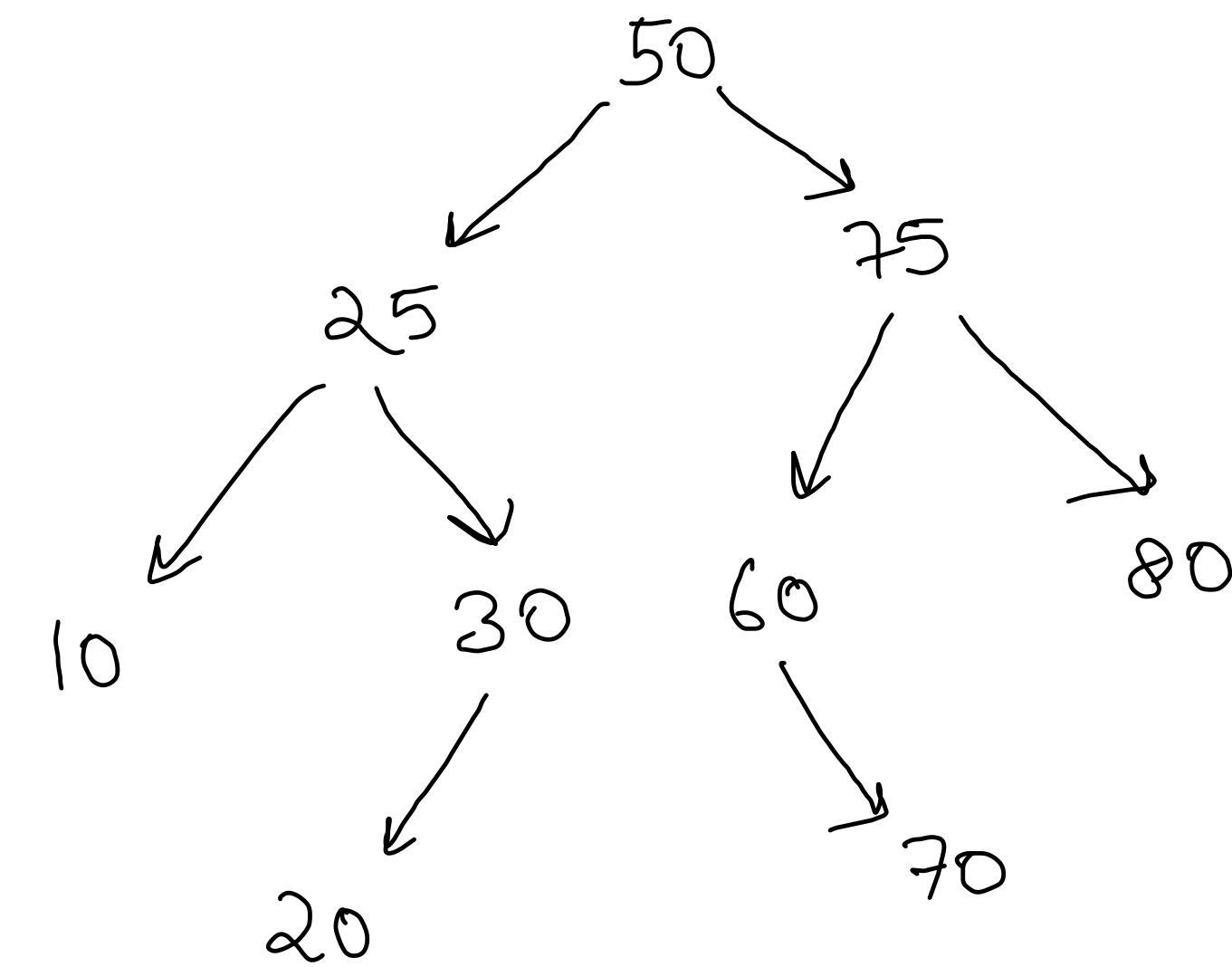


# Binary Tree

## Morning Questions

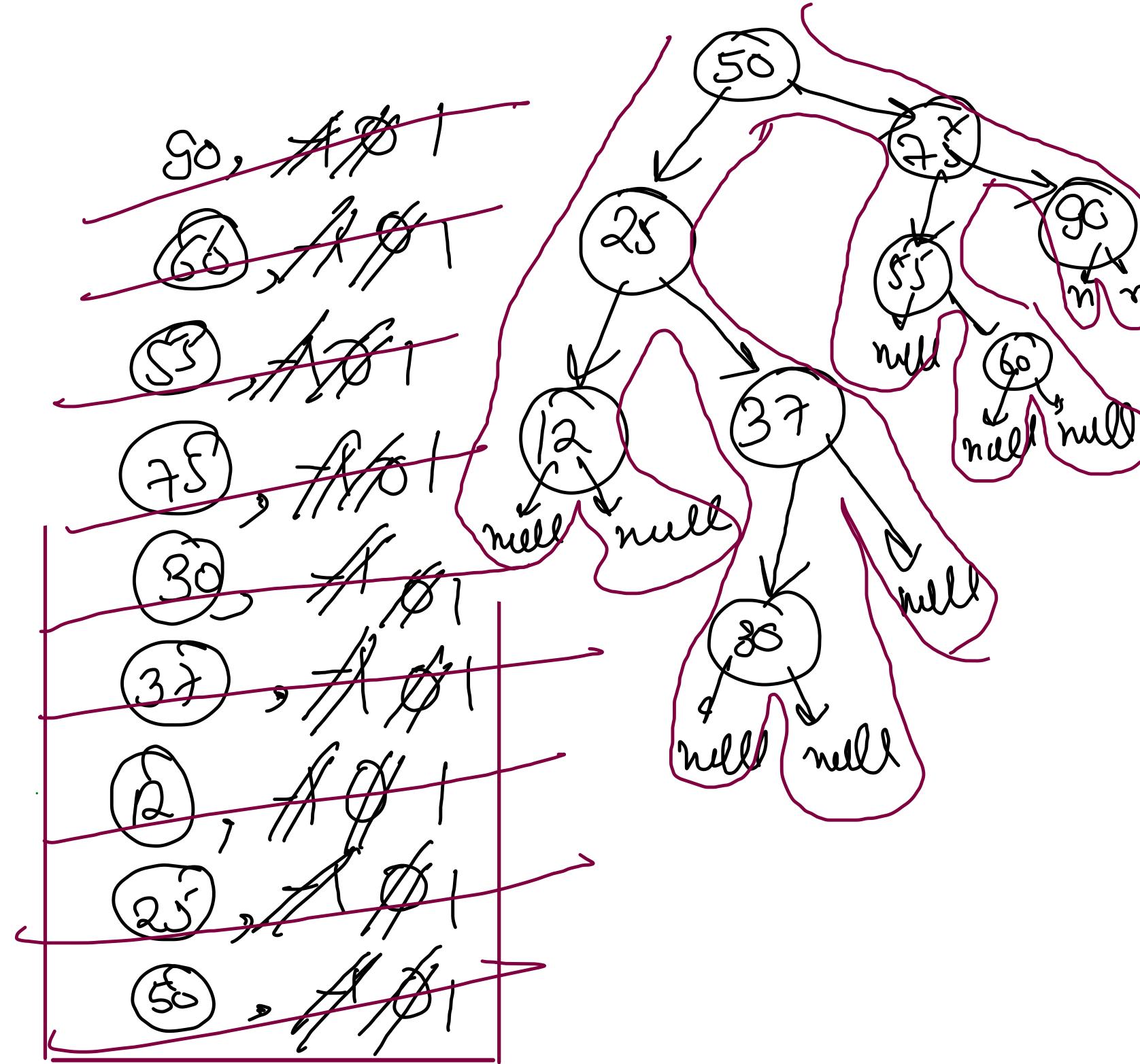
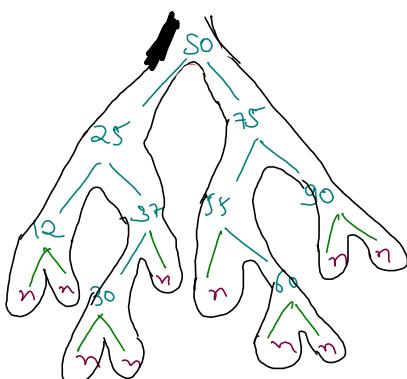
- Q1 Binary Tree - Introduction And Data Members
- Q2 Binary Tree - Constructor
- Q3 Display A Binary Tree
- </> Size, Sum, Maximum And Height Of A Binary Tree
- Q4 Traversals In A Binary Tree
- </> Levelorder Traversal Of Binary Tree
- </> Iterative Pre, Post And Inorder Traversals Of Binary Tree
- </> Find And Nodetorootpath In Binary Tree



```
class Node {  
    int data;  
    Node left;  
    Node right;  
  
    Node( int data)  
    { this.data = data; }  
}
```

# Construction

- ✓ 50
- ✓ 25
- ✓ 12
- ✓ null
- ✓ null
- ✓ 37
- ✓ 30
- ✓ null
- ✓ null
- ✓ null



```

Stack<Pair> stk = new Stack<>();
Node root = new Node(arr[0]);
stk.push(new Pair(root, -1));
int idx = 0;

while(!stk.isEmpty()){
    Pair par = stk.peek();

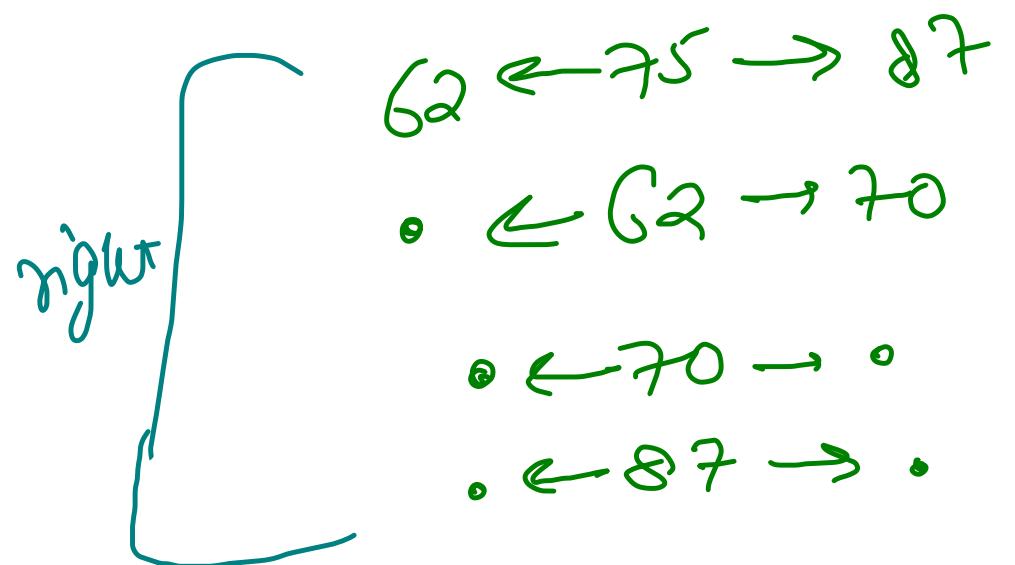
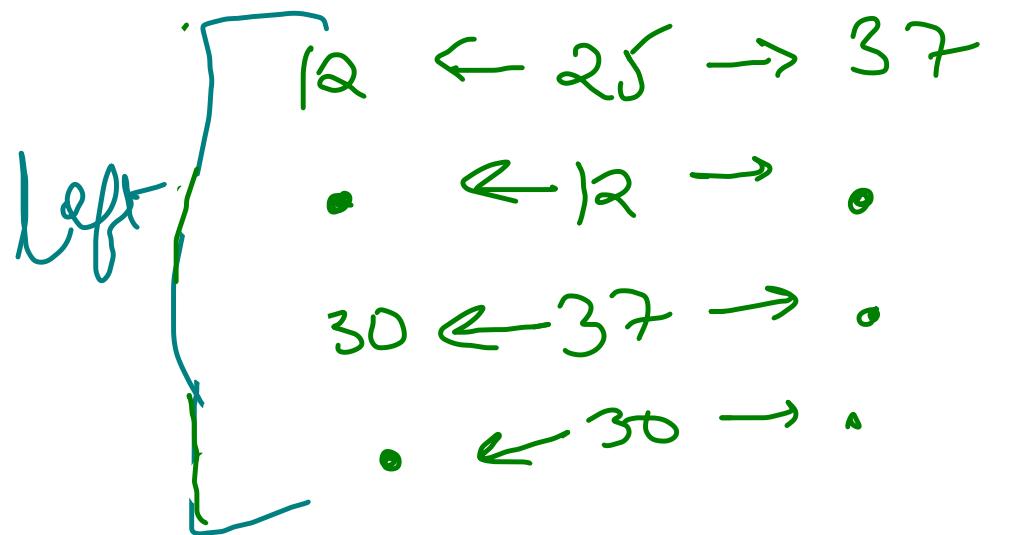
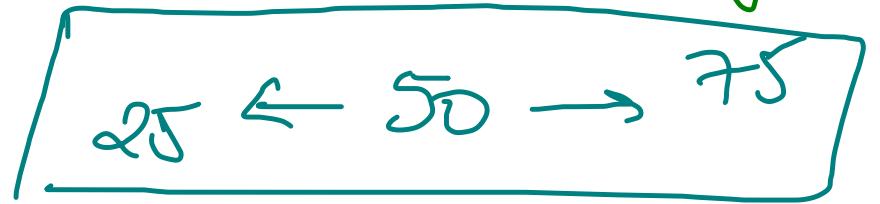
    if(par.state == -1){
        // preorder
        idx++;

        if(arr[idx] != null){
            Node child = new Node(arr[idx]);
            par.node.left = child;
            stk.push(new Pair(child, -1));
        }
        par.state++;
    } else if(par.state == 0){
        // inorder
        idx++;

        if(arr[idx] != null){
            Node child = new Node(arr[idx]);
            par.node.right = child;
            stk.push(new Pair(child, -1));
        }
        par.state++;
    } else if(par.state == 1){
        // postorder
        stk.pop();
    }
}

