

Sources for Making Site

<https://love2dev.com/blog/javascript-remove-from-array/> - helped with removing already used questions from array

<https://stackoverflow.com/questions/69479895/remove-nested-class-from-an-element-javascript> - helped with removing classes from elements allowing me to add the light up colours for the wrong and correct selections

https://developer.mozilla.org/en-US/docs/Web/API/Fetch_API/Using_Fetch - used fetch api instead of hardcoding my questions in my js

<https://stackoverflow.com/questions/23208200/how-to-darken-a-background-using-css> - This helped me darken one of the images I borrowed to fit the theme of the website better.

<https://www.youtube.com/watch?v=R5aRUdM7lio> - Helped me with center alignment of each of my nav bar options

<https://www.thegamer.com/guilty-gear-strive-arenas-best-ranked/> - Used these images and combined them with renders of the characters in the game in an image editing software

https://guiltygear.fandom.com/wiki/Guilty_Gear_-_Strive- - Where I got all my character renders from.

<https://getbootstrap.com/docs/4.0/components/carousel/> - This section of the bootstrap website is where I got the code for the carousel and modified it to fit the website.

<https://uxdesign.cc/why-designers-should-move-from-px-to-rem-and-how-to-do-that-in-figma-c0ea23e07a15> - This website convinced me to switch to rem rather than use px throughout my web pages

<https://www.youtube.com/watch?v=u98ROZjBWY8&list=PLDIWc9AfQBfZIkdvVaOQXi1tizJeNJipEx&index=1> - A video series from james q quick which helped me with some of the css animations and working the the data-number attribute for the quiz

<https://steamcommunity.com/market/listings/753/437000-Sol%3DBadguy%20%28Profile%20Background%29>

<https://steamcommunity.com/market/listings/753/348550-Ky%20Kiske%20%28Profile%20Background%29?filter=guilty%20gear>

<https://wall.alphacoders.com/tag/sol-badguy-wallpapers> - All the links above are credited for being used as background images in my site.

<https://www.dafont.com/nothing-clean.font> - Where I got the custom font for the index and other webpages. The author states it is fine to use it for free if not used commercially.

https://www.dustloop.com/wiki/index.php?title=Guilty_Gear_-Strive- - MAJOR THANKS to dustloop for being a great resource for the characters of this game!