

**PROBLEM:**


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Write a function that begins:

```
int rotate_left (unsigned num, int n) {
```

This function should left-shift **num** by **n** positions, where the high-order bits are reintroduced as the low-order bits. Here are two examples of a circular shift operation using a short bit pattern, rather than a full integer.

```
1000 0001 circular shift 1 yields 0000 0011
```

```
0110 1011 circular shift 3 yields 0101 1011
```

The main test driver will be provided. No makefile will be required.

Type: **cp -R /gaia/home/faculty/bielr/classfiles\_csc60/lab8 .**

Spaces needed: (1) After the **cp**

↑ *Don't miss the space & dot.*

(2) After the **-R**

(3) After the directory name at the end & before the dot.

After the files are in your account and you are still in **csc60**, you need to type: **chmod 755 lab8**

This will give permissions to the directory.

Next move into lab4 directory by typing: **cd lab8**

Type: **chmod 644 lab8.c**

This will give permissions to the file.

Your new lab8 directory should now contain: lab8.c

**INPUT/OUTPUT DESCRIPTION:**


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The input: in a loop, request two unsigned numbers.

The output is printed to the screen by main.

**A SAMPLE RUN:**


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Your Name. Lab 8.

Enter an unsigned integer value (0 to stop): 3

Enter an integer value for the left shift: 4

Original is 3

```
0000 0000 0000 0000 0000 0000 0000 0011
```

```
0000 0000 0000 0000 0000 0000 0011 0000
```

Shifted it is 48

Enter an unsigned integer value (0 to stop): 5

Enter an integer value for the left shift: 3

Original is 5

```
0000 0000 0000 0000 0000 0000 0000 0101
```

```
0000 0000 0000 0000 0000 0000 0010 1000
```

Shifted it is 40

Enter an unsigned integer value (0 to stop): 0

## ALGORITHM DEVELOPMENT - Pseudocode:

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```

/*-----*/
main
do
    print a request and read an integer Number
    if Number is not equal to 0
        print a request and read the number of positions to shift
        print the Original_Number
        print the bit pattern of Original Number
        call rotate_left and return Shifted Number
        print the bit pattern of Shifted Number
        print the Shifted Number
    //end if
while Number is not equal to 0. //end do-while

/*-----*/
void bitprint (int num)
    find the number of bytes in an unsigned word and change it to number of bits.
    create the mask with a 1 in the left-most position
    for loop thru each bit using count variable
        set the bit to 1 or 0 depending on the result of (num & mask)
        printf the one bit
        if the count is a multiple of four
            print a space
    //end for-loop
    return

/*-----*/
int rotate_left (unsigned num, int n)
    find the number of bytes in an unsigned word and change it to number of bits.
    create the mask with a 1 in the left-most position
    //The Bold represents the code you need to write.
    for loop thru the number-of-bits to shift left
        Save the left bit in variable bit. [This line can be copied from function bitprint.]
        Left shift the num by one
        Add the isolated bit in bit variable onto the right of num
        [This can be done three ways: (1) +, (2) | , or (3) |= ]
    //end for-loop
    return num

/*-----*/

```

## REMINDERS:

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Test your program with (3, 4) and (5, 3) as above. Check the validity of your answers.

**Prepare Your File For Grading:**

When all is well and correct, type: **script StudentName\_lab8.txt**

At the prompt, type: **cat lab8.c** to display the code in your session.

type: **gcc lab8.c** to compile the code

type: **a.out** to run the program

type: **7**

type: **4**

type: **7**

type: **8**

type: **0**

After the program run is complete,

type: **exit** to leave the script session

**Turn In Completed Session:** Go to Canvas and turn in your session (StudentName\_lab8.txt).