```

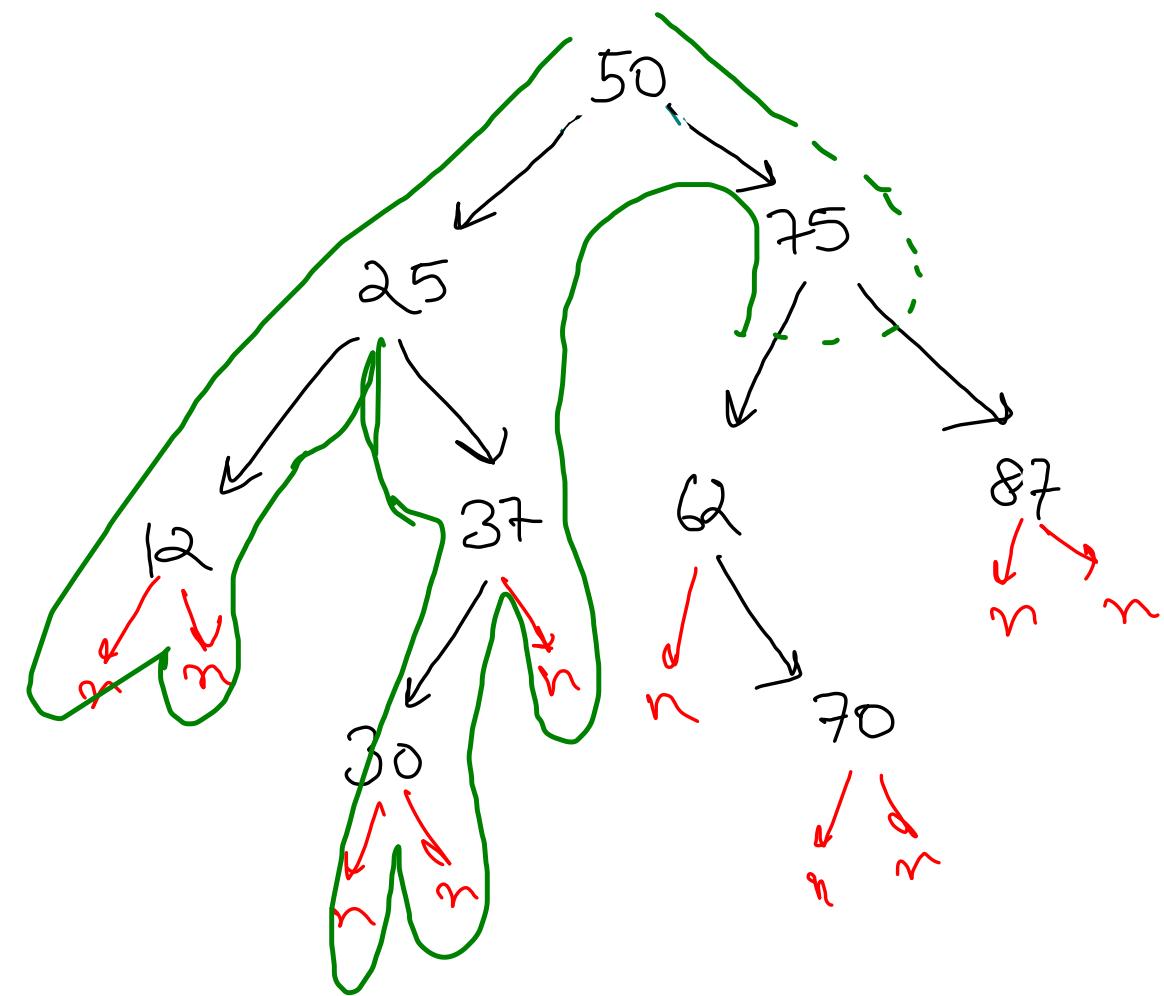
# Display a Binary Tree



```

public static void print(Node node){
    if(node.left != null)
        System.out.print(node.left.data);
    else System.out.print(".");
    System.out.print(" <- " + node.data + " -> ");
    if(node.right != null)
        System.out.print(node.right.data);
    else System.out.print(".");
    System.out.println();
}

public static void display(Node node) {
    if(node == null) return;
    1 print(node);
    2 // preorder
    display(node.left);
    // inorder
    3 display(node.right);
    // postorder
}
    
```



```

if (root == null) return;
print(root);
display(root.left);
display(root.right);
display(root.right);
    
```

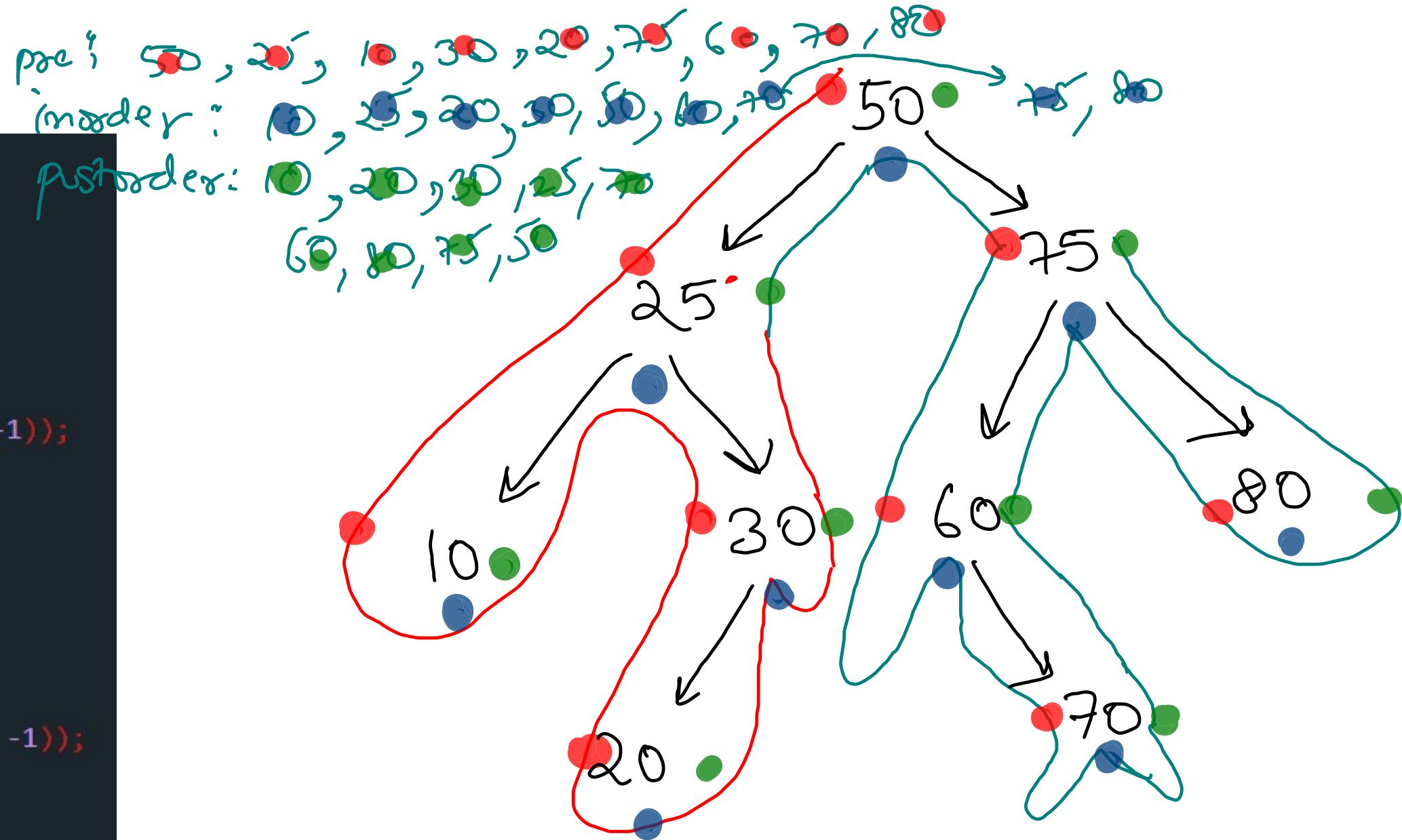
Heuristic

```
while(!stk.isEmpty()){
    Pair par = stk.peek();

    if(par.state == -1){
        // preorder
        preorder.add(par.node.data);

        if(par.node.left != null){
            stk.push(new Pair(par.node.left, -1));
        }
        par.state++;
    } else if(par.state == 0){
        // inorder
        inorder.add(par.node.data);

        if(par.node.right != null){
            stk.push(new Pair(par.node.right, -1));
        }
        par.state++;
    } else if(par.state == 1){
        // postorder
        postorder.add(par.node.data);
        stk.pop();
    }
}
```



## level Order finewise

```

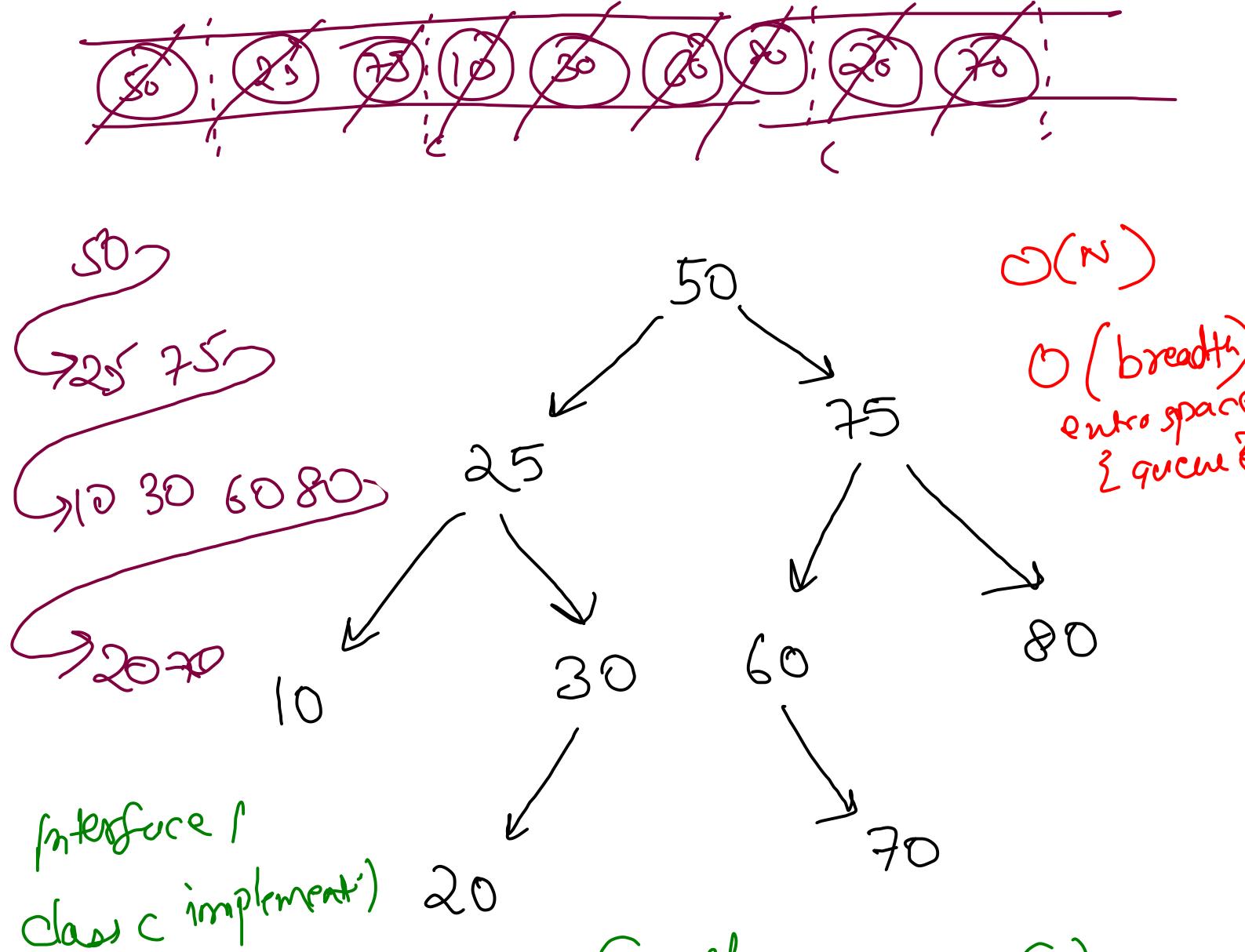
Queue<Node> q = new ArrayDeque<>();
q.add(node);

while(q.size() > 0){
    int counter = q.size();
    for(int i=0; i<counter; i++){
        Node par = q.remove();
        System.out.print(par.data + " ");

        if(par.left != null)
            q.add(par.left);

        if(par.right != null)
            q.add(par.right);
    }
    System.out.println();
}

