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CSC 133

Quiz #5

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CODE:
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```
package com.mycompany.a7;
import static com.codename1.ui.CN.*;
import com.codename1.ui.Display;
import com.codename1.ui.Form;
import com.codename1.ui.Button;
import com.codename1.ui.Component;
import com.codename1.ui.Container;
import com.codename1.ui.Dialog;
import com.codename1.ui.Label;
import com.codename1.ui.TextField;
import com.codename1.ui.plaf.UIManager;
import com.codename1.ui.util.Resources;
import com.codename1.charts.compat.
                                        .Style;
import com.codename1.io.Log;
import com.codename1.ui.Toolbar;
import com.codename1.ui.events.ActionEvent;
import com.codename1.ui.events.ActionListener;
import com.codename1.ui.geom.Dimension;
import java.io.IOException;
import com.codename1.ui.layouts.BorderLayout;
import com.codename1.ui.layouts.BoxLayout;
import com.codename1.ui.layouts.FlowLayout;
import com.codename1.ui.layouts.GridBagLayout;
import com.codename1.ui.layouts.Layout;
import com.codename1.io.NetworkEvent;
/**
 * This file was generated by <a href="https://www.codenameone.com/">Codename
 * One</a> for the purpose of building native mobile applications using Java.
public class MyApplication {
      private Form current;
      private Resources theme;
      public void init(Object context) {
            // use two network threads instead of one
            updateNetworkThreadCount(2);
            theme = UIManager.initFirstTheme("/theme");
```

```
// Enable Toolbar on all Forms by default
           Toolbar.setGlobalToolbar(true);
           // Pro only feature, uncomment if you have a pro subscription
           Log.bindCrashProtection(true);
           addNetworkErrorListener(err -> {
                 // prevent the event from propagating
                 err.consume();
                 if (err.getError() != null) {
                       Log.e(err.getError());
                 Log.sendLogAsync();
                 Dialog.show("Connection Error",
                             "There was a networking error in the connection
to " + err.getConnectionRequest().getUrl(), "OK",
                             null);
     public void start() {
           if (current != null) {
                 current.show();
                 return:
           // This Form holds all components together
           Form hi = new Form("Form", new
BorderLayout(BorderLayout.CENTER BEHAVIOR CENTER));
           // Click only component
           Button b = new Button(" West Region");
           b.getAllStyles().setFgColor(0xFF0000);
           // Release area of the Form
           Button y = new Button("RELEASE HERE ");
           y.getAllStyles().setFgColor(0x00A300);
           v.setDropTarget(true);
           // The component that is dragged and dropped
           Button x = new Button("X
           x.getAllStyles().setFgColor(0x0000FF);
           x.setDraggable(true);
           b.addActionListener(new ActionListener() {
                 public void actionPerformed(ActionEvent ev) {
                       // Clicked component prints msg
                       System.out.println("Clicked From the West Region");
           x.addPointerPressedListener(new ActionListener() {
```

```
public void actionPerformed(ActionEvent ev) {
                        // Dragged from the center
                        System.out.println("Dragged From Center Region");
                        System.out.println("Pointer PRESSED X and Y: " +
x.getDraggedx() + ",
                     " + x.getDraggedy());
            x.addPointerDraggedListener(new ActionListener() {
                  public void actionPerformed(ActionEvent ev) {
                        // System.out.println("CENTER");
                        System.out.println("Pointer DRAGGED X and Y: " +
x.getDraggedx() + ", " + x.getDraggedy());
            x.addDropListener(new ActionListener() {
                  public void actionPerformed(ActionEvent ev) {
                       System.out.println("Pointer RELEASED X and Y: " +
x.getDraggedx() + ", " + x.getDraggedy());
            hi.add(BorderLayout.CENTER, x);
            hi.add(BorderLayout.EAST, y);
            hi.add(BorderLayout.WEST, b);
            hi.show();
      public void stop() {
            current = getCurrentForm();
            if (current instanceof Dialog) {
                  ((Dialog) current).dispose();
                  current = getCurrentForm();
      public void destroy() {
```

