

IMAGE SMOOTHING USING FREQUENCY DOMAIN METHODS

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1) IDEAL LOW-PASS FILTER (ILPF)

- The main idea of an ideal low-pass filtering is to preserve the

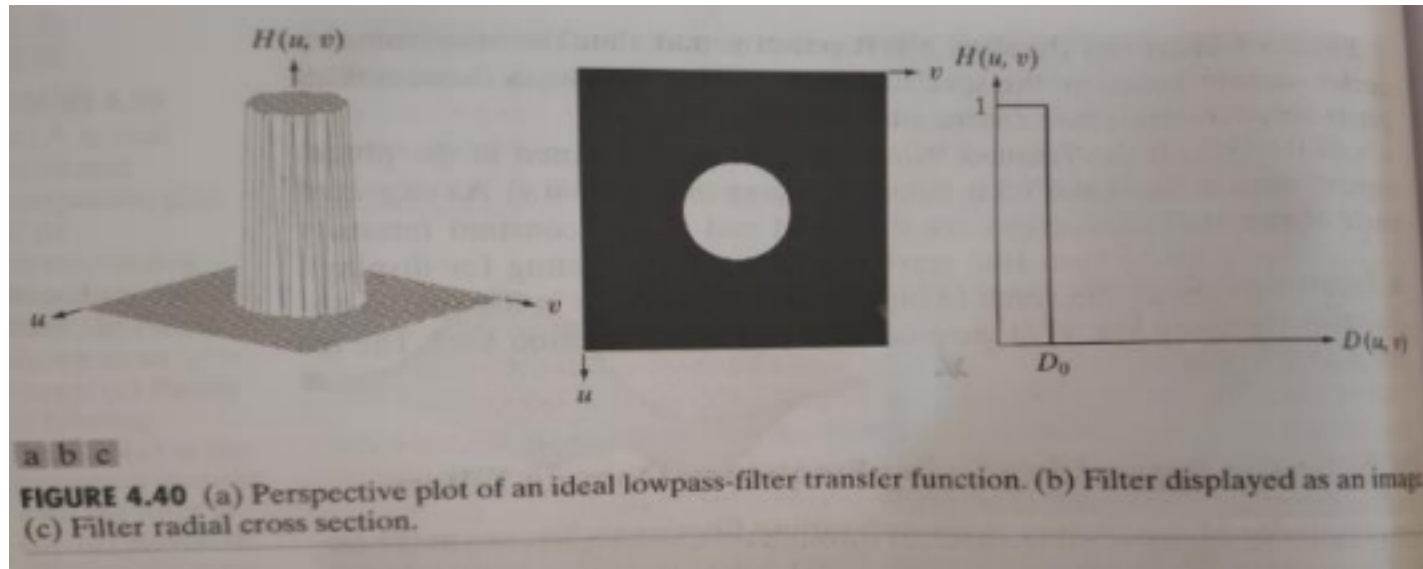
signal with low frequency and cut off the high-frequency signal whose frequency is greater than a pre assigned value. • Transfer Function of this filter is

$$H(u,v) = \begin{cases} 1, & D(u,v) \leq D_0 \\ 0, & D(u,v) > D_0 \end{cases}$$

where $D(u,v)$ is the distance between the point (u,v) and the origin of the frequency domain.

D_0 is positive constant(threshold) given in advance, called the cut-off frequency.

$$D(u,v) = \sqrt{u^2 + v^2}$$



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- Figure 4.40 (a) shows a plot of $H(u, v)$ and figure 4.40 (b) shows a filter displayed as an image.
- Ideal means all frequencies on or inside a circle of radius D_0 are passed without attenuation whereas all frequencies outside the circle are completely attenuated (filtered out).
- Ideal low pass filter is radially symmetric about the

origin. Radial cross section of the filter is shown in figure 4.40 (c)

- Point of transition between $H(u,v)=1$ and $H(u,v)=0$ is called cut-off frequency. In the figure 4.40, cut-off frequency is D_0 .
- Problem that occurs with this filter is known as Ringing Effect.

