

# HISTOGRAM MATCHING/SPECIFICATION PROOF

- Method that is used to generate a processed image that has a specified histogram is called **histogram matching/ specification**.

- Let  $r$  and  $z$  denote the intensity levels of input and output images respectively.
- Let  $p_r(r)$  and  $p_z(z)$  denote their corresponding continuous probability density functions.
- We can estimate  $p_r(r)$  from given input image while  $p_z(z)$  is specified probability density function that we wish the output image to have.

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- Let  $s$  be a random variable with the property:-  
 $s = T(r)$

$$= (L-1) p_r \text{ ? ? ? ? ? ? ? ? }_0 \text{-----} (1) \text{ where}$$

w->dummy variable of integration

- Suppose we define a random variable  $z$  with property

$$G(z) = \sum_{l=0}^{L-1} p_z^{(l)} z^l \quad (2)$$

where  $t \rightarrow$  dummy variable of integration <sub>3</sub>

- From eq (1) and (2) we can conclude that  $G(z)=T(r)$  and therefore  $z$  must satisfy the condition

$$z = G^{-1}[T(r)]$$

$$= G^{-1}(s) \text{ -----(3)}$$

- Image whose intensity levels have a specified probability density function can be obtained from the given image by using the following procedure:
  - i. Obtain transformation function  $T(r)$  using eq 1.
  - ii. Use eq 2 to obtain transformation function  $G(z)$ .
  - iii. Obtain inverse transformation  $z = G^{-1}(s)$ .
  - iv. Obtain output image by first equalizing the input image.

- Discrete formulation of histogram specification is

$$s_k = T(r_k)$$

$$\begin{matrix} \diamond \diamond \\ \diamond \diamond \end{matrix} = 0$$

$$= (L-1) P_r(\diamond \diamond \diamond \diamond)$$

$$= (L-1) \begin{matrix} \diamond \diamond \\ \diamond \diamond \end{matrix}$$

$$\begin{matrix} \diamond \diamond \\ \diamond \diamond \end{matrix} = 0, k=0,1,\dots,L-1 \text{----(4)}$$

where  $n \rightarrow$  total number of pixels

$n_j \rightarrow$  number of pixels with gray level  $r_j$

$$\begin{matrix} \diamond \diamond \\ \diamond \diamond \end{matrix} = 0 \text{----- (5)}$$

$$G(z_k) = (L-1) \begin{matrix} \diamond \diamond \\ \diamond \diamond \end{matrix} (\diamond \diamond \diamond \diamond)$$

for a value of  $k$  so that

$$G(z_k) = s_k \text{-----} (6)$$

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- We find the desired  $z_k$  by obtaining inverse transformation:-

$$z_k = G^{-1}(s_k)$$

