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Lesson 8

Constraints and Triggers

Learning objectives

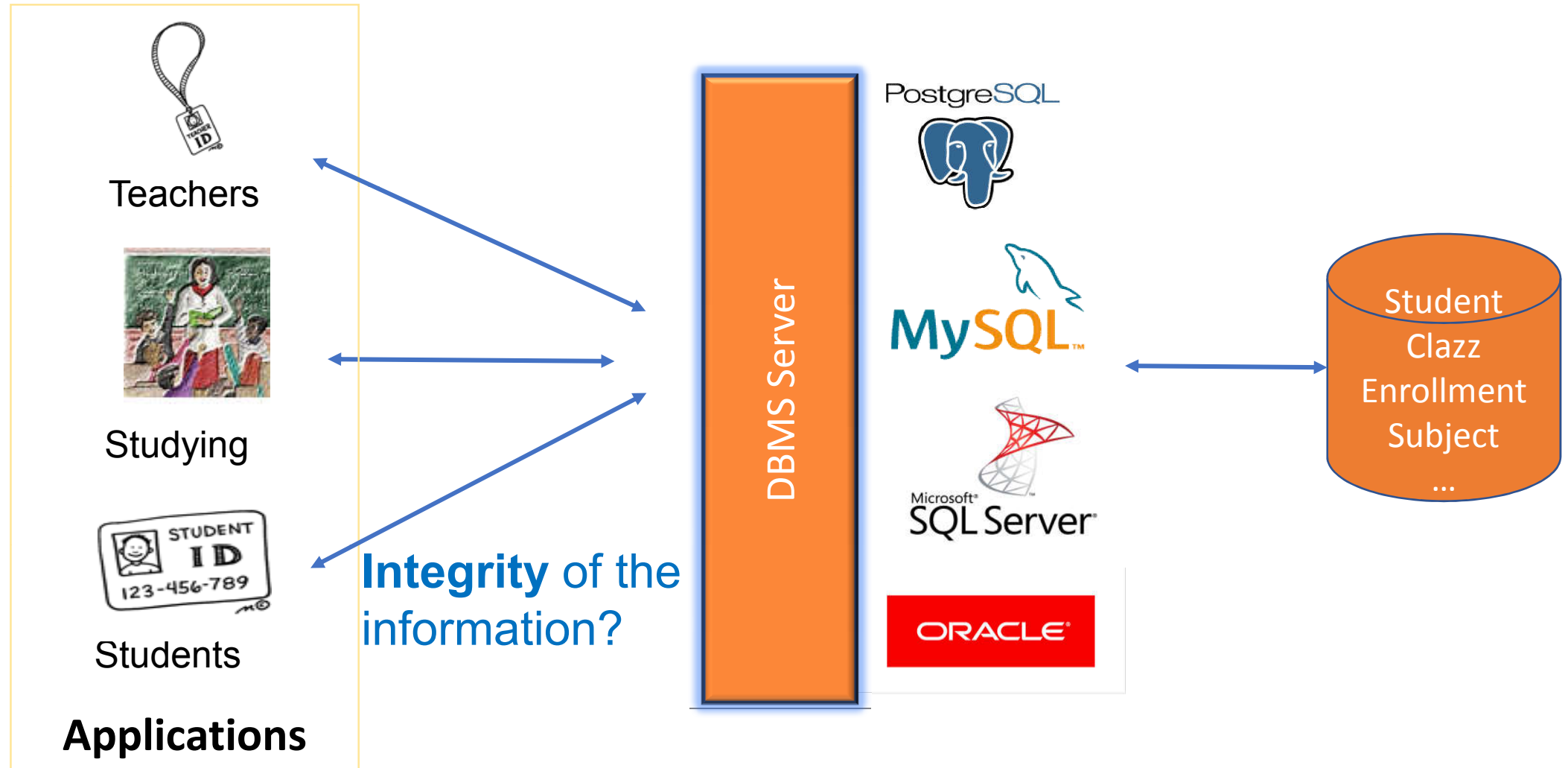
- ***Upon completion of this lesson, students will be able to:***

1. Well known about different constraints and define them correctly
2. Understand triggers: What is a trigger? how it works ? When using?
3. Define simple triggers