```



Queue

remove first, add last

LH

af, af  
al, al ✓

```

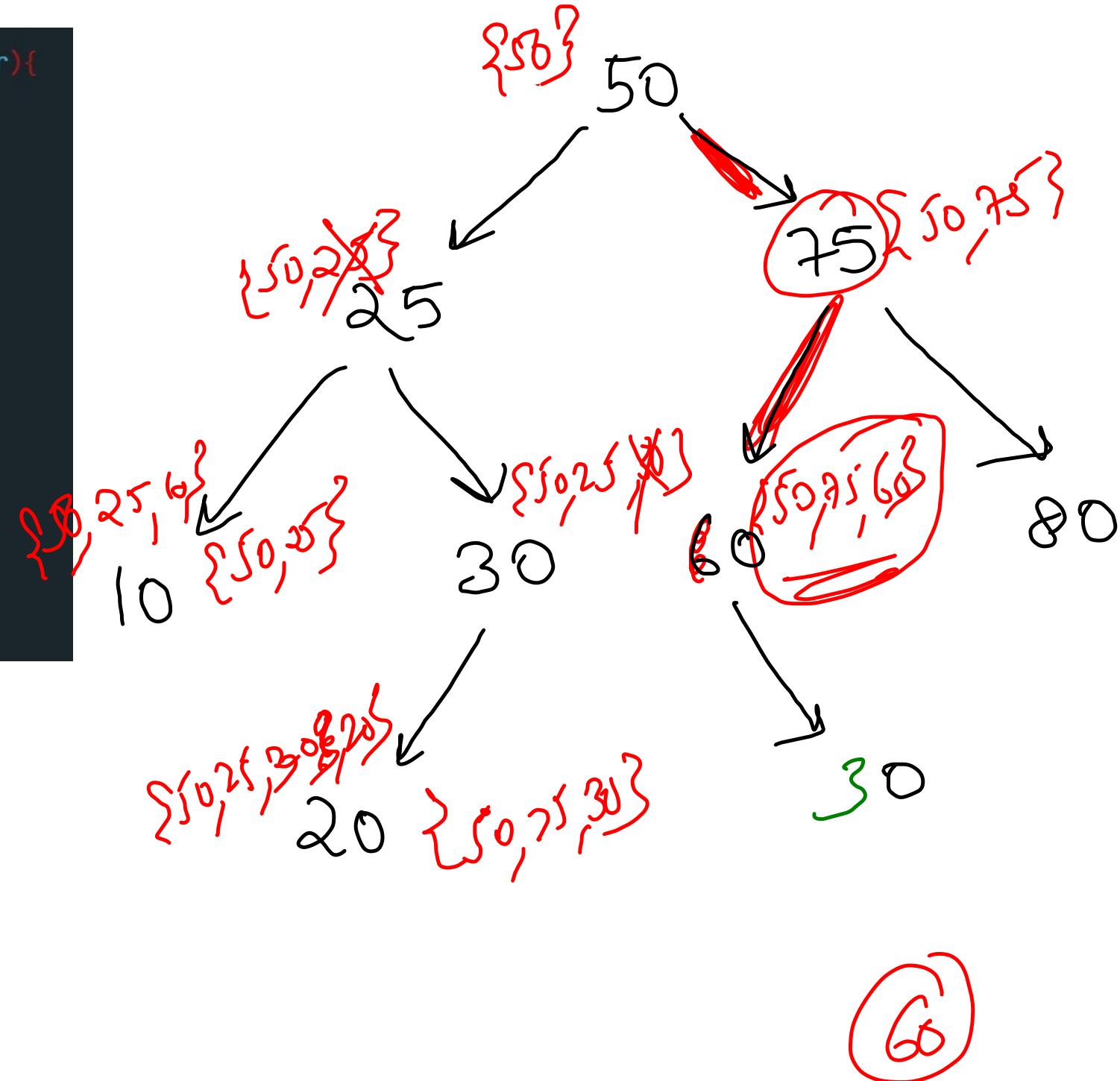
queue ref = new LL();
LL ref2 = new LL()

```

②

```
public static boolean nodeToRootPath(Node node, int data, ArrayList<Integer> curr){  
    if(node == null) // negative base case  
        return false;  
  
    if(node.data == data){ // positive base case  
        curr.add(node.data);  
        return true;  
    }  
  
    curr.add(node.data);  
    boolean left = nodeToRootPath(node.left, data, curr);  
    if(left == true) return true;  
  
    boolean right = nodeToRootPath(node.right, data, curr);  
    if(right == true) return true;  
  
    curr.remove(curr.size() - 1);  
    return false;  
}
```

# Root to Node Path  
{ Backtracking }



```

public static void rootToNodePath(Node node, int data, ArrayList<Integer> curr, A4 <- res)
    if(node == null) // negative base case
        return;

    curr.add(node.data);

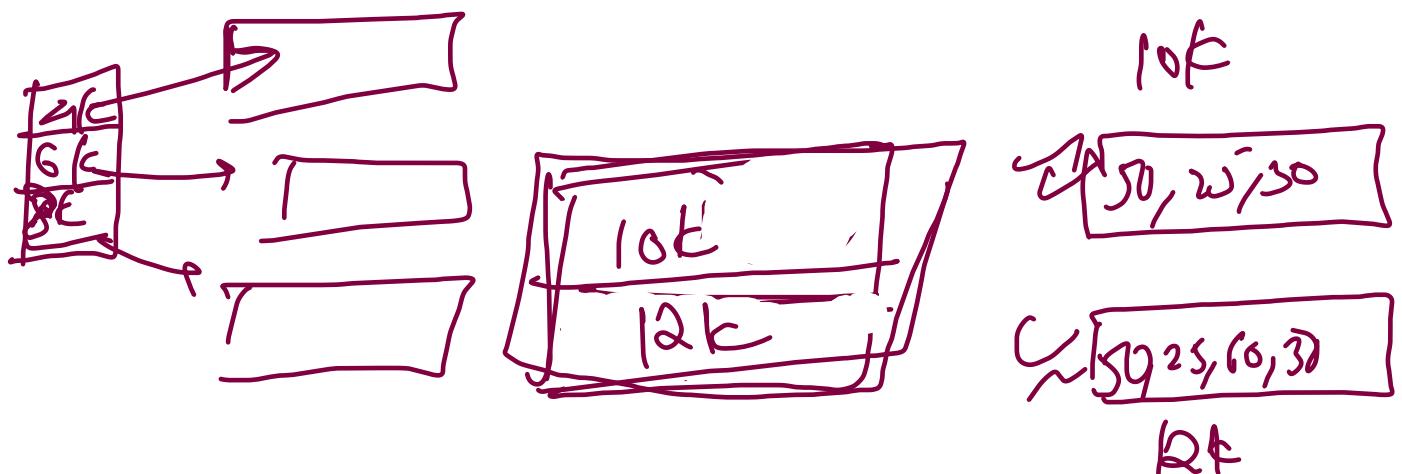
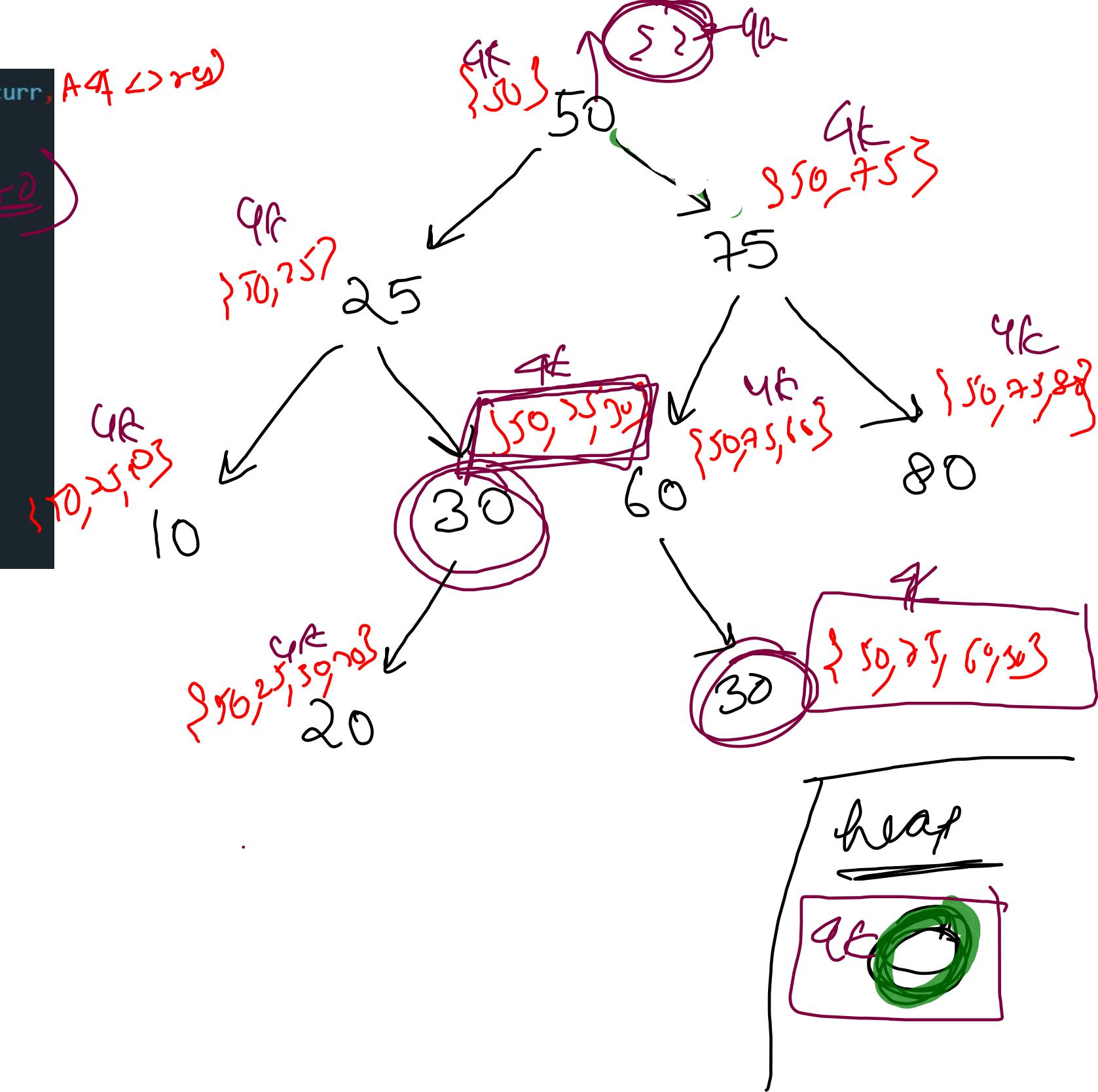
    if(node.data == data){ // positive base case
        ArrayList<Integer> temp = new ArrayList<>();
        for(Integer i: curr)
            temp.add(i);
        res.add(temp);
    }

    rootToNodePath(node.left, data, curr, res);
    rootToNodePath(node.right, data, curr, res);
    curr.remove(curr.size() - 1);
}

```

yes-add(curr)