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2) TRAPEZOIDAL LOW-PASS FILTER (TLPF)

- Its transfer function is defined by

$$H(u,v) = \begin{cases} 1, & D(u,v) \leq D_0 \\ \frac{D(u,v) - D_1}{D_0 - D_1}, & D_0 < D(u,v) < D_1 \\ 0, & D(u,v) \geq D_1 \end{cases}$$

where $D(u,v)$ is the distance between the point (u,v) and the origin of the frequency domain.

$$D(u,v) = \sqrt{u^2 + v^2}$$

D_0 is positive constant (threshold) given in advance, called the cut-off frequency.

D_1 is a constant satisfying $D_1 > D_0$

3) BUTTERWORTH LOW-PASS FILTER (BLPF)

- Its transfer function is given by

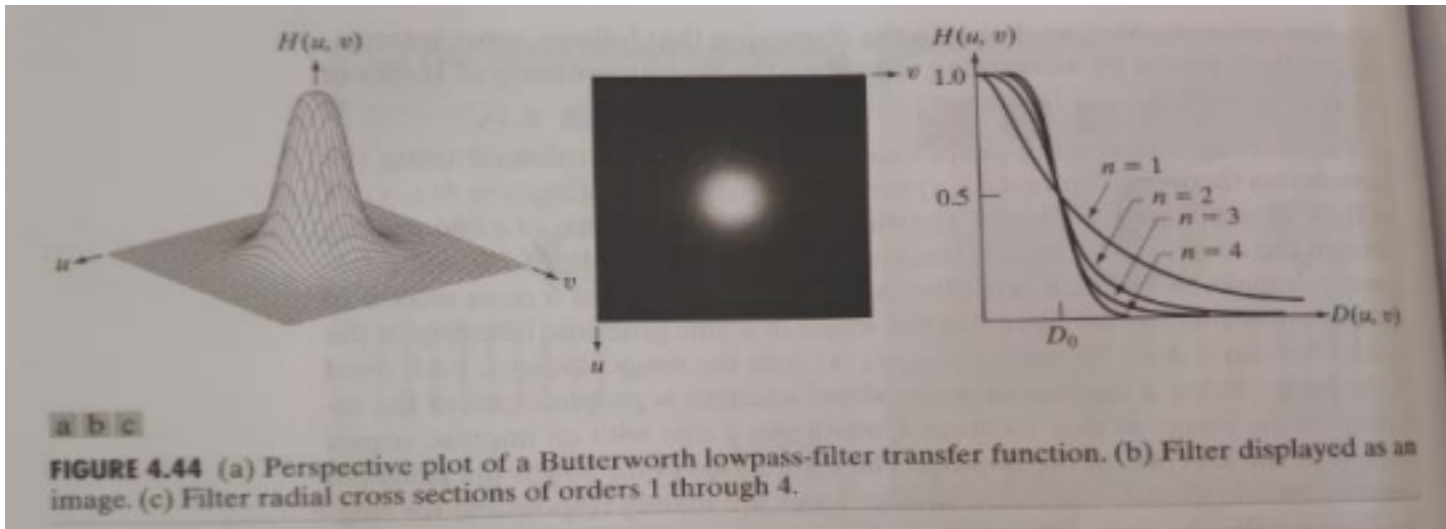
$$H(u,v) = \frac{1}{1 + \left[\frac{D(u,v)}{D_0} \right]^{2n}}$$

where n -> is the order of filtering

D_0 -> is cut-off frequency

$D(u,v)$ -> is the distance between the point (u,v) and the origin of the frequency domain.

$$D(u,v) = \sqrt{u^2 + v^2}$$



4) GAUSSIAN LOW-PASS FILTER (GLPF)

- Its transfer function is given by

$$H(u, v) = e^{-D^2(u, v) / 2\sigma^2}$$

where $D(u, v) \rightarrow$ is the distance between the point (u, v) and the origin of the frequency domain.

$$D(u,v) = \sqrt{u^2 + v^2}$$

$\sigma \rightarrow$ is standard deviation and measure of spread of Gaussian curve

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- If we put $\sigma = D_0$, then we get

$$H(u,v) = e^{-D^2(u,v)/2D_0^2}$$

where $D_0 \rightarrow$ cutoff frequency

