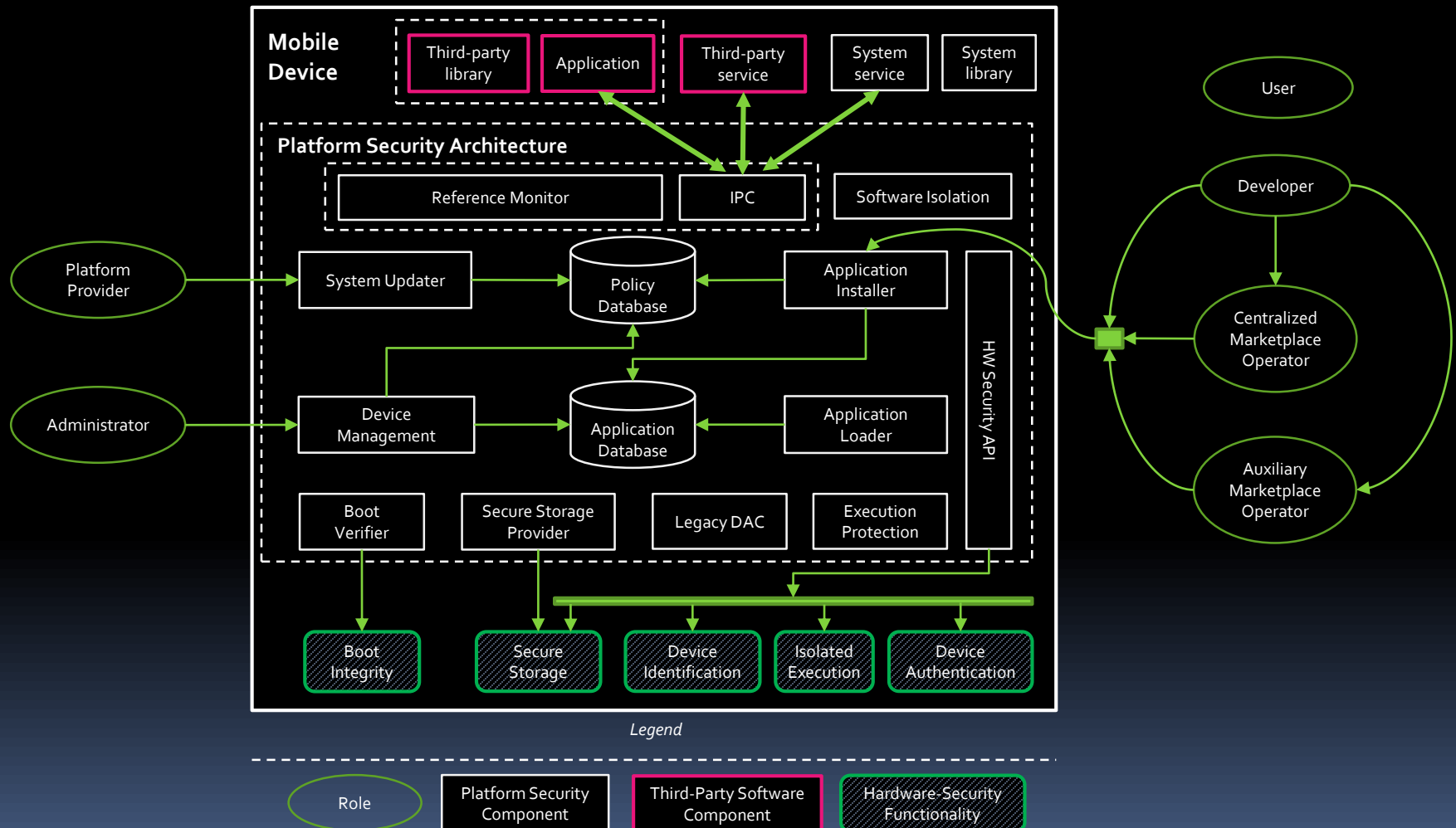
Android Open Source Project. [Verified Boot](#).

Verified Boot Hash Tree



Android Open Source Project. [Verified Boot](#).

Mobile Software platform security



Did you learn:

- Android as a software platform
 - Internals and surrounding ecosystem
- Security techniques in Android:
 - Application signing
 - Application isolation
 - Permission-based access control
 - Hardware-based security features

Plan for the course

- Lecture 1: Platform security basics
- Lecture 2: Case study – Android
- Lecture 3: Mobile software platform security in general
- Lecture 4: Hardware security enablers
- Lecture 5: Usability of platform security
- Invited lecture: SE Android policies
- Lecture 6: Summary and outlook