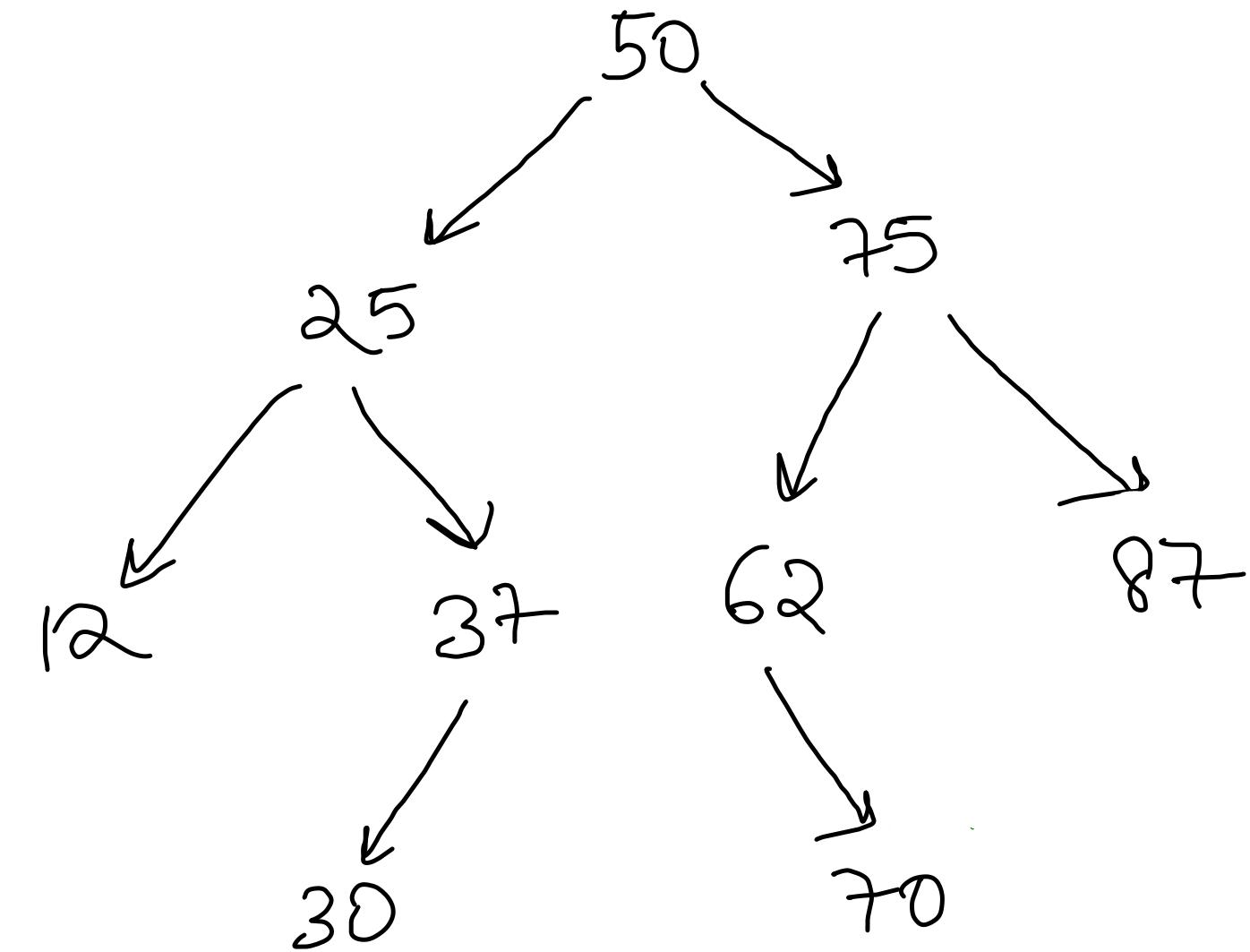
$O(h)$

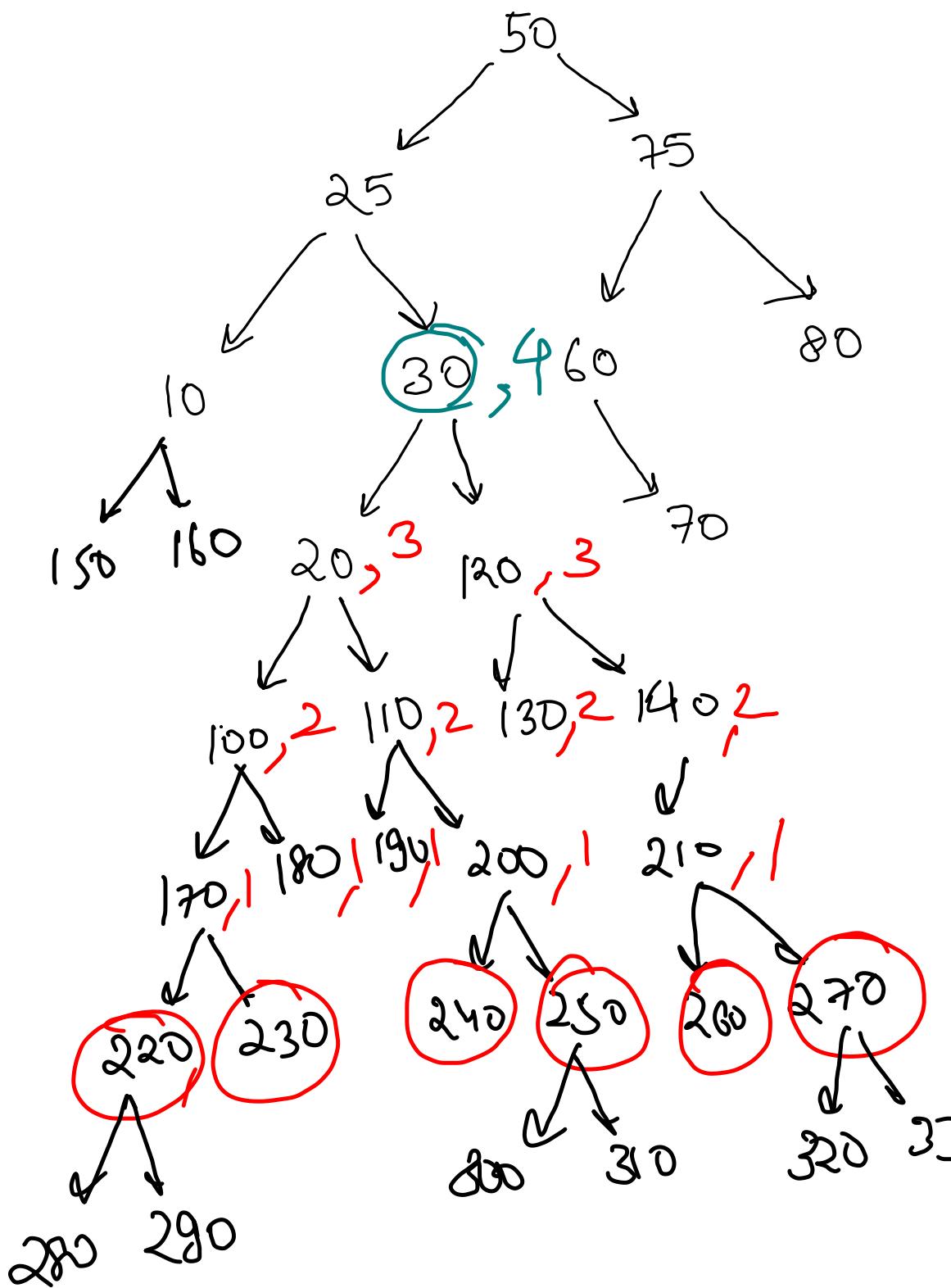


# All root to node Paths

# # Binary Tree Evening class

- ① </> Print K Levels Down
- ② </> Print Nodes K Distance Away
- ③ </> Path To Leaf From Root In Range
- ④ </> Transform To Left-cloned Tree
- ⑤ </> Transform To Normal From Left-cloned Tree
- ⑥ </> Print Single Child Nodes
- ⑦ </> Remove Leaves In Binary Tree





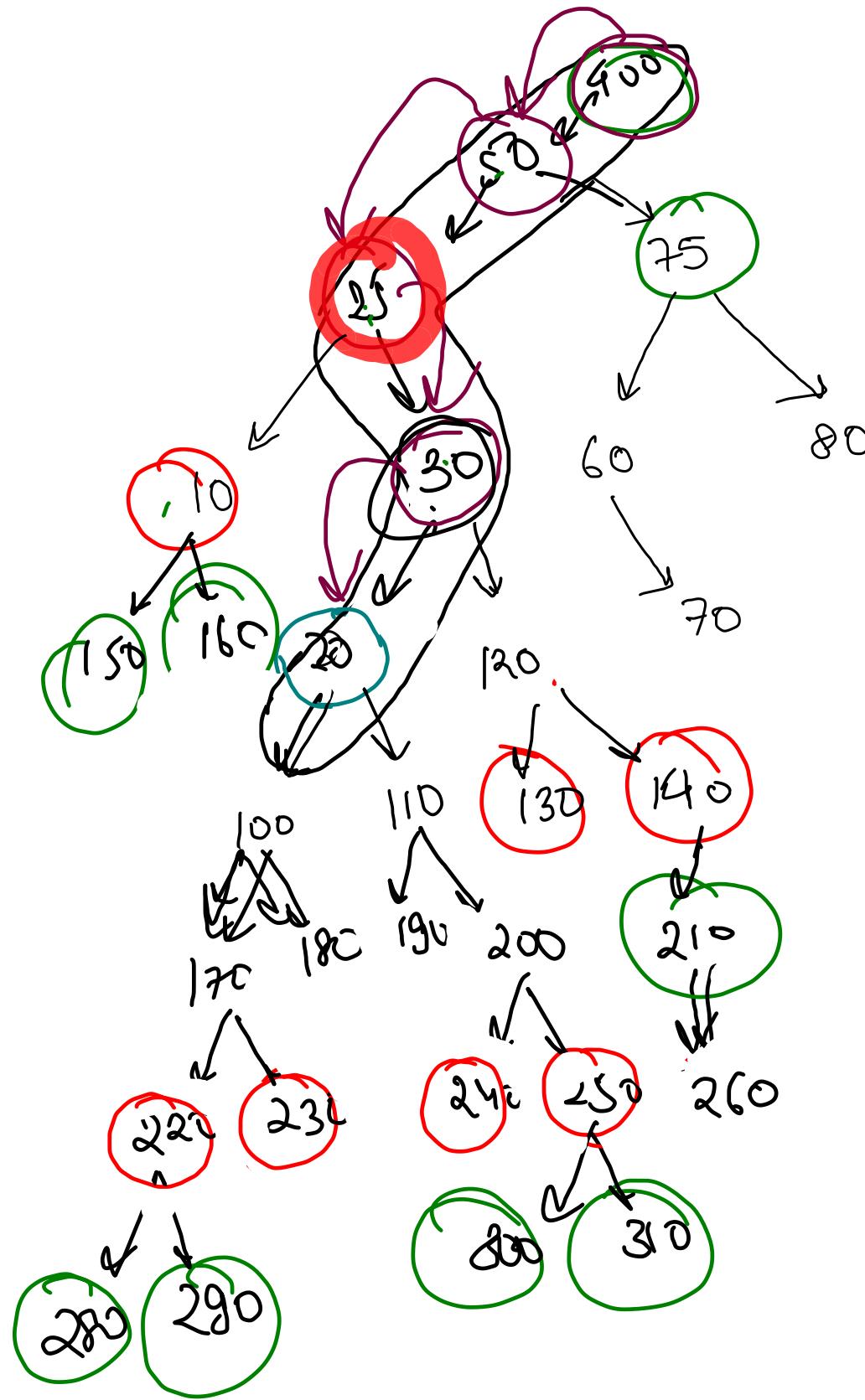
#  $k$  levels down

30  $\rightarrow k = 4$

```
public static void printKLevelsDown(Node node, int k){
    if(node == null) return;
    if(k == 0){
        System.out.println(node.data);
        return;
    }

    printKLevelsDown(node.left, k - 1);
    printKLevelsDown(node.right, k - 1);
}
```

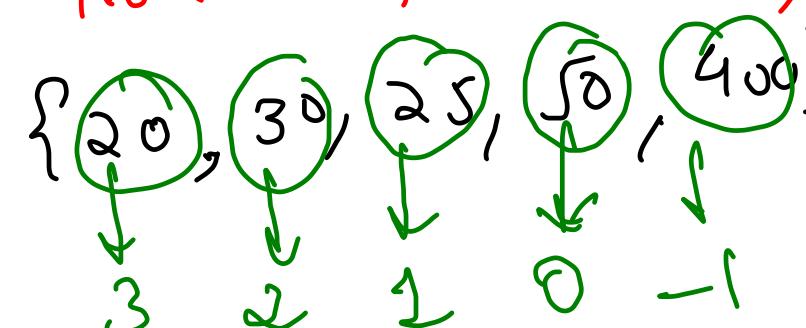
$$SC = \frac{1}{P} + \underset{\text{Aux}}{\overset{\uparrow}{O(1)}} + \underset{\text{Recursion}}{\overset{\uparrow}{O(k)}} + O(1)$$



~~Amazon~~

Nodes  $k$  Distance Away

NodeForRootPath(node, node)



LevelDown(20, 3, null)

LevelDown(30, 2, 20)

LevelDown(25, 1, 30)

LevelDown(50, 0, 25)

LevelDown(400, -1, 50)

```
public static void printKNodesFar(Node node, int data, int k) {
    ArrayList<Node> n2rpath = nodeToRootPath(node, data); // O(n)

    int distance = k;
    for(int i=0; i<n2rpath.size(); i++){ // O(k)
        if(distance < 0) break;
        Node blockage = (i == 0) ? null : n2rpath.get(i - 1);
        printKLevelsDown(n2rpath.get(i), distance, blockage); // O(n)
        distance--;
    }
} // O(n + k*n) = O(n*k)
```

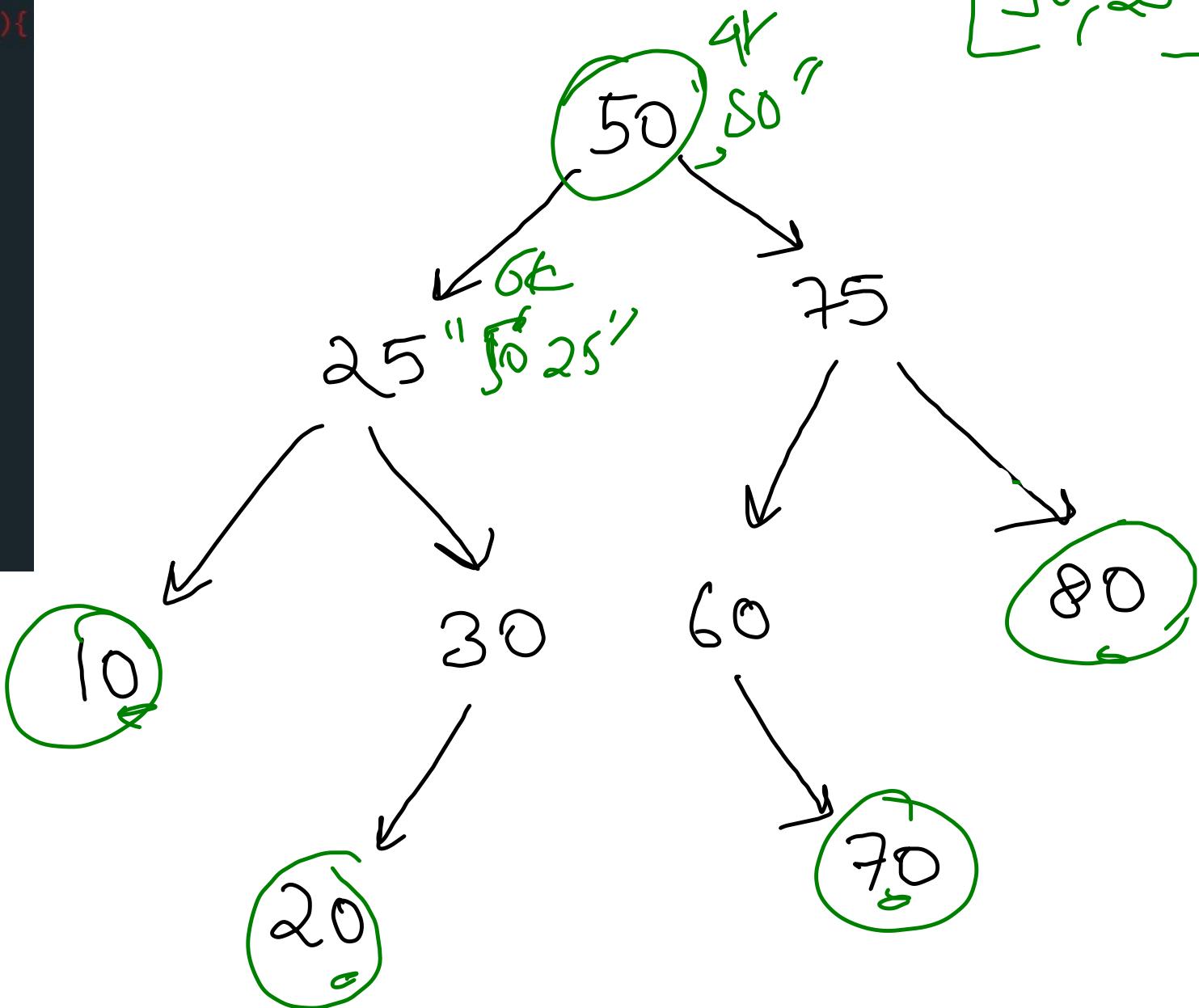
(20, 3)

