

OGRID::IGame

```
classDiagram
    class OGRID_IGame["OGRID::IGame"]
    class OGRID_Checkers["OGRID::Checkers"]
    class OGRID_ConnectFour["OGRID::ConnectFour"]
    class OGRID_TicTacToe["OGRID::TicTacToe"]
    OGRID_Checkers --|> OGRID_IGame
    OGRID_ConnectFour --|> OGRID_IGame
    OGRID_TicTacToe --|> OGRID_IGame
```

OGRID::Checkers

OGRID::ConnectFour

OGRID::TicTacToe