

Positive and Negative Relationships



Positive and Negative Relationships

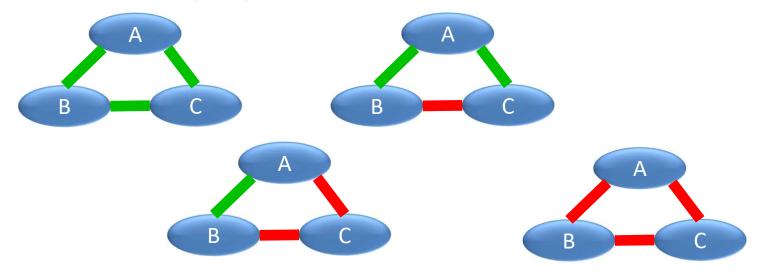


- Some relations are friendly, but others are antagonistic or hostile; interactions between people or groups are regularly beset by controversy, disagreement, and sometimes outright conflict.
- Positive links represent friendship while negative links represent antagonism.
- Structural balance
 - to understand the tension between these two forces.
 - a connection between local and global network properties; local effects → global consequences



Structure Balance

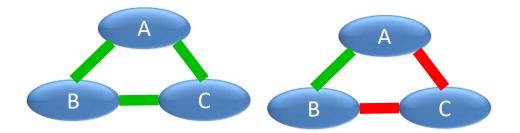
- A clique or complete graph: graph which an edge connecting each pair of nodes
- Edges are labelled as
 - either friends (+) or enemies (-)
 - no two people are indifferent to one another.
- A set of three people at a time





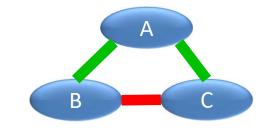
Balanced Structure

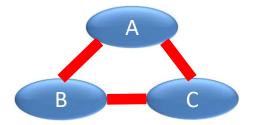
- Three mutual friends
- A third mutual enemy



Unbalanced Structure

- Two common friends don't get along with each other
 - A has stress to side with B or C against the other
- All are enemies
 - Two of them team up against the third







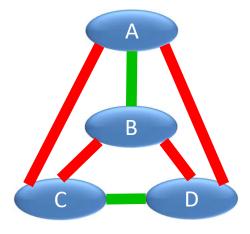
A labelled complete graph is structurally balanced if everyone of its triangles is balanced.

Structural Balance Property:

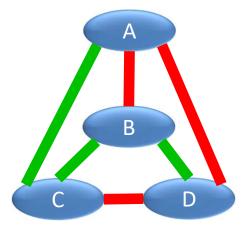
For <u>every</u> set of three nodes, if we consider the three edges connecting them, either all three of these edges are labeled +, or else exactly one of them is labeled +.



Balanced structure



Not Balanced structure





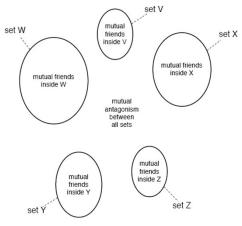
Local views vs global views

- Local view (Structural balanced property)
 - Conditions on each triangle of the network

Global view (balance theorem)

Requirement that the world be divided into sets of friends.

They are equivalent !!

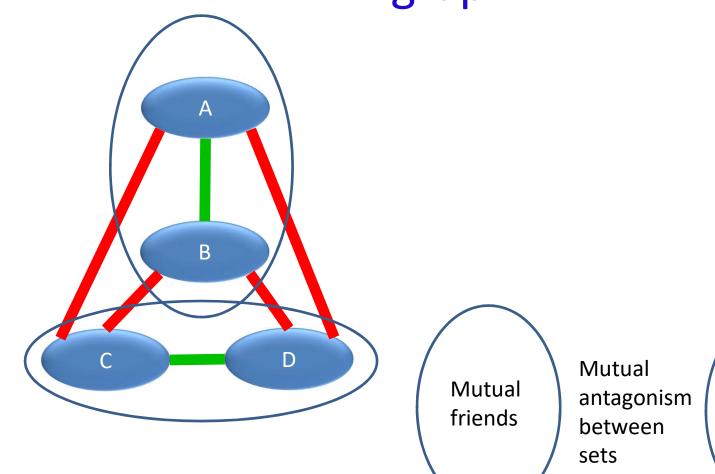


B

A



Balanced labeled complete graph



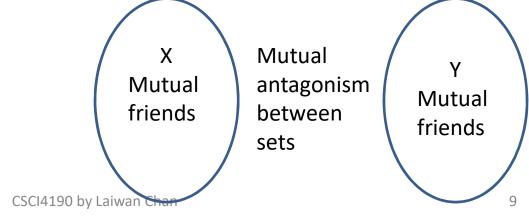
Mutual friends



Balance Theorem

- If a labeled complete graph is balanced, then
 - either all pairs of nodes are friends,
 - or else the nodes can be divided into two groups,
 X and Y ,
 - such that every pair of nodes in X like each other,
 - every pair of nodes in Y like each other,
 - and everyone in X is the enemy of everyone in Y.