# Path to leaf from root in range

{low, high}

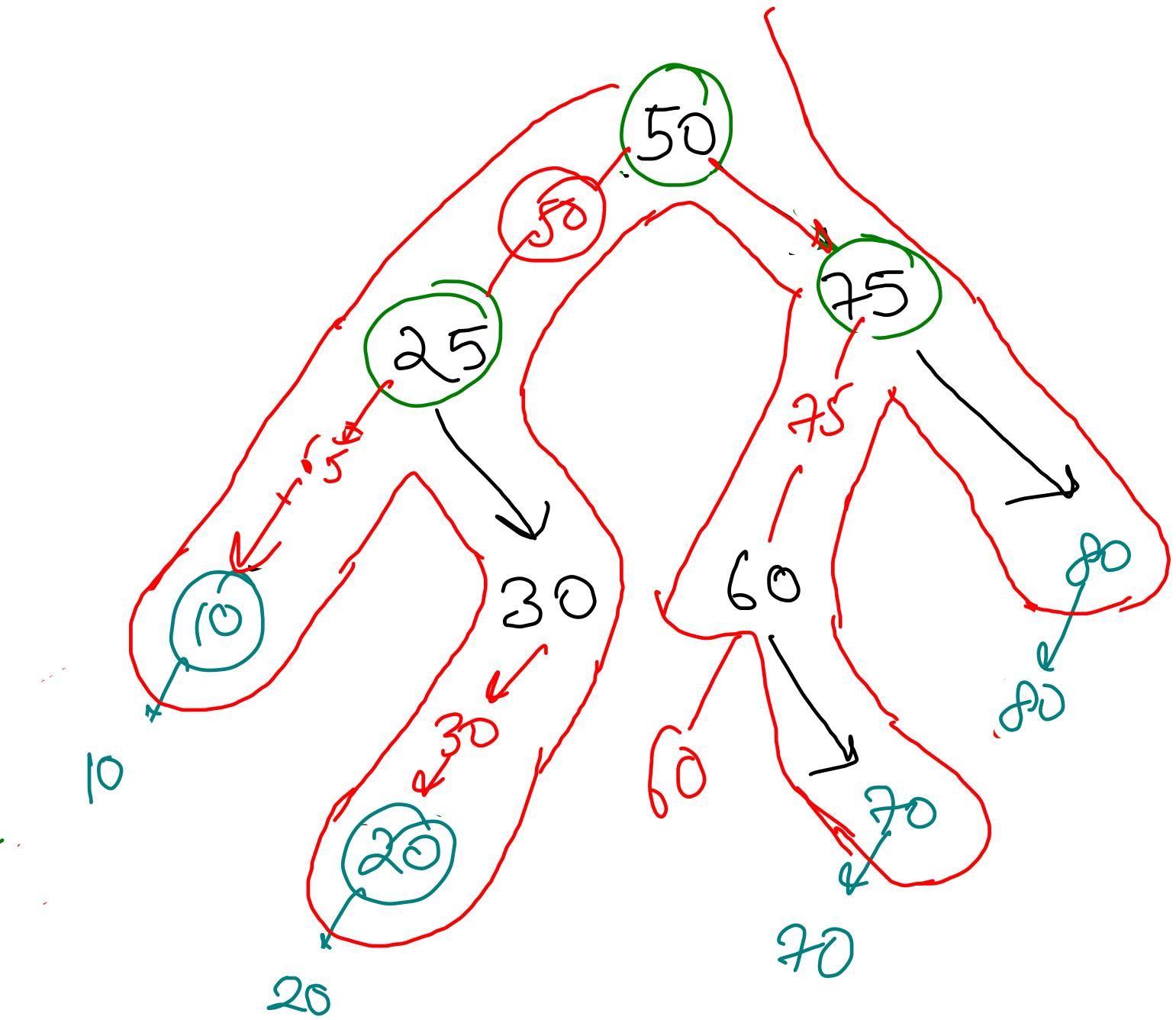
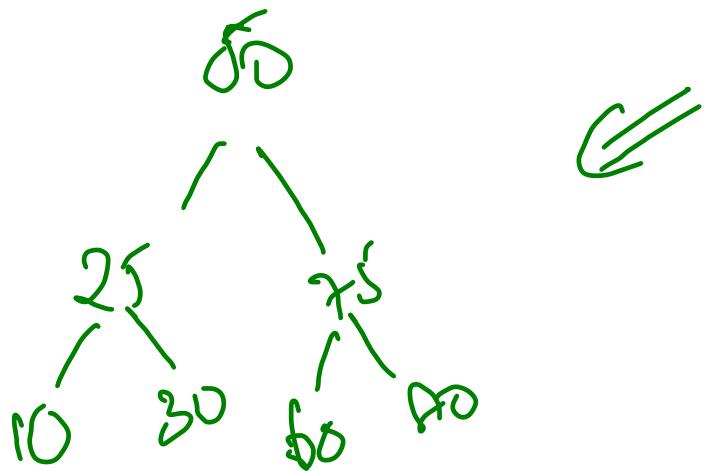
[90, 250]

```
public static void pathToLeafFromRoot(Node node, String path, int sum, int lo, int hi){  
    if(node == null) return;  
  
    sum += node.data;  
    path = path + node.data + " ";  
  
    if(node.left == null && node.right == null){  
        // leaf node  
        if(sum >= lo && sum <= hi)  
            System.out.println(path);  
  
        return;  
    }  
  
    pathToLeafFromRoot(node.left, path, sum, lo, hi);  
    pathToLeafFromRoot(node.right, path, sum, lo, hi);  
}  
path -= " "  
sum -= node.data;
```



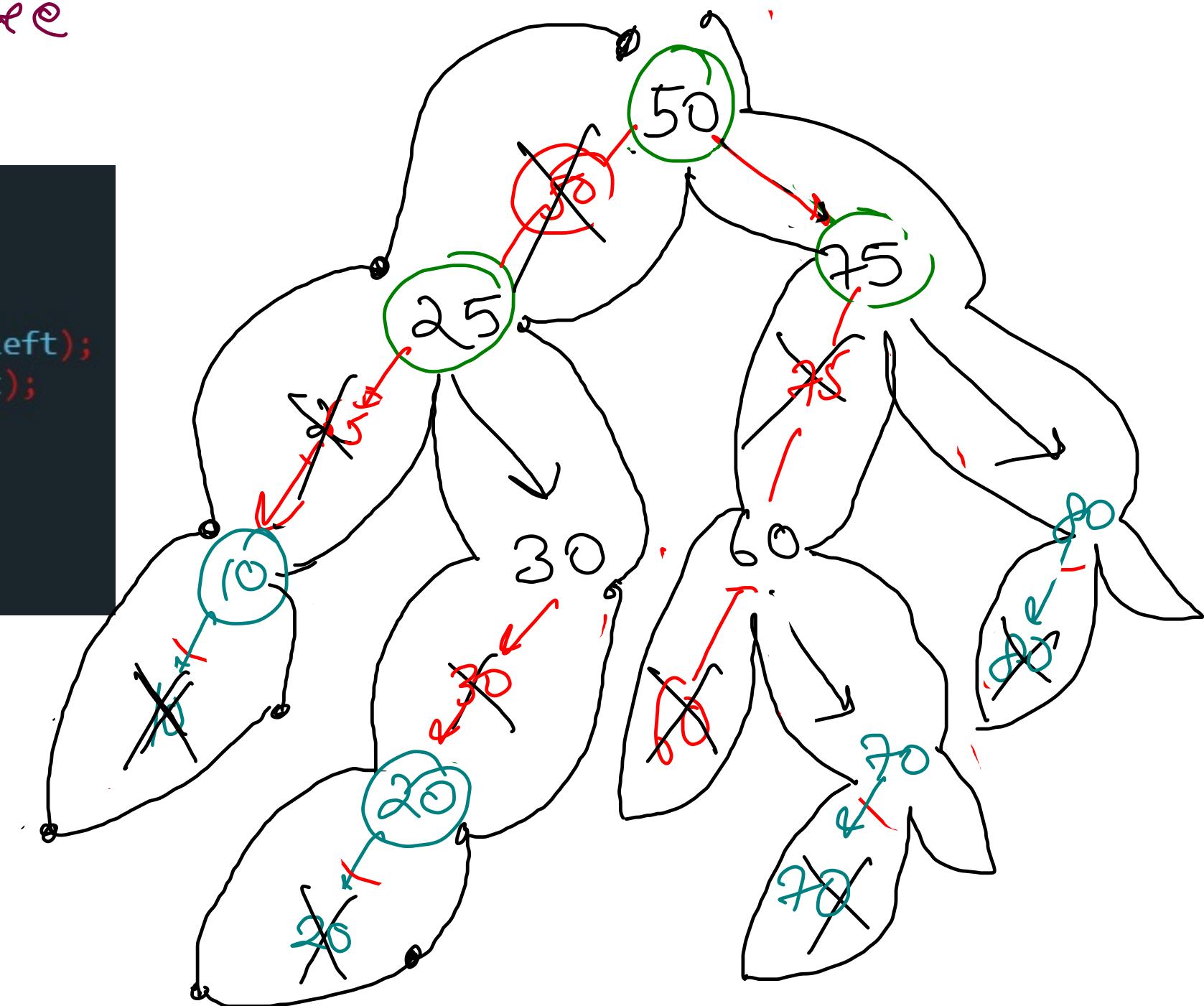
## Transform to left-cloned Tree

```
public static Node createLeftCloneTree(Node node){  
    if(node == null) return null;  
  
    Node leftRoot = createLeftCloneTree(node.left);  
    Node rightRoot = createLeftCloneTree(node.right);  
  
    Node copyNode = new Node(node.data);  
    copyNode.left = leftRoot;  
    node.left = copyNode;  
  
    return node;  
}
```



## #Transform back to Normal tree

```
public static Node transBackFromLeftClonedTree(Node node){  
    if(node == null) return null;  
  
    // faith  
    Node leftRoot = transBackFromLeftClonedTree(node.left.left);  
    Node rightRoot = transBackFromLeftClonedTree(node.right);  
  
    // meeting expectation -> delete our duplicate  
    node.left = leftRoot;  
    return node;  
}
```



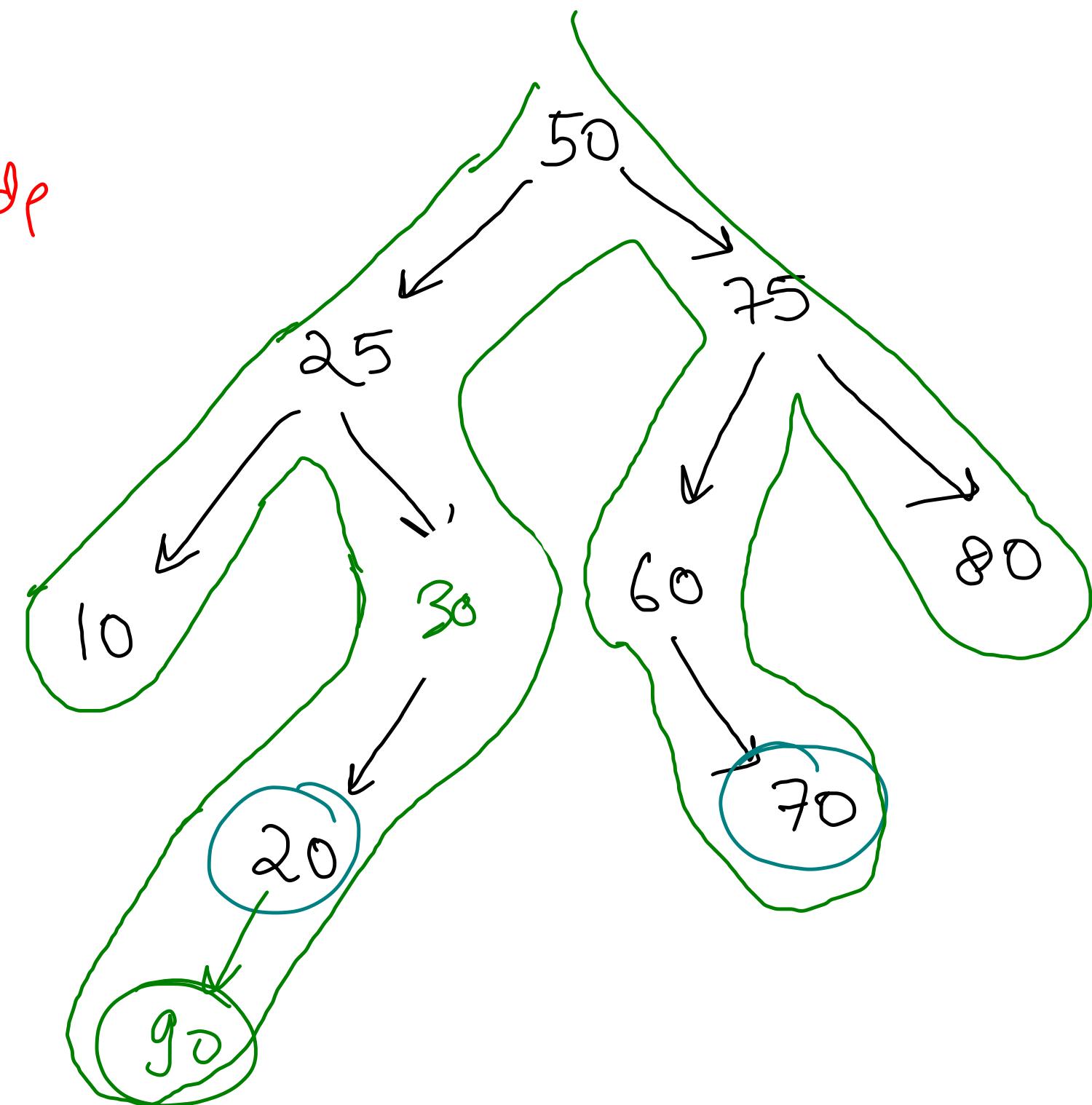
# # Print Single Child Nodes

```
public static void printSingleChildNodes(Node node){  
    if(node == null) return;  
    if(node.left == null && node.right == null){  
        // Leaf node  
        return;  
    }  
  
    if(node.left == null){  
        System.out.println(node.right.data);  
    }  
  
    if(node.right == null){  
        System.out.println(node.left.data);  
    }  
  
    printSingleChildNodes(node.left);  
    printSingleChildNodes(node.right);  
}
```

```
public static void printSingleChildNodes(Node node, Node parent){  
    if(node == null) return;  
  
    if(parent != null && parent.left == null){  
        System.out.println(node.data);  
    }  
  
    if(parent != null && parent.right == null){  
        System.out.println(node.data);  
    }  
  
    printSingleChildNodes(node.left, node);  
    printSingleChildNodes(node.right, node);  
}
```

↑ children walk node  
↑ re child po point

↑ children walk node  
↑ re child po point



# # Binary Tree lecture - 3

① Remove leaves

→ without return type

→ with return type.

