

Return your answers in Tuubi before deadline!

1. **Function Template to find the largest number.** Next you have to implement program to display largest among two numbers using function templates. Implement template function **Large** and use it in main function where you define variables

```
int i1, i2;  
float f1, f2;  
char c1, c2;
```

After that you have to make statements so that the output is like in figure 1.

```
Enter two integers:  
5  
10  
10 is larger.  
  
Enter two floating-point numbers:  
12.4  
10.2  
12.4 is larger.  
  
Enter two characters:  
z  
Z  
z has larger ASCII value.
```

Figure 1. Sample print in Dev C++ -program

< contined >

2. **Simple calculator using class template.** Next you have to implement program to add, subtract, multiply and divide two numbers using class template. Implement template function **Calculator** and it in main function where you make calls

```
Calculator<int> intCalc(2, 1);  
Calculator<float> floatCalc(2.4, 1.2);
```

After that you have to make statements so that the output is like in figure 2.

```
Int results:  
Numbers are: 2 and 1.  
Addition is: 3  
Subtraction is: 1  
Product is: 2  
Division is: 2  
  
Float results:  
Numbers are: 2.4 and 1.2.  
Addition is: 3.6  
Subtraction is: 1.2  
Product is: 2.88  
Division is: 2
```

Figure 2. Sample print in Dev C++ -program

< contined >

3. **Virtual Function.** Implement a **person** class which contains protected property **name**. This class contains functions **getName** and **putName**. Function **getName** requests **name** and function **putName** prints the name. This class also contains two pure virtual functions virtual void **getData()** and virtual bool **isOutstanding**. Implement derived class **student** which contains protected property **gpa** (grade point average ). Implement function **getData** which get student data from user. This function inherits **getName** of base class. Implement also function **isOutstanding**, which returns true if gpa is greater than 3.5. Implement derived class **professor** which contains protected property **numPubs** (number of papers published). Implement function **getData** which get professor data from user. This function inherits **getName** of base class. Implement also function **isOutstanding**, which returns true if gpa is greater than 100. In main function define an array of pointers to persons. Make a loop where you can input data of professor and/or students like in figure 3. In the end program prints content of array like in figure 3.

```
Enter student or professor (s/p): s
  Enter name: Timmy
  Enter student's GPA: 1.2
  Enter another (y/n)? y
Enter student or professor (s/p): s
  Enter name: Brenda
  Enter student's GPA: 3.9
  Enter another (y/n)? y
Enter student or professor (s/p): s
  Enter name: Sandy
  Enter student's GPA: 2.4
  Enter another (y/n)? y
Enter student or professor (s/p): p
  Enter name: Shipley
  Enter number of professor's publications: 714
  Enter another (y/n)? y
Enter student or professor (s/p): p
  Enter name: Wainright
  Enter number of professor's publications: 13
  Enter another (y/n)? n

Name is: Timmy
Name is: Brenda
  This person is outstanding
Name is: Sandy
Name is: Shipley
  This person is outstanding
Name is: Wainright
```

Figure 3. Sample print in Dev C++ -program [Laf02, p. 514]

4. **Function Templates with Multiple Arguments.** You have to implement a function template. The purpose of this function is to search an array for a specific value. The function returns the array index for that value if it finds it, or  $-1$  if it can't find it. The arguments are a pointer to the array, the value to search for, and the size of the array. In `main()` we define four different arrays of different types, and four values to search for. You have to treat type `char` as a number. Then we call the template function once for each array. Sample output is in figure 4.

```
5 in chrArray: index=2
6 in intArray: index=-1
11 in lonArray: index=4
4 in dubArray: index=-1
```

Figure 4. Sample print in Dev C++ -program