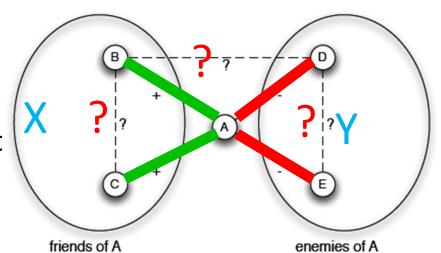




Proving the Balance Theorem

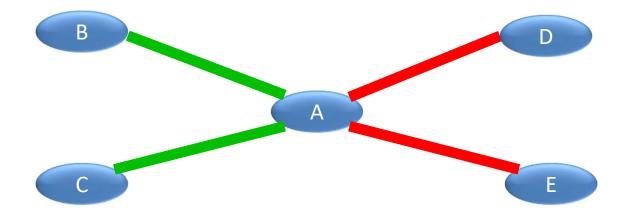
 If all pairs of nodes are friends, the graph is balanced.

Otherwise, a balance graph must have at least one negative edge and one positive edge.



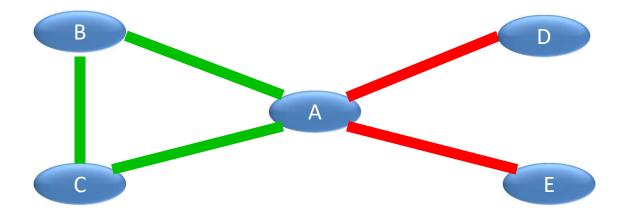
- Pick a node A, and let
 - X be the friends of A
 - Y be the enemies of A
- We need to prove
 - a) Every two nodes in X are friends.
 - b) Every two nodes in Y are friends.
 - c) Every node in X is an enemy of every node in Y







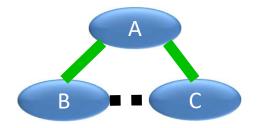
(a) Every two nodes in X are friends



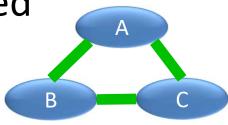


(a) Every two nodes in X are friends

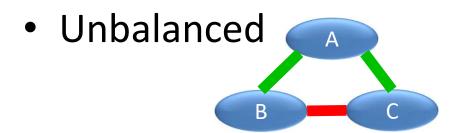
- Let B and C be two nodes in X
- A is friends with both B and C



Balanced

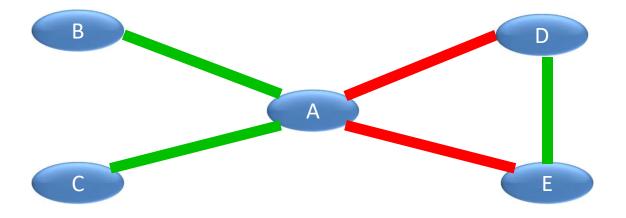


B and C are Friends





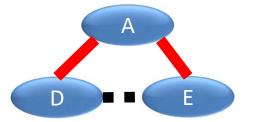
(b) Every two nodes in Y are friends



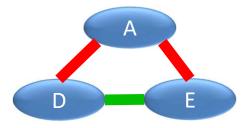


(b) Every two nodes in Y are friends

- Let D and E be two nodes in Y
- A is enemies with both D and E

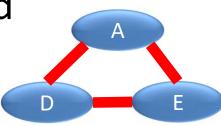


Balanced



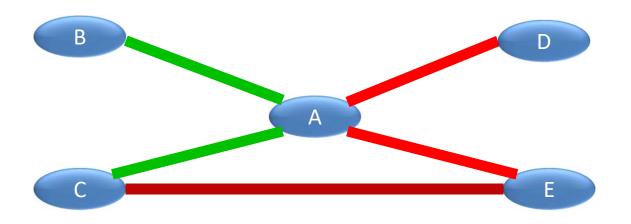
D and E are friends

Unbalanced





(c) Every node in X is an enemy of every node in Y

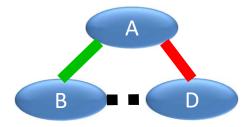


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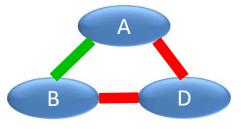


(c) Every node in X is an enemy of every node in Y

- Let B be a node in X
- Let D be a node in Y

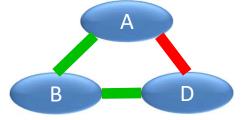


- A is friends with B and enemies with D
- Balanced



B and D are enemies

Unbalanced







Applications of structural balance

- International relationship (by Antal, Krapivsky, and Redner)
- How the network slides into a balanced labeling and into World War I.

