

EventManager		
events	HashMap<Integer, Event>	
locations	ArrayList<String>	
speakers	ArrayList<String>	
eventModifier	EventModifier	
eventChecker	EventChecker	
assignEventID	int	
EventManager()		
EventManager(HashMap<Integer, Event>, ArrayList<String>, ArrayList<String>)		
addSpeakerKey(String)		void
getEvents()	HashMap<Integer, Event>	
setEvents(HashMap<Integer, Event>)		void
getLocations()	ArrayList<String>	
setLocations(ArrayList<String>)		void
fetchEventList()	ArrayList<Event>	
fetchTalk(Integer)	Talk	
fetchTalkList()	ArrayList<Talk>	
fetchSpeakerTalks(String)	ArrayList<Talk>	
fetchSortedTalks(ArrayList<Talk>)	HashMap<String[], Calendar>	
fetchSortedTalks()	HashMap<String[], Calendar>	
fetchSortedTalks(String)	HashMap<String[], Calendar>	
addNewLocation(String)		void
addNewEvent(String, Calendar, String, String)		Integer
addNewTalk(String, Calendar, String, String, String)		Integer
cancelTalk(Integer)		void
changeTopic(Integer, String)		void
changeTime(Integer, Calendar)		void
changeLocation(Integer, String)		void
changeOrganizer(Integer, String)		void
checkValidEvent(Calendar, String)		void
checkValidTalk(Calendar, String, String)		void
isTalk(Integer)		boolean
isSpeakerOffTalk(Integer, String)		boolean

AccountManager		
attendeeHashMap	HashMap<String, Attendee>	
organizerHashMap	HashMap<String, Organizer>	
speakerHashMap	HashMap<String, Speaker>	
AccountManager()		
AccountManager(HashMap<String, Attendee>, HashMap<String, Organizer>, HashMap<String, Speaker>)		
getSpeakerHashMap()	HashMap<String, Speaker>	
getAttendeeHashMap()	HashMap<String, Attendee>	
getOrganizerHashMap()	HashMap<String, Organizer>	
getAccountHashMap()	HashMap<String, Account>	
speakerUsernameIterator()		Iterator<String>
attendeeUsernameIterator()		Iterator<String>
isCorrectPassword(String, String)		boolean
containsAttendee(String)		boolean
containsSpeaker(String)		boolean
containsOrganizer(String)		boolean
containsAccount(String)		boolean
addNewAttendee(String, String, String, String)		void
addNewSpeaker(String, String, String, String)		void
addNewOrganizer(String, String, String, String)		void

SignupManager		
signups	HashMap<Integer, ArrayList<String>>	
SignupManager(HashMap<Integer, ArrayList<String>>)		
SignupManager()		
fetchTalkAttendeeList(Integer)	ArrayList<String>	
isFull(Integer)		boolean
getSeatLimit()		int
isSignedUp(Integer, String)		boolean
addEventKey(Integer)		void
removeEventKey(Integer)		void
addAttendee(Integer, String)		void
removeAttendee(Integer, String)		void

ConversationManager		
conversations	HashMap<String, HashMap<String, Conversation>>	
messages	HashMap<Integer, Message>	
assignMessageID	int	
messageToString(Integer)		String
getConversationMessages(String, String)	ArrayList<Integer>	
getAllUserConversationRecipients(String)	Set<String>	
addAccountKey(String)		void
sendMessage(String, String, String)		void
addMessageToConversation(Conversation, Message)		void

FriendManager		
friends	HashMap<String, ArrayList<String>>	
FriendManager(HashMap<String, ArrayList<String>>)		
FriendManager()		
getFriendList(String)	ArrayList<String>	
addAccountKey(String)		void
addFriend(String, String)		void
removeFriend(String, String)		void

EventModifier		
ChangeLocation(Event, String)		void
ChangeTime(Event, Calendar)		void
ChangeTopic(Event, String)		void
ChangeOrganizer(Event, String)		void

EventChecker		
checkValidEvent(Calendar, String, ArrayList<String>, ArrayList<Event>)		void
checkValidTalk(Calendar, String, String, ArrayList<String>, ArrayList<Talk>, ArrayList<Event>)		void