Tuan Dung Lai

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EDUCATION Swinburne University of Technology, Hawthorn, Melbourne, Australia Bachelor of Computer Science with Mathematics minor

• GPA: 3.6/4.0 (Transcript)

• Leader of Swinburne team in competitive programming contest ACM/ICPC (Certificate)

SKILLS

- **AI**: Tweak, use, explore and deploy existing AI pipelines/ tools in NLP, computer vision in production. (Scikit-learn, Tensorflow, PyTorch)
- Data Science: Data cleaning, analyze textual and numerical data, visualize using different tools (Python)
- Frontend: React JS, Redux JS
- Backend: Python Django, Node JS
- Cloud: Google Cloud, AWS, AWS lambda, Serverless
- Others: Git, Docker, Jira, Slack, Confluence, wordpress core.
- Mobile: Java Android Studio

PERSONAL PROJECTS

■ IT Blog (Web) (Link)

Feb 2017 – now

Feb 2017 - Jun 2020

- Analyzes machine learning algorithms from mathematical perspective then visualize and implement them from scratch in python
- AI for Flappy-Bird Game (Python) (Report) (Code)

Aug 2017 – Sep 2017

- Develops a bot that can learn to Flappy-Bird Game over time
- Uses Python, PyGame, Neural Network Model, Genetic Algorithm
- Interactive data visualization (Web) (Link)

Mar 2018 – May 2018

- Creates web-based interactive visualization to explore large data set
- Uses D3 javascript library

AWARDS & SCHOLARSHIPS

Highest achieving student in introduction to programming unit prize

2018

- Provider: Integrated Application Development Pty Ltd
- Swinburne international excellence scholarship 4 year undergraduate

2016

2014

- Provider: Swinburne University of Technology, Melbourne, Australia
- National key program of mathematics development scholarship in period 2010-2020
 - Provider: Minister of Education and Training (MOET) of Vietnam (Certificate)

EMPLOYMENT

- Research Engineer Applied Artificial Intelligent Institute, Deakin University Nov 2018 now
 - Developing application with AI components, researching into different topic in AI.
- Academic Tutor Swinburne University of Technology

Feb 2018 – now

- Teaching: Introduction to Programming (Ruby, C, Pascal)
- Teaching: Creating Web Application (HTML, CSS, Javascript, PHP, MySQL)
- Research internship Swinburne University of Technology

Nov 2017 – Apr 2018

- Develops cross-platform (web, desktop and mobile) application with voice-based user interaction.
- 2nd Author for an accepted short paper for OzCHI'19 in Perth (Australia's leading forum for the latest in Human-Computer Interaction research and practice)
- Web Developer Dular.com.au, Australia
 - Develops their e-commerce website using wordpress core engine.
- Junior Developer Hearables3D, Australia
 - Develops a dashboard web application (front end, backend, cloud) for their users.

LINKS

• **Github**: github.com/DungLai

• Linkedin: linkedin.com/in/tuandunglai

• Website: dunglai.github.io

[CV compiled on 2019-10-15]