— GB : Great Britain

– Fr : France

- Ru: Russia

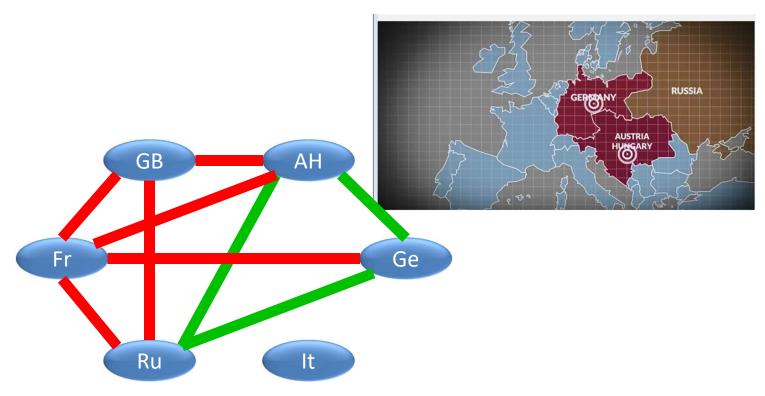
— It : Italy

– Ge : Germany

— AH : Austria-Hungary

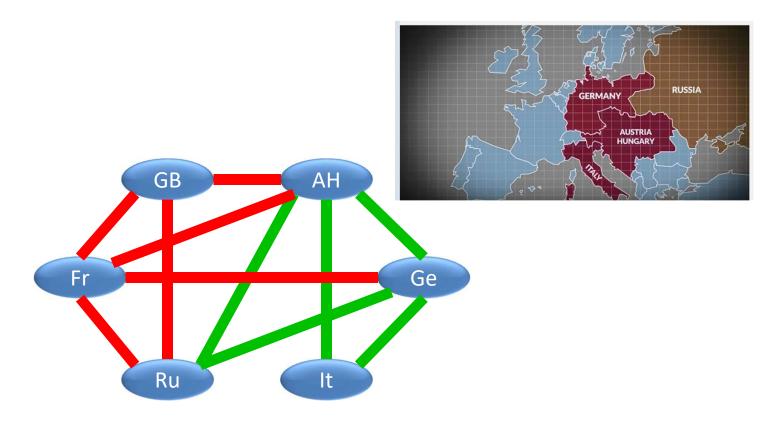


Three Emperors' League 1872-81



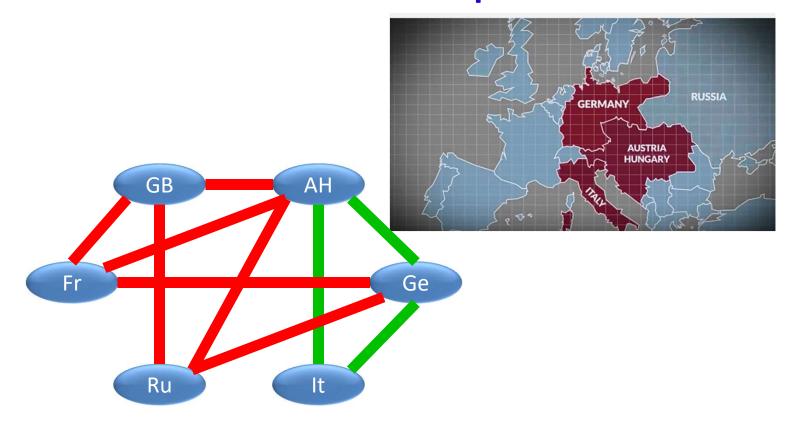


Triple Alliance 1882



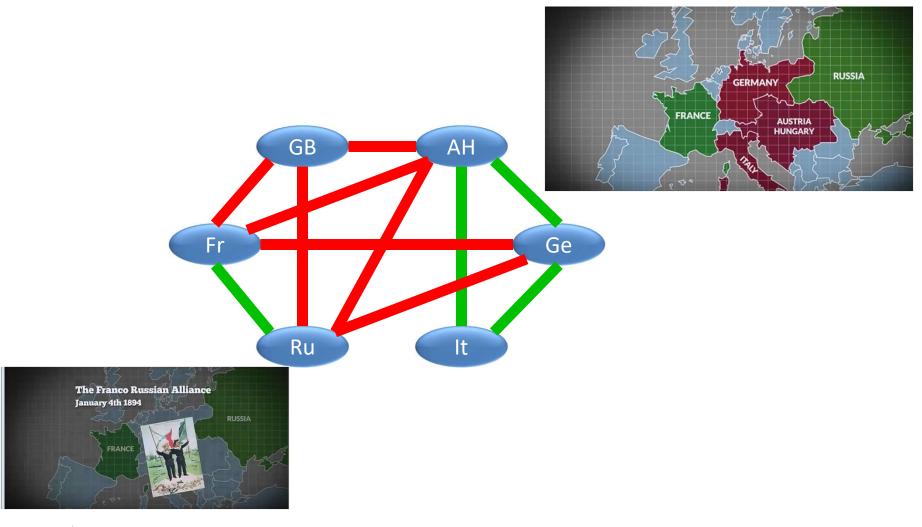


German-Russian Lapse 1890



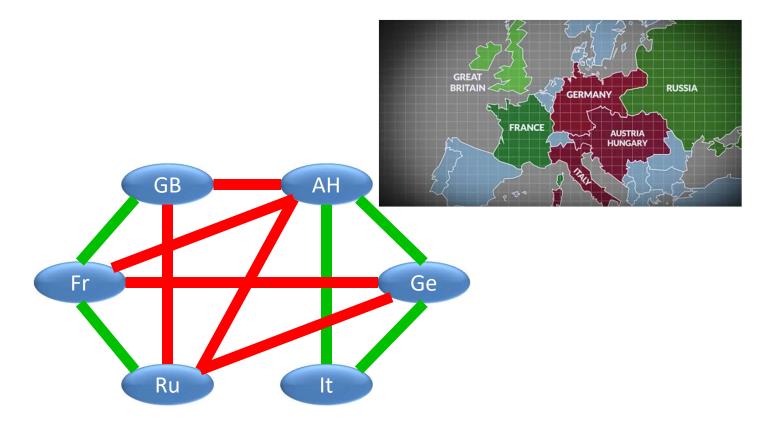


French-Russian Alliance 1891–94



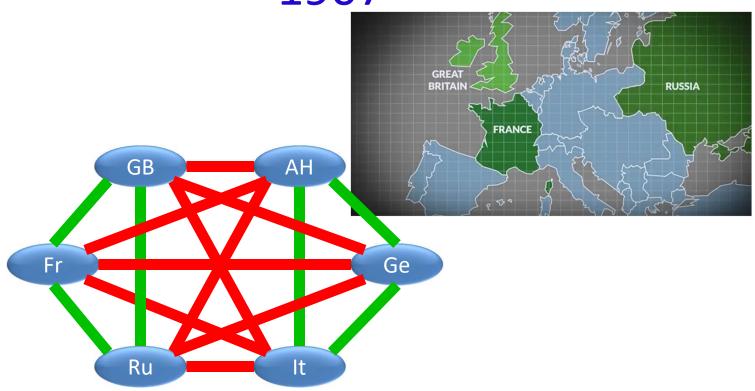


Entente Cordiale 1904





British Russian Alliance 1907





Trust and Distrust

- Consumer review sites or on-line rating sites that users can express trust/distrust dichotomy in online ratings.
- Directed Graph or Undirected graph
 - When A expresses trust or distrust of B, we don't know what B thinks of A

- Transferability
 - A trusts B, B trusts C, does A trust C?
 - A distrusts B, B distrusts C, does A trust or distrust C?



A weaker form of structural balance

Structural Balance Property:

For every set of three nodes, if we consider the three edges connecting them, either all three of these edges are labeled +, or else exactly one of them is labeled +.

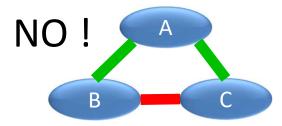
 Weak Structural Balance Property: There is no set of three nodes such that the edges among them consist of exactly two positive edges and one negative edge.



