## HOUGH TRANSFORM

- Given the shape and size of the edge, edge point can be obtained by transferring initial image space to a new space by using Hough transform.
- Consider a point (x,y) in the xy plane and equation of a

straight line y=ax+b where a-> slope and b- >intercept.

• Many lines pass through (x,y) but they all satisfy the equation y=ax+b for varying values of a and b. • We can write the above equation as follows in the ab plane which yields the equation of a single line for fixed pair (x,y)

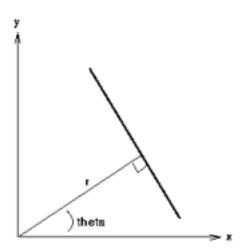
- We can analytically describe line segments in number of forms.
- Convenient equation for describing set of lines uses normal notation as follows:-

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## $x\cos\theta+y\sin\theta=r$

where r is the length of a normal from the origin to this line and  $\theta$  is the orientation of r with respect to the X-axis.

For any point (x,y) on this line, r and  $\theta$  are constant.



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Algorithm 4.5: Line detection using the Hough transform
Given the binary image f(i, j): 0 \le i \le m - 1, 0 \le j \le n - 1
Quantize the parameter space (\rho, \theta): \rho_{\min} \le \rho \le \rho_{\max}, 0 \le \theta \le 180 where
\rho and \theta are intergers;
Initialize the accumulator A(\rho, \theta) = 0 for all
(\rho, \theta): \rho_{\min} \le \rho \le \rho_{\max}, 0 \le \theta \le 180.
For i = 0 to m - 1
For j = 0 to n - 1
           For \theta = 0 to 180
           \{ \rho = i \cos \theta + j \sin \theta \}
           quantize \rho to the quantisation value \rho';
           A(\rho',\theta) = A(\rho',\theta) + 1
 Obtain the maximal value of the accumulator:
 A(\rho^*,\theta^*) = \max\{A(\rho,\theta): p_{\min} \le \rho \le \rho_{\max}, 0 \le \theta \le 180\};
 For i = 0 to m - 1
 For j = 0 to n - 1
 {{
 If (\rho^* = i\cos\theta^* + j\sin\theta^*) then mark (i, j) as a pixel of the line border.
 End-Algorithm
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