IMAGE SMOOTHING USING SPATIAL DOMAIN

 Image Smoothing is used for noise reduction and blurring operations.

• It takes into account the pixels surrounding it in order to make a determination of more accurate version of this pixel.

1) NEIGHBOURHOOD AVERAGING METHODS

- Concept of processing window is used to define the neighborhood.
- Size of the processing window is often chosen as 3×3 or 5×5, which contains neighboring pixels surrounding a given image.
- For a 3×3 window, templates used include

$$\begin{bmatrix} 0 & \frac{1}{4} & 0 \\ \frac{1}{4} & 0 & \frac{1}{4} \\ 0 & \frac{1}{4} & 0 \end{bmatrix}, \begin{bmatrix} \frac{1}{8} & \frac{1}{8} & \frac{1}{8} \\ \frac{1}{8} & 0 & \frac{1}{8} \\ \frac{1}{8} & \frac{1}{8} & \frac{1}{8} \end{bmatrix}, \begin{bmatrix} \frac{1}{9} & \frac{1}{9} & \frac{1}{9} \\ \frac{1}{9} & \frac{1}{9} & \frac{1}{9} \\ \frac{1}{9} & \frac{1}{9} & \frac{1}{9} \end{bmatrix}$$

 Only the third mask contributes to the intensity of central pixel.

Advantage:- This method is very simple.
Disadvantage:- This method results in blurring of edges in an image.



Original Image Blurred Image

2) THRESHOLD AVERAGING METHODS

 A specific threshold value is chosen in advance and is used to compare with the difference between

resulting intensity and original intensity.

 If the difference is greater than threshold, original value is replaced by averaging result, otherwise original value is retained.

3) GAUSSIAN FILTERING

- It is used to blur images and remove noise.
- Gives more weight at central pixel and less weight to the

neighbors.

Its convolution kernel is given by

$$h(i,j) = e^{-\frac{i^2+j^2}{2\sigma^2}}$$

where σ -> smoothing parameter used to control the extent of smoothing.

• Larger the value of σ , greater the extent of

smoothing. 7

<u>1</u> 273	1	4	7	4	1
	4	16	26	16	4
	7	26	41	26	7
	4	16	26	16	4
	1	4	7	4	1

Template with 5×5 window and $\sigma=1$



4) MEDIAN FILTERING

- It replaces the value of a pixel by the median of gray levels in the neighborhood of that pixel.
- These filters are effective in presence of impulse noise(salt and pepper noise).





- To perform median filtering:-
 - Sort the values of pixel
 - Determine the median
 - Assign the median value to pixel considered

- Other filters are min and max filters.
- Minimum filter selects smallest value within the pixel values and maximum filter selects largest value within the pixel values.
- Max filters are used for finding brightest point in an

image. (it removes salt noise)

 Min filters are used for finding darkest point in an image. (it removes pepper noise)

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5) WEIGHTED MEDIAN FILTERING

- A template of size 3×3 containing weighted values is assigned.
- Elements of window are rearranged as 1D array following a row column order in such a way that the

intensities in the array repeat according to the corresponding weighting values in the template.

 Array is then sorted in ascending order and median value is used to substitute.