Structural Balance Property:

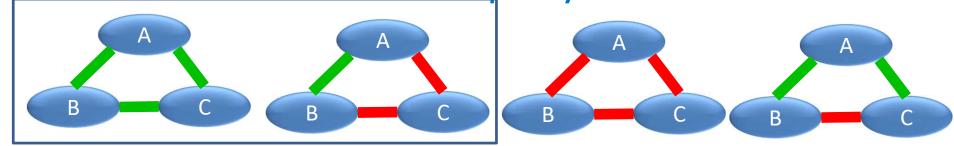


Weak Structural Balance Property:

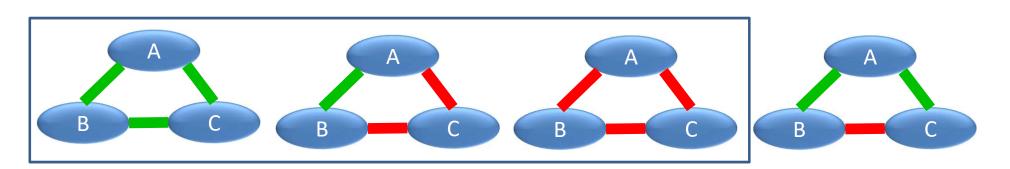




Structural Balance Property:



Weak Structural Balance Property:

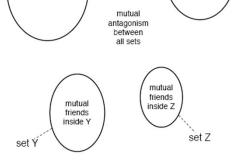




Characterization of Weakly Balanced Networks

• If a labeled complete graph is weakly balanced, then its nodes can be divided into groups in such a way that every two nodes belonging to the same group are friends, and every two nodes belonging to different groups are

enemies.



mutual

friends

inside V

set W

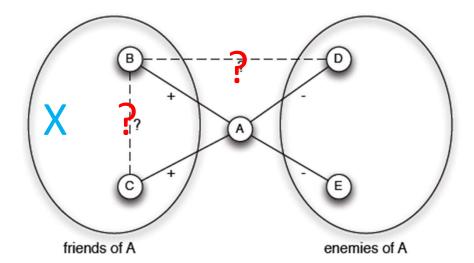
mutual friends inside W set X

mutual friends inside X



Proving the characterization

- Pick a node A, and let
 - X be the friends of A
- We need to prove



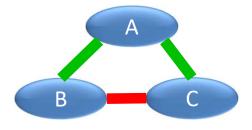
- All of A's friends are friends with each other
- A and all his friends are enemies with everyone else.

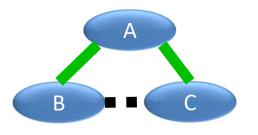


All of A's friends are friends with each other

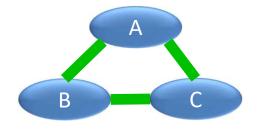
- Let B and C be two nodes who are friends of A
- A is friends with both B and C

• If





Violet the weak structural balanced

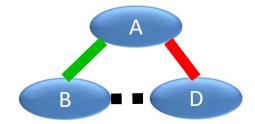


B and C are friends

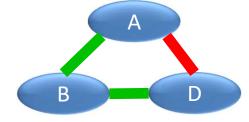


A and all his friends are enemies with everyone else

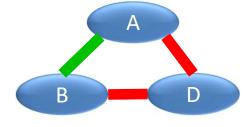
- Let B be a node in X
- Let D be a node outside X



- A is friends with B and enemies with D
- If



violet the weak structural balanced



B and D are enemies



Proving the characterization

friends of A

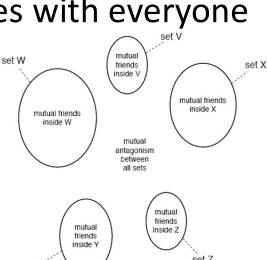
- Pick a node A, and let
 - X be the friends of A
- We have proved



A and all his friends are enemies with everyone

else.

 Remove the set X and A.
 Proceed to the subsequent groups in the graph.

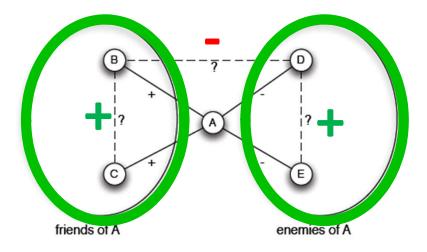


enemies of A

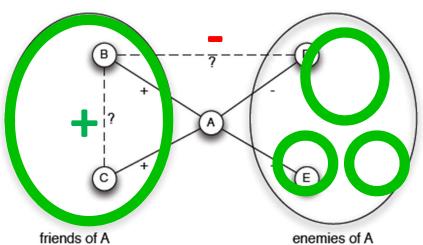


A weaker form of structural balance

• Structural Balance Property:



 Weak Structural Balance Property:





Generalizing the Definition of Structural Balance

- Assumptions we have made
 - 1. Complete graphs
 - Each person must be either friend or enemy to others
 - What if some are *unknown*?
 - 2. The balanced theorem
 - Apply to all triangles in the graph
 - Can we relax this?
 - What if <u>most</u> triangles are balanced?