Outline

- Constraints
- Triggers

1. Introduction



1. Introduction: Database Schema

student(student_id, first_name, last_name, dob, gender,
address, note, email, clazz_id)

clazz(clazz_id, name, lecturer_id, monitor_id, number_students)

subject(subject_id, name, credit, percentage_final_exam)

enrollment(student_id, subject_id, semester, midterm_score, final_score)

lecturer(lecturer_id, first_name, last_name, dob, gender, address, email)

teaching(subject_id, lecturer_id)

grade(code, from_score, to_score)

1. Introduction: Constraints and Triggers

- A **constraint** is a relationship among data elements that the DBMS is required to enforce
 - Example: key constraints
- **Triggers** are only executed when a specified condition occurs, e.g., insertion of a tuple
 - Easier to implement than complex constraints

2. Constraints

2.1. Keys: PRIMARY KEY vs. UNIQUE

2.2. Foreign keys

2.3. Attribute-based checks

2.4. Tuple-based checks

2.5. Assertions

2. Constraints: Kinds of Constraints

- Keys
- Foreign-key, or referential-integrity
- Value-based constraints
 - Constrain values of a particular attribute.
- Tuple-based constraints
 - Relationship among components
- Assertions: any SQL boolean expression

2.1. Keys: PRIMARY KEY vs. UNIQUE

- Declaring: similar syntax as primary key
- Example:

```
CREATE TABLE student (  
    student_id CHAR(8) NOT NULL,  
    first_name VARCHAR(20) NOT NULL,  
    last_name VARCHAR(20) NOT NULL,  
    ...  
    email varchar(50) UNIQUE,  
    clazz_id CHAR(8),  
    CONSTRAINT student_pk PRIMARY KEY (student_id));
```

2.1. Keys: PRIMARY KEY vs. UNIQUE

	PRIMARY KEY	UNIQUE KEY
Number defined on table	One	Multiple
Null columns allowed	No	Yes
Default index	CLUSTERED	NON-CLUSTERED
Purpose	Enforce Entity Integrity	Enforce Unique Data
Number of columns	One or more columns	One or more columns
Referenced by a Foreign Key Constraint	Yes	Yes

2.2. Expressing Foreign Keys

- Use keyword **REFERENCES**, either:
 1. After an attribute (for one-attribute keys)
 2. As an element of the schema:
[CONSTRAINT <name> FOREIGN KEY (<list of attributes>)
REFERENCES <relation> (<attributes>)
- Referenced attributes must be declared **PRIMARY KEY** or **UNIQUE**

2.2. Foreign keys: Example

```
CREATE TABLE clazz (  
    clazz_id CHAR(8) NOT NULL PRIMARY KEY,  
    name VARCHAR(20), ... );
```

```
CREATE TABLE student (  
    student_id CHAR(8) NOT NULL,  
    ... ,  
    clazz_id CHAR(8),  
    CONSTRAINT student_pk PRIMARY KEY (student_id));
```

```
ALTER TABLE student ADD CONSTRAINT student_fk_class  
FOREIGN KEY (clazz_id) REFERENCES clazz(clazz_id);
```

2.2. Foreign keys: Enforcing constraint

- An insert or update to `student` that introduces a **non-existent `clazz_id`** (`clazz_id` value is not found in `clazz`)

➔ **Reject**

- A deletion or update to `clazz` that **removes a `clazz_id` value** found in some tuples of `student`?
 - **Default**: reject the modification
 - **Cascade**: make the same changes in `student`
 - **Set NULL**: change `clazz_id` in `student` to NULL

2.2. Foreign keys: Choosing policy

```
ALTER TABLE student  
  ADD CONSTRAINT student_fk_class FOREIGN KEY  
(clazz_id) REFERENCES clazz(clazz_id)  
  ON DELETE SET NULL  
  ON UPDATE CASCADE;
```

2.3. Attribute-based checks

- **Declaring**

- Constraints on the value of a particular attribute
 - Add **CHECK(<condition>)** to the declaration for the attribute or add as relation-schema element
 - The condition may use the name of the attribute, but **any other relation or attribute name must be in a subquery**

- Example:

```
CREATE TABLE student (  
    student_id CHAR(8) NOT NULL PRIMARY KEY, ...,  
    gender CHAR(1),  
    clazz_id CHAR(8) CHECK (clazz_id IN (SELECT clazz_id FROM clazz)),  
    CONSTRAINT student_chk_gender CHECK (gender = 'F' OR gender = 'M')) ;
```