② Tilt of Binary Tree

③ Diameter of Binary Tree

→  $O(N^2)$  approach

→  $O(N)$  approach

→ static variable

→ pair class.

④ Diameter of Generic Tree

N.C. ⑤ Is Binary Tree  
Balanced?

→  $O(N^2)$  approach

→  $O(N)$  approach.

N.C. ⑥ Theory

maximum & minimum nodes  
w.r.t h.

→ Strict BT

→ Full BT

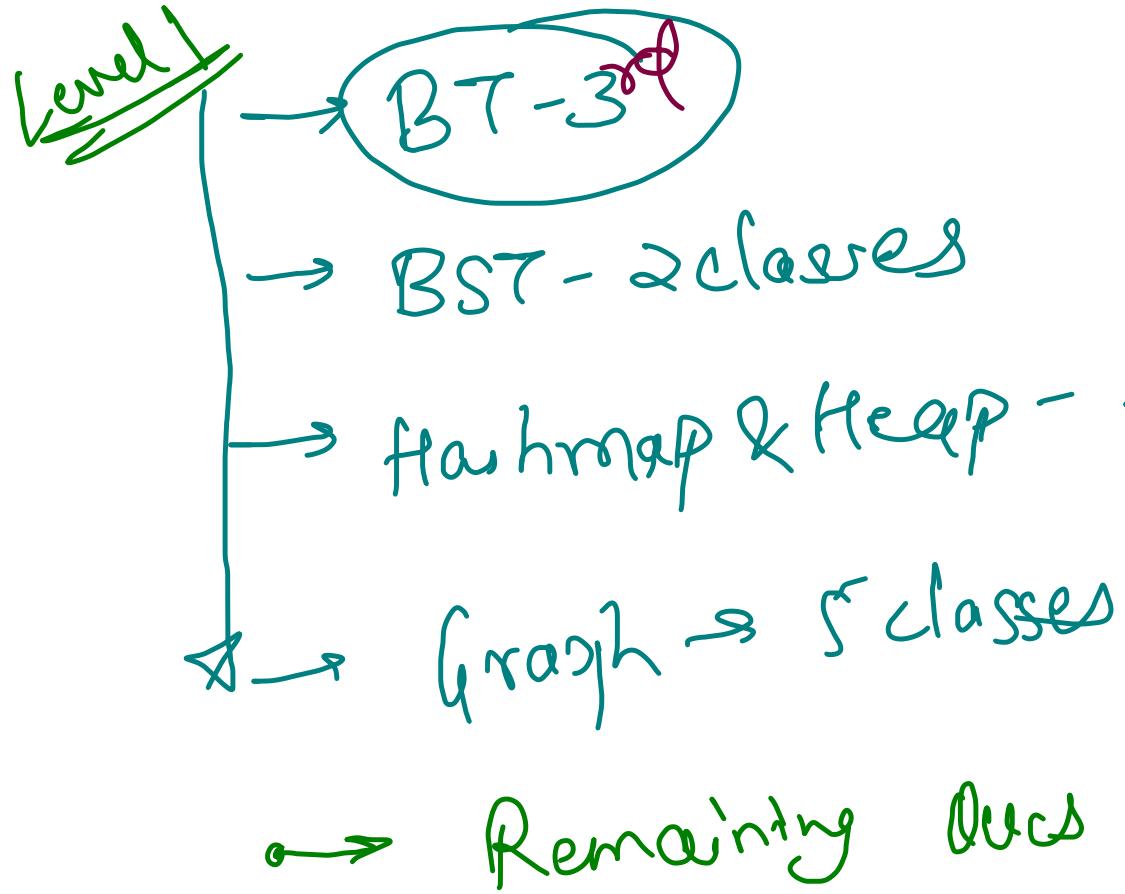
→ Complete BT

# Important Talk regarding  
starting at 8:10.

JSP - 4 Placement Preparation!

JSP-4

{+ foundation batch }

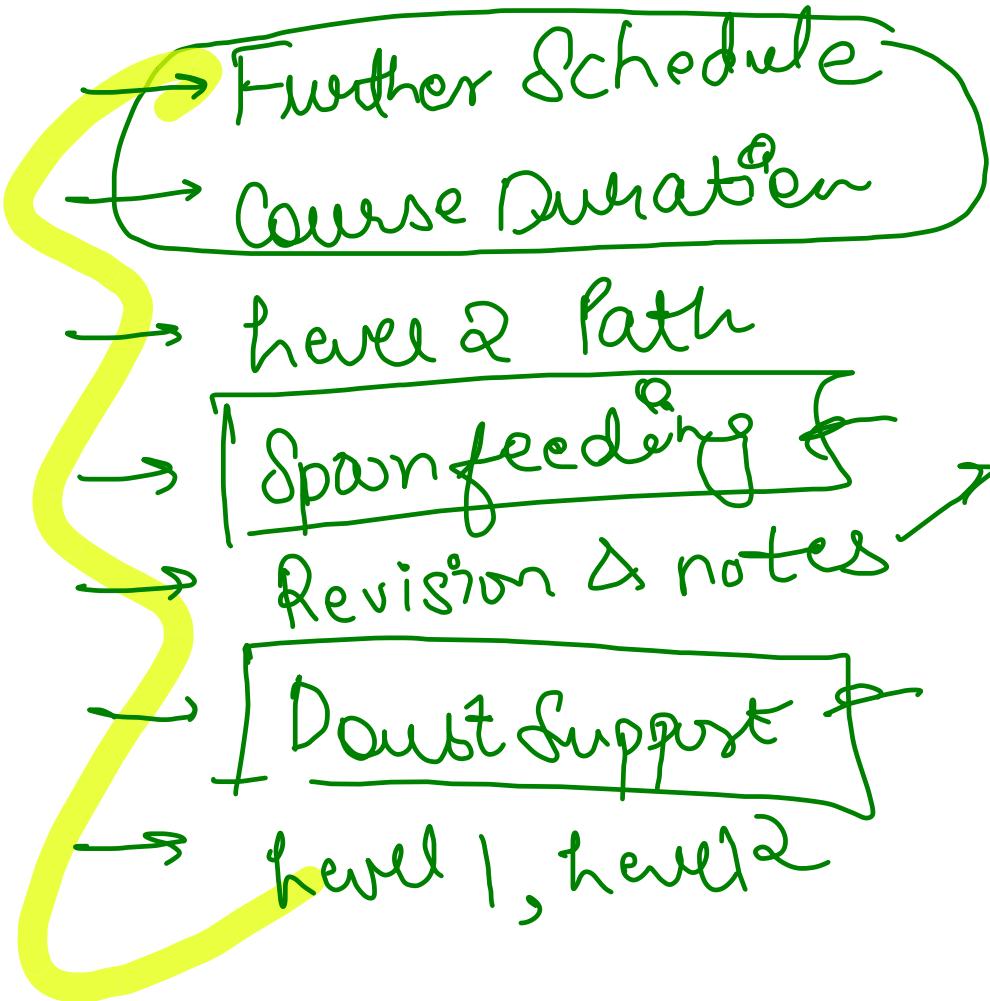


- Batch change (Health/Mech)
- Further Schedule
- Course Duration
- Level 2 Path
- Spawning
- Revision & notes
- Doubt Support
- Level 1, Level 2

JSP-4

{+ foundation batch }

→ Batch change (Health/Mech)



Level 1 :- Oracle, public sapient, paytm

Level 2 :- Amazon, Micr, Intuit, Salesforce, Facebook, Adobe, ... 50

Level 3 :- Uber, Google, Credendo, direct (medium), Tower Research

Fin-tech

Artificial  
Math  
Q&  
puzzles

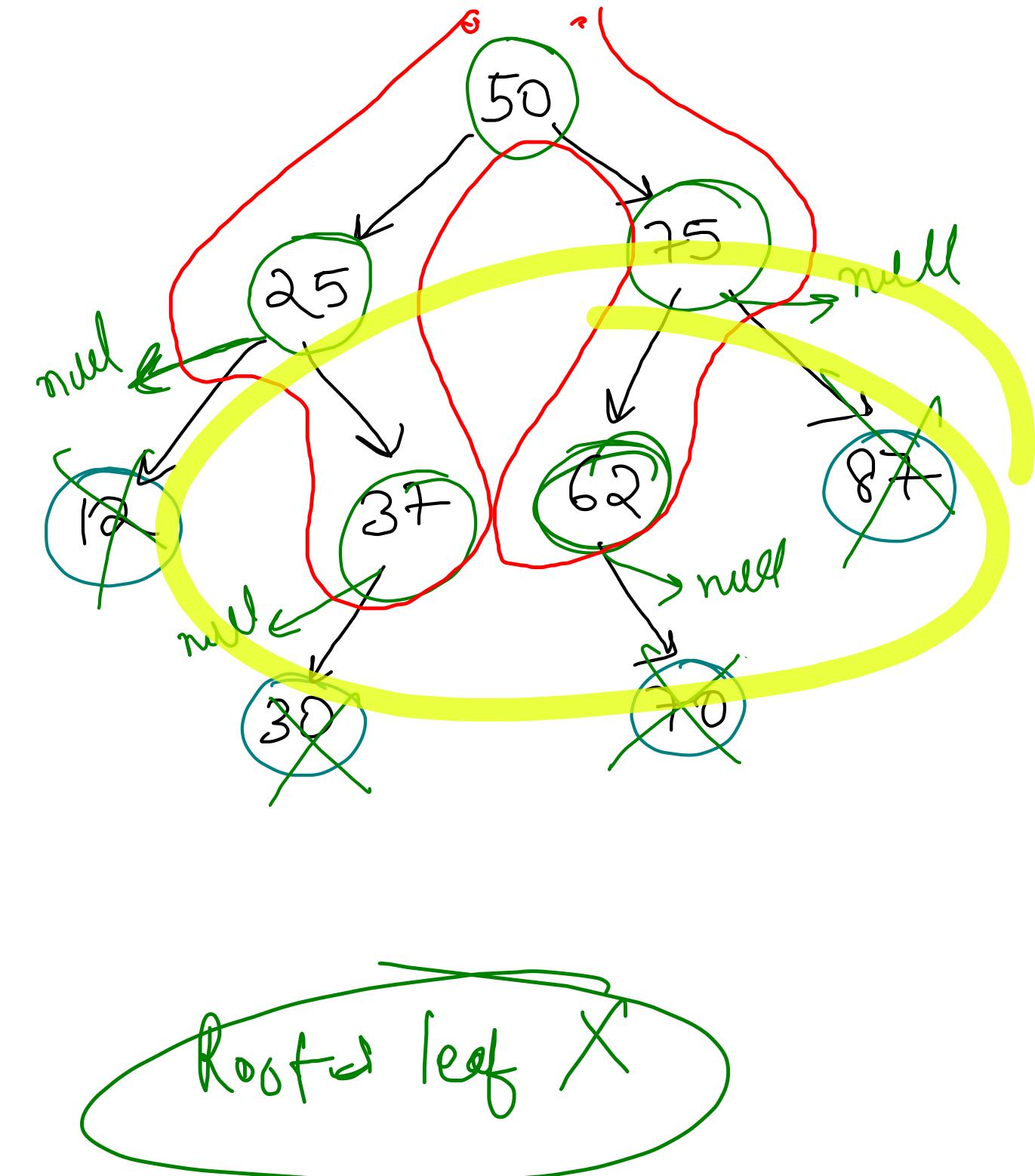
Remove leaves

{void}

```
// void return type : 1 edge case is not handled: root is leaf (1 node)
public static void removeLeaves(Node node){
    if(node == null) return; // root is null (0 nodes)

    if(node.left != null){
        // if left child is leaf node
        if(node.left.left == null && node.left.right == null){
            node.left = null;
        } else {
            removeLeaves(node.left);
        }
    }

    if(node.right != null){
        // if right child is leaf node
        if(node.right.left == null && node.right.right == null){
            node.right = null;
        } else {
            removeLeaves(node.right);
        }
    }
}
```