Structural Balance in Arbitrary (Non-Complete) Networks

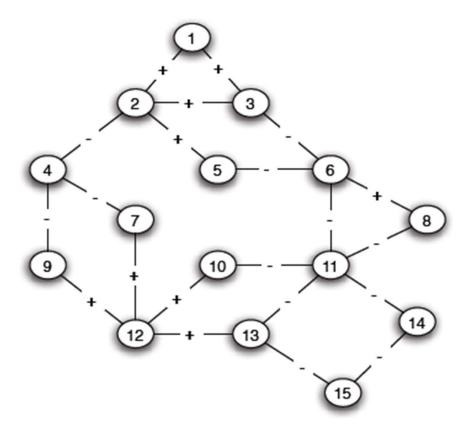
Non-complete graph

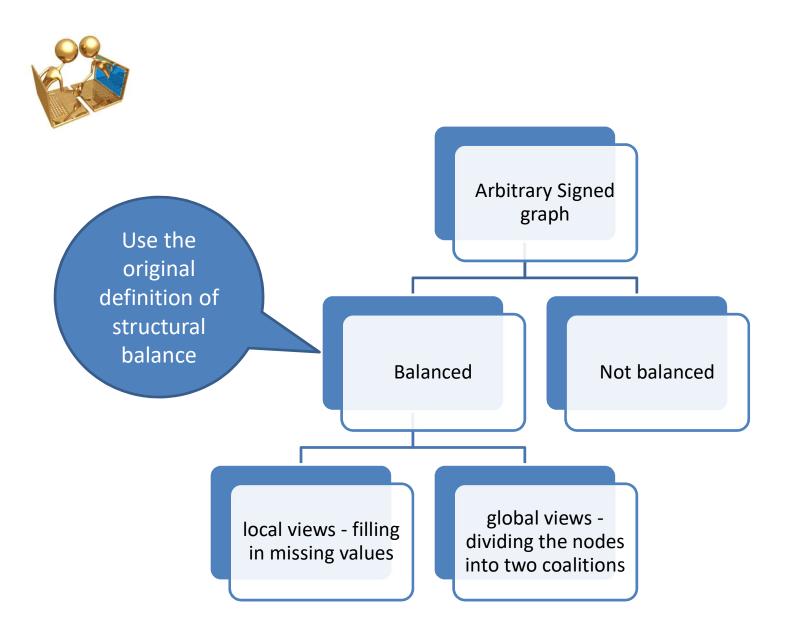


– positive : friendship

– negative : enmity;

absence: two endpoints do not know each other.

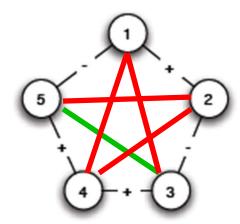






Local view

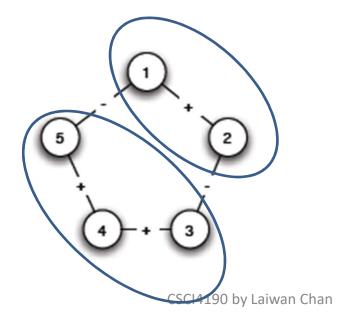
 Treat non-complete networks as a problem of filling in missing values so as to produce a signed complete graph that is balanced.





Global view

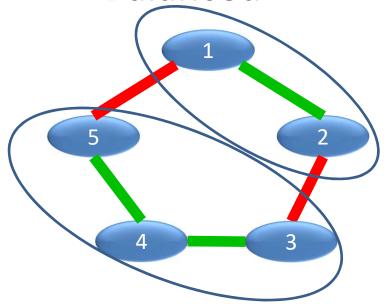
- Divide the nodes into two sets X and Y
 - Positive edge for nodes both inside X
 - Positive edge for nodes both inside Y
 - Negative edge for nodes across X and Y



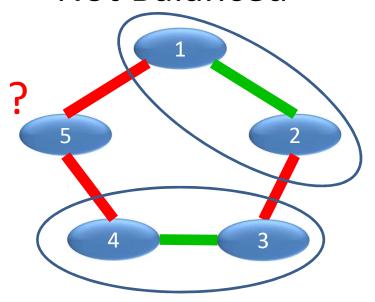
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Balanced

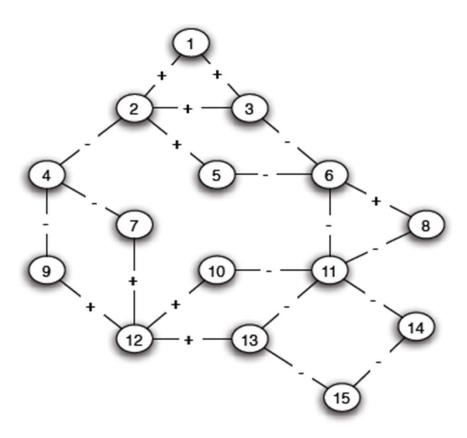


Not Balanced





Is this graph balanced?