2.3. Attribute-based checks

- **Timing of checks**

- Only when a value for that attribute is inserted or updated

```
CREATE TABLE student (  
    student_id CHAR(8) NOT NULL PRIMARY KEY, ...,  
    gender CHAR(1),  
    clazz_id CHAR(8) CHECK (clazz_id IN (SELECT  
clazz_id FROM clazz)),  
    CONSTRAINT student_chk_gender CHECK (gender = 'F'  
OR gender = 'M') );
```

Not checked if a class is deleted
from **clazz**

2.4. Tuple-based checks

- **CHECK (<condition>)** may be added as a **relation-schema element**.
- The condition may **refer to any attribute** of the relation
 - But other attributes or relations require a subquery
- Timing of checks: on **insert or update only**.

```
CREATE TABLE grade (  
    code CHAR(1) NOT NULL,  
    from_score DECIMAL(3,1) NOT NULL,  
    to_score DECIMAL(3,1) NOT NULL, ...,  
    CONSTRAINT grade_chk_toScore CHECK (to_score >  
    from_score) );
```

2.5. Assertions

- **Declaring**

- Database-schema elements, like relations or views
- Defined by:

CREATE ASSERTION <name>

CHECK (<condition>);

- Condition may refer to any relation or attribute in the database schema
- Drop an assertion:

DROP ASSERTION <assertion name>;

2.5. Assertions: Example

```
CREATE ASSERTION teachingSubject CHECK (  
    (SELECT COUNT(*) FROM teaching) >=  
    (SELECT COUNT(*) FROM subject) );
```

```
CREATE ASSERTION numberStdInClass CHECK (  
    NOT EXISTS (  
        SELECT * FROM clazz c  
        WHERE number_students <>  
            (SELECT count(*) FROM student  
             WHERE clazz_id = c.clazz_id) ) );
```

2.5. Assertions

- *Timing of Assertion Checks*

- In principle, we must check every assertion after every modification to any relation of the database
- A clever system can observe that only certain changes could cause a given assertion to be violated
 - No change to **student** can affect **teaching Subject**
 - Neither can an insertion to **teaching**
- Very hard to implement assertions efficiently

3. Triggers

3.1. Motivation

3.2. Trigger

3.3. Using trigger

3.4. Examples

3.1. Motivation

- **Assertions**
 - powerful,
 - but the DBMS often **can't tell when** they need to be checked
- **Attribute- and tuple-based checks**
 - checked at **known times**,
 - but are **not powerful**
- **Triggers** let the **user decide** when to check for any condition

3.1. Motivation: ECA Rules

- A trigger defines an operation that is performed when a specific **event occurs on a relation**:
 - inserts a new record / updates an existing record / deletes a record
- Trigger functions have **access to special variables** from the database engine
- Called also ECA rules (**Event-Condition-Action**)
 - **Event**: type of database modification
 - **Condition**: Any SQL Boolean-valued expression
 - **Action**: Any SQL statements

3.1. Motivation: Example

- **Constraint:** when a new student is inserted into student relation, the number of students in his class must be increased

student(student_id, first_name, last_name, dob, gender, address, note, email, *clazz_id*)

clazz(clazz_id, name, lecturer_id, monitor_id, number_students)

```
CREATE TRIGGER clazz_changes tg
```

```
AFTER INSERT ON student
```

```
REFERENCING NEW ROW AS nnn
```

```
FOR EACH ROW
```

```
WHEN (nnn.clazz_id IS NOT NULL)
```

```
BEGIN
```

```
    update clazz
```

```
    set number_students = number_students + 1
```

```
    where clazz_id = nnn.clazz_id;
```

```
END;
```

Event

Condition

Action

3.2. Trigger: Definition syntax

- Creating a trigger:

```
CREATE [OR REPLACE] TRIGGER <trigger_name>
    {BEFORE | AFTER | INSTEAD OF }
    {INSERT | DELETE | UPDATE [OF <attribute_name>]}
    ON <table_name>
    REFERENCING {NEW | OLD} {ROW | TABLE} AS <name>
    [FOR EACH ROW ]
    [WHEN (<condition>) ]
    BEGIN
        <trigger body goes here >
    END;
```