~~return type~~

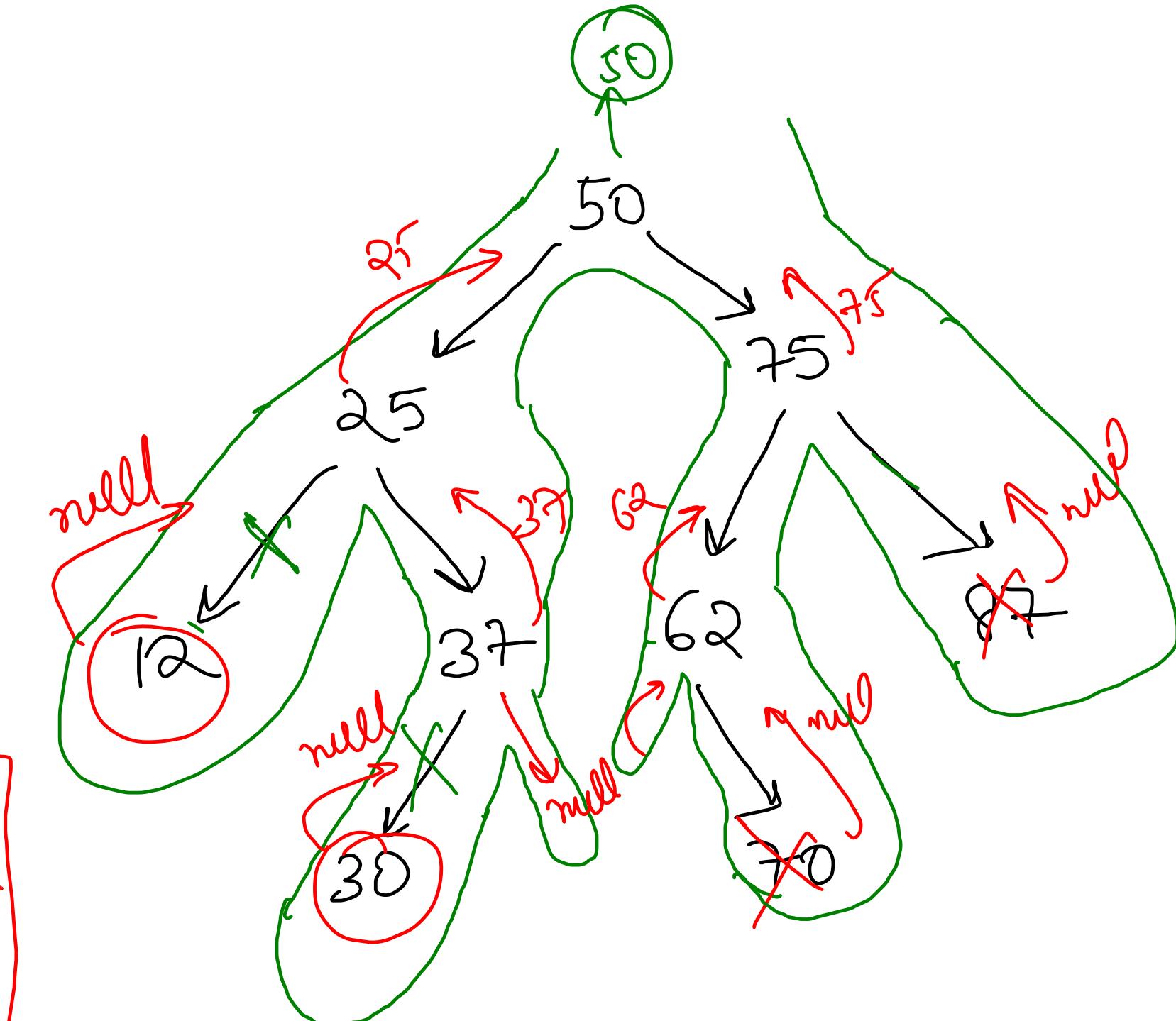
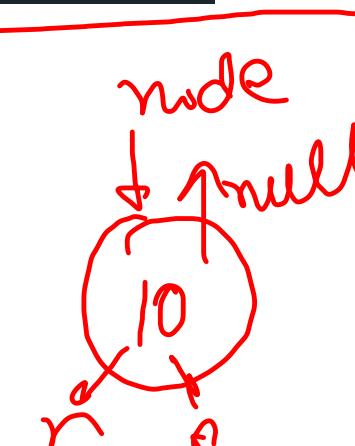
```
public static Node removeLeaves(Node node){  
    if(node == null) return null;  
  
    // Leaf node -> delete node  
    if(node.left == null && node.right == null)  
        return null;  
  
    Node leftChild = removeLeaves(node.left);  
    Node rightChild = removeLeaves(node.right);  
  
    node.left = leftChild;  
    node.right = rightChild;  
  
    // non-Leaf node  
    return node;  
}
```

~~main~~

```
root = removeLeaves(root);
```

~~root~~

~~root = null~~



# Tilt of Binary Tree

tilt = ~~∅~~ ~~∅~~ ~~∅~~ ~~∅~~ ~~∅~~ ~~∅~~ ~~∅~~ 32

Tilt of node =  $|leftSum - rightSum|$

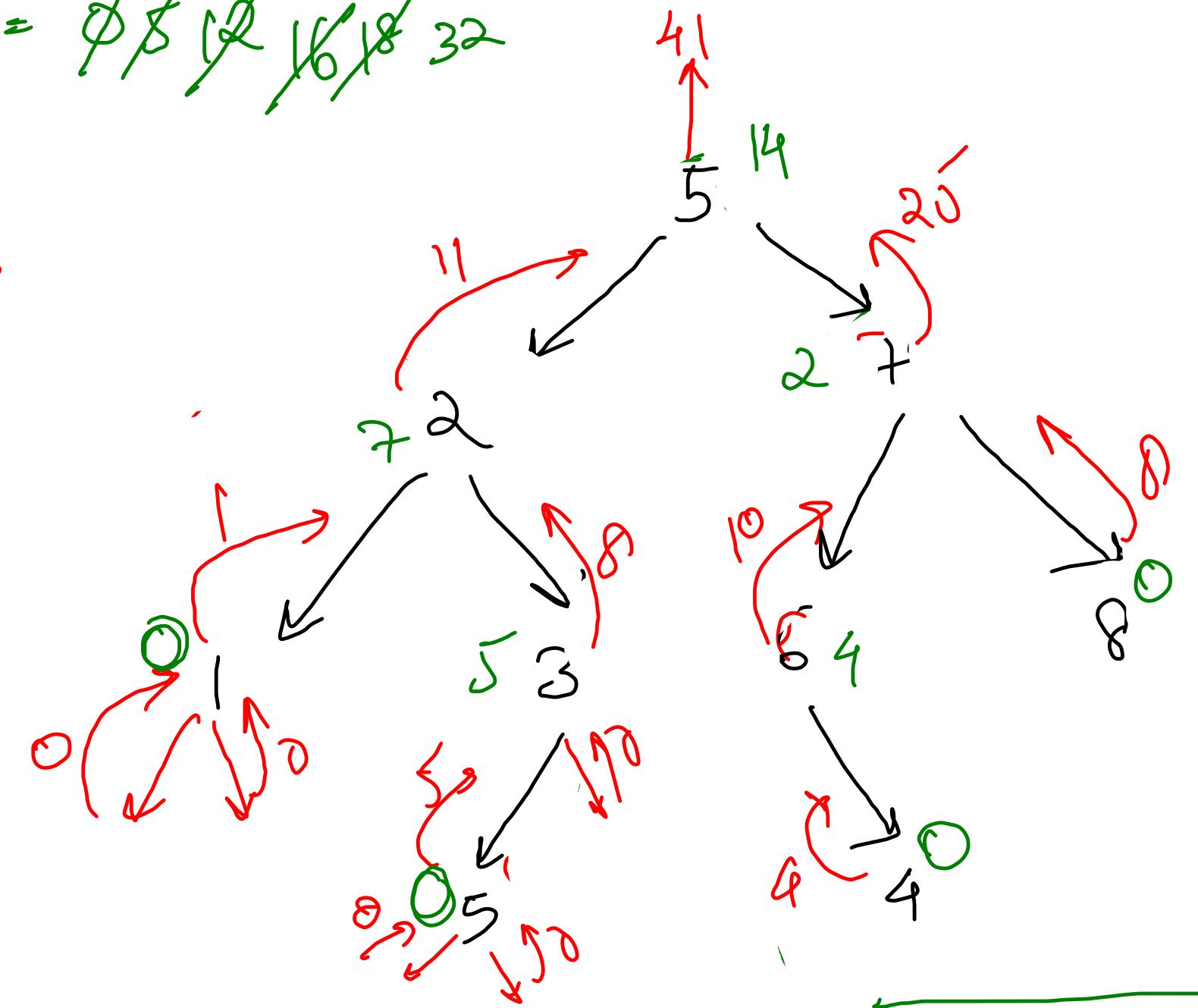
Tilt of tree =  $\sum$  tilt for each node  
Summation

```
static int tilt = 0;
public static int tilt(Node node){
    if(node == null) return 0;

    int lsum = tilt(node.left);
    int rsum = tilt(node.right);

    int tiltAtnode = Math.abs(lsum - rsum);
    tilt += tiltAtnode;

    return lsum + rsum + node.data;
}
```



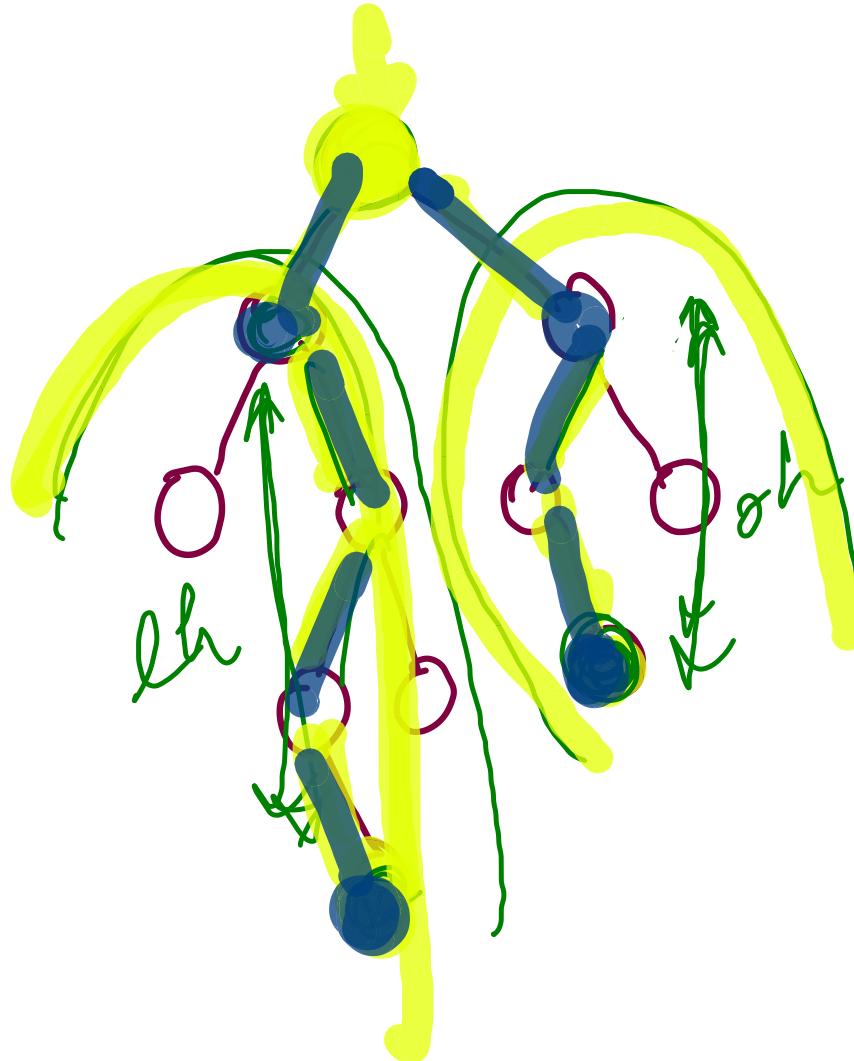
$$\boxed{TC \Rightarrow O(n)}$$

The diagram shows a green oval containing the text "return sum" above "calc → tilt". A green arrow points from the word "calc" to the word "tilt". To the right of the oval, a large pink curly brace groups the oval and the text "global variable strategy".