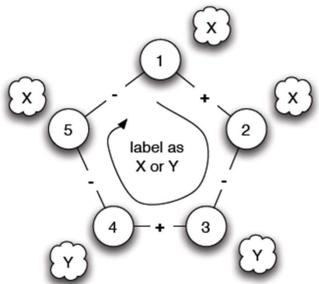


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Condition for balanced network

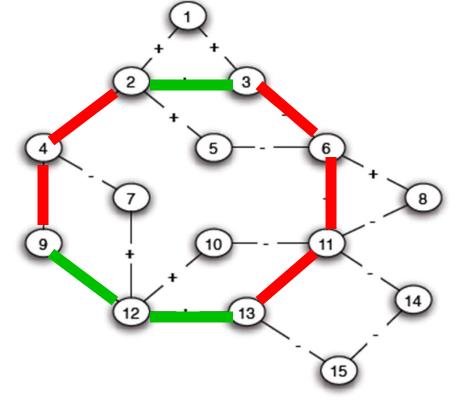
 Claim: A signed graph is balanced if and only if it contains no cycle with an odd number of negative edges.





 The graph contains a cycle with an odd number of negative edges. This implies the graph is not

balanced.

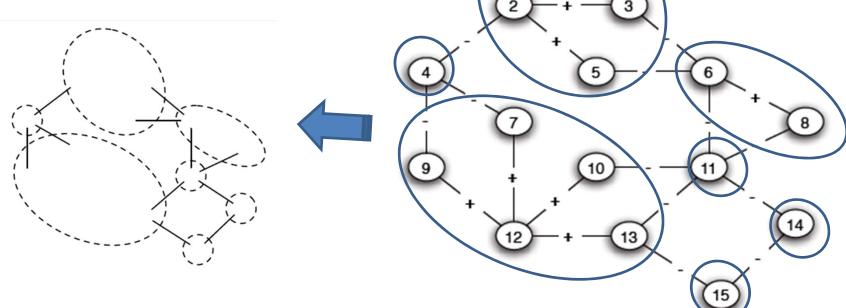




Searching for balanced division

 Step 1: find the connected components using positive edges. Declare each component to be

a supernode.



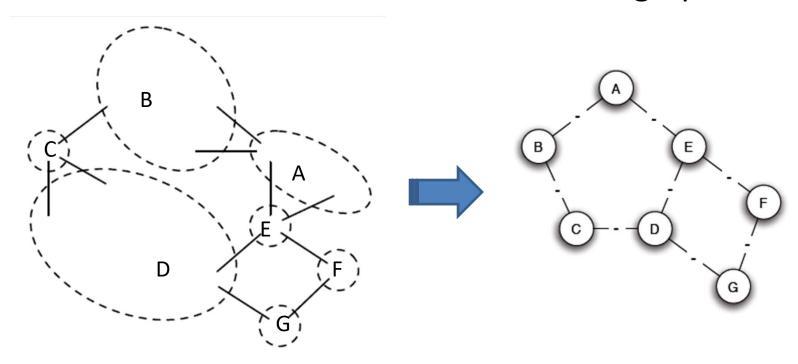


 If any supernode contains a negative edge, there is a cycle with an odd number of negative edges.

Searching for balanced division

• Step 2:

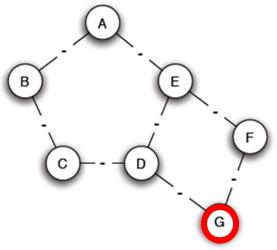
- the supernodes form the reduced graph (negative edges only)
- breadth first search of the reduced graph

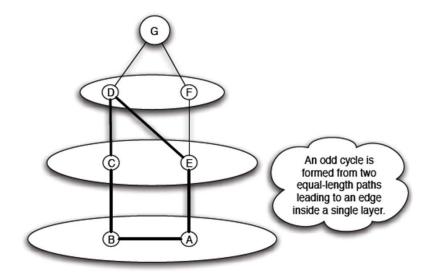




Breadth-first search of the reduced graph

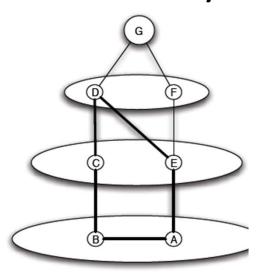
- edges connect two nodes
 - in adjacent layers
 - if all edges are of this type, nodes in alternate layers form a set
 - in the same layer
 - a cycle with odd number of nodes