- Dropping a trigger:

```
DROP TRIGGER <trigger_name>;
```

3.2. Trigger: Event

- AFTER, BEFORE, INSTEAD OF:
 - AFTER, BEFORE: used for tables / views
 - INSTEAD OF: used only for views
 - A way to execute view modifications: triggers translate them to appropriate modifications on the base tables
- INSERT, DELETE, UPDATE , UPDATE OF
 - UPDATE OF <columns>: update on a particular column

3.2. Trigger: Level

- Row-level trigger:
 - Indicated by option **FOR EACH ROW**
 - Trigger executes once for each modified tuple
- Statement-level trigger:
 - **Without option** **FOR EACH ROW** or with **FOR EACH STATEMENT**
 - Trigger execute once for a SQL statement, regardless how many tuples are modified

3.2. Trigger: Referencing

- **INSERT** statements imply a new tuple (for row-level) or new table (for statement-level)
 - The table is the set of inserted tuples
- **DELETE** implies an old tuple or table
- **UPDATE** implies both
- Refer to these by :

REFERENCING [**NEW** | **OLD**] [**TUPLE** | **TABLE**] **AS** <name>

- Each DBMS has its own implementation, REFERENCING may not used:
 - Access directly to special variables from the database engine: NEW, OLD,...

3.2. Trigger: Condition

- Any boolean-valued condition
- Evaluated on the database as it would exist before or after the triggering event, depending on whether BEFORE or AFTER is used.
 - But always before the changes take effect.
- Access the new/old tuple/table through the names in the REFERENCING clause

3.2. Trigger: Action

- Can be more than one SQL statement:
 - Surrounded by **BEGIN .. END**
- Language:
 - Simple SQL statements
 - Extension of SQL: procedural languages, depends on each DBMD
 - PL/SQL (Oracle), PL/pgSQL (PostgreSQL), T-SQL(SQL Server) ,..

3.3. Using triggers

- Auditing data modification (keeping history of data), providing transparent event logging
- Validation and business security checking if so is desired
 - Eg. column formatting before and after inserts into database
- Enforcing complex integrity constraints
- Enforcing complex business rules
- Maintaining replicate tables
- Building complex views that are updatable
- ...

3.3. Using triggers: Guidelines for designing triggers

- Do **not** define triggers that **duplicate database features**
 - do not define triggers to reject bad data if you can do the same checking through constraints
- Use triggers **only for centralized, global operations** that must fire for the triggering statement, regardless of which user or database application issues the statement
- Do **not** create **recursive triggers**
- Use **triggers on DATABASE** judiciously (server error, logon, logoff,...):
 - they are executed for every user every time the event occurs on which the trigger is created.

3.4. Examples: Oracle

- Add a new column in **clazz** relation

```
alter table clazz
add column number_students integer not null default 0;
```

- Create a trigger on **student** relation

```
CREATE TRIGGER clazz_changes_tg
AFTER UPDATE ON student
FOR EACH ROW
WHEN (:NEW.clazz_id <> :OLD.clazz_id)
BEGIN
    update clazz set number_students= number_students+1
    where clazz_id = :NEW.clazz_id;
    update clazz set number_students = number_students-1
    where clazz_id = :OLD.clazz_id;
END;
```

3.4. Examples: PostgreSQL

```
CREATE FUNCTION public.tg_fnc_change_clazz()  
    RETURNS trigger LANGUAGE 'plpgsql' AS $$  
BEGIN  
    update clazz set number_students = number_students+1  
    where clazz_id = NEW.clazz_id;  
    update clazz set number_students = number_students-1  
    where clazz_id = OLD.clazz_id;  
    return NEW;  
END; $$
```

```
CREATE TRIGGER tg_af_update_clazz  
    AFTER UPDATE OF clazz_id  
    ON student  
    FOR EACH ROW  
    EXECUTE PROCEDURE public.tg_fnc_change_clazz();
```

Summary

- Constraints, Assertions, Triggers:
 - How to declare
 - Timing of checks
 - Differences
- Only use them if you really need to, especially triggers
- Each DBMS has its own variation in implementation:
 - Options
 - Syntax: triggers as an example
 - ➔ Reading documentation for each DBMS installed



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**Thank you for
your attention!**



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