Average Necessary Parallelism: (uni-heavy, uni-two-speed-random), m=43.00 Unrelated Uniform 2.75 Identical 2.50 \vec{a} 2.25 Average 2.00 1.50 1.25 1.00 1.25 1.50 2.25 2.50 1.00 1.75 2.00 2.75 Utilization