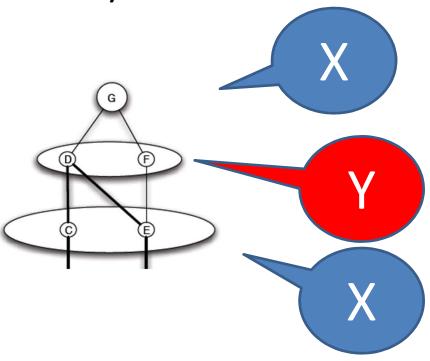


- Each edge connects two nodes
 - in adjacent layers
 - in the same layer
- Edges cannot jump over successive layers





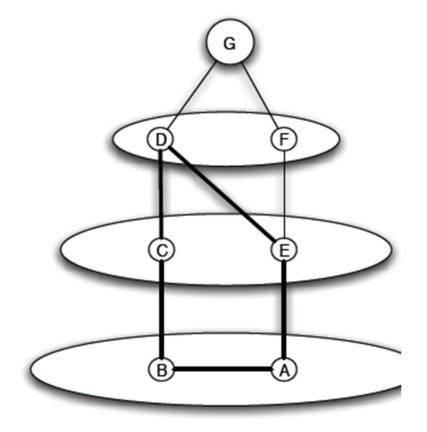
- Each edge connects two nodes
 - in adjacent layers



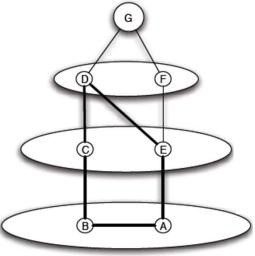
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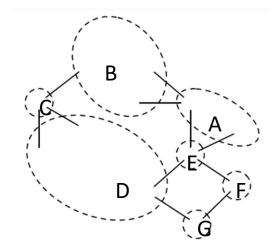


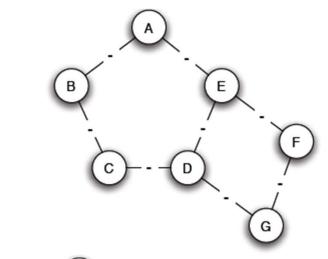
- Each edge connects two nodes
 - in the same layer
- node A and B
- Last node common to them is D
 path length(AD) = k
 path length(BD)= k
 cycle(ABD) = 2k+1

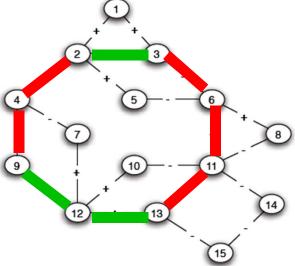














Generalizing the Definition of Structural Balance

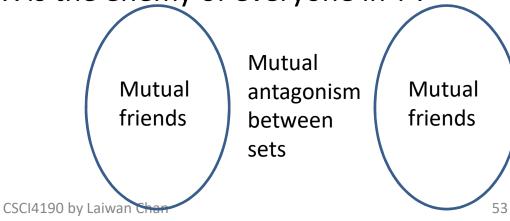
- Assumptions we have made
 - Complete graphs
 - Each person must be either friend or enemy to others
 - What if some are *unknown*?
 - The balanced theorem
 - Apply to all triangles in the graph
 - What if *most* triangles are balanced?



Balance Theorem

- If a labeled complete graph is balanced, then
 - either all pairs of nodes are friends,
 - or else the nodes can be divided into two groups,
 X and Y ,
 - such that every pair of nodes in X like each other,
 - every pair of nodes in Y like each other,

and everyone in X is the enemy of everyone in Y.





Approximately Balance Theorem

- Let ε be any number such that $0 \le \varepsilon < \frac{1}{8}$, and define $\delta = \sqrt[3]{\varepsilon}$. If at least 1ε of all triangles in a labeled complete graph are balanced, then either
 - there is a set consisting of at least 1δ of the nodes in which at least 1δ of all pairs are friends, or else
 - the nodes can be divided into two groups, X and Y , such that
 - at least 1δ of the pairs in X like each other,
 - at least 1δ of the pairs in Y like each other, and

at least $1 - \delta$ of the pairs with one end in X and the other end in Y are

enemies.

