

- 1. Add a destructor to the Graph class that you developed for previous assignment.**
- 2. Implement your version of shared_ptr for pointing to matrices of integers stored on the heap. Include some examples showing that your class works according to the semantic of shared_ptr.**
- 3. Implement your version of unique_ptr for pointing to matrices of integers stored on the heap. Include some examples showing that your class works according to the semantic of unique_ptr.**