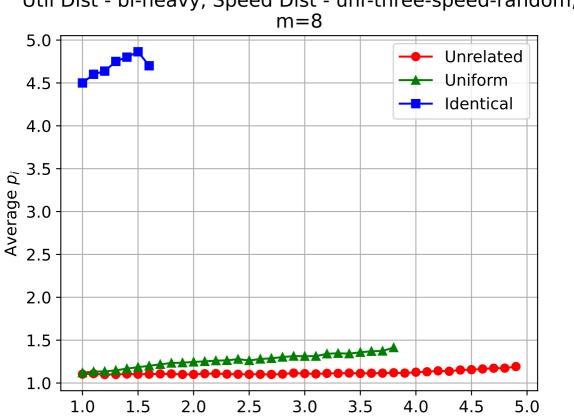Average Necessary Parallelism:
Util Dist - bi-heavy, Speed Dist - unr-three-speed-random, m=8