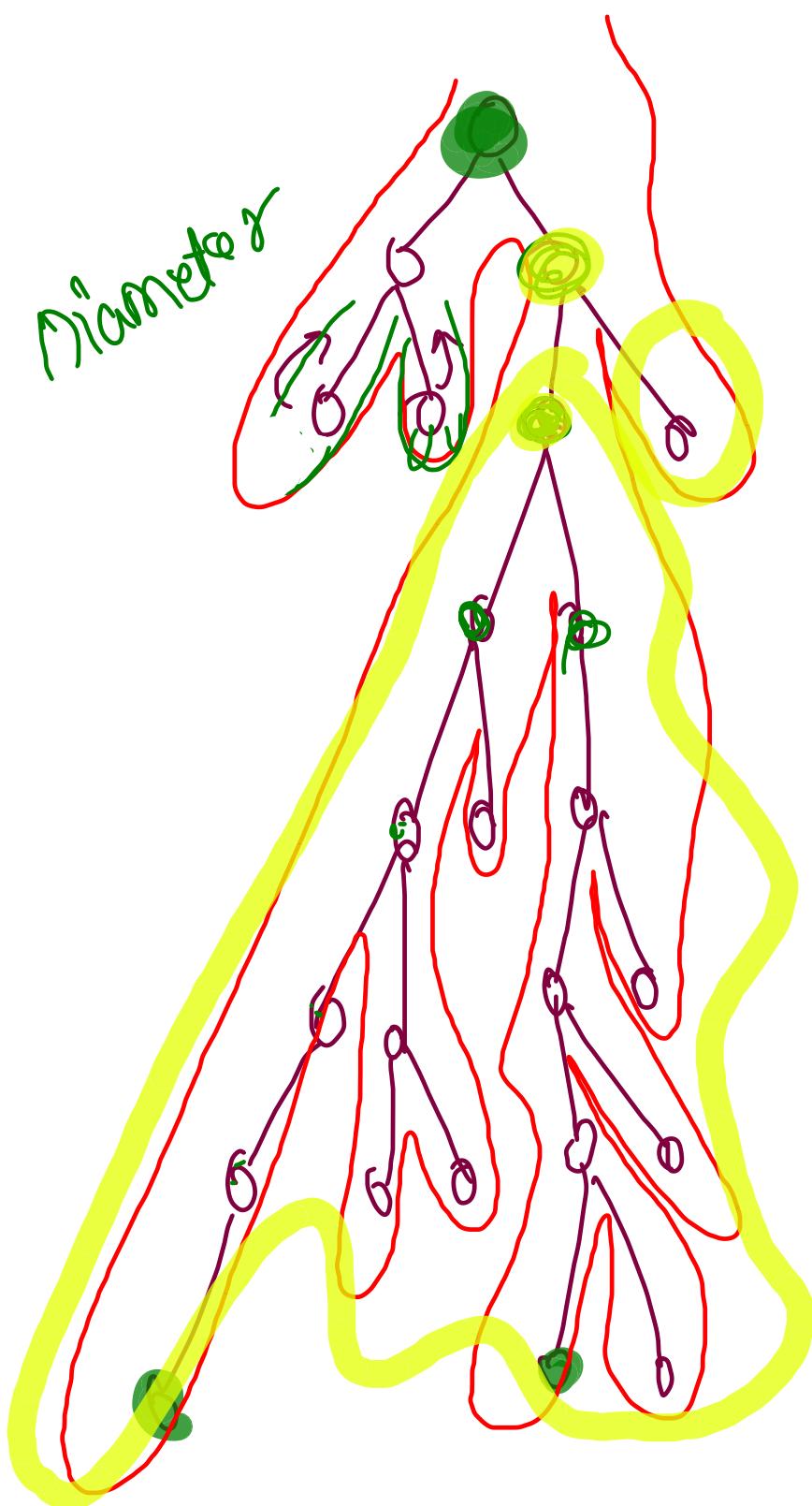
## Diameter of Binary Tree

# Definition : →

Maximum distance between ~~2 leaf nodes~~



$$\text{dia} = [lh + rh + 2]$$
$$3 + 2 + 2 = 7$$



# If  $\%$  is not necessary that diameter always passes through the root.

```
// we are returning diameter
public static int diameter1(Node node) {
    if(node == null) return 0;

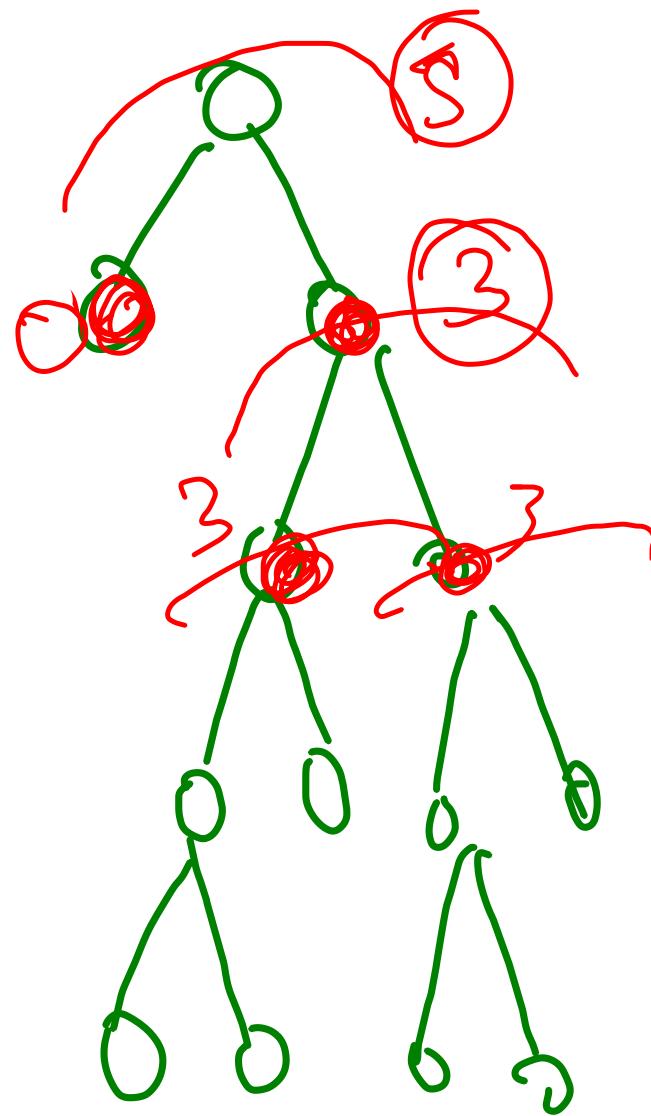
    int lDia = diameter1(node.left);
    int rDia = diameter1(node.right);

    // meeting expectation
    int lh = height(node.left);
    int rh = height(node.right);
    int dia = lh + rh + 2;

    return Math.max(dia, Math.max(lDia, rDia));
}
```

$O(n)$

$$n * n = \Omega(n^2)$$



TC:  $O(n)$

② Global variable strategy!

```

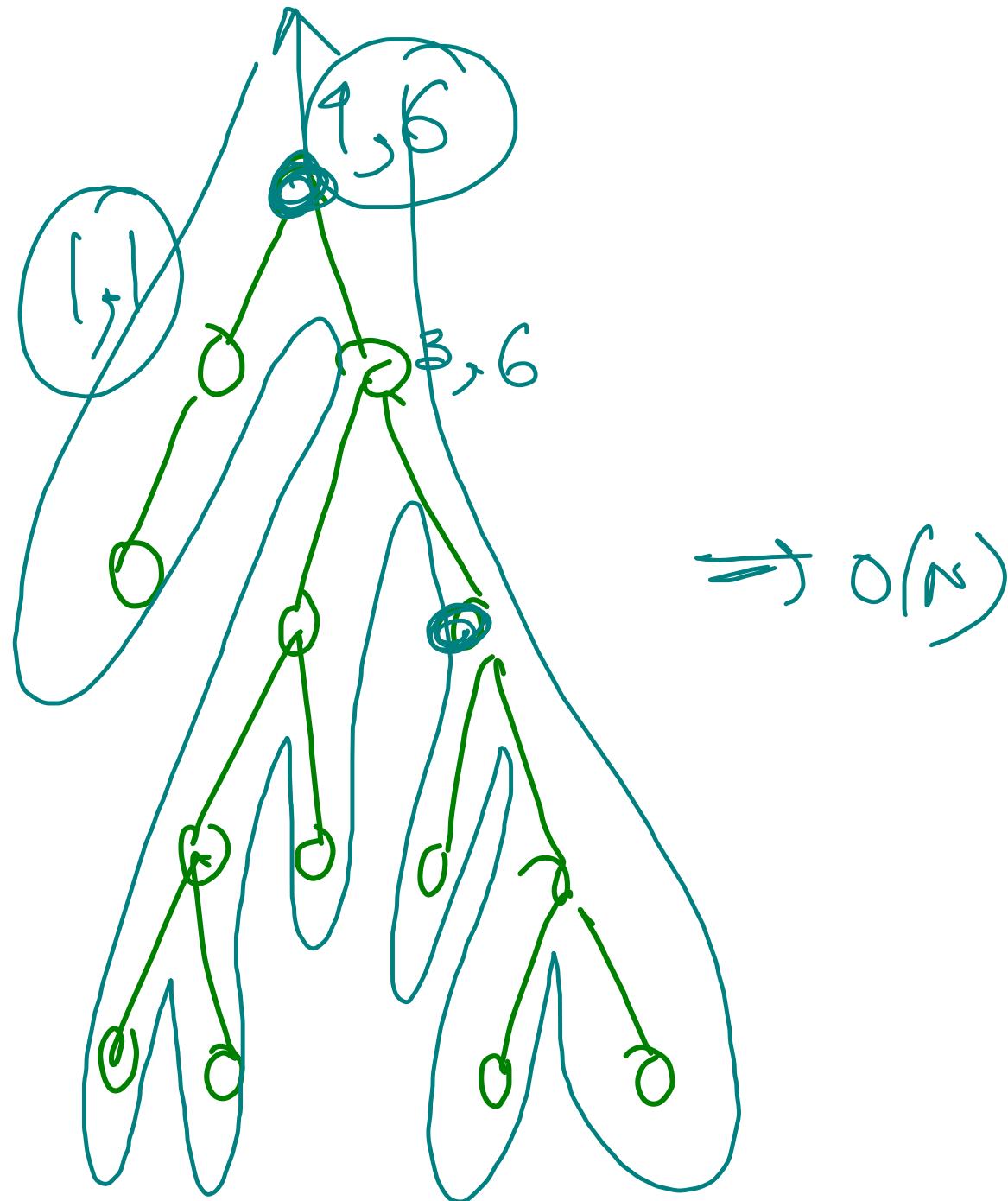
static int maxDiameter = 0; 86
public static int diameter2(Node node){
    if (node == null) {
        return -1;
    }

    int lh = diameter2(node.left);
    int rh = diameter2(node.right);

    int dia = lh + rh + 2;
    maxDiameter = Math.max(maxDiameter, dia);

    return Math.max(lh, rh) + 1;
}

```



2 Return both diameter & height

```
public static class diaPair{
    int height;
    int diameter;

    public diaPair(){
        height = -1;
        diameter = 0;
    }
}
```

```
// Return both diameter & height
public static diaPair diameter3(Node node){
    if(node == null)
        return new diaPair();

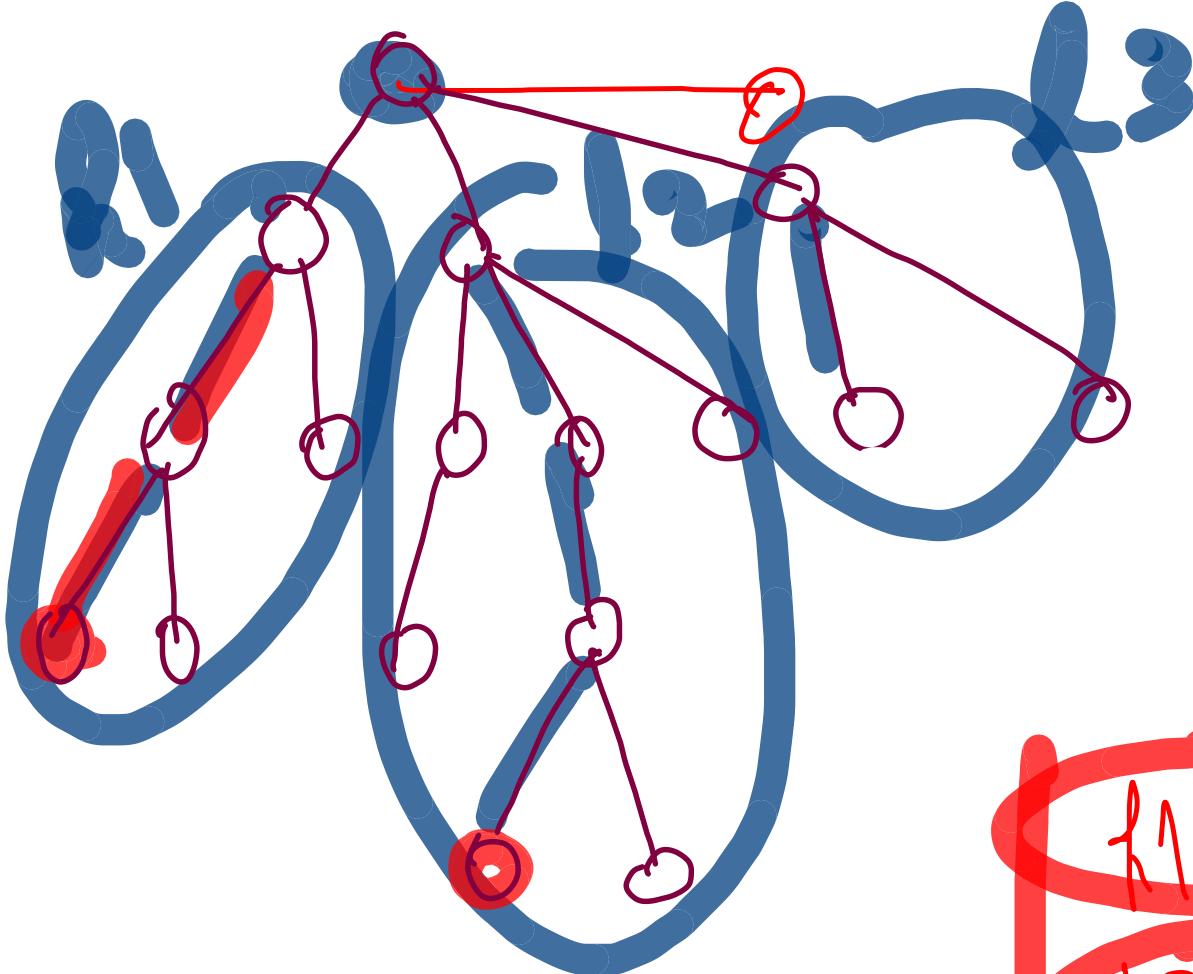
    diaPair l = diameter3(node.left);
    diaPair r = diameter3(node.right);

    diaPair curr = new diaPair();
    curr.height = Math.max(l.height, r.height) + 1;

    int dia = l.height + r.height + 2;
    curr.diameter = Math.max(dia, Math.max(l.diameter, r.diameter));

    return curr;
}
```

## Diameter - Generic Tree



$h_1 = 2$   
 $h_2 = 3$   
 $h_3 = 1$   
 $h_4 = 0$

$$lh + gh + 2$$

$h \rightarrow h_1, h_2, h_3, \dots \Rightarrow$   
max 1  
max 2

$$dia = max1 + max2 + 2$$

```
static int maxDiameter = 0;
public static int diameter(Node root){

    int max1 = -1, max2 = -1;
    for(Node child: root.children){
        int hc = diameter(child);

        if(hc >= max1){
            max2 = max1;
            max1 = hc;
        } else if(hc >= max2){
            max2 = hc;
        }
    }

    int dia = max1 + max2 + 2;
    maxDiameter = Math.max(dia, maxDiameter);

    return max1 + 1;
}
```

