Project Title: NEWS TRACKER APPLICATION

Project Design Phase-I – Problem Solution Fit

Team ID:PNT2022TMID38914

De fin e	1. CUSTOMER SEGMENT(S) CS	6. CUSTOMER	C	5. AVAILABLE SOLUTIONS	AS	Ex plo
CS , fit int o C C	are aged above 10yrs old.	Customer can access our application through web browser using devices like mobile,PC.		Digitally customer can view their information, instead of seeing on paper.		AS diff ere nti ate
Fo cu s on J& P, tap	2. JOBS-TO-BE-DONE / PROBLEMS	7. BEHAVIOUR	RC	9. PROBLEM ROOT CAUSE	BE	Fo cu s on J& P, tap int
o BE , un der sta nd RC	They have to sign in first to access our application environment.	Our application behaves like a information provider to the customer.		Information plays important role in people's life. So,they will get it easily through internet.		o BE , un der sta nd RC

3. TRIGGERS



8.CHANNELS OF BEHAVIOUR



10.YOUR SOLUTION



Their daily needs of information can be fulfilled by searching it in our application based on their categories.

Categories like(sports,politics,culture,food etc...)

4. EMOTIONS: BEFORE / AFTER



In weather reports our application helps to provide the updated information.

For example: Due to heavy rain, the power cut will occur. In that time, people can't afford the information through television or news paper. In instead of, our application will provide news information through their mobile phone.

ONLINE

In online, customer can access the various information according to their needs by globally.

OFFLINE

In offline, customer can view their downloaded information, saved news. But can't access the live information.

Our application provides customer needs information according to their interest. They can access it globally and regionally with their flexible languages. Just need an web browser & internet to access it on devices.

3. TRIGGERS

What triggers customers to act?
i.e. seeing their neighbour
installing solar panels, reading
about a more efficient solution
in the news.

Their daily needs of information can be fulfilled by

8.CHANNELS OF BEHAVIOUR

8. 1 ONLINE

TR

What kind of actions do customers take online? Extract online channels from #7

8.2 OFFLINE

What kind of actions do customers take offline? Extract offline channels

10.YOUR SOLUTION

If you are working on an existing business, write down your current solution first, fill in the canvas, and check how much it fits reality.

If you are working on a new business proposition, then keep it blank until you fill in the canvas and come up

 \mathbf{CH}

searching it in our application based on their categories.

Categories

like(sports,politics,culture,food etc...)

4. EMOTIONS: BEFORE / AFTER



How do customers feel when they face a problem or a job and afterwards?
i.e. lost, insecure > confident, in control - use it in your communication strategy & design.

In weather reports our application helps to provide the updated information.

For example: Due to heavy rain, the power cut will occur. In that time, people can't afford the information through television or news paper. In instead of, our application will provide news information through their mobile phone.

from #7 and use them for customer development.

ONLINE

In online, customer can access the various information according to their needs by globally.

OFFLINE

In offline, customer can view their downloaded information, saved news. But can't access the live information.

with a solution that fits within customer limitations, solves a problem and matches customer behaviour.

Our application provides customer needs information according to their interest. They can access it globally and regionally with their flexible languages. Just need an web browser & internet to access it on devices.